0	START	COMMAND	ADRE	-ss	PARAM LEN PARAM XMODEM CRC16						
man	Byte	Byte	High-Byte	Low-Byte	Byte	PARAM LEN x Byte	High-Byte	Low-Byte			
omi	,	•	0x00 - 0xFF	·	1-255 // 0=256	0x00 - 0xFF	0x00 - 0xFF	,			
ပ	0x2F	UX3U - UX3A	UXUU - UXFF	0x00 - 0xFF	1-255 // U=256	UXUU - UXFF	UXUU - UXFF	0x00 - 0xFF			
Answer	START	COMMAND	ADRESS		PARAM_LEN	PARAM	ACK	XMODEM CRC16			
nswer	Byte	Byte	High-Byte	Low-Byte	Byte	PARAM_LEN x Byte	Byte	High-Byte	Low-Byte		
٧	0x2E	0x30 - 0x3A	0x00 - 0xFF	0x00 - 0xFF	1-255 // 0=256	0x00 - 0xFF	0x00 - 0x0F	0x00 - 0xFF	0x00 - 0xFF		
	Field name	Min Value	Max Value	Descr	iption						
	START	TART $0x2E = 46 = '.'  0x2F = 47 = '/'$				Escape character: (PC) must send 0x2F / Interface must send 0x2E in response					
	COMMAND	0x30 = 48 = '0'   0x3C = 58 = '<'				All chars are printable to better control with portmonitor					
	ADRESS	0x0000 = 0	0xFFFF = 65535	`	(Max for F330 is 0x1DFF). Only <b>Valid if Device Read or Write</b> (Big Endian) For all other commands the adress bytes will be ignored (better set to 0)						
	PARAM_LEN(n)	M $0x00 = 0$ $0xFF = 255$			Length-Field for the following PARAM Block. To handle the whole Byte range from 0256 a trick is used The minimum Value is 1 so there has to be allways 1 Byte in PARAM Values from 1255 count what they say, but 0 means 256.						
	PARAM				A Data-block of PARAM_LEN count of Bytes.  Only Valid if Device Read or Write. For other commands PARAM bytes will be ignored (so for other command set PARAM_LEN=1 and the single PARAM byte = 0)						
	ACK	0x00 = 'OK'			Interface Response Field with OK or Error Code. Only send by Interface. Error Codes range is from 0x01 to 0x0F						
				Initial v This is	As used in crc16.h of AVR-Gcc: Polynomial: x^16 + x^12 + x^5 + 1 (0x1021) Initial value: 0x0 This is the CRC used by the Xmodem-CRC protocol. All previous bytes are calculated from START to PARAM						

Rem: The last 2 byte in sequence = CRC. Hex-Values are show when they are allways equal.

Command Table		HexVal	DecVal	Ascii	Meaning
cmd_InterfaceTes PC sends: Interface resp			48 01 00 CF D4 01 00 00 44 C2	0	May be send by Master to check: Interface still present and responding?  Data: 0  Data: 0  Rem: BLHeli-Setup sends this command 1 time/sec to check the interface connection
cmd_ProtocolGet PC sends: Interface resp			49 01 00 65 85 01 bb 00 CRC	1	Retrieve Interface Protocoll version Data: 0 Data: bb = 1 Byte with interface protocol version number Rem: The version number of this command table and handling
PC sends: Interface resp			50 01 00 8B 57 nn abc 00 CRC	2	Retrieve Interface version as text.  Data: 0  Data: nn = number of chars; abc = chars with interface version text  Rem: Only the name of the interfaces (w/o the Rev. num)
PC sends: Interface resp			51 01 00 21 06 02 bb bb 00 CRC	3	Retrieve Interface version as byte value.  Data: 0  Data: bb = 2 Byte with Interface version number I.Byte= 12.3 II.Byte= .4.5  Rem: Rev. Number of the interface
cmd_InterfaceExi PC sends: Interface resp			52 01 00 46 D2 01 00 00 42 63	4	Exit Interface PC Mode Resets the BESC's and restarts Boxes Display Mode Data: 0 Data: 0 Rem: Only valid for Dual mode Interfaces (Box with LCD), otherwise simply return OK
cmd_DeviceRese PC sends: Interface resp		35 2F 35 00 00 2E 35 00 00	53 01 0n CRC 01 0n 00 CRC	5	C2 Command: Reset connected Target (BESC)  Data: 00-07 select the BESC channel 'V2 / V1 always 00  Data: 00-07 *V2 / V1 always 00  Rem: Used as a single command will restart the BESC
PC sends: Interface resp			54 01 00 02 51 01 bb 00 CRC	6	C2 Command: Retrieve Target MCU ID as byte value.  Data: 0  Data: bb = 1 Byte with MCU ID = 0x0A for C8051F330 / ID = 0x08 for F310  Rem: BLHeli-Setup evaluates, if the chip is supported / not the interface

cmd	_DeviceInitFlash	37	55	7	C2 Command: Enable Flash access to Target MCU
	PC sends:	2F 37 00 00 01 (			Data: 00-07 select the BESC channel *V2 / V1 always 00
	Interface responds V1V3				Data: <b>V1 =</b> always 00 /* <b>V2</b> =00-07 / <b>V3</b> = Derivative ID
	Interface responds V4	2E 37 00 00 03	aa bb cc 00 CRC		Data: aa=DeviceID bb=DerivativeID cc=LineState
					Rem: LineState: bit 0 = C2CK, bit 1 = C2D (0=Low/1= high) should be both high -> 11b
cmd	_DeviceEraseAll	38	56	8	C2 Command: Erase whole memory of Target MCU
	PC sends:	2F 38 00 00 01 (	00 CD F9		Data: 0
	Interface responds	2E 38 00 00 01 (	00 00 49 80		Data: 0
		•			Rem:
cmd	_DevicePageErase	39	57	9	C2 Command: Erase one page in memory of Target MCU
	PC sends:	2F 39 00 00 01 k	b CRC		Data: bb = 1 Byte with the page number
	Interface responds	2E 39 00 00 01	ob 00 CRC		Data: bb = 1 Byte with the page number
	•				Rem:
cmd	DeviceRead	3A	58	:	C2 Command: Read memory of Target MCU
	PC sends:	2F 3A hi lo 01 nr	CRC		Data: hi lo = start address; nn = number of bytes to read
	Interface responds	2E 3A hi lo nn bh	b 00 CRC		Data: hi lo = start address; nn = number of data bytes; bbb = data bytes
				Rem: nn = 0 means: read 256 bytes	
					, and the second
cmd	DeviceWrite	3B	59	:	C2 Command: Write to memory of Target MCU
	PC sends:	2F 3B hi lo nn bh	b CRC	•	Data: hi lo = start address; nn = number of data bytes; bbb = data bytes
	Interface responds	2E 3B hi lo 01 00			Data: hi lo = start address
					Rem: nn = 0 means: read 256 bytes
					Rem: Writes are internally verified (Interface reads back after write and compares)
					and omparoof
cmd	_DeviceC2CK_LOW	3C	60	<	C2 Command: Set C2 clock line C2CK to low
	PC sends:	2F 3C 00 00 01	On CRC		Data: 00-07 select the BESC channel 'V2 / V1 always 00
	Interface responds	2E 3C 00 00 01			Data: 00-07 *V2 / V1 always 00
		00 00 00 01	55 51.15		Rem: Not yet implemented in BLHeli-Setup; may help recover wrong flashed BESC
					Trees, Trees yet implemented in Berrein Cottap, may help received wrong hadrou Beece

## Errror codes

If a command sequence is send by the master and the interface fails to proceed, it will answer with an Error code.

Interface Error Response 2E cc hi lo 01 00 er CRC Data: 00 cc = command which failed; hi+lo = address value which failed; er = Error Code

## **Error codes defined for ACK**

ACK_OK	0x00	Operation succeeded. No Error.	
ACK_I_UNKNOWN_ERROR	0x01	Failure in the interface for unknown reason	
ACK_I_INVALID_CMD	0x02	Interface recognized an unknown command	
ACK_I_INVALID_CRC	0x03	Interface calculated a different CRC / data transmission form Master failed	
ACK_I_VERIFY_ERROR	0x04	Interface did a successful write operation over C2, but the read back data did not match	
ACK_C2_INVALID_COMMAND	0x05	C2 communication failed and the Status was 0x00 instead of 0x0D	
ACK_C2_COMMAND_FAILED	0x06	C2 communication failed and the Status was 0x02 or 0x03 instead of 0x0D	
ACK_C2_UNKNOWN_ERROR	0x07	C2 communication failed and the Status was of unknow value instead of 0x0D	
ACK_I_INVALID_CHANNEL	80x0	Interface recognized: unavailable Port is adressed in Multi BESC Mode	* V2 only
ACK_C2_GENERAL_ERROR	0xFF	C2 communication failed for unknown reason	

History: V1.0 Intial release

V2.0 Added Support für Multiple BESC Handling

Interface Name starting with "m..." indicates: this is a multiple BESC Interface

The following Commands got a new parameter 0-7 which selects the BESC Channel 1..8

Once selected, the Channel will remain activ till another one is selcted.

 $cmd\_DeviceC2CK\_LOW$ 

cmd\_DeviceReset

cmd\_DeviceInitFlash

To enable Interfaces with less than 8 channels ACK\_I\_INVALID\_CHANNEL is added

Interface will respond if a Channel higher than supported is addressed.

V3.0 cmd\_DeviceInitFlash returns the Silabs device Derivative ID

V4.0 cmd\_DeviceInitFlash combines cmd\_DeviceReset + cmd\_DeviceGetID + cmd\_DeviceInitFlash

and returns DeviceID, DerivativeID and LineState for C2D and C2CK wires

V5.0 cmd\_InterfaceGetVersion now returns 2 bytes.

(first byte = 2 digit main+ 1.digit sub / second byte 3. and 4. digit sub)

Length of cmd\_InterfaceGetVersionStr is no longer fixed to 12 but variable length