

RendererInterface

```
classDiagram
    class RendererInterface
    class PathTracer
    PathTracer --|> RendererInterface
```

A UML class diagram showing a relationship between two classes. The top class is 'RendererInterface' and the bottom class is 'PathTracer'. A vertical arrow points from 'PathTracer' up to 'RendererInterface', indicating that 'PathTracer' implements or inherits from 'RendererInterface'.

PathTracer