

## Week 2 Node.js

Use the event-driven nature of JavaScript to support non-blocking operations in the platform:

- You register code to specific events
- Code will be executed once the event is emitted

Use asynchronous programming (operations can execute without blocking other operations):

Eliminate waiting and continue with the next request

Memory efficient: single-threaded, non-blocking

### ECMAScript primitive data types:

- Boolean
- Null
- Undefined
- Number
- String
- Symbol
- Object

### Built-in modules

- http:  
to make Node.js act as an HTTP server  
import command: `const http=require ('http');`
- fs: to handle file system  
import command: `const http=require ('fs');`
- url: to parse URL strings  
import command: `const http=require ('url');`

## Prerequisite:

### npm init

- every Node.js application or module will contain a package.json file
- specify the version of current release, the name of application, the main application file
- essential for npm to save any package to the node community online

```
let http = require("http");
let fs = require("fs");
http.createServer(function (request, response) {
  console.log("request ", request.url);
  let filePath = "." + request.url;
  if (filePath === "./") {
    filePath = "./index";
  }
  fs.readFile(filePath+".html", function (error, content) {
    if (error) {
      fs.readFile("./404.html", function (error, content) {
        response.writeHead(404, { // file not found
          "Content-Type": "text/html",
        });
        response.end(content, "utf-8");
      });
    } else {
      response.writeHead(200, { // OK
        "Content-Type": "text/html",
      });
      response.end(content, "utf-8");
    }
  });
})
.listen(8080);
console.log("Server running at http://127.0.0.1:8080/");
```

`http.createServer(function (req, res){`

....

`}).listen (8080);`

**http.createServer( ):** turn your computer into an HTTP server & creates an HTTP Server object

**function (req, res):** a callback method (requestListener)

req: get details about the coming request (eg. method, URL, headers & body of request)

res: contain many methods for sending data back to the client

**server.listen():** specify the port number the server listens on

```
fs.readFile(filePath+ ".html", function (error, content){  
    ....  
});
```

**fs.readFile (path, callback):**

asynchronously reads the entire contents of a file and invokes the callback upon completion

Param1: file path

Param2: callback function (err,data)

- err: error object (get a value that contains the error code and description)
- data: the contents of the file

```
res.writeHead(404, {  
    "Content-Type": "text/html"  
});
```

**res.writeHead (statusCode, headers):**

Param1: the status code

- 200: all is OK
- 404: page not found

Param2: an object containing the response headers

```
res.end(content, "utf-8");
```

**res.end ([data], [encoding], [callback]):**

the method must be called on each response

used to end the response process

param1: the data with which the user wants to end the response

param2: default encoding is 'utf8'

1. response.**writeHead**(200);
2. response.**write**('Hello from FIT2095!! the time is : ' + currentTime);
3. response.**end**();

**res.write(chunk, [encoding], [callback]):** respond to a client's request by a string/buffer

```
let http = require("http");
let url = require("url");
http.createServer(function (req, res) {
  console.log("URL=" + req.url);
  res.writeHead(200, {
    "Content-Type": "text/html",
  });
  var baseURL = "http://" + req.headers.host + "/";
  console.log(req.headers.host);
  var url = new URL(req.url, baseURL);
  console.log(url);
  let params = url.searchParams;
  console.log(params);
  let msg = params.get("year") + " " + params.get("month");
  res.end(msg);
}).listen(8080);
```

address:

http://localhost:8080/getDate?year=2021&month=8

**req.url:**

/getDate?year=2021&month=8

**req.headers.host:**

localhost:8080

var url=new URL(req.url, baseURL);

const url= new URL(url, [base]);

URL() constructor returns a newly created URL object representing the URL defined by the parameters

**url:**

URL {

href: 'http://localhost:8080/getDate?year=2021&month=8',

origin: 'http://localhost:8080',

protocol: 'http:',

username: '',

password: '',

host: 'localhost:8080',

hostname: 'localhost',

port: '8080',

pathname: '/getDate',

search: '?year=2021&month=8',

searchParams: URLSearchParams { 'year' => '2021', 'month' => '8' },

hash: ''

}

**url.searchParams:**

return a URLSearchParams object

URLSearchParams { 'year' => '2021', 'month' => '8' }

**params.get("year"):** 2021

**params.get("month"):** 8

`http://localhost:8080/getDate?year=2021&month=8`

`url.parse(req.url,true).query: {'year': 2021, 'month': 8}`

`url.parse(req.url,true).pathname: /getDate`

`url.parse(req.url,true).host: localhost:8080`

`url.parse(req.url,true).search: ?year=2021&month=8`

### **Workshop:**

`http://localhost:4000/weeks/2/ws?q=1&mark=20`

`query string: q=1&mark=20`

`protocol: HTTP (HyperText Transfer Protocol)`

`port number: 4000`

`pathname: /weeks/2/ws/`

`server address: localhost (the reserved address for the local computer, equal to IP address 127.0.0.1)`

## Week 3 Express

Web application framework for Node.js

- provide all tools and basic building blocks you need to get a web server up and running by writing very little code
- allow us to focus on logic & content

**Prerequisite:**

**npm init**

**npm install express**

```
let express = require("express");
let app = express();
let url = require("url");

let db = [];
let rec = {
  name: "Tim",
  age: 23,
  address: "Mel",
};
db.push(rec);

app.get("/", function (req, res) {
  res.send("Hello from FIT2095");
});
app.get("/list", function (req, res) {
  res.send(generateList());
});
app.get("/newuser", function (req, res) {
  // let baseURL = "http://" + req.headers.host + "/";
  // let url = new URL(req.url, baseURL);
  // let params = url.searchParams;
  // console.log(params);
  let newRec = {
    name: req.query.name,
    age: req.query.age,
    address: req.query.address,
  };
  db.push(newRec);
  res.send(generateList());
});
app.get("/delete", function (req, res) {
  // let baseURL = "http://" + req.headers.host + "/";
  // let url = new URL(req.url, baseURL);
```

```

// let params = url.searchParams;
// console.log(params);
deleteUser(req.query.id);
res.send(generateList());
});
app.listen(8080);

function deleteUser(id) {
  db.splice(id, 1);
}

function generateList() {
  let st = "Name Age Address <br>";
  for (let i = 0; i < db.length; i++) {
    st += db[i].name + " | " + db[i].age + " | " + db[i].address + "<br>";
  }
  return st;
}

```

let app=express();

create an instance of Express app

db.push (rec);

**array.push(item1, item2, ...,itemX):**

add new items to the end of an array

return the new length of the array

app.get("...", function (req,res){

res.send(...);

});

**app.get(path, callback):** define a route handler for GET requests to a given URL

**res.send(...):** send some data and end the response

http://localhost:8080/newuser?name=Max&age=22&address=ACT

**req.query:** {name: 'Max', age: '22', address: 'ACT'}

db.splice(id, 1);

**array. splice(start, [deleteCount]):**



start: the index at which to start changing the array

deleteCount: the number of elements to remove from start

Route path: /users/:userId/books/:bookId

Request URL: http://localhost:3000/users/34/books/8989

**req.params:** { "userId": "34", "bookId": "8989" }

### Workshop:

```
let express=require ('express');
let app = express();
app.get('/week3/marks/:prerq/:wsq/:lab', function (req, res){
  let prerq=req.params.prerq;
  let wsq=req.params.wsq;
  let lab=req.params.lab;
  let weekMark=prerq*0.1+wsq*0.1+lab*0.2;
  res.send('Week 3 Mark is '+weekMark);
});
app.listen (8080);
```

### router paths based on string patterns

**‘ab?cd’:** include b or not (acd, abcd)

**‘ab+cd’:** multiple b (abcd, abbcd, abbbcd)

**‘ab\*cd’:** anything between ab & cd (abcd, abxcd, abRANDOMcd)

**‘/ab(cd)?e’:** include cd or not (abe, abcde)

**/a/:** anything with “a” in it

**/.\*fly\$/:** anything ends with “fly”

### Workshop:

```
app.get('/week3*', function (req, res){
  res.send('Welcome to week 3');
});
```

Accept requests with the prefix ‘week3’

## Week 4 Advanced Express (EJS)

### Middleware:

A function that has access to Request and Response objects and gets invoked by Express to do some tasks

### Workshop:

```
const express = require("express");
const app = express();

//your code goes here
app.use(function(req,res,next){
  req.unitCode="FIT2095";
  req.weekNumber=4;
  next();
});

app.get("/", function (req, res) {
  res.send(
    `The unit code is ${req.unitCode} and we are in week ${req.weekNumber}`
  );
});
app.listen(8080);
```

```
app.use(function (req,res,next){

  ...

  next();

});
```

### app.use(callback):

callback: middleware function(s)

- application-level middleware
- the middleware function will be executed for every request to the app
- intercept all incoming requests and apply some pre-processing by using middleware functions

### next():

represent the next middleware function to be executed

if not called, the request will be left hanging

## POST request

### Prerequisite:

npm init

npm install express

```
<html>
<body>
  <form action="/data" method="POST">
    User Name:
    <input type="text" name="username" /> </br>
    User Age:
    <input type="number" name="userage" /> </br>
    <button>Submit</button>
  </form>
</body>
</html>
```

<form action="/data" method="POST">

**action attribute:** specifies where to send the data when a form is submitted (states the URL that will process the contents of a form)

**method attribute:** specifies how the data in the form is sent ("POST")

- form data is appended inside the body of the HTTP request
- form data will not be visible in the URL

```
let express = require('express');
let app = express();
app.use(express.urlencoded({extended: true}));
app.use(express.json());

app.get('/', function (req, res) {
  res.sendFile(__dirname + '/index.html');
});

app.post('/data', function (req, res) {
  console.log(req.body.username);
  console.log(req.body.userage);
  res.send('Thank You')
})

app.listen(8080);
```

**express.urlencoded():**

- built-in middleware function
- parse incoming requests with urlencoded payloads

- based on body-paser

### **express.json():**

- built-in middleware function
- parse incoming requests with JSON payloads
- based on body-parser

**res.sendFile(path):** transfer the file at the given path

### **req.body:**

{username: 'Yidie Hu', usage: '25'}

The body parser middleware parses the data and make it available under the properties of req.body object

## **POST VS GET**

Post: send data to a server to create/update a resource

Get: request data from a specified source

## **Webpage rendering**

Rendering engine enables you to use static files in the application.

At runtime, the engine replaces variables in a template file with actual values and transforms the HTML file sent to the client

### **EJS (Embedded JavaScript):**

- most popular view engine
- a simple templating language that lets you generate HTML markup with plain JavaScript

## Prerequisite:

**npm init**

**npm install express**

**npm install ejs**

```
let express = require('express');
let app = express();

//configure Express app to handle the EJS engine
app.engine('html', require('ejs').renderFile);
app.set('view engine', 'html');

let db = [];
db.push({
  carId: 0,
  carMake: 'BMW',
  carModel: '735',
  carYear: 2014
});
db.push({
  carId: 1,
  carMake: 'Mercedes',
  carModel: 'C250',
  carYear: 2017
});
db.push({
  carId: 3,
  carMake: 'Audi',
  carModel: 'A6',
  carYear: 2019
});

app.get('/', function (req, res) {
  res.render('index.html', {username: "Guest", carDb: db});
});
app.listen(8080);
```

`res.render ('index.html', {username: "Guest", carDb: db});`

can also be written as `res.render ('index',...)`

### **res.render (view, [locals],[callback]):**

to render a view and send the rendered HTML string to the client

- view: a string that is the file path of the view file to render
- locals: an object whose properties define local variables for the view  
eg. username & carDb in index.html

- callback: function(err, html)

```
<body>
  <h1> Welcome
    <%= username%>
  </h1>
  </br>
  <h3>The available cars are:
    <table>
      <tr>
        <th>ID</th>
        <th>Maker</th>
        <th>Model</th>
        <th>Year</th>
      </tr>
      <% for ( let i =0; i< carDb.length;i++){ %>
        <tr>
          <td>
            <%= carDb[i].carId %>
          </td>
          <td>
            <%= carDb[i].carMake %>
          </td>
          <td>
            <%= carDb[i].carModel %>
          </td>
          <td>
            <%= carDb[i].carYear %>
          </td>
        </tr>
      <% }%>
    </table>
  </h3>
</body>
```

!!! By default, res.render needs the HTML files to be in a directory called 'views' (all HTML files should be in a folder 'views')

<%= %> tag: print out the value of the attribute

## Static asset

app.use (express.static('public'));

serve images, CSS files, JavaScript files in a directory named public

express.static(root):

- built-in middleware function in Express

```
<head>  
  <link rel= "stylesheet" href= "style.css">  
</head>
```

```
<body>  
  <img src= "logo.png">  
</body>
```

style.css & logo.png: in the folder 'public'

## Week 5 MongoDB

Free document database management system

The equivalent of a record is a document or an object

Primary key: reserved field name `_id` (auto-generate a unique key for every document if not supplied)

BSON (Binary JSON) documents: binary representation of JSON documents

- JSON (JavaScript Object Notation): literals surrounded by `{}` and contain key-value pairs
- BSON has been extended to include more data types (eg. dates, timestamps, regular expressions, binary data)

Schema not required

### MongoDB VS SQL

Database	Database
Collection	Table
Document	Row
Field	Column
Index	Index

### Prerequisite:

`npm init`

`npm install express`

`npm install ejs`

`npm install mongodb`

`(npm install morgan)`

### MongoDB CURD operations (Create Update Retrieve Delete)

#### Create:

`.insertOne()`

#### Update:



.updateOne()

.updateMany()

### Retrieve:

.findOne()

.find()

### Delete:

.deleteOne()

.deleteMany()

```
const express = require("express");
const mongodb = require("mongodb");
const morgan = require("morgan");
const ejs = require("ejs");
const app = express();
app.engine("html", ejs.renderFile);
app.set("view engine", "html");
app.use(express.static("public"));
app.use(express.urlencoded({ extended: false }));
app.use(morgan("common"));
app.listen(8080);

const MongoClient = mongodb.MongoClient;
const url = "mongodb://localhost:27017/";

let db;

MongoClient.connect(url, { useNewUrlParser: true }, function (err, client) {
  if (err) {
    console.log("Err ", err);
  } else {
    console.log("Connected successfully to server");
    db = client.db("fit2095db");
  }
});

app.get("/", function (req, res) {
  res.sendFile(__dirname + "/views/index.html");
});

app.post("/addnewuser", function (req, res) {
  let userDetails = req.body;
  db.collection("users").insertOne({
    name: userDetails.uname,
    age: userDetails.uage,
    address: userDetails.uaddress,
  });
  res.redirect("/getusers");
});
```

```

app.get("/getusers", function (req, res) {
  db.collection("users").find({}).toArray(function (err, data) {
    res.render("listusers", { usersDb: data });
  });
});

app.get("/updateuser", function (req, res) {
  res.sendFile(__dirname + "/views/updateuser.html");
});

app.post("/updateuserdata", function (req, res) {
  let userDetails = req.body;
  let filter = { name: userDetails.unameold };
  let theUpdate = {
    $set: {
      name: userDetails.unamenew,
      age: userDetails.uagenew,
      address: userDetails.uaddressnew,
    },
  };
  db.collection("users").updateOne(filter, theUpdate);
  res.redirect("/getusers");
});

app.get("/deleteuser", function (req, res) {
  res.sendFile(__dirname + "/views/deleteuser.html");
});

app.post("/deleteuserdata", function (req, res) {
  let userDetails = req.body;
  let filter = { name: userDetails.uname };
  db.collection("users").deleteOne(filter);
  res.redirect("/getusers");
});

```

const url= "mongodb://localhost:27017/";

**mongodb://serveAdress: port**

MongoDB default port: 27017

```

mongoClient.connect(url, {useNewUrlParser: true}, function (err, client){
  if (err){
    ...
  }else{
    db=client.db(...);
  }
}

```

```
});
```

**.connect (url, [options], callback):**

url: (string) connection url for MongoDB

options: (object) optional options for insert command

callback (function): function (err, client)

- param1: Error object (gets value if an error occurs)
- param2: initialised db object (connects to the database)

**mongodbClient.db(name):**

name: (string) the name of the database

return a database object that allow you to access collections in the specified database

**db.collection("users").insertOne(object); Create**

- references a collection named 'users'
- creates the collection if it doesn't exist

**res.redirect(path):** redirect to the URL derived from the specified path

**db.collection("users").find({}).toArray(function(err,data){ Retrieve**

...

```
});
```

Return all occurrences in the selection

Can be written as :

**db.collection("users").find(query).toArray...**

a query object should be used to filter the result of find() method

let query={name: 'Alex'};

Regular Expressions:

let query={name: /^T/}; (start with T)

let query={name: /x\$/}; (end with x)

Comparison Expression Operators

let query={age: {\$gte:25}};

**db.collection("users").findOne(query).toArray...**

return the first document that satisfies the specified query criteria on the collection

**db.collection("users").find(query).sort(...).limit(...).toArray...**

```
1. let query = { age: { $gte: 25 } };
2. let sortBy={age:-1,name:1}
3. db.collection("week5table").find(query).sort(sortBy).toArray(function
   (err, result) {
4. if (err) throw err;
5. console.log(result);
6. });
```

1: ascending

-1: descending

```
1. let query = { age: { $gte: 25 } };
2. let sortBy = { age: -1 }
3. db.collection("week5table").find(query).sort(sortBy).limit(5).toArray(fu
   nction (err, result) {
4. if (err) throw err;
5. console.log(result);
6. });
```

return the top 5 document

**db.collection("users").updateOne(filter, theUpdate);**

**Update**

**db.collection.updateOne(filter, update, [options]):**

- filter: the selection criteria for the update
- update: the modifications to apply

eg. {\$set: {age:31}}

**operators:**

**\$set:** set the value of a field in a document

**\$inc:** increment the value of the field by specified amount

**\$mul:** multiply the value of the field by specified amount

- options: eg. upsert

- `db.collection("week5table").updateOne({ name: 'Tim' }, { $set: { age: 31 } }, { upsert: true }, function (err, result) {`  
• `});`

**upsert:** update & insert

default: false

true: create a new document if no document matches the filter

**db.collection.updateMany (filter, update, [options]):**

1. `db.collection("week5table").updateMany({ name: /x$/ }, { $inc: { age: 2 } }, { upsert: true }, function (err, result) {`  
2. `});`

`db.collection("users").deleteOne(filter);`      **Delete**

**db.collection("users").deleteOne(filter):**

delete the first document that matches the filter

**db.collection("users").deleteMany(filter):**

1. `db.collection("week5table").deleteMany({age: { $gte: 25 }}, function`  
   `(err, obj) {`  
2. `console.log(obj.result);`  
3. `});`

**Comparison Expression Operators for filter**

**{field: {operator: value}}**

**operators:**

**\$eq:** equivalent

**\$gt:** greater than

**\$gte:** greater than or equal to

**\$lt:** less than

**\$lte:** less than or equal to

**\$ne:** not equivalent

### Workshop:

```
db.collection("flights").find({$or:[{from: 'SA', to: 'SYD'},{from: 'SYD', to: 'SA'}]}).sort({cost:-1}).toArray(function (err, result){  
    console.log(result);  
});
```

Retrieve all fights between SA and SYD

## Week 6 Mongoose

A JavaScript framework that is commonly used in a Node.js application with a MongoDB database

An object data modelling (ODM) library that provides a modelling environment for your collections

Enforces structure as needed while still keeping the flexibility & scalability of MongoDB

Includes built-in typecasting, validation, query building, business logic hooks and more

Uses MongoDB driver to interact with MongoDB storage

Each **schema** maps to a MongoDB collection and defines the shape of the documents (structure of the document, default values, validators etc) within the collection

Mongoose SchemaTypes:

- String
- Number
- Date
- Buffer
- Boolean
- Mixed
- ObjectId
- Array
- Decimal128
- Map

models folder: book.js & author.js

author.js

```
const mongoose = require('mongoose');
let authorSchema = mongoose.Schema({
  _id: mongoose.Schema.Types.ObjectId,
  name: {
    firstName: {
      type: String,
      required: true
    },
    lastName: String
  },
  age: {
    type: Number,
    validate: {
      validator: function (ageValue) {
        return ageValue >= 10 && ageValue <= 110;
      },
      message: 'Age should be a number between 10 and 110'
    }
  },
  // age: { type: Number, min: 5, max: 20 },
  created: {
    type: Date,
    default: Date.now
  }
});
module.exports = mongoose.model('Author', authorSchema);
```

required: true

the field is mandatory

```
validate:{
  validator: function (...){
    return ...;
  },
  message: '...';
}
```

- validator: Boolean function  
return true/false;
- message: a string represents the output that will be printed out when an invalid value is detected



age: {type: Number, min: 5, max: 20} (using min & max properties)

default: Date.now

default value of the field if no value is provided

module.exports=mongoose.model ('Author', authorSchema);

**mongoose.model(param1, param2):**

model()constructor

create a new Model for the schema

- a Mongoose model is a wrapper on the Mongoose schema
- a Mongoose model provides an interface to the database for creating, querying, updating, deleting records etc
- a document is an instance of a Mongoose model

param1:

- (string) the singular name of the collection the model is for (eg. 'Author' for authors collection)
- also the name of the model

param2:

(mongoose.Schema) a reference to the Schema

**module.exports:** export the model

book.js

```
const mongoose = require('mongoose');
let bookSchema = mongoose.Schema({
  _id: mongoose.Schema.Types.ObjectId,
  title: {
    type: String,
    required: true
  },
  isbn: String,
  author: {
    type: mongoose.Schema.Types.ObjectId,
    ref: 'Author'
  }
});
```

```

    },
    created: {
      type: Date,
      default: Date.now
    }
  }
});
module.exports = mongoose.model('Book', bookSchema);

```

ref: 'Author'

indicates the name of the schema

app.js

```

const mongoose = require('mongoose');
const Author = require('./models/author');
const Book = require('./models/book');
mongoose.connect('mongodb://localhost:27017/libDB', function (err) {
  if (err) {
    console.log('Error in Mongoose connection');
    throw err;
  }
  console.log('Successfully connected');

  let author1 = new Author({
    _id: new mongoose.Types.ObjectId(),
    name: {
      firstName: 'Tim',
      lastName: 'John'
    },
    age: 80
  });
  author1.save(function (err) {
    if (err) throw err;
    console.log('Author successfully Added to DB');

    var book1 = new Book({
      _id: new mongoose.Types.ObjectId(),
      title: 'FIT2095 Book ',
      author: author1._id,
      isbn: '123456',
    });
    book1.save(function (err) {
      if (err) throw err;
      console.log('Book1 successfully Added to DB');
    });

    var book2 = new Book({
      _id: new mongoose.Types.ObjectId(),
      title: 'MEAN Stack with FIT2095',
      author: author1._id
    });
  });

```

```
book2.save(function (err) {  
  if (err) throw err;  
  console.log('Book2 successfully add to DB');  
});  
});  
});
```

```
mongoose.connect('mongodb://localhost:27017/libDB', function (err){  
  ...  
}
```

connect to MongoDB with mongoose.connect() method

**URL syntax: mongodb://ServerAddress: Port//DbName**

```
author1.save(function (err){  
  var book1=new Book({  
    ...  
  });  
  book1.save(function (err){  
    ...  
  });  
  var book2=new Book({  
    ...  
  });  
  book2.save(function (err){  
    ...  
  });  
});
```

**save():**

a method on a Mongoose document

asynchronous method, so return a promise that you can await on

Creating & saving book1, book2 have been implemented inside the callback function of author1.save function:

Node.js is asynchronous, book1, book2 require the author's ID. So have to be after the save operation of the author is done

## **Mongoose models CURD operations**

### **Update:**

Model.updateOne()

Model.updateMany()

Model.findOneAndUpdate()

Model.replaceOne()

Model.findOneAndReplace()

### **Retrieve:**

Model.findOne()

Model.find()

Model.findById()

### **Delete:**

Model.deleteOne()

Model.deleteMany()

Model.findOneAndDelete()

Model.findOneAndRemove()

Model.findByIdAndDelete()

Model.findByIdAndRemove()

```
1. Model.findOne({'name.firstName': 'Tim'}, 'age', function (err, doc) {  
2. });
```

Output: { \_id: new ObjectId("618fa7421eb5d6e79251d0c2"), age: 80 }

doc: object

Only show \_id & age

```
1. Author.find({ 'name.firstName': 'Tim' }, 'age', function (err, docs) {  
2. console.log(docs);  
3.  
4. });
```

docs: array

## where clause

```
1. Author.where({ 'name.firstName':  
  /^T/ }).where('age').gte(25).lte(35).limit(10).sort('age').exec(function  
  (err, docs) {  
2. console.log(docs);  
3.  
4. });
```

**.exec(function (err, docs)):** execute a query

## Populate()

```
1. Book.find({}).populate('author').exec(function (err, data) {  
2. console.log(data);  
3. });
```

**Book.find({}).populate('author').exec(function(err,data){**

**...**

**}**

**.populate(fieldName):**

Allow you to reference documents in other collections

fieldname: the field in this collection that references to the other collection

## Week 7 RESTFul API

Representational State Transfer

An application programming interface that uses HTTP requests to perform the CRUD operations on data

Stateless architecture:

- no information is retained by either sender or receiver
- dependent only on the input parameters that are supplied

**REST architecture composition:**

- clients
- servers
- resources
- request methods (HTTP operations eg. GET, PUT, POST...)

models folder:

actor.js & movie.js

routers folder:

actor.js & movie.js

actor.js

```
const mongoose = require('mongoose');
const Actor = require('../models/actor');
const Movie = require('../models/movie');
module.exports = {
  getAll: function (req, res) {
    Actor.find(function (err, actors) {
      if (err) {
        return res.status(404).json(err);
      } else {
        res.json(actors);
      }
    });
  },
  createOne: function (req, res) {
    let newActorDetails = req.body;
    newActorDetails._id = new mongoose.Types.ObjectId();
```

```

let actor = new Actor(newActorDetails);
actor.save(function (err) {
  res.json(actor);
});
},
findOne: function (req, res) {
  Actor.findOne({ _id: req.params.id }).populate('movies').exec(function (err, actor) {
    if (err) return res.status(400).json(err);
    if (!actor) return res.status(404).json();
    res.json(actor);
  });
},
updateOne: function (req, res) {
  Actor.findOneAndUpdate({ _id: req.params.id }, req.body, function (err, actor) {
    if (err) return res.status(400).json(err);
    if (!actor) return res.status(404).json();
    res.json(actor);
  });
},
deleteOne: function (req, res) {
  Actor.findOneAndRemove({ _id: req.params.id }, function (err) {
    if (err) return res.status(400).json(err);
    res.json();
  });
},
addMovie: function (req, res) {
  Actor.findOne({ _id: req.params.id }, function (err, actor) {
    if (err) return res.status(400).json(err);
    if (!actor) return res.status(404).json();
    Movie.findOne({ _id: req.body.id }, function (err, movie) {
      if (err) return res.status(400).json(err);
      if (!movie) return res.status(404).json();
      actor.movies.push(movie._id);
      actor.save(function (err) {
        if (err) return res.status(500).json(err);
        res.json(actor);
      });
    });
  });
};

```

**res.status(code):** set the HTTP status for the response

- 400: bad request (client error)
- 404: not found (client error)
- 500: internal server error (server error)
- 200: OK

**res.json ([body]):** send a JSON response

```
Actor.findOneAndUpdate({_id: req.params.id}, req.body, function (err,actor){  
    ...  
});
```

If no operations specified, treated as set operation

,

movie.js

```
var Actor = require('../models/actor');  
var Movie = require('../models/movie');  
const mongoose = require('mongoose');  
module.exports = {  
  getAll: function (req, res) {  
    Movie.find(function (err, movies) {  
      if (err) return res.status(400).json(err);  
      res.json(movies);  
    });  
  },  
  createOne: function (req, res) {  
    let newMovieDetails = req.body;  
    newMovieDetails._id = new mongoose.Types.ObjectId();  
    Movie.create(newMovieDetails, function (err, movie) {  
      if (err) return res.status(400).json(err);  
      res.json(movie);  
    });  
  },  
  getOne: function (req, res) {  
    Movie.findOne({ _id: req.params.id }).populate('actors').exec(function (err, movie) {  
      if (err) return res.status(400).json(err);  
      if (!movie) return res.status(404).json();  
      res.json(movie);  
    });  
  },  
  updateOne: function (req, res) {  
    Movie.findOneAndUpdate({ _id: req.params.id }, req.body, function (err, movie) {  
      if (err) return res.status(400).json(err);  
      if (!movie) return res.status(404).json();  
      res.json(movie);  
    });  
  }  
};
```

## Model.create(docs):

Creates a new document

does new Model(doc).save() for every doc in docs

app.js

```
const express = require('express');
```



```

const mongoose = require('mongoose');
const actors = require('./routers/actor');
const movies = require('./routers/movie');
const app = express();
app.listen(8080);
app.use(express.json());
app.use(express.urlencoded({ extended: false }));

mongoose.connect('mongodb://localhost:27017/movies', function (err) {
  if (err) {
    return console.log('Mongoose - connection error:', err);
  }
  console.log('Connect Successfully');
});

app.get('/actors', actors.getAll);
app.post('/actors', actors.createOne);
app.get('/actors/:id', actors.getOne);
app.put('/actors/:id', actors.updateOne);
app.post('/actors/:id/movies', actors.addMovie);
app.delete('/actors/:id', actors.deleteOne);

app.get('/movies', movies.getAll);
app.post('/movies', movies.createOne);
app.get('/movies/:id', movies.getOne);
app.put('/movies/:id', movies.updateOne);

```

## HTTP methods

### 1. GET:

- request data from the source
- no side effect

### 2. POST:

- request server to create a resource in the database (mostly when a web form is submitted)
- non-idempotent: multiple requests have side effects of creating the same resource multiple times

### 3. PUT:

- request server to update a resource or create the resource if it doesn't exist
- idempotent: multiple will always produce the same result

### 4. DELETE: request the resources or instances should be removed from the database

## Week 8 Angular

A front-end platform and framework for building client applications in HTML and TypeScript (a strict superset of JavaScript)

### Prerequisite:

**sudo npm install -g @angular/cli**

install CLI (Command Line Interface)

used for:

- ng new
- ng generate
- ng serve

### **ng new w8ang**

- create a new Angular application (a folder named 'w8ang' will be created with several folders & files)
- install all required packages into 'node\_modules' subfolder

### **cd w8ang**

get into the folder

### to run:

### **ng serve**

build the application and start a web server (CLI comes with a simple HTTP server)

address: <http://localhost:4200> (4200: default port number for 'ng serve')

### Data binding:

- property binding
- event binding
- two-way binding

## Property & event binding code

app.component.ts

```
import { Component } from '@angular/core';

@Component({
  selector: 'app-root',
  templateUrl: './app.component.html',
  styleUrls: ['./app.component.css']
})
export class AppComponent {
  title = 'FIT2095';
  counter: number = 0;

  incCounter() {
    this.counter++;
  }
  resetCounter(){
    this.counter=0;
  }
}
```

counter: number=0;

TypeScript has strong static typing feature:

variables are declared to be a specific type and the compiler will check the validity of their values

app.component.html

```
<p>
  Welcome to {{title}}!!
</p>
<p>
  The count is: {{counter}}
</p>
<button (click)="incCounter()">Click Me</button>
<button (click)="resetCounter()">Reset</button>
```

{{title}}:

Inside {{ }}: the name of a component property

### Property binding:

- Passing data from the component class and set the value of a given element in the view
- One-way: from component to HTML

- Allow you to control element property values from the component and change them whenever needed

`<button (click)= "intCounter()"> Click Me </button>`

Bind click event to intCounter() function

### Event binding:

- Listen for certain events (eg. click, double-click) and call the component's method whenever the event occurs
- One-way: from HTML to component

### Two-way binding code

app.module.ts

```
import { NgModule } from '@angular/core';
import { BrowserModule } from '@angular/platform-browser';

import { AppComponent } from './app.component';

import { FormsModule } from '@angular/forms';

@NgModule({
  declarations: [
    AppComponent
  ],
  imports: [
    BrowserModule,
    FormsModule
  ],
  providers: [],
  bootstrap: [AppComponent]
})
export class AppModule { }
```

!!! Must import FormModule and add it to NgModule's imports to use the ngModel directive in two-way binding

app.component.ts

```
import { Component } from '@angular/core';

@Component({
```

```

selector: 'app-root',
templateUrl: './app.component.html',
styleUrls: ['./app.component.css']
})
export class AppComponent {
  message = "Default Value";
  resetMsg() {
    this.message = "";
  }
}

```

app.component.html

```

<input [(ngModel)]="message" />
<br>
<br>
<div>Your Message: {{message}}</div>
<br>
<button (click)="resetMsg()">Reset Message </button>

```

[(ngModel)]= “message”

Each time the user updates the input element (bound to ‘message’), Angular set the component variable ‘message’ with the new value and re-evaluates all the expression that use ‘message’

[( )]: two-way binding syntax (“banana-in-a-box” syntax)

**two-way binding:** Both display a data property and update that property when user makes changes

**built-in structural directives (\*ngIf, \*ngFor)**

app.component.ts

```

import { Component } from '@angular/core';

@Component({
  selector: 'app-root',
  templateUrl: './app.component.html',
  styleUrls: ['./app.component.css']
})
export class AppComponent {
  title = 'for';
  data:any = [];
  item = "";

```

```

newItem() {
  this.data.push(this.item);
}
clearItems() {
  this.data = [];
}
}

```

## app.component.html

```

Enter Your Items:
<input [(ngModel)]="item" />
<br>
<button (click)="newItem()">Add Item</button>
<button (click)="clearItems()">Clear Items</button>
<br>
<div *ngIf="data.length>0">You have {{data.length}} items</div>
<div *ngIf="data.length==5">Caution: 5 items in your array</div>
<br>
<table>
  <tr>
    <th> # </th>
    <th> Item </th>
  </tr>
  <tr *ngFor="let item of data; let i = index">
    <td>{{i+1}}</td>
    <td>{{item}}</td>
  </tr>
</table>

```

**\*ngIf= “data.length>0”**

A directive used when you want to display or remove an element based on a condition

Only display when condition is true

**\*ngFor = “let item of data; let i=index”>**

A structural directive that renders a template for each item in the list

## Week 9 AngularII

### Dependency Injection (DI)

A software design pattern that deals with how components get hold of their dependencies (services/objects that a class needs to perform its function)

Angular injector subsystem: create components, resolve dependencies, provide them to other components as requested

The list of dependencies of a component can be found in the constructor parameter types

### Prerequisite:

**sudo npm install -g @angular/cli**

**ng new movieAng**

**ng build**

- the project will be served using node HTTP server, so we need to build the Angular project each time a file at the client side gets changes
  - compiles Angular project and generate new HTML and JS files in 'dist' folder at the root of the project
- 'dist' folder: a source for the client UI (any request other than the CURD operation should be redirected to this folder)

**ng generate component Actor / ng g c Actor**

create a new component

- components: classes that interact with the HTML file of the component
- component: template(view)+a class(TypeScript code)+metadata
- component controls view (HTML)

**ng generate service database / ng g s database**

create a new service

- service: an object that gets instantiated only once during the lifetime of an application
- service contains methods that contain data throughout the life of an application
- benefit: organise & share methods, models or data with different components of Angular application

to run:

**ng build --watch**

automate the process of building the Angular project with each change of its files

**node server.js**

replace the **app.component.html** code with the selector (i.e. tag) of the actor component.

```
1. <app-actor></app-actor>
2. @Component({
3.   selector: 'app-actor',
4.   templateUrl: './actor.component.html',
5.   styleUrls: ['./actor.component.css']
6. })
```

if HTML contains `<app-actor></app-actor>`, then Angular inserts an instance of `ActorComponent` view between those tags.

**selector:**

tell Angular to create and insert an instance of this component wherever it finds the corresponding tag in the template HTML

add **'DatabaseService'** to the list of providers in **app.module.ts**.

```
1. providers: [DatabaseService],
```

tell the app module that this new service should be available application-wide

import the Angular `HttpClientModule` in the root `AppModule` **app.module.ts**.

```
1. imports: [BrowserModule, FormsModule, HttpClientModule]
```

the database service depends on the HTTP service in its communications with the RESTful servers

add this line to list of imports at the list of imports in the root `AppModule` **app.module.ts**.

```
1. import { FormsModule } from "@angular/forms";
```



open database.service.ts and import both **HttpClient** and **HttpHeaders** from angular http package:

```
1. import { HttpClient, HttpHeaders } from "@angular/common/http";
```

In the service's constructor, add a reference to the **httpClient**:

```
1. constructor(private http: HttpClient) {}
```

inject the **httpClient** to the service and make it available with reference **http**  
any method inside the service can make http requests by calling **this.http**

```
1. const httpOptions = {  
2. headers: new HttpHeaders({ "Content-Type": "application/json" }),  
3. };
```

**httpOptions** is an object that specifies a set of options for the request such as the format of the body (JSON)

import the service to app.component.ts

```
1. import { DatabaseService } from "../database.service";
```

Similar to injecting the HTTP service to the database service, we will use the constructor to provide a reference to the database service in app.component.ts

```
1. constructor(private dbService: DatabaseService) {}
```

inject the **DatabaseService** to the actor component and make it available with reference **dbService**

**dbService**: a reference to a dependency which is class represents a service

**DatabaseService code:**

```
1. getActors() {  
2. return this.http.get("/actors");  
3. }
```

```
1. getActor(id: string) {  
2. let url = "/actors/" + id;  
3. return this.http.get(url);  
4. }
```

```
1. createActor(data) {  
2. return this.http.post("/actors", data, httpOptions);  
3. }
```

```
1. updateActor(id, data) {  
2. let url = "/actors/" + id;  
3. return this.http.put(url, data, httpOptions);  
4. }
```

```
1. deleteActor(id) {  
2. let url = "/actors/" + id;  
3. return this.http.delete(url, httpOptions);  
4. }
```

```
onGetActors() {  
  this.dbService.getActors().subscribe((data: any) =>{  
    this.actorsDB = data;  
  });  
}
```

the output of `getActor()` is observable

**Observables:** things you want to observe and take action on

You can define a function for publishing values (observable objects) but the function is not executed until a customer subscribes to it. The subscribed customer will receive notifications until the function completes or they unsubscribe

```
onSaveActor() {  
  let obj = { name: this.fullName, bYear: this.bYear };  
  this.dbService.createActor(obj).subscribe(result => {  
    this.onGetActors();  
  });  
}
```

```
});  
}
```

```
ngOnInit() {  
  this.onGetActors();  
  //added  
  this.onGetMovies();  
}
```

### ngOnInit():

initialise the component

called shortly after creating the component

### app.module.ts

```
import { NgModule } from '@angular/core';  
import { BrowserModule } from '@angular/platform-browser';  
import { AppComponent } from './app.component';  
import { ActorComponent } from './actor/actor.component';  
  
import { FormsModule } from "@angular/forms";  
import { DatabaseService } from "./database.service";  
import { HttpClientModule } from "@angular/common/http";  
  
@NgModule({  
  declarations: [  
    AppComponent,  
    ActorComponent  
  ],  
  imports: [  
    BrowserModule,  
    FormsModule,  
    HttpClientModule  
  ],  
  providers: [DatabaseService],  
  bootstrap: [AppComponent]  
})  
export class AppModule { }
```

### declarations:

declare components, directives, pipes that belong to the current module

### imports:

make exported declarations of other modules available in current module

### providers:

create services that can be used in the global collection of services (application-wide)

**bootstrap:**

set the root component (the main application view) which host all other application views

## Week 11 Socket.io

A library that enables real-time, bidirectional and event-based communication between the browser and the server

Consist of:

- Node.js server
- JavaScript client library for the browser

### Features:

- Reliability
- Auto-reconnection support  
Disconnected client will try to reconnect forever until the server is available
- Disconnection detection  
Heartbeat mechanism
- Binary support  
Any serialised data structure can be emitted
- Multiplexing support
- Room support

### Prerequisite:

Server side:

**npm install socket.io**

**npm install express**

client side:

**ng new chatapp**

**npm install socket.io-client**

**npm install @types/socket.io-client**

app.component.html

```
<div id="chatContainer">
```

```

<div class="chatform">
  <div class="form-group">
    <label for="userName">Your Name</label>
    <input type="text" class="form-control" id="userName" placeholder="Your name" [(ngModel)]="userName">
  </div>
  <div class="form-group">
    <label for="message">Message</label>
    <input type="text" class="form-control" id="message" placeholder="Your message" [(ngModel)]="messageText">
  </div>
  <button (click)="sendMessage()" type="submit" class="btn btn-primary">Send </button>
</div>
<div class="container" *ngFor="let item of messages.slice().reverse()">
  <p>From: {{item.userName}}</p>
  <div>
    <h3>{{item.msg}}</h3>
  </div>
  <span class="time-right">{{item.timeStamp}}</span>
</div>
</div>

```

## app.component.ts

```

import { Component } from '@angular/core';
import { io } from 'socket.io-client';

@Component({
  selector: 'app-root',
  templateUrl: './app.component.html',
  styleUrls: ['./app.component.css']
})
export class AppComponent {
  title = 'chatapp';

  userName:string="";
  messageText: string="";
  messages: Array<any> = [];
  socket:any;
  constructor() {
    this.socket = io();
  }
  ngOnInit() {
    this.messages = new Array();
    this.listen2Events();
  }
  listen2Events() {
    this.socket.on("msg", (data:any) => {
      this.messages.push(data);
    });
  }
  sendMessage() {
    let info={messageText: this.messageText, userName: this.userName};
    this.socket.emit("newMsg", info);
    this.messageText = "";
  }
}

```

socket:any

create an instance of the socket.io client

```
constructor(){  
    this.socket=io();  
}
```

Send a connection request to the server

```
this.socket.on (event, function (param){  
    ...  
});
```

The client listens to messages from server

**this.socket.emit("event", message);**

client send a message to the server

server.js

```
let express = require("express");  
let path = require("path");  
let app = express();  
let server = require("http").Server(app);  
let io = require("socket.io")(server);  
let port = 8080;  
app.use("/", express.static(path.join(__dirname, "dist/chatApp")));  
  
io.on("connection", socket => {  
    console.log("new connection made from client with ID="+socket.id);  
    socket.on("newMsg", data => {  
        io.sockets.emit("msg", { msg: data.messageText, userName: data.userName, timeStamp: getCurrentDate() });  
    });  
});  
  
server.listen(port, () => {  
    console.log("Listening on port " + port);  
});  
  
function getCurrentDate() {  
    let d = new Date();  
    return d.toLocaleString();  
}
```

```
let path = require ('path');
```

path module provides utilities for working with file and directory paths

```
let io=require ("socket.io")(server);
```

create an instance of Socket.io server

```
io.on ("connection", function (socket){  
});
```

Wait for connection and function will be called after the "connection" event happens successfully

**io.on(param1,param2):**

param1: (string) the name of the event

param2: (object which is callback function): the function to call when the event happens

**socket (param):** a socket to a new client

```
socket.on ("newMsg", function (data){  
    io.sockets.emit("msg", {...});  
});
```

**socket.on(event, callback):**

wait for event and after listening to the event, execute callback function

**io.sockets.emit (param1,param2);**

param1: (string) the name of the event

param2: (any serializable data structure) the message to all connected sockets (clients)

```
1. // sending to the client  
2. socket.emit('hello', 'can you hear me?', 1, 2, 'abc');
```

eg. send to the new client

```
1. // sending to all clients except sender  
2. socket.broadcast.emit('broadcast', 'hello friends!');
```