



Map-Reduce Programming Model

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Map Reduce

- A style of computing implemented in several systems including Google's internal implementation and the popular open-source implementation Hadoop.
- Implementation of MapReduce uses two functions called Map and Reduce.



MapReduce Computation

- A number of Map tasks each with one or more chunks turn the chunk into a sequence of <key, value> pairs depending upon the code written by the user for the Map function.
- The key-value pairs are collected by a master controller and sorted by key. The keys are divided among all Reduce tasks such that all the key-value pairs with same key get associated with same Reduce tasks.
- The Reduce tasks work on one key at a time combining the key values in a manner defined by the code written by the user for the Map Reduce function.



The Map Tasks

- Input files of Map tasks can consist of elements of any type, may be a tuple or a document.
- A chunk is a collection of elements, and no element is stored across two chunks.
- The Map function takes an input element as its argument and produces zero or more key-value pairs.
- The types of key and values so produced are arbitrary and keys are not “keys” in the usual sense ; i.e. they do not have to be unique.
- Rather Map tasks produce several key-value pairs with the same key, possibly even from the same element.



Grouping by key

- After the Map tasks the key-value pairs are grouped by keys by the system.
- The master controller process knowing the number r of Reduce tasks, where r is defined by user, picks a hash function that applies to keys and produces a bucket number from 0 to $r - 1$.
- Each key that is output by a Map task is hashed and its key-value pair is put in one of r local files and these files are used by Reduce tasks.



Grouping by key

- For grouping by key, the master controller merges the files from each Map task destined for a particular Reduce task and feeds the merged file to that reducer process as a sequence of $\langle \text{key}, \text{list-of-value} \rangle$ pairs.
- That is, for each key k , the input to the Reduce task that handles key k is a pair of the form $(k, [v_1, v_2, \dots, v_n])$, where $(k, v_1), (k, v_2), \dots, (k, v_n)$ are all the key-value pairs with key k coming from the Map tasks.



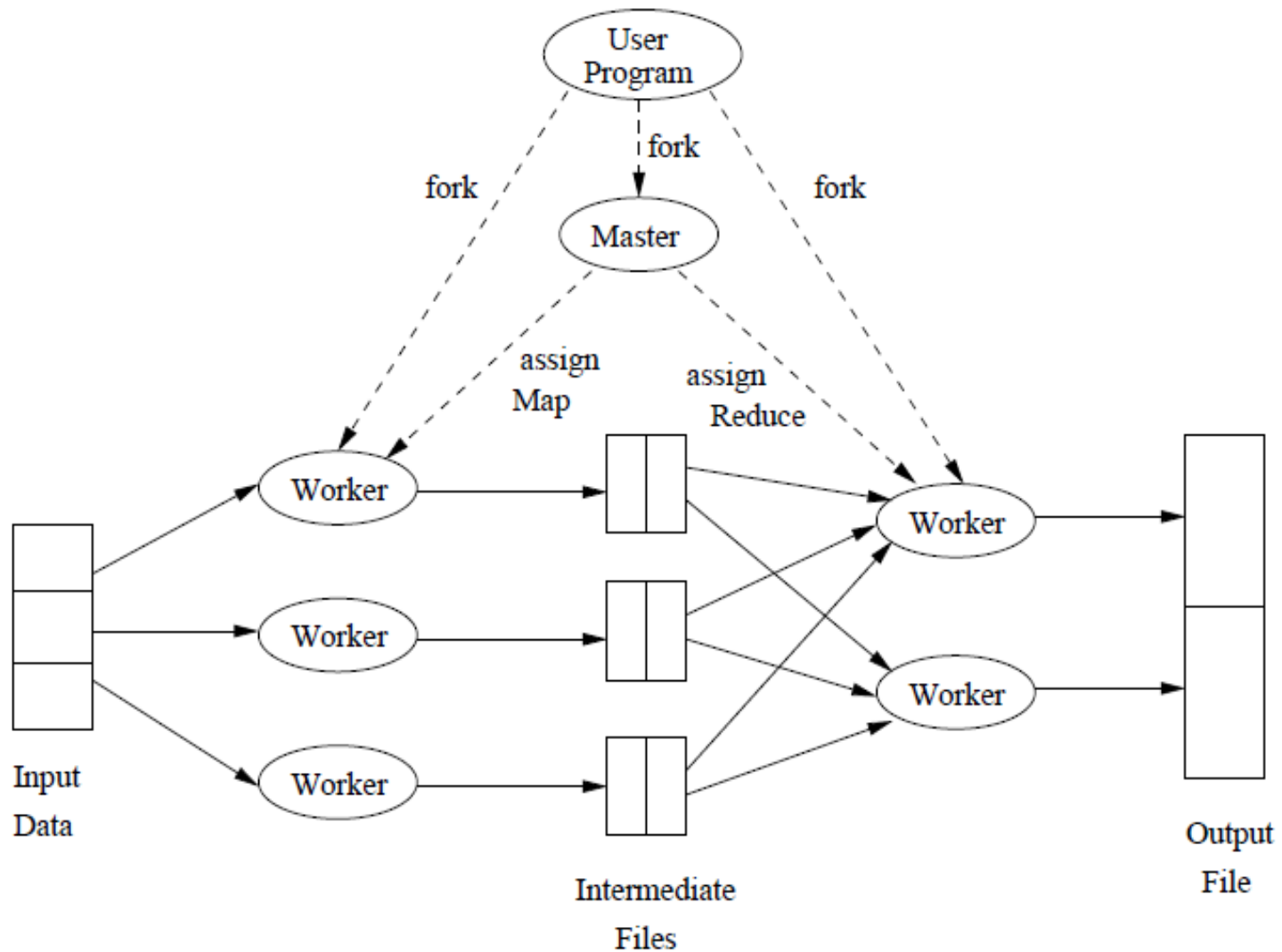
Reduce Tasks

- This function takes as argument a pair consisting of a key and its list of associated values.
- The output produced is a sequence of zero or more key-value pairs , where the pairs so obtained can be a type different from those sent from Map tasks to Reduce tasks .
- A Reduce task receives one or more keys and their associated value lists and the outputs of the Reduce tasks are merged into a single file.
- Reducers are partitioned among smaller number of Reduce tasks by hashing the keys and associating each Reduce task with one of the buckets of the hash function.



Combiners

- A Combiner is a Reduce function which is associative and commutative, values can be combined in any order yielding the same result.
- When the Reduce function is associative and commutative, we can push some of what the reducers do to the Map tasks.



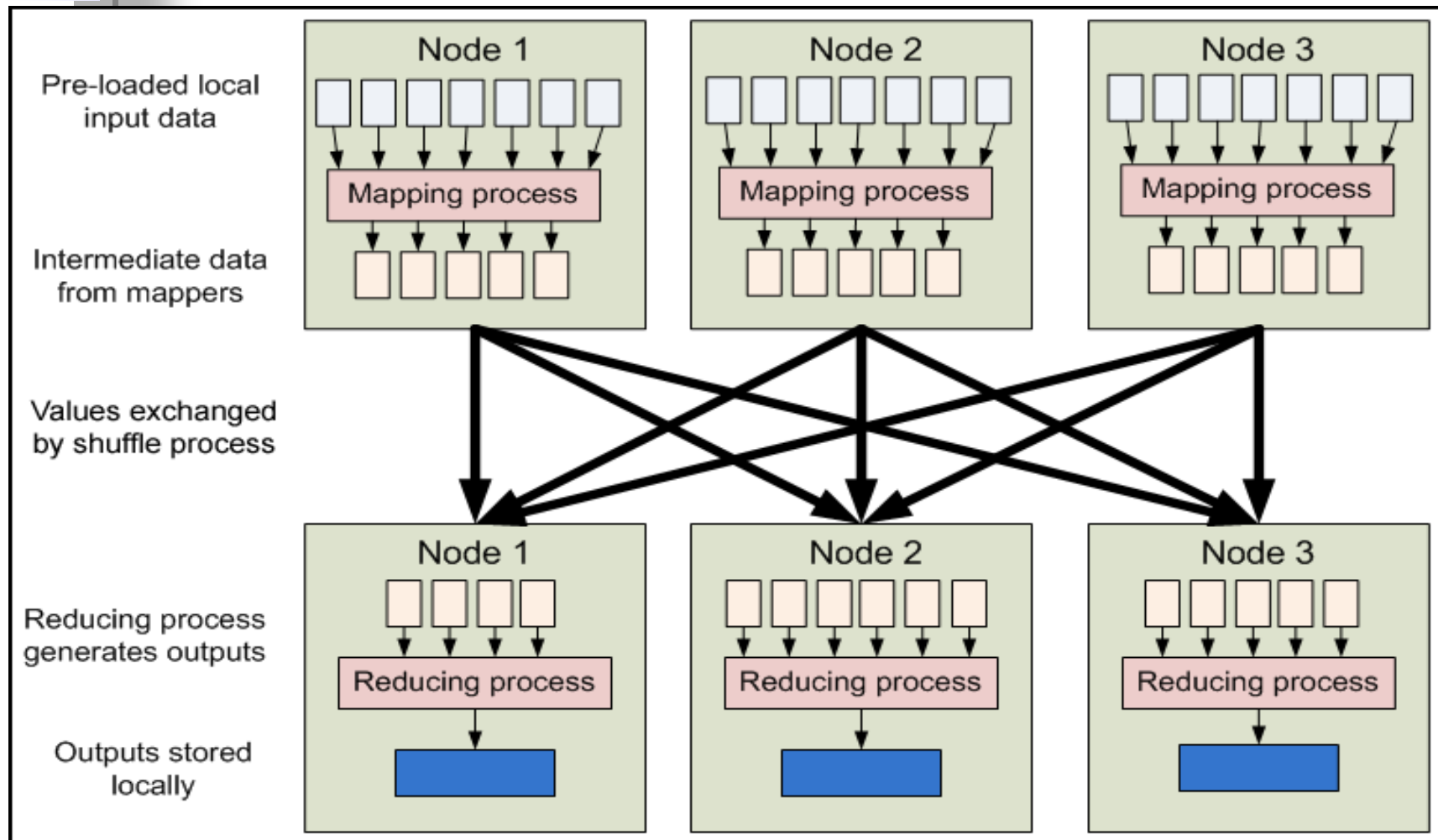


MapReduce - What?

- MapReduce is a programming model for efficient distributed computing
- It works like a Unix pipeline
 - `cat input | grep | sort | uniq -c | cat > output`
 - **Input | Map | Shuffle & Sort | Reduce | Output**
- Efficiency from
 - Streaming through data, reducing seeks
 - Pipelining
- A good fit for a lot of applications
 - Log processing
 - Web index building



MapReduce - Dataflow





MapReduce - Features

- Fine grained Map and Reduce tasks
 - Improved load balancing
 - Faster recovery from failed tasks
- Automatic re-execution on failure
 - In a large cluster, some nodes are always slow or flaky
 - Framework re-executes failed tasks
- Locality optimizations
 - With large data, bandwidth is a problem
 - Map-Reduce + HDFS is a very effective solution
 - Map-Reduce queries HDFS for locations of input data
 - Map tasks are scheduled close to the inputs when possible



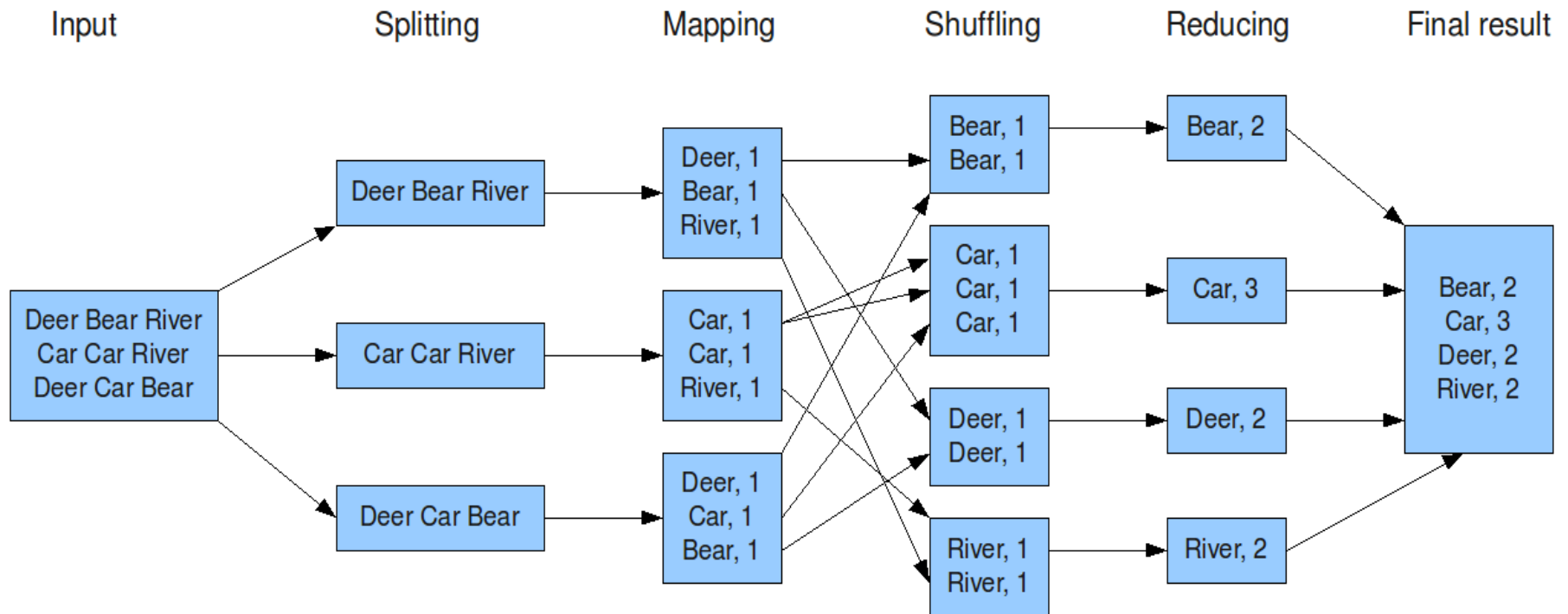
Word Count Example

- Mapper
 - Input: value: lines of text of input
 - Output: key: word, value: 1
- Reducer
 - Input: key: word, value: set of counts
 - Output: key: word, value: sum
- Launching program
 - Defines this job
 - Submits job to cluster



Word Count Dataflow

The overall MapReduce word count process





Word Count Mapper

```
public static class Map extends MapReduceBase implements
    Mapper<LongWritable,Text,Text,IntWritable> {
    private static final IntWritable one = new IntWritable(1);
    private Text word = new Text();

    public static void map(LongWritable key, Text value,
        OutputCollector<Text,IntWritable> output, Reporter reporter) throws
        IOException {
        String line = value.toString();
        StringTokenizer = new StringTokenizer(line);
        while(tokenizer.hasNext()) {
            word.set(tokenizer.nextToken());
            output.collect(word, one);
        }
    }
}
```



Word Count Reducer

```
public static class Reduce extends MapReduceBase implements  
    Reducer<Text,IntWritable,Text,IntWritable> {  
public static void map(Text key, Iterator<IntWritable> values,  
    OutputCollector<Text,IntWritable> output, Reporter reporter) throws  
IOException {  
    int sum = 0;  
    while(values.hasNext()) {  
        sum += values.next().get();  
    }  
    output.collect(key, new IntWritable(sum));  
}  
}
```




Word Count Example

- Jobs are controlled by configuring *JobConfs*
- JobConfs are maps from attribute names to string values
- The framework defines attributes to control how the job is executed
 - `conf.set("mapred.job.name", "MyApp");`
- Applications can add arbitrary values to the JobConf
 - `conf.set("my.string", "foo");`
 - `conf.set("my.integer", 12);`
- JobConf is available to all tasks



Putting it all together

- Create a launching program for your application
- The launching program configures:
 - The *Mapper* and *Reducer* to use
 - The output key and value types (input types are inferred from the *InputFormat*)
 - The locations for your input and output
- The launching program then submits the job and typically waits for it to complete



Putting it all together

```
JobConf conf = new JobConf(WordCount.class);  
conf.setJobName("wordcount");
```

```
conf.setOutputKeyClass(Text.class);  
conf.setOutputValueClass(IntWritable.class);
```

```
conf.setMapperClass(Map.class);  
conf.setCombinerClass(Reduce.class);  
conf.setReducer(Reduce.class);
```

```
conf.setInputFormat(TextInputFormat.class);  
Conf.setOutputFormat(TextOutputFormat.class);
```

```
FileInputFormat.setInputPaths(conf, new Path(args[0]));  
FileOutputFormat.setOutputPath(conf, new Path(args[1]));
```

```
JobClient.runJob(conf);
```



Input and Output Formats

- A Map/Reduce may specify how it's input is to be read by specifying an *InputFormat* to be used
- A Map/Reduce may specify how it's output is to be written by specifying an *OutputFormat* to be used
- These default to *TextInputFormat* and *TextOutputFormat*, which process line-based text data
- Another common choice is *SequenceFileInputFormat* and *SequenceFileOutputFormat* for binary data
- These are file-based



How many Maps and Reduces

- Maps
 - Usually as many as the number of HDFS blocks being processed, this is the default
 - Else the number of maps can be specified as a hint
 - The number of maps can also be controlled by specifying the *minimum split size*
 - The actual sizes of the map inputs are computed by:
 - $\max(\min(\text{block_size}, \text{data}/\#\text{maps}), \text{min_split_size})$
- Reduces
 - Unless the amount of data being processed is small
 - $0.95 * \text{num_nodes} * \text{mapred.tasktracker.tasks.maximum}$



Tools

- Pig
 - High-level language for data analysis
- HBase
 - Table storage for semi-structured data
- Zookeeper
 - Coordinating distributed applications
- Hive
 - SQL-like Query language and Metastore
- Mahout
 - Machine learning
- Storm, SPARK
 - Stream Processing



THANK YOU !