

```
//////////////////////////////////////// ANARC
```

```
#include <iostream>
#include <bits/stdc++.h>
#include <stack>
#include <list>
#include <set>
#include <cmath>
#include <stdio.h>

using namespace std;

#define sd(x)    scanf("%d",&x);
#define sll(x)   scanf("%lld",&x);
#define ss(x)    scanf("%s",&x);
#define ll long long
#define pll(x)   printf("%lld",x);
#define pd(x)    printf("%d",x);
#define ps(x)    printf("%s",x);

int main(int argc, char const *argv[])
{
    int cn = 1;
    while(1){
        int n;
        sd(n);
        if(n==0)
            break;
        int mat[n][n];

        for(int i=0; i<n; ++i)
            for(int j=0; j<n; ++j)
                sd(mat[i][j]);

        int val1, val2, val3;
        val3=val2=val1=0;

        for(int i=0; i<n; ++i){
            for(int j=0; j<n; ++j){
                val1+=mat[i][j];
            }
        }

        int max_diff = 0;
        for(int i=0; i<n; ++i){
            int temp1=0;
            int temp2=0;
            for(int j=0; j<n; ++j)
                if(i!=j)
                    temp1+=mat[i][j];
            for(int j=0; j<n; ++j)
                if(i!=j)
                    temp2+=mat[j][i];
            // printf("%d %d\n", temp1, temp2);
            int k=temp2-temp1;
            if(k>0) //k*=-1;
                max_diff+=k;
        }
        printf("%d. %d %d\n", cn, val1, max_diff);
        cn++;
    }
    return 0;
}

//////////////////////////////////////// COLOR
#include <iostream>
// #include <bits/stdc++.h>
#include <stack>
```

```

#include <list>
#include <set>
#include <cmath>
#include <stdio.h>

using namespace std;

#define sd(x)    scanf("%d",&x);
#define sll(x)   scanf("%lld",&x);
#define ss(x)    scanf("%s",&x);
#define ll long long
#define pll(x)   printf("%lld",x);
#define pd(x)    printf("%d",x);
#define ps(x)    printf("%s",x);

/*
    Using pair in C++ :
    ???
*/

int main(int argc, char const *argv[]){
    int n, m;
    sd(n); sd(m);
    int color[n+1];
    list<int> graph[n+1];
    int max_col=0;
    for(int i=1;i<=n;++i){
        sd(color[i]);
        if(color[i]>max_col)
            max_col=color[i];
    }
    list<int> v_k[max_col+1];

    // To generate the graph
    for(int i=1;i<=m;++i){
        int n1, n2;
        sd(n1); sd(n2);
        graph[n1].push_back(n2);
        graph[n2].push_back(n1);
    }

    // To generate the V(k)
    for(int i=1;i<=n;++i){
        v_k[color[i]].push_back(i);
    }

    int ans = 0;
    int cor_color = 0;

    for(int i=0; i<=max_col; ++i){
        set<int> q_k;
        for(list<int>::iterator node=v_k[i].begin(); node!= v_k[i].end(); ++node){
            for(list<int>::iterator neigh_nodes=graph[*node].begin(); neigh_nodes!= graph[*node].end(); ++neigh_nodes){
                if(color[*neigh_nodes]!=i)
                    q_k.insert(color[*neigh_nodes]);
            }
        }
        int count = q_k.size();
        if(count > ans){
            ans = count;
            cor_color = i;
        }
    }

    printf("%d\n", cor_color);
    return 0;
}

```

```
//////////////////////////////////// DIJKSTRA
```

```
#include <iostream>
#include <stdio.h>
#include <bits/stdc++.h>
#include <stdlib.h>
#include <cmath>
#include <queue>

using namespace std;

#define sd(x)    scanf("%d",&x);
#define sll(x)   scanf("%lld",&x);
#define ss(x)    scanf("%s",x);
#define ll long long
#define pll(x)   printf("%lld",x);
#define pd(x)    printf("%d",x);
#define ps(x)    printf("%s",x);

#define pii pair<int,int>

int dijkstra(vector< pii > graph[], int n, int source, int dest){
    int dist[n+1];
    for(int i=1 ;i<=n; ++i)
        dist[i] = INT_MAX;
    bool visited[n+1];
    for(int i=1 ;i<=n; ++i)
        visited[i] = false;

    priority_queue<pii> q;

    dist[source] = 0;
    q.push(pii(0,source));
    while(!q.empty()){
        int node = q.top().second;
        q.pop();
        if(visited[node])
            // break;
            continue;
        for(vector< pii >::iterator i=graph[node].begin(); i!=graph[node].end(); ++
i){
            pii temp = *i;
            int u = temp.first;
            int u_weight = temp.second;

            if(!visited[u] && u_weight+dist[node] < dist[u]){
                dist[u] = u_weight+dist[node];
                q.push(pii(-1*dist[u], u));
            }
        }
        visited[node] = true;
    }
    return dist[dest];
}

int main(int argc, char const *argv[])
{
    int t; sd(t);
    while(t--){
        int v,k; sd(v); sd(k);
        vector< pii > graph[v+1];
        for(int i=1 ;i<=k; ++i){
            int n1, n2, w;
            sd(n1); sd(n2); sd(w);
            graph[n1].push_back(pii(n2,w));
        }
        int A,B; sd(A); sd(B);
```

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    int minDist = dijkstra(graph, v, A, B);
    if(minDist==INT_MAX)
        printf("NO\n");
    else
        printf("%d\n", minDist);
}
return 0;
}

////////////////////////////////////// MAKEMAZE
#include <iostream>
#include <list>
#include <queue>
#include <stdio.h>
#include <bits/stdc++.h>
#include <string.h>

#define sd(x)    scanf("%d",&x);
#define sll(x)   scanf("%lld",&x);
#define ss(x)    scanf("%s",&x);
#define sc(x)    scanf("%c",&x);
#define ll long long
#define pll(x)   printf("%lld",x);
#define pd(x)    printf("%d",x);
#define ps(x)    printf("%s",x);
#define pc(x)    printf("%c",x);

using namespace std;

bool bfs(string mat[], int m, int n, pair<int,int> start, pair<int,int> end){
    queue< pair<int,int> > q;
    bool visit[n][m];
    for(int i=0; i<n; ++i)
        for(int j=0; j<m; ++j)
            visit[i][j] = false;

    q.push(start);
    visit[start.first][start.second] = true;
    while(!q.empty()){
        pair<int, int> temp = q.front();
        // printf(" first : %d second : %d\n", temp.first, temp.second);
        q.pop();

        int i,j;
        i = temp.first-1;
        j = temp.second;
        if(i>=0 && j>=0 && i<n && j<m && !visit[i][j] && mat[i][j]!='.'){
            visit[i][j] = true;
            pair<int,int> repo;
            repo.first = i;
            repo.second = j;
            q.push(repo);
            if(repo==end)
                return true;
        }

        i = temp.first+1;
        j = temp.second;
        if(i>=0 && j>=0 && i<n && j<m && !visit[i][j] && mat[i][j]!='.'){
            visit[i][j] = true;
            pair<int,int> repo;
            repo.first = i;
            repo.second = j;
            q.push(repo);
            if(repo==end)
                return true;
        }
    }
}

```

```

i = temp.first;
j = temp.second-1;
if(i>=0 && j>=0 && i<n && j<m && !visit[i][j] && mat[i][j]=='.'){
    visit[i][j] = true;
    pair<int,int> repo;
    repo.first = i;
    repo.second = j;
    q.push(repo);
    if(repo==end)
        return true;
}

i = temp.first;
j = temp.second+1;
if(i>=0 && j>=0 && i<n && j<m && !visit[i][j] && mat[i][j]=='.'){
    visit[i][j] = true;
    pair<int,int> repo;
    repo.first = i;
    repo.second = j;
    q.push(repo);
    if(repo==end)
        return true;
}

}
return false;
}

int main(int argc, char const *argv[]) {
    int t,n,m;
    sd(t);
    while(t--){
        sd(n);
        sd(m);

        string mat[n];
        for(int i=0; i<n; ++i)
            cin>>mat[i];

        bool extra = false;
        for(int i=0; i<n; ++i)
            for(int j=0; j<m; ++j)
                if(mat[i][j]!='.' && mat[i][j]!='#'){
                    extra = true; break;}

        if(extra){
            printf("invalid\n");
            continue;
        }

        pair<int,int> start, end;
        int count=0;

        int pos=0;
        for(int i=0; i<n; ++i){
            if(mat[i][0]=='.'){
                if(pos==0){
                    start.first = i;
                    start.second = 0;
                    pos++;
                }
                else if(pos==1){
                    end.first = i;
                    end.second = 0;
                    pos++;
                }
            }
            count++;
        }
    }
}

```

```
    }
}

if(m!=1){
    for(int i=0; i<n; ++i){
        if(mat[i][m-1]=='.'){
            if(pos==0){
                start.first = i;
                start.second = m-1;
                pos++;
            }
            else if(pos==1){
                end.first = i;
                end.second = m-1;
                pos++;
            }
            count++;
        }
    }
}

for(int i=1; i<m-1; ++i){
    if(mat[0][i]=='.'){
        if(pos==0){
            start.first = 0;
            start.second = i;
            pos++;
        }
        else if(pos==1){
            end.first = 0;
            end.second = i;
            pos++;
        }
        count++;
    }
}

if(n!=1){
    for(int i=1; i<m-1; ++i){
        if(mat[n-1][i]=='.'){
            if(pos==0){
                start.first = n-1;
                start.second = i;
                pos++;
            }
            else if(pos==1){
                end.first = n-1;
                end.second = i;
                pos++;
            }
            count++;
        }
    }
}

// printf("start : %d %d\n", start.first, start.second);
// printf("end : %d %d\n", end.first, end.second);
if(count>2){
    printf("%s\n", "invalid");
}
else{
    bool res = bfs(mat, m, n, start, end);
    if(res)
        printf("%s\n", "valid" );
    else
        printf("invalid\n");
}
}
```

```
        return 0;
    }

//////////////////////////////////////// PPATH

#include <iostream>
#include <stdio.h>
#include <queue>
#include <cmath>

#define sd(x)    scanf("%d",&x);
#define sll(x)   scanf("%lld",&x);
#define ss(x)    scanf("%s",&x);
#define ll long long
#define pll(x)   printf("%lld",x);
#define pd(x)    printf("%d",x);
#define ps(x)    printf("%s",x);

using namespace std;

bool isPrime[10000], visited[10000];
int level[10000];

bool checkPrime(int n){
    for(int i=2; i<=sqrt(n); ++i){
        if(n%i==0)
            return false;
    }
    return true;
}

void initPrime(){
    for(int i=1000; i<10000; ++i){
        isPrime[i] = checkPrime(i);
    }
}

void initVisitLevel(){
    for(int i=0; i<10000; ++i){
        visited[i]=false;
        level[i]=0;
    }
}

int bfs(int start, int end){
    initVisitLevel();
    queue<int> q;
    visited[start] = true;
    level[start] = 0;
    q.push(start);

    while(!q.empty()){
        int temp = q.front();
        q.pop();

        for(int pos = 0 ; pos<4; ++pos){
            int ones, two, hund, thou;

            ones = temp%10;
            two   = (temp%100)/10;
            hund  = (temp%1000)/100;
            thou  = (temp%10000)/1000;
        }
    }
}
```

```

        for(int val = 0; val<=9 ; ++val){
            int genNum = 0;
            if(pos==0){
                genNum = thou*1000+hund*100+two*10+((ones+val)%10);
            }
            else if(pos==1){
                genNum = thou*1000+hund*100+((two+val)%10)*10+ones;
            }
            else if(pos==2){
                genNum = thou*1000+((hund+val)%10)*100+two*10+ones;
            }
            else if(pos==3){
                int jki = (thou+val)%10;
                if(jki!=0)
                    genNum = ((thou+val)%10)*1000+hund*100+two*
10+ones;
            }

            if(!visited[genNum] && isPrime[genNum] && genNum!=temp){
                visited[genNum]=true;
                level[genNum]=level[temp] + 1;
                q.push(genNum);
                if(genNum==end)
                    return level[end];
            }

        }

    }

}

return level[end];
}

int main(int argc, char const *argv[]) {
    initPrime();
    int T;
    int n1, n2;
    sd(T);

    while(T--){
        sd(n1);
        sd(n2);
        if(n1==n2)
            printf("0\n");
        else{
            int lev = bfs(n1,n2);
            if(lev!=0)
                printf("%d\n", lev);
            else
                printf("Impossible\n");
        }
    }
    return 0;
}

////////////////////////////////////// ALLIZZWELL

#include <iostream>
#include <bits/stdc++.h>
#include <stack>
#include <list>
#include <cmath>
#include <stdio.h>

using namespace std;

```



```
#define sd(x)    scanf("%d",&x);
#define sll(x)   scanf("%lld",&x);
#define ss(x)    scanf("%s",x);
#define ll long long
#define pll(x)   printf("%lld",x);
#define pd(x)    printf("%d",x);
#define ps(x)    printf("%s",x);

#define pii pair<int,int>

char ch[] = "ALLIZZWELL";

string inp[101];
bool vis[101][101];

bool dfsr(int n, int m, int starti, int startj, int point){
    vis[starti][startj] = true;
    bool asd;
    if(point>9){
        return true;
    }

    int tempr = starti-1;
    int tempc = startj-1;
    if(tempr>=0 && tempr<n && tempc>=0 && tempc<m && inp[tempr][tempc]==ch[poin
t] && !vis[tempr][tempc]){
        vis[tempr][tempc] = true;
        asd = dfsr(n, m, tempr, tempc, point+1);
        if(asd) return true;
        vis[tempr][tempc] = false;
    }

    tempr = starti-1;
    tempc = startj;
    if(tempr>=0 && tempr<n && tempc>=0 && tempc<m && inp[tempr][tempc]==ch[poin
t] && !vis[tempr][tempc]){
        vis[tempr][tempc] = true;
        asd = dfsr(n, m, tempr, tempc, point+1);
        if(asd) return true;
        vis[tempr][tempc] = false;
    }

    tempr = starti-1;
    tempc = startj+1;
    if(tempr>=0 && tempr<n && tempc>=0 && tempc<m && inp[tempr][tempc]==ch[poin
t] && !vis[tempr][tempc]){
        vis[tempr][tempc] = true;
        asd = dfsr(n, m, tempr, tempc, point+1);
        if(asd) return true;
        vis[tempr][tempc] = false;
    }

    tempr = starti;
    tempc = startj-1;
    if(tempr>=0 && tempr<n && tempc>=0 && tempc<m && inp[tempr][tempc]==ch[poin
t] && !vis[tempr][tempc]){
        vis[tempr][tempc] = true;
        asd = dfsr(n, m, tempr, tempc, point+1);
        if(asd) return true;
        vis[tempr][tempc] = false;
    }

    tempr = starti;
    tempc = startj+1;
    if(tempr>=0 && tempr<n && tempc>=0 && tempc<m && inp[tempr][tempc]==ch[poin
t] && !vis[tempr][tempc]){
```

```

        vis[tempr][tempc] = true;
        asd = dfsr(n, m, tempr, tempc, point+1);
        if(asd) return true;
        vis[tempr][tempc] = false;
    }

    tempr = starti+1;
    tempc = startj-1;
    if(tempr>=0 && tempr<n && tempc>=0 && tempc<m && inp[tempr][tempc]==ch[poin
t] && !vis[tempr][tempc]){
        vis[tempr][tempc] = true;
        asd = dfsr(n, m, tempr, tempc, point+1);
        if(asd) return true;
        vis[tempr][tempc] = false;
    }

    tempr = starti+1;
    tempc = startj;
    if(tempr>=0 && tempr<n && tempc>=0 && tempc<m && inp[tempr][tempc]==ch[poin
t] && !vis[tempr][tempc]){
        vis[tempr][tempc] = true;
        asd = dfsr(n, m, tempr, tempc, point+1);
        if(asd) return true;
        vis[tempr][tempc] = false;
    }

    tempr = starti+1;
    tempc = startj+1;
    if(tempr>=0 && tempr<n && tempc>=0 && tempc<m && inp[tempr][tempc]==ch[poin
t] && !vis[tempr][tempc]){
        vis[tempr][tempc] = true;
        asd = dfsr(n, m, tempr, tempc, point+1);
        if(asd) return true;
        vis[tempr][tempc] = false;
    }

    vis[starti][startj] = false;
    return false;
}

int main(int argc, char const *argv[])
{
    int t; sd(t);
    while(t--){
        int n,m; sd(n); sd(m);
        for(int i=0;i<n;++i){
            cin>>inp[i];
        }
        bool res = false;
        bool ans = false;
        for(int i=0; i<n; ++i)
            for(int j=0; j<m; ++j)
                vis[i][j] = false;

        for(int i=0; i<n; ++i){
            for(int j=0; j<m; ++j){
                if(inp[i][j]==ch[0]){
                    // printf("%d %d\n",i,j );
                    ans = dfsr(n,m,i,j,1);
                    res = res | ans;
                    if(res) break;
                }
            }
            if(res) break;
        }
        if(res)
            printf("%s\n", "YES");
        else

```

```
        printf("%s\n", "NO");
    }

    return 0;
}

//////////////////////////////////// PARADOX

#include <bits/stdc++.h>

typedef long long ll;

#define MOD          1000000007
#define scll(t)      scanf("%lld",&t)
#define sc(t)        scanf("%d",&t)
#define max(a,b)     (a>=b?a:b)
#define min(a,b)     (a<b?a:b)
#define gc          getchar_unlocked
#define mp          make_pair
#define pb          push_back
#define freinp      freopen("in.txt","r",stdin)
#define freout      freopen("out.txt","w",stdout)

using namespace std;

vector<int >incoming[109];
int vis[109],truth[109],outgoing[109],claim[109],flag=0;
stack<int> st;

void dfs()
{
    int tval,next_node;
    while(!st.empty())
    {
        int cur_node = st.top();
        st.pop();
        if(vis[cur_node])
            continue;

        vis[cur_node] = 1;

        if(truth[cur_node] == 1)
            tval = claim[cur_node];
        else tval = not(claim[cur_node]);

        next_node = outgoing[cur_node];

        if(!vis[next_node])
        {
            truth[next_node] = tval;
            st.push(next_node);
        }
        else if(truth[next_node] != tval)
        {
            flag = 0;
            return;
        }
    }

    //for incoming edges

    for(int i=0;i<incoming[cur_node].size();i++)
    {
        int inc_node = incoming[cur_node][i];
        if(truth[cur_node] == 1)
            tval = claim[inc_node];
        else tval = not(claim[inc_node]);
    }
}
```

```
        if(!vis[inc_node])
        {
            st.push(inc_node);
            truth[inc_node] = tval;
        }
        else if(truth[inc_node] != tval)
        {
            flag = 0;
            return;
        }
    }

}

int main()
{
    int t,n,i,x;
    string s;
    sc(n);
    while(n!=0)
    {
        while(!st.empty())
            st.pop();

        flag = 1;

        for(i=0;i<=n;i++)
        {
            incoming[i].clear();
            vis[i] = 0;
            truth[i] = 0;
            claim[i] = 0;
        }
        for(i=1;i<=n;i++)
        {
            sc(x);
            cin>>s;
            if(s=="true")
                claim[i] = 1;
            outgoing[i] = x;
            incoming[x].pb(i);
            st.push(i);
        }

        dfs();

        if(flag)
            printf("NOT PARADOX\n");
        else printf("PARADOX\n");

        sc(n);
    }
}
```