# Techniques for Safety Assessment

### Introduction

hazard: condition that has potentially harmful consequences (for people or environment)

accident: hazard, that results in harmful consequences

accidental event: event, that leads up to an accident

incident, near accident, near miss: an event, that could be an accident, but nothing bad happened

severity: impact of possible hazard

risk: severity and possibility

## **Hazard Analysis**

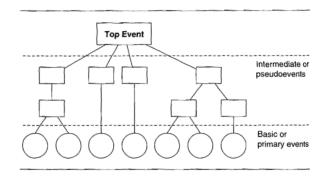
• collection of different techniques

inductive start by considering the initiating causes of given hazard, trace them forward through event propagation to corresponding safety consequences ⇒Failure Mode Effects Analysis

**deductive** consider unintended behavior of system, trace it backward to corresponding causes ⇒Fault Tree Analysis (FTA)

## Fault Tree Analysis (FTA)

- used in all fields of safety engineering
- deductive analytical technique
- top-level event (TLE) is specified and the system is analyzed for possible chain of basic events, that may cause the TLE
- analyze cause of hazard, not find hazards
- typical representation is a fault tree (FT), makes use of logical gates (AND, OR)



	PRIMARY EVENT SYMBOLS	<b>AND</b> both events are required to occur
$\bigcirc$	$\label{eq:BASIC_EVENT} \textbf{BASIC_EVENT} - \textbf{A basic initiating fault requiring no further development}$	OR alternate causes
	CONDITIONING EVENT — Specific conditions or restrictions that apply to any logic gate (used primarily with PRIORITY AND and INHIBIT gates)	inhibit, NOT less common
$\bigcirc$		basic events leafs (depicted by a circle)
$\Diamond$	UNDEVELOPED EVENT — An event which is not further developed either because it is of insufficient consequence or because information is unavailable	intermediate events nodes between leafs and root (depicted by a square)
	EXTERNAL EVENT — An event which is normally expected to occur	undeveloped event not further analyzed, because not important (depicted by a dia-
	INTERMEDIATE EVENT SYMBOLS	mond)
	INTERMEDIATE EVENT — A fault event that occurs because of one or more antecedent causes acting through logic gates	an event needs to be developed considering $im$ - $mediate, necessary$ and $sufficient$ results
	GATE SYMBOLS	elementary faults $\Rightarrow$ basic events
$\bigcap$	AND — Output fault occurs if all of the input faults occur	$\begin{array}{c} \textbf{transfer symbols} \   \text{may link different parts of} \\  \text{tree} \end{array}$
	OR — Output fault occurs if at least one of the input faults occurs	inhibit gates, conditioning events can be
	EXCLUSIVE OR — Output fault occurs if exactly one of the input faults occurs	used to constrain the ways that faults are propagated inside FT
$\triangle$	PRIORITY AND — Output fault occurs if all of the input faults occur in a specific sequence (the sequence is represented by a CONDITIONING EVENT drawn to the right of the gate)	<b>dynamic gates</b> like $priority\ AND \Rightarrow temporal$ constraints
$\bigcirc$	INHIBIT — Output fault occurs if the (single) input fault occurs in the presence of an enabling condition (the enabling condition is represented by a CONDITIONING EVENT drawn to the right of the gate)	
	TRANSFER SYMBOLS	
$\triangle$	TRANSFER IN — Indicates that the tree is developed further at the occurrence of the corresponding TRANSFER OUT (e.g., on another page)	
$\triangle$	TRANSFER OUT — Indicates that this portion of the tree must be attached at the corresponding TRANSFER IN	

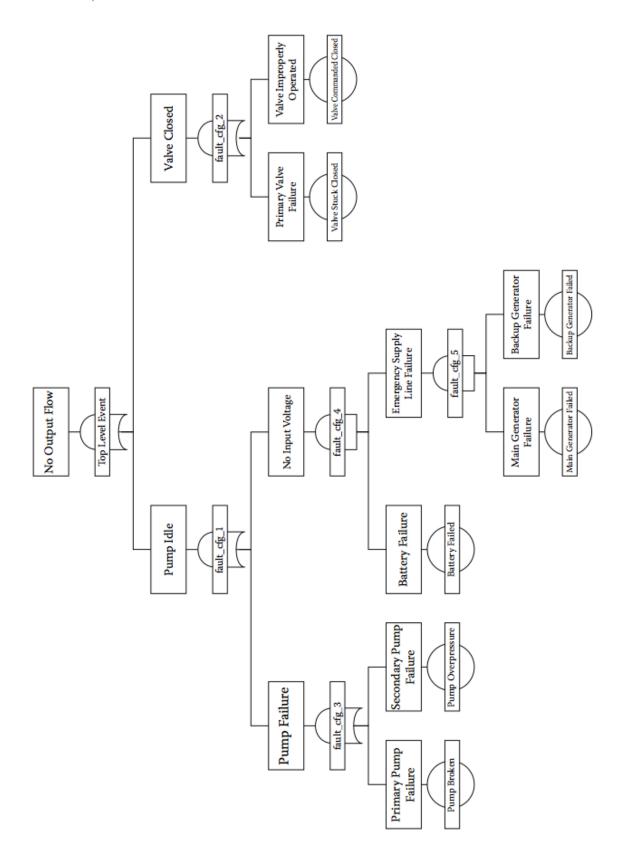
- fault tree can be shown as tree, formula or truth table tree is most readable
- important notations:

boundary initial state of system, and assumptions about environment

level of resolution level of detail used to trace back an event (which must be traced farther down, which can be left undeveloped)

- there may be different choices for intermediate events
- localized fault ⇒ primary, secondary, command faults are investigated
   primary fault is in an environment, the component is specified for
   secondary fault is in an environment, the component is not specified for
   command fault is due to correct operation, but at the wrong time
- qualtitative analysis can be conducted after tree has been completed
  - $\it Minimal~Cut~Set$  minimal set of events needed for the top event ⇒top event, OR, all events needed
  - shows up weaknesses of system
- quantitative analysis can be conducted after tree has been completed

 use minimal cut set to calculate probability of the top event (from the probability of basic events)



- automatic FT synthesis possible if design is purely hardware
- software FTA
  - verification  $\Rightarrow\!\!$  code already has to be written (Or the logic has to be fully described)

- if loops present in software ⇒human assistance needed
- quantitative analysis very costly ⇒may be more feasible, if some designs and only small differences
- additional analysis needed for effective safety program
- suited for discrete events (valve open/close) but not for rate- or time-dependent events
- not suited for *phased mission* (missions, where there are different phases) (one fault tree needed for each phase, as same components may be used in different configurations and environments)

### Failure Mode and Effect Analysis (FMEA)

- inductive technique
- introduced 1940 by US military, later for Apollo (NASA)
- extensive spread in variety of domains
- starts with identification of failure modes ⇒forward reasoning ⇒asses their effects on complete system
- usually consider effects on same level (and usually one level higher)
- also scope and boundary ⇒ by safety engineer and take user requirements into account
- can be applied to hardware component level or at functional level
- typically consider only single faults, combinations can be considered in particular cases
- extension: Failure Modes, Effects and Criticality Analysis (FMECA)
  - also take criticality of consequences of component failures into account
  - can identify weaknesses in development process (e.g. assembly or manufacturing)  $\Rightarrow process$  FMECA
- results  $\Rightarrow$ FMEA-table
- results of FMEA  $\Rightarrow$  Failure Mode Effects Summary (FMES)  $\Rightarrow$  failure modes leading so same effect are grouped

#### HAZard and OPerability studies (HAZOP)

- inductive method
- developed in chemical domain in 1960s
- used primarily in process industries (chemical, petrochemical, nuclear)
- $\bullet$  team approach to hazard analysis, members have different backgrounds and competences
- investigate basic set of operations ⇒consider deviations from normal operation ⇒potentially hazardous effects

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## Event Tree Analysis (ETA)

- bottom-up
- developed in nuclear industry in 1960s
- starts from an *initiating event*, proceed from from left to right, branch on further events during analysis  $\Rightarrow$ determine potential effects
- typically binary branching
- can get quite large prune illogical branches and branches, that cause nothing bad
- events can be quantified ⇒assign probabilities for each branch

## Risk Analysis

- combines measure of severity of the consequences of a safety hazard and a measure of the likelihood (probability/ frequency)
- always refers to undesired future consequences, expectation of loss (human live, economic, ...)

#### Risk Measures

• qualitatively or quantitatively

quantitatively risk is defined on probability measures (e.g. number of fatalities)

**Individual Risk Per Annum** (IRPA) probability, that an individuum dies within a 1-year exposure to hazard

fatal accident rate expected number of fatalities per 10<sup>8</sup> hours of exposure qualitatively depends on the kind of consequences (e.g. are they dead or just hurt)

## Classification of Hazards: Severity

• degrees of severity (depends on standard used): catastrophic, critical, hazardous, negligible

## Classification of Hazards: Frequency

- frequency of occurrence (depend on standard): frequent, probable, remote
- different units, e.g. number of events per flight hour

### Classification of Risks

- combination of qualitative and quantitative measure
- $\Rightarrow$  risk class or risk level

#### Risk Management and Acceptance

- reduce likelihood of potential accidents
- mitigate consequences of potential accidents
- different ways to achieve this
  - eliminate potential hazards
  - prevent occurrence of accidental events
  - reduce effect of accidents
- thus includes several techniques
  - hazard identification
  - hazard assessment
  - risk evaluation
  - risk reduction
- produce safety argument, that risk management has been done (for safety critical systems)  $\Rightarrow$ certification authorities
- definition of acceptable risk is a decision to be taken  $\Rightarrow$ cost/ benefit analysis
  - As Low As Reasonable Practicable the cost of further risk reduction is disproportionate with the reduction gained

## Safety Integrity Levels

• \$\Rightarrow\$ the likelihood that a system will perform all its safety critical functions in a satisfactory way with respect to given operational conditions and period of time

- can be further classified into
  - hardware integrity
  - systematic integrity
  - software integrity
- safety integrity level is orthogonal to risk classification

## CheckLists

- make a repository of mistakes (e.g. in company), pass down information already learned
- lists of hazards or specific design features
- used in all life-cycle phases
- + list known hazards, so that none are overlooked
- + ensure consistent procedures (e.g. preflight checklist)
- may be relied on to much
- may become very big
- induce false confidence (if everything is checked, it surely will be ok, won't it ...)

### Harzard Indices

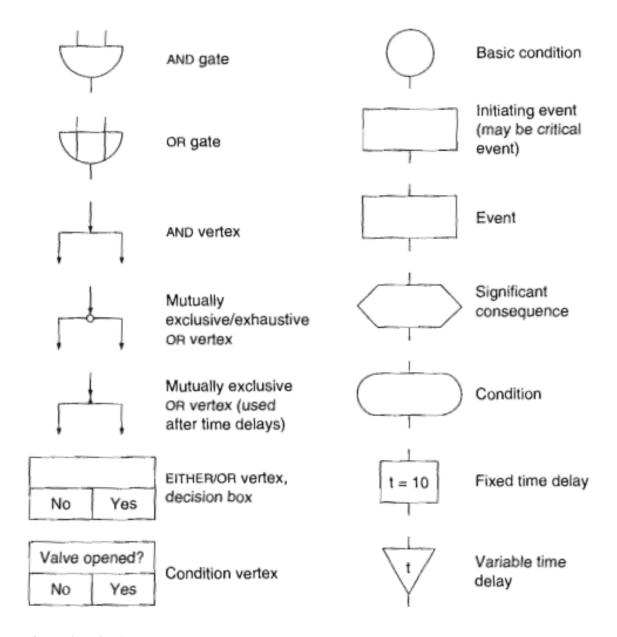
- loss potential due to fire, explosion, chemical reactive hazards in process industry
- Dow Chemical Company Fire and Explosion Index Hazard Classification Guide (Dow Index) 1964
  - evaluate processes for maximal property damage
  - divide plant into units (locally separate entities)
  - index indicates the fire and explosion hazard level of a unit (number from 1 to 40)
  - extension: Mond Index includes also toxic material
- quantitative indication of potential for hazards associated with design
- not very good for unique design or design, where components develop very quickly

## Management Oversight and Risk Tree analysis (MORT)

- can be used as accident investigation or hazard analysis technique
- underlying model: accidents are caused by uncontrolled energy releases
- standard fault tree + analysis of managerial functions, human behavior, environmental factors
- advantages and disadvantages of checklists

## Cause-Consequence Analysis (CCA)

- starts with critical event, determines the causes top-down and the consequences (forward search)
- ullet shows time and causal dependency
- table of symbols
  - event and condition symbols ⇒type of event or condition
  - logic symbols ⇒gates, relation between events
  - vertices  $\Rightarrow$ relations between consequences



## **Interface Analysis**

- ullet evaluate connections and relationships between components  $\Rightarrow$ incompatibilities and possibility for common-mode failures
- physical, functional or flow category
- $\bullet\,$  types of problems
  - no output from unit or interconnection failing
  - degraded output or partial interconnection failure
  - erratic output (intermittent or unstable operation)
  - excessive output
  - unprogrammed output
  - undesired side effects (e.g. heat damages nearby unit)
- similar to HAZOP, but more generalized

## State Machine Hazard Analysis (SMHA)

• build a state machine, check for hazard state

## Task and Human Error Analysis

## Qualitative Techniques

Procedure Task Analysis review procedures to verify they are effective and within context for mission task

Operator Task Analysis operators task broken down into separate operations

Action Error Analysis (AEA) forward search strategy to identify potential deviations in human performance

• potential deviations: forget a step, wrong order of steps, taking too long for a step

Work Safety Analysis (WSA) similar to HAZOP, search process is applied to work steps ⇒identify hazards and causes

### Quantitative Techniques

• humand error results from human-task mismatch, poor interfaces, poor operating procedure design

Simple and Vigilance Tasks sequence of simple tasks with little to no decision required

- assign probabilities with which the task breaks
- series tasks ⇒product of probabilities
- tree tasks  $\Rightarrow$ logic combination
- also possible: use empirical data for probabilities

Complex Control Tasks simple task model inadequate, when technology changes fast ⇒decision making, complex problem solving