

tetris(1)

NAME

tetris - a shell script

SYNOPSIS

Documentation automatically generated with `zshelldoc`

FUNCTIONS

```
tetris
tetris-block-dropped
tetris-block-fits
tetris-drop
tetris-left
tetris-new-block
tetris-place-block
tetris-quit
tetris-render-screen
tetris-right
tetris-rotate
tetris-timed-move
tetris-timeout
```

DETAILS

Script Body

Has 67 line(s). Calls functions:

Script-Body

```
`-- tetris
  |-- tetris-new-block
  |   |-- tetris-block-fits
  |   |-- tetris-place-block
  |   |-- tetris-quit
  |   |-- tetris-render-screen
  |   '-- tetris-timed-move
  |       '-- tetris-render-screen
  '-- tetris-timeout
    |-- tetris-block-dropped
    |   |-- tetris-new-block
    |   |   |-- tetris-block-fits
    |   |   |-- tetris-place-block
    |   |   |-- tetris-quit
    |   |   |-- tetris-render-screen
    |   |   '-- tetris-timed-move
    |   |       '-- tetris-render-screen
    |   '-- tetris-place-block
    |-- tetris-block-fits
    |-- tetris-place-block
    '-- tetris-timed-move
        '-- tetris-render-screen
```

tetris

Has 15 line(s). Calls functions:

```

tetris
|-- tetris-new-block
|   |-- tetris-block-fits
|   |-- tetris-place-block
|   |-- tetris-quit
|   |-- tetris-render-screen
|   '-- tetris-timed-move
|       '-- tetris-render-screen
'-- tetris-timeout
    |-- tetris-block-dropped
    |   |-- tetris-new-block
    |   |   |-- tetris-block-fits
    |   |   |-- tetris-place-block
    |   |   |-- tetris-quit
    |   |   |-- tetris-render-screen
    |   |   '-- tetris-timed-move
    |   |       '-- tetris-render-screen
    |   '-- tetris-place-block
    |-- tetris-block-fits
    |-- tetris-place-block
    '-- tetris-timed-move
        '-- tetris-render-screen

```

Uses feature(s): *zle*

Called by:

Script-Body

tetris-block-dropped

Has 12 line(s). Calls functions:

```

tetris-block-dropped
|-- tetris-new-block
|   |-- tetris-block-fits
|   |-- tetris-place-block
|   |-- tetris-quit
|   |-- tetris-render-screen
|   '-- tetris-timed-move
|       '-- tetris-render-screen
'-- tetris-place-block

```

Called by:

```
tetris-drop
tetris-timeout
```

tetris-block-fits

Has 17 line(s). Doesn't call other functions.

Called by:

```
tetris-drop
tetris-left
tetris-new-block
tetris-right
tetris-rotate
tetris-timeout
```

tetris-drop

Has 8 line(s). Calls functions:

```
tetris-drop
|-- tetris-block-dropped
|   |-- tetris-new-block
|   |   |-- tetris-block-fits
|   |   |-- tetris-place-block
|   |   |-- tetris-quit
|   |   |-- tetris-render-screen
|   |   '-- tetris-timed-move
|   '-- tetris-render-screen
|-- '-- tetris-place-block
|-- tetris-block-fits
'-- tetris-place-block
```

Not called by script or any function, may be a hook or Zle widget, etc.

tetris-left

Has 6 line(s). Calls functions:

```

tetris-left
|-- tetris-block-fits
|-- tetris-place-block
`-- tetris-timeout
    |-- tetris-block-dropped
    |   |-- tetris-new-block
    |   |   |-- tetris-block-fits
    |   |   |-- tetris-place-block
    |   |   |-- tetris-quit
    |   |   |-- tetris-render-screen
    |   |   `-- tetris-timed-move
    |   `-- tetris-render-screen
    |-- `-- tetris-place-block
    |-- tetris-block-fits
    |-- tetris-place-block
    |-- tetris-timed-move
    `-- tetris-render-screen

```

Not called by script or any function, may be a hook or Zle widget, etc.

tetris-new-block

Has 13 line(s). Calls functions:

```

tetris-new-block
|-- tetris-block-fits
|-- tetris-place-block
|-- tetris-quit
|-- tetris-render-screen
`-- tetris-timed-move
    `-- tetris-render-screen

```

Called by:

```

tetris-block-dropped
tetris

```

tetris-place-block

Has 10 line(s). Doesn't call other functions.

Called by:

```
tetris-block-dropped
tetris-drop
tetris-left
tetris-new-block
tetris-right
tetris-rotate
tetris-timeout
```

tetris-quit

Has 9 line(s). Doesn't call other functions.

Uses feature(s): *eval, zle*

Called by:

```
tetris-new-block
```

tetris-render-screen

Has 20 line(s). Doesn't call other functions.

Called by:

```
tetris-new-block
tetris-timed-move
```

tetris-right

Has 6 line(s). Calls functions:

```

tetris-right
|-- tetris-block-fits
|-- tetris-place-block
`-- tetris-timeout
    |-- tetris-block-dropped
    |   |-- tetris-new-block
    |   |   |-- tetris-block-fits
    |   |   |-- tetris-place-block
    |   |   |-- tetris-quit
    |   |   |-- tetris-render-screen
    |   |   `-- tetris-timed-move
    |   |       `-- tetris-render-screen
    |   `-- tetris-place-block
    |-- tetris-block-fits
    |-- tetris-place-block
    `-- tetris-timed-move
        `-- tetris-render-screen

```

Not called by script or any function, may be a hook or Zle widget, etc.

tetris-rotate

Has 7 line(s). Calls functions:

```

tetris-rotate
|-- tetris-block-fits
|-- tetris-place-block
`-- tetris-timeout
    |-- tetris-block-dropped
    |   |-- tetris-new-block
    |   |   |-- tetris-block-fits
    |   |   |-- tetris-place-block
    |   |   |-- tetris-quit
    |   |   |-- tetris-render-screen
    |   |   `-- tetris-timed-move
    |   |       `-- tetris-render-screen
    |   `-- tetris-place-block
    |-- tetris-block-fits
    |-- tetris-place-block
    `-- tetris-timed-move
        `-- tetris-render-screen

```

Not called by script or any function, may be a hook or Zle widget, etc.

tetris-timed-move

Has 6 line(s). Calls functions:


```
tetris-timed-move
`-- tetris-render-screen
```

Uses feature(s): *zle*

Called by:

```
tetris-new-block
tetris-timeout
```

tetris-timeout

Has 10 line(s). Calls functions:

```
tetris-timeout
|-- tetris-block-dropped
|   |-- tetris-new-block
|   |   |-- tetris-block-fits
|   |   |-- tetris-place-block
|   |   |-- tetris-quit
|   |   |-- tetris-render-screen
|   |   `-- tetris-timed-move
|   `-- tetris-render-screen
|-- tetris-place-block
|-- tetris-block-fits
|-- tetris-place-block
`-- tetris-timed-move
    `-- tetris-render-screen
```

Called by:

```
tetris-left
tetris-right
tetris-rotate
tetris
```