

# Solve the GPE in a 1D parabolic trap

Ashton Bradley

April 15, 2019

## 1 Introduction

In this simple example we find a ground state of the Gross-Pitaevskii equation in a harmonic trap.

The mean field order parameter evolves according to

$$i\hbar \frac{\partial \psi(x,t)}{\partial t} = \left( -\frac{\hbar^2 \partial_x^2}{2m} + V(x,t) + g|\psi(x,t)|^2 \right) \psi(x,t)$$

## 2 Loading the package

First, we load some useful packages.

```
using Plots, LaTeXStrings
gr(fmt="png",legend=false,titlefontsize=12,size=(500,200),grid=false,transpose=true,colorbar=false);
```

Now load FourierGPE

```
using FourierGPE
```

Let's define a convenient plot function

```
function showpsi(x,ψ)
    p1 = plot(x,abs2.(ψ))
    xlabel!(L"x/a_x");ylabel!(L"|\psi|^2")
    p2 = plot(x,angle.(ψ))
    xlabel!(L"x/a_x");ylabel!(L"\textrm{phase}(\psi)")
    p = plot(p1,p2,layout=(2,1),size=(600,400))
    return p
end
```

```
showpsi (generic function with 1 method)
```

## 3 User parameters

We reserve a place for user parameters.

```
@with_kw mutable struct Params <: UserParams @deftype Float64
    # user parameters:
     $\kappa$  = 0.1
end
par = Params();
```

Let's set the system size, and number of spatial points

```
L = (40.0,)
N = (512,)
 $\mu$  = 25.0
```

25.0

Now we need to initialize the simulation object and the transforms

```
sim = Sim(L,N,par)
@pack! sim =  $\mu$ 
@unpack_Sim sim;
```

### 3.1 Declaring the potential

Let's define the trapping potential.

```
import FourierGPE.V
V(x,t) = 0.5*x^2
```

V (generic function with 3 methods)

We only require that it is a scalar function because alter we will evaluate it using a broadcasted dot-call.

## 4 Initial condition

Let's define a useful Thomas-Fermi wavefunction

```
 $\psi_0(x,\mu,g)$  = sqrt( $\mu/g$ )*sqrt(max(1.0-V(x,0.0)/ $\mu$ ,0.0))+im*0.0)
x = X[1];
```

The initial state is now created as

```
 $\psi_i$  =  $\psi_0(x,\mu,g)$ 
 $\phi_i$  = kspace( $\psi_i$ ,sim)
@pack! sim =  $\phi_i$ ;
```

## 5 Evolution in k-space

The FFTW library is used to evolve the Gross-Pitaevskii equation in k-space

```
sol = runsim(sim);
```

0.913571 seconds (1.82 M allocations: 82.969 MiB, 3.10% gc time)

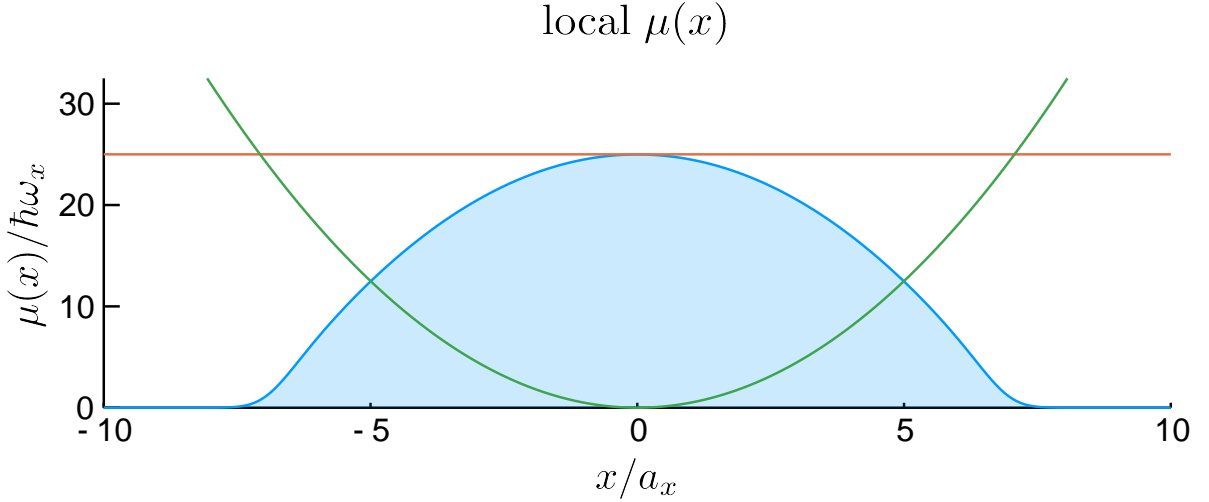
Here we save the entire solution as a single variable `sol`.

Let's have a look at the final state and verify we have a ground state

```

ϕg = sol[end]
ψg = xspace(ϕg,sim)
p=plot(x,g*abs2.(ψg),fill=(0,0.2),size=(500,200))
plot!(x,one.(x)*μ)
plot!(x,V.(x,0.0))
xlims!(-10,10); ylims!(0,1.3*μ)
title!(L"\textrm{local}\; \mu(x)")
xlabel!(L"x/a_x"); ylabel!(L"\mu(x)/\hbar\omega_x")
plot(p)

```



The initial Thomas-Fermi state has been evolved for a default time  $t = 2/\gamma$  which is a characteristic damping time for the dissipative system with dimensionless damping  $\gamma$ . The solution will approach the ground state satisfying  $L\psi_0 = \mu\psi_0$  on a timescale of order  $1/\gamma$ . The figure shows a smooth density profile and a completely homogeneous phase profile over the region of finite atomic density, as required for the ground state. The indeterminate phase evident at large  $|x|$  is unimportant.

## 5.1 Default simulation parameters

The default parameters are given in the declaration of `Sim`, which allows parameter interdependence. The struct `Sim` is declared as:

```

@with_kw mutable struct Sim{D} <: Simulation{D} @deftype Float64
  L::NTuple{D,Float64}
  N::NTuple{D,Int64}
  μ = 15.0
  g = 0.1
  γ = 0.5; @assert γ >= 0.0
  ti = 0.0
  tf = 2/γ
  Nt::Int64 = 200
  t::LinRange{Float64} = LinRange(ti,tf,Nt)
  ϕi::Array{Complex{Float64},D} = zeros(N...) |> complex
  alg::OrdinaryDiffEq.OrdinaryDiffEqAdaptiveAlgorithm = Tsit5()
  reltol::Float64 = 1e-6
  params::UserParams # optional parameters
  X::NTuple{D,Array{Float64,1}} = xvecs(L,N)

```

```

K::NTuple{D,Array{Float64,1}} = kvecs(L,N)
espec::Array{Complex{Float64},D} = 0.5*k2(L,N)
flags::UInt32 = FFTW.MEASURE
T::TransformLibrary = makeT(X,K;flags=flags)
end

```

where we see a set of default parameters, and then some useful transform fields built using the parameters. Note that the transforms have to be built after building  $X, K$ .

## 6 Dark soliton in harmonically trapped system

We found a ground state by imaginary time propagation. Now we can impose a phase and density imprint consistent with a dark soliton. We will use the solution for the homogeneous system, which will be a reasonable approximation if we impose it on a smooth background solution.

### 6.1 Imprinting a dark soliton

```

ψf = xspace(sol[end],sim)
c = sqrt(μ)
ξ = 1/c
v = 0.5*c
xs = 0.
f = sqrt(1-(v/c)^2)

```

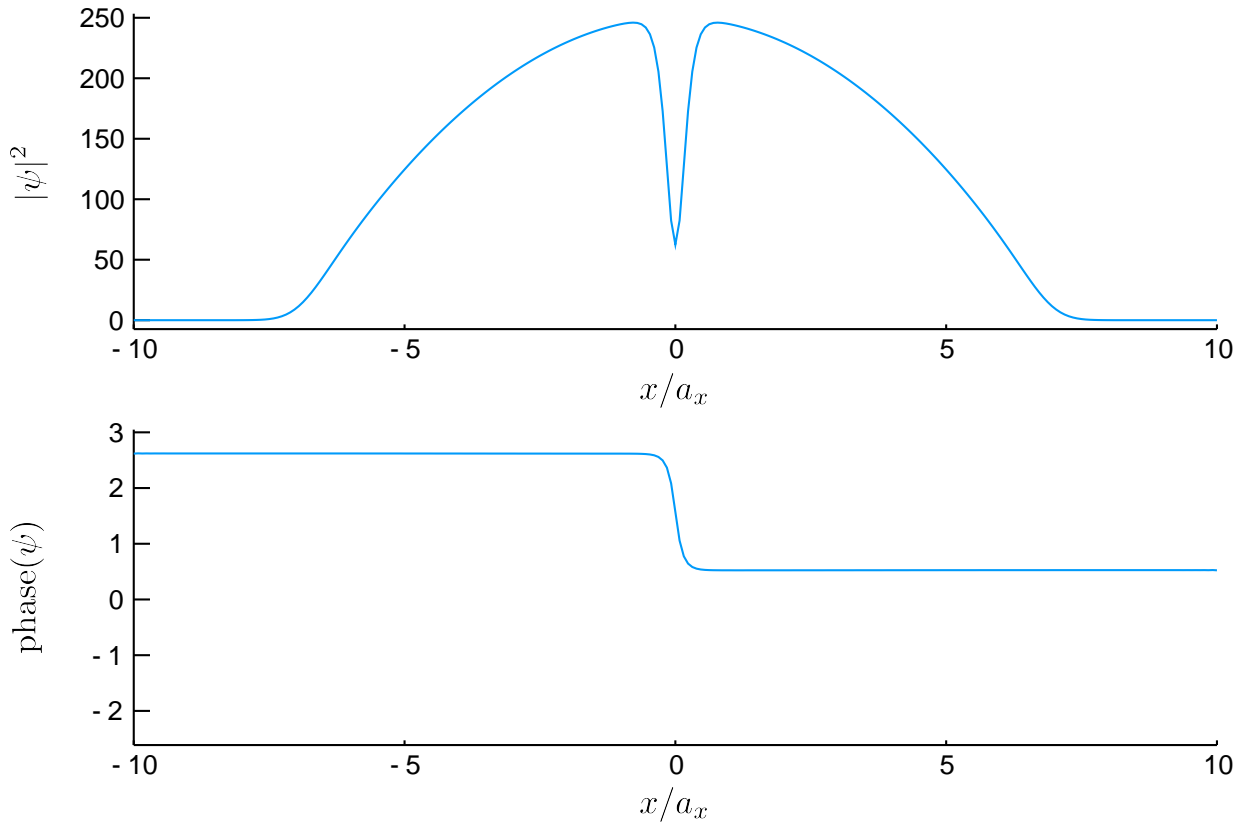
0.8660254037844386

Soliton speed is determined by depth and local healing length. Start at  $xs = 0.0$

```

ψs = ψf.*(f*tanh.(f*(x.-xs)/ξ).+im*v/c);
showpsi(x,ψs)
xlims!(-10,10)

```



## 6.2 Initilize Simulation

We can recycle our earlier parameter choices, modifying the damping and simulation timescale

```

γ = 0.0
tf = 8*pi/sqrt(2); t = LinRange(ti,tf,Nt)
dt = 0.01π/μ
simSoliton = Sim(sim;γ=γ,tf=tf,t=t)
ϕi = kspace(ψs,simSoliton)
@pack! simSoliton = ϕi
@unpack_Sim simSoliton;

```

In doing so, we have to specify the dimension of the simulation in this case (an improved constructor needed).

## 6.3 Solve equation of motion

As before, we specify the initial condition in momentum space, and evolve

```
sols = runsim(simSoliton);
```

5.221621 seconds (320 allocations: 1.757 MiB)

## 6.4 View the solution using Plots

Plots allows easy creation of an animated gif, as in the runnable example code below.

```

ϕf = sols[end-4]
ψf = xspace(ϕf,simSoliton)

```

```

showpsi(x,ψf)

anim = @animate for i in 1:length(t)-4
    ψ = xspace(sols[i],simSoliton)
    y = g*abs2.(ψ)
    p = plot(x,y,fill=(0,0.2),size=(500,200))
    xlims!(-10,10); ylims!(0,1.3*μ)
    title!(L"\textrm{local}\; \mu(x)")
    xlabel!(L"x/a_x"); ylabel!(L"\mu(x)/\hbar\omega_x")
end
animpath = joinpath(@__DIR__,"media/soliton.gif")
gif(anim,animpath,fps=30)

```

The result is visible in the media folder.

Here we simply plot the final state:

```

ψ = xspace(sols[end],simSoliton)
y = g*abs2.(ψ)
p=plot(x,y,fill=(0,0.2),size=(500,200))
xlims!(-10,10); ylims!(0,1.3*μ)
title!(L"\textrm{local}\; \mu(x)")
xlabel!(L"x/a_x"); ylabel!(L"\mu(x)/\hbar\omega_x")
plot(p)

```

