

Practice Test of Java Basic Strings

Total points 50/50 ?

TE - A, B and C (2020-2021)

The respondent's email address (**ameythakur@ternaengg.ac.in**) was recorded on submission of this form.

0 of 0 points

TE- DIV

☐ A

☒ B

☐ C

Name

Amey Thakur

Roll No

50

Quiz Section

50 of 50 points



✓ The string _____ method converts given type such as int, long, float, 1/1 double, boolean, char and char array into a string.

- ☐ convertTo()
- ☐ equals()
- ☒ valueOf()
- ☐ replace()



✓ Which of these classes is superclass of String and StringBuffer class? 1/1

- ☐ java.util
- ☒ java.lang
- ☐ ArrayList
- ☐ None of the mentioned



✓ Which of these constructors is used to create an empty String object? 1/1

- ☒ String()
- ☐ String(void)
- ☐ String(0)
- ☐ None of the mentioned



✓ Which of these methods is used to compare a specific region inside a string with another specific region in another string? 1/1

- ☐ A. regionMatch()
- ☐ B. match()
- ☐ C. RegionMatches()
- ☒ D. regionMatches()



✓ String str1 = new String("abc"); String str2 = new String("abc"); 1/1

- ☐ str1 is created and str2 is pointed
- ☐ Only one object created
- ☐ two separate objects are created
- ☒ Three objects are created



✓ _____ increases the reusability of the existing String objects. It also saves memory as no two objects with same content are created. 1/1

- ☐ String variable pool
- ☒ String constant pool
- ☐ String Reference
- ☐ String object



- ✓ String s="Sachin"; s=s.concat(" Tendulkar"); System.out.println(s); 1/1
_____ is the output of the code,
- ☐ Sachin
 - ☐ Tendulkar
 - ☒ Sachin Tendulkar ✓
 - ☐ None these

- ✓ Is String a keyword in java 1/1
- ☐ Yes
 - ☒ No ✓

- ✓ Two strings can be joined : i) By + (string concatenation) operator ii) By concat() method 1/1
- ☐ Only i
 - ☐ Only ii
 - ☒ either i or ii ✓
 - ☐ None of these



✓ Which of the following statement is correct?

1/1

- ☒ A. replace() method replaces all occurrences of one character in invoking string with another character. ✓
- ☐ B. replace() method replaces only first occurrences of a character in invoking string with another character.
- ☐ C. replace() method replaces all the characters in invoking string with another character.
- ☐ D. replace() replace() method replaces last occurrence of a character in invoking string with another character.

✓ String s="Sachin Tendulkar"; System.out.println(s.substring(0,6));

1/1

- ☐ Tendul
- ☒ Sachin ✓
- ☐ Tendulkar
- ☐ Sachin Tendulkar

✓ String s="Sachin"; s.concat(" Tendulkar"); System.out.println(s);
_____ is the output of the code,

1/1

- ☒ Sachin ✓
- ☐ Tendulkar
- ☐ Sachin Tendulkar
- ☐ None these



✓ Which of these constructors is used to create an empty String object? 1/1

- ☒ a) String() ✓
- ☐ b) String(void)
- ☐ c) String(0)
- ☐ d) None of the mentioned

✓ Which of these method of class StringBuffer is used to concatenate the string representation to the end of invoking string? 1/1

- ☐ A. concat()
- ☒ B. append() ✓
- ☐ C. join()
- ☐ D. concatenate()

✓ Why Java uses the concept of String literal? 1/1

- ☐ because it is mutable
- ☐ because no new objects are created if it exists already in the heap
- ☐ because new objects are created even if it exists already in the string constant pool
- ☒ because no new objects are created if it exists already in the string constant pool ✓



✓ In java strings can be compared : i) By equals() method ii) By == operator 1/1
iii) By compareTo() method

- ☐ only i and ii
- ☐ only i and iii
- ☒ i, ii and iii
- ☐ only ii and iii



✓ String object can be created i) By string literal ii) By new keyword 1/1

- ☐ Only using i
- ☐ Only using ii
- ☒ Using both i and ii
- ☐ Neither i nor ii



Please tick correct one applicable (marks indicate two correct choices)

	StringBuilder	StringBuffer	String	Score	
Mutable	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	2/2	✓
Not Thread Safe	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	1/1	✓
Thread Safe	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	2/2	✓
Not synchronised	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	1/1	✓
synchronised	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	1/1	✓
Faster	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	1/1	✓
Slower	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	2/2	✓
immutable	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	1/1	✓
can not be used by two threads	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	2/2	✓
thread once assigned can not be changed	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	2/2	✓
Constant String Pool is used as storage	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	1/1	✓
Heap is used as a storage	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	2/2	✓



✓ String str1 = "abc"; String str2 = new String("abc");

1/1

- ☐ str1 is created and str2 is pointed
- ☐ Only one object created
- ☒ two separate objects are created
- ☐ None of the above



✓ What will s2 contain after following lines of code? String s1 = "one"; String s2 = s1.concat("two");

1/1

- ☐ A. one
- ☐ B. two
- ☒ C. onetwo
- ☐ D. twoone



✓ Can we use String in switch case in Java?

1/1

- ☒ Yes
- ☐ No



✓ What is the value returned by unction compareTo() if the invoking string is less than the string compared? 1/1

- ☐ A. zero
- ☒ B. value less than zero
- ☐ C. value greater than zero
- ☐ D. None of the mentioned



✓ String str1 = "abc"; String str2 = "abc";

1/1

- ☐ str2 is created and str1 is pointed
- ☒ Only one object created
- ☐ two separateobjects are created
- ☐ None of the above



✓ Which of these method of class String is used to extract a single character from a String object?

1/1

- ☐ a) CHARAT()
- ☐ b) chatat()
- ☒ c) charAt()
- ☐ d) ChatAt()



✓ Which of the following statement is correct?

1/1

- ☒ A. reverse() method reverses all characters. ✓
- ☐ B. reverseall() method reverses all characters.
- ☐ C. replace() method replaces first occurrence of a character in invoking string with another character.
- ☐ D. replace() method replaces last occurrence of a character in invoking string with another character

✓ What is the string contained in s after following lines of code?
`StringBuffer s = new StringBuffer("Hello"); s.deleteCharAt(0);`

1/1

- ☐ A. Hell
- ☒ B. ello ✓
- ☐ C. Hel
- ☐ D. llo

✓ Which of the following is an incorrect forms of StringBuffer class constructor?

1/1

- ☐ A. StringBuffer()
- ☐ B. StringBuffer(int size)
- ☐ C. StringBuffer(String str)
- ☒ D. StringBuffer(int size , String str) ✓



✓ Which of these data type value is returned by equals() method of String class? 1/1

- ☐ A. char
- ☐ B. int
- ☒ C. boolean
- ☐ D. All of the mentioned



✓ String constant pool is the memory space allocated in the heap memory 1/1 to store the objects which are created using _____. String constant pool is unique, there are no two String objects which has the same value(content).

- ☒ String literals
- ☐ String variables
- ☐ Character variable
- ☐ Character constants



✓ String str = new String("abc");JVM will create one object in the _____ 1/1

- ☒ Heap memory
- ☐ String constant pool
- ☐ String variable pool
- ☐ String logical pool



✓ Which of these method of class String is used to compare two String objects for their equality? 1/1

- ☒ A. equals() ✓
- ☐ B. Equals()
- ☐ C. isequal()
- ☐ D. lsequal()

✓ Which of these method of class String is used to remove leading and trailing whitespaces? 1/1

- ☐ A. startsWith()
- ☒ B. trim() ✓
- ☐ C. Trim()
- ☐ D. doTrim()

✓ The string _____ method replaces all occurrence of first sequence of character with second sequence of character. 1/1

- ☐ convertTo()
- ☐ equals()
- ☒ valueOf() ✓
- ☐ replace()

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