## Matrices - Storing Tables of Data

```
[,1] [,2]
[1,] 2 2
[2,] 2 2
[3,] 2 2
```

```
matrix(c(1, -1, 2, 3, 2, -2), nrow = 2, ncol = 3, byrow = TRUE)
```

```
[,1] [,2] [,3]
[1,] 1 -1 2
[2,] 3 2 -2
```

```
matrix(c(1, -1, 2, 3, 2, -2), nrow = 2, ncol = 3, byrow = FALSE)
```

```
[,1] [,2] [,3]
[1,] 1 2 2
[2,] -1 3 -2
```

```
A[2, 1] <- 100
print(A)
```

```
[,1] [,2] [,3]
[1,] 1 2 2
[2,] 100 3 -2
```

matrix(2, 3, 2)

## Transpuesta de una matriz

La **transpuesta** de una matriz se forma al escribir sus columnas como renglones. Por ejemplo, si A es la matriz de  $m \times n$  dada por

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} & \cdots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \cdots & a_{2n} \\ a_{31} & a_{32} & a_{33} & \cdots & a_{3n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & a_{m3} & \cdots & a_{mn} \end{bmatrix},$$

Tamaño  $m \times n$ 

entonces la transpuesta, denotada por  $A^T$ , es la matriz de  $n \times m$  de abajo

$$A^{T} = \begin{bmatrix} a_{11} & a_{21} & a_{31} & \cdots & a_{m1} \\ a_{12} & a_{22} & a_{32} & \cdots & a_{m2} \\ a_{13} & a_{23} & a_{33} & \cdots & a_{m3} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{1n} & a_{2n} & a_{3n} & \cdots & a_{mn} \end{bmatrix}.$$

Tamaño  $n \times m$ 

TEOREMA 2.6 Propiedades de la transpuesta

$$\vec{x} = \begin{pmatrix} 1 \\ 5 \\ -2 \\ 4 \end{pmatrix}$$

$$\vec{x} = \begin{pmatrix} 1 \\ 5 \\ -2 \\ 4 \end{pmatrix}$$

$$\vec{y} = \begin{pmatrix} 11 \\ -7 \\ 12 \\ 14 \\ 21 \end{pmatrix}$$

$$\vec{y}^T = \begin{pmatrix} 11 \\ -7 \\ 12 \\ 14 \\ 21 \end{pmatrix}$$

Si A y B son matrices (de tamaño tal que las operaciones con matrices dadas están definidas) y c es un escalar, entonces las siguientes propiedades son verdaderas.

1. 
$$(A^T)^T = A$$

2. 
$$(A + B)^T = A^T + B^T$$

3. 
$$(cA)^T = c(A^T)$$

4. 
$$(AB)^T = B^TA^T$$

Transpuesta de la transpuesta

Transpoesta de una suma

Transpuesta de la multiplicación por un escalar

Transpuesta de un producto

## Matrix-Vector Multiplication

$$A\vec{x} = \begin{pmatrix}
1 & -1 \\
2 & 1 \\
4 & -2
\end{pmatrix} \times \begin{pmatrix}
1 \\
2
\end{pmatrix} = \begin{pmatrix}
1 \times 1 & + & (-1) \times 2 \\
2 \times 1 & + & 1 \times 2 \\
4 \times 1 & + & (-2) \times 2
\end{pmatrix} = \begin{pmatrix}
-1 \\
4 \\
0
\end{pmatrix}$$
3x2
3x1

A%\*%b [,1] [1,] [2,]

TEOREMA 2.3 Propiedades de la multiplicación de matrices

Si A, B y C son matrices (con tamaños tales que los productos matriciales dados están definidos) y c es un escalar, entonces las siguientes propiedades son verdaderas.

9

1. 
$$A(BC) = (AB)C$$

$$2. \ A(B + C) = AB + AC$$

$$3. \quad (A + B)C = AC + BC$$

$$4. \quad c(AB) = (cA)B = A(cB)$$

Propiedad asociativa de la multiplicación

Propiedad distributiva de la multiplicación sobre la suma

Propiedad distributiva

## Motivation - Can These Vectors Make That Vector?

$$= \begin{pmatrix} 1 \times 1 & + & (-1) \times 2 \\ 2 \times 1 & + & 1 \times 2 \\ 4 \times 1 & + & (-2) \times 2 \end{pmatrix}$$

$$= 1 \times \begin{pmatrix} 1 \\ 2 \\ 4 \end{pmatrix} + 2 \times \begin{pmatrix} -1 \\ 1 \\ -2 \end{pmatrix}$$

## The Identity Matrix

```
I <- diag(2)
print(I)</pre>
```

```
[,1] [,2]
[1,] 1 0
[2,] 0 1
```

```
A%*%I
```

```
[,1] [,2]
[1,] 1 2
[2,] 2 1
```

Propiedades de la matriz identidad

Si A es una matriz de tamaño  $m \times n$ , entonces estas propiedades son verdaderas.

- 1.  $AI_a = A$
- 2.  $I_{\alpha}A = A$

## The Inverse Matrix

The **solve()** function in R will find the inverse of a matrix if it exists and provide an error if it does not.

Una matriz A de  $n \times n$  es invertible (o **no singular**) si existe una matriz B de  $n \times n$  tal que

$$AB = BA = I_{s}$$

donde  $I_n$  es la matriz identidad de orden n. La matriz B se denomina **inversa** (multiplicativa) de A. La matriz A que no tiene una inversa se denomina **no invertible** (o **singular**).

причим разрачением информацием не нез плантесм птустмам ме пмати спъединат.

Si A es una matriz invertible, k es un entero positivo y c es un escalar diferente de cero, entonces  $A^{-1}$ ,  $A^{k}$ , cA y  $A^{T}$  son invertibles y se cumple lo siguiente.

1. 
$$(A^{-1})^{-1} = A$$

2. 
$$(A^k)^{-1} = \underbrace{A^{-1}A^{-1} \cdots A^{-1}}_{k \text{ factores}} = (A^{-1})^k$$

3. 
$$(cA)^{-1} = \frac{1}{c}A^{-1}, c \neq 0$$

4. 
$$(A^T)^{-1} = (A^{-1})^T$$

La inversa de un producto

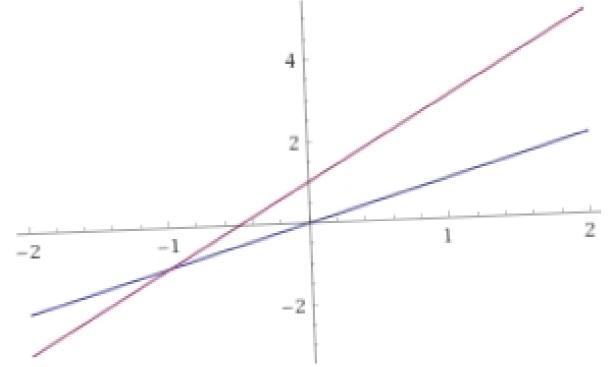
Si A y B son dos matrices invertibles de tamaño n, entonces AB es invertible y

$$(AB)^{-1} = B^{-1}A^{-1}$$

## Conditions for a Unique Solution to Matrix-Vector Equations

If A is an n by n square matrix, then the following conditions are equivalent and imply a unique solution to

$$Ax = b$$



- The matrix A has an inverse (is invertible)
- The determinant of A is nonzero
- The rows and columns of A form a basis for the set of all vectors with n elements
- The homogeneous equation Ax = 0 has just the trivial (x = 0) solution

## Motivation - Can These Vectors Make That Vector?

$$A\vec{x} = \vec{b}$$

$$\begin{pmatrix} 4 & -2 \\ -3 & 2 \end{pmatrix} \times \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} -1 \\ 1 \end{pmatrix} \qquad A\vec{x} = \vec{b}$$

$$A^{-1}A\vec{x} = A^{-1}\vec{b}$$

$$x_1 \times \begin{pmatrix} 4 \\ -3 \end{pmatrix} + x_2 \times \begin{pmatrix} -2 \\ 2 \end{pmatrix} = \begin{pmatrix} -1 \\ 1 \end{pmatrix} \qquad \vec{x} = A^{-1}\vec{b}$$

$$\vec{x} = A^{-1}\vec{b}$$

## Solving Matrix-Vector Equations

```
print(A)
```

```
[,1] [,2]
[1,] 1 -2
[2,] 0 4
```

```
print(b)
```

```
1 -2
```

```
Solving Ax = b using x = A^{-1}b.
```

```
x <- solve(A)%*%b
print(x)</pre>
```

```
[,1]
[1,] 0.0
[2,] -0.5
```

## Matrix-Vector Multiplication Motivation

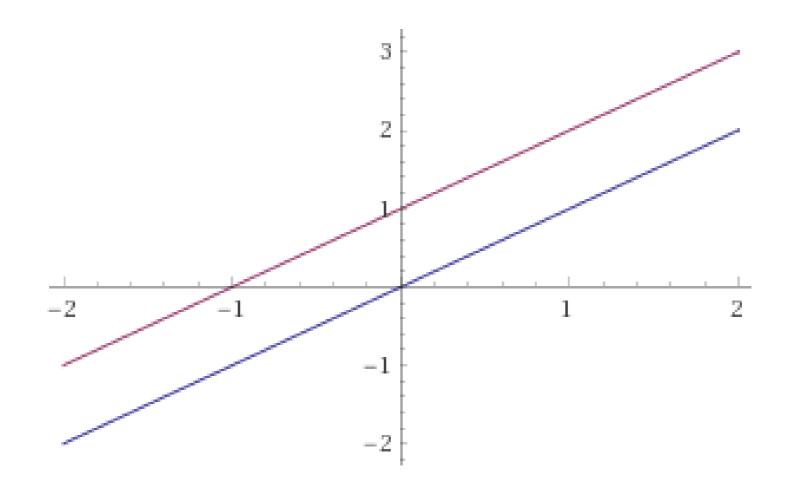
Teams	Johns Hopkins	F & M	Gettysburg	Dickinson	McDaniel
Johns Hopkins	_	Loss, 12 - 14	Win 49-35	Win 49-0	Win 49-7
F & M	Win, 14 - 12	-	Loss, 31-38	Win 36-28	Win 35-10
Gettsyburg	Loss 35-49	Win, 38-31	_	Loss 13-23	Win 35-3
Dickinson	Loss 0-49	Loss 28-36	Win 23-13	-	Win 38-31
McDaniel	Loss 7-49	Loss 10-35	Loss 3-35	Loss 31-38	-
JH		D McI	/	`	/ 102 \
JH / 4	-1 $-1$	-1 $-1$	$\setminus r$	лн \	$/$ 103 \

## Matrix-Vector Multiplication Motivation

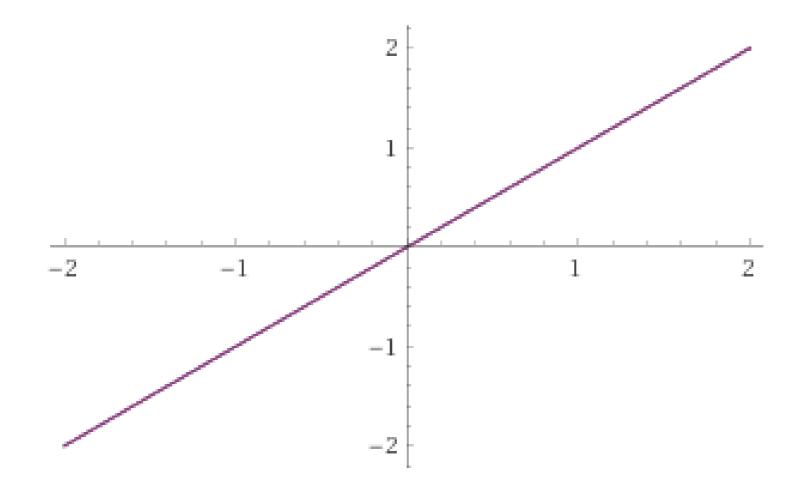
inverse 
$$\begin{pmatrix} 4 & -1 & -1 & -1 & -1 & -1 \\ -1 & 4 & -1 & -1 & -1 & -1 & -1 \\ -1 & -1 & 4 & -1 & -1 & -1 & -1 \\ -1 & -1 & -1 & 4 & -1 & -1 & -1 \\ -1 & -1 & -1 & -1 & 4 & -1 & -1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} 103 \\ 28 \\ 15 \\ -40 \\ -106 \\ 0 \end{pmatrix} = \begin{pmatrix} 20.6 \\ 5.6 \\ 3 \\ -8 \\ -21.2 \\ 0 \end{pmatrix}$$

- Agregamos 0 al vector de respuesta para que la ultima columna no tenga ningun efecto sobre la respuesta de las variables x.
- El resultado de vemos en la ultima repuesta del vector x es la suma del vector, por causa del ejemplo la suma de puntos que gana un ejemplo termina siendo igual a la suma de puntos que pierde otro equipo.

## Properties of Solutions to Matrix-Vector Equations - No Solutions



# Properties of Solutions to Matrix-Vector Equations - Infinitely-Many Solutions

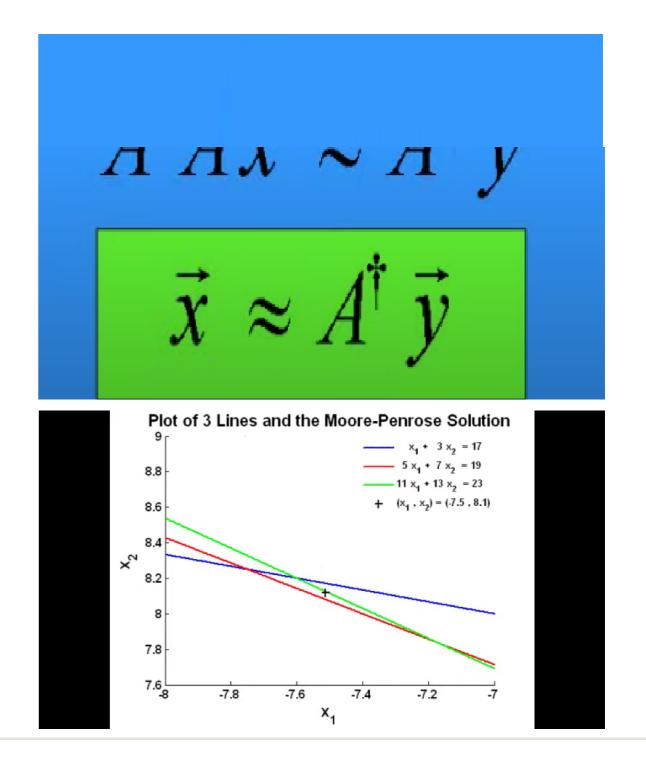


## Some Options for Non-Square Matrices

- Row Reduction (By Hand, Di cult for Big Problems)
- Least Squares (If More Rows Than Columns Used in Linear Regression)
- Singular Value Decomposition (If More Columns Than Rows Used in Principal Component Analysis)
- Generalized or Pseudo-Inverse

## Moore-Penrose Generalized Inverse

$$A^{\dagger} = (A^T A)^{-1} A^T$$
 $A^{\dagger} A = I$ 
But:
 $A A^{\dagger} \neq I$ 
unless  $A$  has the usual inverse



#### Moore-Penrose Generalized Inverse

```
library(MASS)
print(A)
```

```
[,1] [,2]
[1,] 2 3
[2,] -1 4
[3,] 1 7
```

```
ginv(A)
```

```
[,1] [,2] [,3]
[1,] 0.3333333 -0.30303030 0.03030303
[2,] 0.0000000 0.09090909 0.09090909
```

```
ginv(A)%*%A
```

```
[,1] [,2]
[1,] 1 -1.110223e-16
[2,] 0 1.000000e+00
```

```
A%*%ginv(A)
```

```
[,1] [,2] [,3]
[1,] 0.6666667 -0.33333333 0.3333333
[2,] -0.3333333 0.6666667
[3,] 0.3333333 0.6666667
```

# Eigenvalues and Eigenvectors

LINEAR ALGEBRA FOR DATA SCIENCE IN R



Eric Eager

Data Scientist at Pro Football Focus



## Eigenvalues and eigenvector

For a matrix A, the scalar  $\lambda$  is an eigenvalue of A, with associated eigenvector  $\nu \neq 0$  if the following equation is true:

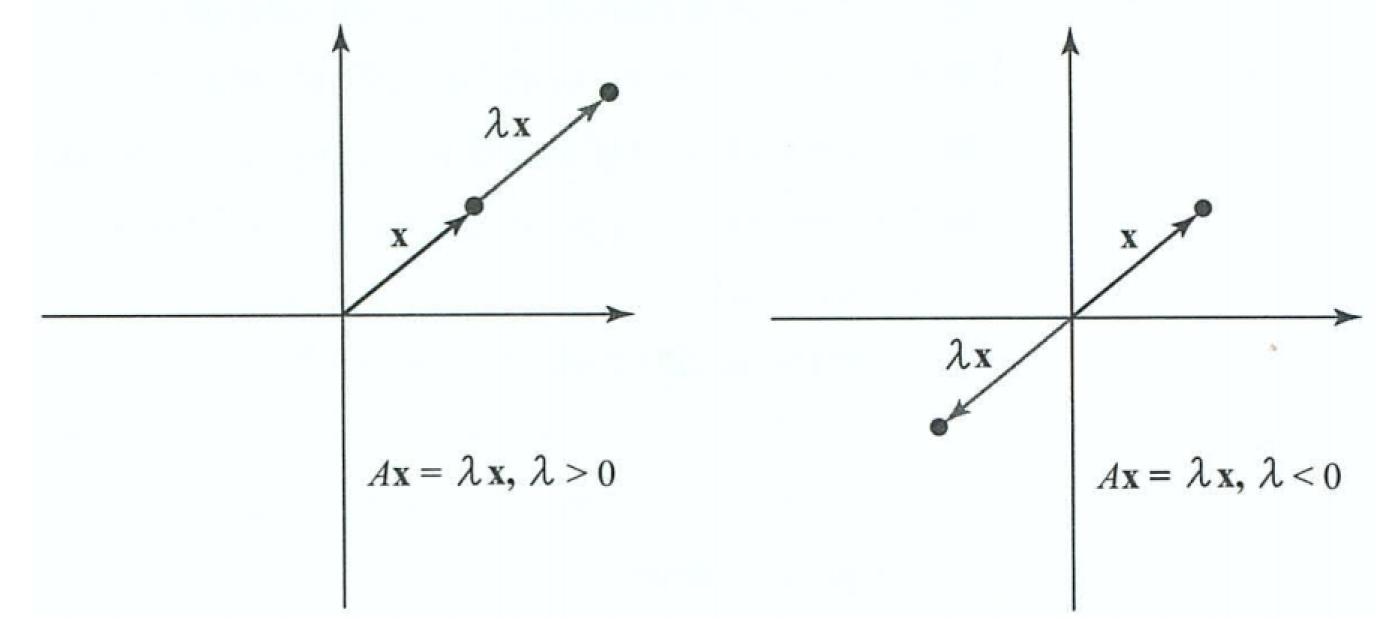
$$A \mathbf{v} = \lambda \mathbf{v}$$
.

In other words:

The matrix multiplication AV, a matrix-vector operation, produces the same vector as  $\lambda V$  scalar multiplication acting on a vector.

This matrix does not have to be like the matrices in the last lecture.

## Eigenvalues and eigenvector



## Example

```
print(A)
```

```
[,1] [,2]
[1,] 2 3
[2,] 0 1
```

Notice that  $\lambda = 2$  is an eigenvalue of A with eigenvector  $\nu \in (1, 0)$ :

```
A%*%c(1,0)
```

```
[,1]
[1,] 2
[2,] 0
```

```
2*c(1, 0)
```

```
2 0
```

## Eigenespacio de $\lambda$

Aunque en los ejemplos 1 y 2 se presenta solamente el eigenvector de cada eigenvalor, cada uno de los cuatro eigenvalores de los ejemplos 1 y 2 tiene infinidad de eigenvectores. Así, en el ejemplo 1 los vectores (2,0) y (-3,0) son eigenvectores de A correspondientes al eigenvalor 2. De hecho, si A es una matriz de  $n \times n$  con un eigenvalor  $\lambda$  y un eigenvector correspondiente  $\mathbf{x}$ , entonces todo múltiplo escalar de  $\mathbf{x}$  diferente de cero también es un eigenvector de A. Lo anterior puede observarse al considerar un escalar c diferente de cero, con lo que se obtiene

$$A(c\mathbf{x}) = c(A\mathbf{x}) = c(\lambda \mathbf{x}) = \lambda(c\mathbf{x}).$$

También es cierto que si  $\mathbf{x}_1$  y  $\mathbf{x}_2$  son eigenvectores correspondientes al *mismo* eigenvalor  $\lambda$ , entonces su suma también es un eigenvector correspondiente a  $\lambda$ , ya que

$$A(\mathbf{x}_1 + \mathbf{x}_2) = A\mathbf{x}_1 + A\mathbf{x}_2 = \lambda \mathbf{x}_1 + \lambda \mathbf{x}_2 = \lambda(\mathbf{x}_1 + \mathbf{x}_2).$$

En otras palabras, el conjunto de todos los eigenvectores de un eigenvalor  $\lambda$  dado, junto con el vector cero, es un subespacio de  $R^n$ . Este subespacio especial de  $R^n$  se llama eigenespacio de  $\lambda$ .

## Example, cont'd

Notice that  $\lambda = 2$  is an eigenvalue of A with eigenvector  $\nu = (1, 0)$  and  $\nu = (4, 0)$ :

```
A%*%c(1,0)

[,1]
[1,] 2
```

```
2*c(1, 0)
```

```
2 0
```

```
A%*%c(4,0)
```

```
[,1]
[1,] 8
[2,] 0
```

```
2*c(4, 0)
```

[2,]

0

## Properties of Solutions to Eigenvalue/Eigenvector Problems

- An n by n matrix A has, up to multiplicity, n eigenvalues.
- Even if A is a matrix consisting entirely of real numbers, some (or all) of its eigenvalues could be complex numbers.
- All complex eigenvalues must come in conjugate pairs, though, like 1+2 and 1-2

```
print(A)
```

```
[,1] [,2] [,3]
[1,] -1 2 4
[2,] 0 7 12
[3,] 0 0 -4
```

#### eigen(A)

```
eigen() decomposition
$`values`
[1] 7 -4 -1

$vectors

[,1] [,2] [,3]
[1,] 0.2425356 -0.3789810  1
[2,] 0.9701425 -0.6821657  0
[3,] 0.0000000  0.6253186  0
```

```
[,1] [,2] [,3]
[1,] -1 2 4
[2,] 0 7 12
[3,] 0 0 -4
```

Extracting eigenvalue and eigenvector information:

```
E <- eigen(A)
E$values[1]
E$vectors[, 1]</pre>
```

```
7
0.2425356 0.9701425 0.0000000
```

```
print(A)
     [,1] [,2]
[1,]
[2,]
eigen(A)
eigen() decomposition
$`values`
[1] 0+1.732051i 0-1.732051i
                                                       eigen(A)$values[1]*eigen(A)$values[2]
$vectors
```

[,2]

[,1]

[1,] 0.3535534+0.6123724i 0.3535534-0.6123724i

[2,] -0.7071068+0.0000000i -0.7071068+0.0000000i

3+0i

# Principal Component Analysis

LINEAR ALGEBRA FOR DATA SCIENCE IN R

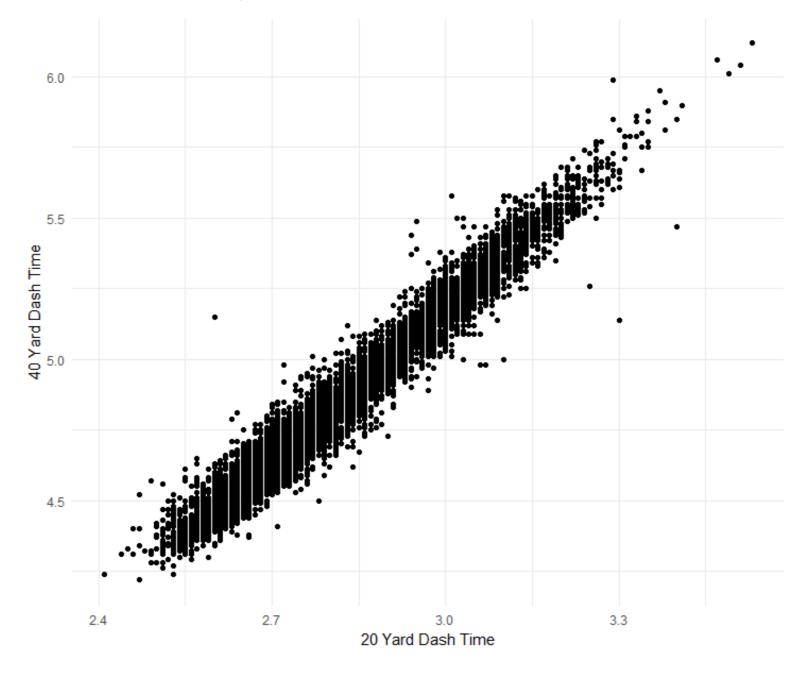


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## Big Data - Redundancy





## Principal Component Analysis

- One of the more-useful methods from applied linear algebra
- Non-parametric way of extracting meaningful information from confusing data sets
- Uncovers hidden, low-dimensional structures that underlie your data
- These structures are more-easily visualized and are o en interpretable to content experts

## Theory

```
A <- scale(A)
# Subtract the mean of each column
                                        B <- t(A)%*%A/(nrow(A) - 1)
A[, 1] <- A[, 1] - mean(A[, 1])
A[, 2] <- A[, 2] - mean(A[, 2])
A[, 3] <- A[, 3] - mean(A[, 3])
                                                          weight
                                                  height
                                                               forty
                                               7.1597944 90.788084 0.52676257
                                        height
A[, 4] <- A[, 4] - mean(A[, 4])
                                                90.7880840 2105.176834 13.04832553 -
                                        weight
A[, 5] <- A[, 5] - mean(A[, 5])
                                        forty 0.5267626 13.048326 0.10318906
A[, 6] <- A[, 6] - mean(A[, 6])
A[, 7] <- A[, 7] - mean(A[, 7])
A[, 8] <- A[, 8] - mean(A[, 8])
```

## **PCA**

- The eigenvalues  $\lambda_1, \lambda_2, ... \lambda_n$  of  $\frac{A^T A}{n-1}$  are real, and their corresponding eigenvectors are orthogonal, or point in distinct directions.
- The **total variance** of the data set is the sum of the eigenvalues of  $\frac{A'A}{n-1}$
- These eigenvectors  $V_1, V_2, ..., V_n$  are called the principal components of the data set in the matrix A.
- The direction that  $V_j$  points in can explain  $\lambda_j$  of the total variance in the data set. If  $\lambda_j$ , or a subset of  $\lambda_1, \lambda_2, ... \lambda_n$  explain a signicant amount of the total variance, there is an opportunity for **dimension reduction**.

## Example

```
eigen(t(A)%*%A/(nrow(A) - 1))
```

## **NFL Combine Data**

head(select(combine, height:shuttle))

	height	weight	forty	vertical	bench	broad_jump	three_cone	shuttle
1	71	192	4.38	35.0	14	127	6.71	3.98
2	73	298	5.34	26.5	27	99	7.81	4.71
3	77	256	4.67	31.0	17	113	7.34	4.38
4	74	198	4.34	41.0	16	131	6.56	4.03
5	76	257	4.87	30.0	20	118	7.12	4.23
6	78	262	4.60	38.5	18	128	7.53	4.48

#### **NFL Combine Data**

prcomp(A)

```
Standard deviations (1, .., p=8):
[1] 46.7720885 6.6356959 4.7108443 2.2950226 1.6430770 0.2513368 0.1216908
Rotation (n \times k) = (8 \times 8):
                    PC1
                                PC2
                                              PC3
                                                            PC4
                                                                         PC5
                                                                                      PC6
                                                                                                    PC7
                                                                                                                  PC8
height
           0.042047079 -0.061885367
                                     0.1454490039 -0.1040556410 -0.980792060
                                                                             0.020679696 -6.155636e-03 0.0008055445
           0.980711529 - 0.130912788
                                     0.1270100265 0.0193388930
                                                                0.066908382 -0.008423587
weight
                                                                                          6.988341e-04
                                                                                                        0.0036087841
forty
                                     0.0025260713 -0.0021291637 0.004096693
           0.006112061 0.012525260
                                                                              0.152469227 -2.539868e-01 -0.9549983725
vertical
           -0.062926466 -0.333556369
                                     0.0398922845 0.9366594549 -0.074901137 0.012214516 7.045063e-03 -0.0070051256
bench
           0.088291423 -0.313533433 -0.9363461471 -0.0745692157 -0.107188391 0.009167322 -8.604309e-05 -0.0048308793
broad jump -0.156742686 -0.876925849
                                     0.2904565302 -0.3252903706 0.126494599
                                                                              0.013753112 -2.187651e-03 -0.0076907609
           0.007468520
                        0.014691994
                                     0.0009057581
                                                   0.0003320888 0.020902644
                                                                              0.894560357 -3.743559e-01 0.2427137770
three_cone
shuttle
           0.004518826 0.009863931
                                     0.0023111814 -0.0094052914 0.004010629 0.419039274 8.917710e-01 -0.1700673446
```

### **NFL Combine Data**

summary(prcomp(A))

```
head(prcomp(A)$x[, 1:2])
```

```
PC1
                       PC2
    -62.005067
                 -2.654645
[2,]
     48.123290
                  6.693433
[3,]
      3.732016
                 1.283046
[4,] -56.823742
                 -9.764098
[5,]
      4.213670 -3.779862
[6,]
      6.924978 -15.530509
```

```
head(cbind(combine[, 1:4], prcomp(A)x[, 1:2])
```

```
player position
                                  school year
                                                     PC1
                                                                PC2
    Jaire Alexander
                         CB
                              Louisville 2018 -62.005067
                                                          -2.654645
        Brian Allen
                          C Michigan St. 2018 48.123290
                                                           6.693433
2
      Mark Andrews
                         TE
                                Oklahoma 2018
                                                           1.283046
                                                3.732016
3
         Troy Apke
                          S
                                Penn St. 2018 -56.823742
                                                          -9.764098
5 Dorance Armstrong
                       EDGE
                                  Kansas 2018
                                               4.213670
                                                          -3.779862
         Ade Aruna
                                  Tulane 2018 6.924978 -15.530509
                         DE
6
```



## Things to Do After PCA

- Data wrangling/quality control
- Data visualization
- Unsupervised learning (clustering)
- Supervised learning
- Much more!

