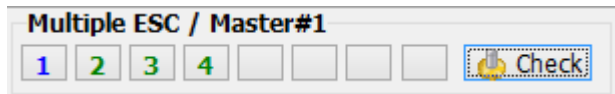


## BLHeliSuite MultipleESC mode ©4712

The MultipleESC works only with an appropriate interface (4w-if).

If the interface is not connected before and you click „Read Setup“, at first a silent “Check” will be executed.

The silent “Check” tries to read all available channels for connected ESC, and shows the following after it found 4 ESC at channel #1,#2,#3 and #4. All found ESC will be set active for the current arrangement.

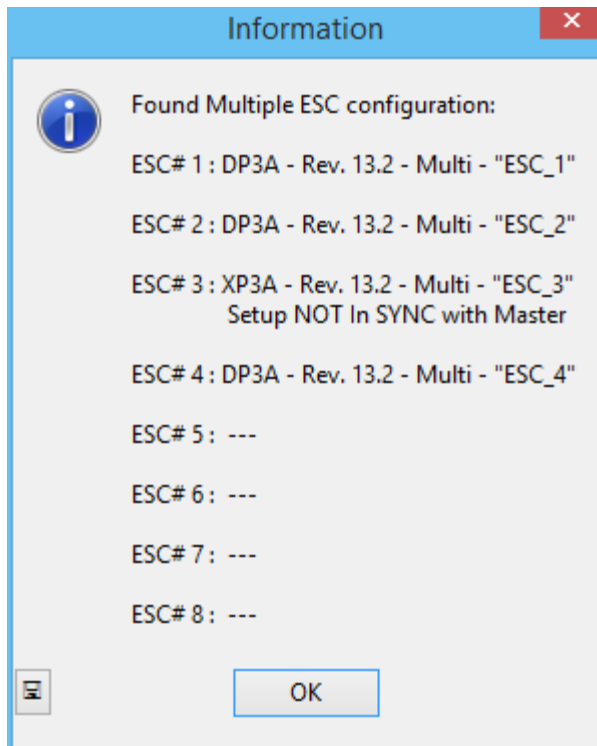


The first ESC of the current arrangement will become the “Master”, the other will be “Slaves”. The Slaves are shown **green**, if there settings are in synch with the Master. If not in synch, there are shown **gray**.



Here ESC#3 differs in the settings from the Master.

If “Check” is clicked. A verbose “Check” will follow. The verbose “Check” tries to read all available channels for connected ESC and shows a result dialog.



One can see ,that the ESCs must not necessarily be exactly of the same type...

When „Read Setup“ is chosen, the only the settings of the Master will be read into the Editor.

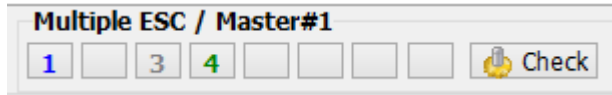
## BLHeliSuite MultipleESC mode ©4712

When „Write Setup“ is chosen, the momentary Settings will be written to all ESC which shown active.

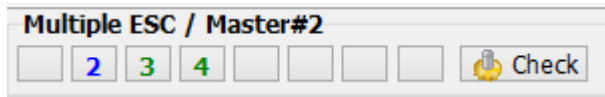
Active are the ESC, which are shown as numbers.

Selecting:

Use the left Mouse button to select or deselect an ESC into or out of the active arrangement.

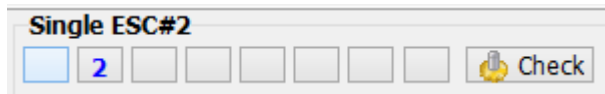


Here ESC#2 is deselected = not active.



Here ESC#1 is deselected; ESC#2 now becomes the Master

If only one ESC remains active, the title shows „Single ESC#x“



Use the right Mouse button to directly select the ESCs in “Single” mode.