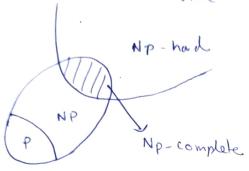
## a) NP- Comple leness

A given problem IT is NP complete if

- 1) IT E NP
- ii) It is NP hard (ir. if every problem in NP is reducible to TT)



## 1) Showing a problem is NP

This can be colieved simply using a certificate verification strategy, where a certificate is an answer to own problem & verifier is a polynomial algorithm that can tell us whether the answer to the problem is "yes" or "No".

## ij showy a problem in NP-hand

The theory of reduction is used to prove this. Let M be a on NP-hand problem and X be own target problem. We have to reduce H to X This means that given a polynomial H time of sub-routine for X, we can use it to solve H in polynomial time.

SATISFIABILITY (SAT) problem was the first problem to be proved as NP-hand by Stephen-cook. All proofs withmutily follow reduction from the NP-completeness of CIRCUIT-SAT

Example: - SAT problem on satisficility problem. [Md. Sahi, 00171050104

- i) SAT ENP
  - -) A porcent (proposed solution) is an essignment to the variables.
  - The proposed solution can be verified in payromial time.

## loss - IA 2 (11)

Proof If there exists a polynomial time algorithm for SAT, then there is one for all problems in NP.

In order to prove that an a an NP-hard problem is not receivering in NP, are take an example of such a problem:

given some time n, find all cliques in all graphs with newstress. Clearly this problem is harden than the general clique problem (i.e. find the largest clique given a graph of newstream & needges).

Since I we can solve this problem, we can solve the previous dique problem. The asswer to this problem is actually all subsets of a vertices which form diques.

But also note that to verily that we have the correct answer, we have to check that we have all sub 8th whill form cliques.

So this problem is NP. hand, but not NP.

ic) Anxwer (1) R is NP-complete.

Because on NP-complete problem, S, is polynomial time reducible h.R. Thus R is NP-tond.

&. Option (1) is incorrect because R is not NP.

An NP complete problem has to be both NP-hand & NP.

Option (III) is incorrect because & is not NP. (some reason as in (1))

Option (i) is incorrect, as there is not NP complete problem that is polynomial time reducible to a.

P denoter polynamial time solvable problem. i.e. a of problem such that there is a solution that solver it in O(nk) time when k is a constant & n is now input rize.

A problem is said to be NP if. , the solution can be verified in polynomial time. solution always have length, polynomial in se input size.

76 show PCNP.

ut xo Problem X be in P.

we need to show x is also in NP.

Bor For a given instance i of xi, and a candidate & solution Si, the given steps will decide if si in cornel solution or not.

- 1. As X is up in P, we have a payromid solvable problem. dog- algorithm that can determine the solution of Xi.
- 2. let the aroun of X be S, then it will of home polynomial in input size.
- 3. Now, S can be matched with Si, then the candidate Salution, and tell that if solution is correct or not, Hone varhication. of Robertio S is some done in polynomial time

So the problem can be said to be in NP too as both the criteria are fullfilled.

Here XCP => X CNP

PCNP.

-E

2 a) Input: sequence of numbers: a, a, a, a, a an To find the longest increasing subsequence.

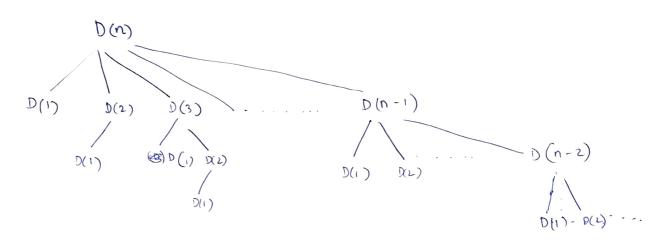
Using recursion :-

Let D(i) at be the length of the longest Increasing subscauce for the sub auray  $(a_1...a_i)$ . Such that the sub secure ends with a[i].

Lets our longest increasing subscauce will be = Max (D(i)) for oxign. D(i) can be recursively evaluated as follows:

D(i) = max(D(i)) + 1; where 0 < j < i and a[i] > a[j] if no such j exists. then D(i) : 1.

Thus the recursion tre will look like this :-



Calculating time complexity:

In order to calculate D(n), D(1)...D(n-1) needs to be calculated.

$$T(n) = T(n-1) + T(n-2) + \cdots T(1) + k - C$$

$$(1-(1)-T(n-1)=T(n-1)$$

=) 
$$T(n) = 2T(n-1)$$
  
=  $2 \times [2T(n-2)]$   
=  $2 \times 2 \times 2 \times T(n-3)$ 

= 2 T(1) ... The time complixity is of order O(2")

Using Dynamic Programming:-

Here, instead of recalculary the value of DEi) (of &OXIXI) at each cash, we use the concept of memoization so that each DCi) is calculated only once.

Let & dp be an array such that dp[i] = D(i)

dp[i] = { 1 + max (dp[j]) where & okjki & a[j] < a[i]

1 if no such j wints.

i= 1,.... n.

LIS = max (dp[i]) where Oxign

we calculate dp [i] & starty from i= L with increasing value of i for each iteration.

T(1) = K

T(2) = T(1) + K

T(3) = T(2) + 2k

T(n) = T(n-1) + nto(n-1) k

T(n) = T(n-1) + (n-1)k

= T(n-2) + (n-2) k + (n-1) k

= T(n-3)+ (n-5)k+ (n-2)k+ (n-1)k

= K+2K+ .... (n-1)k

T(n) = (n-1)(n-2) K.

. Time complexity will be of order O(n2).

Md. Sali, 001710501029 DAG for the given example.

|    | , |     |     |    |     |        |       |    |   |    |   |   |     |       |     | _ |    |         |   |
|----|---|-----|-----|----|-----|--------|-------|----|---|----|---|---|-----|-------|-----|---|----|---------|---|
| X  | X |     | A   | T  | -   | 1      | R     |    | U |    | 1 |   | S   |       | T   |   | 1  | <u></u> |   |
| X  | 0 |     | l   | 2  | 3   |        | (     | 7  | 5 | ,  | 6 | 6   |     | 7     |     |   | 9  | 10      | 1 |
| A  | 1 |     | ٧٥, | 1  | +   | 2      |       | 3  |   | 4  | 5 | 5   |     | 6     |     |   | 8  | 9       | - |
| 1. | 2 |     | 1   | 10 |     | ١      |       | 2  |   | 3  |   | 4   | 1 5 |       | 6   |   | 7. | 8       |   |
| 6  | 3 |     | 2   | 1  | -   | ,'a  ' |       | 2  | + | 3  |   | 4   |     | 5     |     |   | 7  | 8       |   |
| 0  |   | 4   | 3   | 3  | 2   | 2      |       | 3  |   | 2  |   | 4   | -   | 5     |     | 6 | 7  | 8       |   |
|    |   | 5 4 |     | 3  | +   | 3.     | 1     | 12 |   | 12 |   | de la constant de la |     | 2 6   |     | 6 | 7  | 8       |   |
| R  |   |     |     |    | +   | 4      |       | 3  |   | -  | 3 |   | ,   | +4.   |     | 5 | 6  | 7       | - |
| I  | I |     | 5   |    | 4 9 |        | +     |    |   | +, |   | -   |     | <br>4 | 14  |   | 5  | - 6     |   |
| T  | Т |     | 6   |    | 5   |        | ٦     | 4  |   | 4  |   | 1   | 1   |       |     |   | 1  | +       | - |
|    |   | 8   | 7   |    | 6   | 5      |       | 5  |   |    | 5 |   | 5   | 5 5   |     | > | 2  | 6       |   |
| H  |   |     |     | _  | 0   |        |       | 1  |   | 6  |   | 1   | /   |       | 6   |   |    | 6       | 6 |
| M  |   | 9   | 8   |    | 7   |        | ,<br> |    | 6 |    | 0 |   | 6 ( |       | 6 6 |   |    | ,       |   |

. Minimum edit dixtone = E(9, 10) = 6.

The path to reach goal is marked in the table. Other possible paths are market with dotted paths.

Optimal solution Alignment:

solutions poixible optimal solution: