# KNC 401 COMPUTER SYSTEM SECURITY

Module 8.0

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# Computer System Security (KNC401)

**Unit-IV** 

Network Security
Cryptography
By

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### Lecture 7: Network Security

- Total 6 Modules on basic Cryptography and network security
  - Module 7.1: Basic Cryptography
  - Module 7.2: Public Key Crypto
  - Module 7.3: RSA Public Key Crypto System
  - Module 7.4: Digital Signatures and Hash Functions
  - Module 7.5: Public Key Distribution
  - Module 7.6: Real World Protocols
  - Module 7.7: Network Security



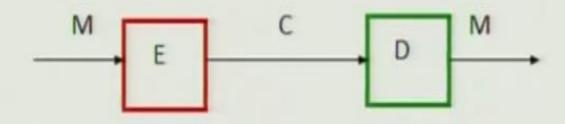
### Outline

- How cryptography works
- Secrete key cryptography
- Public key cryptography
- Digital signature
- Message digest
- Distribution of public keys
- Real-world systems
- Network Security

### Cryptography: Basic Terminology

- Plaintext (or cleartext)
  - The message.
  - Denoted by M or P.
- Encryption (encipher)
  - Encoding of message.
  - Denoted by E.
- Ciphertext
  - Encrypted message.
  - Denoted by C.
- Decryption (decipher)
  - decoding of ciphertext
  - denoted by D.

# **Encryption and Decryption**



The following identity must hold true:

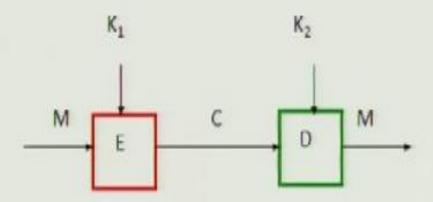
$$D(C) = M$$
, where  $C = E(M)$ 

$$M = D(E(M))$$

# Cryptography: Algorithms and Keys

- A method of encryption and decryption is called a cipher.
- Generally there are two related functions: one for encryption and other for decryption.
- Some cryptographic methods rely on the secrecy of the algorithms.
- Such methods are mostly of historical interest these days.
- All modern algorithms use a key to control encryption and decryption.
- Encryption key may be different from decryption key.

# Key Based Encryption/Decryption



Symmetric Case: both keys are the same or derivable from each other

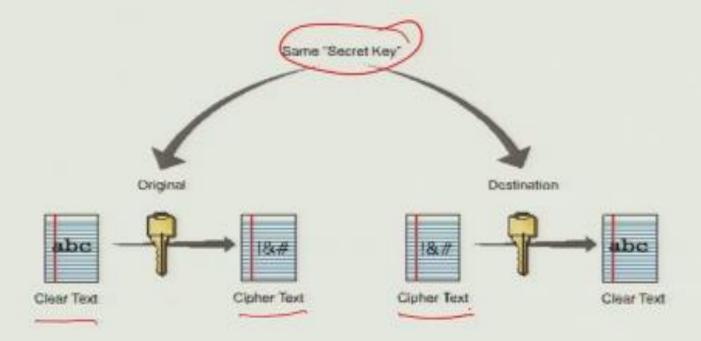
$$K_1 = K_2$$
.

Asymmetric Case: keys are different and not derivable from each other

### Secrete Key Cryptography

- Also called symmetric or single-key algorithms.
- The encryption and the decryption key are the same.
- Techniques based on a combination of substitution and permutation.
- Stream ciphers: operate on single bit or byte.
- Block ciphers: operate on blocks (typically 64/128/256... bits)
- · Advantage: simple, fast.
- Disadvantage: key exchange, key management.

# Private Key Cryptosystem (Symmetric)

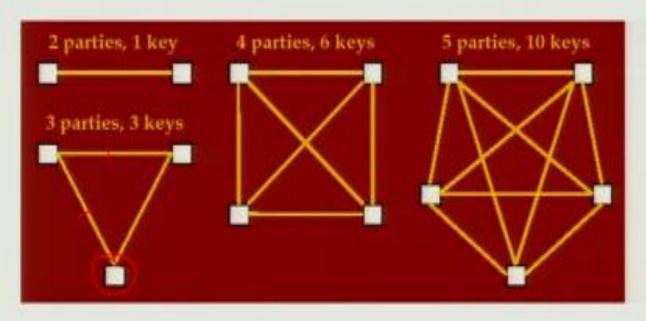


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### Symmetric Key - Issues

Key management, keys required = (p\*(p-1))/2 or:





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### Secrete Key Assurances

#### Confidentiality

 is assurance that only owners of a shared secrete key can decrypt a message that has been encrypted with the shared secrete key

#### Authentication

 is assurance of the identify of the person at the other end of the line (use challenge and response protocols)

#### Integrity

 is assurance that a message has not been changed during transit and is also called message authentication (use message fingerprint)

### Non-repudiation

 is assurance that the sender cannot deny a file was sent. This cannot be done with secrete key alone (need trusted third party or public key technology)

### DES (Data Encryption Standard)

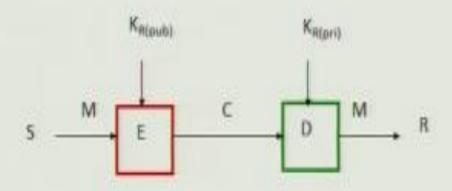
- In 1972, NIST (National Institute of Standards and Technology) decides to assist the development of a secure cryptographic method.
- In 1974, it settled on DES, which was submitted by IBM and is the Data Encryption Algorithm developed by Horst Feistel.
- NSA shortened the secrete key to 56 bits from 128 bits originally proposed by IBM.
- Initially intended for 10 years. DES reviewed in 1983, 1987, 1993.
- In 1997, NIST solicited candidates for a new secrete key encryption standard, Advanced Encryption Standard (AES).
- In Oct 2000, NIST selected Rijndael. (www.nist.gov/AES)

### Cycling through DES keys

- In 1977, a 56-bit key was considered good enough.
  - Takes 1,000 years to try all keys with 56 1's and 0's at one million keys per second
- In Jan 1997, RSA Data Security Inc. issued "DES challenge"
  - DES cracked in 96 days
  - In Feb 1998, distributed.net cracked DES in 41 days
  - In July 1998, the Electroic Frontier Foundation (EFF) and distributed.net cracked in 56 hours using a \$250K machine
  - In Jan 1999, the team did in less than 24 hours
- Double and Triple DES
  - Double DES only gives 2\*\*57 = 2 x 2\*\*56, instead of 2\*\*112, due to meet-in-the-middle attack.
  - Triple DES recommended, but managing three keys more difficult

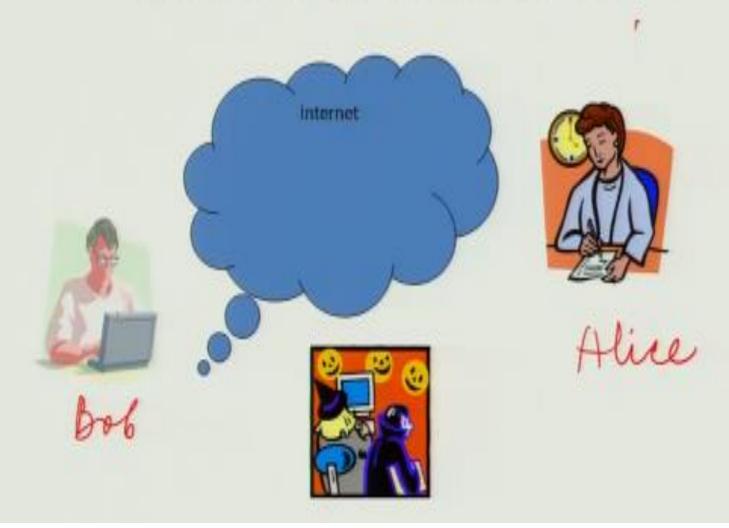
### Module 7.2 Public Key Cryptography

### Public Key Cryptography



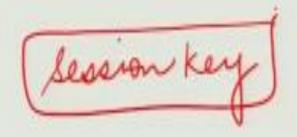
 $K_{R(pub)}$  is Receiver's public key and  $K_{R(pri)}$  is Receiver's private key.

# **Establishing Shared Secrete**



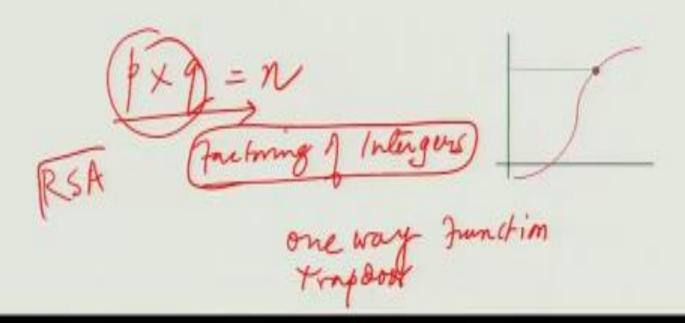
### Problem Statement

- Suppose Alice has an channel for communicating with Bob.
- Alice and Bob wish to use this channel to establish a shared secret.
- However, Eve is able to learn everything sent over the channel.
- If Alice and Bob have no other channel to use, can they establish a shared secret that Eve does not know?

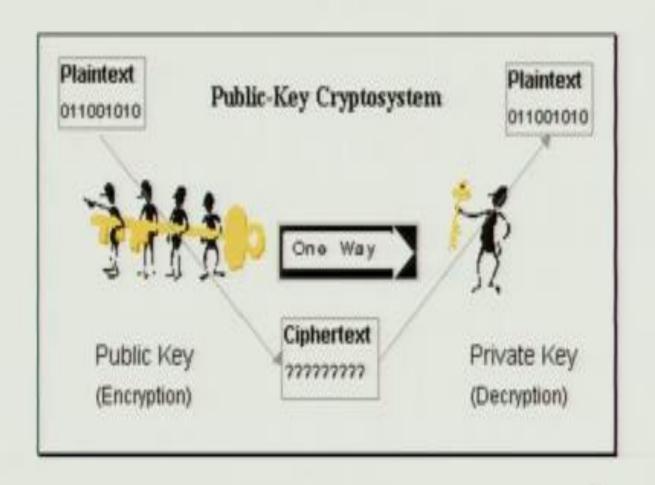


### Public Key Cryptographic Algorithms

Find a hard math problem, that is easy to compute in the forward direction, but is difficult to solve in the reverse direction, unless you have some special knowledge.



## Public Key Cryptosystem



## General Strategy

- A public key is used to encrypt a message that can be decrypted only by the matching private key.
- Bob can use Alice's public key to encrypt messages. Only Alice can decrypt the message.
- Similarly, Alice can also use Bob's public key.
- Alice and Bob exchange information, each keeping a secret to themselves.
- The secrets that they keep allow them to compute a shared secret.
- Since Eve lacks either of these secrets she is unable to compute the shared secret.

# Simplified Math Tricks Shaning to MIT

- Public key cryptography is based on the mathematical concept of multiplicative inverse.
- Multiplicative inverses are two numbers that when multiplied equals one (e.g., 7 x 1/7 = 1)
- In modular mathematics, two whole numbers are inverses if they multiply to 1 (e.g., 3 x 7 mod 10 = 1)
- Use modular inverse pairs to create public and private keys.
- Example
  - Message is 4
  - To scramble it, use 4 X 3 mod 10 = 2
  - To recover it, use 2 x 7 mod 10 = 4
- The security of public key systems depends on the difficulty of calculating inverses.

### Asymmetric Algorithms

- Also called public-key algorithms.
- Encryption key is different from decryption key.
- Furthermore, one cannot be calculated from other.
- Encryption key is often called the public key and decryption key is often called the private key.
- Advantages: better key management.
- Disadvantages: slower, more complex.
- Both techniques are complementary.
- Examples: RSA, Diffie-Hellman, El Gamal, etc.

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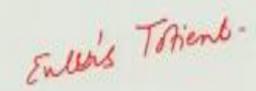
### RSA Public Key Cryptosystem

### RSA Public Keys

- Named for Ron Rivest, Adi Shamir, and Len Adleman, published in 1978.
- Most widely known and used public key system.
- No shared secret is required.
- Based on some number-theoretic facts/results.
- Strength lies in the difficulty of determining the prime factors of a (large) number.
- Hardware improvements will not weaken RSA as long as appropriate key lengths are used.

## RSA Key Generation

- · Pick large random primes p,q.
- Let p\*q = n and φ=(p-1)(q-1).



- Choose a random number e such that: 1<e<φ and gcd(e, φ)=1. (relative primes)</li>
- Calculate the unique number d such that 1<d<φ and d\*e ≡ 1 (mod φ). (d
  is inverse of e)</li>
- The public key is {e,n} and the private key is {d,n}.
- The factors p and q may be kept private or destroyed.

### **Encryption and Decryption**

- Suppose Alice wants to send a message m to Bob.
- Alice computes c = me mod n, where {e,n} is Bob's public key.
- She sends c to Bob. ( ) (me)d m'
- To decrypt, Bob computes m = c<sup>d</sup> mod n, where {d,n} is Bob's private key.
- The mathematical relationship between e and d ensures that Bob correctly recovers m.
- Since only Bob knows d, only he can decrypt.

### RSA - Authentication

- Suppose Alice wants to send a message m to Bob and assure him that the message is indeed from her.
- Alice computes signature s = m<sup>d</sup> mod n, where {d,n} is Alice's private key.
- · She sends mands to Bob.
- To verify the signature, Bob computes using {e,n}
   m = mod n and checks that it is recovered.
- In practice, RSA is combined with a symmetric key cryptosystem (e.g., 3 DES) to encrypt.
- RSA's usually combined with a hash function to sign a message.

# Why Does it Work?

- It is secure because it is difficult to find φ or d using only e and
   n. Finding d is equivalent in difficulty to factoring n as p\*q.
- It is feasible to encrypt and decrypt because:
  - It is possible to find large primes.
  - It is possible to find relative primes and their inverses.
  - Modular exponentiation is feasible.

## RSA - Example

- Let p = 47 and q = 71
- then n = p\*q = 3337
- (p-1)\*(q-1) ≠ 3220 = Φ
- Choose (at random) e = 79 [check using GCD (Greatest Common Divisor) that Φ<sub>n</sub> and e are relatively prime.]
- Compute d = 79<sup>-1</sup> mod 3220 = 1019
- Private key: {79, 3337}
- Public key: {1019, 3337}
- Let message m be 6882326879666683.
- To encrypt, first break it into blocks(< n.)[required condition]</li>

# RSA - Example (continued)

- Let message consists of the following blocks:
  - -688, 232, 687, 966, 668, 003
- · For the first block
  - $-688^{79} \mod 3337 = 1570 = c_1$
- For the entire message we have
  - 1570, 2756, 2091, 2276, 2423, 158
- To decrypt first block
  - 1570<sup>1019</sup> mod 3337 = 688

### More on RSA

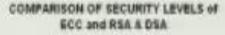
- RSA has been implemented in hardware.
- In hardware, RSA is about 1000 times slower than DES.
- In software, it is about 100 times slower.
- These numbers may change, but RSA can never approach the speed of symmetric algorithms.
- RSA encryption goes faster if e is chosen appropriately.
- Security of RSA depends on the problem of factoring large numbers.
   Though it has never been proven that one needs to factor n to calculate m from c and e.

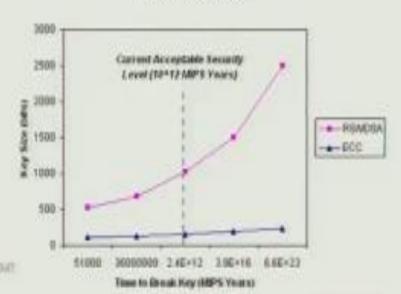
### Key Lengths

- The longer the key, the longer it takes to do an exhaustive key search. The problem space is to find the private key.
- The longer the key, the greater the computational power required to perform cryptographic operations.
- This means a tradeoff between security and time/power.
- Time and power become important for portable devices (cell phones, smart cards, ...).



- DES = 56 bits
- 3-DES = 168 bits
- RSA = 2048 bits
- ECC < RSA for comparable cryptographic security.





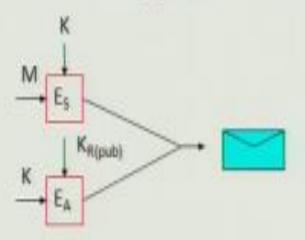
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# Hybrid Cryptosystems

- In practice, public-key cryptography is used to secure and distribute session keys.
- These keys are used with symmetric algorithms for communication.
- Sender generates a random session key, encrypts it using receiver's public key and sends it.
- Receiver decrypts the message to recover the session key.
- Both encrypt/decrypt their communications using the same key.

## Digital Envelope



K is a random session key and  $E_s$  is a symmetric encryption algorithm and  $E_A$  is an asymmetric encryption algorithm. The receiver recovers the secret key from the digital envelope using his/her private key. He/she then uses the secret key to decrypt the message.

### Digital Signature, Hash Functions

### Digital Signatures

- A digital signature is a protocol the produces the same effect as a real signature.
  - It is a mark that only sender can make
  - Other people can easily recognize it as belonging to the sender.
- · Digital signatures must be:
  - Unforgeable: If P signs message M with signature S(P,M), it is impossible for someone else to produce the pair [M, S(P,M)].
  - Authentic: R receiving the pair [M, S(P,M)] can check that the signature is really from P.

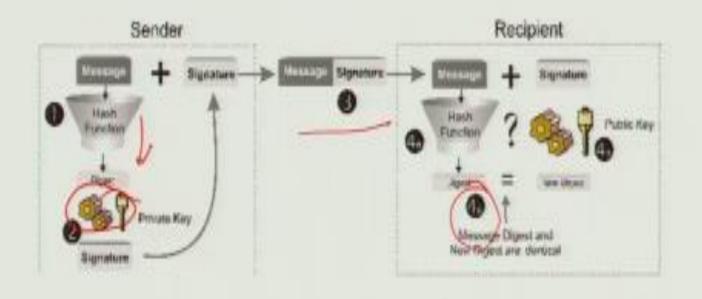
# Digital Signatures: Symmetric Key

- Under private key encryption system, the secrecy of the key guarantees the authenticity of the message as well as its secrecy.
- It does not prevent forgery, however.
- There is no protection against repudiation (denial of sending a message).
- An arbitrator (a trusted third party) is needed to prevent forgery.

# Digital Signatures - Public Key

- Public key encryption systems are ideally suited to digital signatures.
- Reverse of public key encryption/decryption.
- To sign a message, use your private key to encrypt the message.
- Send this signature together with the message.
- The receiver can verify the signature using your public key.
- Only you could have signed the message since your private key belongs to you and only you.
- The receiver saves the message and signature and anyone else can verify should you claim forgery.

## Digital Signature Process



# Message Digest

- · How to assure integrity
  - Alice makes a message digest from a plaintext message.
  - Alice signs the message digest and sends the signed digest and plaintext to Bob
  - Bob re-computes the message digest from the plaintext.
  - Bob decrypts the signed digest with Alice's public key.
  - Bob verifies that message is authentic if the message digest he computed is identical to the decrypted digest signed by Alice.

### Cryptographic Hash Functions

- Hash functions are used in creating "digital fingerprint" of a large message.
- Requirements of such hash functions are:
  - easy to compute (i.e., reduce a message of variable size to a small digest of fixed size)
  - one-way, that is, hard to invert
  - collision-free (the probability that a randomly chosen message maps to an n-bit hash should ideally be ½ \*\*n)
- To sign a message, first apply a hash function to create a message digest, encrypt the digest using private key and send it along with the message.

## Uses for Hashing Algorithms

- Hash functions without secret keys are used:
  - To condense a message for digital signature.
  - To check the integrity of an input if the hash has been previously recorded.
- Such functions are called Modification Detection Codes (MDC's).
- Hash functions that use secret keys are called Message Authentication Codes (MAC's).
  - They are used for data origin authentication.
- MD5, SHA, SHA-2, SHA-3, SHA-256 etc.