

B. PHARMACEUTICAL TECHNOLOGY 1ST YEAR 2ND SEMESTER EXAMINATION-2018
Subject: Numerical Methods & Computer Programming

Time: 3 Hours

Full Marks: 100

Note: Attempt Q. 1 and any four from the rest

Q 1. Answer any *ten* questions:

- What do you mean by static variables in the C programming? Which memory segment is used to store static variables?
- What do you mean by pointer variables? What is the significance of dereferencing on pointer variable?
- Distinguish between formal parameters and actual parameters?
- What is the difference between pre-decrement and post-decrement operations?
- When should you pass address of a variable as an argument to a function?
- With a small code fragment, show how we allocate memory dynamically in the C programming language.
- Write down a small code fragment in C to check whether a given number is even or odd.
- Define a function '*swap*' to perform swapping between two integer numbers.
- What is '*stdio.h*'? What is the necessity of it?
- Provide the basic syntax of the '*for*' loop in C.
- What is the difference between '*while*' and '*do-while*' loop?
- How can we represent a polynomial using a C program? Specify only its data structure.

[2x10=20]

Q 2.

- How do we measure the relative error of a numerical computation? Why is the relative error representation more preferable to absolute error representation?
- Assume, a root finding algorithm determines the root of a polynomial as 0.076495, though its actual root is present at $x=0.0775$. Measure the absolute and relative errors of the computation. Also represent the computed root using a precision of 3 significant digits.
- Specify three different types of error and their significance for any numerical computations. Among them which are controllable using efficient numerical techniques?
- State how we represent floating-point numbers using IEEE 754 Floating-Point Standard.
- Consider the roots of an equation $f(x) = 0$. Using the first two terms of the Taylor expansion of $f(x)$ about the point x_i , derive the Newton-Raphson iteration formula.
- Give one advantage and one disadvantage of the Newton-Raphson method. Also make a remark on the convergence rate of this method.

[3+3+3+2+5+4=20]

Q 3.

- Explain with a suitable diagram the algorithm for the Bisection method.
- Using the aforesaid algorithm, try to find out a positive real root of the equation $x^3 - x - 4 = 0$, assuming the root lies between 1 and 2. Represent this root corrected up to 3 decimal places.
- With proper mathematical derivation, find out the rate of convergence of the Bisection method?
- Knowing that a root of an equation lies between a and b , how do you narrow down the interval (a, b) with the Regula Falsi method?

[5+5+6+4=20]

Q 4.

- Prove that for $n+1$ distinct points in two-dimensional Euclidean space, there must be a unique polynomial of degree P , where $P \leq n$.
- For the following tabular function, find out a degree 2 polynomial using the Lagrange interpolation formula.

X	2	4	7
$f(x)$	3	11	38

- List the main advantages and disadvantages of the Lagrange interpolation technique.
- Identify the polynomial for the following tabulated function using any interpolation technique.

x	0	1	2	3	4	5
$f(x)$	3	5	9	15	23	33

- Prepare a forward divided difference table for the following tabulated function. Also find out the value of the function at $x=0.17$.

x	0.1	0.2	0.3	0.4	0.5
$f(x)$	1.40	1.56	1.76	2.0	2.28

[4+4+2+5+5=10]

Q 5.

- Why do we generally get higher level of accuracy in Simpson's 1/3 rule compared to that in Trapezoidal rule?
- Provide the geometrical interpretation of the Trapezoidal formula.
- Evaluate $\int_0^1 \frac{1}{1+x^2} dx$ taking 6 subintervals by i) Trapezoidal Rule and ii) Simpson's 1/3 rule.

Compare the relative percentage of error in each of the above two cases. (corrected up to 4 decimal points.)

- Find the value of $f'(1.0)$ and $f''(1.0)$ from the following tabulated function:

X	1	2	3	4	5
$f(x)$	3	11	31	69	131

[2+4+(4+4+2)+4=20]

Q 6.

- a) Solve the following system of linear equations by Gauss elimination method.

$$2x + 4y - z = 1$$

$$4x + y + z = -2$$

$$2x - 3y + 6z = 1$$

- b) Find out the inverse of the following matrix using Gauss-Jordan method.

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 5 \\ 1 & 0 & 8 \end{bmatrix}$$

- c) Solve the following system of linear equations by Gauss-Jacobi iterative method.

$$4x + y + z = 2$$

$$x + 5y + 2z = -6$$

$$x + 2y + 3z = -4$$

- d) What is the main drawback of the Gauss-Jacobi method and how do we overcome this problem in Gauss-Seidel method?

[5+6+7+2=20]