# Kerwin Lim - Project Portfolio

# Introduction



[github] [linkedin]

Hello! My name is Kerwin Lim. I'm a Computer Science Major at the National University of Singapore (NUS). I'm currently in my second year of studies.

This portfolio page aims to document the contributions I have made in the development of TutorAid. TutorAid is a project that my team and I completed for our CS2103T module. We have put in our heart and soul creating TutorAid. It has been a tremendous learning journey for my team and I and we hope that users will enjoy and benefit from our product!

# **PROJECT: TutorAid**

# **Overview**

TutorAid is a useful application created for Tutors, by Tutors. The purpose of our application is to be a all encompassing solution to store information such as notes and reminders. Our product is made for tutors and teaching assistants in NUS. However, we have plans to expand to tutors in general.

TutorAid is a comprehensive solution with complete integration of its features. Some of its features include: tasks, reminders, notes, student profile and earnings. Our features have been tailored to suit the needs of our target audience. By storing their information in one central location, tutors' workspace can be made more organized. This can help improve productivity and enable a smooth workflow. A clear space is indeed a clear mind.

TutorAid is a Command Line Interface (CLI) based tool that caters to professionals adept at typing. We have recently added more Graphical User Interface (GUI) features to make TutorAid more user friendly and to increase efficiency..

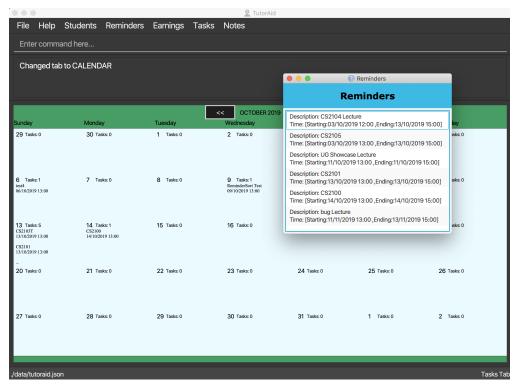


Figure 1. The Graphical User Interface of TutorAid

## Role

My main role was to prototype and develop the Reminders feature, the Calendar feature and make enhancements to the Graphical User Interface. The following sections illustrate these enhancements in more detail, as well as the relevant documentation I have added to the user and developer guides in relation to these enhancements.

# **Summary of contributions**

## • Major enhancement: added Reminders Feature

- What it does: allows users to add Reminders. These will then be displayed in a reminders window that will pop up and remind users of urgent tasks.
- Justification: This feature improves the product significantly because users can be reminded
  of urgent and important tasks at hand. This will ensure that users have ample time to plan
  and complete their tasks punctually.
- Highlights: This feature allows users to create, remove and find Reminders. It required an
  in-depth analysis of design as it is also linked to the Tasks feature. Users can create
  reminders for a specific task when creating said task. This highlights TutorAid's integration
  of all features with each other.

#### • Major enhancement: added Calendar Graphical User Interface

- What it does: allows users to view their Tasks chronologically. These will be reflected on the Calendar in Calendar View. Calendar View helps users keep track of tasks and plan their schedule better.
- Justification: This feature improves the product significantly because a user can view their

- overall schedule. This can help users locate their busy periods and plan accordingly. It will also alert users of what tasks are due and when.
- Highlights: Calendars have a plethora of benefits: helping users prioritize, stay on task, increase productivity etc. Its implementation required integrating with the Tasks feature to be able to accurately display the Tasks Description and Start Date. Clicking on a date will also bring up the list of tasks due on that particular date.

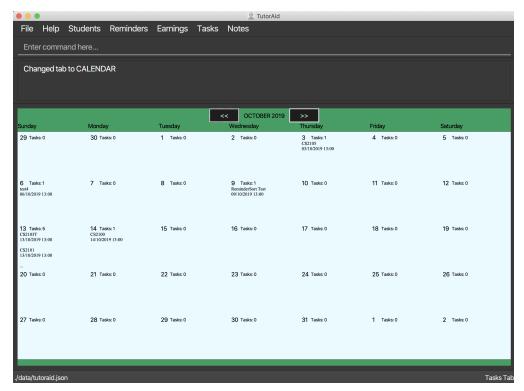


Figure 2. Calendar View

• Minor enhancement: added delete button for easy deletion of Reminders and Notes.

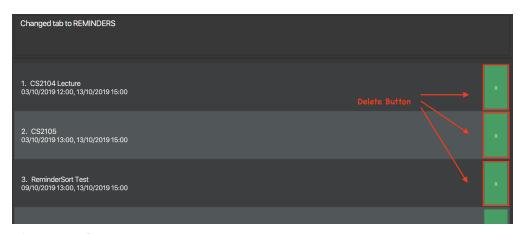


Figure 3. Delete Button

• Minor enhancement: added tabs in the Menu Bar for easy changing of tab.

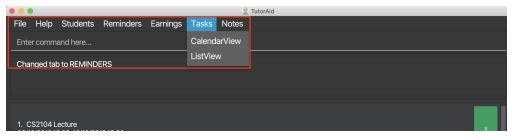


Figure 4. Change Tab

• **Minor enhancement**: added a tab status at the bottom right corner for users to know which tab they are viewing.



Figure 5. Tab status

- **Minor enhancement**: improved overall Graphical User Interface such as designing of the Login Page.
- Code contributed: [All commits] [Code Contributions]
- Other contributions:
  - Project management:
    - Managed and assigned these issues for the project: #177, #178, #229, #230
    - Managed bugs reported by other users in Practical Exam Dry Run: #268, #297
    - Managed releases v1.1 v1.4 (4 releases) on GitHub
  - Enhancements to existing features:
    - Wrote multiple tests for existing features to increase code coverage incrementally (, , #)
    - Updated the GUI (Pull requests #222, #329, #337, #346)
  - Documentation:
    - Added detailed implementation documentation for the reminders, calendar and gui feature in User Guide
    - Did cosmetic tweaks to existing contents of the User Guide: #362
  - Community:
    - PRs reviewed (with non-trivial review comments): #161, #188
    - Reported bugs and suggestions for other teams in the class (examples: #109, #105)

## Contributions to the User Guide

Given below are sections I contributed to the User Guide. They showcase my ability to write documentation targeting end-users.

## **User Interface**

#### **Tab Status**

The Tab that you are currently on will be shown on the bottom right corner

## Change tab: tab

Change tab to any of the available ones.

Format: change\_tab tab/DESTINATION

Examples (All available destinations listed):

- change\_tab tab/earnings
- change\_tab tab/calendar
- change\_tab tab/student\_profile
- change\_tab tab/reminders
- change\_tab tab/notepad
- change\_tab tab/task

The user may alternatively choose to change tab by using the Items on the Menu Bar.

## **Delete Button**

Delete Button for Reminders and Notes for quick and easy removal of Reminder or Note.

## Reminders

### **Add Reminder**

Adds reminders.

Reminders must be unique and cannot have the same DESCRIPTION Format: add reminder rd/DESCRIPTION rt/START TIME, END TIME

TIP

A Reminder can have more than one time slots.

- START\_TIME and END\_TIME must be in the format "dd/MM/YYYY HH:mm, dd/MM/YYYY HH:mm".
- The END\_TIME must be after the START\_TIME.
- If there are multiple task times, they will be automatically sorted based on their START\_TIME.

### Examples:

add\_reminder rd/CS2103T Homework rt/13/10/2019 13:00, 13/10/2019 15:00

## **Delete Reminder**

Removes the reminder.

Format: delete\_reminder INDEX

### Examples:

- delete\_reminder 1
  - INDEX must be a positive integer.

Reminders can also be deleted easily by clicking the delete button

## Finding Reminders based on Description: find\_reminder\_by\_description

Find specific reminders by description and list them.

Format: find\_reminder\_by\_description DESCRIPTION ...

- The DESCRIPTION is case insensitive. e.g cs2100 will match CS2100
- Only full words will be matched. e.g. 2100 will not match CS2100
- Can find using more than one DESCRIPTION at a time.

## Examples:

- find\_reminder\_by\_description CS2103T
- find\_reminder\_by\_description CS2103T, cs2100

## Finding Reminders based on Date: find\_reminder\_by\_date

Find specific reminders by date and list them.

Format: find\_reminders\_by\_date DATE ...

• The DATE should be in the format dd/MM/YYYY. e.g 12/10/2019

### Examples:

• find\_reminders\_by\_date 13/10/2019

## Listing all reminders : list\_reminder

List all reminders.
Format: list\_reminder

• Reminders are automatically sorted by Start DATE with the most upcoming being on top.

### **Reminder Window**

The Reminder Window will pop up when Tutoraid is first loaded up. It will list all the Reminders at hand.

## **Calendar View**

Views the Task in Calendar View

Clicking on a date will show the user the Tasks with that date as its Start Time in normal list view.

TIP

The Calendar will display the tasks starting on that date and the amount of tasks starting on that date.

If there is a Task starting on that date, only the Task's DESCRIPTION and START\_TIME will be displayed on the calendar.

- The maximum number of tasks that can be shown on each date is 2. If there are more than 2 tasks on a date, a ··· will be added at the bottom of that date to indicate that there are more tasks not shown.
- The Calendar will display the tasks starting on that date and the amount of tasks starting on that date.
- If there is a Task starting on that date, only the Task's DESCRIPTION and START\_TIME will be displayed on the calendar.

# Contributions to the Developer Guide

Given below are sections I contributed to the Developer Guide. They showcase my ability to write technical documentation and the technical depth of my contributions to the project.

## **Reminder Features**

### **Add Reminder**

The add\_reminder command allows for tutors to add their reminders into TutorAid.

The format for the add\_reminder command is as follows:

add\_reminder rd/<DESCRIPTION rt/<TIME>

#### Overview

The add claim add\_reminder mechanism is facilitated by addReminderCommand and addReminderParser, taking in the following input from the user: Description, Time, which will construct Reminder objects.

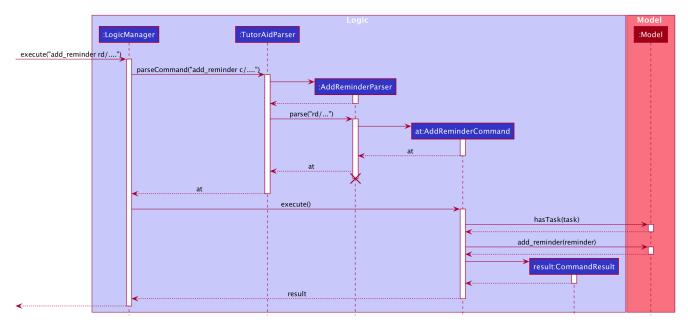


Figure 6. Add Reminder Command Sequence Diagram

NOTE

The lifeline for AddReminderParser should end at the destroy marker (X) but due to a limitation of PlantUML, the lifeline reaches the end of diagram.

The addReminderCommand implements Parser with the following operation:

- addReminderParser#parse() This operation will take in a String input from the user and create individual objects based on the prefixes rd/ and rt/. The String value after the respective prefixes will create the respective objects. A validation check will be done to ensure that the strings that are entered by the user is entered correctly. If any of the strings entered are invalid, an error will be shown to the user to enter the correct format of the respective objects.
  - description would use ParserUtil#parseReminderDescription() to ensure that the description typed by the user is in the correct format.
  - time would use ParserUtil#parseReminderTime() to ensure that the content is in the correct format.
- After validation of the individual objects, a Reminder object would be created with the parameters description and time.
- addReminderParser would then return a addReminderCommand object with the parameter, Reminder object.

The following activity diagram summarizes what happens when a user executes a new command. **Example Scenerio** 

- Step 1: The user enters add\_reminder rd/teach rt/23/01/2019 13:00, 23/01/2019 15:00 to add a reminder for teaching classes.
- Step 2: LogicManager would use TutorAidParser#parse() to parse input from the user.
- Step 3: TutorAidParser would match the command word given by the user with the correct

command. In this example, the given command is add\_reminder, thus, addReminderParser object would be created with the user's input.

- Step 4: addReminderParser performs a validation check on each of the respective objects through addReminderParser#parse(). In this case, it would use ParserUtil#parseReminderDescription() and ParserUtil#parseReminderTime(). It would then return a addReminderCommand object with a Reminder object.
- Step 5: LogicManager would execute addReminderCommand#execute. In this particular method, the Reminder object will be check with the rest of the prior Reminder object, to ensure that there is no duplicate Reminder object. If there are no similar Reminder object with the same parameters created previously, it would then be added into the reminder list.
- Step 6: addReminderCommand would then return a CommandResult to LogicManager, which would show the user that the new Reminder object have been successfully added.

### **Delete Reminders**

This command allows the user to delete reminders from the existing reminders list through its index.

The delete reminders command is facilitated by the DeleteReminderCommand and DeleteReminderParser.

The delete reminder command is part of the logic component of our application. It interacts with the model component of our software application.

### **Overview**

The DeleteReminderParser implements Parser with the following operation:

• DeleteReminderParser#parse() - This operation will take in an int input from the user, that the user wants to delete, which will correspond to the index shown on the reminders list on the application. This will delete the reminders in the reminders list. If an invalid format is entered or an invalid index is entered, there will be a prompt from the commmand parser.

## **Current Implementation**

The delete earnings command is executed by the DeleteReminderCommand. Currently, the deletion of any earnings is done based on the INDEX of the reminders entry.

During the design of our delete reminders function, we considered between two alternatives.

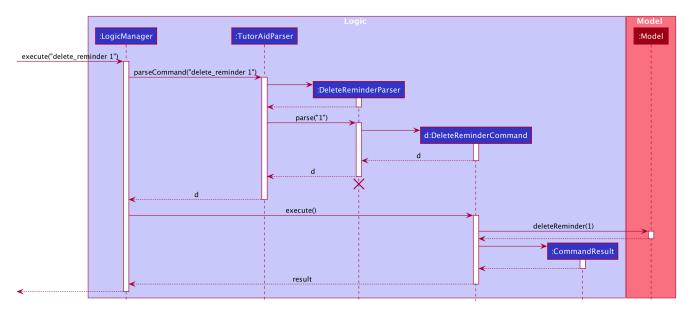


Figure 7. Delete Reminder Sequence Diagram

#### **Example Scenerio**

- Step 1: The user enters delete\_reminder 1 to delete a reminder with index 1.
- Step 2: LogicManager would use TutorAidParser#parse() to parse input from the user.
- Step 3: TutorAidParser would match the command word given by the user with the correct command. In this example, the given command is delete\_reminder, thus, deleteReminderParser object would be created with the user's input.
- Step 4: deleteReminderParser performs a validation check on each of the respective objects through deleteReminderParser#parse().
- Step 5: LogicManager would execute deleteReminderCommand#execute. In this particular method, the Reminder object will be of that index will be deleted from the current unique filtered reminder list.
- Step 6: deleteReminderCommand would then return a CommandResult to LogicManager, which would show the user that the new reminder list.

## Tab Change feature

Tab Change feature is a type of Command that allows users to change to respective windows for using different features in the system. Tab change function is implemented in using both CLI and GUI. User can execute tab change by typing command in the command box or by interaction with the GUI component (Menu Bar)