002-Main-data-types

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1 TP 02 - R Data Types - 2/4

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- Based on https://www.w3schools.com/r/default.asp

1.1 Numerics

```
[]: # Numeric
    x <- 10.5
    class(x)
[]: # Integer
    x <- 1000
    class(x)
[]:  # Complex
    x <- 9i + 3
    class(x)
[]: # Numbers ?
    x <- 10.5 # numeric
    y <- 10  # integer
    z <- 1i
              # complex
[]: # Basic Maths operations on numbers
    sqrt(16) # square root
    log(10) # logarithm
    log(10, base=2) # logarithm with base 2
    exp(2) # exponential
[]: sin(pi) # sine
    cos(pi) # cosine
    tan(pi) # tangent
    asin(1) # arcsine
```

```
acos(1) # arccosine
[]: factorial(5) # factorial
     choose(5, 2) # binomial coefficient
[]: \max(5, 10, 15) \# \max
     min(5, 10, 15)
[]: abs(-4.7) # absolute value
     ceiling(1.4) # round up
     floor(1.4) # round down
[]: round(1.4) # round to the nearest integer
     round(1.556789, 2) # round to 2 decimals
[]: # Is it numeric?
     is.numeric(10) # TRUE
    1.2 Strings
[]: # character/string
     x <- "R is exciting"
     class(x)
[]: # Strings without cat
     str <- "Lorem ipsum dolor sit amet,</pre>
     consectetur adipiscing elit,
     sed do eiusmod tempor incididunt
     ut labore et dolore magna aliqua."
     str # print the value of str
[]: # strings with cat
     str <- "Lorem ipsum dolor sit amet,</pre>
     consectetur adipiscing elit,
     sed do eiusmod tempor incididunt
     ut labore et dolore magna aliqua."
     cat(str)
[]: # nb of chars
     str < -"Hello World!"</pre>
    nchar(str)
[]:  # grep
     str < -"Hello World!"
     grepl("H", str)
     grepl("Hello", str)
```

```
grepl("X", str)
```

1.3 Boolean

```
[]: # logical/boolean
    x <- TRUE
    x = FALSE
    class(x)
[]: # Please note that :
    TRUE + TRUE # is 2
    TRUE + FALSE # is 1
    FALSE + FALSE # is 0
    TRUE * TRUE # is 1
    TRUE * FALSE # is 0
    FALSE * FALSE # is 0
[]: # Logical operators
    10 > 9 # TRUE because 10 is greater than 9
    10 >= 9 # TRUE because 10 is greater than 9
    10 == 9 # FALSE because 10 is not equal to 9
    10 < 9 # FALSE because 10 is greater than 9
    10 <= 9 # FALSE because 10 is greater than 9
    10 != 9 # TRUE because 10 is not equal to 9
[]: # of course ...
    ans = 10 > 9
    class(ans) # bool ?
    print(ans)
[]: # and and or
    (10 > 9) & (10 > 9) # TRUE because 10 is greater than 9 and 10 is greater than
     →9
    (10 > 9) & (10 < 9) # FALSE because 10 is greater than 9 but 10 is not greater
     ⇔than 9
     (10 > 9) \mid (10 < 9) # TRUE because 10 is greater than 9 and 10 is not greater.
     ⇔than 9
     !(10 > 9)
                         # FALSE because 10 is greater than 9
     !(10 < 9)
                         # TRUE because 10 is not greater than 9
[]: # fun fact
    pi == 3.14159265
[]: round(pi, 2) == 3.14
```

1.4 NULL, NA and NAN

100 %in% 1:100

```
[]: # in R Null is a special value that means "no value"
     x <- NULL
     class(x)
[]: # NA is used to represent missing values in a dataset
     x < - NA
     class(x)
[]: # Inf
    x <- 1000/0
     class(x)
[ ]: # NaN
     x <- 0/0
     class(x)
    1.5 Ranges
[]: range = 1:10
     range
     class(range)
    1.6 In usage
[]: 3 %in% 1:10
    100 %in% 1:99
[ ]: # BUT :
```