

day2 liaw-c++ text template engine

Wednesday, May 14, 2014
7:58 AM

See slides -- review of design discussion

Key Design Decision today -

Use Mustache specification for the markup language

Minimal subset will include basic tags and sections

Other possible features -

includes (partials)

Inverted sections (negation)

Discussion of parsing with spirit

Michael Caisse to create ast representation for spirit