

RF02 programming guide

1. Brief description

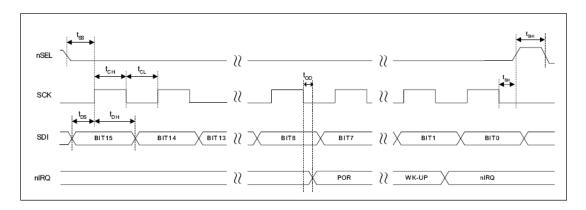
RF02 is a low cost FSK transmit IC witch integrated all RF functions in a single chip. It only need a MCU, a crystal, a decouple capacitor and antenna to build a hi reliable FSK transmitter. The operation frequency can cover 300 to 1000MHz.

RF02 supports a command interface to setup frequency, deviation, output power and also data rate. No need any hardware adjustment when using in frequency-hopping applications

RF02 can be used in applications such as remote control toys, wireless alarm, wireless sensor, wireless keyboard/mouse, home-automation and wireless data collection.

2. Commands

1. Timing diagram



2. Configuration Setting Command

| bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | POR |
|-----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|-------|
| | 1 | 0 | 0 | b1 | b0 | d2 | d1 | d0 | x3 | x2 | x1 | x0 | ms | m2 | m1 | m0 | 8080h |

b1..b0: band select:

| b1 | b0 | band[MHz] |
|----|----|-----------|
| 0 | 1 | 433 |
| 1 | 0 | 868 |
| 1 | 1 | 915 |

d2..d0: select frequency of CLK pin

| d2 | d1 | d0 | CLK frequency[MHz] |
|----|----|----|--------------------|
| 0 | 0 | 0 | 1 |
| 0 | 0 | 1 | 1.25 |
| 0 | 1 | 0 | 1.66 |
| 0 | 1 | 1 | 2 |
| 1 | 0 | 0 | 2.5 |
| 1 | 0 | 1 | 3.33 |
| 1 | 1 | 0 | 5 |
| 1 | 1 | 1 | 10 |

CLK signal is derive form crystal oscillator and it can be applied to MCU clock in to save a second crystal.

If not used, please set bit "dc" to disable CLK output

x3..x0: select crystal load capacitor

| х3 | x2 | x1 | х0 | Load capacitor [pF] |
|----|----|----|----|---------------------|
| 0 | 0 | 0 | 0 | 8.5 |
| 0 | 0 | 0 | 1 | 9.0 |
| 0 | 0 | 1 | 0 | 9.5 |
| 0 | 0 | 1 | 1 | 10.0 |
| | | | | |
| 1 | 1 | 1 | 0 | 15.5 |
| 1 | 1 | 1 | 1 | 16.0 |

To integrate the load capacitor internal can not only save cost, but also adjust reference frequency by software

ms: select modulation polarity

m2..m0: select frequency deviation

| m2 | m1 | m0 | frequency deviation[kHz] |
|----|----|----|--------------------------|
| 0 | 0 | 0 | 30 |
| 0 | 0 | 1 | 60 |
| 0 | 1 | 0 | 90 |
| 0 | 1 | 1 | 120 |
| 1 | 0 | 0 | 150 |
| 1 | 0 | 1 | 180 |
| 1 | 1 | 0 | 210 |

3. Power Management Command

| | bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | POR |
|---|-----|----|----|----|----|----|----|---|---|----|----|----|----|----|----|----|----|-------|
| , | | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | a1 | a0 | ex | es | ea | eb | et | dc | C000h |

a1: Crystal oscillator and synthesizer are enabled by Data transmit Command and disable by Sleep command.



a0: Power amplifier is enabled by Data transmit Command and disable by Sleep Command.

ex: Enable crystal oscillator

es: Enable synthesizer

ea: Enable power amplifier

eb: Enable low battery detection funciton

et: Enable wake-up timer

dc: Disable output of CLK pin

4. Frequency Setting Command

| bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | POR |
|-----|----|----|----|----|-----|-----|----|----|----|----|----|----|----|----|----|----|-------|
| | 1 | 0 | 1 | 0 | f11 | f10 | f9 | f8 | f7 | f6 | f5 | f4 | f3 | f2 | f1 | f0 | A7D0h |

f11..f0: set operation frequency: 433band: Fc=430+F*0.0025 MHz

868band: Fc=860+F*0.0050 MHz 915band: Fc=900+F*0.0075 MHz

Fc is carrier frequency

5. Data Rate Command

| bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | POR |
|-----|----|----|----|----|----|----|---|---|----|----|----|----|----|----|----|----|-------|
| | 1 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | r7 | r6 | r5 | r4 | r3 | r2 | r1 | r0 | C800h |

r7..r0: set data rate

BR=10000000/29/ (R+1)

BR is data rate

6. Power Setting Command

| bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | POR |
|-----|---|---|---|---|---|----|----|----|-----|
| | 1 | 0 | 1 | 1 | 0 | p2 | p1 | p0 | B0h |

p2..p0: set relative output power:

Pout=Pmax-P*3 [dBm]

Pmax is the max output power; it is related to the antenna impedance.

7. Low Battery Detector and Tx bit Synchronization Command

| bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | POR |
|-----|----|----|----|----|----|----|---|---|-----|---|-----|----|----|----|----|----|-------|
| | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | dwc | 0 | ebs | t4 | t3 | t2 | t1 | t0 | C200h |

dwc: Disable wake-up timer periodical calibration

ebs: Enable TX bit synchronization function

t4..t0: Set threshold voltage of Low battery detector

V1b=2.2+T*0.1 [V]



8. Sleep Command

| bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | POR |
|-----|----|----|----|----|----|----|---|---|----|----|----|----|----|----|----|----|-------|
| | 1 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | s7 | s6 | s5 | s4 | s3 | s2 | s1 | s0 | C400h |

If crystal oscillator, synthesizer and power amplifier are auto-controlled, this command will close power amplifier and synthesizer immediately, then stop crystal oscillator after S periods of CLK signal

9. Wake-Up Timer Command

| | bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | POR |
|---|-----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|-------|
| • | | 1 | 1 | 1 | r4 | r3 | r2 | r1 | r0 | m7 | m6 | m5 | m4 | m3 | m2 | m1 | m0 | E000h |

The wake-up timer period is determined by:

$$T_{\text{wake-up}} = M * 2^{R} [ms]$$

For continual operation, bit 'et' must be cleared and set

10. Data Transmit Command

| bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|---|---|---|---|---|---|---|---|
| | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 0 |

This command indicate that the following data on SDI pin is to be transmitted, the transmission stops if nSel return to hi.

11. Status Register Read Command

| bit | 15 | 14 | 13 | 12 | 11 | 10 | Q | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | POR |
|-----|----|----|----|----|------|----|---|---|---|---|---|---|---|---|---|---|-----|
| Oit | 13 | 17 | 13 | 12 | - 11 | 10 | | | | | | | | | | 0 | TOR |
| | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |

This command is used to read internal status register content, output starts at 8_{th} clock of SCK.

12. PLL Setting and Reset Mode Command

| bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | POR |
|-----|----|----|----|----|----|----|---|---|-----|-----|---|---|---|---|----|---|-------|
| | 1 | 1 | 0 | 1 | 0 | 0 | 1 | 0 | bw1 | bw0 | 0 | 0 | 0 | 0 | dr | 0 | D200h |

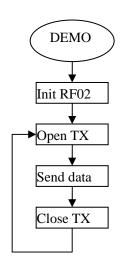
Bits 7-6 <bw1 : bw0> select the PLL bandwidth:

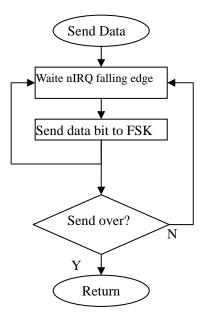
| Bw1 | Bw0 | Max datarate | Phase Noise at 1MHz offset | Charage pump current | | | | |
|-----|-----|--------------|----------------------------|----------------------|--|--|--|--|
| | | [kbps] | [dBc/Hz](typical) | | | | | |
| 0 | 1 | 19.2 | -112 | 25% | | | | |
| 1 | 1 | 38.4 | -110 | 33% | | | | |
| 0 | 0 | 68.9 | -107 | 50% | | | | |
| 1 | 0 | 115.2 | -102 | 100% | | | | |

Bit 1 (*dr*): Disables the highly sensitive RESET mode. If this bit is cleared, a 600 mV glitch in the power supply may cause a system reset. Formore detailed description see the *Reset modes* section



3. Transmission Demo flow diagram

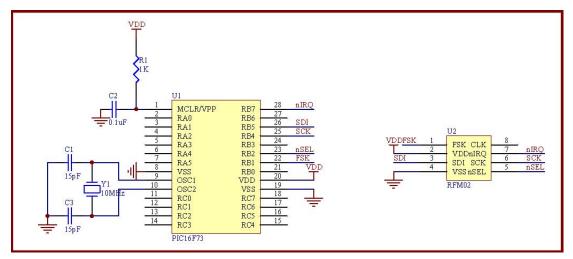




Note: After RF02 initialization, Open transmitter and use nIRQ as data rate clock. MCU write data bit on FSK pin at nIRQ falling edge.



4. Example 2(for PIC microcontroller)



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Title: RF02B simple example based on PIC C

Current version: v1.0

Function: Package send Demo

Processor PIC16F73

Clock: 10MHz Crystal

Operate frequency: 434MHz
Data rate: 4.8kbps
Package size: 23byte
Author: Robben

Company: Hope microelectronic Co., Ltd.

Contact: +86-0755-86106557 E-MAIL: hopefsk@hoperf.com

Date: 2006-11-10

#include "pic.h"

typedef unsigned char uchar; typedef unsigned int uint;

#define SDI RB5
#define SCK RB4
#define nSEL RB2
#define FSK RB1
#define nIRQ RB7
#define SDO RB6

#define SDI_OUT() TRISB5=0
#define SCK_OUT() TRISB4=0

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E-mail: sales@hoperf.com

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```
#define nSEL_OUT()
                      TRISB2=0
#define FSK_OUT()
                      TRISB1=0
#define nIRQ IN()
                      TRISB7=1
#define SDO_IN()
                      TRISB6=1
void WriteO( void );
void Writel( void );
void WriteCMD( uint CMD );
void RF2_Init( void );
void DelayUs( uint us );
void WriteFSKbyte( uchar DATA );
void DelayMs(uint ms);
 CONFIG (0x3FF2);
/****************
Port initialization
**************
void RF2_Init( void )
{
 nSEL=1;
 SDI=1;
 SCK=0;
 FSK=0;
 nSEL_OUT();
 SDI_OUT();
 SDO IN();
 SCK_OUT();
 FSK_OUT();
 nIRQ_IN();
void main()
 uint ChkSum;
 RF2_Init();
 WriteCMD( 0xCC00 ); // read status
 WriteCMD( 0x8B81 ); //433BAND, +/-60kHz
 WriteCMD(0xA640); // freq = 434MHz
 WriteCMD( 0xC847 ); // 4.8k bps
 WriteCMD( 0xC220 ); // ENABLE BIT SYNC
 WriteCMD( 0xC001 ); // close all , the module will get into the sleep state.
 while(1)
```

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```
ChkSum=0;
WriteCMD( 0xC039 ); // stat Tx
WriteFSKbyte( 0xAA ); // send Preamble
WriteFSKbyte( 0xAA ); // send preamble
WriteFSKbyte( 0xAA ); // send preamble
WriteFSKbyte( 0x2D ); // send sync word
WriteFSKbyte( 0xD4 ); // send sync word
WriteFSKbyte( 0x30 );//DATA0
ChkSum+=0x30;
WriteFSKbyte( 0x31 );//DATA1
ChkSum+=0x31;
WriteFSKbyte( 0x32 );
ChkSum+=0x32:
WriteFSKbyte( 0x33 );
ChkSum+=0x33;
WriteFSKbyte( 0x34 );
ChkSum+=0x34:
WriteFSKbyte(0x35);
ChkSum+=0x35;
WriteFSKbyte( 0x36 );
ChkSum+=0x36;
WriteFSKbyte( 0x37 );
ChkSum+=0x37;
WriteFSKbyte( 0x38 );
ChkSum+=0x38;
WriteFSKbyte( 0x39 );
ChkSum+=0x39;
WriteFSKbyte( 0x3A );
ChkSum+=0x3A;
WriteFSKbyte( 0x3B );
ChkSum+=0x3B;
WriteFSKbyte( 0x3C );
ChkSum+=0x3C:
WriteFSKbyte(0x3D);
ChkSum+=0x3D;
WriteFSKbyte( 0x3E );
ChkSum+=0x3E;
WriteFSKbyte( 0x3F );//DATA15
ChkSum+=0x3F;
ChkSum&=0x0FF;
WriteFSKbyte( ChkSum ); // send checksum
```

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```
WriteFSKbyte( 0xAA );
    WriteCMD( 0xC001 );
    DelayMs( 1000 );
  }
}
/***********
Write 0
*************
void WriteO( void )
{
 SCK=0;
 NOP();
 SDI=0;
 NOP();
 SCK=1;
 NOP();
}
/*********************
Write 1
*************
void Writel( void )
{
 SCK=0;
 NOP();
 SDI=1;
 NOP();
 NOP();
 NOP();
 NOP();
 NOP();
```

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```
NOP();
 SCK=1;
 NOP();
}
/************
Write one byte sending data
*************
void WriteFSKbyte( uchar DATA )
 uchar n=8;
 while(n--)
    while(!nIRQ);
    while(nIRQ);
    if (DATA&0x80)
     FSK=1;
    else
     FSK=0:
    DATA=DATA<<1;
  }
/**************
Write one command
************
void WriteCMD( uint CMD )
 uchar n=16;
 SCK=0;
 nSEL=0;
 while(n--)
  {
    if (CMD&0x8000)
     Writel();
    else
     WriteO();
```

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```
CMD=CMD<<1;
 }
 SCK=0;
 nSEL=1;
}
/*************
**************
void DelayUs( uint us )
{
 uint i;
 while(us--)
  {
    i=2;
    while( i-- )
      {
       NOP();
  }
/************
Delay
************
void DelayMs(uint ms)
 uchar i;
 while (ms--)
  i=35;
  while(i--)
   DelayUs(1);
  }
 }
}
```

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