Audit Report

Virtual Gamer

January 2022

Type   BEP20

Network   BSC

Address   0x1511cD02655926Ee9B2ddEBf4726B7ab5d005b9e

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Table of Contents

Contract Review

Contract Name	CoinToken
Compiler Version	v0.8.4+commit.c7e474f2
Optimization	200 runs
Licence	None
Explorer	https://bscscan.com/token/0x1511cD02655926Ee9B2ddEBf4726B7ab5d005b9e
Symbol	VGM
Decimals	9
Total Supply	100,000,000,000
Source	contract.sol
Domain	vgamer.io

Audit Updates

Initial Audit	4th January 2022
Corrected	

Contract Analysis

● Critical   ● Medium   ● Minor   ● Pass

Severity	Code	Description
●	ST	Contract Owner is not able to stop or pause transactions
●	OCTD	Contract Owner is not able to transfer tokens from specific address
●	OTUT	Owner Transfer User's Tokens
●	ELFM	Contract Owner is not able to increase fees more than a reasonable percent (25%)
●	ULTW	Contract Owner is not able to increase the amount of liquidity taken by dev wallet more than a reasonable percent
●	MT	Contract Owner is not able to mint new tokens
●	BT	Contract Owner is not able to burn tokens from specific wallet
●	BC	Contract Owner is not able to blacklist wallets from selling

ST - Stop Transactions

Criticality	medium
Location	https://bscscan.com/address/0x1511cD02655926Ee9B2ddEBf4726B7ab5d005b9e#code#L784

Description

The contract owner has the authority to stop transactions for all users excluding the owner. The owner may take advantage of it by setting the `_maxTxAmount` to zero.

```
if(from != owner() && to != owner())
        require(amount <= _maxTxAmount, "Transfer amount exceeds the
maxTxAmount.");
```

Recommendation

The contract could embody a check for not allowing setting the _maxTxAmount less than a reasonable amount. A suggested implementation could check that the maximum amount should be more than a fixed percentage of the total supply.

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

ELFM - Exceed Limit Fees Manipulation

Criticality	critical
Location	https://bscscan.com/address/0x1511cD02655926Ee9B2ddEBf4726B7ab5d005b9e#code#L1640,L644,648

Description

The contract owner has the authority to increase over the allowed limit of 25%. The owner may take advantage of it by calling the `setTaxFeePercent` function with a high percentage value.

```
function setTaxFeePercent(uint256 taxFee) external onlyOwner() {
    _taxFee = taxFee;
}
```

Recommendation

The contract could embody a check for the maximum acceptable value.

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

Contract Diagnostics

● Critical   ● Medium   ● Minor

Severity	Code	Description
●	L01	Public Function could be Declared External
●	L04	Conformance to Solidity Naming Conventions
●	L09	Dead Code Elimination
●	L07	Missing Events Arithmetic

L01 - Public Function could be Declared External

Criticality	minor
Location	contract.sol#L764,L661,L656 and 22 more

Description

Public functions that are never called by the contract should be declared external to save gas.

```
isExcludedFromFee
setSwapAndLiquifyEnabled
setDevWalletAddress
...
```

Recommendation

Use the external attribute for functions never called from the contract

L04 - Conformance to Solidity Naming Conventions

Criticality	minor
Location	contract.sol#L460,L454,L452 and 13 more

Description

Solidity defines a naming convention that should be followed. Rule exceptions:

- Allow constant variable name/symbol/decimals to be lowercase.
- Allow _ at the beginning of the mixed_case match for private variables and unused parameters.

```
_maxTxAmount
_liquidityFee
_devFee
...
```

Recommendation

Follow the Solidity naming convention.
https://docs.soliditylang.org/en/v0.4.25/style-guide.html#naming-conventions

L09 - Dead Code Elimination

Criticality	minor
Location	contract.sol#L28,L35,L54 and 17 more

Description

Functions that are not used in the contract, and make the code's size bigger.

```
trySub
tryMul
tryMod
...
```

Recommendation

Remove unused functions.

L07 - Missing Events Arithmetic

Criticality	minor
Location	contract.sol#L908,L652,L648 and 2 more

Description

Detected missing events for critical arithmetic parameters. There are functions that have no event emitted, so it is difficult to track off-chain changes.

```
numTokensSellToAddToLiquidity = amountToUpdate
_maxTxAmount = maxTxPercent * 10 ** _decimals
_liquidityFee = liquidityFee
...
```

Recommendation

Emit an event for critical parameter changes.

Contract Functions

Contract	Type	Bases		
	Function Name	Visibility	Mutability	Modifiers
IERC20	Interface			
	totalSupply	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	✓	-
	transferFrom	External	✓	-
SafeMath	Library			
	tryAdd	Internal		
	trySub	Internal		
	tryMul	Internal		
	tryDiv	Internal		
	tryMod	Internal		
	add	Internal		
	sub	Internal		
	mul	Internal		
	div	Internal		
	mod	Internal		
	sub	Internal		
	div	Internal		
	mod	Internal		
Context	Implementation			
	_msgSender	Internal		
	_msgData	Internal		

Address	Library			
	isContract	Internal		
	sendValue	Internal	✓	
	functionCall	Internal	✓	
	functionCall	Internal	✓	
	functionCallWithValue	Internal	✓	
	functionCallWithValue	Internal	✓	
	functionStaticCall	Internal		
	functionStaticCall	Internal		
	functionDelegateCall	Internal	✓	
	functionDelegateCall	Internal	✓	
	_verifyCallResult	Private		
Ownable	Implementation	Context		
	<Constructor>	Public	✓	-
	owner	Public		-
	renounceOwnership	Public	✓	onlyOwner
	transferOwnership	Public	✓	onlyOwner
	lock	Public	✓	onlyOwner
	unlock	Public	✓	-
IUniswapV2Factory	Interface			
	feeTo	External		-
	feeToSetter	External		-
	getPair	External		-
	allPairs	External		-
	allPairsLength	External		-
	createPair	External	✓	-
	setFeeTo	External	✓	-
	setFeeToSetter	External	✓	-
IUniswapV2Pair	Interface			
	name	External		-

	symbol	External		-
	decimals	External		-
	totalSupply	External		-
	balanceOf	External		-
	allowance	External		-
	approve	External	✓	-
	transfer	External	✓	-
	transferFrom	External	✓	-
	DOMAIN_SEPARATOR	External		-
	PERMIT_TYPEHASH	External		-
	nonces	External		-
	permit	External	✓	-
	MINIMUM_LIQUIDITY	External		-
	factory	External		-
	token0	External		-
	token1	External		-
	getReserves	External		-
	price0CumulativeLast	External		-
	price1CumulativeLast	External		-
	kLast	External		-
	mint	External	✓	-
	burn	External	✓	-
	swap	External	✓	-
	skim	External	✓	-
	sync	External	✓	-
	initialize	External	✓	-
IUniswapV2Router01	Interface			
	factory	External		-
	WETH	External		-
	addLiquidity	External	✓	-
	addLiquidityETH	External	Payable	-
	removeLiquidity	External	✓	-
	removeLiquidityETH	External	✓	-

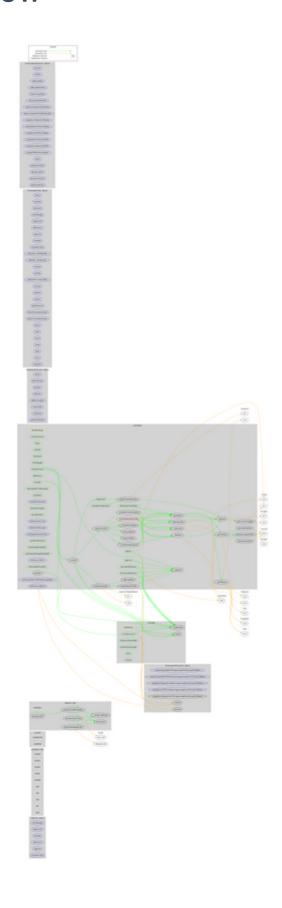|				
	removeLiquidityWithPermit	External	✓	-
	removeLiquidityETHWithPermit	External	✓	-
	swapExactTokensForTokens	External	✓	-
	swapTokensForExactTokens	External	✓	-
	swapExactETHForTokens	External	Payable	-
	swapTokensForExactETH	External	✓	-
	swapExactTokensForETH	External	✓	-
	swapETHForExactTokens	External	Payable	-
	quote	External		-
	getAmountOut	External		-
	getAmountIn	External		-
	getAmountsOut	External		-
	getAmountsIn	External		-
IUniswapV2Router02	Interface	IUniswapV2Router01		
	removeLiquidityETHSupportingFeeOnTransferTokens	External	✓	-
	removeLiquidityETHWithPermitSupportingFeeOnTransferTokens	External	✓	-
	swapExactTokensForTokensSupportingFeeOnTransferTokens	External	✓	-
	swapExactETHForTokensSupportingFeeOnTransferTokens	External	Payable	-
	swapExactTokensForETHSupportingFeeOnTransferTokens	External	✓	-
CoinToken	Implementation	Context, IERC20, Ownable		
	\<Constructor\>	Public	Payable	-
	name	Public		-
	symbol	Public		-
	decimals	Public		-
	totalSupply	Public		-
	balanceOf	Public		-
	transfer	Public	✓	-
	allowance	Public		-

	approve	Public	✓	-
	transferFrom	Public	✓	-
	increaseAllowance	Public	✓	-
	decreaseAllowance	Public	✓	-
	isExcludedFromReward	Public		-
	totalFees	Public		-
	deliver	Public	✓	-
	reflectionFromToken	Public		-
	tokenFromReflection	Public		-
	excludeFromReward	Public	✓	onlyOwner
	includeInReward	External	✓	onlyOwner
	_transferBothExcluded	Private	✓	
	excludeFromFee	Public	✓	onlyOwner
	includeInFee	Public	✓	onlyOwner
	setTaxFeePercent	External	✓	onlyOwner
	setDevFeePercent	External	✓	onlyOwner
	setLiquidityFeePercent	External	✓	onlyOwner
	setMaxTxPercent	Public	✓	onlyOwner
	setDevWalletAddress	Public	✓	onlyOwner
	setSwapAndLiquifyEnabled	Public	✓	onlyOwner
	<Receive Ether>	External	Payable	-
	_reflectFee	Private	✓	
	_getValues	Private		
	_getTValues	Private		
	_getRValues	Private		
	_getRate	Private		
	_getCurrentSupply	Private		
	_takeLiquidity	Private	✓	
	_takeDev	Private	✓	
	calculateTaxFee	Private		
	calculateDevFee	Private		
	calculateLiquidityFee	Private		
	removeAllFee	Private	✓	
	restoreAllFee	Private	✓	

	isExcludedFromFee	Public		-
	_approve	Private	✓	
	_transfer	Private	✓	
	swapAndLiquify	Private	✓	lockTheSwap
	swapTokensForEth	Private	✓	
	addLiquidity	Private	✓	
	_tokenTransfer	Private	✓	
	_transferStandard	Private	✓	
	_transferToExcluded	Private	✓	
	_transferFromExcluded	Private	✓	
	setRouterAddress	External	✓	onlyOwner
	setNumTokensSellToAddToLiquidity	External	✓	onlyOwner

Contract Flow

Domain Info

Domain Name	vgamer.io
Registry Domain ID	cdfc0eddb9224019a7ea00f179f9d2f2-DONUTS
Creation Date	2021-11-30T09:19:11Z
Updated Date	2021-12-05T09:19:59Z
Registry Expiry Date	2022-11-30T09:19:11Z
Registrar WHOIS Server	whois.namecheap.com
Registrar URL	https://www.namecheap.com/
Registrar	NameCheap, Inc.
Registrar IANA ID	1068

The domain has been created about 1 month before the creation of the audit. It will expire in 11 months.

There is no public billing information, the creator is protected by the privacy settings.

Summary

Virtual Gamer is a A platform that helps connect console games where users can play, stake, stream and create NFTs. This is a place where gamers meet blockchain. The Project has a friendly and growing community. There are some functions that can be abused by the owner, like manipulating fees to 100% and indirectly stopping transactions for everyone else other than the owner. A multi-wallet signing pattern will provide security against potential hacks. Temporarily locking the contract or renouncing ownership will eliminate all the contract threats.

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