

# RendererInterface

```
classDiagram
    class RendererInterface
    class MLT
    MLT --|> RendererInterface
```

The diagram consists of two rectangular boxes. The top box contains the text 'RendererInterface'. The bottom box contains the text 'MLT'. A vertical arrow points from the top of the 'MLT' box to the bottom of the 'RendererInterface' box, indicating that 'MLT' implements the 'RendererInterface'.

## MLT