

# ANAR ABDULLAZADA

Software Developer/Engineer

4rd Year Computer Science student at Strasbourg university (UFAZ)

## PROFILE

I am capable Computer Science student who is a fast learner and a curious person, looking forward to my first **work** experience.

I want to put my academic Software Developer skills to use in the industry.

## PROJECTS

Web application (VTT) for managing characters in a TTRPG. (deployed)


Web app of "The mind game" we made with team of 3 people.

Various smaller projects i wrote at university.

## CONTACT

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 Baku, Nizami region  
Barhuz Nuriyev  
15/9A St.

## ➤ EDUCATION

**FRENCH-AZERBAIJANI UNIVERSITY - UFAZ**

Computer Science, in progress. 2020-2023

## ➤ DEVELOPER SKILLS

Basic Front-end technologies. HTML, CSS, JS  
ReactJs JSX

Node.js Express, Working with APIs

MySQL and PostgreSQL

Basics of Docker, GitHub

Numpy, Matplotlib, Pandas, some PyTorch

OOP, Java, Python

C, C (POSIX)

Agile, Data Structure and Algorithms

## ➤ EXPERIENCE

- I have experience building and deploying web applications, one of which i have later turned into PWA (progressive web apps) for Android and IOS.
- I have experience with data structures and algorithms both from university and personal projects

## ➤ LANGUAGES

Advanced English.

Native Azerbaijani.

Conversational Russian.

Beginner French.

## ➤ CERTIFICATIONS

### ACTINSPACE HACKATHON

We worked together to come up with solutions for pandemic prediction. I contributed by making a prototype for the demonstration of the disease prediction algorithm with simple simulated cities and charts showing the spreading of disease in real time in *matplotlib* library of Python.