

Ex:- Calculate Time & Space Complexity for the given Algo.

Algo: $\text{TOH}(n, x, y, z) \rightarrow T(n)$

$$\sum_{i=1}^n \text{ef}(n, i) = 1$$

$$\sum_{i=1}^n \text{TOH}(n-i, x, z, y); = T(n-i)$$

Move $x \rightarrow z$; = 1

$$\text{TOH}(n-i, y, x, z); = T(n-i)$$

$\begin{cases} \\ \end{cases}$

Time Complexity:

first find recurrence relation for Executed Statement.

$$T(n) = \begin{cases} 2T(n-1) + 1, & \text{if } n > 0 \\ 1, & \text{if } n = 0 \end{cases}$$

Solution of Recurrence Relation $T(n) = 2T(n-1) + 1$

By Apply master method for decreasing function

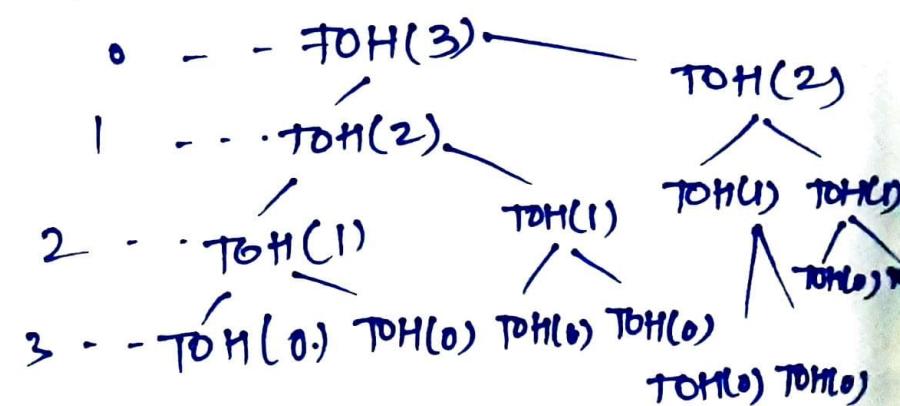
$$T(n) = 2T(n-1) + 1 = O(2^n)$$

$$\# TC = O(2^n)$$

Space Complexity:

for space complexity find STACK space

let $n = 3$



Stackspace:

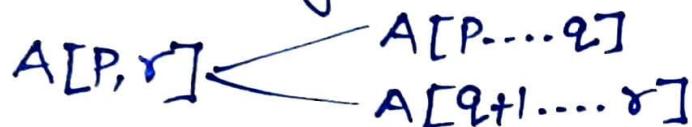
~~stack~~
No. of function in
STACK = $4 = n+1$
or
height + 1



$$\# SC = O(n)$$

Divide & Conquer :-

1- Divide: Divide the big problem into small problem



2- Conquer: The two subarray Sub problem by calling recursively until sub problem solved.

3- Combine: The Sub problem solved so that we will get final Problem Solution.

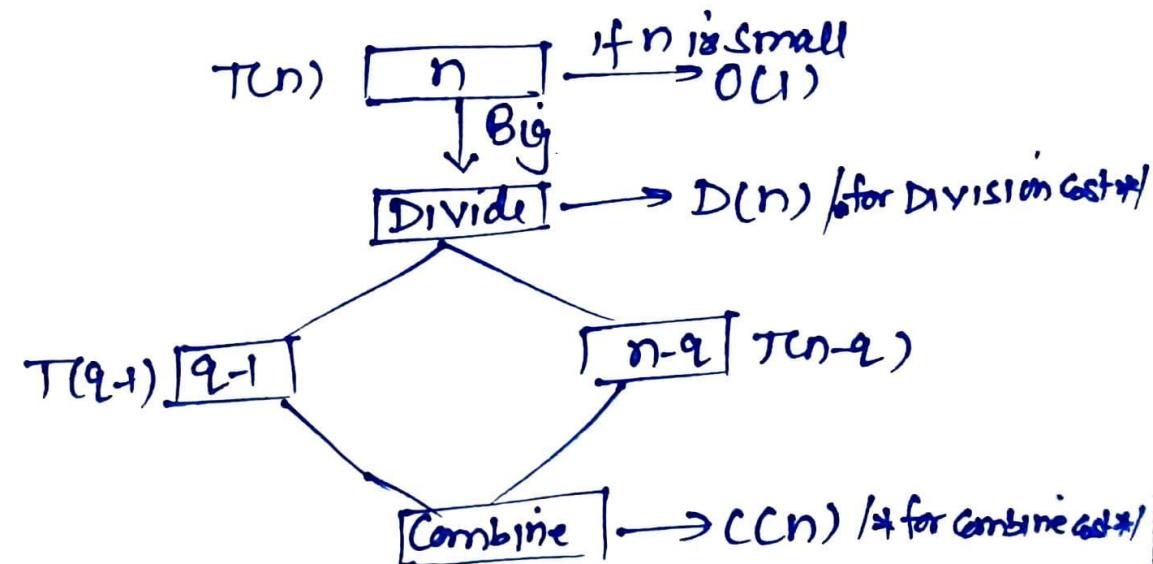
Algo: DAC (P, r)

{ if (small (P, r)),
return (solution (P, r));

else

{ q = Divide (P, r);
a = DAC (P, q);
b = DAC (q+1, r);
c = Combine (a, b);

} { return c;



Recurrence Relation :-

$$T(n) = \begin{cases} O(1) & \text{if } n \text{ is small} \\ T(q-1) + T(n-q) + D(n) + C(n) & \text{if } n \text{ is big} \end{cases}$$

Binary Search :- Array Should be sorted.

Step1: First find the middle element of the array

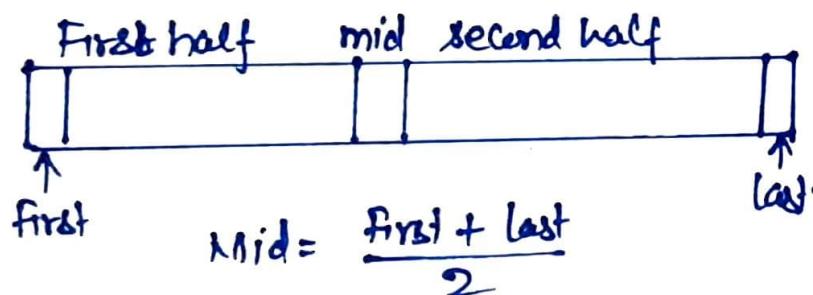
Step2: Compare the mid element with an item

Step3: There are three cases:

i) if it is a Desired element Then search Successful.

ii) If it is less than desired item then search only the 2nd half of the array.

iii) If it is greater than the desired element then search only the first 1st half of the array.



Recurrence Relation for Binary Search:

$$T(n) = \begin{cases} 1 & , \text{ if } n=1 \\ T(n/2)+1, & \text{if } n>1 \end{cases}$$

Solution of Recurrence Relation $T(n)=T(n/2)+1$
 $= O(\log_2 n)$ #TC: ~~BC=O(1)~~
 $AC=WC=O(\log_2 n)$

$T(n)$

Algo: Binary search(a,i,j,x.)

{ int mid;

if (i==j) /* for small problem */

{ if (a[i]==x)

return(i);

else

return(-1);

}

else

{ mid = $\frac{(i+j)}{2}$;

O(1) — if (a[mid]==x)

return(mid);

elseif (a[mid]>x)

$T(n/2)$ — Binary search(a,i,mid-1,x);

else

$T(n/2)$ — Binary search(a,mid+1,j,x);

}

}

Sorting:- Arranging elements in a specific order either in ascending or in descending order is known as sorting.

inplace sort:- Extra space required = $O(1)$ or $O(\log n)$, Ex:- Bubble, Selection, Insertion, Heap sort etc.

Stable sort:- The order of the repeated elements is not changed after sorting, Then that sorting is called stable sort., Ex:- Bubble, Insertion, merge sort, counting sort, Radix sort etc.

Ex:- $5 \text{ } \textcolor{brown}{\circlearrowleft} \text{ } 4 \text{ } 6 \text{ } \boxed{2} \text{ } 1 \text{ } 3$, After Sorting = $1 \text{ } \textcolor{brown}{\circlearrowleft} \text{ } \boxed{2} \text{ } \boxed{2} \text{ } 3 \text{ } 4 \text{ } 5 \text{ } 6$ (stable sort)

Comparison Based Sorting					
Sorting	BC	WC	AC	inplace	stable
Bubble	$O(n)$	$O(n^2)$	$O(n^2)$	✓	✓
Selection	$O(n^2)$	$O(n^2)$	$O(n^2)$	✓	✗
Insertion	$O(n)$	$O(n^2)$	$O(n^2)$	✓	✓
Mergesort	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$	✗	✓
Quicksort	$O(n \log n)$	$O(n^2)$	$O(n \log n)$	✗	✗
Heap sort	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$	✓	✗

Sorting Technique

Non-Comparison (Distribution) Based Sorting					
Sorting	BC	WC	AC	inplace	stable
Counting Sort	$O(n+k)$	$O(n+k)$	$O(n+k)$	✗	✓
Radix Sort	$O(dn)$	$O(dn)$	$O(dn)$	✗	✓

Where K is the highest no. in the Array
Where d is No. of digit $d = \lceil \log_10 n \rceil$

Radix sort is useful for very large no.

Radix

QuickSort:-

- Based on Divide & Conquer Paradigm.
- not in-place & not stable sort
- Most Practically used Algorithm
- Consumes relatively fewer resources during execution.

Divide & Conquer:-

1) Divide: Divide The Large array into small arrays $A[P, r]$
Such that $A[P \dots q] \leq A[q+1 \dots r]$

2) Conquer: The two Subarrays $A[P \dots q]$ and $A[q+1 \dots r]$ are sorted by recursive calls to quicksort.

3) Combine: Since the Subarrays are sorted in-place no work is needed to combine them the entire array
 $A[P \dots r]$ is now sorted

NOTE: QuickSort uses Partition Algo. in which Pivot element is the first element or the last element.

Algo: Quicksort(A, P, r) — $T(n)$

{ if ($P < r$) — $O(1)$

{ $q = \text{Partition}(A, P, r); -O(n)$

Quicksort($A, P, q-1$); — $T(q-1)$

Quicksort($A, q+1, r$); — $T(n-q)$

}

} Recursive relation:

$T(n) = \begin{cases} O(1) & , \text{ if } n=1 \\ T(q-1) + T(n-q) + n, & \text{if } n>1 \end{cases}$

Algo: Partition(A, P, r)

{ $x = A[r];$

$i = P-1;$

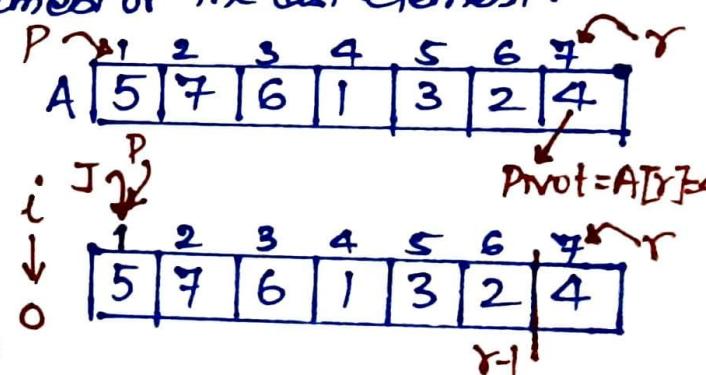
for($j=P$ to $r-1$)

{ if ($A[j] \leq x$)

{ $i = i+1;$

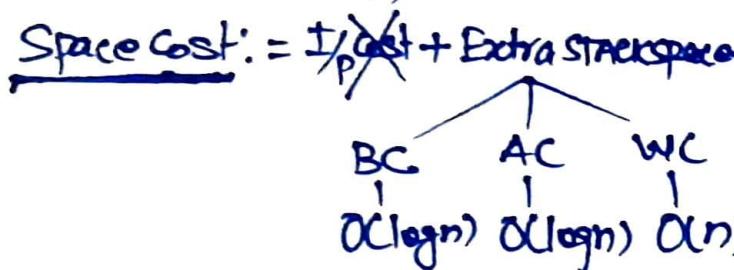
{ Exchange $A[i] \leftrightarrow A[j]$

{ Exchange $A[i+1] \leftrightarrow A[r]$;



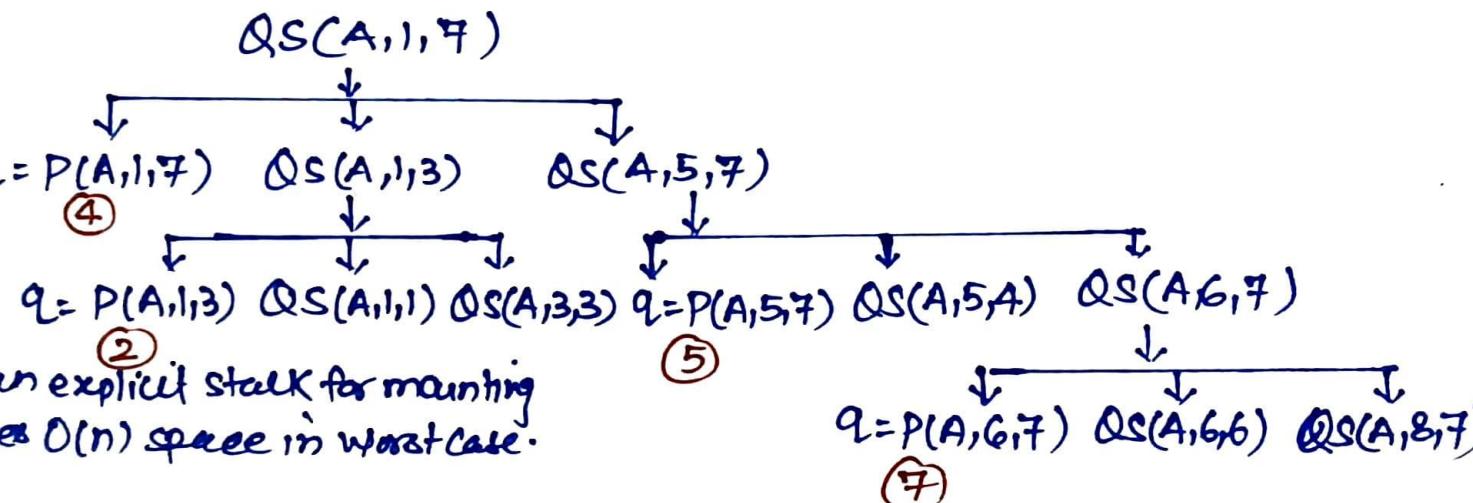
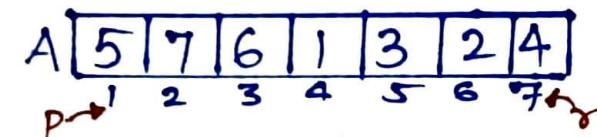
#TC : of partition Algo.

$B.C = WC = AC = O(n)$

$O(1)$ 

SC:

$$\begin{aligned} BC &= AC = O(\log n) \\ WC &= O(n) \text{ /*not in place*/} \end{aligned}$$



Note: iterative implementation takes an explicit stack for maintaining call history so that Quicksort takes $O(n)$ space in worst case.

Time Cost:

Recurrence Relation: $T(n) = T(q-1) + T(n-q) + n$, if $n > 1$

Best Case: If $q = \frac{n}{2}$, $n > 1 \Rightarrow T(n) = T(\frac{n}{2}-1) + T(\frac{n}{2}) + n$

$\boxed{BC = O(n \log n)}$ $\Rightarrow \boxed{T(n) = 2T(\frac{n}{2}) + n}$, Apply master Method $= O(n \log n)$

Worst Case: if $q=1$ (if list already sorted or all keys same)

$T(n) = T(0) + T(n-1) + n$, if $n > 1$,

$\boxed{T(n) = T(n-1) + n} = O(n^2)$, $\boxed{\text{worstcase} = O(n^2)}$

$\boxed{T(n) = T(c) + T(n-(c+1)) + n}$ where c is constant $c > 0$

Avg Case:

$\boxed{T(n) = T(\frac{n}{3}) + T(\frac{2n}{3}) + n}$, $\boxed{S(n) = O(n \log_{\frac{2}{3}} n)} = O(n \log n)$

$\boxed{T(n) = T(\alpha n) + T(1-\alpha)n + n}$ where $\alpha = \text{any fraction like } \frac{1}{3}, \frac{1}{5}, \dots, \frac{1}{10}, \dots$, etc ($0 < \alpha < 1$) $= O(n \log_{\frac{1+\alpha}{\alpha}} n)$

Ex:- Using Quicksort to sort in Ascending order

$$t_1 \text{ time to sort} = 1, 2, 3, 4, 5, \dots, n$$

$$t_2 \text{ time to sort} = n, n-1, n-2, \dots, 3, 2, 1$$

- TRUE:
 a) $t_1 = t_2$ b) $t_1 > t_2$ c) $t_2 > t_1$, d) None

Ex!:- A machine needs a minimum of 100 sec to sort 1000 names by Quicksort the minimum time needed to sort 100 names will be Approx.

a) 50.2 sec

b) 6.7 sec

c) 72.7 sec

d) 11.2 sec

$$\frac{100}{t_2} = \frac{1000 \log 1000}{100 \log 100} = 6.7 \text{ sec.}$$

Ex!:- In Quicksort the sorting of n no. the $\frac{n}{3}^{\text{th}}$ largest element is selected as pivot using $O(n^3)$ Complexity
 Algo. What will be Worst Case Time Complexity?

a) $O(n \log n)$ $T(n) = O(n^3) + T(\frac{n}{3}) + T(2\frac{n}{3}) + n$

b) $O(n^2)$ $T(n) = O(n^3) + O(n \log n)$

c) $O(n)$

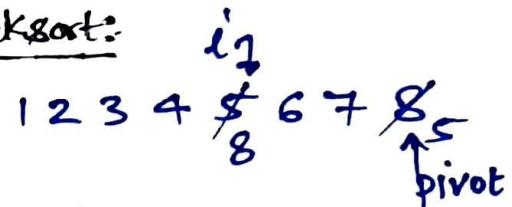
d) $O(n^3)$

Ex!:- In Quicksort the sorting n elements Pivot is $(\frac{n}{4})^{\text{th}}$ element selected using $O(n)$ time Algo. Then.
 What is the Worst Case time Complexity of Quicksort.

$$T(n) = O(n) + T(\frac{n}{4}) + T(\frac{3n}{4}) + n$$

$$= O(n) + O(n \log n) = O(n \log n) \text{ Ans}$$

Randomized Quicksort:



Algo:- Randomized QS(A, P, r)

{ if ($P < r$)

{ $i \leftarrow \text{random}(P, r)$;

$\text{swap}(A[i], A[r])$;

$q \leftarrow \text{partition}(A, P, r)$;

Randomized QS(A, P, q-1);

Randomized QS(A, q+1, r);

} }

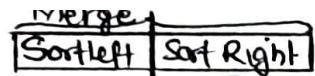
NOTE:

Expected worst case Time = $O(n \log n)$

But still Worst Case Time = $O(n^2)$

Ex: A [2 | 2 | 2 | 2 | 2 | 2 | 2]

Apply randomized Quicksort
 Worst Case = $O(n^2)$

Mergesort:

- Follow Divide & Conquer Paradigm.

- It is Stable Sort
- It is not in-place sort.

Time Complexity

$$BC = WC = AC = O(n \log n)$$

Space Complexity:

$$BC = WC = AC = O(n)$$

In merge sort algo:

- We divide the array until array size is one
- When the sequence to be sorted has length 1 There is no work to be done i.e every sequence of length 1 is already in sorted order.
- Key operation of this Algo. is the merging of two sorted sequence in the Combine step
- To perform merging, we use an auxiliary procedure

Merge(A, P, Q, R)

A : an array

P : index of first element in an array

Q : index of middle element "

R : index of last element "

The merge($)$ procedure assumes that the subarrays $A[P \dots Q]$ & $A[Q+1 \dots R]$ are in sorted order. It merge them to form a single sorted array $A[P \dots R]$.

Algo: Merge(A, P, Q, R)

$$\{ n_1 = Q - P + 1$$

$$n_2 = R - Q$$

Let $L[1 \dots n_1 + 1]$ and $R[1 \dots n_2 + 1]$ be new arrays
for ($i = 1$ to n_1)

$$L[i] = A[P+i-1]$$

for ($J = 1$ to n_2)

$$R[J] = A[Q+J]$$

$$L[n_1+1] = \infty$$

$$R[n_2+1] = \infty$$

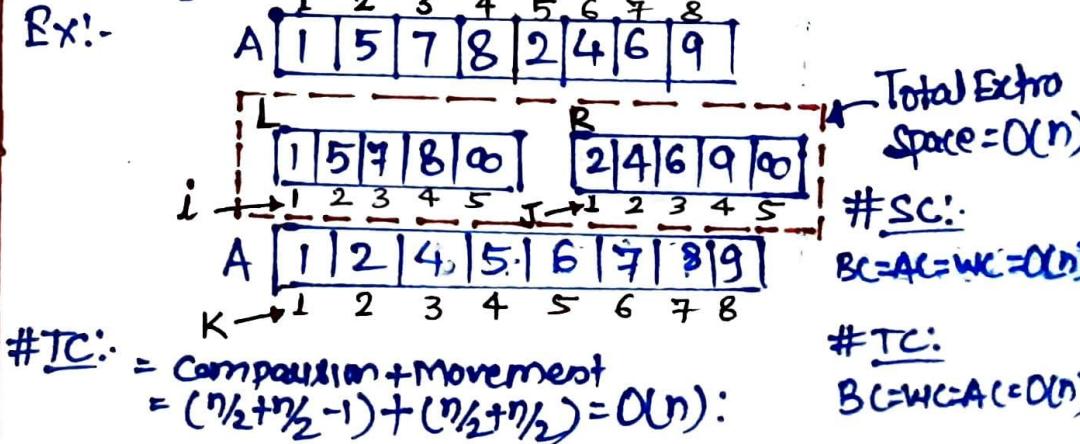
for ($K = P$ to R)

$$\text{if } (L[i] \leq R[J])$$

$$A[K] = L[i+1]$$

else $A[K] = R[J+1]$

{ $P \rightarrow$



Algo: Mergesort(A, P, R) — $T(n)$

$$\left\{ \begin{array}{l} \text{if } (P < R) \quad \dots O(1) \\ \dots \end{array} \right.$$

$$\left\{ \begin{array}{l} q = \lfloor (P+R)/2 \rfloor \dots O(1) \\ \dots \end{array} \right.$$

Mergesort(A, P, q) — $T(n/2)$

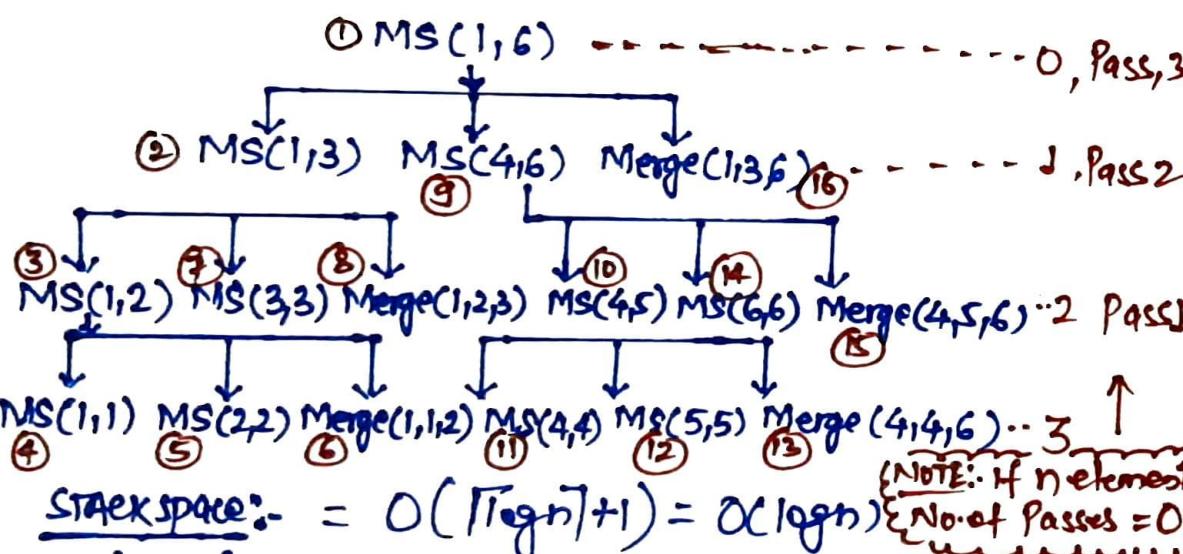
Mergesort($A, q+1, R$) — $T(n/2)$

Merge(A, P, q, R) — $O(n)$

}

Ex:-

A	5	2	4	6	1	3
$P \rightarrow$	1	2	3	4	5	6



4	5, 6, 11, 12, 13
3	7, 8, 10, 14, 15
2	9, 16
1	

$$\text{Space cost: } = \frac{1}{R} + \text{Stackspace} + \text{Mergespace}$$

$$= O(\log n) + O(n) = O(n)$$

$$BC = WC = AC = O(n) / * \text{Not in place} *$$

Recurrence Relation:

$$T(n) = \begin{cases} 1, & \text{if } n=1 \\ 2T(n/2) + n, & \text{if } n>1 \end{cases}$$

(32)

Time Complexity: $T(n) = 2T(n/2) + n$, Apply Master Method

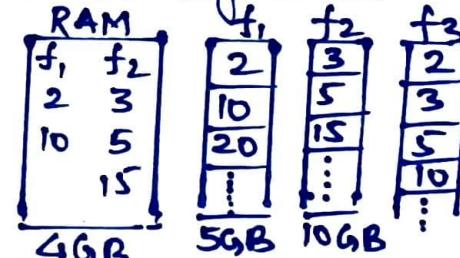
$$BC = WC = AC = O(n \log n)$$

NOTE: Merge Sort has the Best Worst Case Behavioural but require More Storage Than heapsort

Pros & Cons of Mergesort:

Pros:

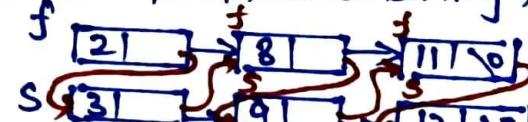
- Use for large size list



{ Merge sort and Insertion sort both are Suitable for Linked list sorting

- Support External sorting

- Suitable for linked list sorting b/c No. Extra space required

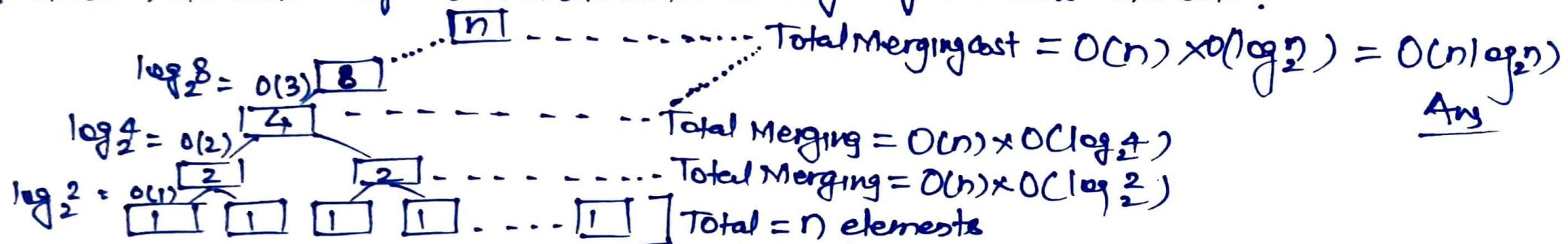


- Extra space (not in place) required not suitable for arrays
- not suitable for small problem
- Recursion overhead.

Ex:- Straight two way merge sort Algo. to sort the following elements in Ascending order
 $20, 47, 15, 8, 9, 4, 40, 30, 12, 17$ Then the order of these elements after second pass of the Algo.

- a) 8, 9, 15, 20, 47, 4, 12, 17, 30, 40
- b) 8, 15, 20, 47, 4, 9, 30, 40, 12, 17
- c) 15, 20, 47, 4, 8, 9, 12, 30, 40, 17
- d) None

Ex:- Given n elements Merge them into one sorted list using Merge Procedure Total Cost = ?



NOTE:- To merge K -sorted lists into one sorted list, where n is the total number of elements in all the input list = $O(n \log K)$

Ex:- n strings each of length n are given them what is the time taken to sort them in Lexicographical order using Merge Sort



$$\log_2 4 = 2 \left(\begin{array}{c} O(n^2) \\ O(2) \end{array} \right) \dots O(n^2) \times O(\log n) = O(n^2 \log n)$$

$$\log_2 2 = 1 \left(\begin{array}{c} O(n^2) \\ O(1) \end{array} \right) \dots n \text{ strings} = O(n^2) + O(n^2)$$

Compare & Movement

How much Time to Compare = $O(n)$

Ex:- Assume the merge sort Algo. in the Worst case takes 30 sec for an input of size 64 which of the following most closely approximates the maximum input size of a problem that can be solved in 6 minutes?

- a) 256 b) 512 c) 1024 d) 2048

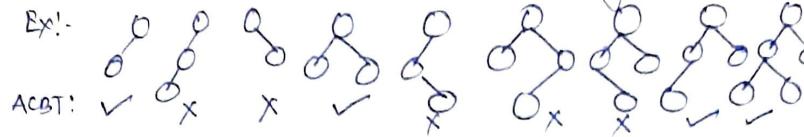
$$\text{time} = O(n \log n)$$

$$\frac{30}{6 \times 60} = \frac{64 \log 64}{n \log n}$$

$$n \log n = 4608 \Rightarrow n = 512$$

Binary Heap :- is a Almost Complete binary-tree with heap properties

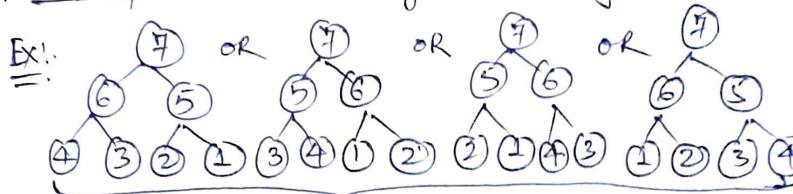
Almost Complete Binary Tree (ACBT) :- Filled from left to right.



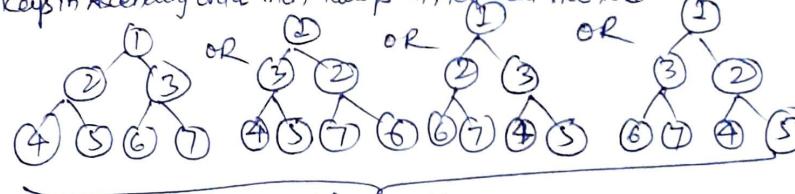
Heap properties:

i) Maxheap: Parent \geq left & Right child at every level.

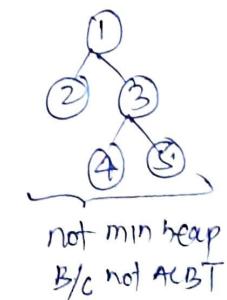
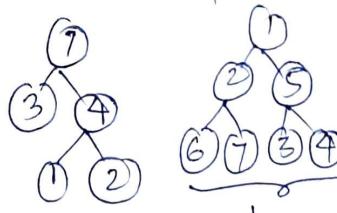
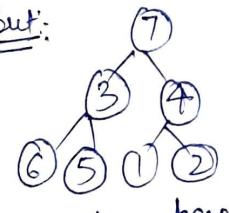
ii) Min heap: Parent \leq Left & Right child at every level.



NOTE: 1) If Keys in decreasing order Then Always maxheap. But vice versa not TRUE.
2) If Keys in Ascending order Then Always minheap but vice versa not TRUE.



But:



Representation of heap:

Algo: Parent(i)
- return $\lfloor \frac{i}{2} \rfloor$;

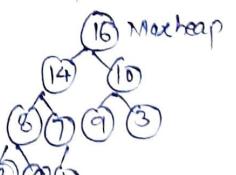
left(i)
- return $2i$;

Right(i)
- return $2i+1$;

A [16|14|10|8|7|9|3|2|4|]
1 2 3 4 5 6 7 8 9 10

NOTE:
1) minimum element on height $h = 2^{h-1}$
2) maximum element on height $h = 2^{h+1}-1$

$$2^{h+1} - 1 \leq N \leq 2^{h+1} - 1$$

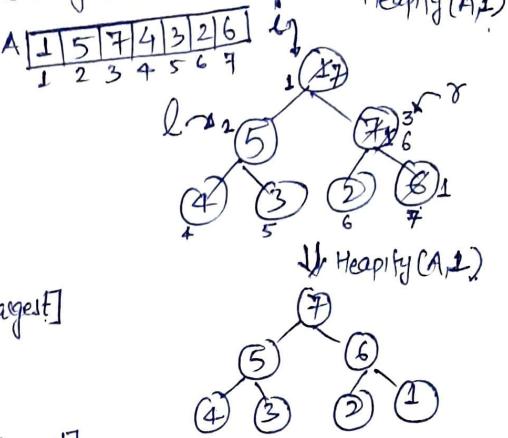


Heapify :- To maintain heap property (max heap OR min heap)

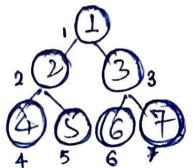
Algo:- Heapify(A, i)

- 1 - $l \leftarrow \text{left}(i)$
- 2 - $r \leftarrow \text{right}(i)$
- 3 - if $l \leq \text{heapsize}[A]$ and $A[l] > A[i]$
- 4 - Then $\text{largest} \leftarrow l$
- 5 - else $\text{largest} \leftarrow i$
- 6 - if $r \leq \text{heapsize}[A]$ and $A[r] > A[\text{largest}]$
- 7 - Then $\text{largest} \leftarrow r$
- 8 - if $\text{largest} \neq i$
- 9 - Then Exchange $A[i] \leftrightarrow A[\text{largest}]$
- 10 - Heapify(A, largest);

Heapsize[A] $\leftarrow \text{length}[A]$



Note: for Construct heap call heapify from bottom to up.



#sc: $O(\log n)$,
#tc: $O(\log n)$

Running Time of Heapify: for worst case

Recurrence Relation $T(n) = T\left(\frac{n}{2}\right) + O(1) = O(\log n) = O(\log n)$

$$= O(\log n) = O(h)$$

to fix up the relationship among
the element $A[i]$, $A[\text{left}(i)]$ and
 $A[\text{right}(i)]$

Build heap :- since the elements in the Subarray $A[(\lfloor \frac{n}{2} \rfloor + 1) \dots n]$ are all leaves
of the tree. each is a 1-element heap to begin with the procedure

Build heap goes through the remaining nodes of the tree and run heapify one each one

Algo: Buildheap(A)

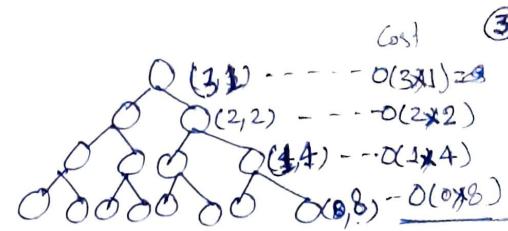
- 1 - Heapsize[A] $\leftarrow \text{length}[A]$
- 2 - For $i \leftarrow \lfloor \frac{\text{Length}[A]}{2} \rfloor$ down to 1
- 3 - Heapify(A, i)

Each call to heapify cost $O(\log n)$

Time and there are $O(n)$ such calls
Thus the running time is almost
 $O(n \log n)$ This is upper bound
But not Asymptotically tight.

Tighter Analysis:-

$$\text{No. of Nodes of Height } h = \left\lceil \frac{n}{2^{h+1}} \right\rceil$$



The time required by heapify when called on a node of height h is $O(h)$.

$$\begin{aligned}
 \text{Total time taken will be } & \max_{\min} \text{ Heap} = \sum_{h=0}^{\log n} \left[\frac{n}{2^{h+1}} \right] \times O(h) \\
 &= \frac{cn}{2} \sum_{h=0}^{\log n} \left(\frac{h}{2^h} \right) \\
 &= O(n)
 \end{aligned}$$

Build heap Cost in $BC = WC = AC = O(n)$.

Heapsort :-

Algo: Heapsort(A)

i - Build heap(A) ----- O(n)

2 - For $i \leftarrow \text{Length}[A]$ down to 2 - - - - O(n-1)

3 - do Exchange $A[j] \leftrightarrow A[i]$ --- $O(n-1)$

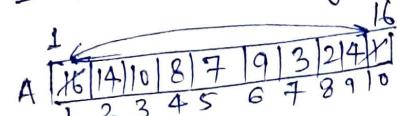
4- $\text{Heapsize}[A] \leftarrow \text{Heapsize}[A]-1 \dots O(n) \times O(1)$
 5- $\text{Heapify}(A, 1) \dots O((n-1) \times \log n)$

$$OR := \log n + \log(n-1) + \log(n-2) + \dots + \log 2 + \log 1$$

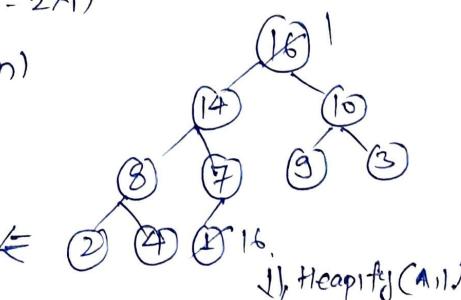
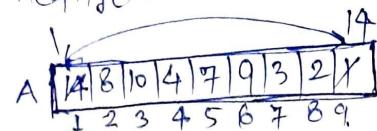
$$= \log(n \times (n-1) \times (n-2) \times \dots \times 1)$$

$$= \log n! = O(n \log n)$$

$$\#TC \stackrel{def}{=} BC = WC = AC = O(n \log n)$$



Heapify(A,1)



Similar Process

Heap increase Key :-

Heap increase(A, i, Key)

{ if (Key < A[i]).

"Error"

A[i] = Key
Never go beyond root
Parent[i]

while (i > 1 and A[i/2] < A[i])

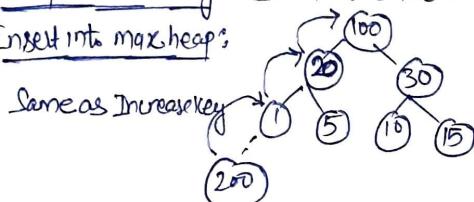
{ Exchange A[i] ↔ A[i/2].

i = i/2;
}

}

Heap decrease key :- Similar to increase key

Insert into max heap:



#TC: BC = O(1), WC = AC = O(log n)

#SC: O(1)

#No of swap: AC = WC = O(log n), BC = O(1)

Algo: Heap Extract Max(A):

Extract max:

Algo: Heap Extractmax(A)

{ if (Heapsiz[A] < 1)

Error "Underflow";

Max = A[1];

A[j] ↔ A[Heapsiz[A]]

Heapsiz[A] = Heapsiz[A] - 1;

MaxHeapify(A, j);

return max

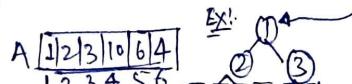
}

#TC: = O(log n)

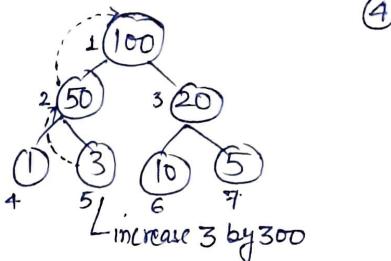
#SC: = O(log n)

Extract min:-

Heap extract min similar to Extract max



Linear search (n/2 + 1)th min



#TC: O(log n) < WC, BC = O(1)

#SC: O(1)

NOTE:- from min heap: (n/2)^{min}

1- Search minimum = O(1)

2- Search max from min heap = O(n), (n/2) ↑
BC = O(1), AC = WC = O(n)

3- Search 7th max from min heap = O(n)

4- Search 7th min from min heap

$$= 2^0 + 2^1 + 2^2 + 2^3 + 2^4 + 2^5 + 2^6 = 2^7 - 1 = 127$$

Since 127 constant = O(1).

5- Delete last element = O(1)

6- Delete min from min heap = O(log n)

7- Delete n^{th} min from min heap = O(n)

8- Delete $(n-1)^{th}$ min .. = O(n)

9- Delete $(n-10)^{th}$ min .. = O(n)

10- Delete $(n/2+1)^{th}$ min .. = O(n)

11- Delete max element = O(n)

12- Delete 150th min .. = (150-1)log n = O(log n)

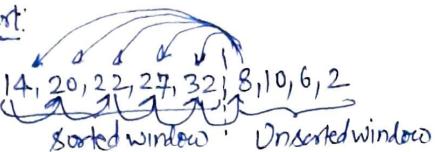
Similarly for max heap:

Shell sort: (Generalisation of Insertion sort.)

Shell sort is a highly efficient Sorting Algo. and is based on Insertion Sort Algo.
This algorithm avoids large shift as in case of insertion sort, if the smaller value is to the far right and has to be moved to the far left.

Ex:- 22, 27, 14, 20, 32, 8, 10, 6, 2

Insertion sort:



Large shifting operation in Insertion sort for elements 8, 10, 6, 2 because
Adjacent elements compared.

But in shell sort compare distant elements not near elements.

ShellSort:

- Based on Insertion sort
- Compare elements that are distant apart rather than adjacent
- Space b/w elements is known as GAP/Interval
- Gap is $\lfloor \frac{n}{2} \rfloor$, where n is No of elements in array
- In every pass gap = $\lfloor \frac{\text{gap}}{2} \rfloor$ till we reach last pass when gap is 1
- When gap is 1 Then shell sort becomes Insertion sort.
- Complexity: #TC: Worstcase $\leq O(n^2)$

$$BC = O(n \log n)$$

Algo:

```
for(gap =  $\frac{n}{2}$ ; gap > 1; gap =  $\lfloor \frac{gap}{2} \rfloor$ )
  {
    for(j=gap; j<n; j++)
      {
        for(i=j-gap; i>0; i=i-gap)
          {
            if(a[i+gap] > a[i])
              {
                break;
              }
            else
              {
                swap(a[i+gap], a[i]);
              }
            }
          }
      }
```

Ex:- a [22 27 14 20 32 8 10 6 2].

Given n=9, gap = $\lfloor \frac{9}{2} \rfloor = \lfloor \frac{9}{2} \rfloor = 4$

↓
j=4
i=0
a[0]=22
a[4]=27
27 > 22
Swap(22, 27)
↓
j=4
i=4
a[4]=22
a[8]=27
27 > 22
Swap(22, 27)
↓
j=4
i=8
a[8]=22
a[9]=27
27 > 22
Swap(22, 27)

↓
j=3
i=3
a[3]=14
a[7]=20
20 > 14
Swap(14, 20)
↓
j=3
i=7
a[7]=14
a[8]=20
20 > 14
Swap(14, 20)
↓
j=2
i=2
a[2]=14
a[6]=20
20 > 14
Swap(14, 20)
↓
j=2
i=6
a[6]=14
a[7]=20
20 > 14
Swap(14, 20)
↓
j=1
i=1
a[1]=14
a[5]=20
20 > 14
Swap(14, 20)
↓
j=1
i=5
a[5]=14
a[6]=20
20 > 14
Swap(14, 20)
↓
j=0
i=0
a[0]=14
a[4]=20
20 > 14
Swap(14, 20)

$i \uparrow$ gap=4 $j \downarrow$
 22, 27, 14, 20, 32, 8, 10, 6, 2 /* No change b/c $a[i] < a[j]$
 $i \uparrow$ gap=4 $j \downarrow$
 22, 27, 14, 20, 32, 8, 10, 6, 2 /* Swap b/c $a[i] > a[j]$
 22, 8, 14, 20, 32, 27, 10, 6, 2 /* Swap b/c $a[i] > a[j]$
 22, 8, 10, 20, 32, 27, 14, 6, 2 /* Swap b/c $a[i] > a[j]$
 22, 8, 10, 6, 32, 27, 14, 20, 2. /* Swap b/c $a[i] > a[j]$
 $i \uparrow$ gap=4 $j \downarrow$
 22, 8, 10, 6, 2, 27, 14, 20, 32 /* Swap b/c $a[i] > a[j]$
 $i \uparrow$ gap=4 $j \downarrow$
 2, 8, 10, 6, 22, 27, 14, 20, 32
 Pass 1:
 2, 8, 10, 6, 22, 27, 14, 20, 32

~~Pass 1:~~ $i \uparrow$ gap=2 $j \downarrow$
 2, 8, 10, 6, 22, 27, 14, 20, 32
 $i \uparrow$ $j \downarrow$
 2, 8, 10, 6, 22, 27, 14, 20, 32 /* Swap b/c $a[i] > a[j]$
 $i \uparrow$ $j \downarrow$
 2, 6, 10, 8, 22, 27, 14, 20, 32
 $i \uparrow$ $j \downarrow$
 2, 6, 10, 8, 22, 27, 14, 20, 32 /* Swap b/c
 $i \uparrow$ $j \downarrow$
 2, 6, 10, 8, 22, 27, 14, 20, 32 /* Swap b/c $a[i] > a[j]$
 $i \uparrow$ $j \downarrow$
 2, 6, 10, 8, 14, 22, 27, 32 /* Swap b/c $a[i] > a[j]$
 $i \uparrow$ $j \downarrow$
 2, 6, 10, 8, 14, 20, 22, 27, 32
 $i \uparrow$ $j \downarrow$
 2, 6, 10, 8, 14, 20, 22, 27, 32
 Pass 2:
 2, 6, 10, 8, 14, 20, 22, 27, 32

calculate gap for pass 2.
 $gap = \lceil \frac{gap}{2} \rceil = \lceil \frac{4}{2} \rceil = 2$
~~Pass 2:~~ $i \uparrow$ gap=1 $j \downarrow$
 2, 6, 10, 8, 14, 20, 22, 27, 32
 $i \uparrow$ $j \downarrow$
 2, 6, 8, 10, 14, 20, 22, 27, 32
 Pass 3:
 Similarly
 a) 2, 6, 8, 10, 14, 20, 22, 27, 32 sorted
 No shifting reduced so we can use Insertion sort at last.

Sorting By Distribution: Linear time sort $O(n)$

- 1) Counting sort
- 2) Radix sort
- 3) Bucket sort

Counting Sort: Counting sort assumes that each of the n -input elements is an integer in the range 1 to K , for some integer $K \leq O(n)$.

The basic idea of Counting sort is to determine, for each element input element x , the no. of elements less than x . This information can be used to place element x directly into its position in the O/p array. If there are 15 elements less than x , then x belongs in output position 16.

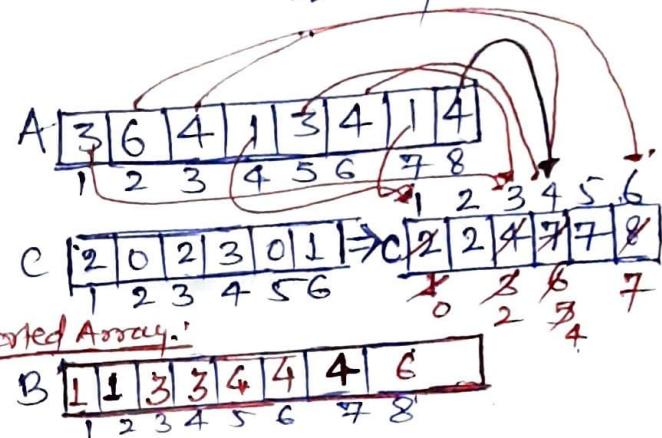
I/p: Array $A[1 \dots n]$, require two other arrays $B[1 \dots n]$ hold the sorted O/p and the array $C[1 \dots K]$, where K is the highest no. in Array A.

Algo: Counting sort(A, B, K)

- 1 - for $i \leftarrow 1$ to K $\rightarrow O(K)$
- 2 - $C[i] \leftarrow 0$
- 3 - for $j \leftarrow 1$ to $\text{length}[A]$ $\rightarrow O(n)$
- 4 - $C[A[j]] \leftarrow C[A[j]] + 1$
- 5 - for $i \leftarrow 2$ to K $\rightarrow O(K)$
- 6 - $C[i] \leftarrow C[i] + C[i-1]$
- 7 - for $j \leftarrow \text{length}[A]$ down to 1 $\rightarrow O(n)$
- 8 - $B[C[A[j]]] \leftarrow A[j]$
- 9 - $C[A[j]] \leftarrow C[A[j]] - 1$

#TC: Total cost = $O(K+n) = O(n+K) = O(n)$

#SC: space = $O(n+K) = O(n) \leftarrow \text{not in-place sort}$



Radix Sort: Radix sort is a sorting algo that is useful when there is a constant 'd' such that all the keys are 'd' digit numbers to execute radix sort, for $p=1$ toward d sort the number with respect to the p th digit from the right using a stable sort (Counting sort).

Algo: Radix sort(A, d)

- 1 - for $i \leftarrow 1$ to d .
- 2 - do use a stable sort to sort array A on digit i .

Ex: 329	920	720	329
457	355	329	355
659	436	436	436
839	459	839	459
436	659	355	659
720	329	459	720
355	839	659	839

sorted.

$$\text{let } d = \log_10^n$$

$$\#TC: O[d(n+k)] = O(nk)$$

$$\#SC: O(n) \text{ Total no: } = O(dn)$$

$$n=4 \quad (80, 03, 10, 11) \text{ max no.} \\ d = \log_2 4 = \log_2 3 = 2$$

$$\text{No. of digit required to represent} \\ \text{a No.} = \log_2^n$$

$$\text{For Binary} = \log_2^n$$

$$\text{For Decimal} = \log_{10}^n$$

$$\text{No. of digit for Radix } r$$

$$18 \Rightarrow d = \log_r^n = \lceil \log_r^n \rceil$$

$$\text{Ex: } \text{If } n=100 \\ \text{Then } k=99$$

$$\text{No. of digit} = \lceil \log_{10}^{99} \rceil \\ = 2$$

$$\text{for } n=10, k=9 \\ d = \log_{10} 10 = \lceil \log_{10} 9 \rceil \\ = 1$$

of n -integer in the range "0-n²" and find the time complexity using (13)

Counting Sort $\rightarrow O(n+k) = O(n+n^2) = O(n^2)$

ii) Radix Sort $\rightarrow O(d(n+k)) = O(\log_{10}(n+9)) = O(n \log_{10} n)$

E: Radix sort is suitable for very large numbers.

Example: If we used Radix sort to sort n integers in the range $(n^{k/2}, n^k)$ for some $k > 0$ which is independent of n , the time taken would be

- a) $O(n)$ b) $O(kn)$ c) $O(n \log n)$ d) $O(n^2)$

$$\text{Radix sort} = O(d(n+k)) = O(\log_{10} n^k (n+9)) \\ = O(k \log n \times n) = O(n \log n)$$

Example: How to sort n numbers in the range $[0, n^2-1]$ in $O(n)$ time
What should be the radix of No γ ?

Radix sort = $O(n \cdot d)$ for $O(n)$ d should be ~~constant~~ 1

~~$d = \log_{10} n^2 = \log n^2 = 2 \log n = 2O(n)$~~

Already given Total no. = n

$d = \log_{10} n$, we have to make d as constant means $d=1$.
Therefore Radix should be n .

$$d = \log_{10} n = 1 \Rightarrow \gamma = n \quad \text{Ans Radix} = n.$$

Sorting Algo:

Sorting	BC	WC	AC	Inplace	STABLE	BC	WC	AC
B.S.	$O(n)$	$O(n^2)$	$O(n^2)$	✓	✓	$O(1)$	$O(1)$	$O(1)$
S.S.	$O(n^2)$	$O(n^2)$	$O(n^2)$	✓	X	$O(1)$	$O(1)$	$O(1)$
I.S.	$O(n)$	$O(n^2)$	$O(n^2)$	✓	✓	$O(1)$	$O(1)$	$O(1)$
M.S.	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$	X	✓	$O(n)$	$O(n)$	$O(n)$
Q.S.	$O(n \log n)$	$O(n^2)$	$O(n \log n)$	X	X	$O(\log n)$	$O(n)$	$O(\log n)$
H.S.	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$	✓	X	$O(\log n)$	$O(\log n)$	$O(\log n)$

Worstcase lower bound = $O(n \log n)$

Best case upper bound = $O(n^2)$

Time $\propto \frac{1}{\text{space}}$