



# Audit Report

## **LionsLounge**

January 2022

Type	BEP20
Network	BSC
Address	0x401e15Af5eDB56BE940D5a16b948F9436D2944F0
Audited by	© coinscope

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## Contract Review

<b>Contract Name</b>	LionsLounge
<b>Compiler Version</b>	v0.8.7+commit.e28d00a7
<b>Optimization</b>	200 runs
<b>Licence</b>	MIT
<b>Explorer</b>	<a href="https://bscscan.com/token/0x600B883AF87599396862F9cA2fC204C7c109E774">https://bscscan.com/token/0x600B883AF87599396862F9cA2fC204C7c109E774</a>
<b>Symbol</b>	LILO
<b>Decimals</b>	18
<b>Total Supply</b>	1,000,000,000
<b>Source</b>	contract.sol
<b>Domain</b>	decentralion.com

## Audit Updates

<b>Initial Audit</b>	14th January 2022
<b>Corrected</b>	

# Contract Analysis

● Critical
 ● Medium
 ● Minor
 ● Pass

Severity	Code	Description
<span style="color: red;">●</span>	ST	Contract Owner is not able to stop or pause transactions
<span style="color: blue;">●</span>	OCTD	Contract Owner is not able to transfer tokens from specific address
<span style="color: blue;">●</span>	OTUT	Owner Transfer User's Tokens
<span style="color: red;">●</span>	ELFM	Contract Owner is not able to increase fees more than a reasonable percent (25%)
<span style="color: blue;">●</span>	ULTW	Contract Owner is not able to increase the amount of liquidity taken by dev wallet more than a reasonable percent
<span style="color: blue;">●</span>	MT	Contract Owner is not able to mint new tokens
<span style="color: blue;">●</span>	BT	Contract Owner is not able to burn tokens from specific wallet
<span style="color: gold;">●</span>	BC	Contract Owner is not able to blacklist wallets from selling

## ST - Stop Transactions

Criticality	critical
Location	contract.sol#L662

### Description

The contract owner has the authority to stop transactions for all users excluding the owner. The owner may take advantage of it by setting the `_maxSellTxAmount` or `_maxBuyTxAmount` to zero.

If the `_maxSellTxAmount` is set to zero, the contract will behave like a honeypot since the holders will not be able to sell their tokens.

```
function checkTxLimit(address sender, uint256 amount, address recipient, bool isSell) internal view {
    if (recipient != owner){
        if(isSell){
            require(amount <= _maxSellTxAmount || isTxLimitExempt[sender] || isTxLimitExempt[recipient], "TX Limit Exceeded");
        } else {
            require(amount <= _maxBuyTxAmount || isTxLimitExempt[sender] || isTxLimitExempt[recipient], "TX Limit Exceeded");
        }
    }
}
```

### Recommendation

The contract could embody a check for not allowing setting the `_maxTxAmount` less than a reasonable amount. A suggested implementation could check that the maximum amount should be more than a fixed percentage of the total supply.

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

## ELFM - Exceed Limit Fees Manipulation

<b>Criticality</b>	critical
<b>Location</b>	contract.sol#L925,L936

### Description

The contract owner has the authority to increase over the allowed limit of 25%. The owner may take advantage of it by calling the `setSellFees` or the `setBuyFees` function with a high percentage value.

```
function setSellFees(uint256 _liquidityFeeSell, uint256 _buybackFeeSell, uint256
_reflectionFeeSell, uint256 _marketingFeeSell, uint256 _devFeeSell, uint256
_feeDenominator) external authorized {
    liquidityFeeSell = _liquidityFeeSell;
    buybackFeeSell = _buybackFeeSell;
    reflectionFeeSell = _reflectionFeeSell;
    marketingFeeSell = _marketingFeeSell;
    devFeeSell = _devFeeSell;
    totalFeeSell =
    _liquidityFeeSell.add(_buybackFeeSell).add(_reflectionFeeSell).add(_marketingFee
Sell).add(_devFeeSell);
    feeDenominator = _feeDenominator;
}
```

### Recommendation

The contract could embody a check for the maximum acceptable value.

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

## BC - Blacklisted Contracts

<b>Criticality</b>	medium
<b>Location</b>	contract.sol#L580

### Description

The contract owner has the authority to stop contracts from transactions. The owner may take advantage of it by calling the `blacklistAddress` function.

```
require(!isBlacklisted[recipient] && !isBlacklisted[sender], 'Address is  
blacklisted');
```

### Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.



# Contract Diagnostics

● Critical    ● Medium    ● Minor

Severity	Code	Description
●	L01	Public Function could be Declared External
●	L02	State Variables could be Declared Constant
●	L05	Unused State Variable
●	L04	Conformance to Solidity Naming Conventions
●	L09	Dead Code Elimination
●	L07	Missing Events Arithmetic

## L01 - Public Function could be Declared External

<b>Criticality</b>	minor
<b>Location</b>	contract.sol#L981,L758,L752 and 5 more

### Description

Public functions that are never called by the contract should be declared external to save gas.

```
getUnpaidEarnings  
blacklistAddress  
cooldownEnabled  
...
```

### Recommendation

Use the external attribute for functions never called from the contract

## L02 - State Variables could be Declared Constant

**Criticality**

minor

**Location**

contract.sol#L494,L459,L413 and 7 more

### Description

Constant state variables should be declared constant to save gas.

```
tradingOpen  
deadBlocks  
_totalSupply  
...
```

### Recommendation

Add the constant attribute to state variables that never change.

## L05 - Unused State Variable

<b>Criticality</b>	minor
<b>Location</b>	contract.sol#L397

### Description

There are segments that contains unused state variable.

BUSD

### Recommendation

Remove unused state variables.

## L04 - Conformance to Solidity Naming Conventions

**Criticality**

minor

**Location**

contract.sol#L456,L455,L422 and 50 more

### Description

Solidity defines a naming convention that should be followed. Rule exceptions:

- Allow constant variable name/symbol/decimals to be lowercase.
- Allow \_ at the beginning of the mixed\_case match for private variables and unused parameters.

```
GREEDDuration  
GREEDTriggeredAt  
_allowances  
...
```

### Recommendation

Follow the Solidity naming convention.

<https://docs.soliditylang.org/en/v0.4.25/style-guide.html#naming-conventions>

## L09 - Dead Code Elimination

<b>Criticality</b>	minor
<b>Location</b>	contract.sol#L834,L809,L879 and 1 more

### Description

Functions that are not used in the contract, and make the code's size bigger.

```
triggerAutoBuyback  
shouldAutoBuyback  
launched  
...
```

### Recommendation

Remove unused functions.

## L07 - Missing Events Arithmetic

**Criticality**

minor

**Location**

contract.sol#L959,L953,L936 and 9 more

### Description

Detected missing events for critical arithmetic parameters. There are functions that have no event emitted, so it is difficult to track off-chain changes.

```
targetLiquidity = _target
swapThreshold = _totalSupply * _amount / 10000
liquidityFeeSell = _liquidityFeeSell
...
```

### Recommendation

Emit an event for critical parameter changes.

# Contract Functions

Contract	Type	Bases		
	Function Name	Visibility	Mutability	Modifiers
<b>SafeMath</b>	Library			
	add	Internal		
	sub	Internal		
	sub	Internal		
	mul	Internal		
	div	Internal		
	div	Internal		
<b>IBEP20</b>	Interface			
	totalSupply	External		-
	decimals	External		-
	symbol	External		-
	name	External		-
	getOwner	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	✓	-
	transferFrom	External	✓	-
<b>Auth</b>	Implementation			
	<Constructor>	Public	✓	-
	authorize	Public	✓	onlyOwner
	unauthorize	Public	✓	onlyOwner
	isOwner	Public		-
	isAuthorized	Public		-
	transferOwnership	Public	✓	onlyOwner
<b>IDEXFactory</b>	Interface			

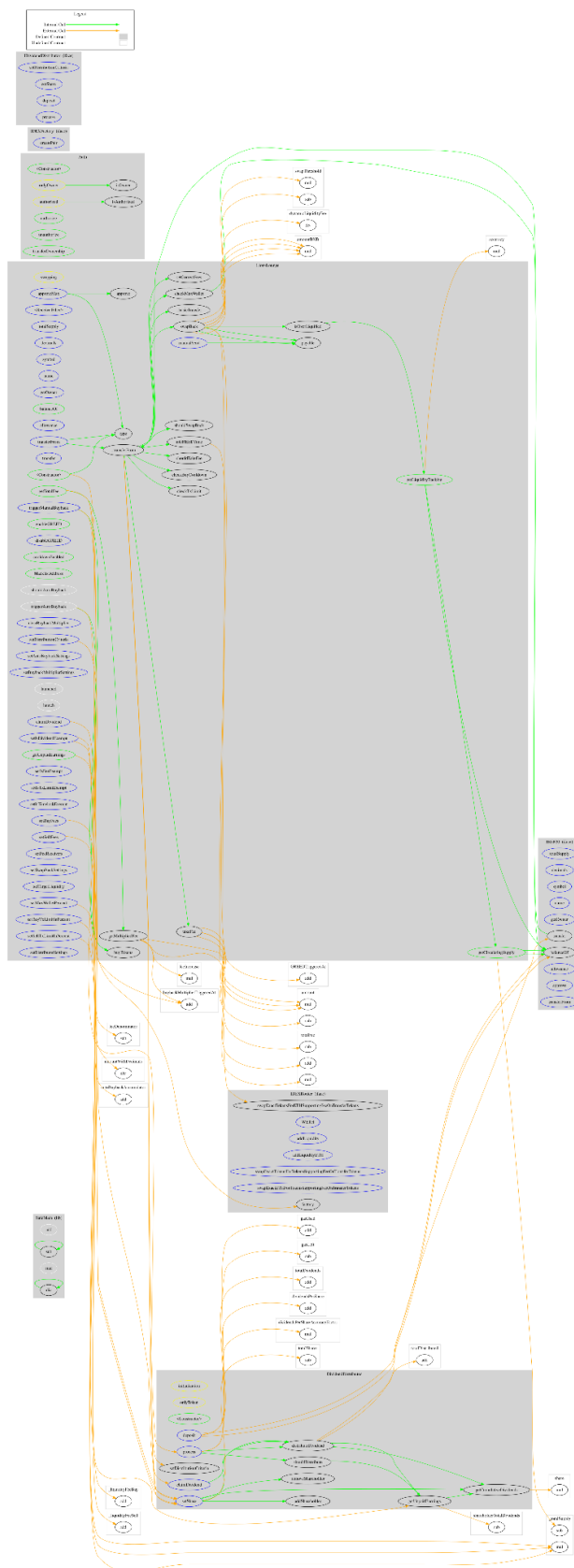


	createPair	External	✓	-
<b>IDEXRouter</b>	Interface			
	factory	External		-
	WETH	External		-
	addLiquidity	External	✓	-
	addLiquidityETH	External	Payable	-
	swapExactTokensForTokensSupportingFeeOnTransferTokens	External	✓	-
	swapExactETHForTokensSupportingFeeOnTransferTokens	External	Payable	-
	swapExactTokensForETHSupportingFeeOnTransferTokens	External	✓	-
<b>IDividendDistributor</b>	Interface			
	setDistributionCriteria	External	✓	-
	setShare	External	✓	-
	deposit	External	Payable	-
	process	External	✓	-
<b>DividendDistributor</b>	Implementation	IDividendDistributor		
	<Constructor>	Public	✓	-
	setDistributionCriteria	External	✓	onlyToken
	setShare	External	✓	onlyToken
	deposit	External	Payable	onlyToken
	process	External	✓	onlyToken
	shouldDistribute	Internal		
	distributeDividend	Internal	✓	
	claimDividend	External	✓	onlyToken
	getUnpaidEarnings	Public		-
	getCumulativeDividends	Internal		
	addShareholder	Internal	✓	
	removeShareholder	Internal	✓	
<b>LionsLounge</b>	Implementation	IBEP20,		

		Auth		
	<Constructor>	Public	✓	Auth
	<Receive Ether>	External	Payable	-
	totalSupply	External		-
	decimals	External		-
	symbol	External		-
	name	External		-
	getOwner	External		-
	balanceOf	Public		-
	allowance	External		-
	approve	Public	✓	-
	approveMax	External	✓	-
	transfer	External	✓	-
	transferFrom	External	✓	-
	setMaxWalletPercent	External	✓	onlyOwner
	_transferFrom	Internal	✓	
	_basicTransfer	Internal	✓	
	setCorrectFees	Internal	✓	
	inGREEDTime	Public		-
	checkTxLimit	Internal		
	checkBuyCooldown	Internal	✓	
	checkMaxWallet	Internal		
	shouldTakeFee	Internal		
	getTotalFee	Public		-
	getMultipliedFee	Public		-
	takeFee	Internal	✓	
	shouldSwapBack	Internal		
	enableGREED	Public	✓	authorized
	disableGREED	External	✓	authorized
	cooldownEnabled	Public	✓	authorized
	blacklistAddress	Public	✓	authorized
	swapBack	Internal	✓	swapping
	shouldAutoBuyback	Internal		
	triggerManualBuyback	External	✓	authorized
	clearBuybackMultiplier	External	✓	authorized

	triggerAutoBuyback	Internal	✓	
	buyTokens	Internal	✓	swapping
	setAutoBuybackSettings	External	✓	authorized
	setBuybackMultiplierSettings	External	✓	authorized
	launched	Internal		
	launch	Internal	✓	
	setBuyTxLimitInPercent	External	✓	authorized
	setSellTxLimitInPercent	External	✓	authorized
	setIsDividendExempt	External	✓	authorized
	setIsFeeExempt	External	✓	authorized
	setIsTxLimitExempt	External	✓	authorized
	setIsTimelockExempt	External	✓	authorized
	setBuyFees	External	✓	authorized
	setSellFees	External	✓	authorized
	setFeeReceivers	External	✓	authorized
	setSwapBackSettings	External	✓	authorized
	setTargetLiquidity	External	✓	authorized
	manualSend	External	✓	authorized
	setDistributionCriteria	External	✓	authorized
	claimDividend	External	✓	-
	getUnpaidEarnings	Public		-
	setDistributorSettings	External	✓	authorized
	getCirculatingSupply	Public		-
	getLiquidityBacking	Public		-
	isOverLiquified	Public		-

# Contract Flow



## Domain Info

<b>Domain Name</b>	decentralion.com
<b>Registry Domain ID</b>	2635167601_DOMAIN_COM-VRSN
<b>Creation Date</b>	2021-08-20T13:14:23Z
<b>Updated Date</b>	2021-08-20T13:16:02Z
<b>Registry Expiry Date</b>	
<b>Registrar WHOIS Server</b>	whois.1api.net
<b>Registrar URL</b>	http://www.1api.net
<b>Registrar</b>	1API GmbH
<b>Registrar IANA ID</b>	1387

The domain has been created 5 months before the creation of the audit.

There is no public billing information, the creator is protected by the privacy settings.

## Summary

LionsLounge is a BSC token with rewards distribution mechanism. The token has a friendly and growing community. There are some functions that can be abused by the owner, like manipulating fees, stopping transactions, blacklisting wallets and stopping users from selling. A multi-wallet signing pattern will provide security against potential hacks. Temporarily locking the contract or renouncing ownership will eliminate all the contract threats.

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## About Coinscope

Coinscope is the leading early coin listing, voting and auditing authority firm. The audit process is analyzing and monitoring many aspects of the project. That way, it gives the community a good sense of security using an informative report and a generic score.

Coinscope is aiming to make crypto discoverable and efficient globally. It provides all the essential tools to assist users draw their own conclusions.



The Coinscope.co team

<https://www.coinscope.co>