

Security of distributed Model Predictive Control under False Data injection

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<https://bit.ly/3g3S6X4>



45 minutes !!!!

Good afternoon, thank you all for being here. I'm Rafael Accácio and I'm going to present my work on the security of distributed model predictive control under false data injection.

“Necessity is the mother of invention”



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“Necessity is the mother of invention”



- Electricity Distribution System
 - Heat distribution
 - Water distribution
 - Traffic management
- (include your problem here)

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- Multiple systems interacting
- Coupled by constraints
 - Technical/ Comfort
- Optimization objectives
 - Minimize energy consumption
 - Maximize user satisfaction
 - Follow a trajectory
- Solution \rightarrow MPC

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Find best control sequence using predictions based on a model.

- We need an optimization problem
 - Decision variable is the control sequence
 - Objective function to optimize
 - System's Model (states and inputs)
 - Other constraints to respect

For those who are not familiar with mpc. Mpc is the model based predictive controller.

Find best control sequence using predictions based on a model.

- We need an optimization problem
 - Decision variable is the control sequence
 - Objective function to optimize
 - System's Model (states and inputs)
 - Other constraints to respect (QoS, technical restrictions, ...)

The objective is to find the best control sequence using predictions based on a model.

Find **best** control sequence using predictions based on a model.

- We need an optimization problem
 - Decision variable is the control sequence
 - Objective function to optimize
 - System's Model (states and inputs)
 - Other constraints to respect (QoS, technical restrictions, ...)

When we say best,

Find optimal control sequence using predictions based on a model.

- We need an optimization problem
 - Decision variable is the control sequence
 - Objective function to optimize
 - System's Model (states and inputs)
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we mean optimal.

Find optimal control sequence using predictions based on a model.

- We need an optimization problem
 - Decision variable is the control sequence
 - Objective function to optimize
 - System's Model (states and inputs)
 - Other constraints to respect (QoS, technical restrictions, ...)

So we need to solve an optimization problem.

$$\begin{array}{ll} \underset{\mathbf{u}[0:N-1|k]}{\text{minimize}} & J(\mathbf{x}[0|k], \mathbf{u}[0 : N - 1|k]) \\ \text{subject to} & \left. \begin{array}{l} \mathbf{x}[\xi|k] = f(\mathbf{x}[\xi - 1|k], \mathbf{u}[\xi - 1|k]) \\ g_i(\mathbf{x}[\xi - 1|k], \mathbf{u}[\xi - 1|k]) \leq 0 \\ h_j(\mathbf{x}[\xi - 1|k], \mathbf{u}[\xi - 1|k]) = 0 \end{array} \right\} \begin{array}{l} \forall \xi \in \{1, \dots, N\} \\ \forall i \in \{1, \dots, m\} \\ \forall j \in \{1, \dots, p\} \end{array} \end{array}$$

Find optimal control sequence using predictions based on a model.

- We need an optimization problem
 - Decision variable is the control sequence
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And we have the control sequence of u as the decision variable.

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Find optimal control sequence using predictions based on a model.

- We need an optimization problem
 - Decision variable is the control sequence (Over horizon N)
 - Objective function to optimize
 - System's Model (states and inputs)
 - Other constraints to respect (QoS, technical restrictions, ...)

which is calculated for a horizon N

$$\begin{aligned} & \underset{\mathbf{u}[0:N-1|k]}{\text{minimize}} && J(\mathbf{x}[0|k], \mathbf{u}[0 : N - 1|k]) \\ & \text{subject to} && \left. \begin{aligned} \mathbf{x}[\xi|k] &= f(\mathbf{x}[\xi - 1|k], \mathbf{u}[\xi - 1|k]) \\ g_i(\mathbf{x}[\xi - 1|k], \mathbf{u}[\xi - 1|k]) &\leq 0 \\ h_j(\mathbf{x}[\xi - 1|k], \mathbf{u}[\xi - 1|k]) &= 0 \end{aligned} \right\} \begin{aligned} &\forall \xi \in \{1, \dots, N\} \\ &\forall i \in \{1, \dots, m\} \\ &\forall j \in \{1, \dots, p\} \end{aligned} \end{aligned}$$

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So, we need an objective function. For example follow a trajectory while minimizing the energy.

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A model of the system

$$\begin{array}{ll} \underset{\mathbf{u}[0:N-1|k]}{\text{minimize}} & J(\mathbf{x}[0|k], \mathbf{u}[0 : N - 1|k]) \\ \text{subject to} & \left. \begin{array}{l} \mathbf{x}[\xi|k] = f(\mathbf{x}[\xi - 1|k], \mathbf{u}[\xi - 1|k]) \\ g_i(\mathbf{x}[\xi - 1|k], \mathbf{u}[\xi - 1|k]) \leq 0 \\ h_j(\mathbf{x}[\xi - 1|k], \mathbf{u}[\xi - 1|k]) = 0 \end{array} \right\} \begin{array}{l} \forall \xi \in \{1, \dots, N\} \\ \forall i \in \{1, \dots, m\} \\ \forall j \in \{1, \dots, p\} \end{array} \end{array}$$



Find optimal control sequence using predictions based on a model.

- We need an optimization problem
 - Decision variable is the control sequence (Over horizon N)
 - Objective function to optimize
 - System's Model (**states** and inputs)
 - Other constraints to respect (QoS, technical restrictions, ...)

with its states

$$\begin{array}{ll} \underset{\mathbf{u}[0:N-1|k]}{\text{minimize}} & J(\mathbf{x}[0|k], \mathbf{u}[0 : N - 1|k]) \\ \text{subject to} & \left. \begin{array}{l} \mathbf{x}[\xi|k] = f(\mathbf{x}[\xi - 1|k], \mathbf{u}[\xi - 1|k]) \\ g_i(\mathbf{x}[\xi - 1|k], \mathbf{u}[\xi - 1|k]) \leq 0 \\ h_j(\mathbf{x}[\xi - 1|k], \mathbf{u}[\xi - 1|k]) = 0 \end{array} \right\} \begin{array}{l} \forall \xi \in \{1, \dots, N\} \\ \forall i \in \{1, \dots, m\} \\ \forall j \in \{1, \dots, p\} \end{array} \end{array}$$

Find optimal control sequence using predictions based on a model.

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 - Objective function to optimize
 - System's Model (states and **inputs**)
 - Other constraints to respect (QoS, technical restrictions, ...)

and inputs

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But we can also integrate some constraints, such QoS or technical restrictions

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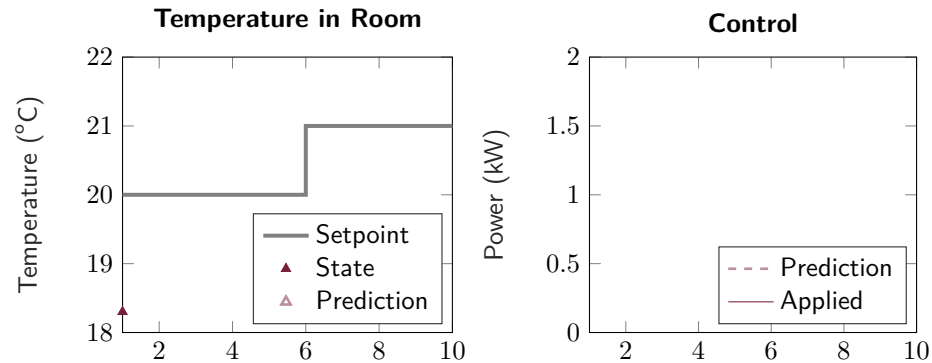
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Model Predictive Control

In a nutshell

Find optimal control sequence

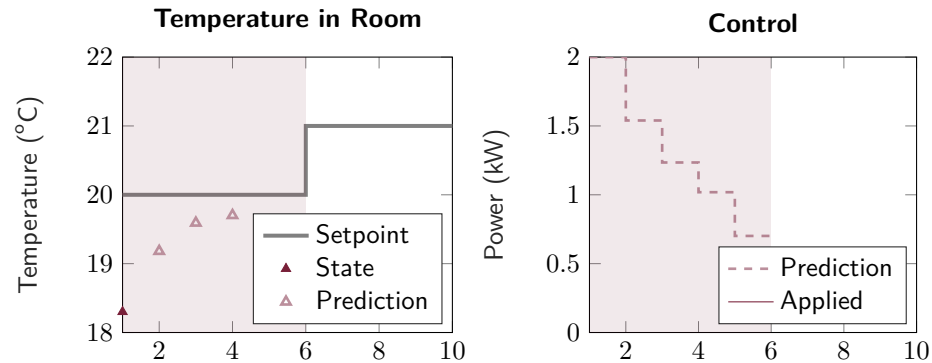


So, for example, if we may have a setpoint to follow

Model Predictive Control

In a nutshell

Find optimal control sequence

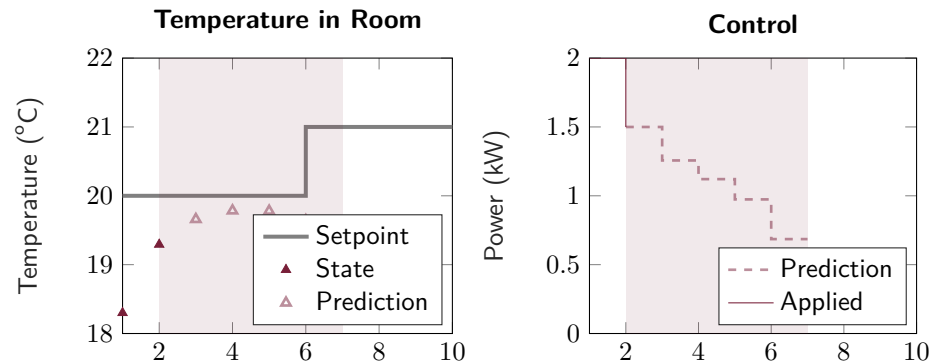


We find an optimal control sequence

Model Predictive Control

In a nutshell

Find optimal control sequence, apply first element

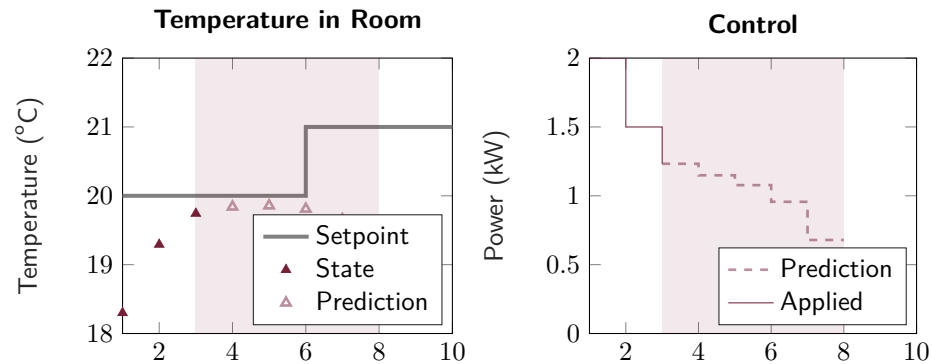


We apply only the first element

Model Predictive Control

In a nutshell

Find optimal control sequence, apply first element, rinse repeat

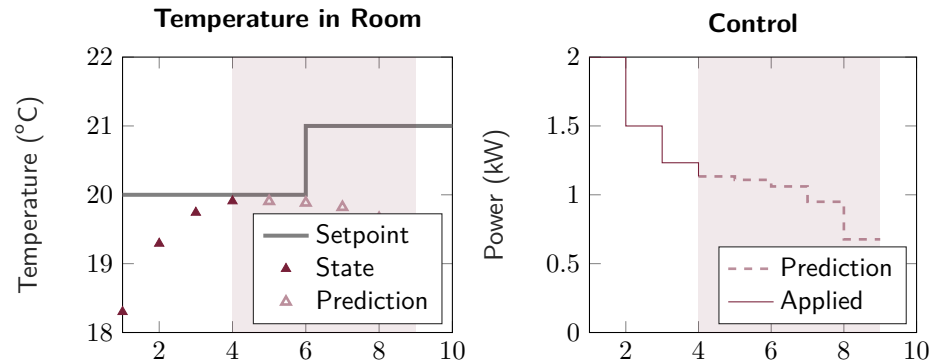


and then we repeat

Model Predictive Control

In a nutshell

Find optimal control sequence, apply first element, rinse repeat → Receding Horizon

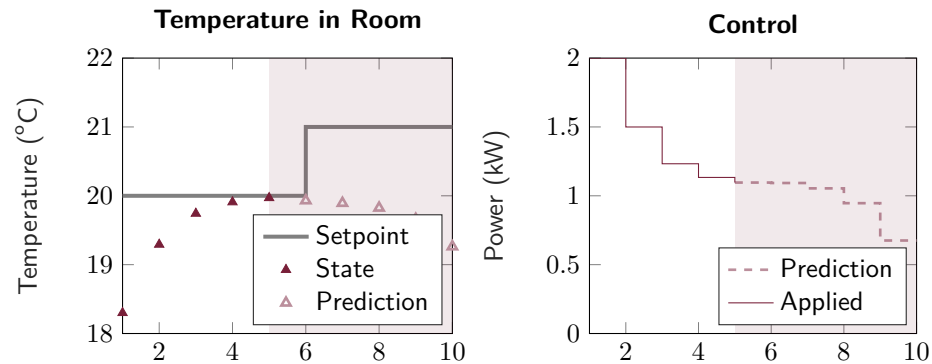


following what we call the receding horizon strategy. However this problem is not always straightforward to solve, for some cases it can be easier.

Model Predictive Control

In a nutshell

Find optimal control sequence, apply first element, rinse repeat → Receding Horizon



- Problems
 - Complexity of calculation
 - Topology (Geographical distribution)
 - Flexibility (Add/remove parts)
 - Privacy
- Solution: Divide and Conquer (distributed MPC)
 - Break calculation
 - Make Systems Communicate

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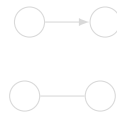
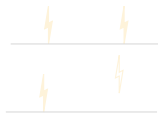
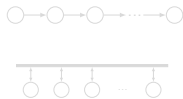
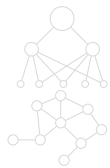
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Distributed Model Predictive Control

It is about communication

- We break the MPC into multiple
- Make them Communicate
 - Many flavors to choose from
 - Hierarchical / Hierarchical
 - Sequential / Sequential
 - Decentralized / Decentralized
 - Distributed / Distributed

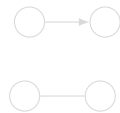
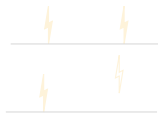
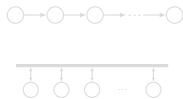
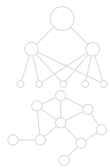


However, the solution will depend on the horizon, the number of constraints, and sizes of input and states, increasing the complexity of the calculation

Distributed Model Predictive Control

It is about communication

- We break the MPC into multiple
- Make them Communicate
 - Many flavors to choose from
 - Hierarchical / Hierarchical
 - Sequential / Sequential
 - Decentralized / Decentralized
 - Fully distributed / Fully distributed

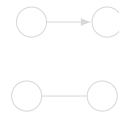
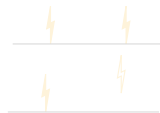
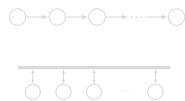


A strategy to alleviate is to distribute the calculation whenever possible. And there are many ways to divide it as the book shows.

Distributed Model Predictive Control

It is about communication

- We break the MPC into multiple
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 - Many flavors to choose from¹
 - Hierarchical/Anarchical
 - Sequential/Parallel
 - Synchronous/Asynchronous
 - Bidirectional/Unidirectional
 - ...

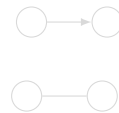
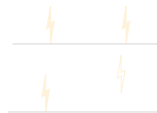
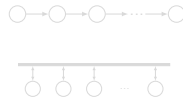
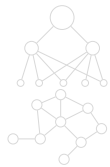


Here we opt for a hierarchical strategy where we use multiple MPCs and an agent to coordinate and manage the coupling aspects of the problem.

Distributed Model Predictive Control

It is about communication

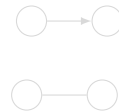
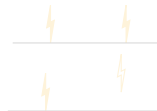
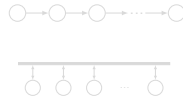
- We break the MPC into multiple
- Make them Communicate , But how?
 - Many flavors to choose from¹
 - Hierarchical/Anarchical
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Distributed Model Predictive Control

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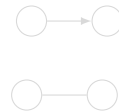
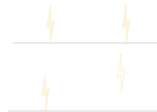
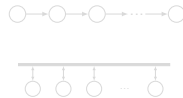
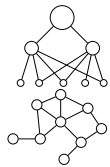
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Distributed Model Predictive Control

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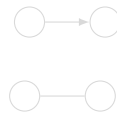
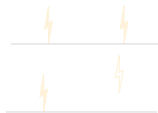
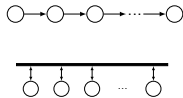
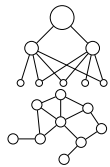
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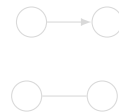
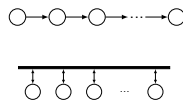
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Distributed Model Predictive Control

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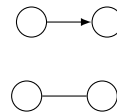
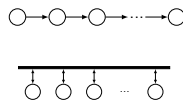
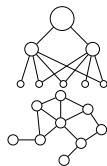
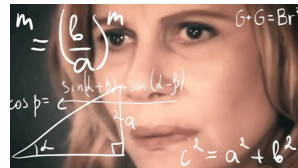
- We break the MPC into multiple
- Make them Communicate , But how?
 - Many flavors to choose from¹
 - Hierarchical/Anarchical
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 - Synchronous/Asynchronous
 - Bidirectional/Unidirectional
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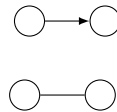
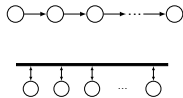
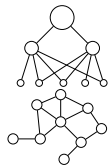
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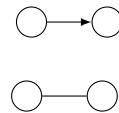
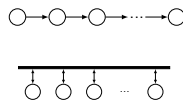
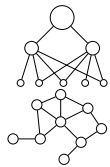


¹  Distributed Model Predictive Control made easy

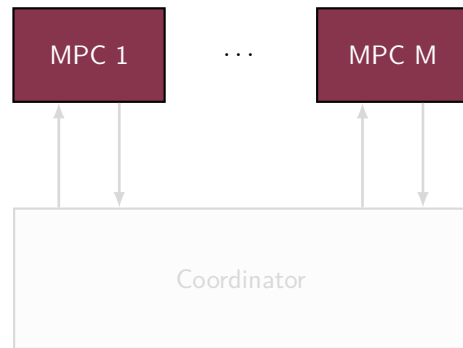
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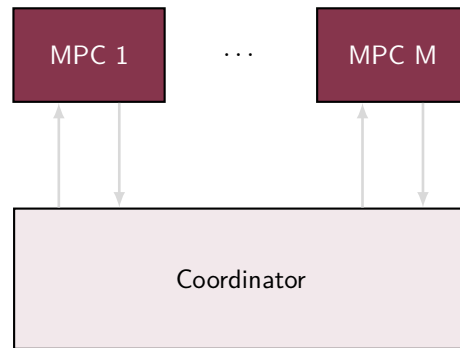
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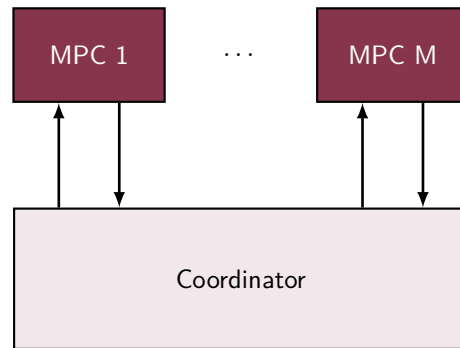
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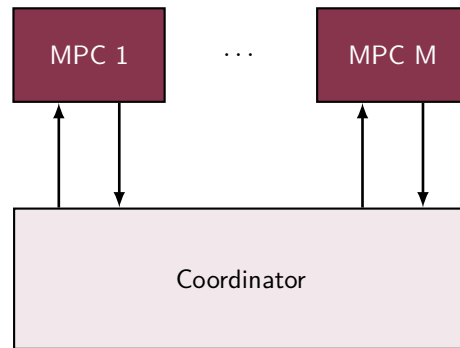
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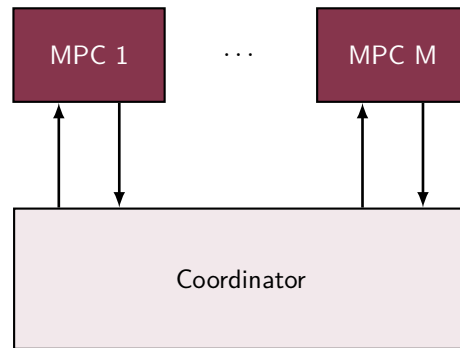
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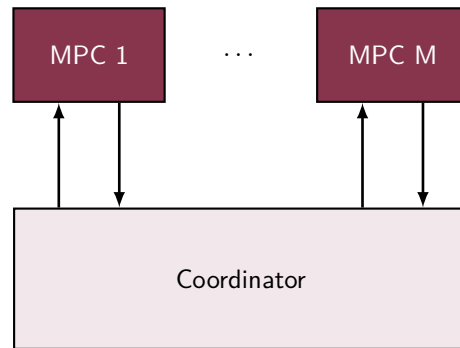
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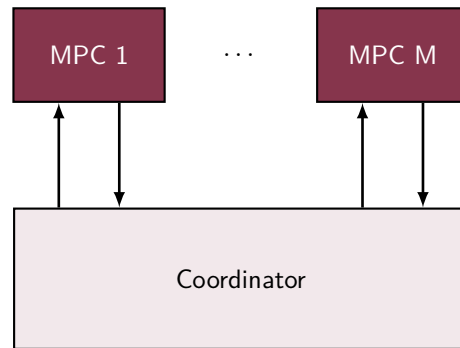
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Negotiation works if agents comply.

But what if some agents are ill-intentioned and attack the system?

- How can an agent attack?
- What are the consequences of an attack?
- Can we mitigate the effects?

Let's have a preview!

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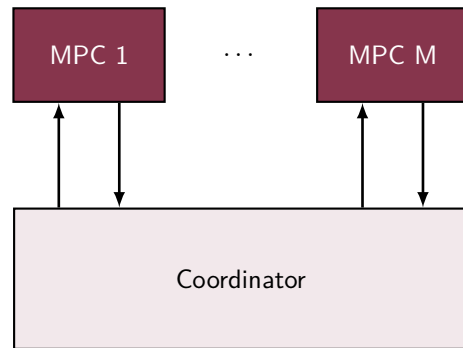
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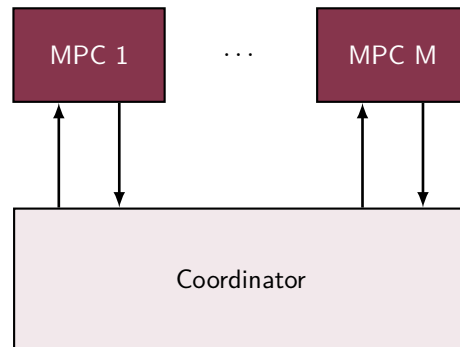


- [Vel+17a; CMI18] present attacks
 - Objective function
 - Selfish Attack
 - Fake weights
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 - Liar agent
- Deception Attacks



How can a non-cooperative agent attack?

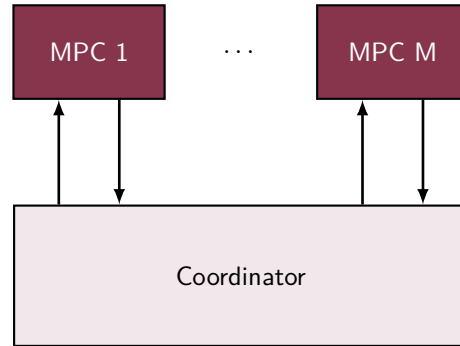
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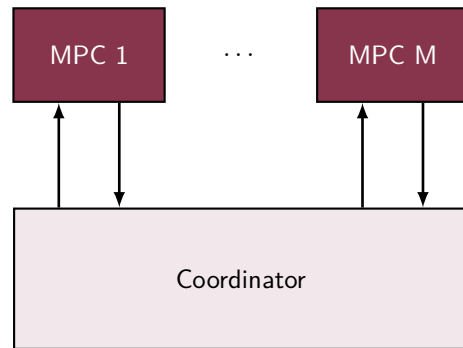


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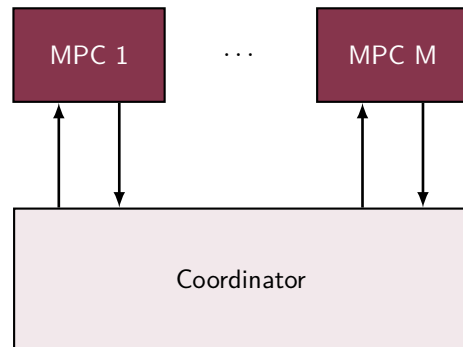
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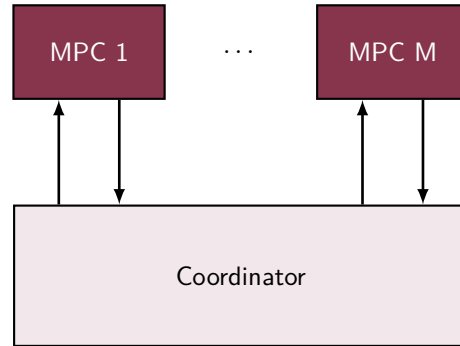
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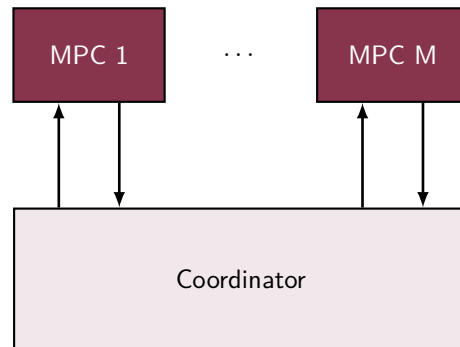
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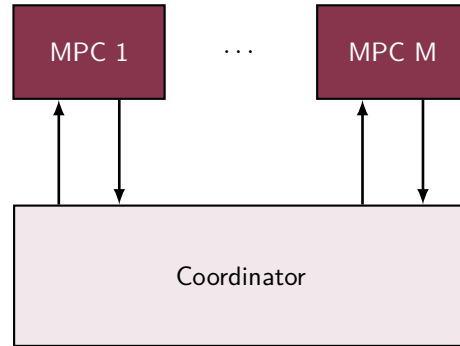
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(use control different from the agreed)



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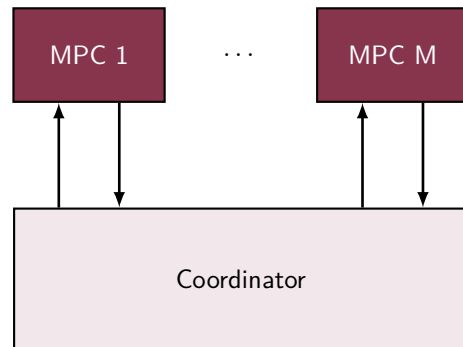
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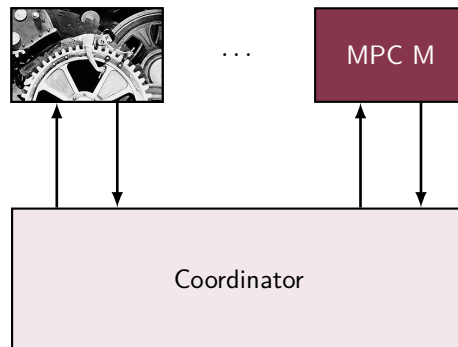


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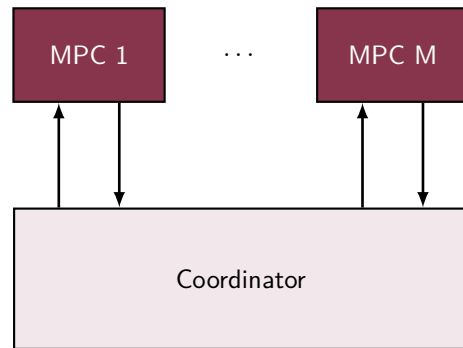


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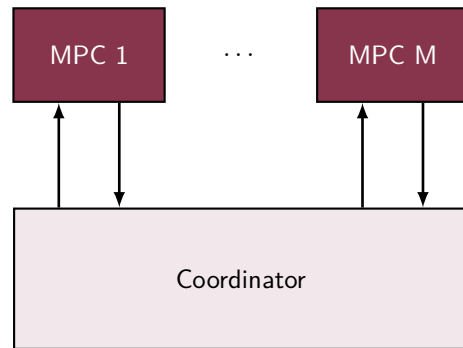
Our approach



- We are in coordinator's shoes
- What matters is the interface
 - Attacker changes communication
 - False Data Injection

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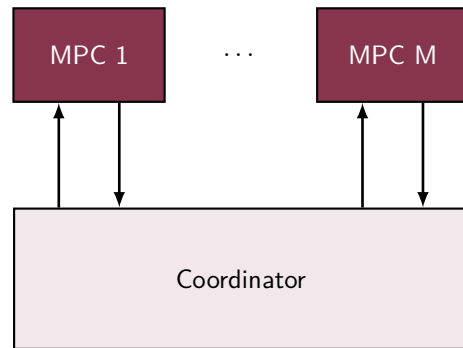
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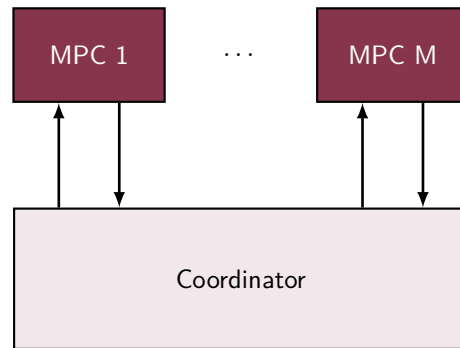
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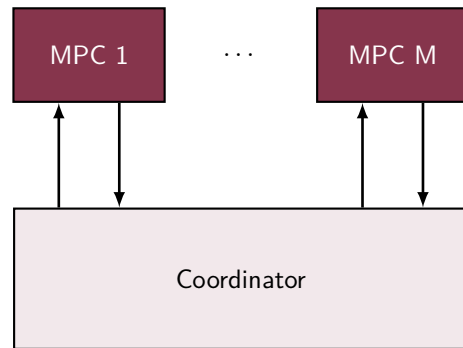
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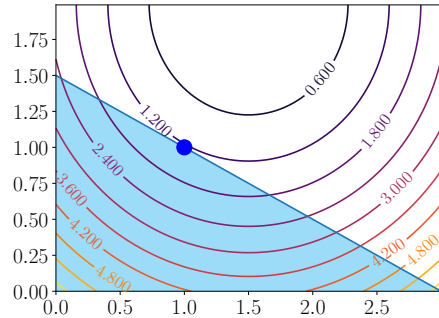
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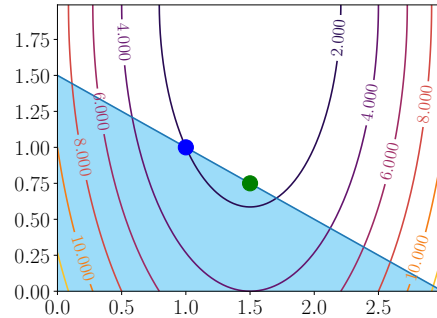
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- Attack modifies optimization problem
- Optimum value is shifted



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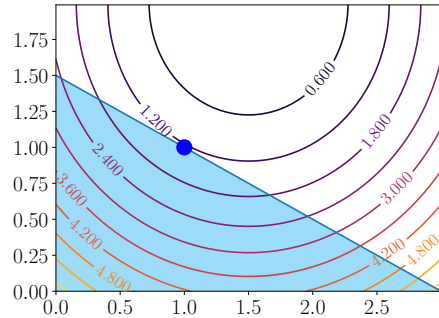


Minimum after attack.

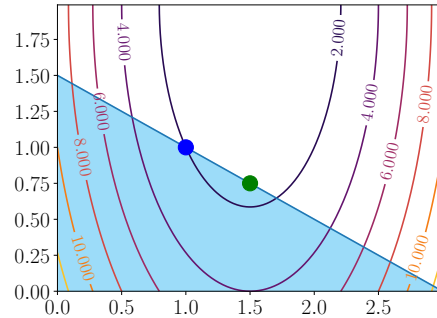


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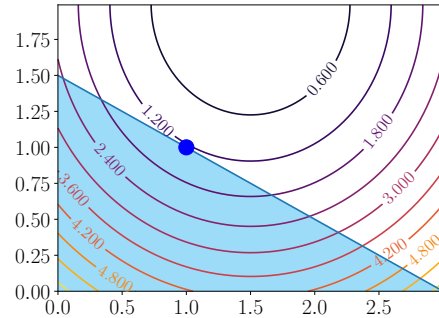
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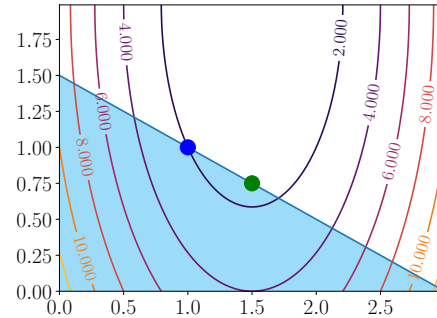
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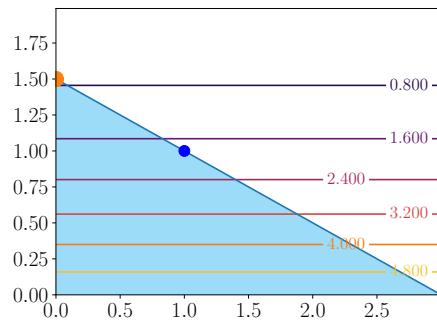
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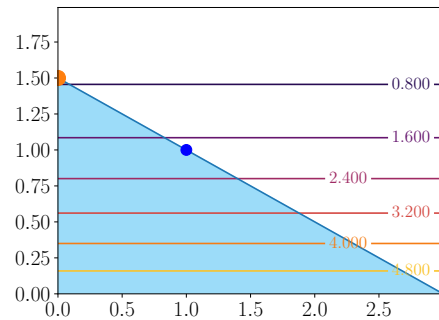
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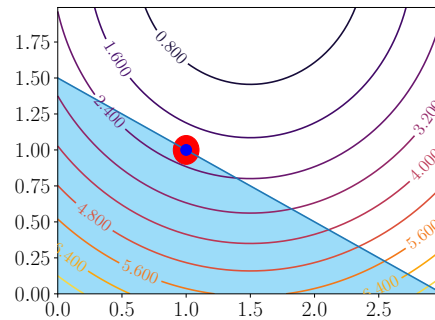
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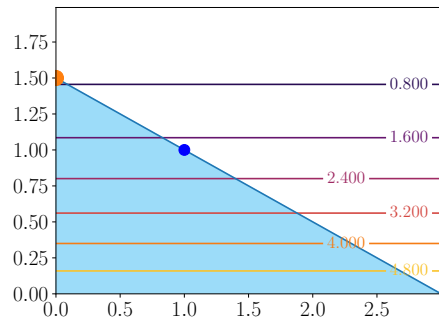
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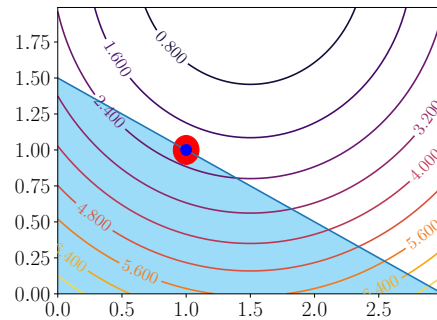
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Recover original behavior.

Classification of mitigation techniques

- Passive (Robust) - 1 mode
- Active (Resilient) - 2 modes {
 - ① Detection/Isolation
 - ② Mitigation

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[Vel+17b] [Vel+18]	Dual	Robust (f-robust)	NA	NA
[CMI18]	Jacobi-Gauß	–	–	–
[Ana+18] [Ana+19] [Ana+20]	Dual	Resilient	Analyt./Learn.	Disconnect (Robustness)
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- ② Resilient Primal Decomposition-based dMPC for deprived systems
- ③ Resilient Primal Decomposition-based dMPC using Artificial Scarcity

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Outline

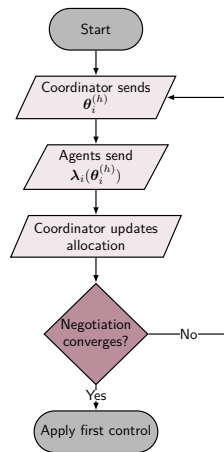
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What is the Primal Decomposition?

How can an agent attack?

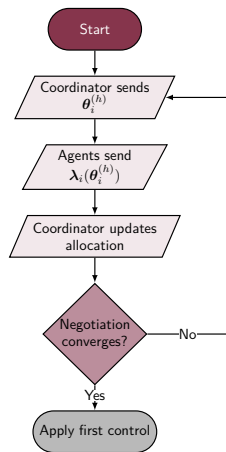
Consequences

Quantity Decomposition | Resource Allocation



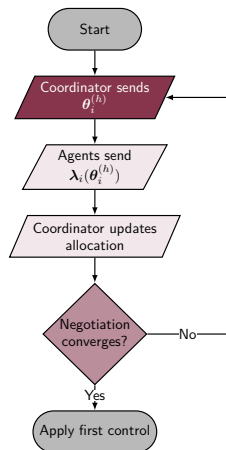
In a flowchart for a quantity decomposition based DMPC,

Quantity Decomposition | Resource Allocation



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Quantity Decomposition | Resource Allocation

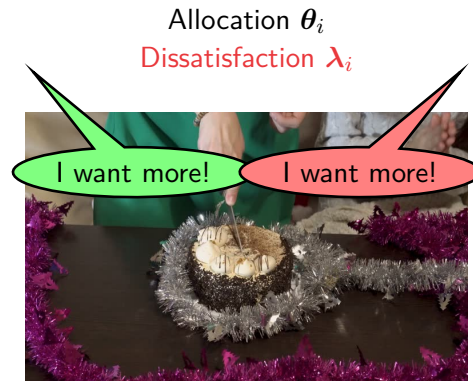
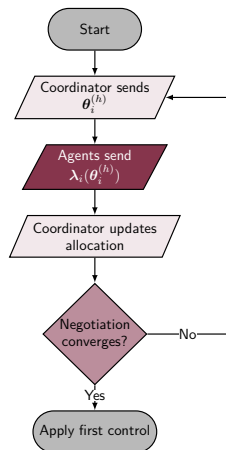


Allocation θ_i



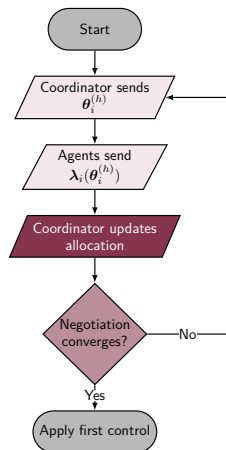
In a flowchart for a quantity decomposition based DMPC, the coordinator sends the allocation θ_i ,

Quantity Decomposition | Resource Allocation



In a flowchart for a quantity decomposition based DMPC, the coordinator sends the allocation θ_i , the agents send the dual variable λ_i ,

Quantity Decomposition | Resource Allocation

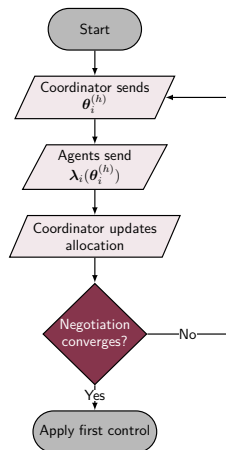


Allocation θ_i
Dissatisfaction λ_i



In a flowchart for a quantity decomposition based DMPC, the coordinator sends the allocation θ_i , the agents send the dual variable λ_i , the coordinator updates the allocation.

Quantity Decomposition | Resource Allocation

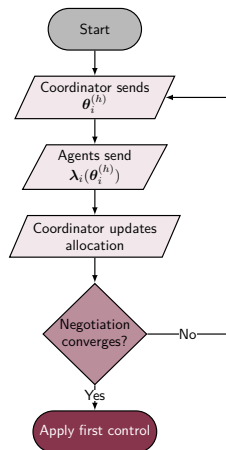


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In a flowchart for a quantity decomposition based DMPC, the coordinator sends the allocation θ_i , the agents send the dual variable λ_i , the coordinator updates the allocation. If negotiation converges,

Quantity Decomposition | Resource Allocation



Allocation θ_i
Dissatisfaction λ_i



In a flowchart for a quantity decomposition based DMPC, the coordinator sends the allocation θ_i , the agents send the dual variable λ_i , the coordinator updates the allocation. If negotiation converges, then the negotiation ends and each agent applies the first element of the control found.

Primal Decomposition

or Quantity Decomposition | or Resource Allocation

- Objective is sum of local ones
- Constraints couple variables

$$\begin{aligned} & \underset{\mathbf{u}_1, \dots, \mathbf{u}_M}{\text{minimize}} && \sum_{i \in \mathcal{M}} J_i(\mathbf{x}_i, \mathbf{u}_i) \\ & \text{s.t.} && \sum_{i \in \mathcal{M}} \mathbf{h}_i(\mathbf{x}_i, \mathbf{u}_i) \leq \mathbf{u}_{\text{total}} \end{aligned}$$

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- 4 Allocation is updated
(respecting global constraint)

$$\boldsymbol{\theta}[k]^{(p+1)} = \text{Proj}^{\mathcal{S}}(\boldsymbol{\theta}[k]^{(p)} + \rho^{(p)} \boldsymbol{\lambda}[k]^{(p)})$$



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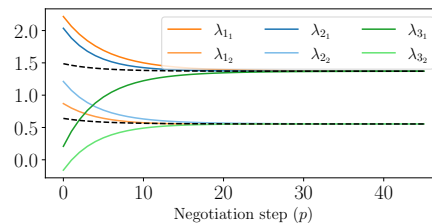
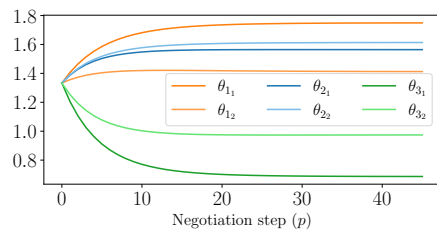
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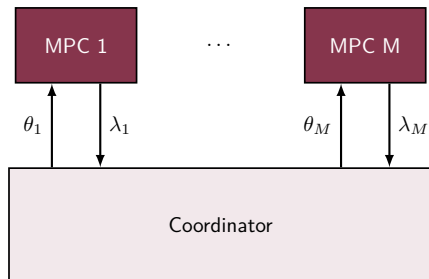
Quantity Decomposition | Resource Allocation

Until everybody is equally dissatisfied



How can a non-cooperative agent attack?

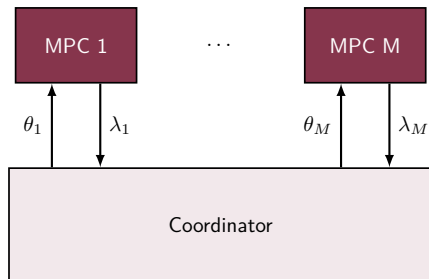
Our approach



- λ_i is the only interface
- λ_i depends on local parameters
- Malicious agent modifies λ_i

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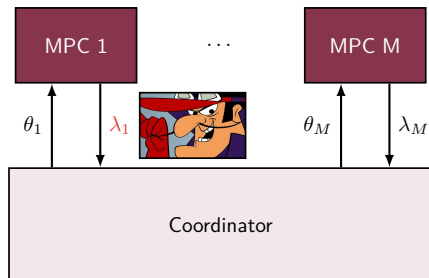


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How can an agent attack the system? Its only interface with the coordination is lambda

How can a non-cooperative agent attack?

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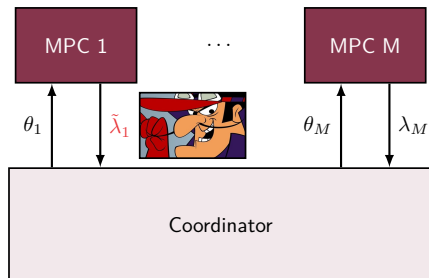


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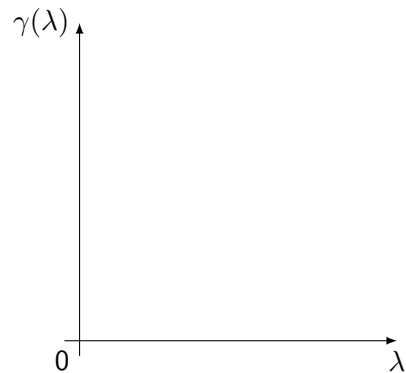
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$$\tilde{\lambda}_i = \gamma_i(\lambda_i)$$

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How does an agent lie?

Liar, Liar, Pants of fire



- $\lambda \geq 0$ means dissatisfaction
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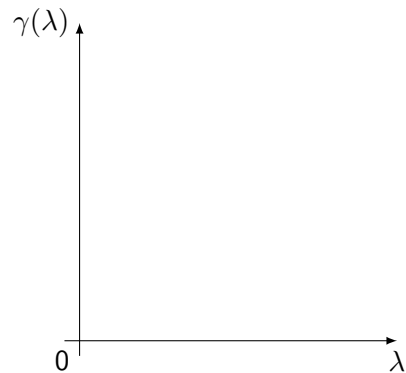
Assumptions

- *Attacker satisfied only if it really is*
 $\gamma(\lambda) = 0 \rightarrow \lambda = 0$
- *Attacker is greedy* $\gamma(\lambda) > \lambda$
- *Attack is monotonically increasing*
 $\lambda_b > \lambda_a \rightarrow \gamma(\lambda_b) > \gamma(\lambda_a)$

- Invertible
- If $\tilde{\lambda}_i = T_i[k]\lambda_i \rightarrow \exists T_i[k]^{-1}$

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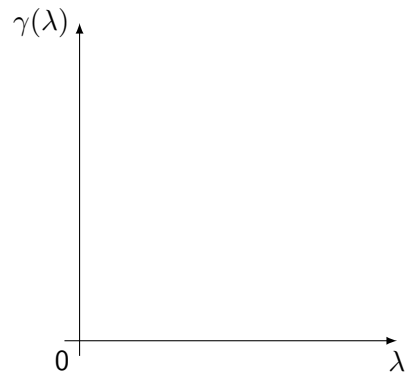
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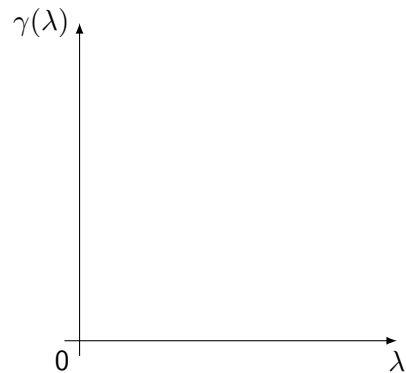
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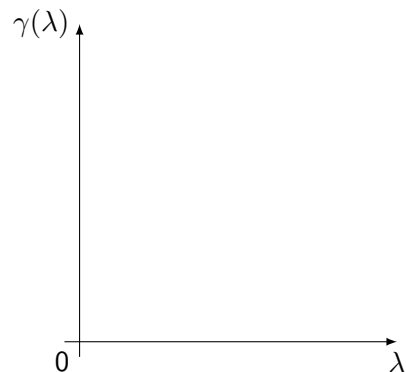
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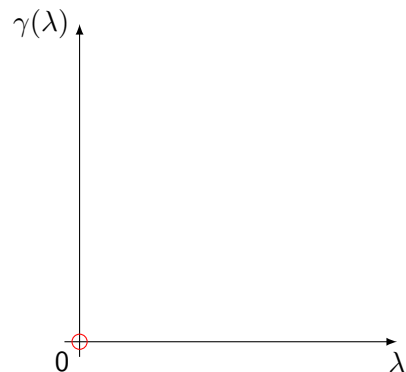
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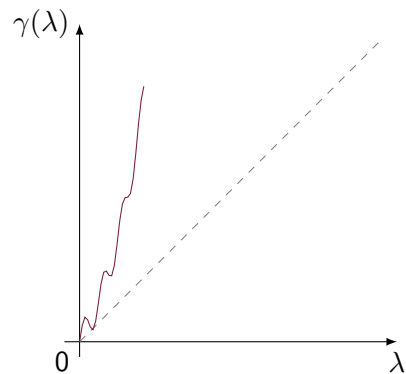
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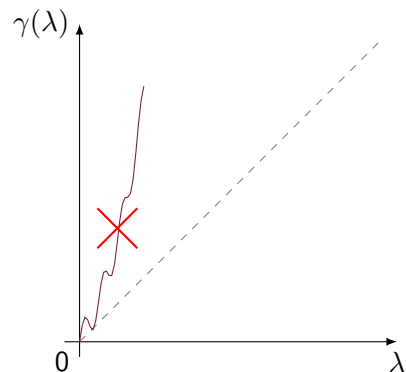
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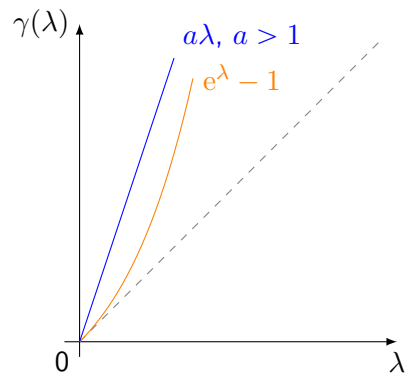
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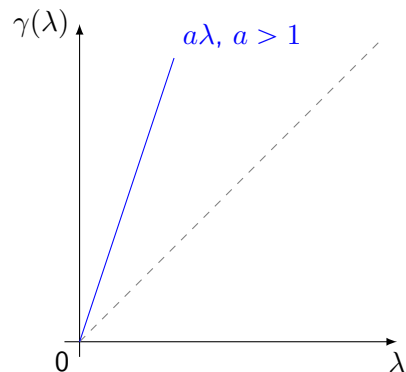
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Example

4 distinct agents

- Agent 1 is non-cooperative
- It uses $\tilde{\lambda}_1 = \gamma_1(\lambda_1) = \tau_1 I \lambda_1$
- We can observe 3 things
 - Global minimum when $\tau_1 = 1$
 - Agent 1 benefits if τ_1 increases (inverse otherwise)
 - All collapses if too greedy

We give an example of 4 agents negotiating

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It uses a linear cheating function gamma tau times identity times the original lambda i

In the figure we can see the cost functions for each agent, we see that agent 1 cost decreases if we increase tau, but the overall cost is increased, The minimum value of the global cost is when

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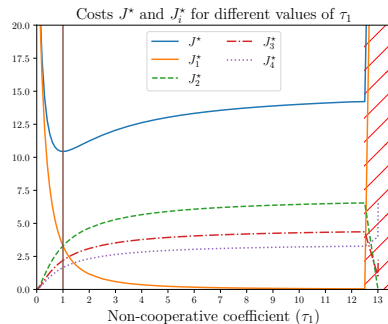
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It uses a linear cheating function $\gamma_1(\lambda_1) = \tau_1 I \lambda_1$

In the figure we can see the cost functions for each agent, we see that agent 1 cost decreases if we increase τ_1 , but the overall cost is increased, The minimum value of the global cost is when τ_1 is equal to one. If τ_1 is close to zero it increases its cost and if τ_1 is too high



Example



4 distinct agents

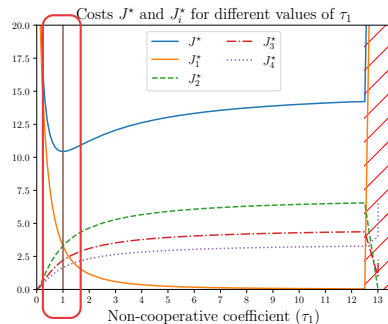
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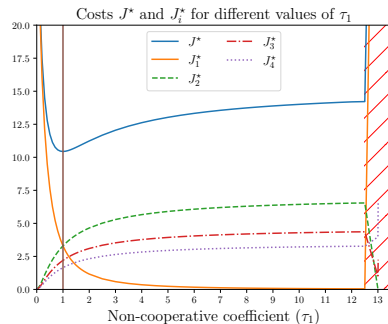
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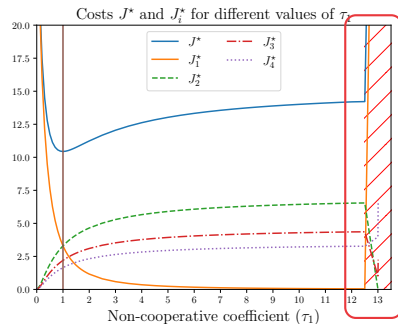
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- Yes! (At least in some cases)



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Outline

② Resilient Primal Decomposition-based dMPC for deprived systems

- Analyzing deprived systems

- Building an algorithm

- Applying mechanism

What are deprived systems?

Systems whose optimal solution has all constraints active

- Unconstrained Solution $\mathring{U}_i^*[k]$

- $\bar{\Gamma}_i \mathring{U}_i^*[k] \geq \theta_i[k] \rightarrow$ Scarcity

- Solution projected onto boundary
- Same as with equality constraints²

$$\begin{aligned} & \underset{U_i[k]}{\text{minimize}} && \frac{1}{2} \|U_i[k]\|_{H_i}^2 + f_i[k]^T U_i[k] \\ & \text{subject to} && \bar{\Gamma}_i U_i[k] \leq \theta_i[k] : \lambda_i[k] \end{aligned}$$

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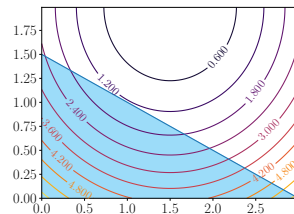
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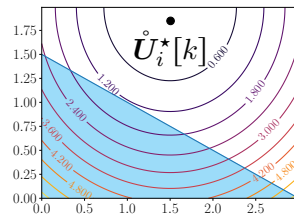
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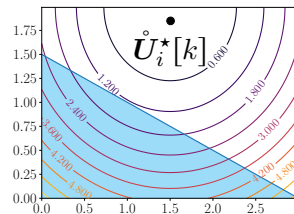
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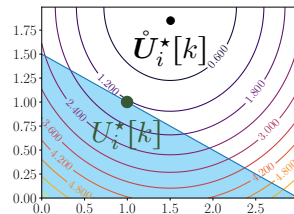
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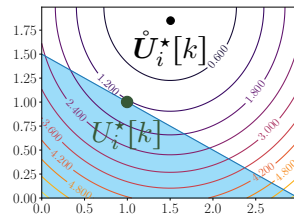
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Analysis

Assumptions

- Quadratic local problems
- Scarcity
- Solution is analytical and affine

$$\begin{aligned} & \underset{\mathbf{U}_i[k]}{\text{minimize}} && \frac{1}{2} \|\mathbf{U}_i[k]\|_{H_i}^2 + \mathbf{f}_i[k]^T \mathbf{U}_i[k] \\ & \text{subject to} && \bar{\Gamma}_i \mathbf{U}_i[k] = \boldsymbol{\theta}_i[k] : \boldsymbol{\lambda}_i[k] \end{aligned}$$

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$$(\text{local parameters unknown by coordinator}) \left\{ \begin{array}{l} \bullet P_i \text{ is time invariant} \\ \bullet \mathbf{s}_i[k] \text{ is time variant} \end{array} \right.$$

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- Affine solution

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- Parameters modified

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Detection Mechanism

Assumption

We know nominal \bar{P}_i

- If we estimate¹ $\hat{P}_i[k]$ and $\hat{s}_i[k]$ such as:

$$\tilde{\lambda}_i = -\hat{P}_i[k]\theta_i - \hat{s}_i[k]$$

- If $\left\| \hat{P}_i[k] - \bar{P}_i \right\|_F > \epsilon_P \rightarrow \text{Attack}$
- Ok, but how can we estimate $\hat{P}_i[k]$?

For the attack detection, let's assume we know the nominal P, called P bar

¹Using Recursive Least Squares for example

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We know nominal \bar{P}_i

- If we estimate¹ $\hat{P}_i[k]$ and $\hat{s}_i[k]$ such as:

$$\tilde{\lambda}_i = -\hat{P}_i[k]\theta_i - \hat{s}_i[k]$$

- If $\left\| \hat{P}_i[k] - \bar{P}_i \right\|_F > \epsilon_P \rightarrow \text{Attack}$
- Ok, but how can we estimate $\hat{P}_i[k]$?

For the attack detection, let's assume we know the nominal P, called P bar
And we also assume the attacker chooses a linear attack where the lambda sent is equal to a matrix T times the original lambda which yields the formula shown with modified P and s, called P tilde and s tilde
Now we can estimate P tilde and s tilde for a given negotiation in time k

¹Using Recursive Least Squares for example

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Estimating $\hat{P}_i[k]$

- We need to estimate $\hat{P}_i[k]$ and $\hat{s}_i[k]$ simultaneously
- Challenge: Estimation during negotiation fails
 - Update function couples θ_i^p and $\lambda_i^p \rightarrow$ low input excitation
- Solution: Send a random³ sequence to increase excitation.

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Classification of mitigation techniques

- Active (Resilient)
 - 1 Detection/Isolation ✓
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Mitigation mechanism

Reconstructing λ_i

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 - Since $\tilde{P}_i[k] = T_i[k]\bar{P}_i$
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$$\lambda_i^{\text{mod}} = \begin{cases} \lambda_i^{\text{rec}}, & \text{if attack detected} \\ \tilde{\lambda}_i, & \text{otherwise} \end{cases}$$

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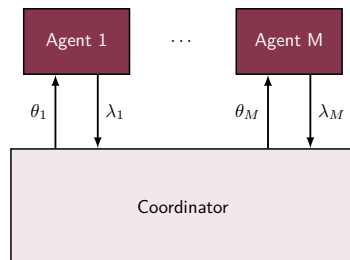
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Complete Mechanism



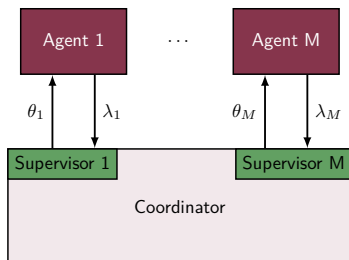
- Supervise exchanges by inquiring the agents
- Estimate how they will behave

Two Phases

- 1 Detect which agents are non-cooperative
- 2 Reconstruct λ_i and use in negotiation

The complete mechanism is equivalent to add a supervisor for each agent inside the coordinator

Complete Mechanism



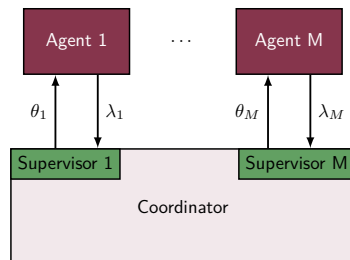
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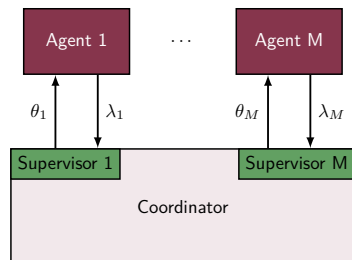
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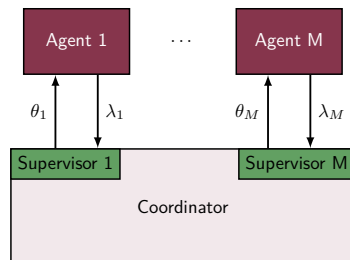
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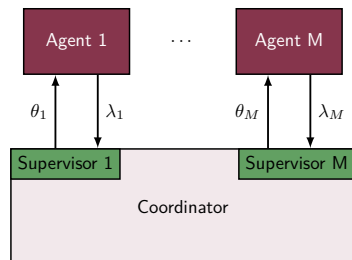
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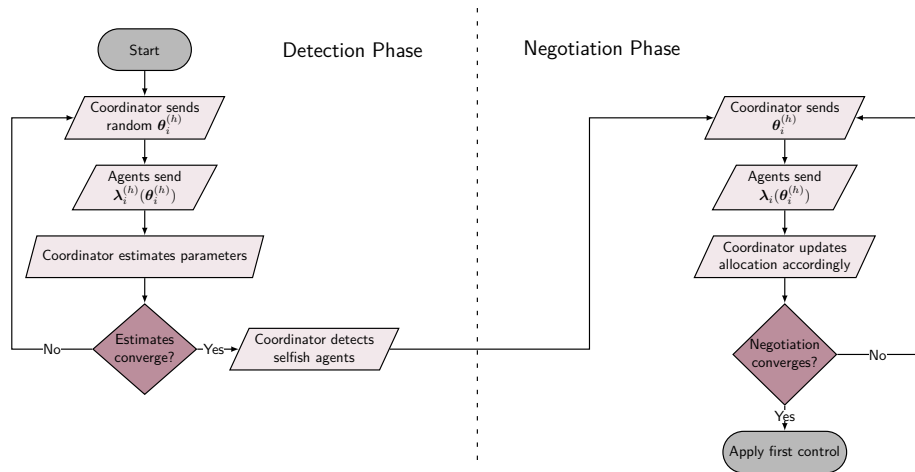
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Complete algorithm

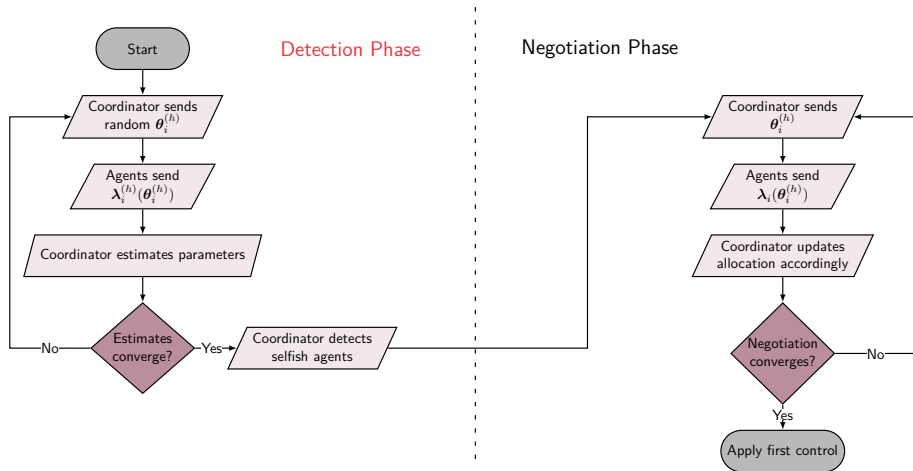
RPdMPC-DS



Now, for the complete secure DMPC algorithm, as said it is divided into two phases

Complete algorithm

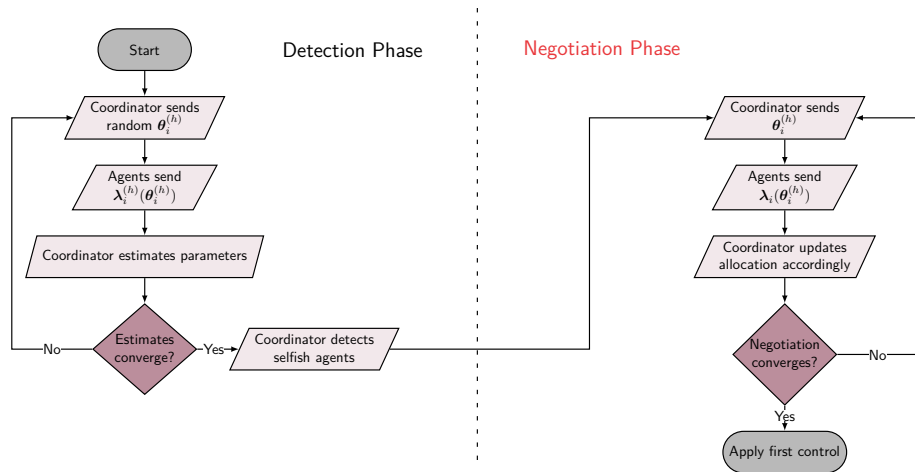
RPdMPC-DS



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The Detection phase

Complete algorithm

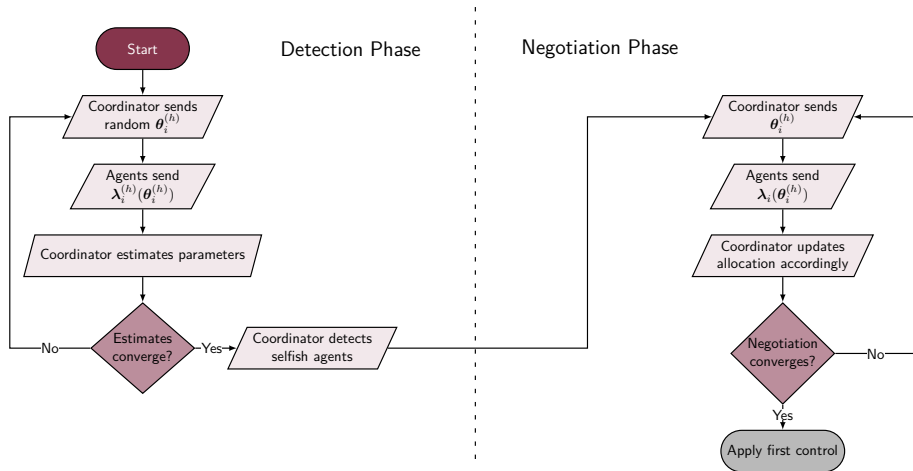
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Now, for the complete secure DMPC algorithm, as said it is divided into two phases
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Complete algorithm

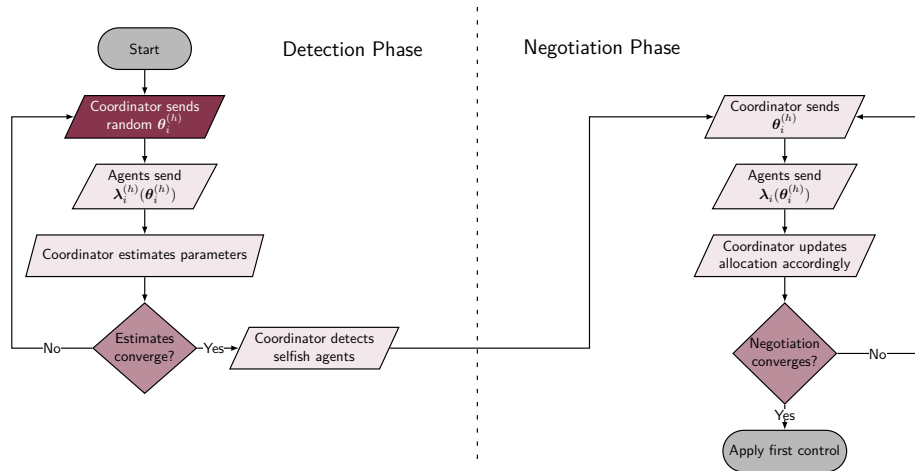
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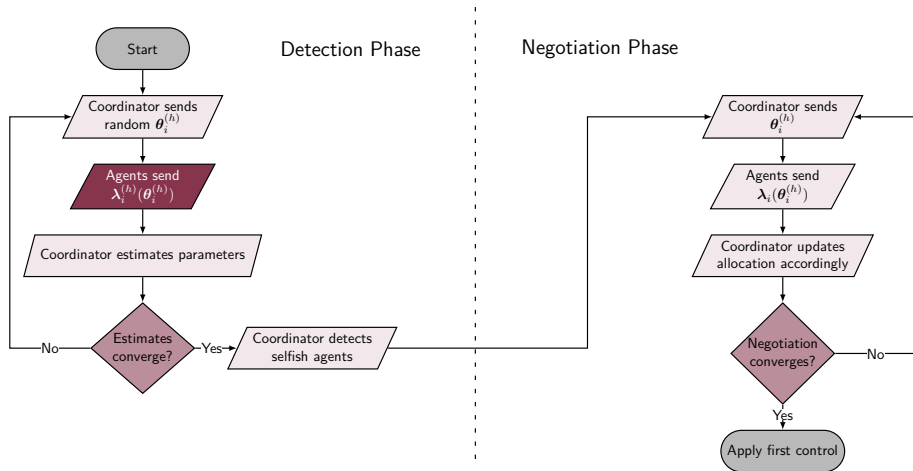
RPdMPC-DS



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 The coordinator sends random theta i

Complete algorithm

RPdMPC-DS

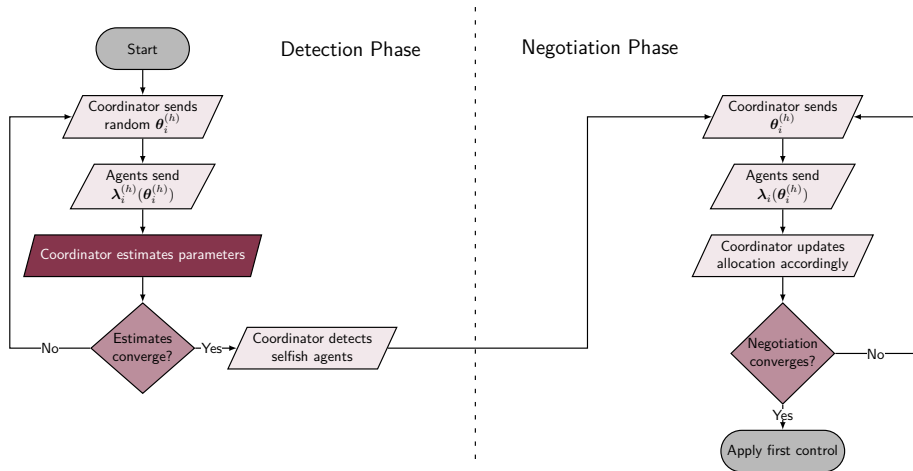


Now, for the complete secure DMPC algorithm, as said it is divided into two phases

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- and the negotiation phase
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- The agents send dual variable lambda i

Complete algorithm

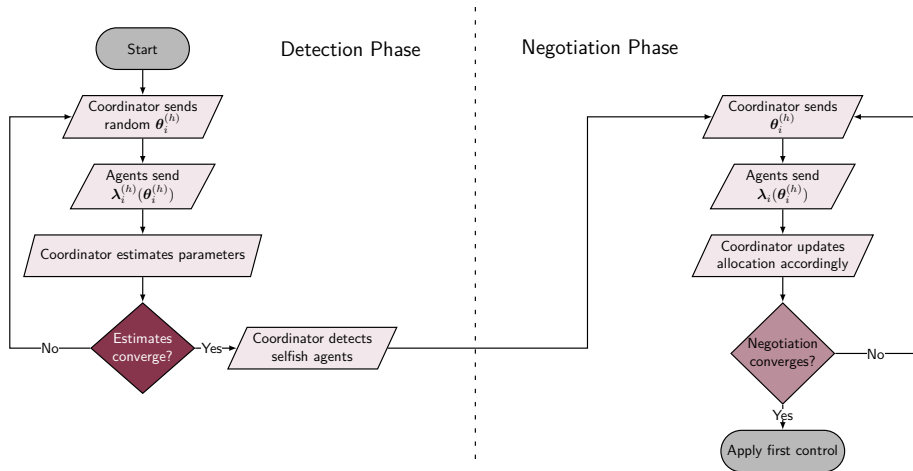
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Now, for the complete secure DMPC algorithm, as said it is divided into two phases
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 The coordinator estimates the parameters P and s tilde

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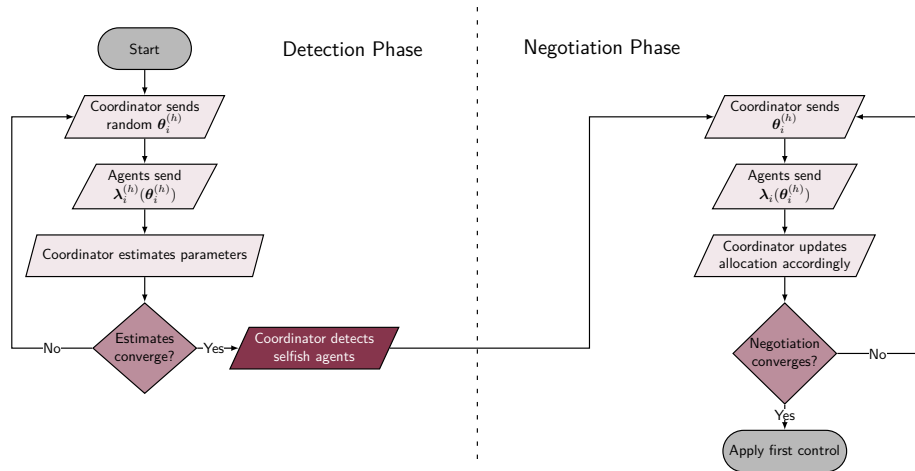
The coordinator sends random θ_i

The agents send dual variable λ_i

The coordinator estimates the parameters P and s tilde when the estimates converge

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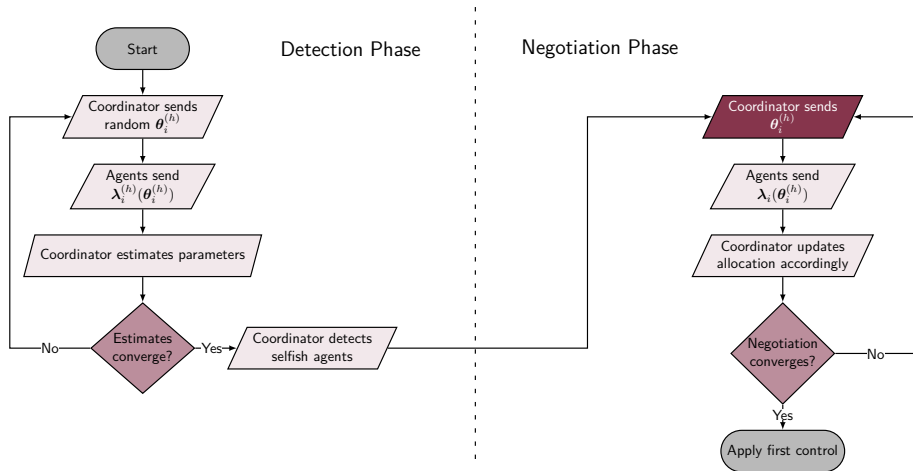
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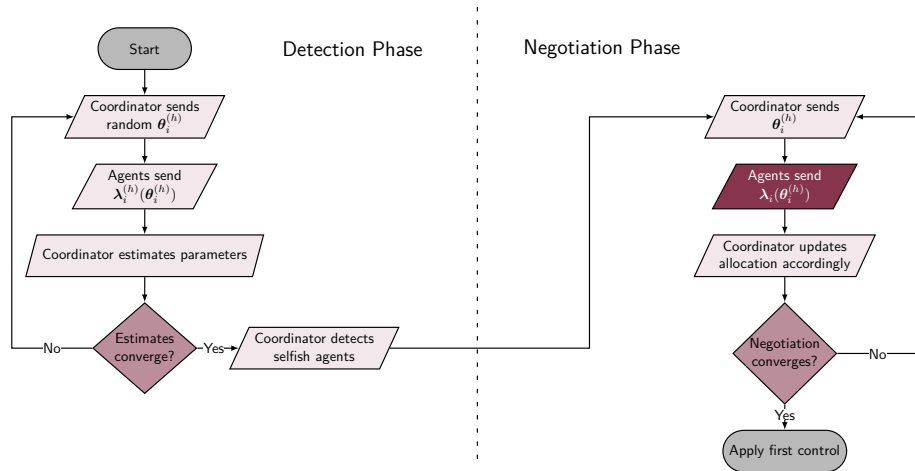
when the estimates converge

The coordinator detects which agents are non-cooperative

then the negotiation phase begins, the coordinator sends the theta i

Complete algorithm

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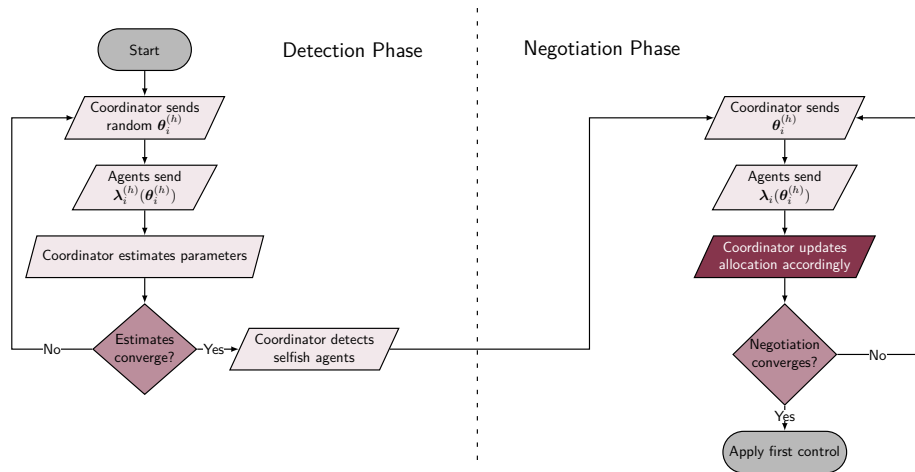
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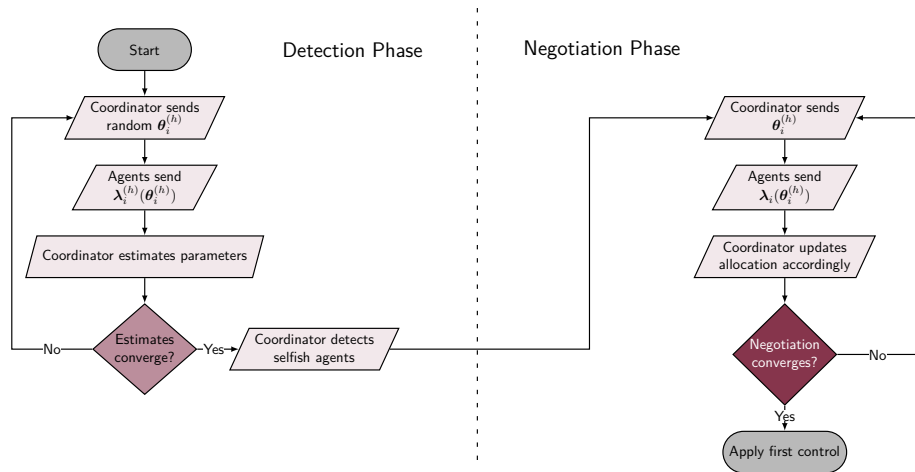
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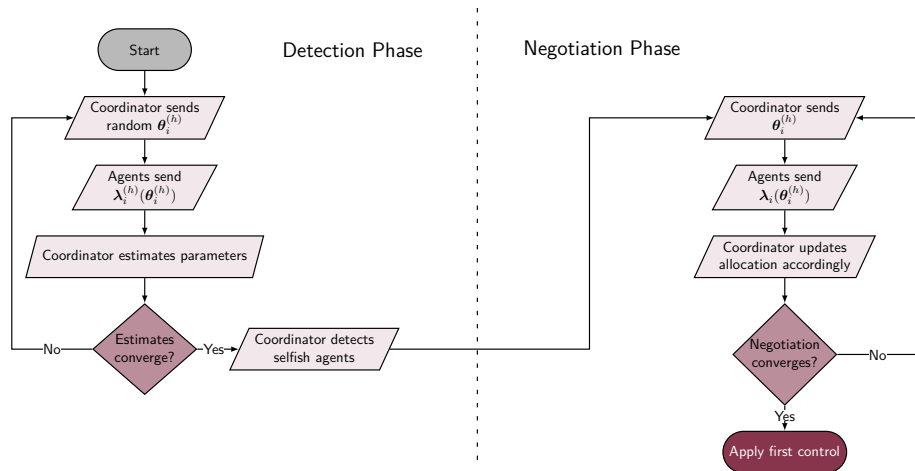
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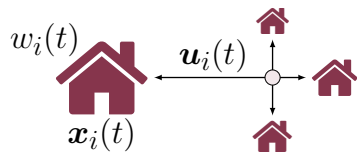
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Example

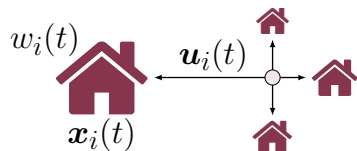


District Heating Network (4 Houses)

- Houses modeled using 3R-2C (monozone)
- Not enough power
- Period of 5h
- 3 scenarios
 - ① Nominal
 - ② Agent 1 cheats (dMPC)
 - ③ Agent 1 cheats (RPdMPC-DS)

We give an academic example of the temperature control of 4 distinct rooms under power scarcity

Example



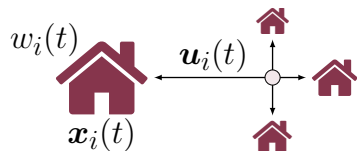
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The 4 rooms are distinct using the 3 resistor 2 capacitor model



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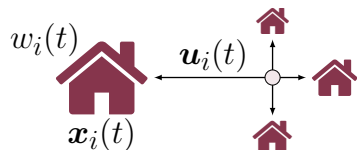
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 The 4 rooms are distinct using the 3 resistor 2 capacitor model
 the initial temperature of all rooms is under 20 degrees celsius, which is the final setpoint



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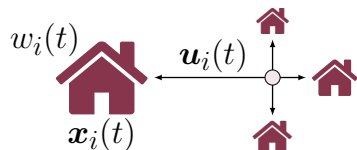
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 The 4 rooms are distinct using the 3 resistor 2 capacitor model
 the initial temperature of all rooms is under 20 degrees celsius, which is the final setpoint
 But they are under power scarcity that prevents them from reaching the setpoint



Example



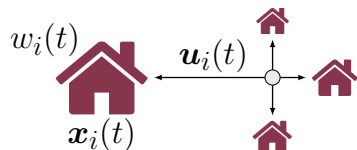
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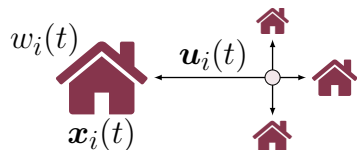
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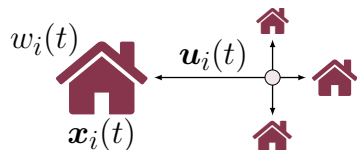
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We give an academic example of the temperature control of 4 distinct rooms under power scarcity. The 4 rooms are distinct using the 3 resistor 2 capacitor model. The initial temperature of all rooms is under 20 degrees celsius, which is the final setpoint. But they are under power scarcity that prevents them from reaching the setpoint. We simulate for a period of 5h with sampling time of 15 minutes. 3 scenarios are simulated, the nominal, one where agent 1 presents non cooperative behavior from k greater than 6, and another with the selfish behavior and the secure mechanism activated.



Example



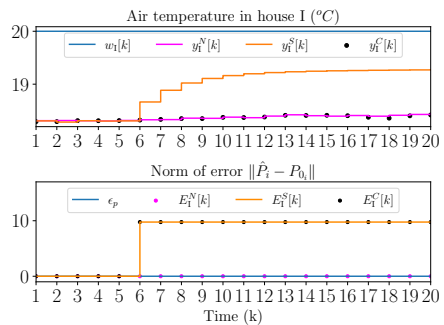
District Heating Network (4 Houses)

- Houses modeled using 3R-2C (monozone)
- Not enough power
- Period of 5h
- 3 scenarios
 - Ⓝ Nominal
 - Ⓒ Agent 1 cheats (dMPC)
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Results

Temporal



Temperature in house I.

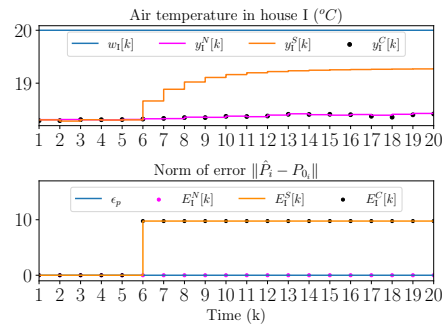
Error $E_I(k)$.

N Nominal, **S** Selfish, **C** Corrected

In the figure we see the air temperature and the estimation error for house 1

Results

Temporal



Temperature in house I.

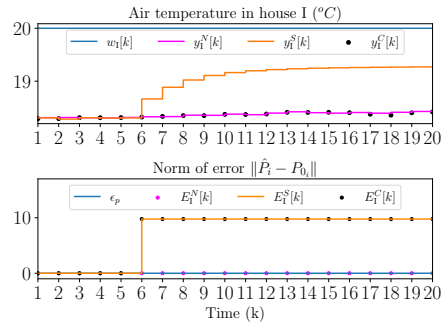
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The nominal behavior is in magenta, and as said it cannot reach the setpoint, in blue

Results

Temporal



Temperature in house I.

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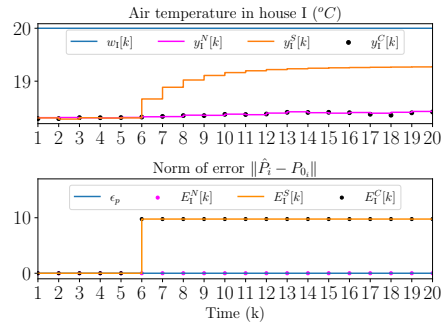
S Temperature close to reference

C Temperature close to **N**

When the room presents selfish behavior (in orange), it reduces its cost and get closer to the setpoint, we see that the attack increases the error

Results

Temporal



S Temperature close to reference

C Temperature close to **N**

Now, for the case with correction (the black dots), even if it attacks the system, the temperature is close to its nominal value

Temperature in house I.

Error $E_I(k)$.

N Nominal, **S** Selfish, **C** Corrected

Results

Costs

Objective functions J_i (% error)

Agent	Scenario N	Scenario S	Scenario C
I	299.5	190.8 (−36.3)	301.0 (0.0)
II	192.4	234.1 (21.7)	191.4 (−0.5)
III	305.9	359.1 (17.4)	305.9 (−0.0)
IV	297.5	349.9 (17.6)	297.2 (−0.1)
Global	1095.3	1133.9 (3.5)	1095.5 (0.0)

Now, if we compare the costs for each scenario we see how the cost of agent 1 decreases when it attacks, while the cost of other agents increase.



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Now, if we compare the costs for each scenario we see how the cost of agent 1 decreases when it attacks, while the cost of other agents increase.

When the secure algorithm is activated the costs are very close to the original ones. So



Outline

③ Resilient Primal Decomposition-based dMPC using Artificial Scarcity

- Relaxing some assumptions

- Adapting the algorithm

- Results

Relaxing scarcity assumption

- Let's relax the scarcity assumption
- And add some local constraints
- Similarly we have the local problems and update

$$\begin{aligned}
 & \underset{\mathbf{U}[k]}{\text{minimize}} && \frac{1}{2} \|\mathbf{U}[k]\|_H^2 + \mathbf{f}[k]^T \mathbf{U}[k] \\
 & \text{subject to} && \bar{\Gamma} \mathbf{U}[k] \leq \mathbf{U}_{\max} \\
 & && \mathbf{U}[k] \in \mathcal{U}
 \end{aligned}
 \qquad
 \begin{aligned}
 & \underset{\mathbf{U}_i[k]}{\text{minimize}} && \frac{1}{2} \|\mathbf{U}_i[k]\|_{H_i}^2 + \mathbf{f}_i[k]^T \mathbf{U}_i[k] \\
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 \end{aligned}$$

$$\boldsymbol{\theta}[k]^{(p+1)} = \text{Proj}^{\mathcal{S}}(\boldsymbol{\theta}[k]^{(p)} + \rho^{(p)} \boldsymbol{\lambda}[k]^{(p)})$$



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Analyzing System

Solution for $\lambda_i[k]$

Instead of having

$$\lambda_i[k] = -P_i \theta_i[k] - s_i[k]$$

Now we have

$$\lambda_i[k] = \begin{cases} -P_i^{(0)} \theta_i[k] - s_i^{(0)}[k], & \text{if } \theta_i[k] \in \mathcal{R}_{\lambda_i}^n \\ \vdots & \vdots \\ -P_i^{(2^{n_{\text{ineq}}}-1)} \theta_i[k] - s_i^{(2^{n_{\text{ineq}}}-1)}[k], & \text{if } \theta_i[k] \in \mathcal{R}_{\lambda_i}^{2^{n_{\text{ineq}}}-1} \end{cases}$$

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For n_{ineq} constraints $\rightarrow 2^{n_{\text{ineq}}}$ permutations

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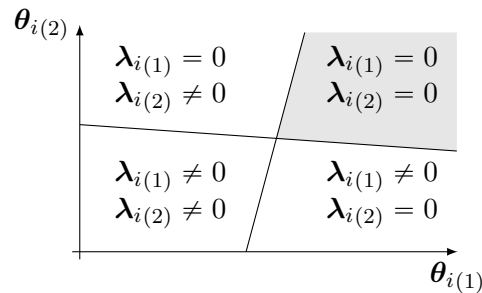
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For n_{ineq} constraints $\rightarrow 2^{n_{\text{ineq}}}$ permutations



Analyzing System

Solution for $\lambda_i[k]$ (Continued)



Two constraints partitioning θ_i solution space.

Analyzing System

Negotiation

$$\text{Proj}^{\mathcal{S}}(\boldsymbol{\theta}[k]^{(p)} + \rho^{(p)} \boldsymbol{\lambda}[k]^{(p)}) = \underset{\boldsymbol{x}}{\text{argmin}} \left\{ \begin{array}{l} \underset{\boldsymbol{U}[k]}{\text{minimize}} \quad \left\| \boldsymbol{x} - \boldsymbol{\theta}[k]^{(p)} + \rho^{(p)} \boldsymbol{\lambda}[k]^{(p)} \right\| \\ \text{subject to} \quad \boldsymbol{I}_c^M \boldsymbol{x} \leq \boldsymbol{U}_{\max} : \boldsymbol{\mu} \end{array} \right\}$$



Analyzing System

Negotiation (Continued)

$$\boldsymbol{\theta}[k]^{(p+1)} = \begin{cases} \mathbf{x}_0 + I_c^{M(0)} \left[-P_{\mu}^{(0)} \mathbf{U}_{max} + \mathbf{s}_{\mu}^{(0)}[k] \right], & \text{if } \mathbf{x}_0 \in \mathcal{R}_{\mu}^0 \\ \vdots & \vdots \\ \mathbf{x}_0, & \text{if } \mathbf{x}_0 \in \mathcal{R}_{\mu}^{2^c-1} \end{cases}$$

where $\mathbf{x}_0 = \boldsymbol{\theta}[k]^{(p)} + \rho^{(p)} \boldsymbol{\lambda}[k]^{(p)}$



Analyzing System

Conclusion

$$\bar{\epsilon} = \overbrace{2^c}^{\text{regions in projection}} \times \underbrace{2^{n_{\text{ineq}}} \times \dots \times 2^{n_{\text{ineq}}}}_{M \times \text{regions in each } \lambda_i} = 2^{c+Mn_{\text{ineq}}}$$



Mitigation

- Ideal

$$\widehat{T_i[k]}^{-1} = \bar{P}_i \hat{P}_i[k]^{-1}$$

- $P_i^{(0)}$ only invertible

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Artificial Scarcity

Who is it? Who is it?

- Since we control θ_i let's choose one where all constraints are active



Artificial Scarcity

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Artificial Scarcity

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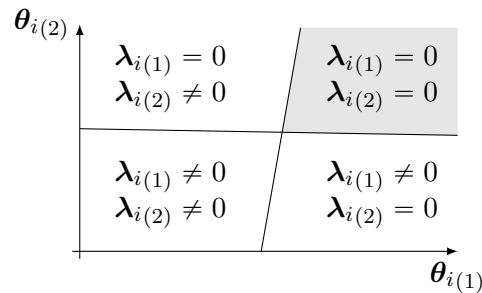
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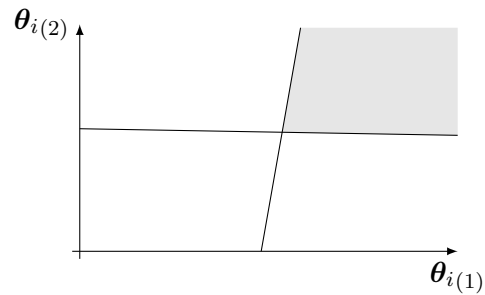
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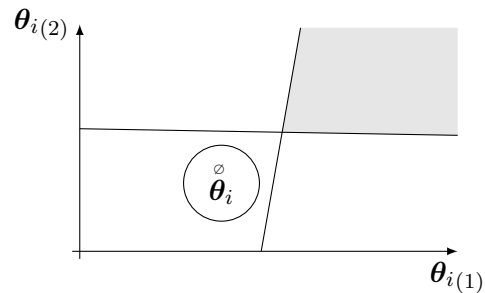
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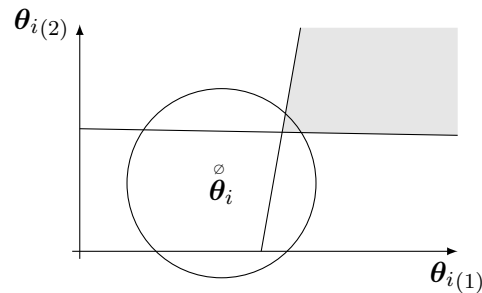
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Expectation Maximization

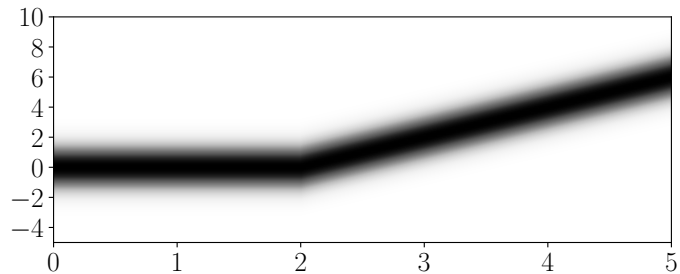


Figure 1: Gaussian Mixture for a 1D PWA function with 2 modes.

Expectation Maximization

Algorithm

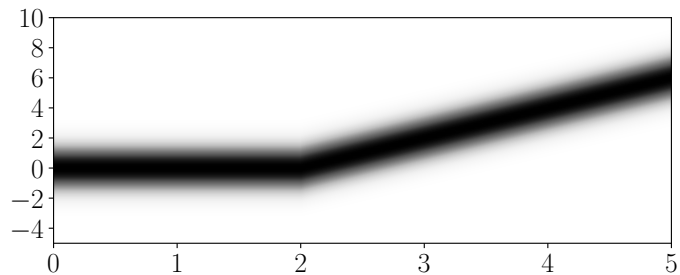


Figure 2: Gaussian Mixture for a 1D PWA function with 2 modes.

Detection

Same same

- Error $E_i^{(0)}[k] = \left\| \hat{\bar{P}}_i^{(0)}[k] - \bar{P}_i^{(0)} \right\|_F$
- Create threshold $\epsilon_{P_i^{(0)}}$
- Indicator $\mathfrak{d}_i \in \{0, 1\}$ detects the attack in agent i .
- $\mathfrak{d}_i^{(0)} = \mathbb{1}_{\{E_i^{(0)}[k] \geq \epsilon_{P_i^{(0)}}\}}$

So, let's detail the detection mechanism.



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First we calculate the norm of the error between the estimated P and the nominal. (Here we use the Frobenius norm)



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First we calculate the norm of the error between the estimated P and the nominal. (Here we use the Frobenius norm)

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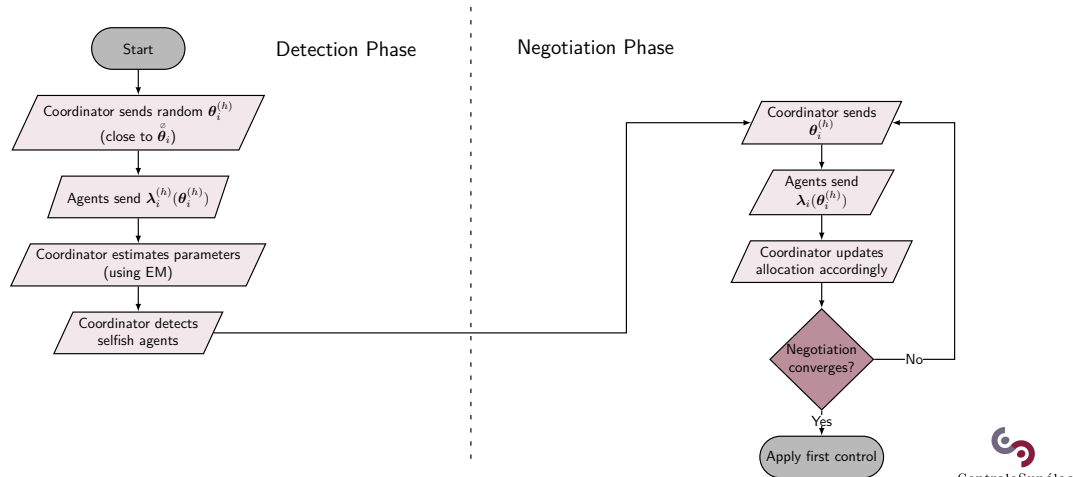
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It is equal to 1 if the error is greater than the threshold, indicating an attack or 0 otherwise



Complete algorithm

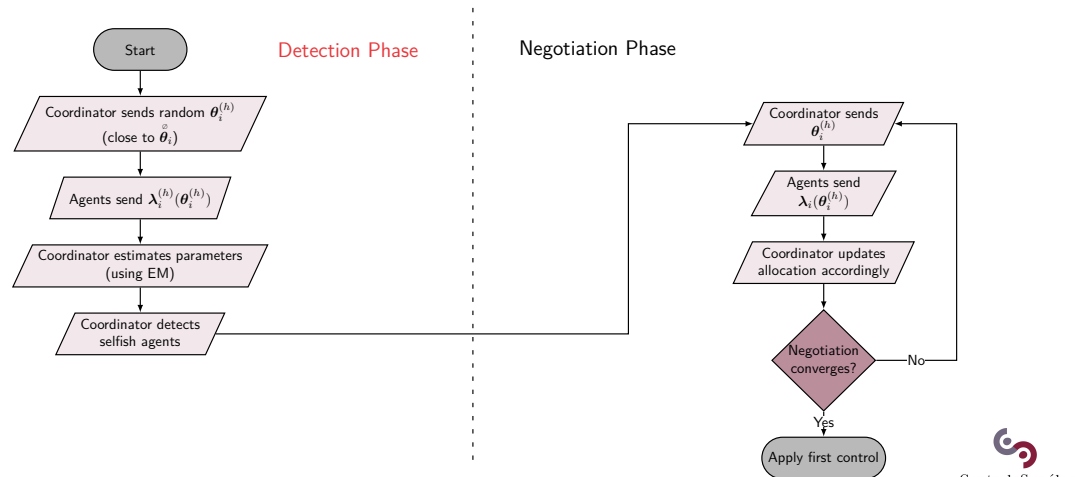
RPdMPC-AS **Refaire**



Now, for the complete secure DMPC algorithm, as said it is divided into two phases

Complete algorithm

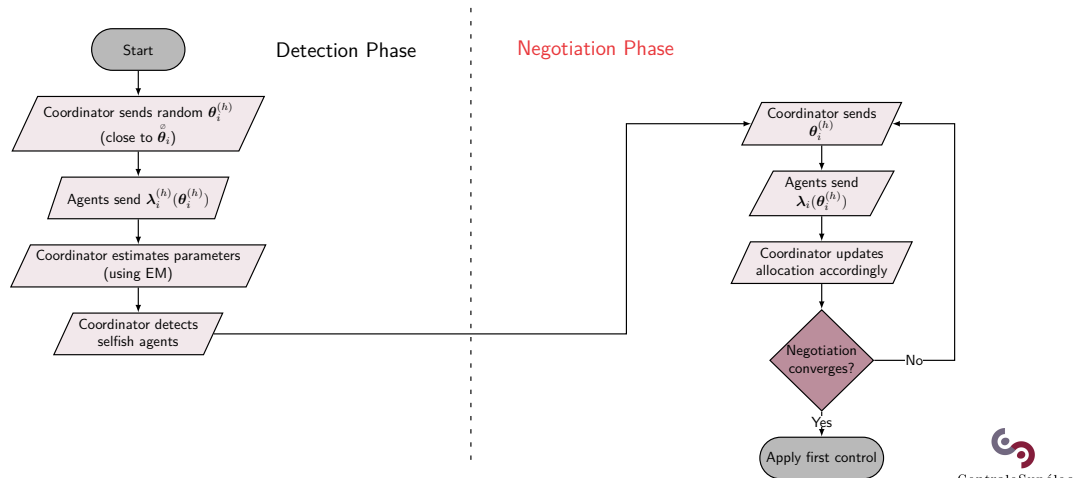
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The Detection phase

Complete algorithm

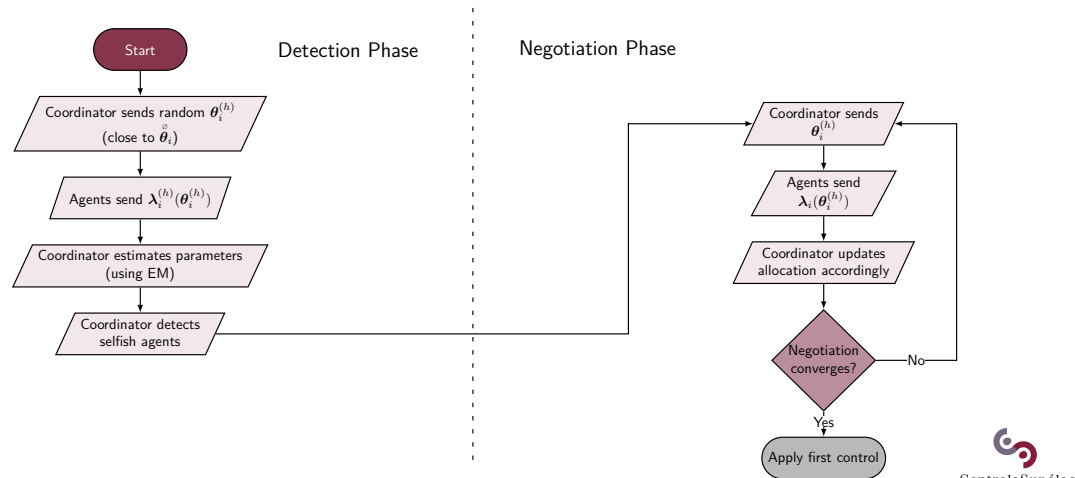
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The Detection phase
and the negotiation phase

Complete algorithm

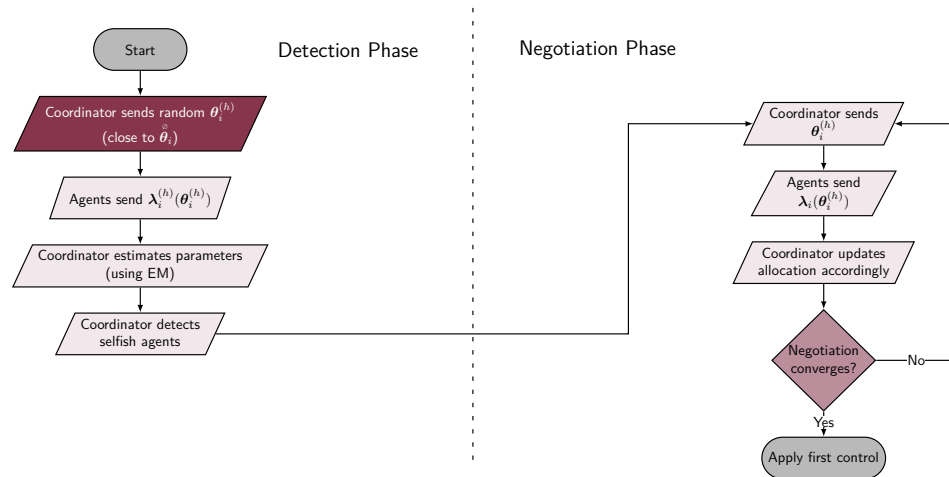
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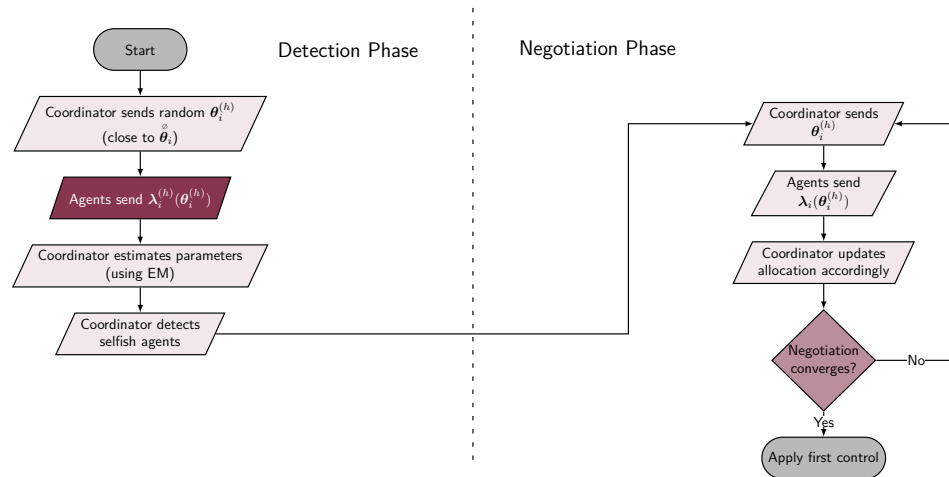
RPdMPC-AS **Refaire**



Now, for the complete secure DMPC algorithm, as said it is divided into two phases
 The Detection phase
 and the negotiation phase
 The coordinator sends random theta i

Complete algorithm

RPdMPC-AS **Refaire**

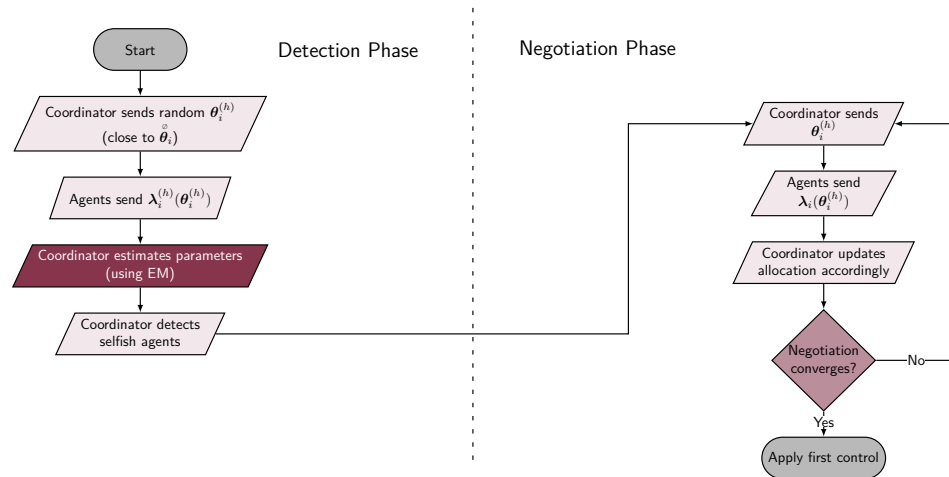


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RPdMPC-AS **Refaire**

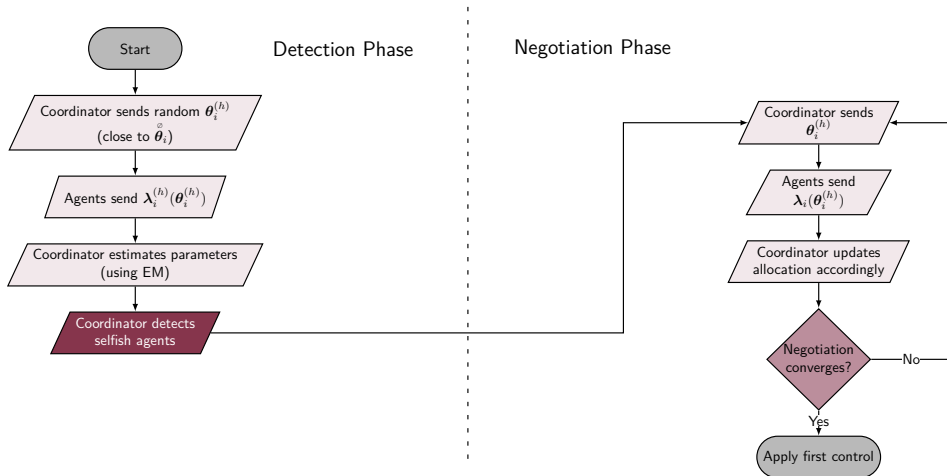


Now, for the complete secure DMPC algorithm, as said it is divided into two phases

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- The coordinator estimates the parameters P and s tilde

Complete algorithm

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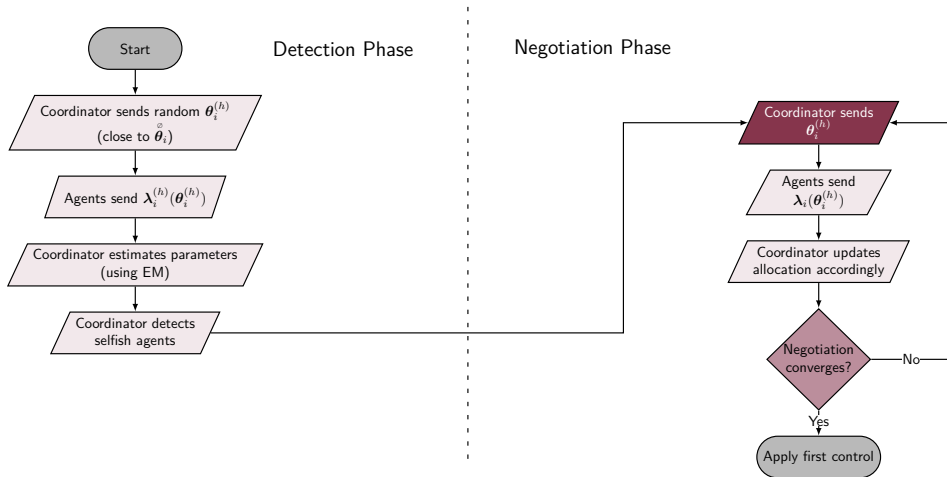
The coordinator sends random theta i

The agents send dual variable lambda i

The coordinator estimates the parameters P and s tilde when the estimates converge

Complete algorithm

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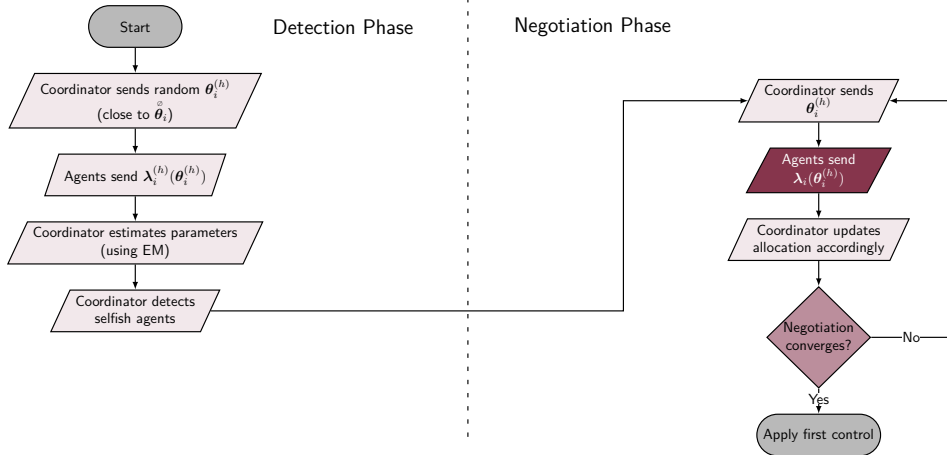
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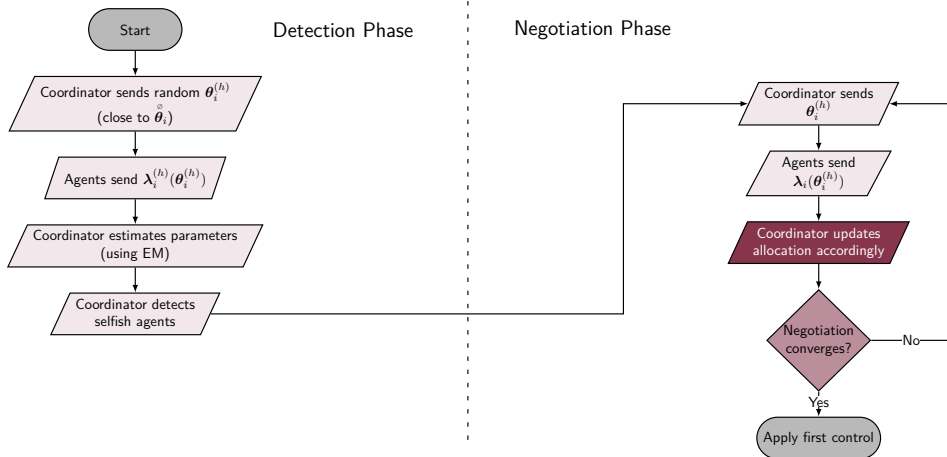
The agents send dual variable lambda i

The coordinator estimates the parameters P and s tilde
when the estimates converge

The coordinator detects which agents are non-cooperative
then the negotiation phase begins, the coordinator sends the theta i

Complete algorithm

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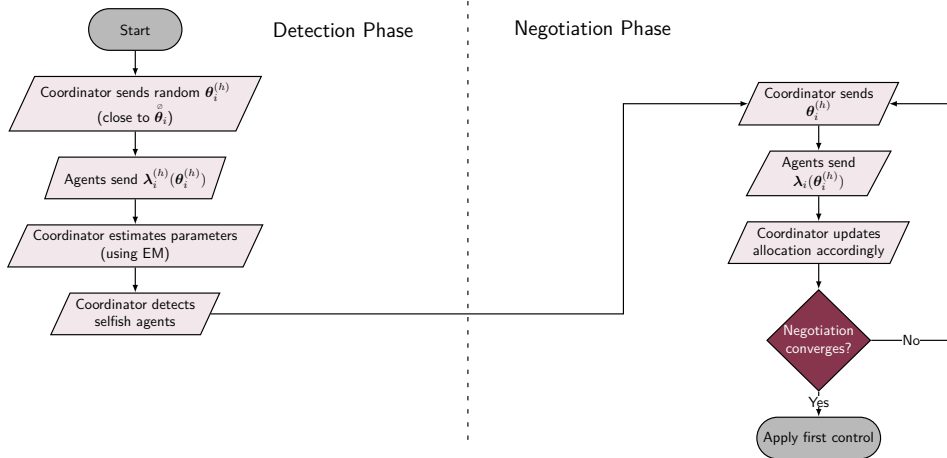
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Complete algorithm

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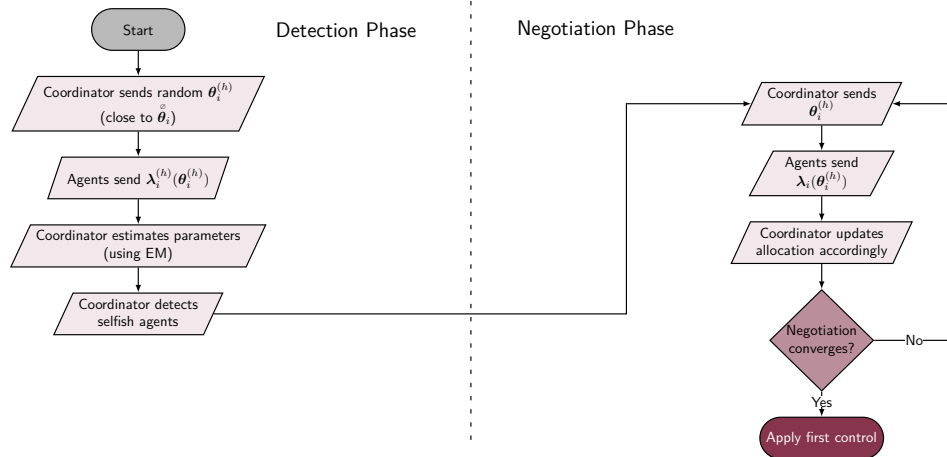
then the negotiation phase begins, the coordinator sends the θ_i

the agents send the dual variable λ_i

and the coordinator updates the allocation accordingly using the reconstructed λ_i or the one sent by the agent

Complete algorithm

RPdMPC-AS **Refaire**



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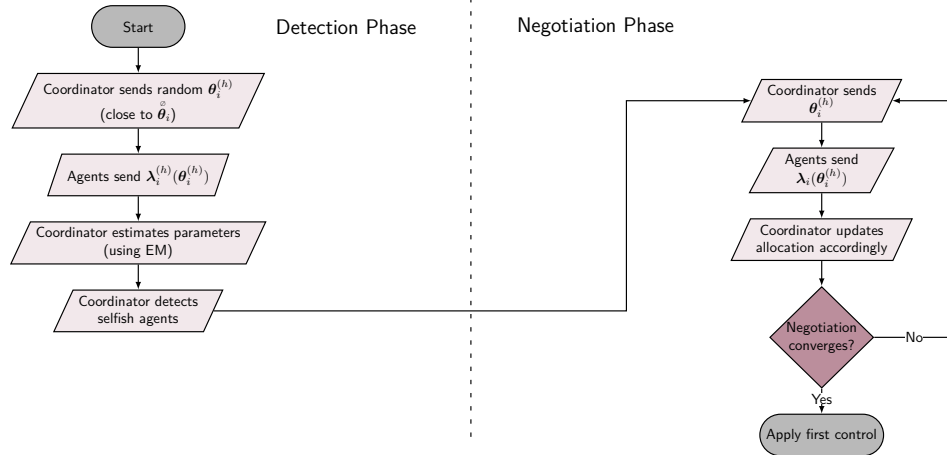
and once the negotiation converges



CentraleSupélec

Complete algorithm

RPdMPC-AS **Refaire**



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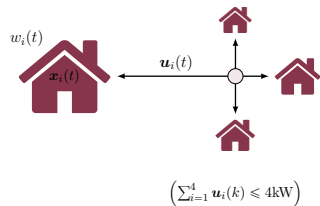
the agents send the dual variable λ_i

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and once the negotiation converges

each agent applies the first control

Example



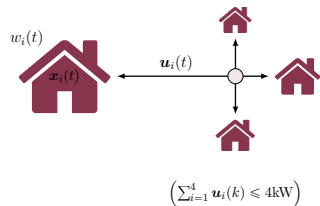
District Heating Network (4 Houses)

- Houses modeled using 3R-2C
- Not enough power
- Period of 5h ($T_s = 0.25\text{h}$)
- 3 scenarios
 - Ⓝ Nominal
 - Ⓒ Agent I cheats (dMPC)
 - Ⓢ Agent I cheats (RPdMPC-AS)

• $T_I = \begin{bmatrix} 14.43288267 & 0. & 0. & 0. \\ 0. & 13.4590903 & 0. & 0. \\ 0. & 0. & 6.93065061 & 0. \\ 0. & 0. & 0. & 3.4447393 \end{bmatrix}$



Example



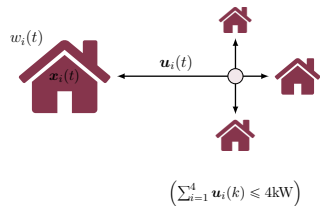
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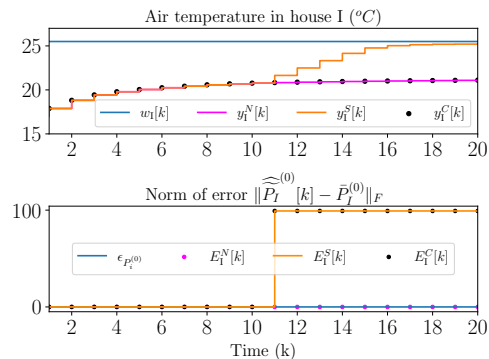
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Results

Temporal



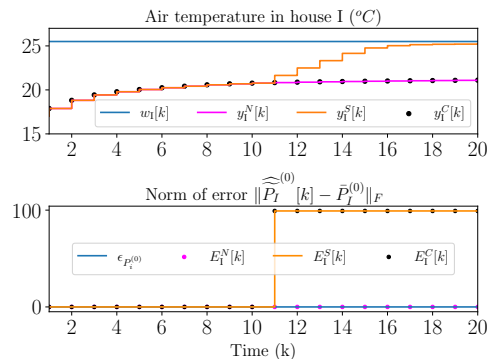
Temperature in house I and the variable $E_I(k)$ for different scenarios.

Ⓝ Nominal, Ⓢ Selfish behavior, Ⓢ Selfish + Correction

In the figure we see the air temperature and the estimation error for room 1

Results

Temporal



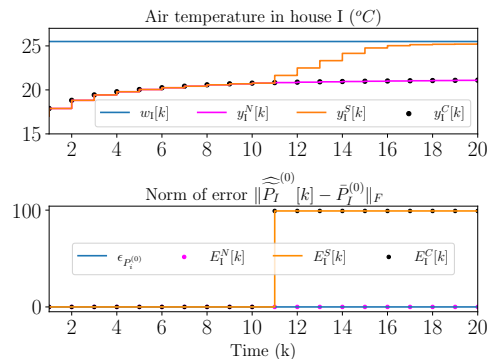
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Results

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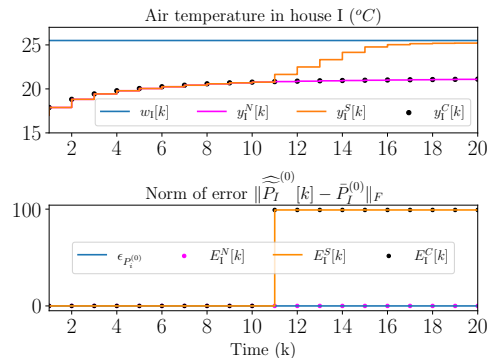
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Results

Temporal



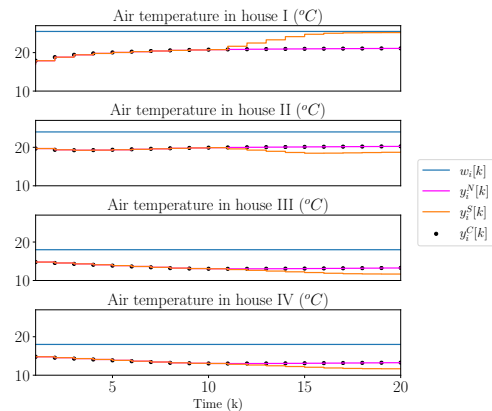
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Results

Temporal (Continued)

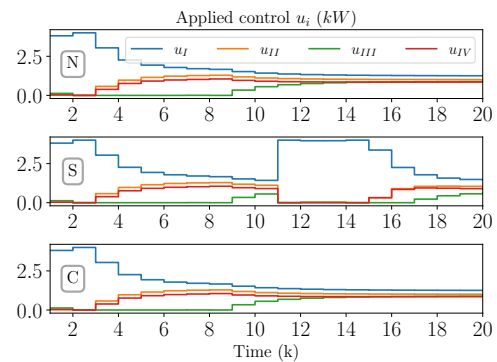


Air temperature in all houses for different scenarios.

N Nominal, **S** Selfish behavior, **C** Selfish + Correction

Results

Control



Control applied in all houses for different scenarios.

Ⓝ Nominal, Ⓢ Selfish behavior, Ⓢ Selfish + Correction

Results

Costs

Objective functions J_i (% error).

Agent	Scenario N	Scenario S	Scenario C
I	19868.2	12618.5 (−36.5)	19868.2 (−0.0)
II	13784.5	18721.1 (35.8)	13784.5 (0.0)
III	17276.0	22324.9 (29.2)	17276.1 (0.0)
IV	10086.0	13872.4 (37.5)	10086.0 (0.0)
Global	61014.7	67536.9 (10.7)	61014.7 (−0.0)



Summary

- Vulnerabilities of Primal decomposition dMPC
- Resilient strategy for 2 kinds of systems
 - Deprived systems (where demand is greater than total resources)
 - Systems with possible artificial scarcity (sensible optimal demand)

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- Partial reconstruction of cheating matrix
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Thank you!

Repository

<https://github.com/Accacio/thesis>



Contact

rafael.accacio.nogueira@gmail.com



If you want to see the simulations of this paper we have a github repository, and if you want to send me an email about this paper or this presentation you can flash the QR code in the right. Thank you!