#### Aleix Ferré Juan

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#### **Education**

University of Girona Girona Girona

Game Design and Development. 2017-2021

Relevant Coursework: Masters Arena (Final Project) Grade: 10

Col·legi Turó Constantí, Spain

Elementary School, ESO and Upper Secondary Education

2006-2017

## **Experience**

ClearPeaks Barcelona, Spain

# Senior Web and Mobile Developer

September 2023 – Present

- Develop and maintain backend services using Java Spring Boot and Node.js, enhancing system efficiency.
- Manage three Angular frontends, ensuring optimal integration and performance.
- Implement Dockerization and continuous deployment, accelerating release cycles.
- Reduce app image load time from over 4 seconds to 100 ms, significantly improving user experience.
- Lead long-term projects with large developer teams, optimizing coordination and outcomes.
- Organize and prioritize tasks using Scrum methodology, boosting team productivity.
- Apply Git Flow for version control, ensuring orderly and efficient development.

ClearPeaks Reus, Spain

## **Junior Web Developer**

February 2021 – September 2023

- Managed backend development using Java Spring Boot and multiple Node.js services.
- Developed and maintained three Angular frontends for diverse applications.
- Integrated Microsoft Graph API with "Observation Deck" app, enabling users to share dashboards via Teams conversations and email.
- Utilized Jira for active task management within Scrum methodology.
- Adopted Git Flow for streamlined version control and collaboration.

## **Leadership & Activities**

### Yuuko Games Studio

Girona, Spain

Co-Founder

April 2023 – Present

- Co-founded Yuuko Games Studio and led the development of "The Forbidden Door," a horror and puzzle game available on itch.io.
- Coordinated a 2-year video game project, managing tasks and communication with a partner.
- Completed first commercial game, ensuring quality and timely delivery.
- Achieved significant reach with "The Forbidden Door," gaining a large number of downloads and active users despite being a free game.

### **Skills & Interests**

**Technical:** Unity (Advanced +6 years of experience), Angular (Advanced +3 years of professional experience), Node.js (+5 years of experience), Flutter + Riverpod (Advanced, 1 year of professional experience, 1 fully productive professional app).

Language: English (Full Professional), Spanish (Native), Catalan (Native).

**Interests:** I enjoy biking, going out in the mountains, and developing video games.