



# JDBC REPORT

CS221 (Programming - 2)

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Including User Guide

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# PROBLEM STATEMENT

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## SQL:

A Computer Database is a structured collection of records or data that is stored in a computer system. On the other hand, a Database Management System (DBMS) is a complex set of software programs that controls the organization, storage, management, and retrieval of data in a database. DBMS are categorized according to their data structures or types. The DBMS accepts requests for data from the application program and instructs the operating system to transfer the appropriate data. On the other hand, Extensible Markup Language (XML) is a set of rules for encoding documents in machine readable form. It is defined in the XML 1.0 Specification produced by the W3C, and several other related specifications, all gratis open standards.

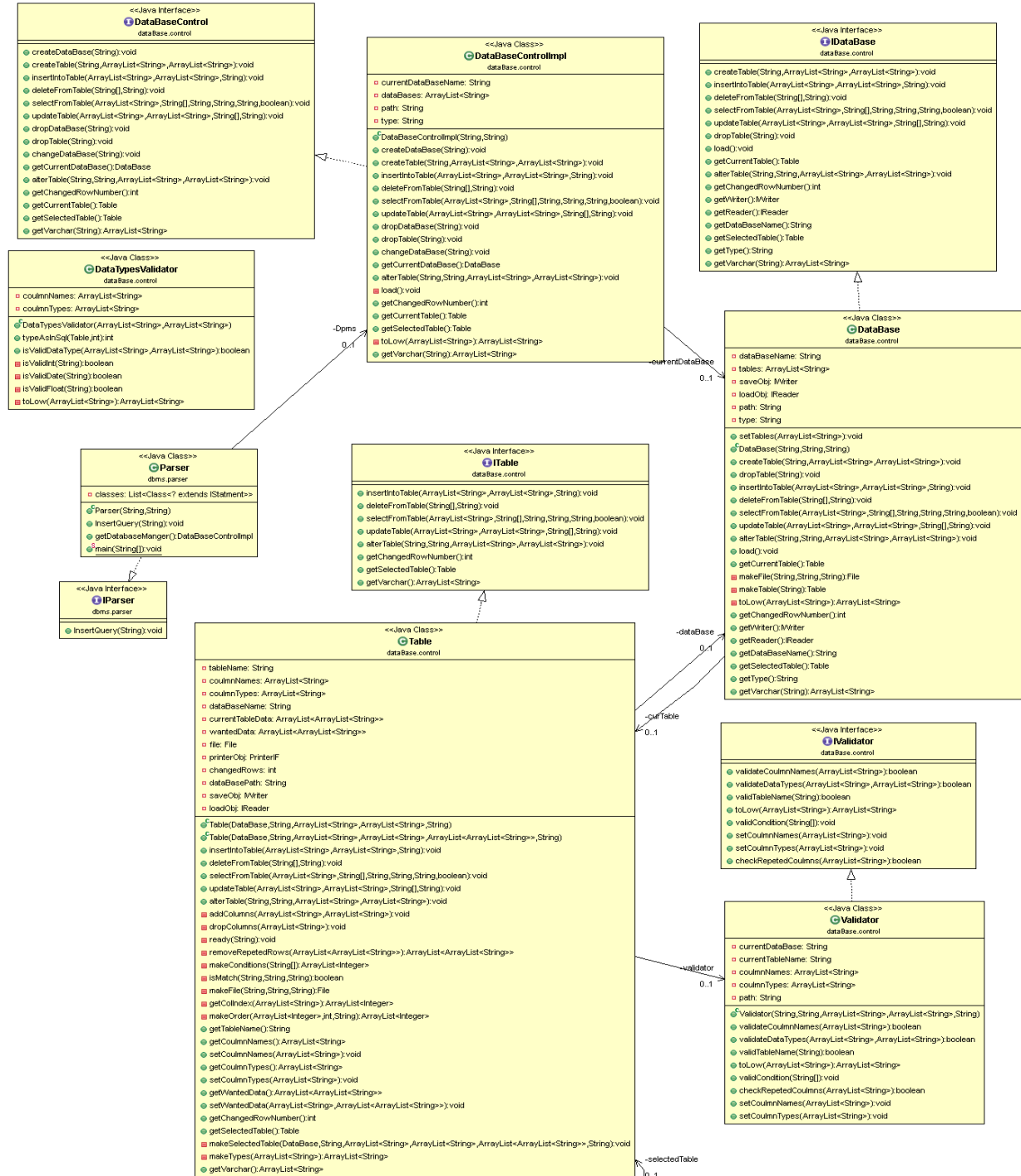
## JDBC:

Java Database Connectivity (JDBC) provides Java developers with a standard API that is used to access databases, regardless of the driver and database product. JDBC presents a uniform interface to databases - change vendors and your applications only need to change their driver.

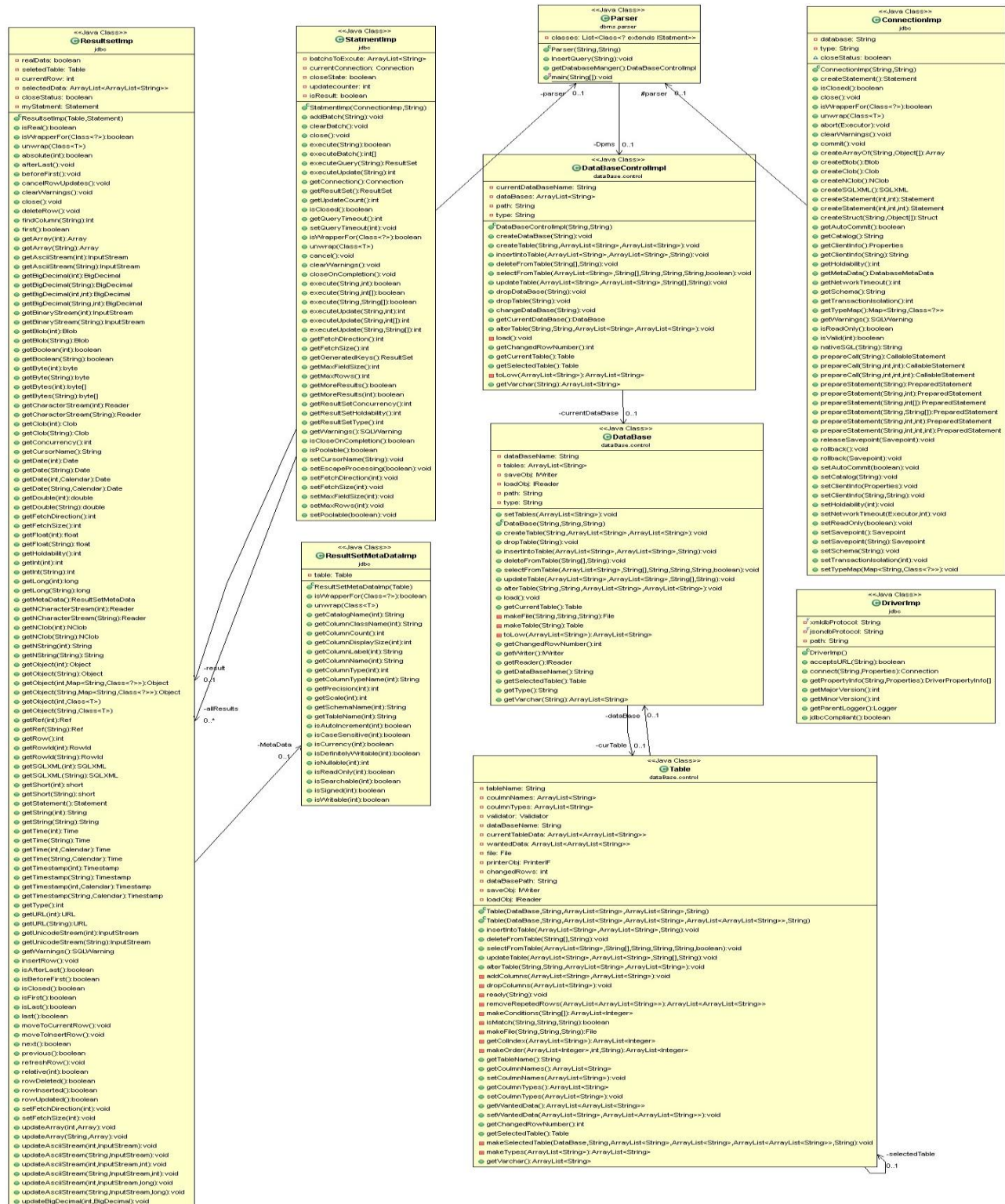
# DESIGN

## UML

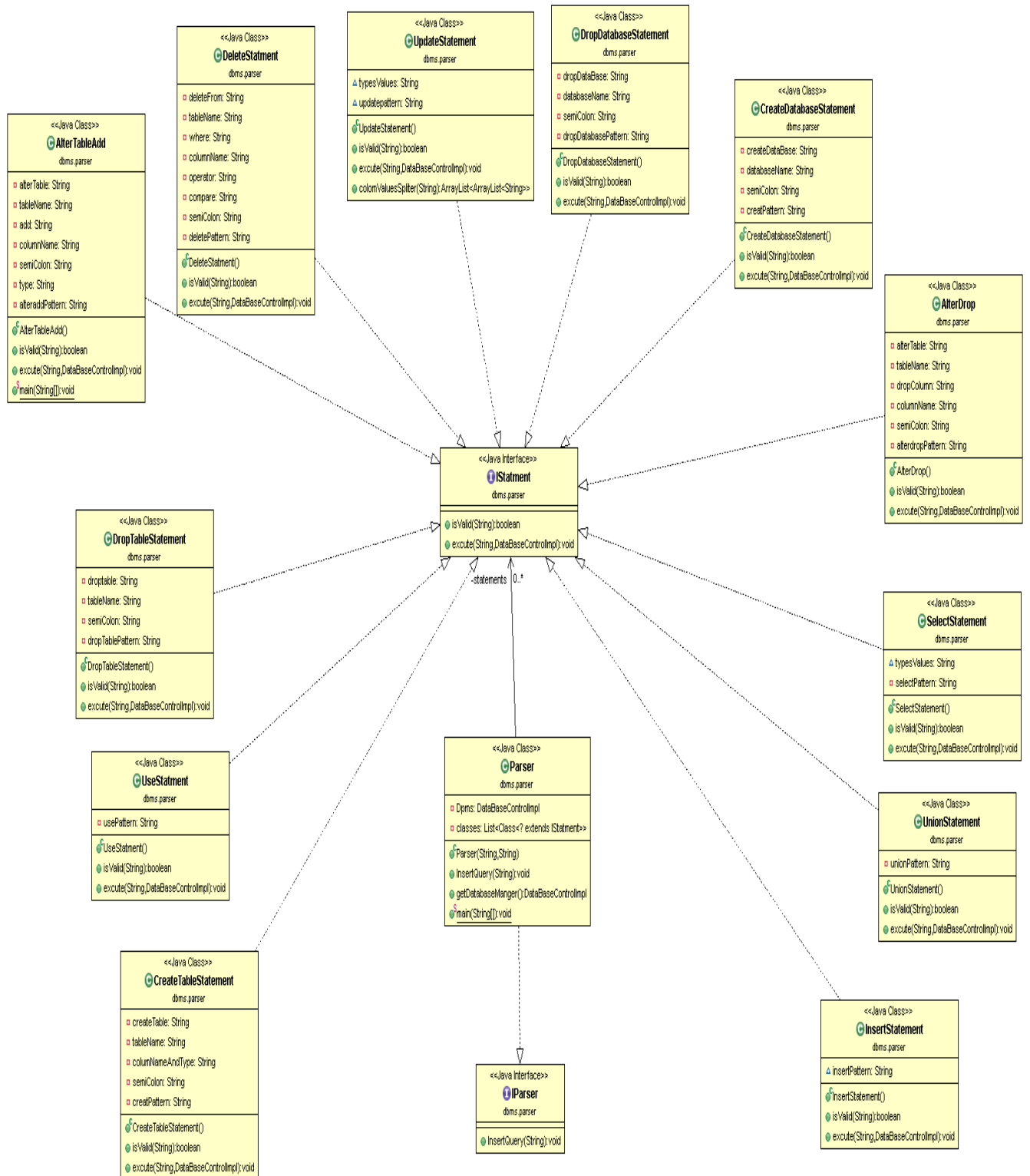
UML diagram for the DBMS.



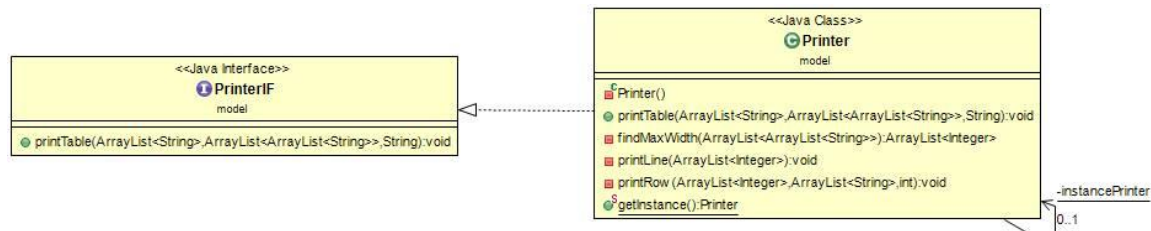
## 5



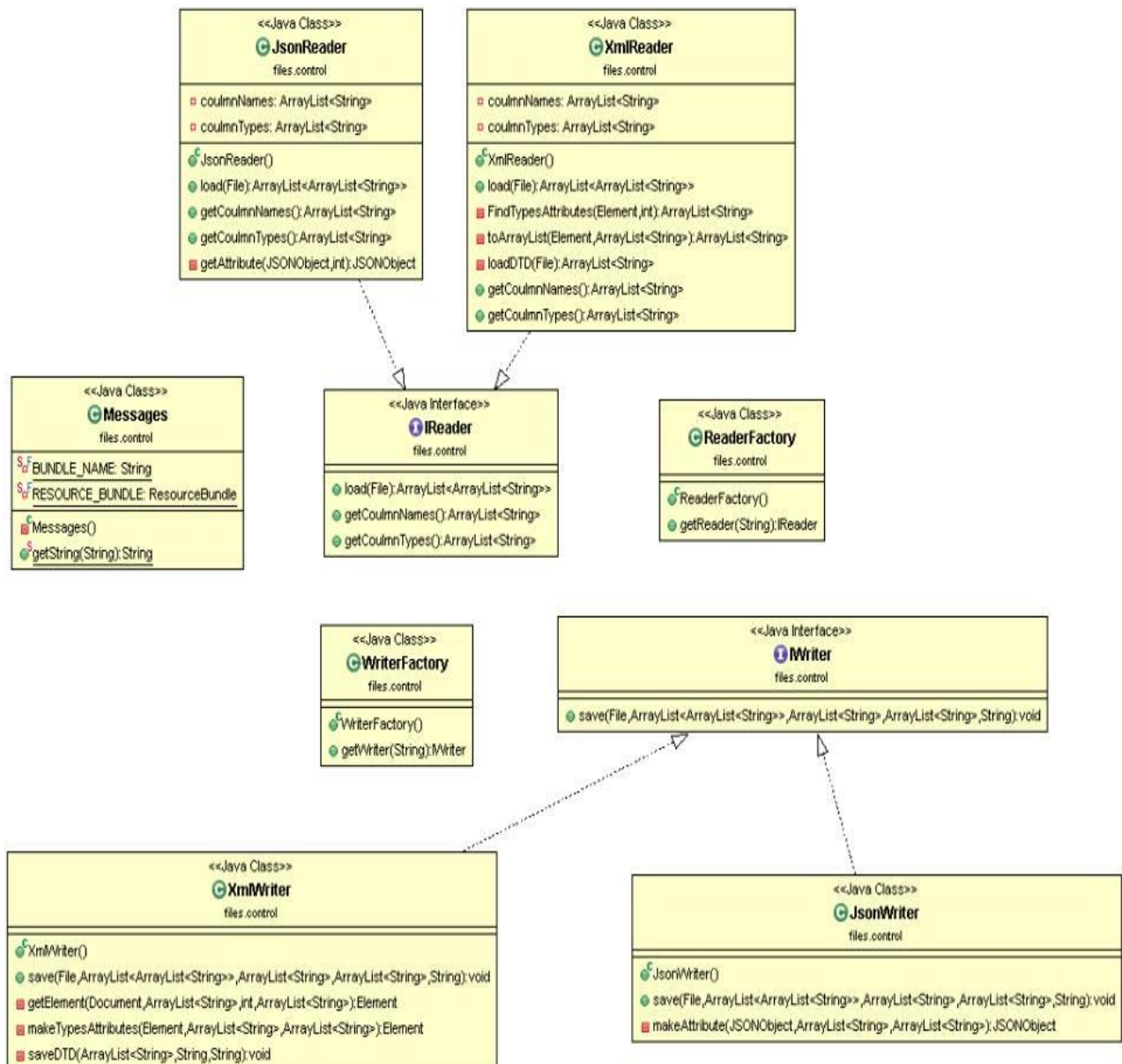
## UML diagram for the Parser.



UML diagram for the Printer.



UML diagram for the Save and load.





```

classDiagram
    class FileUtils {
        <<Java Class>>
        com.atech.util
        FileUtils()
        removeExtension(String) String
        determineClassPathBase(Class<?>) String
        getClassFilePath(Class<?>) String
        exists(String) boolean
        getPackageName(Class<?>) String
        getPackageNameAsRelativePath(Class<?>) String
        getPath(String) String
        renameFile(String, String) boolean
        appendLine(String, String) void
        concatenatePath(String, String) String
        deleteFile(String) void
        getLineCount(String) int
        getFileName(String) String
    }

    class StringUtil {
        <<Java Class>>
        com.atech.util
        EMPTY_STRING String
        ELLIPSIS_STRING String
        StringUtil()
        isEmpty(String) boolean
        removeTagFromTagValueBlock(String, int) String
        dumpArray(String) String
        dumpArray(String) String
        dumpArray(Object[]) String
        convertObjectArrayToStringArray(Object[]) String
        stringContains(String, String) boolean
        stringContains(String, int) boolean
        stringContains(String, double) boolean
        stringContains(String, Object) boolean
        dumpArray(Collection<?>) String
        dumpArray(Collection<?>, String) String
        dumpArray(Object[]) String
        concatStrings(String) String
        concatStrings(Collection<String>) String
        wrapStringForSQL(String) String
        concatForSQLInClause(String) String
        abbreviate(String, int) String
        abbreviate(byte[], int, int) String
        join(String, Collection<String>) String
        wrapAll(String, Collection<String>) Collection<String>
    }

    class ExtensionMatchFileFilter {
        <<Java Class>>
        com.atech.util
        extension String
        ExtensionMatchFileFilter(String)
        accept(File) boolean
    }

    class FileFilters {
        <<Java Class>>
        com.atech.util
        FileFilters()
    }

    class FileFindHandlerAdapter {
        <<Java Class>>
        com.atech.util
        FileFindHandlerAdapter()
        handleFile(File) void
        onComplete() void
    }

    class JavaClassFinder {
        <<Java Class>>
        com.atech.util
        JAVA_CLASS_PATH_PROPERTY String
        CUSTOM_CLASS_PATH_PROPERTY String
        foundClasses ArrayList<Class<?>>
        toFind Class<?>
        JavaClassFinder()
        findAllMatchingTypes(Class<T>) List<Class<? extends T>>
        walkClassPath() void
        getClassPathRoots() String
        handleClass(Class<?>) void
        findAllMatchingTypes() List<Class<?>>
        getScannedClassesCount() int
    }

    class FileWalker {
        <<Java Class>>
        com.atech.util
        matchFilter FileFilter
        baseDir String
        matchingDir int
        allFiles int
        FileWalker()
        FileWalker(FileFilter)
        FileWalker(FileFindHandler)
        FileWalker(FileFilter FileFindHandler)
        getMatchFilter() FileFilter
        setMatchFilter(FileFilter) void
        getHandler() FileFindHandler
        setHandler(FileFindHandler) void
        setBaseDir(String) void
        walk() void
        walk(File) void
        getMatchingFileCount() int
        getAllFilesCount() int
    }

    class JavaClassFileFilter {
        <<Java Class>>
        com.atech.util
        JavaClassFileFilter()
    }

    class MatchAllFileFilter {
        <<Java Class>>
        com.atech.util
        MatchAllFileFilter()
        accept(File) boolean
    }

    class ClassLoadingFileHandler {
        <<Java Class>>
        com.atech.util
        ClassLoadingFileHandler()
        updateClassPathBase(String) void
        handleFile(File) void
    }

    class FileFindHandler {
        <<Java Interface>>
        com.atech.util
        handleFile(File) void
        onComplete() void
    }

    class JavaClassFileWalker {
        <<Java Class>>
        com.atech.util
        JavaClassFileWalker()
        JavaClassFileWalker(FileFindHandler)
    }

    class FileToClassConverter {
        <<Java Class>>
        com.atech.util
        classPathRoot String
        FileToClassConverter(String)
        setClassPathRoot(String) void
        convertToClass(File) Class
        getClassFromName(String) Class
        removeClassPathBase(String) String
    }

    FileUtils --> StringUtil
    FileUtils --> ExtensionMatchFileFilter
    FileUtils --> FileFilters
    FileUtils --> FileFindHandlerAdapter
    FileUtils --> JavaClassFinder
    FileUtils --> FileWalker
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    FileUtils --> MatchAllFileFilter
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    JavaClassFileWalker --> FileToClassConverter

    FileToClassConverter --> FileToClassConverter
  
```



## **Parser**

First we make arraylist that contains all statement and iterate on it and check the input is matches with which statement to execute the query , All statement implement from one interface and each statement has 2 function :one for check matches and another to execute .

## **Save and Load as Json or xml file:**

### **Save and Load using DOM**

By using Document Builder Factory, Document Builder and Element objects.

### **Save and Load using DTD**

By using print writer object, we didn't use any jar, we implement it ourselves.

## **Driver**

Get the connection to database after accepting URL.

## **Connection**

Create statement object that execute queries.

## **Statement**

Execute queries and get result set.

## **Result set**

Is an object that containing the selected data from database.

## **Result set metadata**

Get information about data in result set.

## **Database control**

Control database base using driver.

## **Printer**

to show the data in table.

## **Table**

Control data in side tables like update ,insert ,select and alter.

## **Database**

Control the operations on the tables like creating and deleting table.

## **MVC**

We have 2 package one of them to perform "control " the action (database control ) and another package (model) to show the data in table.

## **Design pattern**

Some of the design pattern used in this app:

- Delegation design pattern: We use object from data base control inside parser class to use function of SQL command, and object from printer inside database control class.
- Interface Design pattern: We provide interface for parser, Database control, printer , save and load and Statement.
- Factory Design Pattern: we have reader and writer factory classes to use them to have save and load concrete object depending on a parameter which is string has value either "json" or "xml" .
- Builder Design pattern: we make IStatment interface and all statement implement from it, in parser class we loop on all statement to check which one of them that matches with then make object statement equal new object from statement that matches with.
- Chain of responsibility design pattern: we make database control that control the database, database control on tables, table control on data inside the columns
- Singleton design pattern: we use this design pattern to get an instance of the printer class(model).

# FEATURES

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## **MVC Architecture**

The implementation is based on the famous MVC pattern.

## **SQL command**

It is provided to use a lot of order to manage your data like : insert , update , delete ,create and drop , also you can switch between database you want to use .

## **User-friendly**

User can enter command insensitive word , also semicolon doesn't require , its provide to show data from table sorted by using "order by" , if he use incorrect command we show message that detect the error he made , and we show all data if he change any things of data.

# USER GUIDE

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## Data Command

1-Select: it's using to show data in table ,it should be in form "

```
SELECT column_name,column_name  
FROM table_name;
```

"

2-Where :to detect special cells to perform action , it should be in form "

```
SELECT column_name,column_name  
FROM table_name  
WHERE column_name operator value;
```

"

3-order by :to show data sorted by key , it should be in form "

```
SELECT column_name, column_name  
FROM table_name  
ORDER BY column_name ASC|DESC, column_name ASC|DESC;
```

"

4-insert into : to make new data in database , it should be in form "

```
INSERT INTO table_name  
VALUES (value1,value2,value3,...);"
```

Or "

```
INSERT INTO table_name (column1,column2,column3,...)  
VALUES (value1,value2,value3,...);
```

"

5-update : to change some data in our database , it should be in form "

```
UPDATE table_name
SET column1=value1,column2=value2,...
WHERE some_column=some_value;

"
```

6-Delete : to delete some data in our database , it should be in form "

```
DELETE FROM table_name
WHERE some_column=some_value;

"
```

**Note:** Be very careful when deleting records. You cannot undo this statement!

## Database command

-Create database: to create new database , it should be in form "

```
CREATE DATABASE dbname;
```

"

-Create table :to create new table in our database , it should be in form "

```
CREATE TABLE table_name
(
column_name1 data_type(size),
column_name2 data_type(size),
column_name3 data_type(size),
....
);"
```

-Drop table : to delete table from database , it should be in form "

```
Drop table table_name
```

"

-Drop database : to delete database , it should be in form "

```
Drop database database_name
```

"

-Alter table : to add column in form

```
ALTER TABLE table_name
ADD column_name datatype
```

Or delete column in form

```
ALTER TABLE table_name  
DROP COLUMN column_name
```

-Distinct: to remove duplicate values in form :  
SELECT DISTINCT *column\_name,column\_name*  
FROM *table\_name*;