



ANAR ABDULLAZADA

4rd Year Computer Science student.

PROFILE

Computer Science student.

I am a fast learner and a curious person, looking forward to my first work experience. I want to put my academic Software Developer skills to use in the industry.

PROJECTS

Web application (VTT) for managing characters in a TTRPG


Web app of "The mind game" we made with team of 3 people.

Various smaller projects i wrote at university. [github](#).

CONTACT ME

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 Baku, Nizami region
Barhuz Nuriyev
15/9A St.

➤ EDUCATION

FRENCH-AZERBAIJANI UNIVERSITY - UFAZ
Computer Science, in progress. 2020-2023

➤ LANGUAGE

Advanced English.

Conversational Russian.

Beginner French.

Native Azerbaijani.

➤ DEVELOPER SKILLS

Basic Front-end technologies. HTML, CSS, JS
ReactJs JSX

Node.js Express, Working with APIs

MySQL and PostgreSQL

Basics of Docker, GitHub

Numpy, Matplotlib, Pandas, some PyTorch

OOP, Java, Python

C, C (POSIX)

Agile, Data Structure and Algorithms

➤ CERTIFICATIONS

ACTINSPACE HACKATHON

We worked together to come of with solutions for pandemic prediction. I contributed by making a prototype for the demonstration of the disease prediction algorithm with simple simulated cities and charts showing the spreading of disease in real time in *matplotlib* library of Python.