



CryptoChronicles

LessPM's Quest to a Passwordless Utopian Ecosystem

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Abstract

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Contents

1	Introduction	3
2	Background	3
2.1	WebAuthn	4
2.1.1	Registration	4
2.1.2	Authentication	4
2.2	Advanced Encryption Standard with 256-bit	5
2.3	Hashing through Argon2	5
2.4	JSON Web Token & JSON Web Encryption	6
2.4.1	JSON Web Token (RFC 7519)	6
2.4.2	JSON Web Encryption	7
3	Literature Review	7
4	Methodology	8
5	Key	8
5.1	Hashing AES-key	8
6	Conclusion	8
7	Future work	8

Draft

1 Introduction

In today’s digital landscape, utilizing various identifiers (such as usernames, email addresses, or phone numbers) combined with passwords has become a prevalent method for verifying an individual’s identity and ensuring their authorization to access restricted materials.

This is not a novel approach. Polybius’ *The Histories* [Pol23] contains the first documented use of passwords, describing how the Romans employed “*watchwords*” to verify identities within the military. This provided a transparent, simple way to allow or deny entry to restricted areas of authorized personnel only. The story of secret writing (in this context referenced as cryptography) goes back the past 3000 years [Doo18], where the need to protect and preserve privacy between two or more individuals blossomed.

Fernando J. Corbató is widely credited as the all-father of the first computer password when he was responsible for the Compatible Time-Sharing System (CTSS) in 1961 at MIT [Lev84]. The system had a “LOGIN” command, which, when the user followed it by typing “PASSWORD”, had its printing mechanism turned off to offer the applicant privacy while typing the password [65]. Given the long history of passwords and their importance, one could argue that it was a natural and judicious step in the evolution of computer systems.

The study “The Memorability and Security of Passwords”, conducted in 2004, provides insights into password creation strategies, including tips on improving password entropy and methods for easy recall of passwords. With an emphasis on diversity in character selection, password length, and avoiding dictionary words, the study suggests that acronym-based passwords offer a delicate balance between memorability and security.

However, as technology has advanced, the limitations of password-based authentication have become increasingly apparent, leading to the development of more sophisticated methods like Universal Authentication Framework (UAF) [FID17] and WebAuthn [Wor21] through the Fast IDentity Online Alliance (FIDO) and The World Wide Web Consortium (W3C).

WebAuthn, short for Web Authentication, is an open standard for web-based authentication that enables users to securely access online web services without relying on a traditional password. Through a collaborative effort between FIDO and W3C, WebAuthn is developed to leverage asymmetric cryptography¹² and biometric or hardware-based authenticators to provide a more secure and robust authentication experience.

This report explores the implementation of LessPM, a passwordless password manager that leverages WebAuthn to provide a secure authentication experience, free from the constraints of traditional passwords, while placing a strong emphasis on security. By examining recent advancements in authentication mechanisms and the related innovative potential of WebAuthn, we hope to illuminate the prospects of a passwordless future in digital security.

2 Background

In today’s world of rapidly evolving technology, it is essential to have a strong foundation in the underlying concepts and protocols that drive modern systems. This background chapter aims to provide a comprehensive understanding of the key technologies and principles that are relevant to our report. By delving into these fundamental topics, we can better appreciate their significance and application in the context of the implementation, design, and architecture presented in the subsequent chapters.

¹Asymmetric cryptography uses a key pair consisting of public and private keys. The public key encrypts data, while the private key decrypts it. The keys are mathematically related, but deriving one from the other is infeasible, ensuring secure communication and data exchange.

²**Note:** According to the library used to implement jsonwebtokens in Rust it is the private key that encrypts and the public key is responsible for decrypting. *Last Accessed: 2023-03-25.*

We will provide background information on topics such as WebAuthn 2.1, JSON Web Tokens (JWT) 2.4, JSON Web Encryption (JWE) 2.4, hashing through Argon2 2.3, and Advanced Encryption Standard (AES) 2.2.

2.1 WebAuthn

WebAuthn, short for Web Authentication, is a collaborative project between the FIDO Alliance and W3C that aims to implement a secure, robust key-based authentication system for the web, to strongly authenticate users [Wor21]. The concept relies on the use of a third-party device, called an Authenticator, which leverages asymmetric cryptography. These devices employ biometric or hardware-based mechanisms to provide a secure and reliable means of authenticating a user.

Upon registration, the Authenticator device generates a key pair called a Passkey. This Passkey contains a credential ID uniquely generated for each registered key-pair [21a; 21b] on the Authenticator. The unique generation of each key pair offers the advantage of making it much more difficult for trackers to follow a user³. Further, if an attacker gains access to an individual's Passkey, they might compromise one specific service, whereas a traditional password could potentially compromise multiple services where password reuse occurs [Wan+18].

2.1.1 Registration

In order to register in a WebAuthn authentication system, the user (i.e., client, browser, phone, etc.) issues a registration request to a WebAuthn implemented server, called a Relying Party (RP), asking to be registered [W3C21b]. The request contains a body with the relevant user identifier (UID, i.e., username, phone number, email, etc.). The server responds by initiating a Registration Ceremony (RC) and generates a challenge, which is sent

to the client [W3C21c].

The client then calls the browser-integrated WebAuthn API, requesting the Authenticator (i.e., phone, hardware authenticator device, or similar) to create a new public key credential through the Client to Authenticator 2 Protocol (CTAP2).⁴ During this process, the Authenticator generates a new key-pair (public and private keys). The Authenticator then signs the challenge received from the server with the private key [W3C21d].

The newly created public key, signed challenge, and additional metadata are combined into a public key credential object, which the client sends back to the server.

The server verifies the authenticity of the signed challenge and the public key credential object. If successful, the server stores the user's public key and other relevant information (e.g., user identifier, credential ID) for future authentication.

Thus completing the RC.

The process can be seen in Figure ??.

2.1.2 Authentication

When a user wishes to perform authentication (commonly referred to as **logging in**), much of the same procedure occurs. The user issues an authentication request to the RP, asking for authentication with the UID that the user used to sign up included in the request body. If the server can find an associated user with the UID in the persisted storage, the server responds by initiating and issuing an Authentication Ceremony (AC) containing a challenge.

The client calls the browser-integrated WebAuthn API, prompting the use of the Authenticator to validate and sign the challenge. Unlike the registration process, the Authenticator now yields a signature, which is forwarded to the RP along with Authenticator-specific data [W3C21a]. Upon receiving the data, the Relying Party (RP) validates the signed challenge using the stored credentials. If

³This is subject to the key-pair alone. A willing party could still track the user through their email or similar.

⁴The user is prompted to use their Authenticator to prove their presence, which can involve scanning a QR code, providing a fingerprint, or any other modality supported by the device.

the validation succeeds, the server authenticates the user.

The RP can then determine the next steps, such as deciding the authentication duration and establishing methods for persisting and validating the authentication.⁵ If the authentication process is unsuccessful at any point in the ceremony, the ceremony is aborted and considered invalid.

This process can be seen in Figure ??.

Consider adding some sort of information about the footnote in litreview that details password reuse.

2.2 Advanced Encryption Standard with 256-bit

The Advanced Encryption Standard (AES) is a symmetric⁶ key encryption algorithm. Since its inception in 1998, it has become the gold standard for encrypting various information across applications [Sch15; DR02], being adopted as the successor of the Data Encryption Standard (DES) by The National Institute of Standards and Technology (NIST) in 2001 [NIS00]. AES operates on fixed-sizes units of data referred to as `blocks` [ST01a], supporting keys of sizes 128-, 192-, and 256-bit [ST01b]. A Substitution-Permutation Network (SPN) structure forms the basis of the design, which achieves a high level of security through multiple rounds of processing by combining substitution and permutation [ST01c]. AES with 256-bit key length (hereafter referred to as AES-256 in the rest of the report), employs a 256-bit key and consists of 14 rounds of en-

ryption, offering an advanced level of security compared to its counterparts with shorter key lengths and fewer rounds [ST01d]. In each round of encryption, AES-256 undergoes four primary transformations, operating on a 4x4 block:

The larger key-size in AES-256 provides an exponential increase in the number of possible keys, making it significantly more resilient to brute-force attacks and further solidifying its position as a robust encryption standard for safeguarding sensitive information.⁸

2.3 Hashing through Argon2

Argon2 is a key-derivation function developed by Alex Biryukov, Daniel Dinu, and Dmitry Khovratovich [al17]. Argon2 aims to provide a highly customizable function tailored to the needs of distinct contexts [al17]. Additionally, the design offers resistance to both time-memory trade-off and side-channel attacks as a memory-hard function [al17].

The function fills large memory blocks with pseudorandom data derived from the input parameters, such as the password and salt.⁹ The algorithm then processes the blocks non-linearly for a specified number of iterations [al17].

The function offers three configurations, depending on the environment where the function will run and what the risk and threat models are:

Argon2, as a memory-intensive hashing function, demands substantial computational resources from attackers attempting dictionary attacks.¹² This characteristic significantly hampers the feasibility

⁵In the case of LessPM, the system sets an authentication duration of 15 minutes. It stores this information within an AES256 encrypted 2.2 JSON Web Token. For more details about this process, refer to Section 2.4.

⁶Symmetric in this context refers to the same key to encrypt and decrypt.

⁷The term `state` refers to an intermediate result that changes as the algorithm progress through its phases.

⁸The practical number of potential keys for an AES-256 implementation is 2^{256} possibilities. This gives us an approximation of 1.1579209×10^{77} options. The number is theoretical, as this is a worst-case scenario of options an attacker must go through to find the right key.

⁹A salt is a randomly generated sequence of characters, unique to each instance that gets hashed. Argon2's intension is to have a 128-bit salt for all applications but this can be sliced in half, if storage is a concern [al17].

¹¹Side-channel timing attacks analyze execution time variations in cryptographic systems to reveal confidential data, exploiting differences in time caused by varying inputs, branching conditions, or memory access patterns.

¹¹Due to the nature of prioritizing security, LessPM uses the third configuration. This is expanded upon in Section 5.1.

¹²A dictionary attack is an approach where an attacker tries to find a hash by searching through a dictionary of pre-computed hashes or generating hashes based on a dictionary commonly used by individuals or businesses.

of cracking passwords using such attacks. The algorithm’s customizability allows users to adjust its behaviour based on memory, parallelism, and iterations, catering to specific security requirements and performance needs. As these configurations are crucial for computing the original hash, Argon2 provides robust resilience against brute-force and side-channel attacks. The resulting enhanced security makes Argon2 suitable for password storage and key-derivation in various applications and systems.

In 2015, Argon2 won the Password Hashing Competition [The].¹³

2.4 JSON Web Token & JSON Web Encryption

Although JSON Web Tokens (JWTs) [JBS15] are not inherently encrypted, they still serve an essential purpose for some forms of secure data transfer. By combining JWTs with JSON Web Encryption (JWE) [IET15], secure intercommunication between two or more parties can be achieved.

2.4.1 JSON Web Token (RFC 7519)

JWTs were introduced as part of RFC 7519 in 2015 [JBS15]. It is a compact, URL-safe string intended to transfer data between two entities. They can be used as part of an authentication and authorization scheme in a web service, application, or API. The data in the string is intended as a payload and is referred to as a `claim` [JBS15].

A JWT typically consists of three parts: header, payload, and signature. The header and payload are serialized into JavaScript Object Notation (JSON) and then encoded using a Base64Url encoding to ensure a URL-safe format [JBS15].

The token contains an expiry timestamp, which,

when decoded, is validated if the timestamp is not passed at the time of decoding. JWTs can be cryptographically signed using various algorithms like Hash-Based Message Authentication (HMAC), Rivest-Shamir-Adleman (RSA), or Elliptic-Curve Digital Signature Algorithm (ECDSA) ensuring the integrity and authenticity of the token [JBS15]. This prevents unknown authorities from constructing or hijacking existing tokens.¹⁴

The URL-safe format of a JWT is often performed through a Base64 encoding, which permits larger bits of data to be sent in a compressed, safe¹⁵ format [JBS15]. JWTs are widely used for scenarios such as single sign-on (SSO), user authentication, and securing API endpoints by providing an efficient and stateless mechanism for transmitting information about the user’s identity, permissions, and other relevant data [Kar18].

The process functions as follows:

- The client completed an authentication request.
- A token is constructed and created through a claim on the server.
- The claim can be any data the server wishes to use to authenticate the legitimacy of a future request.
- The claim gets signed with the desired algorithm. This can also be a secret, stored on the server.
- As part of the response to a request, the server appends the token.¹⁶
- The client receives the token and carries it upon the next performed request.

¹³NIST’s competition to find an encryption algorithm inspired the Password Hashing Competition, but it took place without NIST’s endorsement.

¹⁴Hijacking a token can happen by a man-in-the-middle attack. This is done by a third-party individual listening and intercepting traffic in order to either read data or input their own in a client’s request. This would allow an attacker to gain access to privileged information.

¹⁵Safe in this context should not be interchanged with secure. We reference safe as a way to transfer the data over the selected protocol, in most cases HTTP(S).

¹⁶A common place to embed these tokens is in the Authorization part of the HTTP header [JBS15].

- When the server receives the token again, it validates the `exp` property of the JSON object and takes action accordingly.

2.4.2 JSON Web Encryption

Complimenting the JWT standard are JWEs (RFC 7516). Introduced around the same time as JWTs, in May 2015, there are many parallels between the two, but the significant distinction between them is that JWEs are encrypted [IET15]. This encryption can happen through AES (see Section 2.2) and provides integrity and authenticity for the token. This prevents eavesdropping or tampering with the token during transit. Combined with JWT, JWE enhance the overall security of JWT-based implementations, making them more suitable for transferring sensitive data between intercommunicating entities on the Web.

3 Literature Review

Passwordless Authentication (PA) is a growing field of study within Computer Science, as traditional authentication methods like passwords are increasingly recognized as vulnerable to attacks such as phishing¹⁷ and credential stuffing.¹⁸ Passwords and sensitive information can also be a victim of successful brute-force attacks [Bon12] through data leakages by hacking or purchasing information on the dark Web.

In accordance to NIST [Nat20; Pau17], authentication should consist of covering one the three following principles:

There are many approaches to handle passwordless authentication, or a second step to authenticate

with a common password.¹⁹ In 2022, Parmar, Et al[Par+22], described the most common ways that PA can be performed, referencing several interesting solutions, their advantages and drawbacks. The study discovered that PA commonly gets accepted as the most frictionless system of authentication for User Interfaces (UI) [Par+22]. Biometrics was mentioned as one of the methods of authentication, concluding that it captures universal, human traits, encouraging differentiation from one another [Par+22]. The same study brings up the caution surrounding the loss of authentication device, and how fingerprints can be compromised [Par+22].²⁰

One promising approach is the use of the FIDO Alliance’s collaborative work with W3C to create WebAuthn. WebAuthn is permitting users to authenticate through biometric information stored on a device in the user’s possession (i.e. phone, computer) or a physical security key (i.e. YubiKey, Nitrokey, etc.) [Wor21].

In [Hus22] Web interface with WebAuthn was utilized to create credentials that a user could use for a VPN. The client required a user to authenticate through the procedure of WebAuthn (see Section 2.1). On a successful request, the Remote Authentication Dial-In User Service (RADIUS) creates a temporary username and password, which would then be transferred as a response to the end-user, permitting them to copy and paste it into the necessary client, or construct a batch file which would establish the correct connection [Hus22]. It was suggested create a solution for a VPN client which embedded some browser components [Hus22].

The process of using PA reduces the number of attack towards a server the considerably, because the server no longer has any user authen-

¹⁷Phishing is a form of attack where a hacker tries to leverage Social Engineering to act as a trusted entity to dupe a victim to give away credentials by opening an email, instant message, or text message, then signing into a spoofed website, seeming legitimate [OWAnd].

¹⁸Credential stuffing refers to the practice of using automated tools to inject compromised or stolen username and password combinations into web login forms with the aim of gaining unauthorized access to user accounts [Mulnd].

¹⁹Often referenced as Two-Factor Authentication or Multi-Factor Authentication.

²⁰The security implication of using the core concept of FIDO2’s WebAuthn is subject to storage in the system on Apple specific devices [App23]. On an Android device, the implementation is up to the manufacturer of the device, where Samsung has implemented a Physically Unclonable Function [Lee+21].

tication secrets [Gor21]. Gordin, Et al. describes using WebAuthn to implement PA into an OpenStack environment, providing increased security and bypassing the risk of leaked passwords to be used on other services [Gor21].²¹ They, however, utilized a fingerprint as the primary biometrics, citing cost as a primary factor to discourage the use of FIDO2 [Gor21].²²

Statista reported in 2020 that between 77–86% of smartphones now have a form of biometric scanner built into their device [Sav22]. Gorin, Et al. continues by mentioning that some individuals have trouble using their biometric scanner or getting it to work properly on their device [Gor21], which can be a potential drawback for user adaptability. Thoroughly investigating the usability aspect of FIDO2, [Ghr+20] found that a significant amount of users asked

According to a study conducted by Lyastani et al. in 2020[Ghr+20], a significant portion of users found the usage of WebAuthn and Fido2 standard to be easy and secure, but with some concerns about losing access to their accounts or fear of their accounts being accessed by others. The study utilized a fingerprint Yubikey for the authentication process. Despite some reservations, the study found that overall, WebAuthn and Fido2 have good usability for passwordless authentication. The authors suggested that more research is needed to explore ways to further increase user trust and confidence in the technology, as well as to address concerns about the potential loss of access to accounts.²³

4 Methodology

Exploring the development and implementation of LessPM, a passwordless password manager, our focus will be on the key components, technologies, and

steps that form the system’s development process. This section will discuss the WebAuthn standard, its effective integration and role in LessPM, and the various security measures contributing to a robust and reliable solution.

5 Key

5.1 Hashing AES-key

6 Conclusion

7 Future work

Through implementing LessPM, we aimed to create a barebone implementation that could serve as a reliable Minimal Viable Product (MVP). However, we recognize that more work is needed to further enhance and compliment the product. The related topics to further improve LessPM are listed below and briefly discussed as a way to highlight potential drawbacks of the current version.

- **Authorization Headers**
- **AES Key Encryption for Password**
- **Hardcoded AES for JWT**
- **Encrypted Passkey**

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²¹See Section 2.1 for further explanation as to how this works.

Decide on this footnote.

²²Authentication was provided through the Keystone environment on the OpenStack platform.

²³We believe that these concerns mostly are raised due to the usage of a YubiKey, and that using a phone-based authenticator would reveal other results.

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