



# *DirectMe:* Indoor Navigation System for Visually Impaired People



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# Overall Project Goals and Specific Aims

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## Overall goal

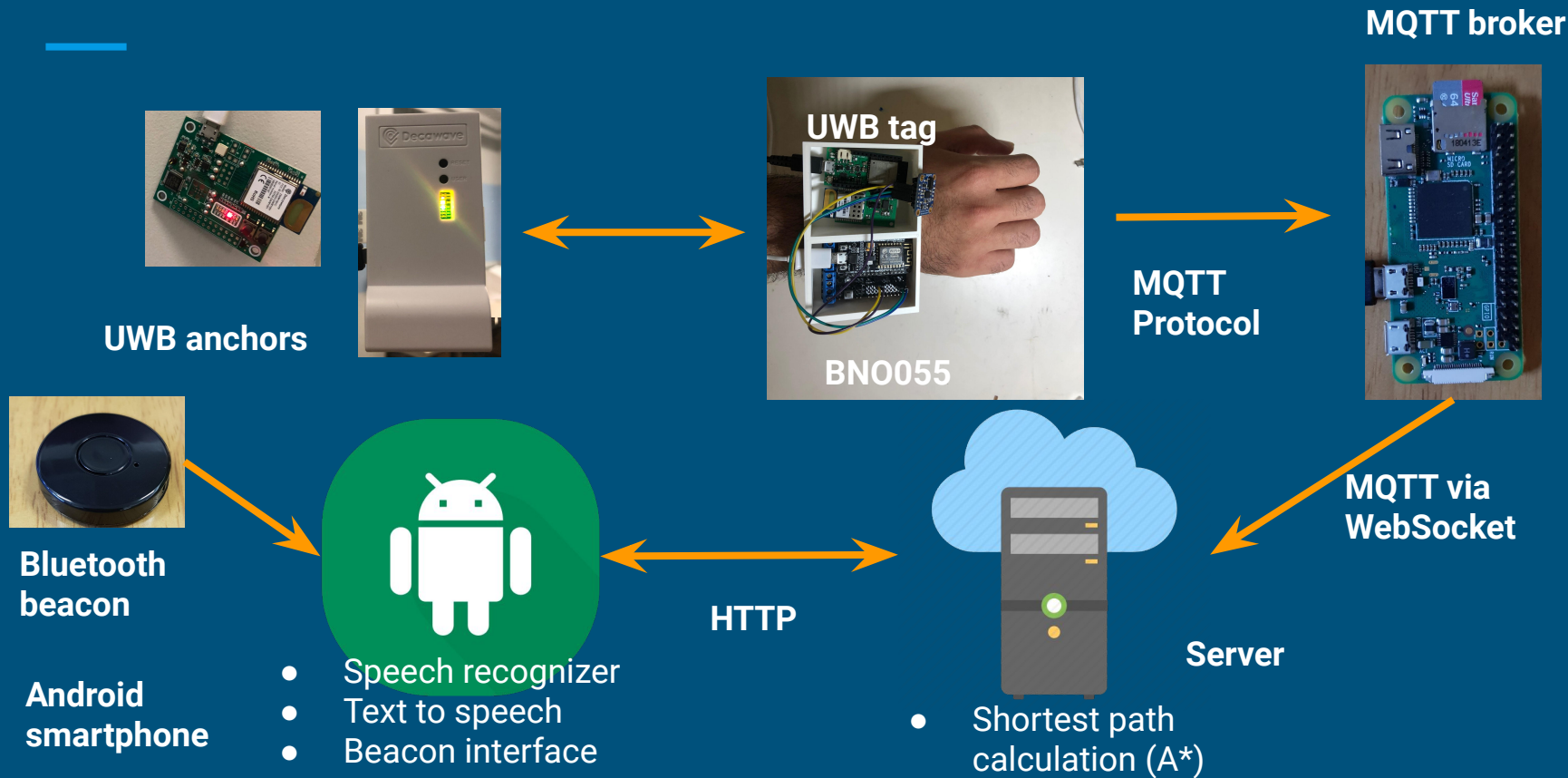
- Provide a voice command system to help blind people navigate in indoor locations

## Specific aims

- Implementation of an Ultra-wideband (UWB) real time localization system
- Calculation of shortest path from user's location to destination
- Android app with speech recognition and text to speech synthesis
- Usage of bluetooth beacons to improve upon accuracy of the system
- Integration of the three subsystems via communication protocols

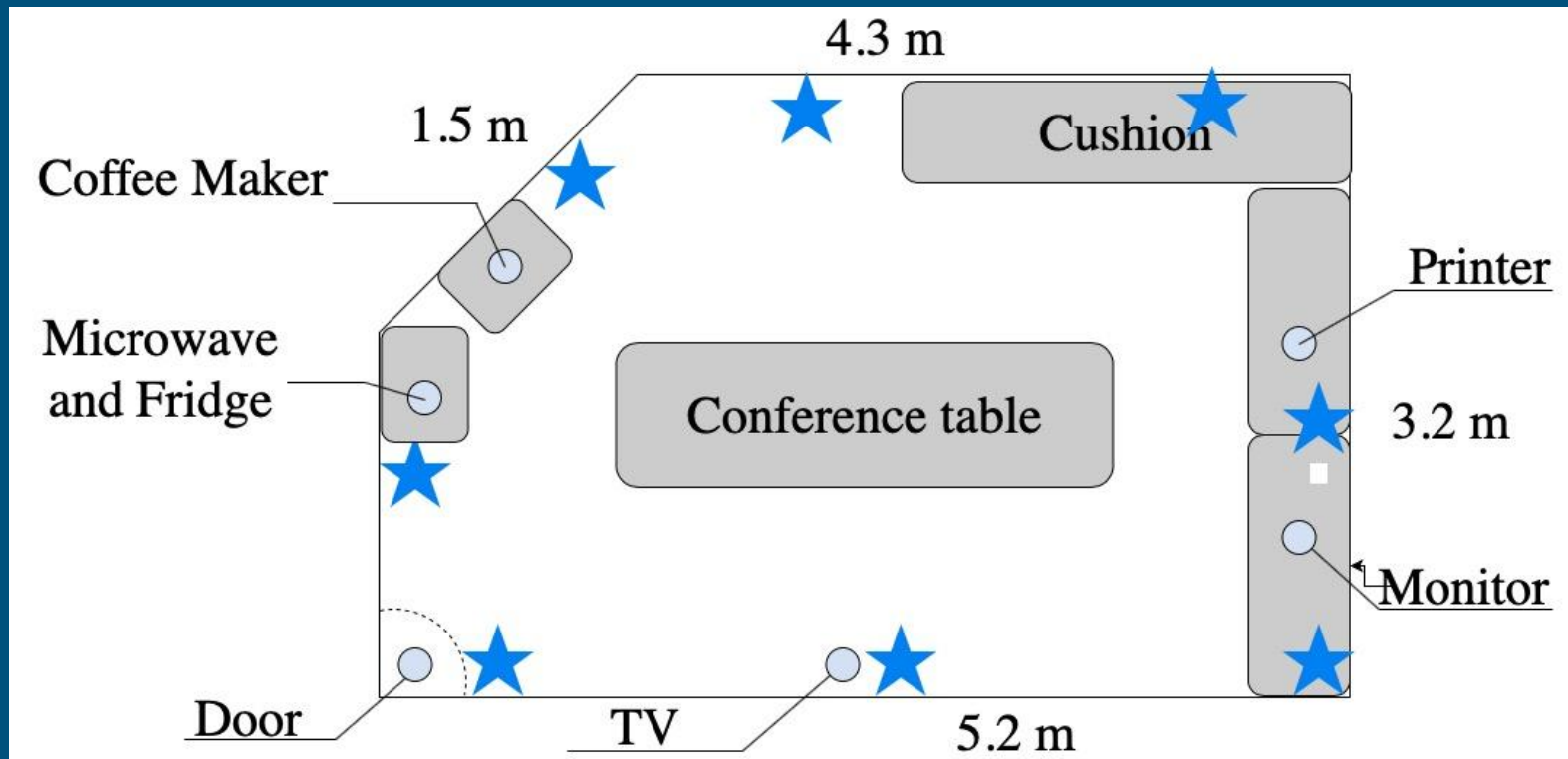
# Technical Approach

## System Overview

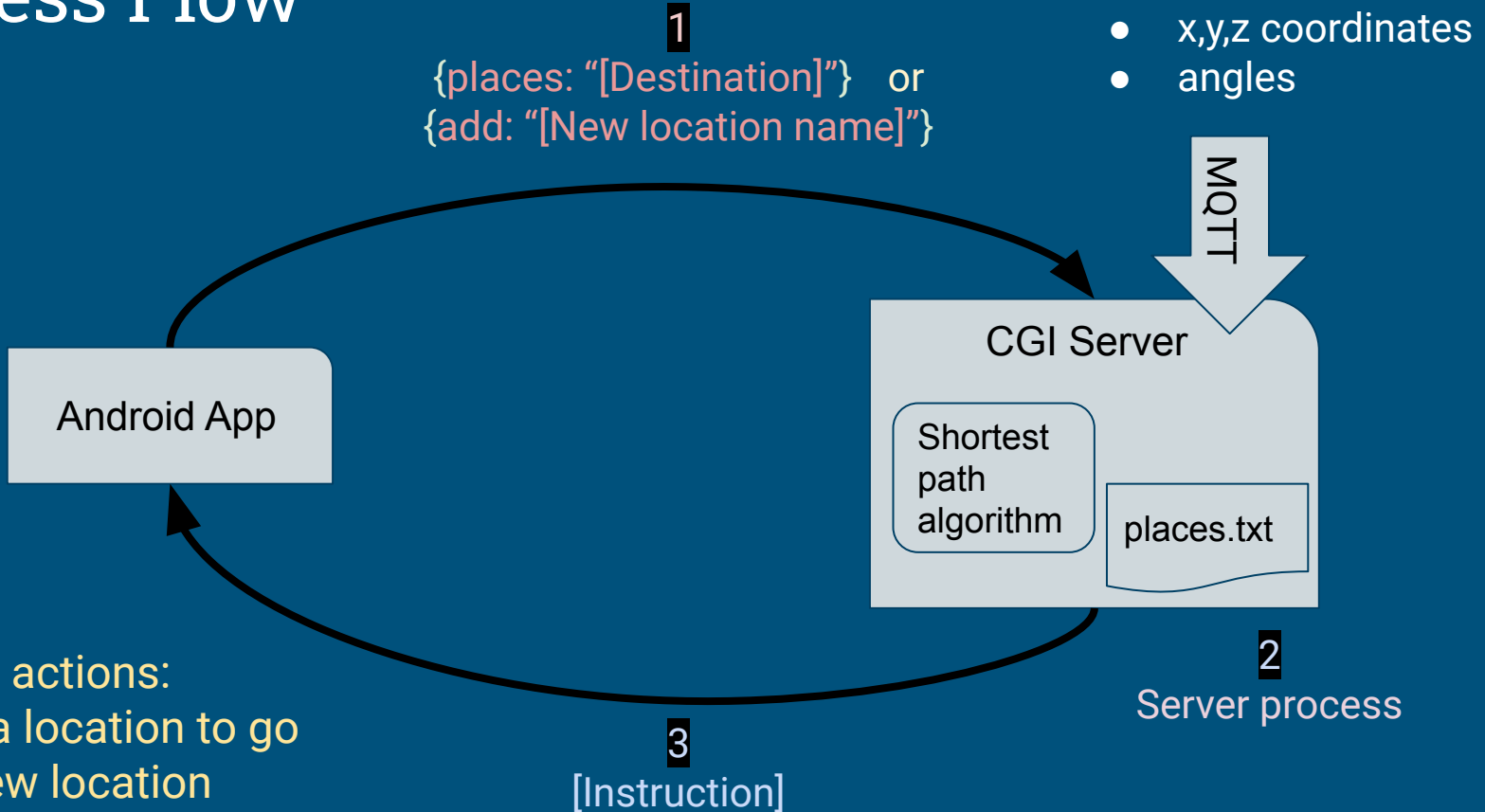


# Technical Approach

## UWB Anchors' locations



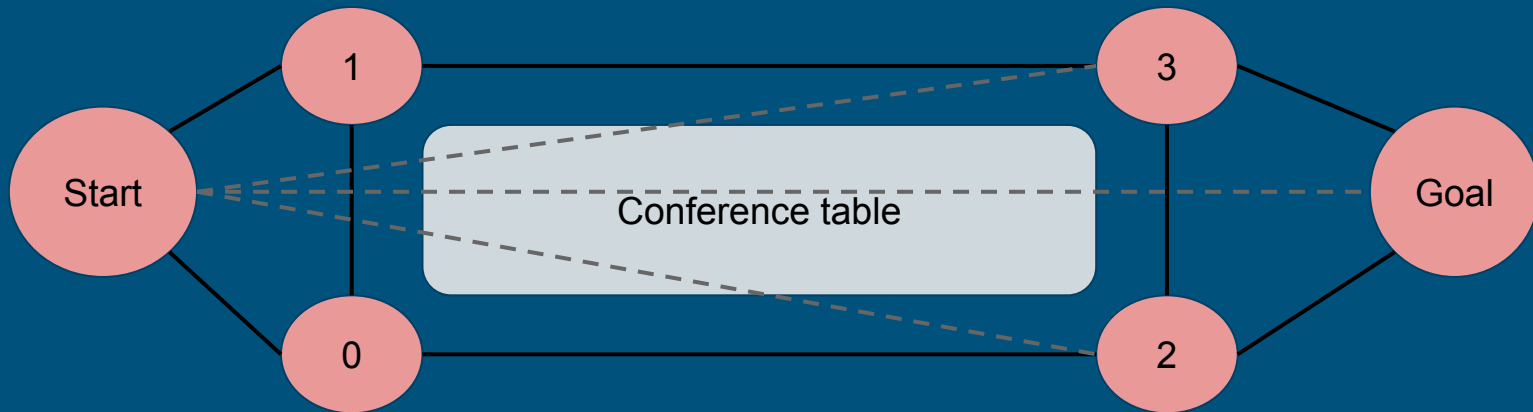
# App - Server Process Flow



# Shortest path algorithm

— A\* with visibility graph

- Nodes correspond to table's corners
- Only visible connections between nodes are taken into account



# Android App - DirectMe

App: "Specify destination or command"

Possible user responses:

- 1.- "[Destination]"
- 2.- "Add"
- 3.- "Pause\*"




App: "Walk for x meters"  
or  
App: "Rotate for y degrees"

If screen tapped two times:



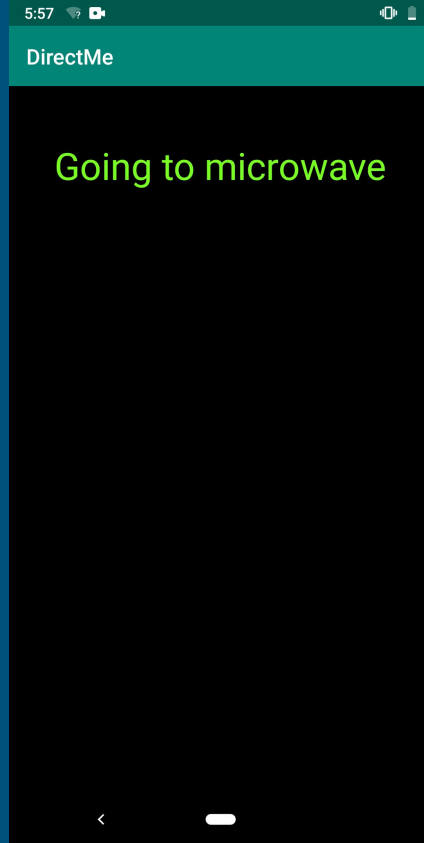
App: "Specify command"

Possible voice responses:

- 1.- "Add"
- 2.- "Pause\*" 
- 3.- "Return"
- 4.- "Cancel"



\*To resume from Pause :  
Double tap the screen



# Android App - DirectMe

When user arrives  
at destination:

App: "You already  
arrived to your  
destination"

Bluetooth beacon  
sensing (used only  
for the last ~20 cm)



Vibration ~ RSSI

\*Tap once to return  
to main menu



# Experimental evaluation

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- Measured UWB inaccuracy was reported as 20-30 cm (10 cm in datasheet)
- Inaccuracy due to the UWB anchors placement sometimes makes navigation hard
- Pose estimation factor of  $\sim 20$  cm in x and y coordinates was calculated and added to properly find the user's body
- Based on testing the wearable on 3 participants, navigation commands were most accurate once the user's arm by his side with BNO055 pointing downward.
- Bluetooth Beacon successfully addressed the inaccuracy due to UWB's error except for the cases where it's placed next to Microwave

# Prior work examples and references

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1. [Minuet: Multimodal Interaction with an Internet of Things](#)
2. [Indoor Positioning for Visually Impaired People Based on Smartphones](#)
3. [Analysis of a UWB Indoor Positioning System Based on Received Signal Strength](#)
4. [Pozyx: Localization via UWB](#)

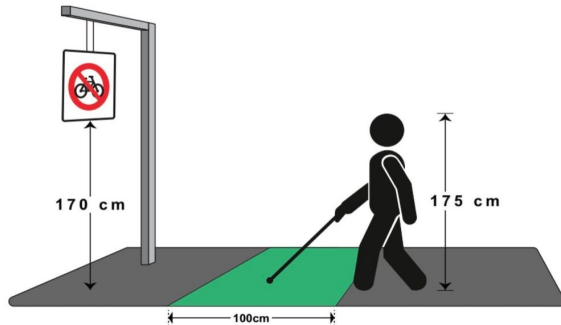
# Strengths of DirectMe

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- The shortest path calculation
- Utilizing Bluetooth beacon to reduce the error rate due to UWB modules
- User friendly App features such as “adding new locations”
- Properly calculating the Pose and taking into account the user’s body median plane.

# Limitations and Future Works

- Obstacle avoidance is a must for such system
- Better configuration of UWB anchors
- High dependence on WiFi connection
- More implicit commands → Run user study
- Optimizing the search algorithm → add obstacle avoidance
- Find a better way to increase UWB's accuracy



## Detects Obstacles

WeWALK detects obstacles above chest level with an ultrasonic sensor and vibrates when these objects are near. It alerts users if there is low hanging trees, traffic signs, poles and other obstacles.



# Project Demonstration

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Final Demo



# Contribution by each member

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1. Amir: Worked on setting up MQTT protocol for receiving data from 9 DOF pose sensor and UWB tag/Anchor system. Wearable hardware development and Overall Github code integration plus building website and video editing.
2. Julian: Worked on the CGI Server for processing data and implemented the A-Star algorithm to find the shortest path. Also helped Riyya with the Android application development.
3. Riyya: Built Android applications like the Text to Speech, Speech to Text converter, sending data to server & beacon and integrated the application to form the final one.

# Supplementary

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