Neural Machine Translation

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Sequence-to-Sequence Model (Seq2Seq)

English

German

```
"do you agree" => [Seq2Seq] => "bist du einverstanden"

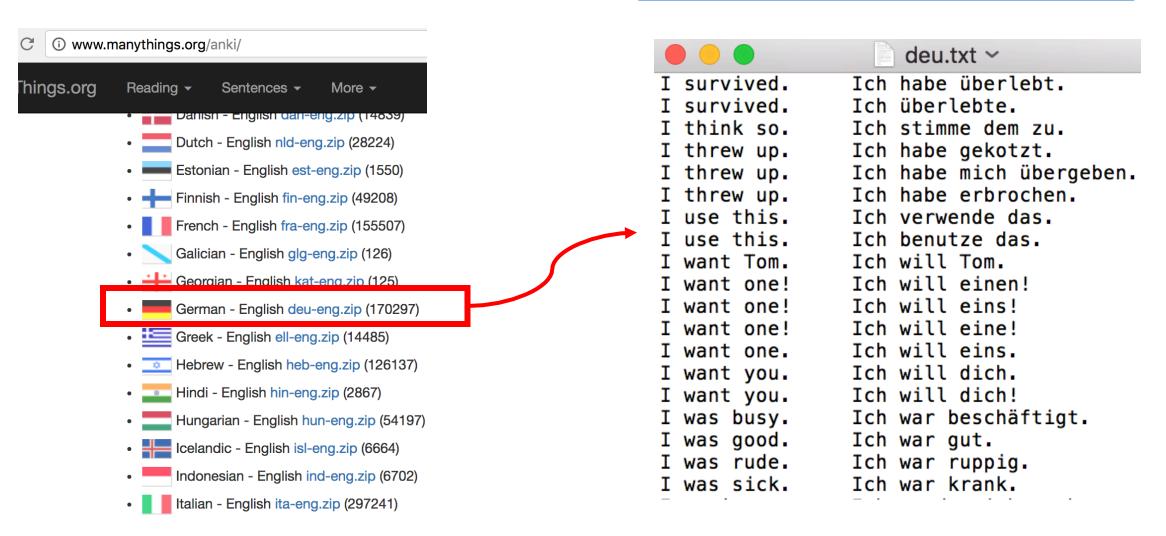
"go to sleep" => [Seq2Seq] => "gehen Sie schlafen"

"We will fight" => [Seq2Seq] => "Wir werden kämpfen"
```

Machine Translation Data

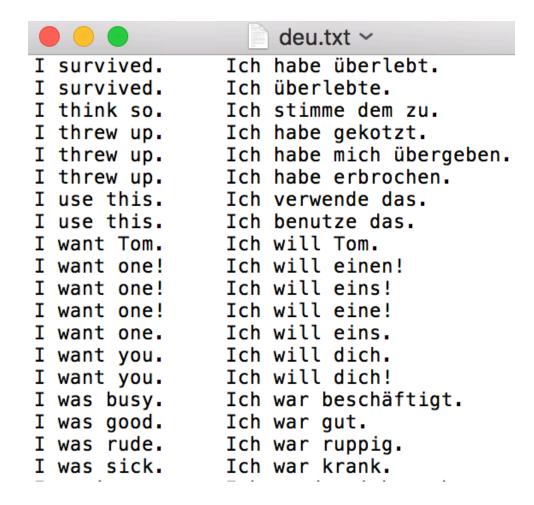
Datasets

• Tab-delimited Bilingual Sentence Pairs: http://www.manythings.org/anki/



1. Processing the Data

• **Preprocessing**: to lower case, remove punctuation, remove non-printable chars.



```
    input_texts => [Eng_Tokenizer] => input_tokens
    target_texts => [Deu_Tokenizer] => target_tokens
```

Use 2 different tokenizers for the 2 languages

```
    input_texts => [Eng_Tokenizer] => input_tokens
    target texts => [Deu Tokenizer] => target tokens
```

Tokenization in the char-level.

Tokenization in the word-level.

```
    input_texts => [Eng_Tokenizer] => input_tokens
    target texts => [Deu Tokenizer] => target tokens
```

Tokenization in the char-level.

Eng_Tokenizer

```
• "I_am_okay." => ['i', '_', 'a', 'm', ..., 'a', 'y']
```

Deu_Tokenizer

```
• "Es geht mir gut" => ['e', 's', '_', ..., 'u', 't']
```

Question: Why 2 different tokenizers?

Answer: In the char-level, languages have different alphabets/chars.

- English: A a, B b, C c ..., Z z. (26 letters ×2).
- German: 26 letters, 3 umlauts (Ä,Ö,Ü), and one ligature (ß).
- Greek: A α , B β , $\Gamma \gamma$, $\Delta \delta$, ..., $\Omega \omega$. (24 letters \times 2).
- Chinese: 金木水火土…赵钱孙李 (a few thousands characters).
- Japanese: あいうえお… (46 Hiragana, 46 Karagana, hundreds 漢字).

Question: Why 2 different tokenizers?

Answer: In the word-level, languages have different vocabulary.

• English:

Machine learning is a generic term for the artificial generation of knowledge from experience: An artificial system learns from examples and can generalize these after completion of the learning phase.

• Deutsche:

Maschinelles Lernen ist ein Oberbegriff für die künstliche Generierung von Wissen aus Erfahrung: Ein künstliches System lernt aus Beispielen und kann diese nach Beendigung der Lernphase verallgemeinern.

3. Encoding

Eng_Dictionary

- 'a' => 1
- 'b' => 2
- 'c' => 3
- 'd' => 4
- ...
- 'z' => 26
- ' ' **=>** 27

Deu Dictionary

- '\t' => 1 start sign
- '\n' => 2 stop sign
- 'a' => 3
- 'b' => 4
- 'c' => 5
- 'd' => 6
- •
- 'z' => 28
- ' ' => 29

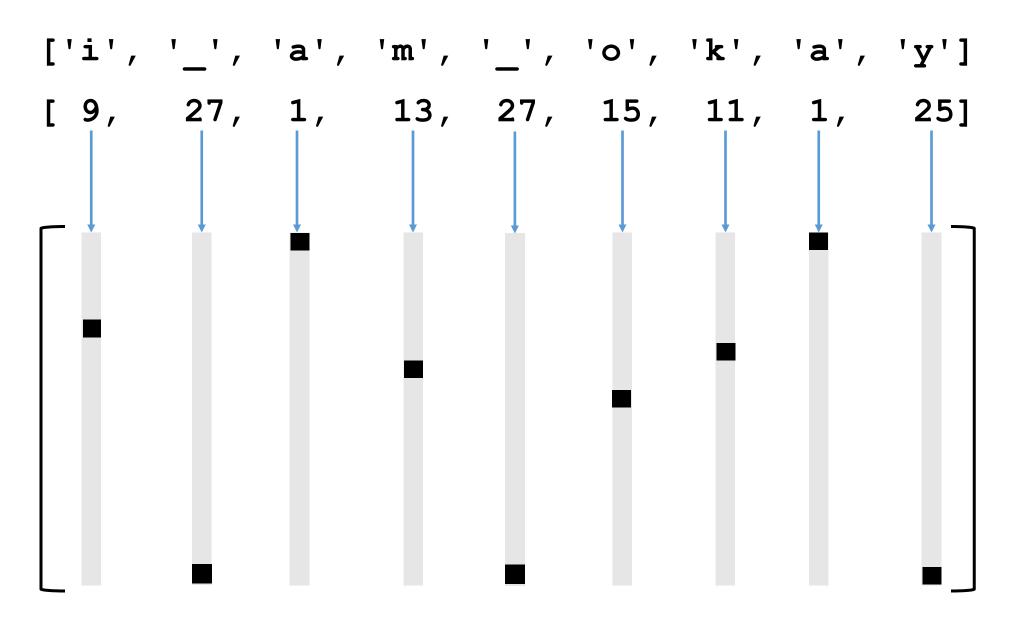
3. Encoding

```
"I am okay."
                           Eng_Tokenizer
['i', '_', 'a', 'm', '_', 'o', 'k', 'a', 'y']
                           Encoding using <a href="Eng_Dictionary">Eng_Dictionary</a>
[ 9, 27, 1, 13, 27, 15, 11, 1, 25]
```

3. Encoding

```
"Es geht mir gut"
['e', 's', '_', 'g', 'e', ..., 'g', 'u', 't']
                    Encoding using Deu_Dictionary
[7, 21, 29, 9, 7, ..., 9, 23, 22]
```

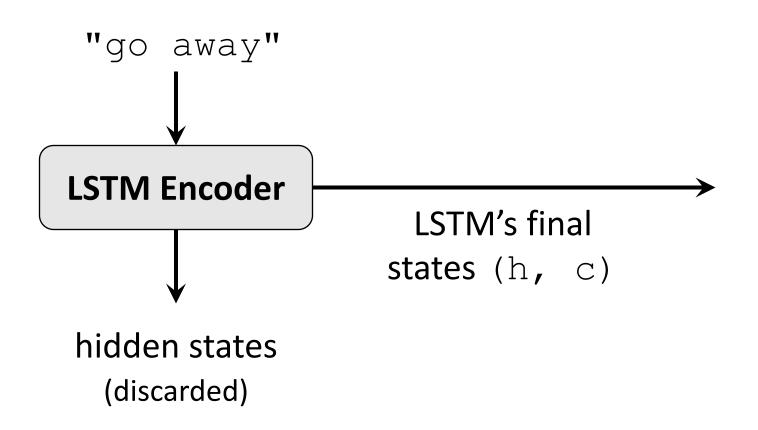
4. One-Hot Encoding (Char to Vector)

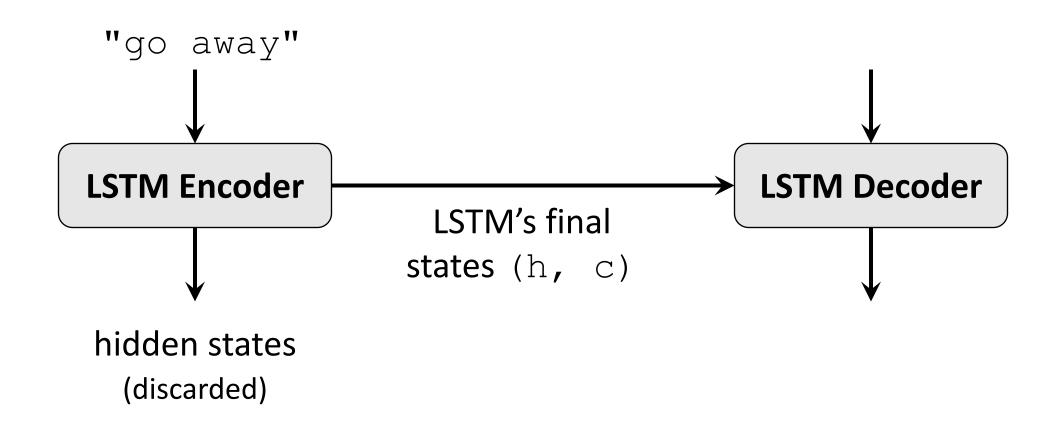


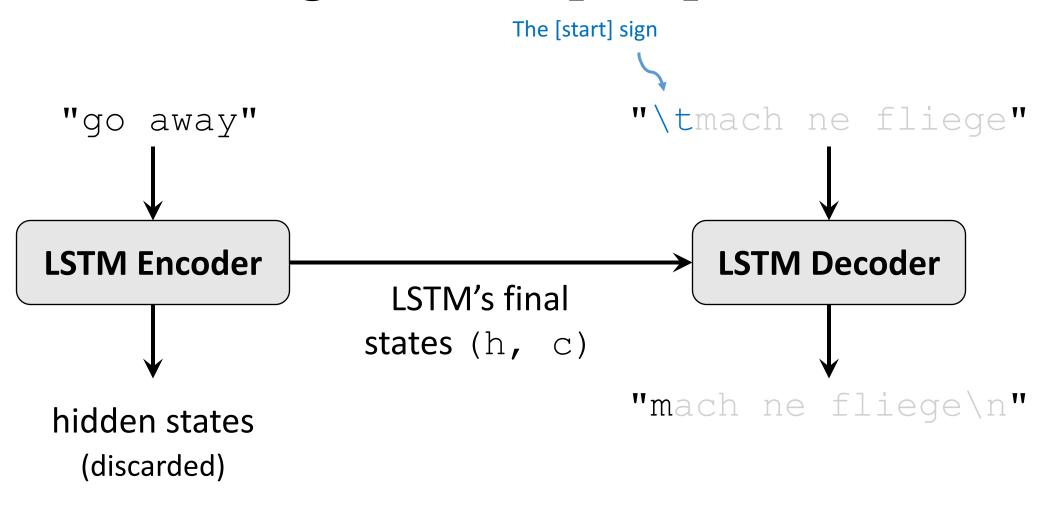
4. One-Hot Encoding v.s. Embedding

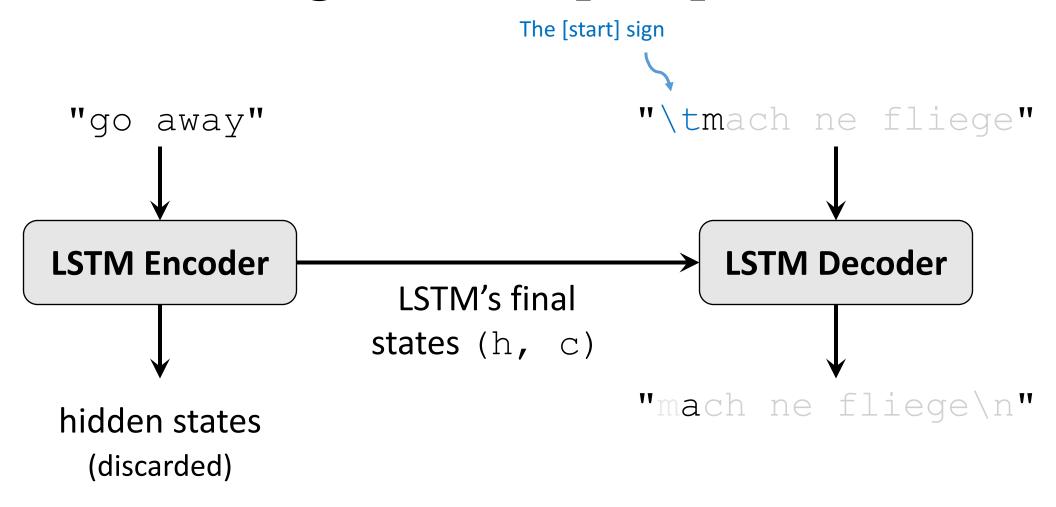
- There are around 100 frequent characters. (Vocabulary ≈ 100 .)
- There are around 10K frequent English words. (Vocabulary $\approx 10K$.)
- One-hot converts a character to 100-dim vector.
- One-hot converts a word to 10K-dim vector. (Too big.)
- Conclusion:
 - For char-level tokenization, use one-hot.
 - For word-level tokenization, use an embedding layer.

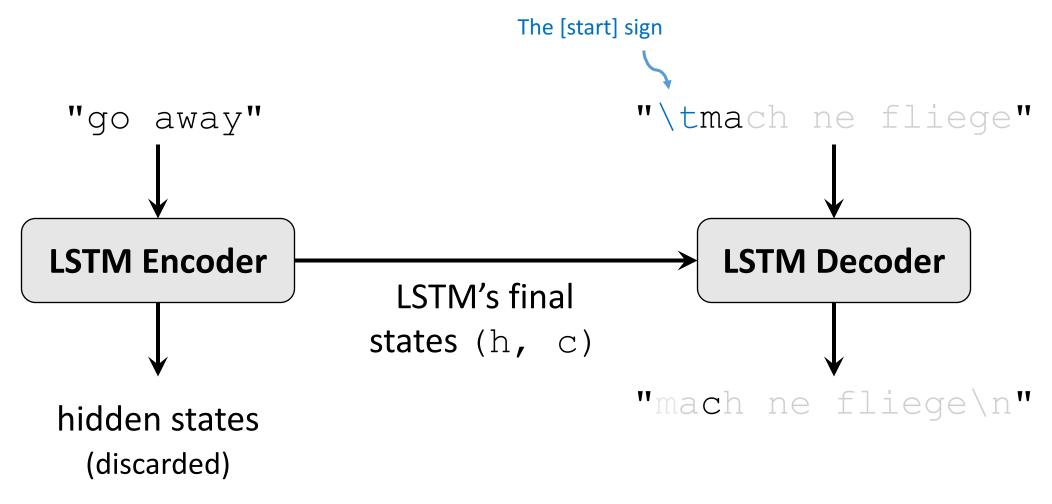
Seq2Seq Model: Training

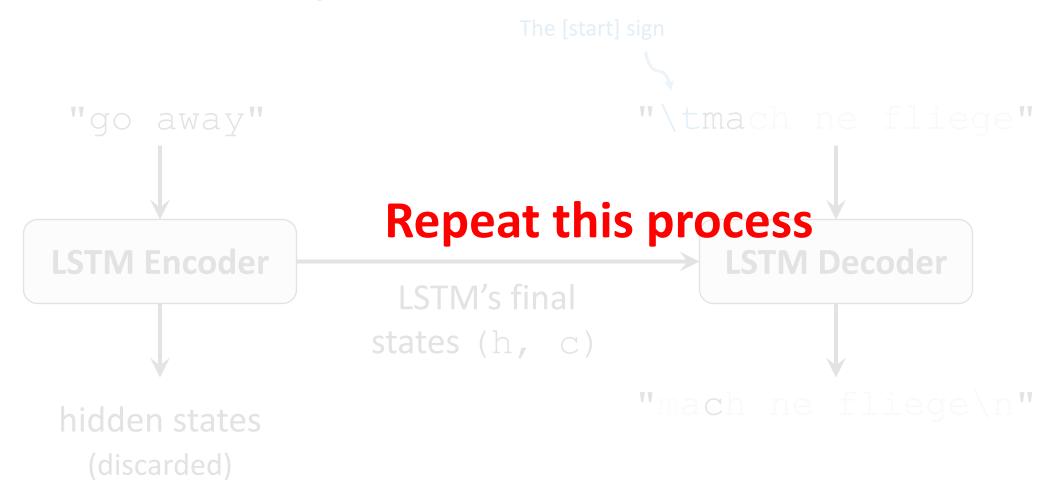


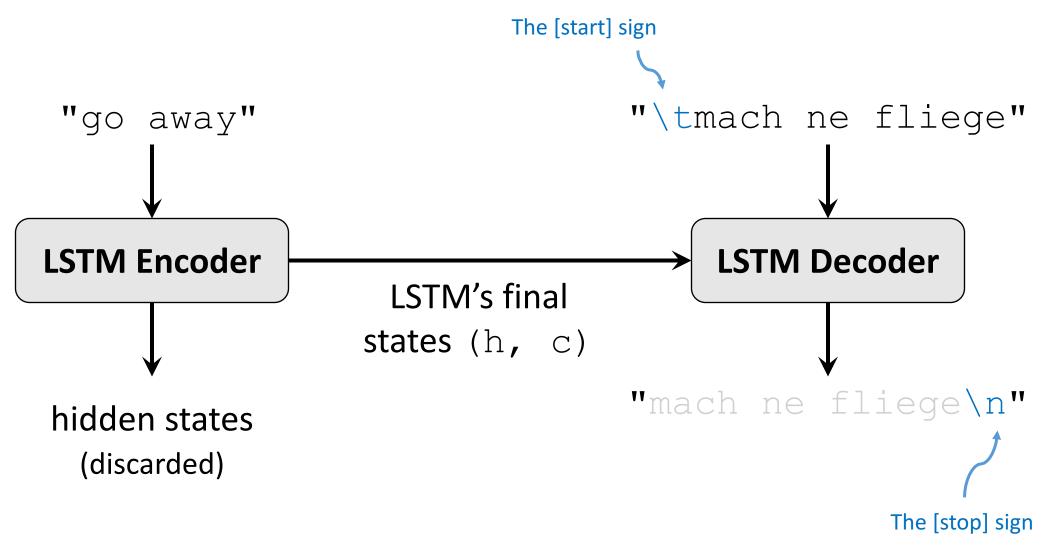


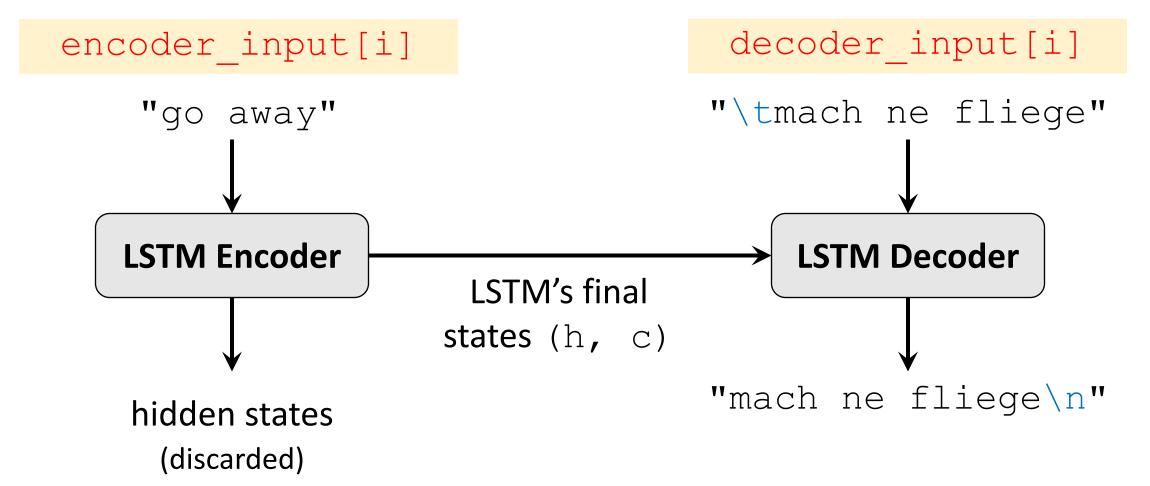




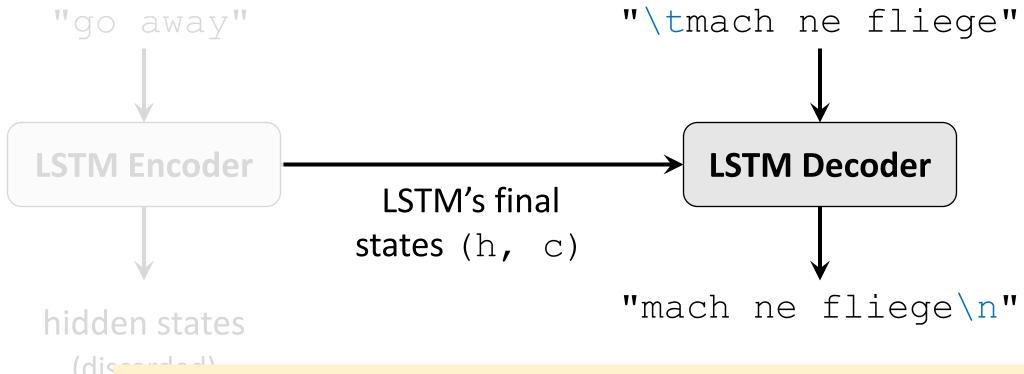








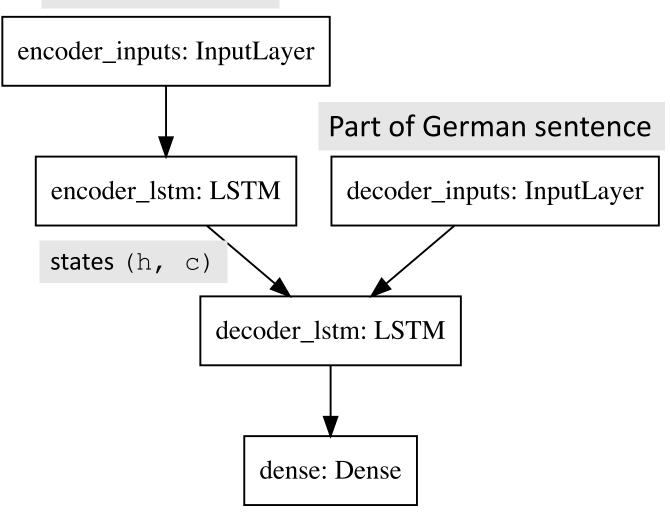
```
decoder input[i]
encoder input[i]
                                   "\tmach ne fliege"
    "go away"
                                       LSTM Decoder
   LSTM Encoder
                      LSTM's final
                    states (h, c)
                                   "mach ne fliege\n"
   hidden states
     (discarded)
                                  decoder target[i]
                            (left shift of decoder input[i])
```



- The decoder is a text generator (in the previous lecture).
 - Difference from the simple text generator: the initial states are determined by the encoder.

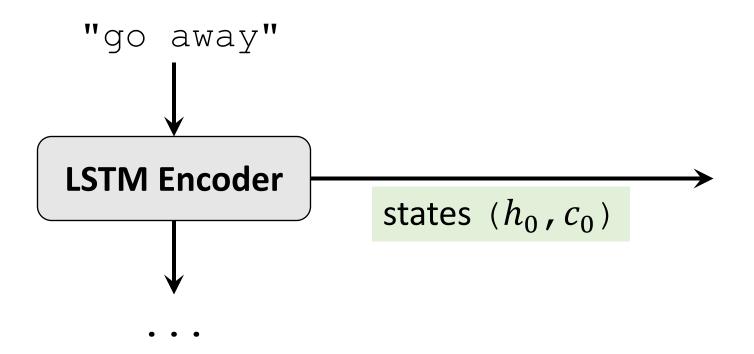
Seq2Seq Model in Keras

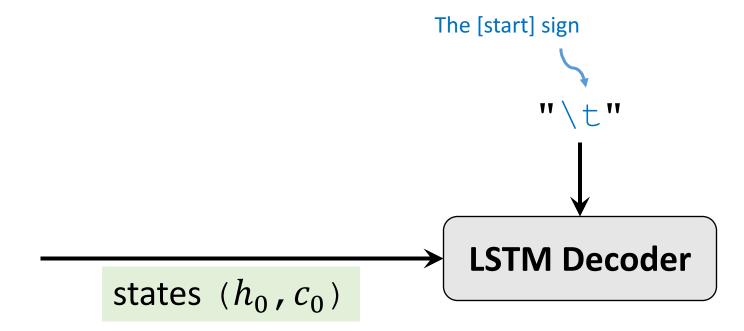
English sentence

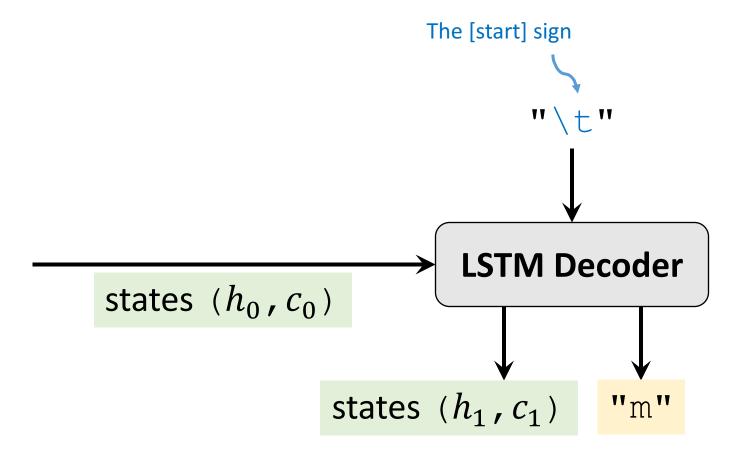


Prob. distribution over the next German char

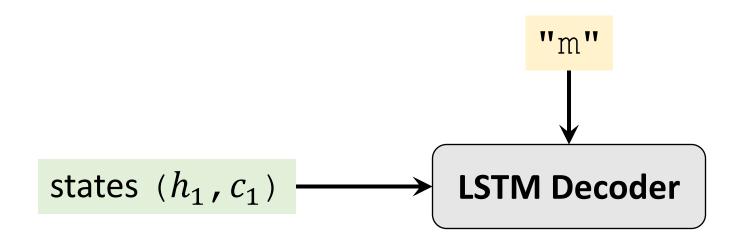
Inference Using the Seq2Seq Model



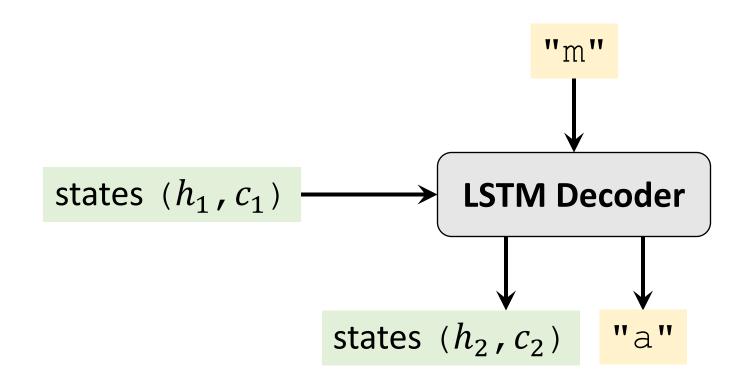




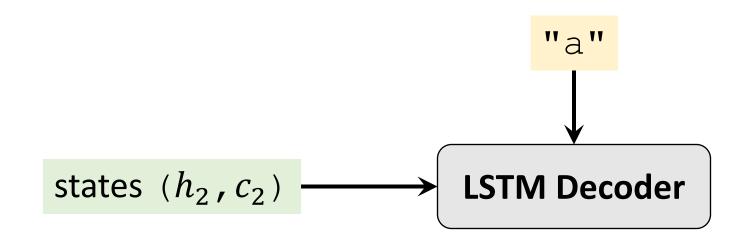
Record: "m"



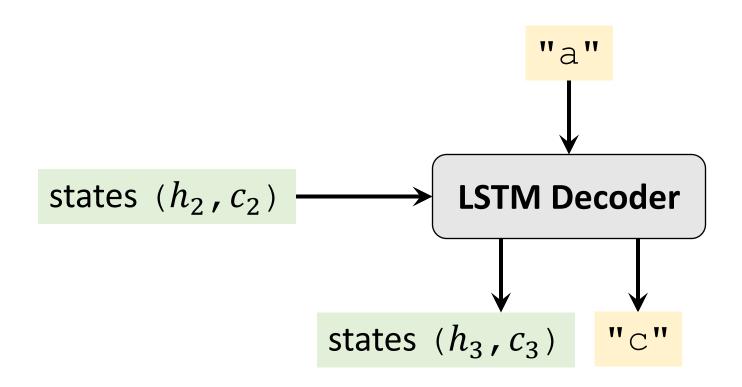
Record: "m"



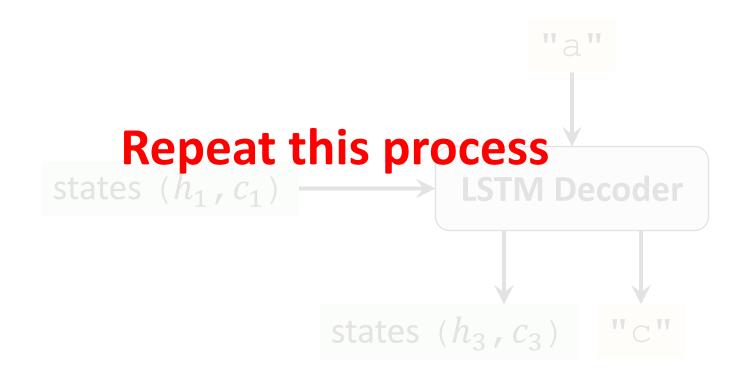
Record: "ma"



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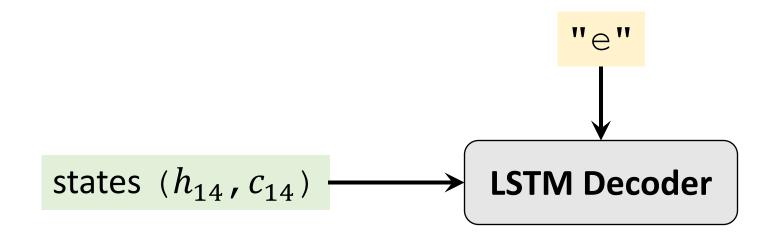


Record: "mac"



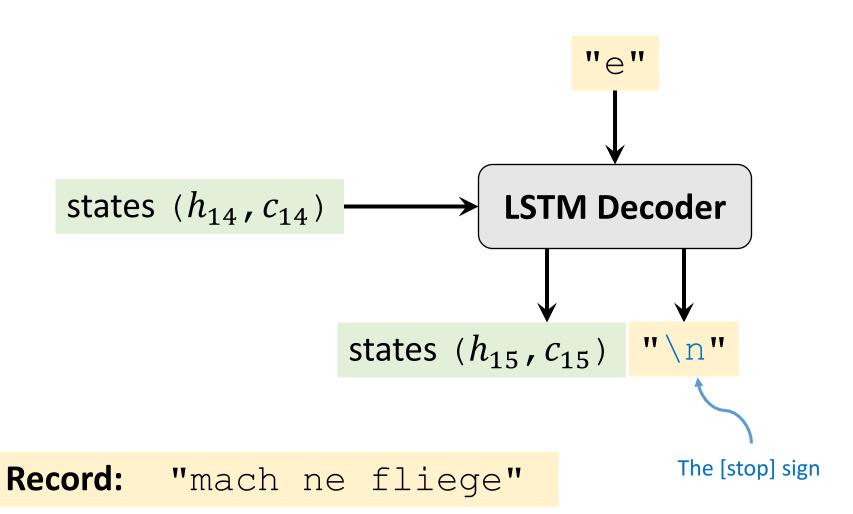
Record: "mac"

Inference

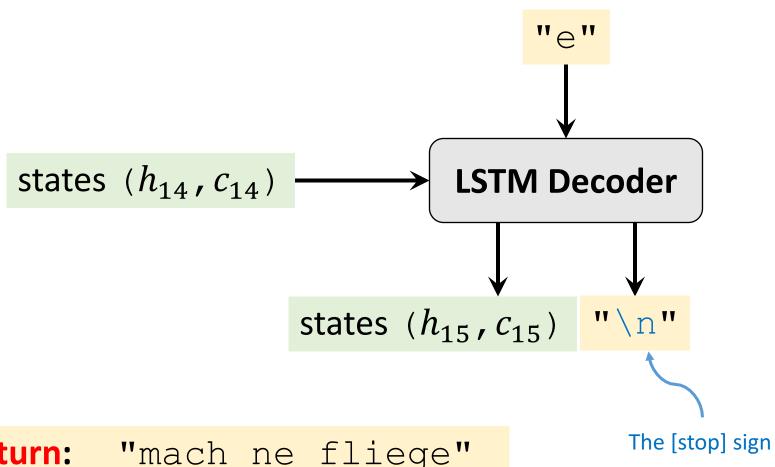


Record: "mach ne fliege"

Inference



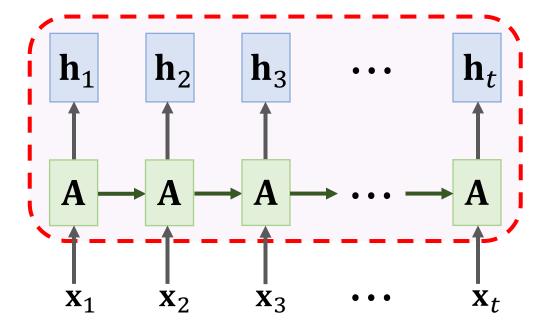
Inference



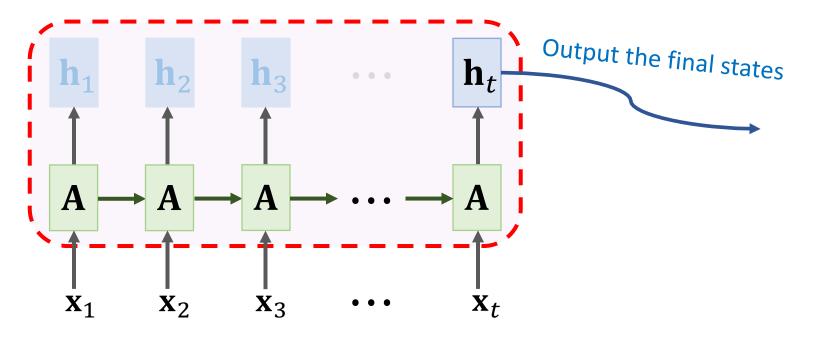
Return: "mach ne fliege"

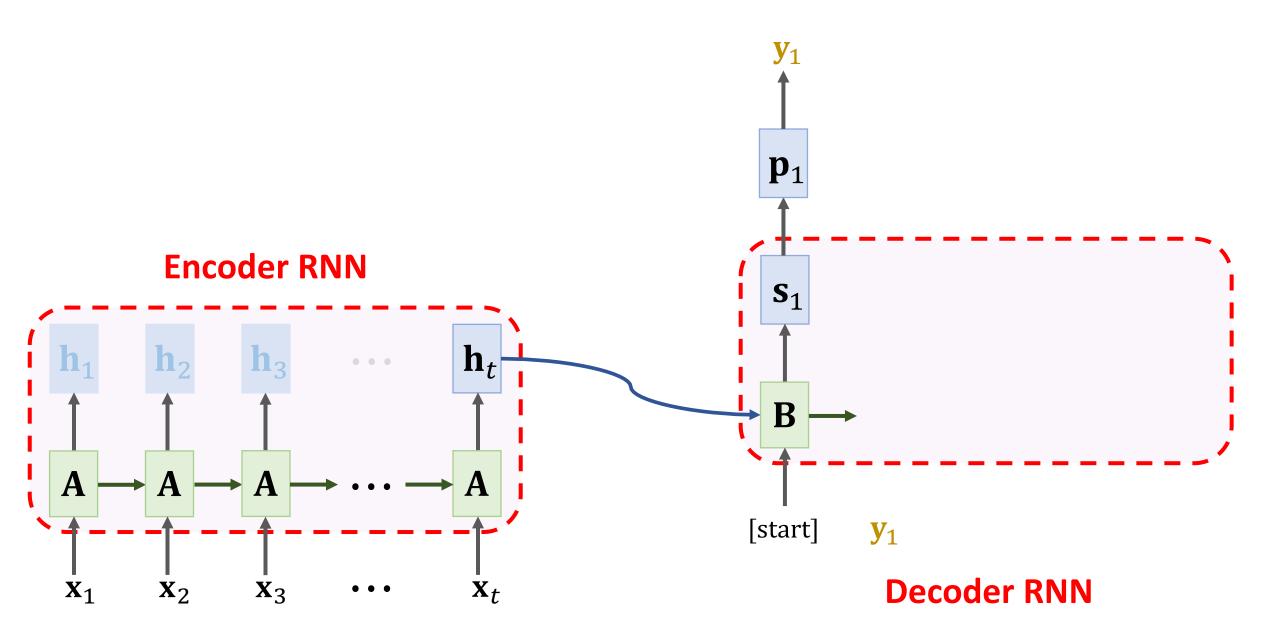
Summary

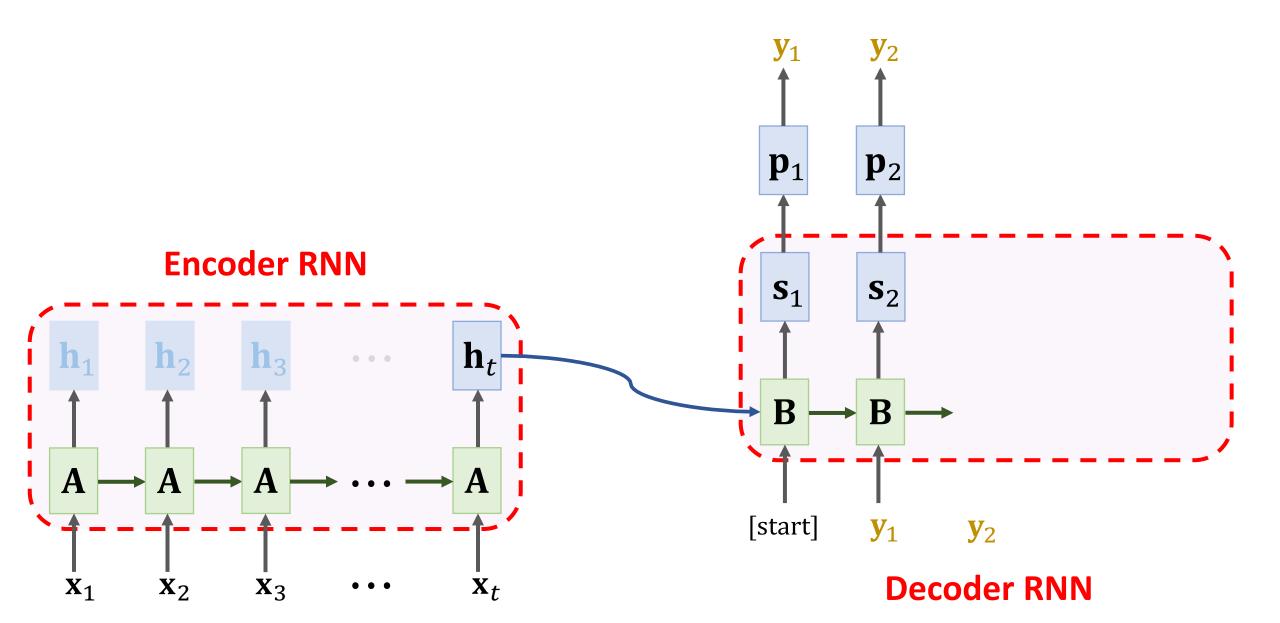
Encoder RNN

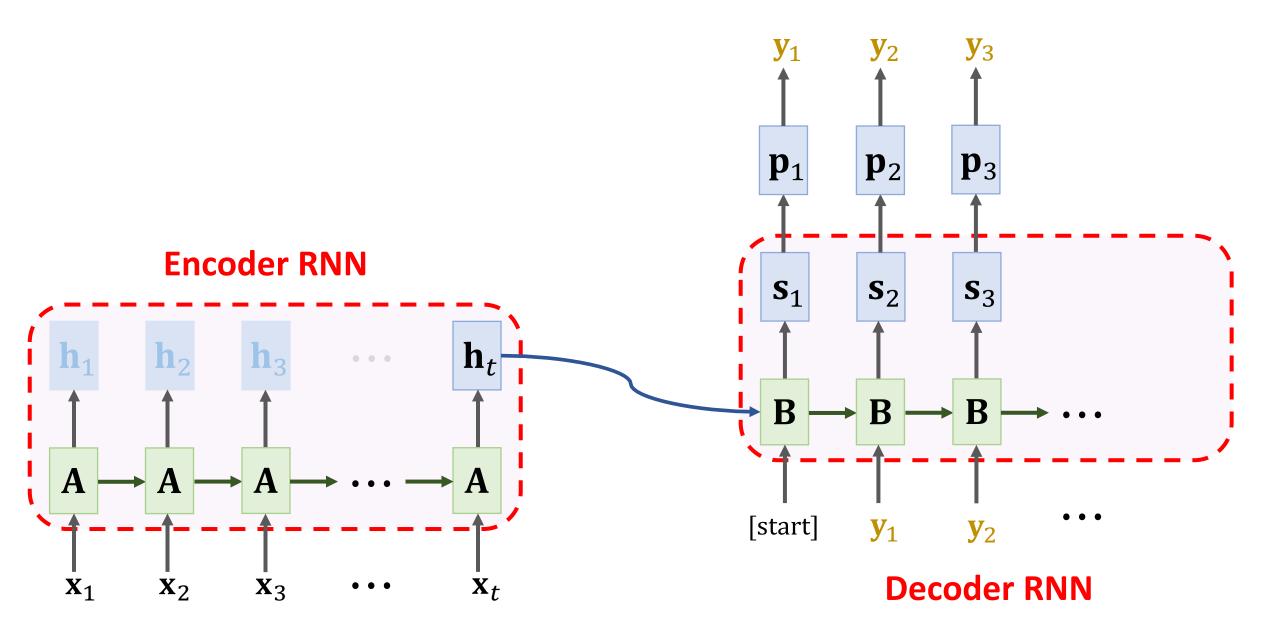


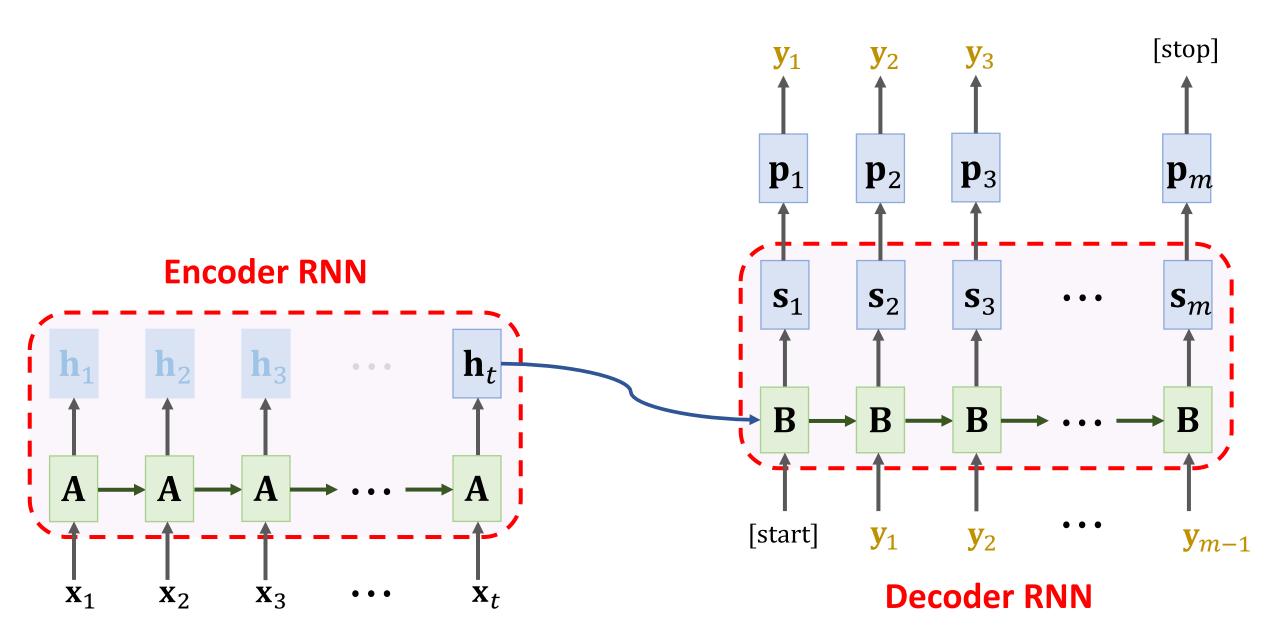
Encoder RNN







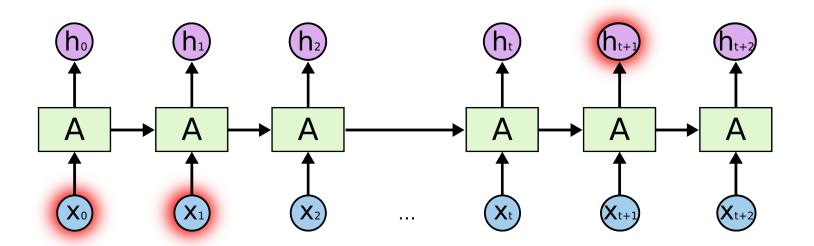




How to Improve?

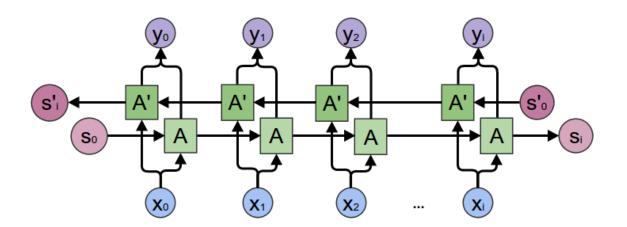
1. Bi-LSTM instead of LSTM

- The final states (\mathbf{h}_t and \mathbf{c}_t) of the Encoder have all the information of the English sentence.
- Really?
 - If the sentence is long (hundreds of tokens), the final states have forgotten the first tokens.



1. Bi-LSTM instead of LSTM

- The final states (\mathbf{h}_t and \mathbf{c}_t) of the Encoder have all the information of the English sentence.
- Really?
 - If the sentence is long (hundreds of tokens), the final states have forgotten the first tokens.
- Bi-LSTM (left-to-right and right-to-left) remembers the first tokens.



2. Word-Level Tokenization

- Word-level tokenization instead of char-level.
 - The average length of English words is 4.5 letters.
 - The sequences will be 4.5x shorter.
 - Shorter sequence → less likely to forget.

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- Word-level tokenization instead of char-level.
 - The average length of English words is 4.5 letters.
 - The sequences will be 4.5x shorter.
 - Shorter sequence → less likely to forget.
- But you will need a large dataset!
 - # of (frequently used) chars is $\sim 10^2$ \rightarrow one-hot suffices.
 - # of (frequently used) words is $^{\sim}10^4$ \rightarrow must use embedding.
 - Embedding Layer has many parameters overfitting!