

# The Cricket Indoor Location System

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Cricket Project

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Joint work with Bodhi Priyantha and others

# Outline

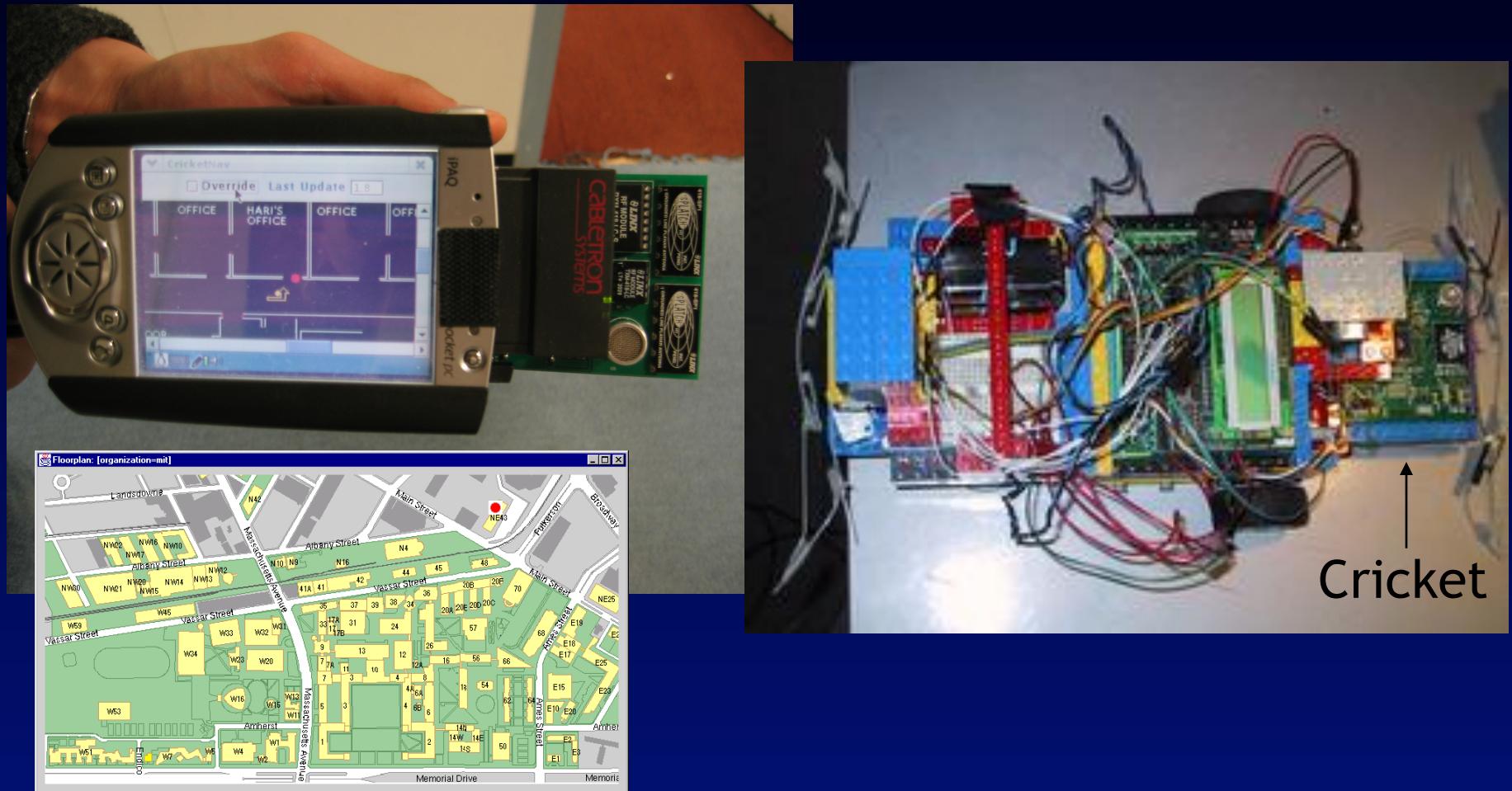
- Some Cricket applications
- Cricket architecture
- Distance and location estimation
- Other features, status, demo

# Cricket

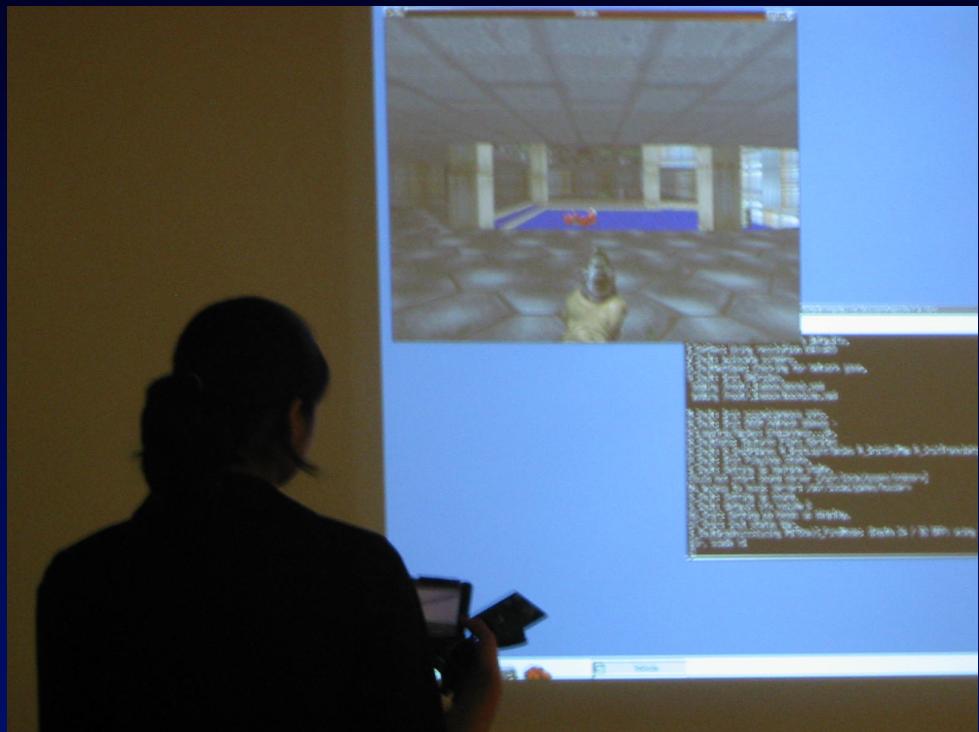
A general-purpose indoor location system for mobile and sensor computing applications



# Indoor Human/Robot Navigation



# Virtual/Physical Games



Rudolph et al., MIT Project Oxygen

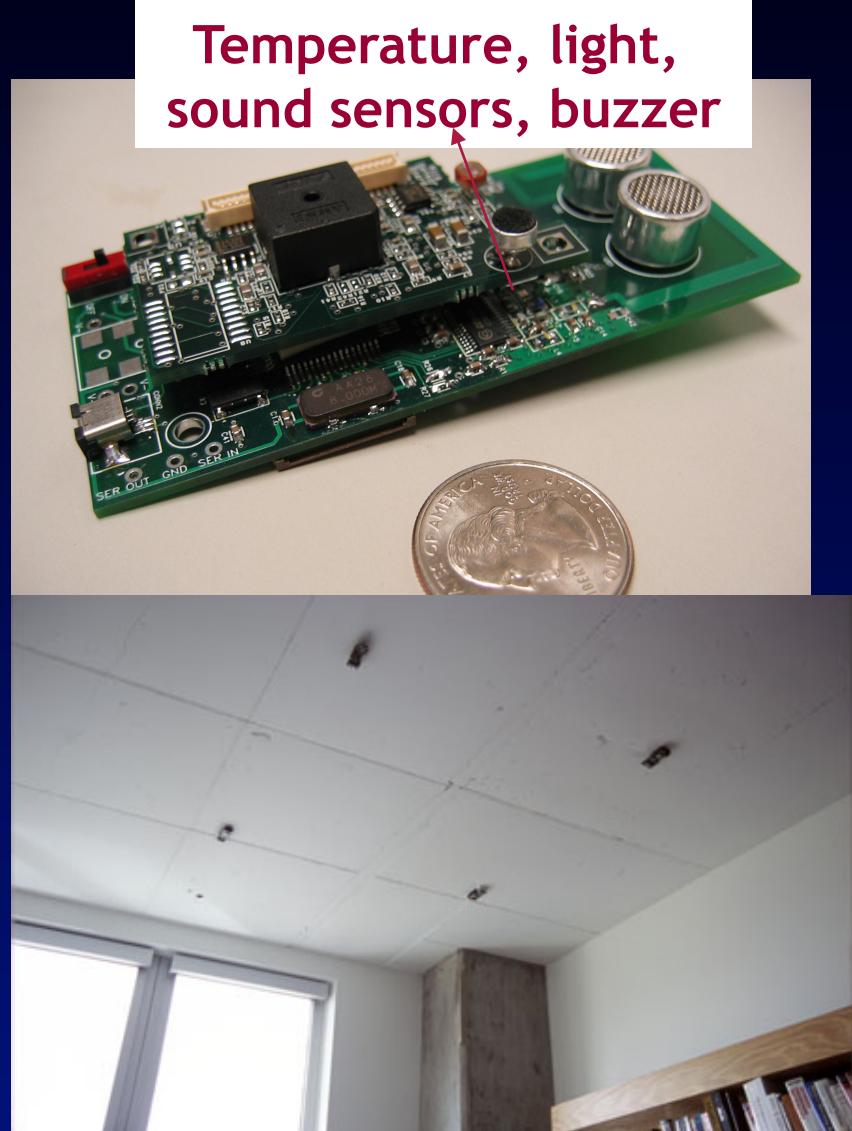
# Hospital Applications



Tracking patients and equipment in hospitals

# Location-Aware Sensing

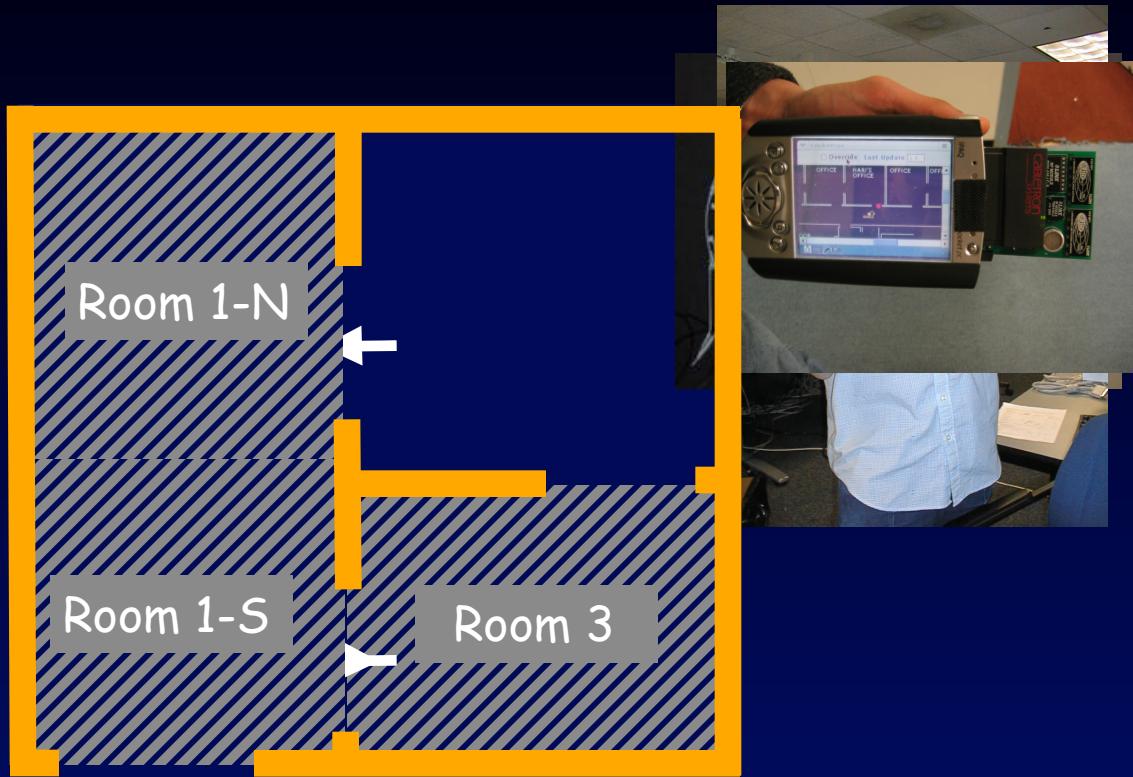
- Networked sensors enable remote monitoring and control
  - Asset tracking
  - Environmental monitoring
  - Supply chain
  - Remote actuation
- Sensor streams need to be annotated with *location*



# Outline

- Applications
- Cricket architecture
- Distance and location estimation
- Other features, status, demo

# Location = Space, Position, Orientation

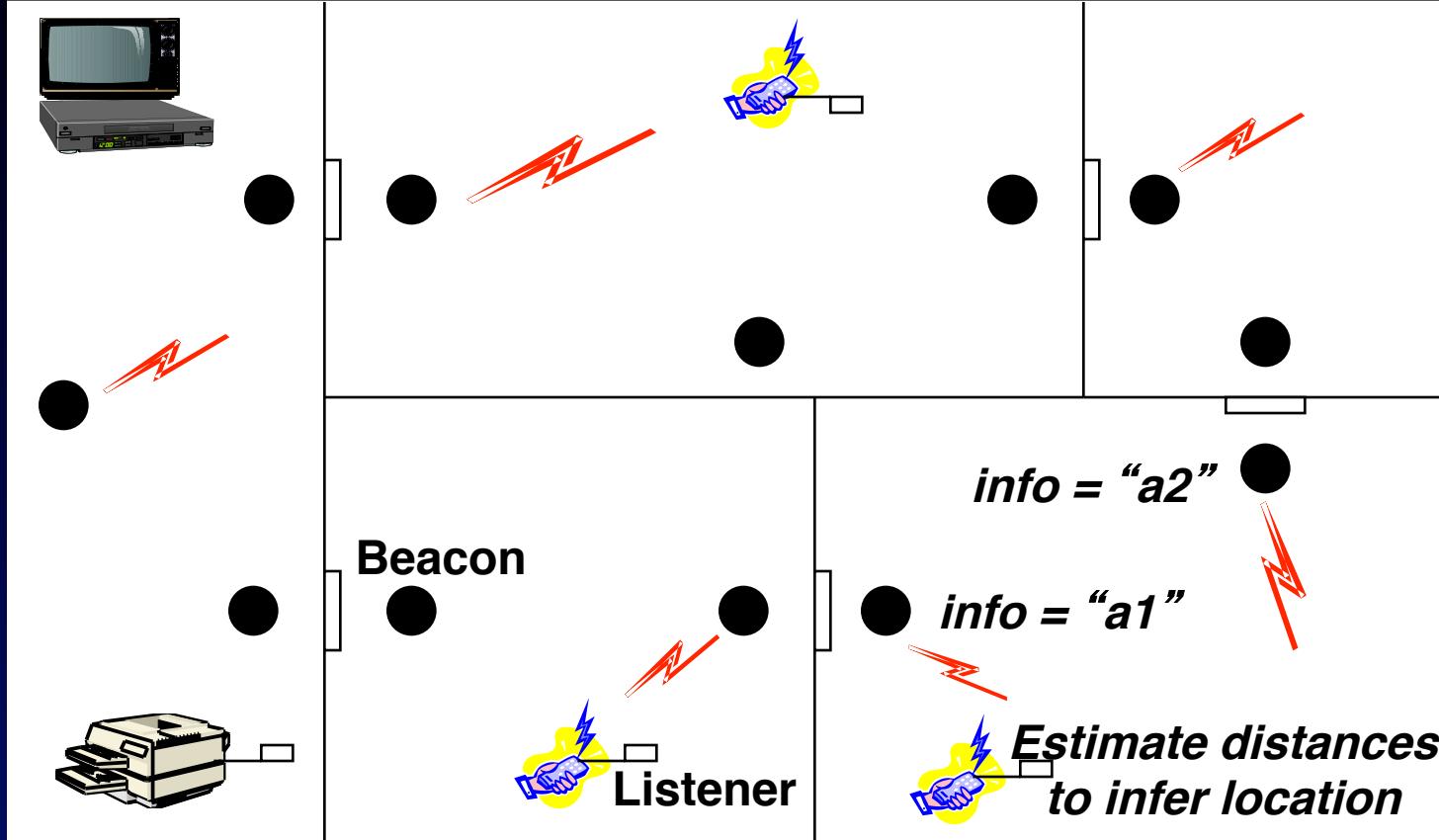


- Space: Rooms, parts of rooms
- Position: (x, y, z) coordinates
- Orientation: Direction vector

# Design Goals

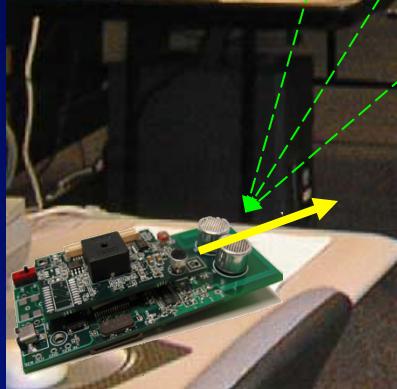
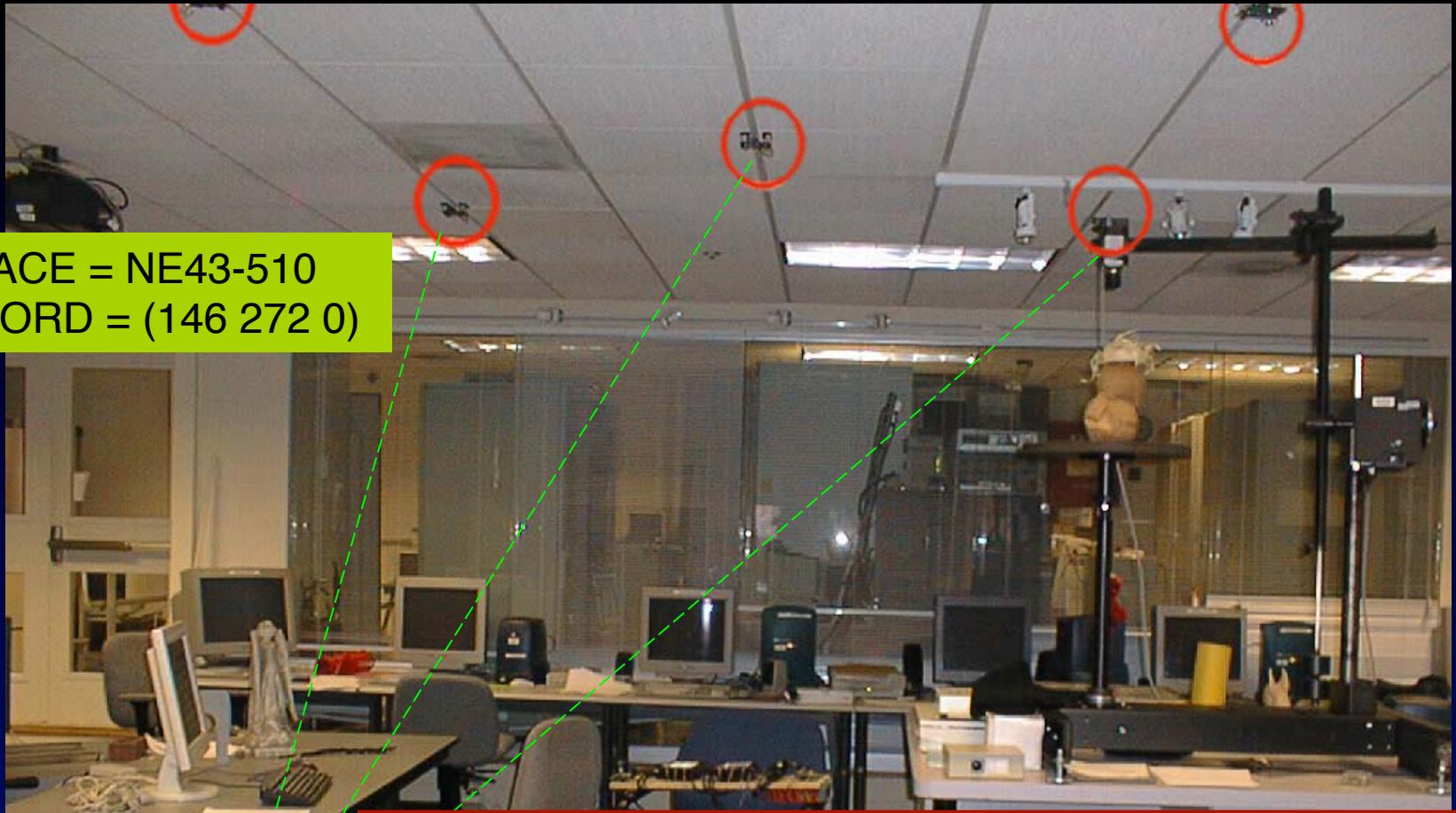
- Must work well indoors
- Must scale to large numbers of devices
- Should not violate user location privacy
- Must be easy to deploy and administer
- Should have low energy consumption

# Cricket Architecture



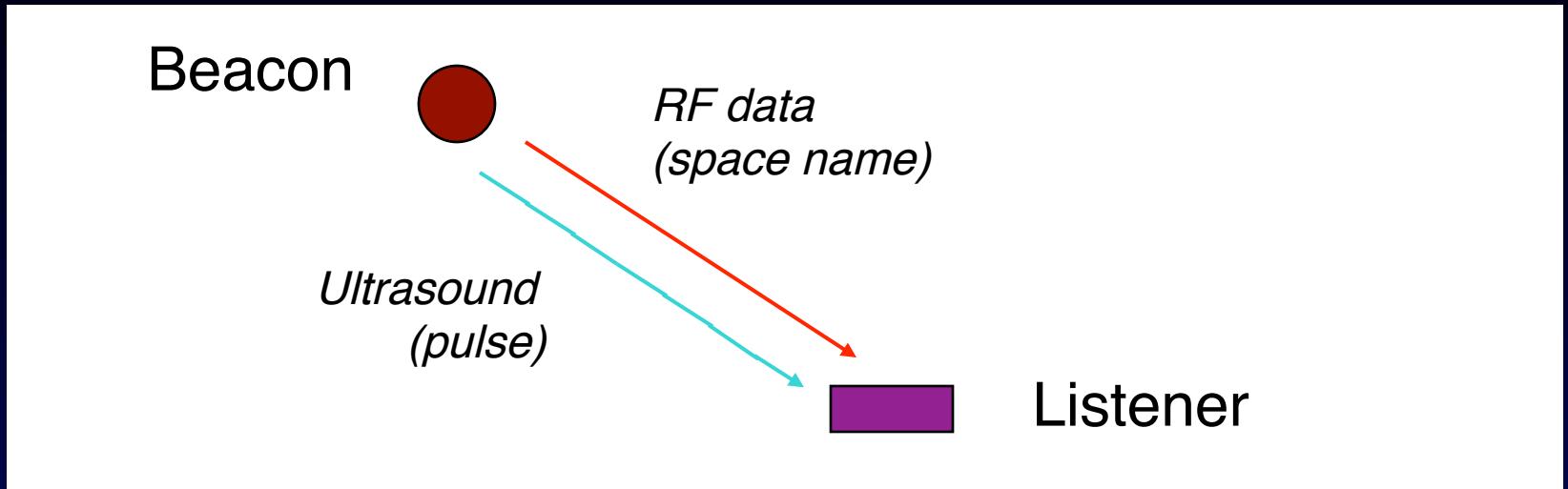
Passive listeners + active beacons scales well,  
helps preserve user privacy

Decentralized, self-configuring network of  
autonomous beacons



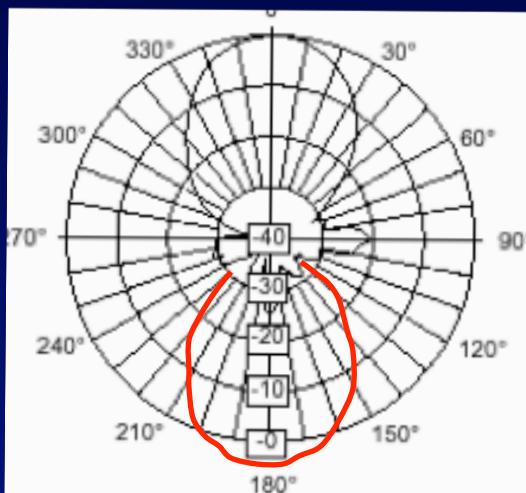
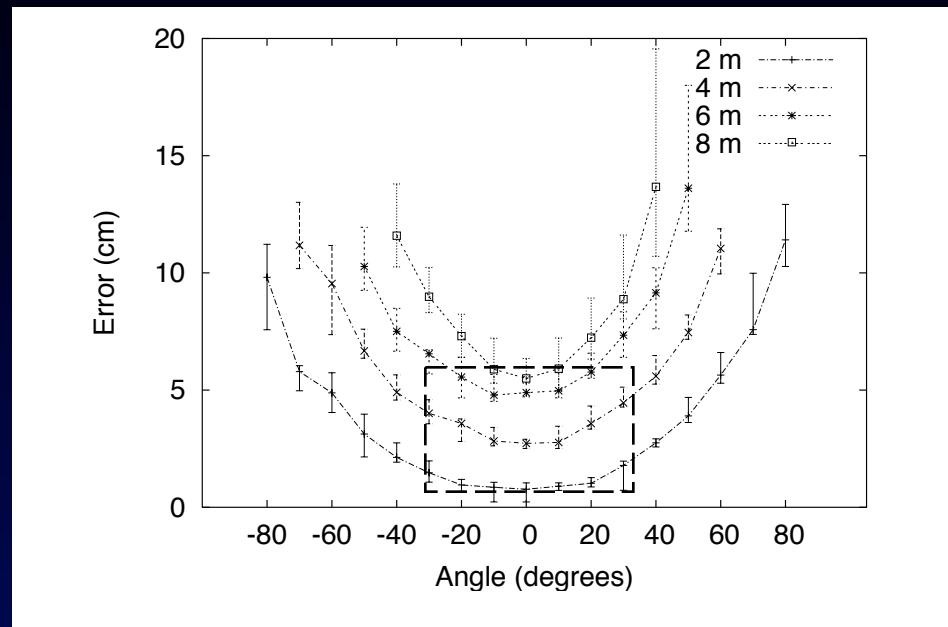
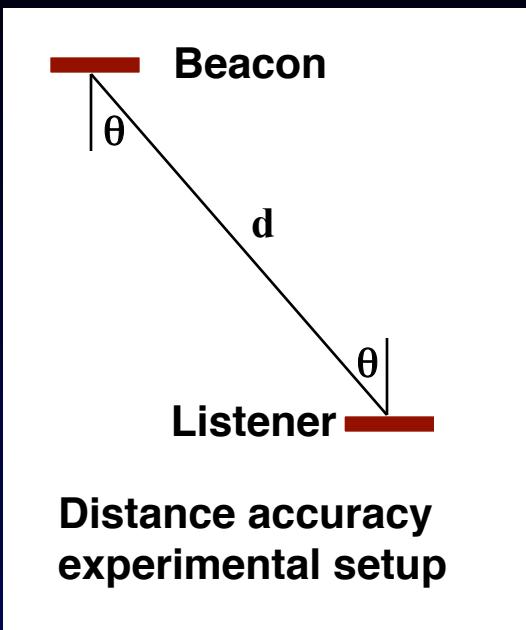
Obtain linear distance estimates  
Pick nearest to infer “space”  
Solve for device’s (x, y, z)  
Determine  $\theta$  w.r.t. each beacon and deduce orientation vector

# Determining Distance



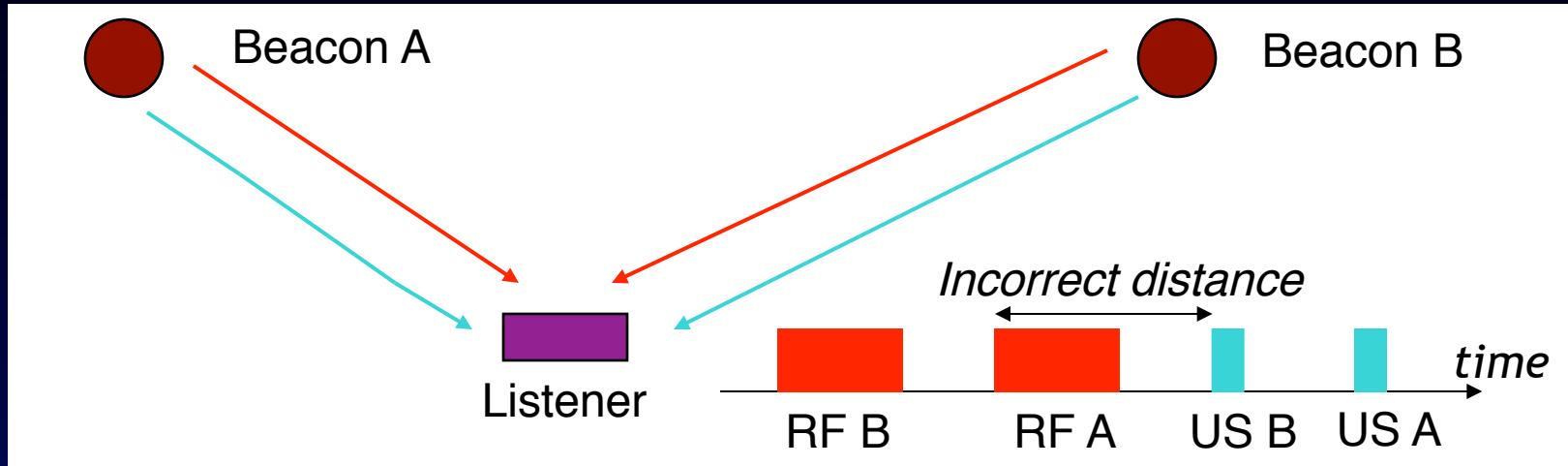
- The listener measures the time gap between the receipt of RF and ultrasonic (US) signals
  - Velocity of US << velocity of RF

# Distance Measurement Performance



- Error increases with  $d$  and  $\theta$ 
  - Signal gets weaker with increasing  $d$  and  $\theta$
  - Takes longer to detect at listener
  - Errors are on the order of US wavelength

# Multiple Beacons Cause Complications



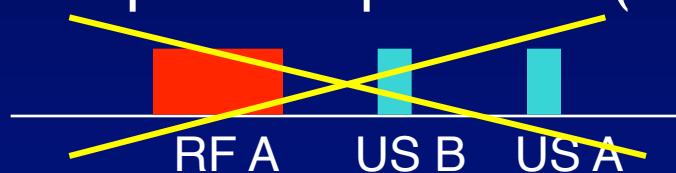
- Beacon transmissions are uncoordinated
- Ultrasonic pulses reflect off walls

These make the correlation problem hard and can lead to incorrect distance estimates

Solution: Beacon interference avoidance + listener interference detection

# Solution (Part 1): Beacon Interference Avoidance

- Use carrier-sense + randomized transmission at each beacon
  - Listen-before-transmit
  - Delay for random time in  $[T_1, T_2]$ , then xmit
- Engineer RF range to be  $> 2x$  US range (approx.)
- Idle time between beacon chirps to allow US signal to “die down” (50 ms)
  - Upon hearing any RF xmission, delay for 50 ms
- Result: No “US interference” pattern possible (if carrier sense works)

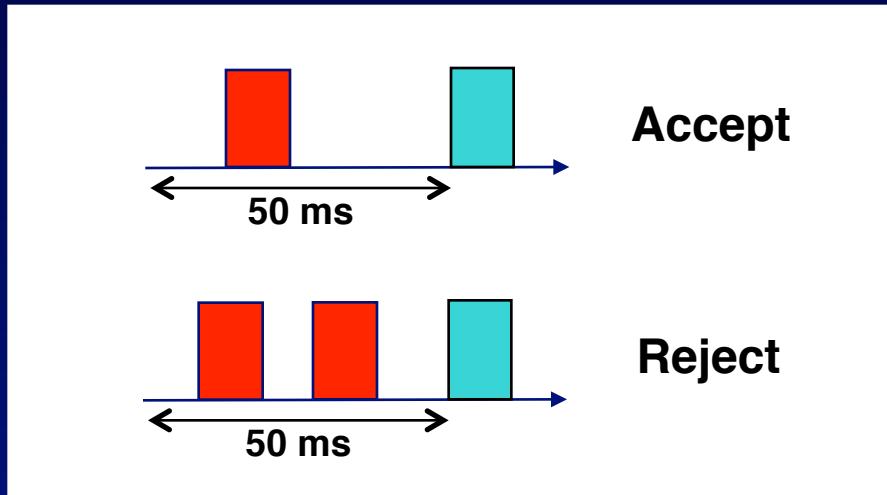


# Solution (Part 2): Listener Interference Detection

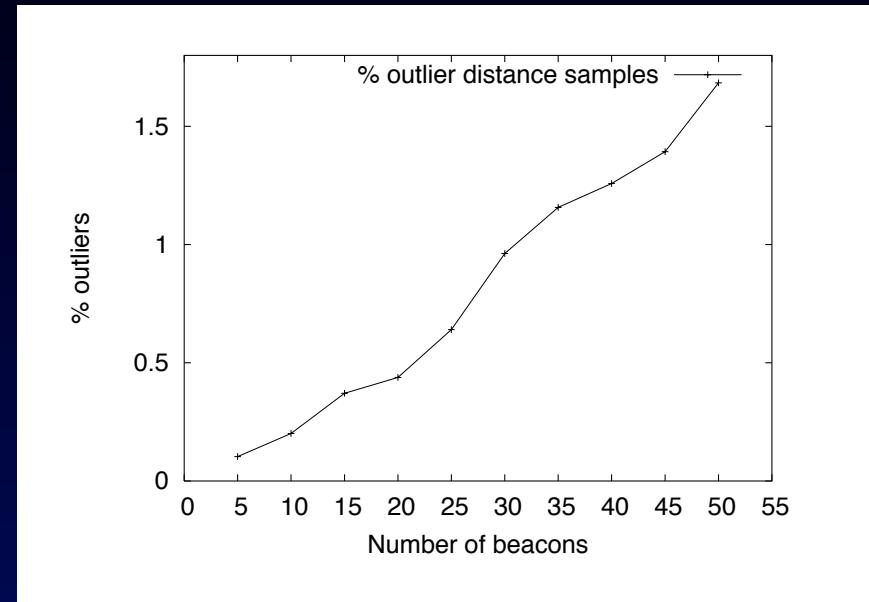
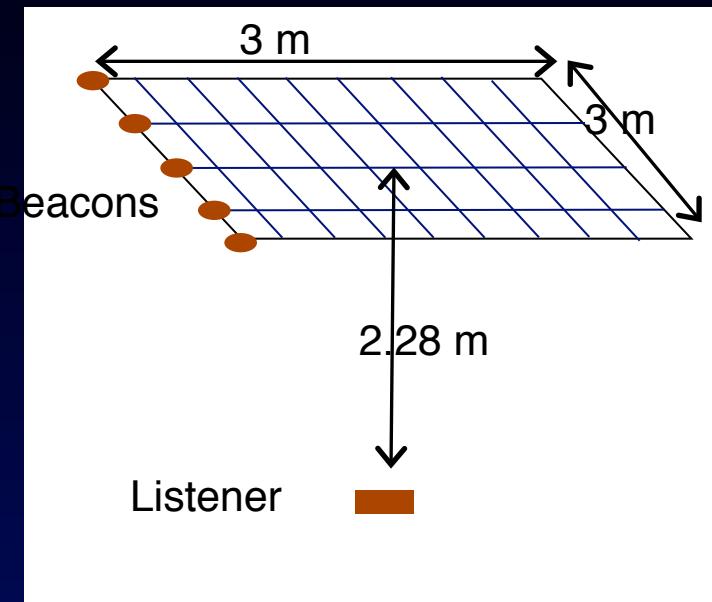
- “RF interference” still possible



- Solution: Listener counts the number of RF messages during 50 ms before US signal
  - Only one RF? Then, accept
  - More than one? Then, reject



# Beacon Interference Detection/Avoidance Performance



- Outliers (>5% error) caused by:
  - RF vagaries: dead spots, fading, imperfect carrier sensing
  - Ultrasonic noise: Jangling keys, faulty lights
- Hence, position estimators need to handle outliers

# Space Estimation

- Static outlier detection: MinMode algorithm
- Find mode of each beacon's measured distances over recent time window
- Space = beacon with smallest mode

# Position Estimation

- Static case is easy (lateration)
- Mobile case is harder

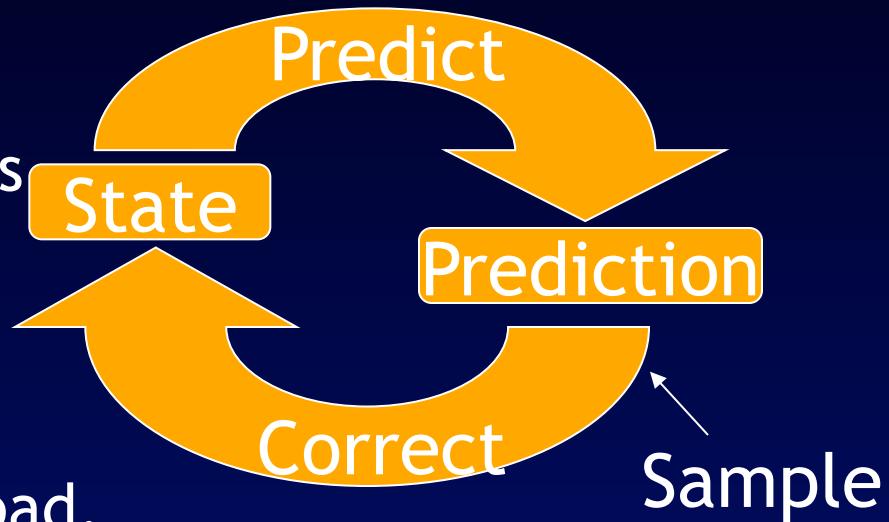
$$f : \begin{bmatrix} t_1 & d_1 & p_1 \\ t_2 & d_2 & p_2 \\ \vdots & \vdots & \vdots \\ t_n & d_n & p_n \end{bmatrix} \rightarrow \Re^3$$

Samples

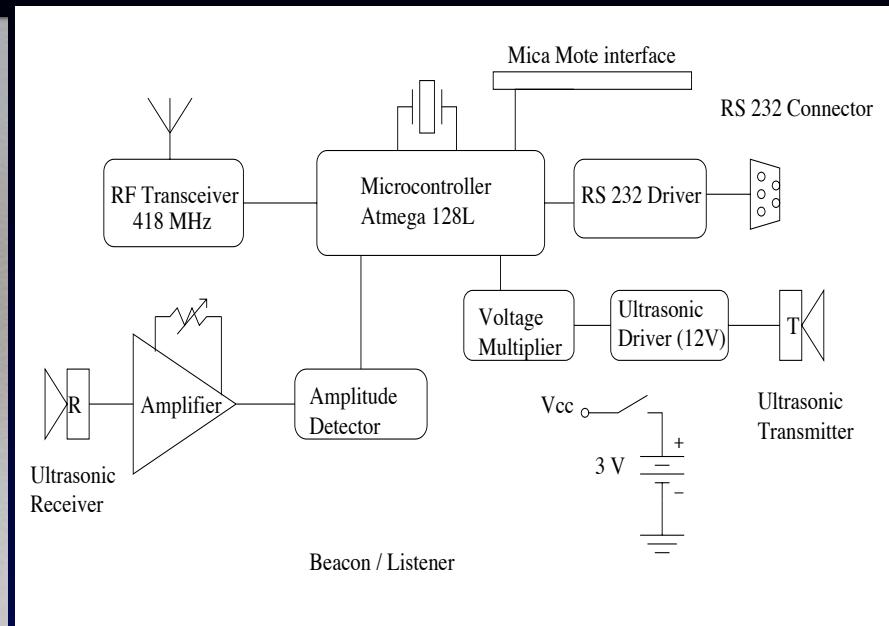
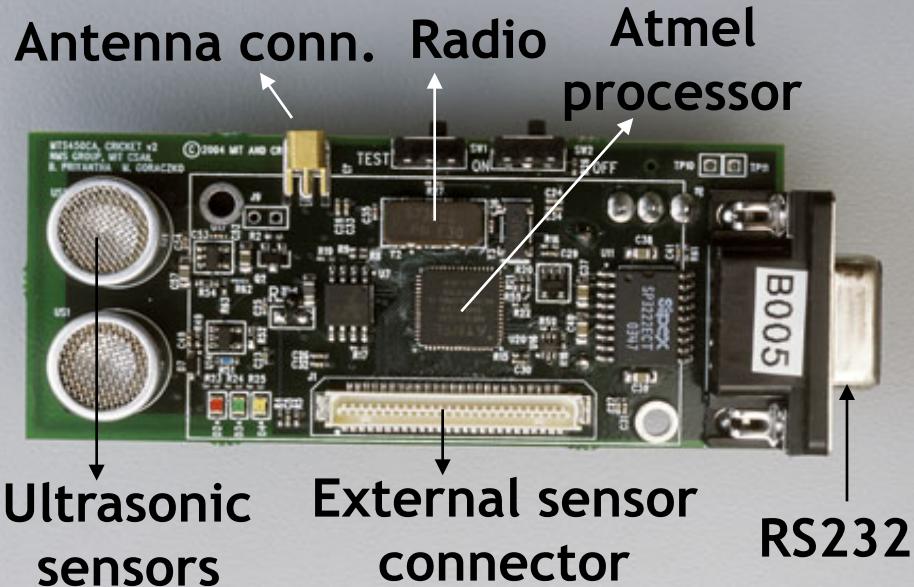
Position estimate

# Listener: Extended Kalman Filter

- Single-constraint-at-a-time Kalman filter (similar to Welch et al.)
- Handle non-Gaussian errors
- Cope with bad state
- If prediction consistently bad, then reset by active chirp



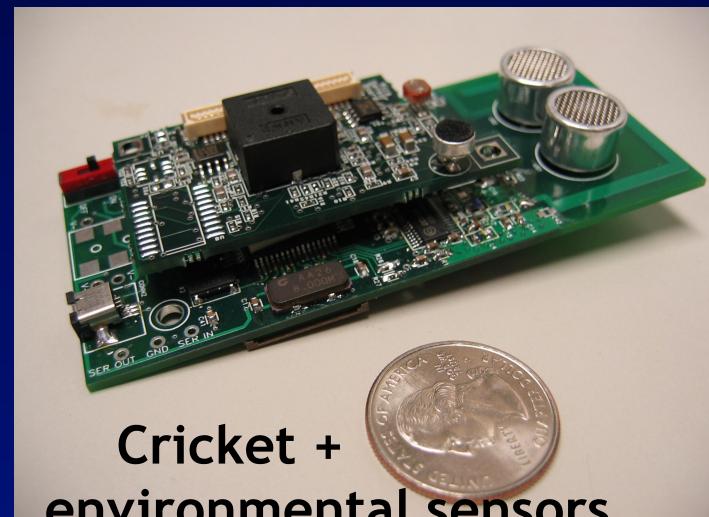
# Prototype



Distance accuracy: 1-5 cm  
Position accuracy: 10-15 cm  
Orientation accuracy: 3-5 degrees

Beacon power consumption: 1.5 mA @ 2.7 V  
Two AA batteries last 6-8 weeks

Embedded software in TinyOS  
Commercially available



# Demo: Tracking a Moving Robot with Cricket

# Other Features of Cricket

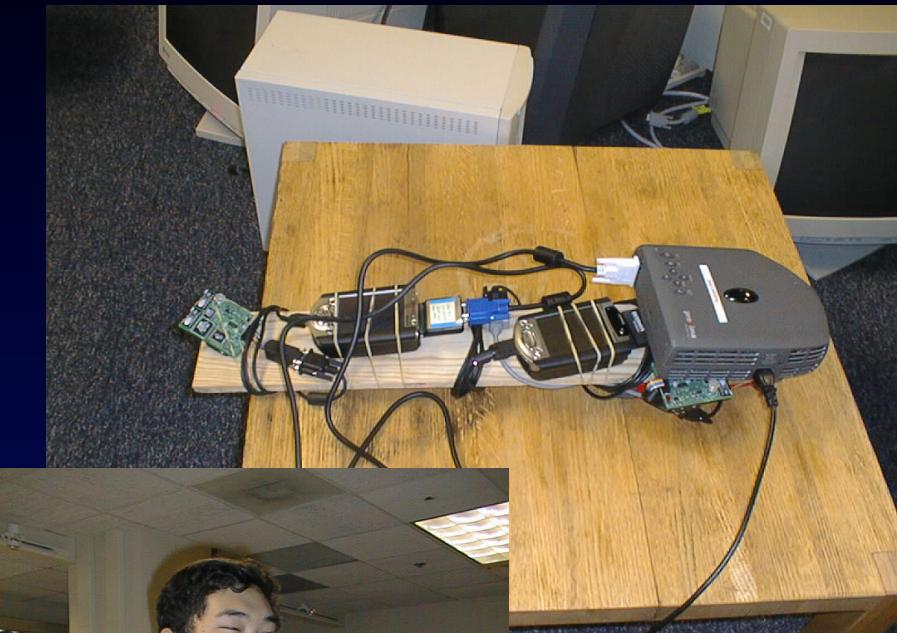
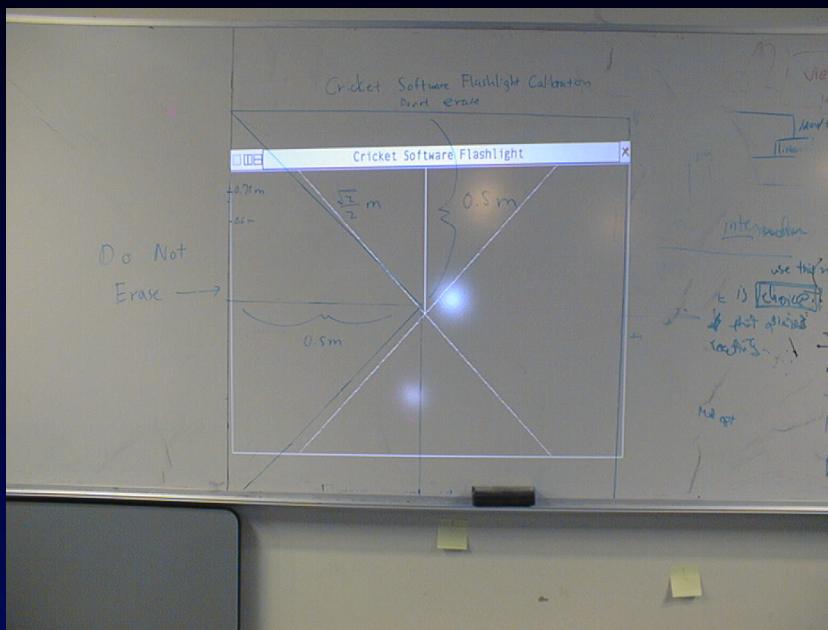
- Orientation
  - Listener ultrasound array for differential distances
- Filtering and tracking algorithms
- Reducing energy consumption
  - Sleep/wakeup scheduling and hardware optimizations
- Health monitoring and maintenance
- Location API

# Conclusion

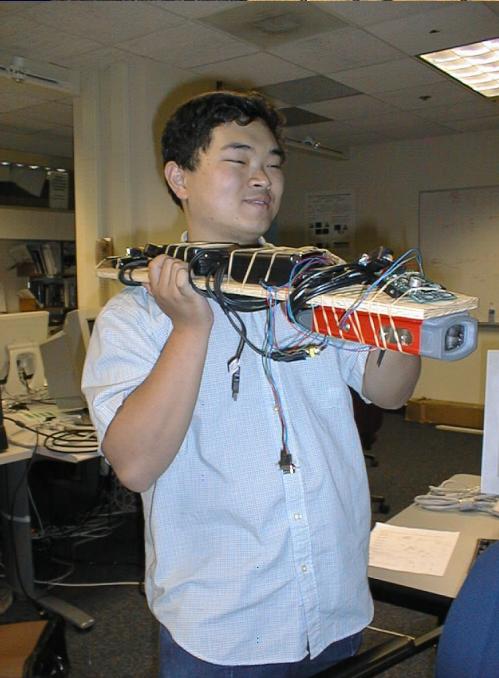
- Key ideas in MobiCom 2000 paper
  - Active beacons, passive listener
  - Notion of *space* as distinct from position
  - Distributed coordination
  - Handling noise in distance estimates
- Cricket provides location information for mobile & sensor computing applications
  - Accurate space, position, orientation
  - Designed for both handheld and sensor apps
- Passive mobile architecture is scalable and helps preserve user privacy
- Hardware commercially available; software open-source

<http://cricket.csail.mit.edu/>

# Pose-Aware Applications

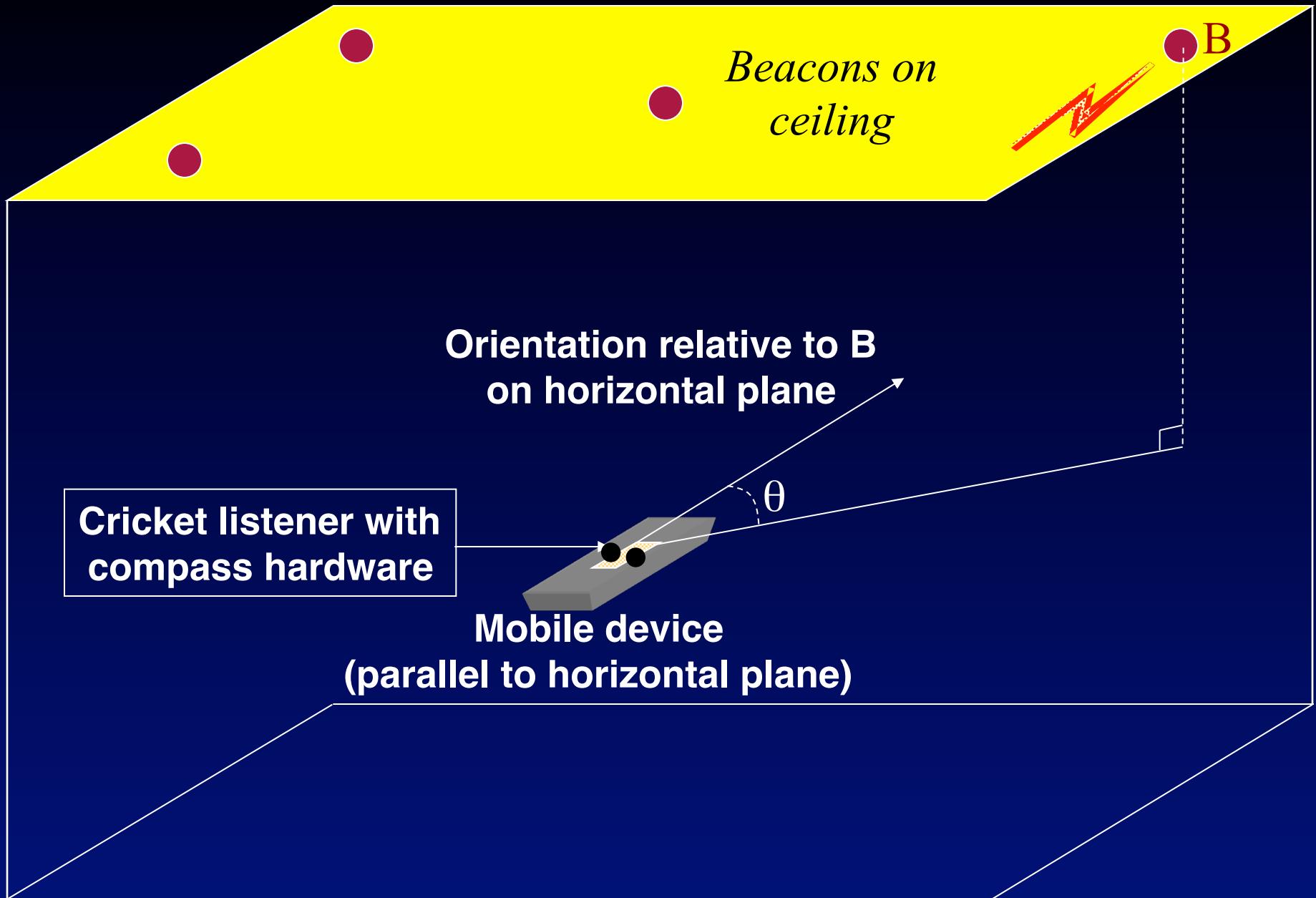


Software flashlight & marker



Teller et al., MIT Project Oxygen

# Orientation



# Orientation using Differential Distance

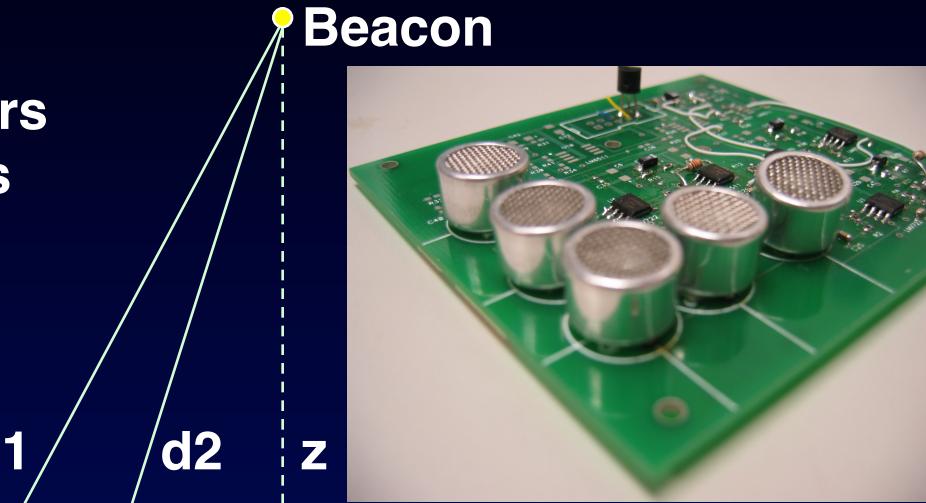
Idea: Use multiple ultrasonic sensors and estimate differential distances

$$\sin \theta = (d_2 - d_1) / \sqrt{1 - z^2/d^2}$$

where  $d = (d_1+d_2)/2$

Two terms need to be estimated:

1.  $d_2 - d_1$
2.  $z/d$  (by estimating coordinates)

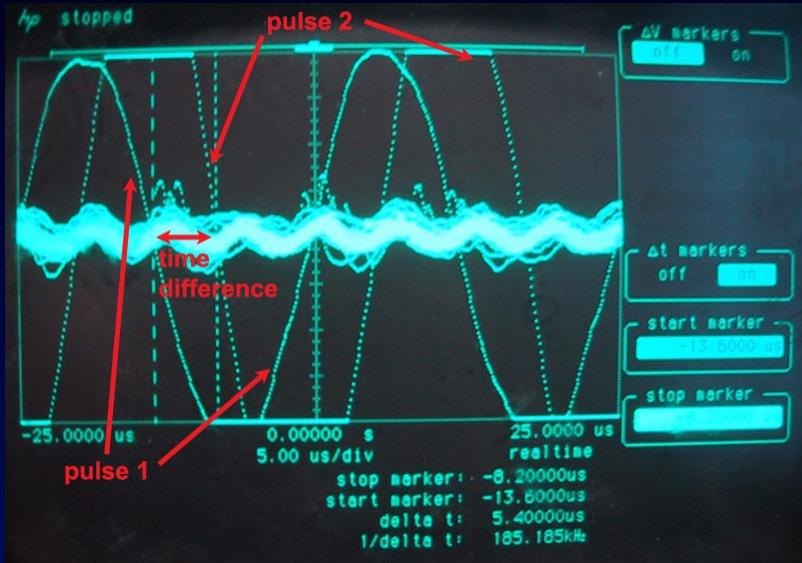


Multiple sensors on compass board

Use phase difference

# Differential Distance Estimation

- Problem: for reasonable values of parameters ( $d$ ,  $z$ ),  $(d_2 - d_1)$  must have 5 mm accuracy
  - Well beyond all current technologies!



Estimate phase difference between ultrasonic waveforms!