

# Evolutionary Multi-Objective Optimization Platform

User Manual 4.10

BIMK Group

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- [1] Ye Tian, Ran Cheng, Xingyi Zhang, and Yaochu Jin, "PlatEMO: A MATLAB platform for evolutionary multi-objective optimization [educational forum]," IEEE Computational Intelligence Magazine, 2017, 12(4): 73-87.
- [2] Ye Tian, Weijian Zhu, Xingyi Zhang, and Yaochu Jin, "A practical tutorial on solving optimization problems via PlatEMO," Neurocomputing, 2023, 518: 190-205.

If you have any comment or suggestion to PlatEMO, please send it to *field910921@gmail.com* (*Dr. Ye Tian*). If you want to add your code to PlatEMO, please send the ready-to-use code and the relevant literature to *field910921@gmail.com* as well. You can obtain the newest version of PlatEMO from GitHub.

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## I. Quick Start

**Requirement:** MATLAB R2018a or higher (PlatEMO without GUI) or

MATLAB R2020b or higher (PlatEMO with GUI) with

Parallel Computing Toolbox and

Statistics and Machine Learning Toolbox

PlatEMO is an open-source platform for solving optimization problems, whose input is an optimization problem and output is the found optimal solutions. An optimization problem is defined as

$$\min_{\mathbf{x}} \mathbf{f}(\mathbf{x}) = (f_1(\mathbf{x}), f_2(\mathbf{x}), ..., f_M(\mathbf{x}))$$
s.t.  $\mathbf{x} = (x_1, x_2, ... x_D) \in \Omega$ 

$$g_1(\mathbf{x}), g_2(\mathbf{x}), ..., g_K(\mathbf{x}) \le 0$$

where  $\mathbf{x}$  denotes a **solution** or **decision vector** for the problem, which consists of D **decision variables**  $x_i$ , and each decision variable can be a real number, integer, binary number, or others.  $\Omega$  denotes the **search space** of the problems, which consists of the **lower bound**  $l_1, l_2, \dots l_D$  and the **upper bound**  $u_1, u_2, \dots u_D$ , i.e., each decision variable should always satisfy that  $l_i \leq x_i \leq u_i$ .  $f_1(\mathbf{x}), f_2(\mathbf{x}), \dots, f_M(\mathbf{x})$  denote the M **objective values** of the solution, and  $g_1(\mathbf{x}), g_2(\mathbf{x}), \dots, g_K(\mathbf{x})$  denote the K **constraint violations** of the solution.

To define an optimization problem, users should input at least the following contents:

- The encoding scheme of each decision variable (real, integer, binary, etc.);
- The lower bound  $l_1, l_2, ... l_D$  and the upper bound  $u_1, u_2, ... u_D$ ;
- At least one objective function  $f_1(\mathbf{x})$ .

To define an optimization problem more precisely, users can also input the following contents:

- Multiple objective functions  $f_1(\mathbf{x}), f_2(\mathbf{x}), ..., f_M(\mathbf{x})$ ;
- · Multiple constraint functions  $g_1(\mathbf{x}), g_2(\mathbf{x}), ..., g_K(\mathbf{x})$ ;
- Function for initializing solutions;
- Function for repairing invalid solutions;
- · Function for evaluating solutions;
- Function for calculating the gradients of objectives and constraints;
- Data used in the calculation of all functions (an arbitrary constant).

The above functions are MATLAB functions rather than mathematical functions, which should have specified inputs and outputs but need not have explicit mathematical

expressions. Moreover, users can define the settings of optimization algorithms, to achieve the improvement of optimization performance via selecting suitable algorithms and parameter settings.

In MATLAB, users can call the main file platemo.m in the following three ways:

1) Calling the main function with parameters:

```
platemo('problem',@SOP_F1,'algorithm',@GA);
```

Then the specified benchmark problem will be solved by the specified algorithm with specified parameter settings, where the result can be displayed, saved, or returned (see *Solving Benchmark Problems* for details).

2) Calling the main function with parameters:

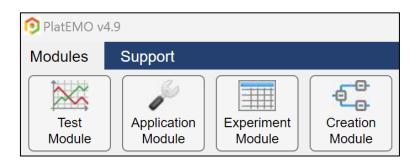
```
f1 = @(x) sum(x);
f2 = @(x) 1-sum(x);
platemo('objFcn', f1, 'conFcn', f2, 'algorithm', @GA);
```

Then the user-defined problem will be solved by the specified algorithm with specified parameter settings (see *Solving User-Defined Problems* for details).

3) Calling the main function without parameter:

```
platemo();
```

Then a GUI with four modules will be displayed, where the test module is used to visually investigate the performance of an algorithm on a benchmark problem (see *Functions of Test Module* for details), the application module is used to solve user-defined problems (see *Functions of Application Module* for details), the experiment module is used to statistically analyze the performance of multiple algorithms on multiple benchmark problems (see *Functions of Experiment Module* for details), and the creation module is used to create new algorithms without writing code (see *Functions of Creation Module* for details).



## II. Using PlatEMO without GUI

## A. Solving Benchmark Problems

Users can use PlatEMO without GUI by calling the main function platemo() with parameters like

```
platemo('Name1', Value1, 'Name2', Value2, 'Name3', Value3, ...);
```

where all the acceptable names and values are

Name	Data type	Default value	Description
'algorithm'	Function handle or cell	dependent	Class of algorithm
'problem'	Function handle or cell	dependent	Class of problem
'N'	Positive integer	100	Population size
'M'	Positive integer	dependent	Number of objectives
'D'	Positive integer	dependent	Number of variables
'maxFE'	Positive integer	10000	Maximum number of function evaluations
'maxRuntime'	Positive number	inf	Maximum runtime
'save'	Integer	-10	Number of saved populations
'run'	Positive integer	[]	Current execution number
'metName'	Function handle or cell	{}	Names of metrics to calculate
'outputFcn'	Function handle	@DefaultOutput	Function called before each iteration Input 1: Class of algorithm Input 2: Class of problem Output: None

• 'algorithm' denotes the algorithm to be run, whose value should be the function handle of an algorithm, such as @GA. The value can also be a cell like {@GA,p1,p2,...}, where p1,p2,... specify the parameter values of the algorithm. For example, the following code solves the default problem via the algorithm @GA with specified parameters:

```
platemo('algorithm', {@GA, 1, 30, 1, 30});
```

• 'problem' denotes the benchmark problem to solve, whose value should be the function handle of a benchmark problem, such as @SOP\_F1. The value can also be a cell like {@SOP\_F1,p1,p2,...}, where p1,p2,... specify the parameter values

of the benchmark problem. For example, the following code solves the problem @WFG1 with specified parameters via the default algorithm:

```
platemo('problem', {@WFG1, 20});
```

• 'N' denotes the population size of the algorithm, which usually equals the number of solutions in the final population. For example, the following code solves the problem @SOP F1 via the algorithm @GA with a population size of 50:

```
platemo('algorithm',@GA,'problem',@SOP_F1,'N',50);
```

• 'M' denotes the number of objectives of the benchmark problem, which is valid for some multi-objective benchmark problems. For example, the following code solves the problem @DTLZ2 with 5 objectives via the algorithm @NSGAII:

```
platemo('algorithm',@NSGAII,'problem',@DTLZ2,'M',5);
```

• 'D' denotes the number of decision variables of the benchmark problem, which is valid for some benchmark problems. For example, the following code solves the problem @SOP F1 with 100 variables via the algorithm @GA:

```
platemo('algorithm',@GA,'problem',@SOP_F1,'D',100);
```

'maxFE' denotes the maximum number of available function evaluations, which
usually equals the product of population size and number of generations. For
example, the following code sets the maximum number of function evaluations to
20000 for the algorithm @GA:

```
platemo('algorithm',@GA,'problem',@SOP_F1,'maxFE',20000);
```

'maxRuntime' denotes the maximum runtime (in second). When 'maxRuntime' equals its default value inf, the algorithm will terminate after 'maxFE' function evaluations; otherwise, the algorithm will terminate after 'maxRuntime' seconds. For example, the following code sets the maximum runtime to 10 seconds for the algorithm:

```
platemo('algorithm',@GA,'problem',@SOP F1,'maxRuntime',10);
```

- 'save' denotes the number of saved populations, where the populations are saved to a file if the value is positive and displayed in a figure if the value is negative (see *Collecting the Results* for details).
- 'run' denotes the current execution number, which is involved in the name of saved files, differentiating the names of files saved for multiple executions of an algorithm on a problem (see *Collecting the Results* for details).
- 'metName' denotes the names of metrics to calculate, whose value can be a string (a single metric) or a cell (multiple metrics). The metric values of saved

- populations are calculated, and then are saved to a file or displayed in a figure (see *Collecting the Results* for details).
- 'outputFcn' denotes the function called before each iteration of the algorithm. An output function has two inputs and no output, where the first input is the current ALGORITHM object and the second input is the current PROBLEM object. The default 'outputFcn' saves or displays the populations according the value of 'save'.

Note that users need not specify all the parameters as each of them has a default value.

## B. Solving User-Defined Problems

When the parameter 'problem' is not specified, users can define their own problems by specifying the following parameters:

Name	Data type	Default value	Description
'objFcn'	Function handle, matrix, or cell	{}	Objective functions; all the objectives are to be minimized Input: A decision vector Output: Objective value (scalar)
'encoding'	Scalar or row vector	1	Encoding scheme of each variable
'lower'	Scalar or row vector	0	Lower bound of each variable
'upper'	Scalar or row vector	1	Upper bound of each variable
'conFcn'	Function handle, matrix, or cell	{}	Constraint functions; a constraint is satisfied if and only if the constraint violation is not positive Input: A decision vector Output: Constraint violation (scalar)
'decFcn'	Function handle	{}	Function for repairing an invalid solution Input: A decision vector Output: Repaired decision vector
'evalFcn'	Function handle	{}	Function for evaluating a solution Input: A decision vector Output 1: Repaired decision vector Output 2: All objective values (vector) Output 3: All constraint violations (vector)
'initFcn'	Function handle	{}	Function for initializing a population Input: Population size Output: A matrix consisting of the decision vectors of all solutions
'gradFcn'	Function handle	{}	Function for calculating the gradients of a solution on objectives and constraints Input: A decision vector Output 1: Jacobian matrix of objectives Output 2:Jacobian matrix of constraints
'data'	Any	{ }	Data of the problem

'once'	Logical	0	Whether multiple solutions can be evaluated simultaneously
--------	---------	---	--

• 'objFcn' denotes the objective functions of the problem, whose value can be a function handle (a single objective), a matrix (a function is automatically fitted), or a cell (multiple objectives). An objective function has one input and one output, where the input is a decision vector and the output is the objective value. All the objectives are to be minimized. For example, the following code solves a biobjective optimization problem with six real variables via the default algorithm:

```
f1 = @(x)x(1) + sum(x(2:end));

f2 = @(x) sqrt(1-x(1)^2) + sum(x(2:end));

platemo('objFcn', {f1, f2}, 'D', 6);
```

where the first objective is  $x_1 + \sum_{i=2}^{D} x_i$  and the second objective is  $\sqrt{1 - x_1^2} + \sum_{i=2}^{D} x_i$ . If an objective function is a matrix, a function will be automatically fitted via Gaussian process regression, where each row of the matrix is a sample and each column of the matrix is a variable (except for the last column) or a function value (the last column). For example, the following code solves the same problem, while the objective functions are automatically fitted:

```
x = rand(50,6);
y1 = x(:,1)+sum(x(:,2:end),2);
y2 = sqrt(1-x(:,1).^2)+sum(x(:,2:end),2);
platemo('objFcn',{[x,y1],[x,y2]},'D',6);
```

• 'encoding' denotes the encoding scheme of each variable, whose value can be a scalar or row vector, and the value of each dimension can be 1 (real number), 2 (integer), 3 (label), 4 (binary number), or 5 (permutation number). The algorithms may generate solutions via different strategies for different encoding schemes. For example, the following code specifies three real variables, two integer variables, and one binary variable:

```
f1 = @(x)x(1) + sum(x(2:end));
f2 = @(x) sqrt(1-x(1)^2) + sum(x(2:end));
platemo('objFcn', {f1, f2}, 'encoding', [1,1,1,2,2,4]);
```

the number of variables D is automatically set to the length of 'encoding'.

'lower' and 'upper' denote the lower and upper bound of each variable, respectively, whose values can be scalars or row vectors, and the value of each dimension should be real. 'lower' and 'upper' should have the same length as 'encoding'. For example, the following code specifies a search space [0,1] × [0,9]<sup>5</sup>:

```
f1 = @(x)x(1) + sum(x(2:end));
f2 = @(x) sqrt(1-x(1)^2) + sum(x(2:end));
platemo('objFcn', {f1, f2}, 'encoding', [1,1,1,2,2,4],...
'lower', 0, 'upper', [1,9,9,9,9,9]);
```

• 'conFcn' denotes the constraint functions of the problem, whose value can be a function handle (a single constraint), a matrix (a function is automatically fitted), or a cell (multiple constraints). A constraint function has one input and one output, where the input is a decision vector and the output is the constraint violation. A constraint is satisfied if and only if the constraint violation is not positive. For example, the following code solves a bi-objective optimization problem via the default algorithm:

```
f1 = @(x)x(1) + sum(x(2:end));
f2 = @(x) sqrt(1-x(1)^2) + sum(x(2:end));
g1 = @(x)1-sum(x(2:end));
platemo('objFcn', {f1, f2}, 'encoding', [1,1,1,2,2,4],...
'conFcn',g1,'lower',0,'upper',[1,9,9,9,9,9]);
```

and adds a constraint  $\sum_{i=2}^{6} x_i \ge 1$ . Note that equality constraints should be converted into inequality constraints, the details of which can be found in Section 3.2 of *this paper*. If a constraint function is a matrix, a function will be automatically fitted via Gaussian process regression, where each row of the matrix is a sample and each column of the matrix is a variable (except for the last column) or a function value (the last column). For example, the following code solves the same problem, while the constraint function is automatically fitted:

```
f1 = @(x)x(1) + sum(x(2:end));
f2 = @(x) sqrt(1-x(1)^2) + sum(x(2:end));
x = rand(50,6);
y = 1 - sum(x(:,2:end),2);
platemo('objFcn', {f1,f2}, 'encoding', [1,1,1,2,2,4],...
'conFcn', [x,y], 'lower', 0, 'upper', [1,9,9,9,9,9]);
```

'decFcn' denotes the function for repairing an invalid solution, whose value should be a function handle having one input and one output, where the input is a decision vector and the output is the repaired decision vector. The default 'decFcn' limits each solution within the search space determined by 'lower' and 'upper', while the following code defines a new 'decFcn' to make x<sub>1</sub> always be a multiple of 0.1:

```
f1 = @(x)x(1) + sum(x(2:end));

f2 = @(x) sqrt(1-x(1)^2) + sum(x(2:end));

g1 = @(x)1 - sum(x(2:end));
```

```
h = @(x)[round(x(1)/0.1)*0.1,x(2:end)];
platemo('objFcn', {f1, f2}, 'encoding', [1,1,1,2,2,4],...
'conFcn',g1,'decFcn',h,'lower',0,'upper',[1,9,9,9,9,9]);
```

• 'evalFcn' denotes the function for evaluating a solution, whose value should be a function handle having one input and three output, where the input is a decision vector, the first output is the repaired decision vector, the second output is the vector of objective values, and the third vector is the vector of constraint violations. The default 'evalFcn' calls 'decFcn', 'objFcn', and 'conFcn' in sequence to evaluate a solution, while the following code defines a new 'evalFcn' to achieve solution repair, objective calculation, and constraint calculation:

```
function [x,f,g] = Eval(x)
    x = [round(x(1)/0.1)*0.1,x(2:end)];
    x = max(0,min([1,9,9,9,9],x));
    f(1) = x(1)+sum(x(2:end));
    f(2) = sqrt(1-x(1)^2)+sum(x(2:end));
    g = 1-sum(x(2:end));
end
```

Then, the following codes solve the same problem by specifying only the evaluation function:

```
platemo('evalFcn',@Eval,'encoding',[1,1,1,2,2,4],...
'lower',0,'upper',[1,9,9,9,9]);
```

'initFon' denotes the function for initializing a population, whose value should be a function handle having one input and one output, where the input is the number of solutions in the population and the output is a matrix consisting of the decision vectors in the population. The default 'initFon' randomly generates solutions in the whole search space, while the following code defines a new 'initFon' to accelerate the convergence:

```
q = @(N)rand(N,6);
platemo('evalFcn',@Eval,'encoding',[1,1,1,2,2,4],...
'initFcn',q,'lower',0,'upper',[1,9,9,9,9,9]);
```

• 'gradFcn' denotes the function for calculating the gradients of a solution on objectives and constraints, whose value should be a function handle having one input and two outputs, where the input is a decision vector, the first output is the Jacobian matrix of objectives, and the second output is the Jacobian matrix of constraints. The default gradient function estimates the gradients via finite difference, while the following code defines a new 'objGradFcn':

```
function [oGrad, cGrad] = Grad(x)
```

```
oGrad = [0,x(2:end);0,x(2:end)];

cGrad = [0,x(2:end)-1/5];

end
```

Then, the following codes specify the gradient function:

```
platemo('evalFcn',@Eval,'encoding',[1,1,1,2,2,4],...
'gradFcn',@Grad,'lower',0,'upper',[1,9,9,9,9,9]);
```

Note that only a few algorithms use gradient functions.

'data' denotes the data of the problem, which can be a constant of any type. If 'data' is specified, all the above functions should have an additional input to receive 'data'. For example, the following code solves a rotated single-objective optimization problem:

```
d = rand(RandStream('mlfg6331_64', 'Seed', 28), 10) *2-1;
[d,~] = qr(d);
f1 = @(x,d)sum((x*d-0.5).^2);
platemo('objFcn', f1, 'encoding', ones(1,10), 'data', d);
```

'once' indicates whether multiple solutions can be evaluated simultaneously, which should be a logical variable with default value of zero. When the value of 'once' is set to 1, the inputs of 'evalFcn', 'decFcn', 'objFcn', and 'conFcn' can be multiple decision vectors, i.e., evaluating multiple solutions simultaneously. Using matrix calculation or parallel calculation in functions can significantly improve the efficiency. For example, the following code updates the objective function with matrix calculation:

```
d = rand(RandStream('mlfg6331_64','Seed',28),10)*2-1;
[d,~] = qr(d);
f1 = @(x,d)sum((x*d-0.5).^2,2);
platemo('objFcn',f1,'encoding',ones(1,10),'data',d,'once',1);
```

In addition to the above way for defining a problem, a problem object can be created and solved by specified algorithm objects. For example, the following code solves the problem via the algorithm @GA and the algorithm @DE.

```
d = rand(RandStream('mlfg6331_64','Seed',28),10)*2-1;
[d,~] = qr(d);
f1 = @(x,d)sum((x*d-0.5).^2);
PRO = UserProblem('objFcn',f1,'encoding',ones(1,10),'data',d);
ALG1 = GA();
ALG2 = DE();
ALG1.Solve(PRO);
ALG2.Solve(PRO);
```

### C. Collecting the Results

The generated populations can be displayed, saved, or returned after the algorithm terminates. If the main function is called like

```
[Dec,Obj,Con] = platemo(...);
```

Then the final population will be returned, where Dec is a matrix consisting of the decision vectors in the final population, Obj is a matrix consisting of the objective values in the final population, and Con is a matrix consisting of the constraint violations in the final population. If the main function is called like

```
platemo('save', Value,...);
```

Then the generated populations will be displayed in a figure if Value is negative (default), where various plots can be displayed by switching the Data source menu on the figure. While if Value is positive, the generated populations will be saved to a MAT file named as PlatEMO\Data\alg\alg\_pro\_M\_D\_run.mat, where alg is the algorithm name, pro is the problem name, M is the number of objectives, D is the number of variables, and run automatically increases from 1 until the file name does not exist. Moreover, the value of run can be explicitly specified by

```
parfor i = 1 : 100
    platemo('save', Value, 'run', i, ...);
end
```

where run increases from 1 to 100. When multiple runs are performed in parallel, specifying the values of run can avoid the confusion or missing of file numbers.

Each file saves a cell result consisting of the generated populations and a struct metric consisting of the metric values. The whole optimization process of the algorithm is divided into Value equal intervals, where the first column of result stores the number of consumed function evaluations at the last iteration of each interval, the second column of result stores the population at the last iteration of each interval, and metric stores the metric values of the stored populations.

```
metric =
struct with fields:

runtime: 0.2267

IGD: [6×1 double]

HV: [6×1 double]
```

Setting the parameter 'metName' to specify the metrics to calculate, for example, the following code solves the problem @DTLZ2 via the algorithm @NSGAII and saves the

metric values of IGD and HV to a file:

```
platemo('algorithm',@NSGAII,'problem',@DTLZ2,...
'save',6,'metName',{'IGD','HV'});
```

where 'IGD' and 'HV' are the names of the metrics to calculate (see *Metric Function* for details). In particular, IGD and HV are the most popular metrics for multi-objective optimization, whose application scopes and methods for defining reference points can be found in Section 5.3 of *this paper*. The above are achieved by the default output function @DefaultOutput, while users can collect the results in their own ways by specifying the value of 'outputFcn' to the handle of a user-defined output function. Besides, the metric value of a single population can be calculated by

```
% Load result before performing the following code
pro = DTLZ2();
pro.CalMetric('IGD', result{end});
```

Also, the metric values can be automatically calculated and saved in the experiment module of the GUI.

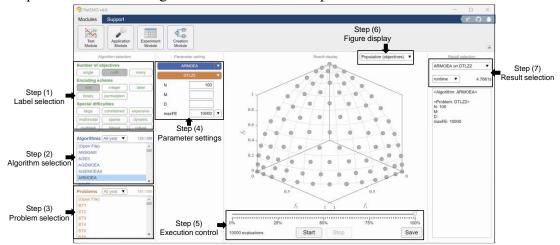
## III. Using PlatEMO with GUI

#### A. Test Module

Users can use PlatEMO with GUI by calling the main function platemo() without parameter like

#### platemo();

Then the test module of the GUI will be displayed, which is used to visually investigate the performance of an algorithm on a benchmark problem.

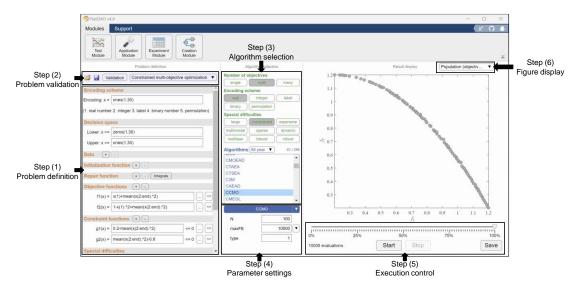


In this module, the performance investigation can be achieved by the following steps:

- Step (1) Select multiple labels to determine the type of problems (see *Labels of Algorithms, Problems, and Metrics* for details).
- Step (2) Select an algorithm from the list.
- Step (3) Select a benchmark problem from the list.
- Step (4) Set the parameters of the algorithm and benchmark problem. Different algorithms and benchmark problems may have different parameters, the details of which can be obtained by hovering over each parameter.
- Step (5) Start, pause, stop, or back off the current execution; save the current result to a file. The current result can be saved as a matrix with *N* rows and *D* + *M* + *K* columns, where *N* denotes the number of solutions, *D* denotes the number of variables, *M* denotes the number of objectives, and *K* denotes the number of constraints.
- Step (6) Select a data to display, such as the objective values, variables, and metric values of the current population.
- Step (7) Select a historical result to display.

### B. Application Module

Users can press the menu button to switch to the application module, which is used to solve user-defined problems.



In this module, the solving of problems can be achieved by the following steps:

- Step (1) Define a problem, the contents of which are the same as those in *Solving User-Defined Problems*, where Encoding scheme corresponds to 'encoding', Decision space corresponds to 'lower' and 'upper', Data corresponds to 'data', Initialization function corresponds to 'initFcn', Repair function corresponds to 'decFcn', Objective functions corresponds to 'objFcn', Constraint functions corresponds to 'conFcn', and Evaluation function corresponds to 'evalFcn'.
- Step (2) Save or load a problem; check the validity of the problem; select a problem template. The saved problem can be opened and solved in other modules.
- Step (3) Select an algorithm from the list. The labels are automatically determined according to the problem definition (see *Labels of Algorithms, Problems, and Metrics* for details).
- Step (4) Set the parameters of the algorithm. Different algorithms may have different parameters, the details of which can be obtained by hovering over each parameter.
- Step (5) Start, pause, stop, or back off the current execution; save the current result to a file. The current result can be saved as a matrix with *N* rows and *D* + *M* + *K* columns, where *N* denotes the number of solutions, *D* denotes the number of variables, *M* denotes the number of objectives, and *K* denotes the number of constraints.
- Step (6) Select a data to display, such as the objective values, variables, and metric values of the current population.

### C. Experiment Module

Users can press the menu button to switch to the experiment module, which is used to statistically analyze the performance of multiple algorithms on multiple problems. The results generated in this module will be saved to MAT files (see *Collecting the Results* for details), and results will be loaded from existing files without execution.

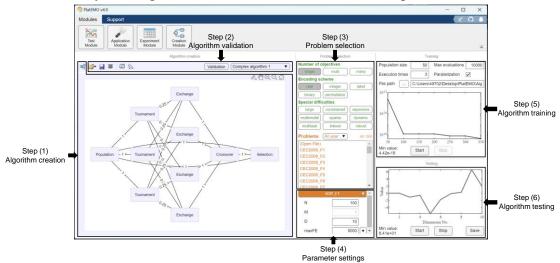


In this module, comparative experiments can be achieved by the following steps:

- Step (1) Select multiple labels to determine the type of problems (see *Labels of Algorithms, Problems, and Metrics* for details).
- Step (2) Select multiple algorithms from the list.
- Step (3) Select multiple benchmark problems from the list.
- Step (4) Set the number of repeated runs, number of saved populations in each run, and path for saving results (see *Collecting the Results* for details).
- Step (5) Set the parameters of the algorithms and benchmark problems. Different algorithms and benchmark problems may have different parameters, the details of which can be obtained by hovering over each parameter. Here the parameters of benchmark problems can be vectors, which generates multiple test instances based on a single benchmark problem.
- Step (6) Start or stop the experiment; perform multiple runs in sequence (on a single CPU) or in parallel (on all CPUs).
- Step (7) Select a metric; select a statistical method; save the table to a file; display the results of the selected cells in a figure.

#### D. Creation Module

Users can press the menu button to switch to the creation module, which is used to create totally new algorithms and train them on benchmark problems.



In this module, new algorithms can be created and trained by the following steps:

- Step (1) Add new blocks by clicking on the button, add new connections by clicking on two blocks, change the layout by dragging blocks and connections. Blocks include population block, operator blocks, and selection blocks, where each block has some predefined hyperparameters and some parameters to train; connections indicate the transmission directions and ratios of solutions between blocks. An algorithm is regarded as a directed weighted cyclic graph with nodes of blocks and edges of connections, where the first node should be a population block, the algorithm should contain at least one node of operator block, all nodes should have predecessors and successors, all nodes should be reachable from any other, all cycles should contain at least one node of population block.
- Step (2) Save or load algorithms or blocks; generate source code of the algorithm; change the display style; automatically arrange the blocks; check the validity of the algorithm; select an algorithm template. After the algorithm is trained, users can generate source code of the algorithm and use it in other modules.
- Step (3) Select multiple labels to determine the type of problems (see *Labels of Algorithms, Problems, and Metrics* for details).
- Step (4) Set the parameters of the problem. Different problems may have different parameters, the details of which can be obtained by hovering over each parameter.
- Step (5) Train the parameters of all blocks of the algorithm on the selected problem. This process may be time-consuming, which may take several days for large number of blocks, number of variables, population size, and number of function evaluations.
- Step (6) Assess the performance of the trained algorithm on the selected problem.

## E. Labels of Algorithms, Problems, and Metrics

Each algorithm, benchmark problem, and metric should be tagged with labels by the comment in the second line of its main function. For example, in the code of PSO.m:

```
classdef PSO < ALGORITHM
% <1995> <single> <real/integer> <large/none> <constrained/none>
```

which indicates the types of problems the algorithm can solve. All the labels are

Label	Description
<single></single>	Single-objective optimization: The problem has a single objective
<multi></multi>	Multi-objective optimization: The problem has two or three objectives
<many></many>	Many-objective optimization: The problem has four or more objectives
<real></real>	Continuous optimization: The decision variables are real numbers
<integer></integer>	Integer optimization: The decision variables are integers
<label></label>	Label optimization: The decision variables are labels
  dinary>	Binary optimization: The decision variables are binary numbers
<pre><permutation></permutation></pre>	Permutation optimization: All decision variables constitute a permutation
<large></large>	Large-scale optimization: The problem has 100 or more variables
<pre><constrained></constrained></pre>	Constrained optimization: The problem has at least one constraint
<expensive></expensive>	Expensive optimization: The objectives are computationally expensive, only a limited number of function evaluations are available
<multimodal></multimodal>	Multimodal optimization: There exist multiple optimal solutions with similar objective values but considerably different decision vectors, all of which should be found
<sparse></sparse>	Sparse optimization: Most variables of the optimal solutions are zero
<dynamic></dynamic>	Dynamic optimization: The objectives and constraints vary over time
<multitask></multitask>	Multitasking optimization: Optimize multiple problems simultaneously, each problem may have multiple objectives and constraints
   dilevel>	Bilevel optimization: Find the feasible and optimal solution for the upper-level problem, where a solution is feasible for the upper-level problem if and only if it is optimal for the lower-level problem
<robust></robust>	Robust optimization: The objectives and constraints are affected by noise, the robust and optimal solutions should be found
<none></none>	Empty label
<min></min>	(for metrics only) The metric value is the smaller the better
<max></max>	(for metrics only) The metric value is the larger the better

An algorithm may have multiple sets of labels, where the Cartesian product between all the label sets constitutes all the types of problems that can be solved by the algorithm. If the label sets of an algorithm are <single> <real> <constrained/none>, it

will be able to solve single-objective continuous optimization problems with or without constraints. On the other hand, the label sets <code><single> <real> mean</code> that the algorithm can only solve unconstrained problems, the label sets <code><single> <real> <constrained> mean that the algorithm can only solve constrained problems, and the label sets <code><single> <real/binary> mean</code> that the algorithm can solve problems with either real variables or binary variables.</code>

Each algorithm, benchmark problem, and metric should be tagged with at least one label, otherwise it will not be appeared in the lists in the GUI. After selecting multiple labels in the GUI, only the algorithms, benchmark problems, and metrics containing the same labels will be appeared. Details of the label based filter strategy can be found *here*. The labels of all the algorithms and benchmark problems in PlatEMO are referred to *List of Algorithms* and *List of Problems*, respectively.

In addition, each algorithm and benchmark problem can be tagged with a year label like <2024>, which enables them to be selected by year in the lists in the GUI.

# IV. Extending PlatEMO

#### A. ALGORITHM Class

An algorithm should be written as a subclass of ALGORITHM and put in the folder PlatEMO\Algorithms, which contains the following properties and methods:

Property	Specified by	Description	
parameter	Users	Parameters of the algorithm	
save	Users	Number of populations saved in an execution	
run	Users	Current execution number	
metName	Users	Names of metrics to calculate	
outputFcn	Users	Function called in NotTerminated()	
pro	Solve()	Problem solved in current execution	
result	NotTerminated()	Populations saved in current execution	
metric	NotTerminated()	Metric values of saved populations	
starttime	NotTerminated()	Used for runtime recording	
Method	Be redefined	Description	
		Set the properties specified by users	
ALGORITHM	Cannot	Input: Parameter settings like 'Name', Value,	
		Output: ALGORITHM object	
		Solve a problem via the algorithm	
Solve	Cannot	Input: PROBLEM object	
		Output: None	
		Main procedure of the algorithm	
main	Must	Input: PROBLEM object	
		Output: None	
		Function called before each iteration in main ()	
NotTerminated	Cannot	Input: An array of SOLUTION objects, i.e., a population	
		Output: Whether the algorithm terminates (logical)	
		Set the parameter values according to parameter	
ParameterSet	Cannot	Input: Default parameter settings	
		Output: User-specified parameter settings	

Each algorithm should inherit ALGORITHM and redefine the method main(). For example, the code of GA.m is

```
1 classdef GA < ALGORITHM
```

<sup>3 %</sup> Genetic algorithm

```
% proC --- 1 --- Probability of crossover
   % disC --- 20 --- Distribution index of crossover
   % proM --- 1 --- Expectation of the number of mutated variables
   % disM --- 20 --- Distribution index of mutation
7
8
                ----- Reference -----
9
   % J. H. Holland, Adaptation in Natural and Artificial
10
   % Systems, MIT Press, 1992.
11
12
13
14
      methods
          function main(Alg, Pro)
15
              [proC, disC, proM, disM] = Alg.ParameterSet(1,20,1,20);
16
              P = Pro.Initialization();
17
              while Alg.NotTerminated(P)
18
                 Q = TournamentSelection(2,Pro.N,FitnessSingle(P));
19
                 O = OperatorGA(P(Q), {proC, disC, proM, disM});
20
                 P = [P, O];
21
                  [~, rank] = sort(FitnessSingle(P));
22
                 P = P(rank(1:Pro.N));
23
24
              end
          end
25
      end
26
27 end
```

The functions of each line are as follows:

- Line 1: Inheriting the ALGORITHM class;
- Line 2: Tagging the algorithm with labels (see *Labels of Algorithms, Problems, and Metrics* for details);
- Line 3: Full name of the algorithm;
- Lines 4-7: Parameter name --- default value --- description, which are shown in the parameter setting list in the GUI;
- Lines 9-12: Reference of the algorithm;
- Line 15: Redefining the method of main procedure;
- Line 16: Obtaining the parameter values specified by users, where 1, 20, 1, 20 are default values of the four parameters proC, disC, proM, disM;
- Line 17: Obtaining an initial population by calling a method of the problem;
- Line 18: Storing the population and checking whether the algorithm terminates; if so, the algorithm will immediately terminate by throwing an error;
- Line 19: Binary tournament based mating selection achieved by a public function;
- Line 20: Offspring generation achieved by a public function;
- Line 21: Combing the current population with the offspring population;

Line 22: Sorting the solutions based on their fitness calculated by a public function;

Line 23: Retaining half the solutions with better fitness for the next iteration.

In the above codes, the functions ParameterSet() and NotTerminated() are provided by the ALGORITHM class, and the function Initialization() is provided by the PROBLEM class. Besides, the functions TournamentSelection(), FitnessSingle(), and OperatorGA() are public functions in the folder PlatEMO\Algorithms\Utility functions. The following table lists the functions that can be used in algorithms, where the details of them are referred to the comments in their codes. Besides, their techniques for efficiency improvement can be found *here*.

<b>Function Name</b>	Description
ALGORITHM. NotTerminated	Function called before each iteration of the algorithm, which stores the current population and check whether the algorithm terminates
ALGORITHM. ParameterSet	Set the parameter values specified by users
PROBLEM. Initialization	Initialize a population for the problem
PROBLEM. Evaluation	Evaluate a population and generate an array of SOLUTION object
CrowdingDistance	Crowding distance calculation for multi-objective optimization
FitnessSingle	Fitness calculation for single-objective optimization
NDSort	Non-dominated sorting for multi-objective optimization
OperatorDE	The variation operator of differential evolution
OperatorFEP	The variation operator of fast evolutionary programming
OperatorGA	The variation operators of genetic algorithm
OperatorGAhalf	The variation operators of genetic algorithm, where only the first half of offspring solutions are returned
OperatorPSO	The variation operator of particle swarm optimization
RouletteWheel Selection	Roulette-wheel selection
Tournament Selection	Tournament selection
UniformPoint	Generate a set of uniformly distributed points

### B. PROBLEM Class

A problem should be written as a subclass of PROBLEM and put in the folder PlatEMO\Problems, which contains the following properties and methods:

Property	Specified by	Description
N	Users	Population size of algorithms
М	Users and Setting()	Number of objectives of the problem
D	Users and Setting()	Number of decision variables of the problem
maxFE	Users	Maximum number of function evaluations
FE	Evaluation()	Number of function evaluations consumed in current execution
maxRuntime	Users	Maximum runtime
encoding	Setting()	Encoding scheme of each variable
lower	Setting()	Lower bound of each variable
upper	Setting()	Upper bound of each variable
optimum	GetOptimum()	Optimal values of the problem, such as the minimum objective value of single-objective optimization problems and a set of points on the Pareto front of multi-objective optimization problems
PF	GetPF()	Pareto front of the problem, such as a 1-D curve of bi-objective optimization problems, a 2-D surface of tri-objective optimization problems, and feasible regions of constrained optimization problems
parameter	Users	Parameters of the problem
Mathad		
Method	Be redefined	Description
PROBLEM	Cannot Cannot	Description  Set the properties specified by users  Input: Parameter settings like 'Name', Value,  Output: ALGORITHM object
		Set the properties specified by users Input: Parameter settings like 'Name', Value,
PROBLEM	Cannot	Set the properties specified by users Input: Parameter settings like 'Name', Value, Output: ALGORITHM object Default settings of the problem Input: None
PROBLEM Setting	Cannot	Set the properties specified by users Input: Parameter settings like 'Name', Value, Output: ALGORITHM object Default settings of the problem Input: None Output: None Initialize a population Input: Population size
PROBLEM  Setting  Initialization	Cannot  Must  Can	Set the properties specified by users Input: Parameter settings like 'Name', Value, Output: ALGORITHM object  Default settings of the problem Input: None Output: None Initialize a population Input: Population size Output: An array of SOLUTION objects, i.e., a population Evaluate a population and generate solution objects Input: A matrix consisting of decision vectors
PROBLEM  Setting  Initialization  Evaluation	Cannot  Must  Can	Set the properties specified by users Input: Parameter settings like 'Name', Value, Output: ALGORITHM object  Default settings of the problem Input: None Output: None Initialize a population Input: Population size Output: An array of SOLUTION objects, i.e., a population Evaluate a population and generate solution objects Input: A matrix consisting of decision vectors Output: An array of SOLUTION objects, i.e., a population Repair invalid solutions in a population Input: A matrix consisting of decision vectors

		population. A constraint is satisfied if and only if the
		constraint violation is not positive
		Input: A matrix consisting of decision vectors
		Output: A matrix consisting of constraint violations
		Calculate the gradients of a solution on objectives
		and constraints
CalGrad	Can	Input: A decision vector
		Output 1: Jacobian matrix of objectives
		Output 2: Jacobian matrix of constraints
		Generate the optimal values and store in optimum
GetOptimum	Can	Input: The number of optimal values
		Output: Optimal values (a matrix)
		Generate the Pareto front and store in PF
GetPF	Can	Input: None
		Output: Data for plotting the Pareto front (a matrix or cell)
		Calculate the metric value of a population
CalMetric	Can	Input 1: Metric name
CalMetlic	Can	Input 2: An array of SOLUTION objects, i.e., a population
		Output: Metric value (scalar)
		Display the decision variables of a population
DrawDec	Can	Input: An array of SOLUTION objects, i.e., a population
		Output: None
		Display the objective values of a population
DrawObj	Can	Input: An array of SOLUTION objects, i.e., a population
		Output: None
		Set the parameter values according to parameter
ParameterSet	Cannot	Input: Default parameter settings
		Output: User-specified parameter settings

Each benchmark problem should inherit PROBLEM and redefine the methods Setting() and CalObj(). For example, the code of SOP\_F1.m is

```
function Setting(obj)
12
              obj.M = 1;
13
              if isempty(obj.D); obj.D = 30; end
14
              obj.lower = zeros(1,obj.D) - 100;
15
              obj.upper = zeros(1,obj.D) + 100;
16
              obj.encoding = ones(1,obj.D);
17
          end
18
          function PopObj = CalObj(obj, PopDec)
19
              PopObj = sum(PopDec.^2, 2);
20
          end
21
22
      end
  end
23
```

The functions of each line are as follows:

Line 1: Inheriting the PROBLEM class;

Line 2: Tagging the problem with labels (see *Labels of Algorithms, Problems, and Metrics* for details);

Line 3: Full name of the problem;

Lines 5-9: Reference of the problem;

Line 12: Redefining the method of default parameter settings;

Line 13: Setting the number of objectives;

Line 14: Setting the number of decision variables if it is not specified by users;

Lines 15-16: Setting the lower bounds and upper bounds of decision variables;

Line 17: Setting the encoding schemes of decision variables;

Line 19: Redefining the method of calculating objective values;

Line 20: Calculating the objective values of solutions in a population.

The default method Initialization() randomly initializes a population. This method can be redefined to specify a novel initialization strategy. For example, Sparse NN.m initializes a population in which half the decision variables are zero:

```
function Population = Initialization(obj,N)
  if nargin < 2; N = obj.N; end
  PopDec = (rand(N,obj.D)-0.5)*2.*randi([0 1],N,obj.D);
  Population = SOLUTION(PopDec);
end</pre>
```

The default method CalDec() repairs invalid solutions in a population, where each decision variable will be set to the boundary values if it is larger than the upper bound or smaller than the lower bound. This method can be redefined to specify a novel repair strategy. For example, MOKP.m repairs solutions that exceed the capacity, so that no constraint needs to be defined in this problem:

```
function PopDec = CalDec(obj,PopDec)

C = sum(obj.W,2)/2;

[~,rank] = sort(max(obj.P./obj.W));

for i = 1 : size(PopDec,1)

   while any(obj.W*PopDec(i,:)'>C)

    k = find(PopDec(i,rank),1);

   PopDec(i,rank(k)) = 0;
   end
end
end
```

The default method CalCon() returns zero as the constraint violation of the solutions in a population, i.e., all the solutions are feasible. This method can be redefined to specify constraint functions for the problem. For example, CF4.m calculates a constraint for each solution:

```
function PopCon = CalCon(obj,X)

t = X(:,2)-sin(6*pi*X(:,1)+2*pi/size(X,2))-0.5*X(:,1)+0.25;

PopCon = -t./(1+exp(4*abs(t)));
end
```

Use all (PopCon<=0, 2) to determine whether each solution is feasible or not. Note that equality constraints should be converted into inequality constraints, the details of which can be found in Section 3.2 of *this paper*. The default method Evaluation() calls CalDec(), CalObj(), and CalCon() in sequence to instantiate SOLUTION objects, and also adds the number of consumed function evaluations FE. This method can be redefined to perform solution repair, objective calculation, and constraint calculation in a single function, where CalDec(), CalObj(), and CalCon() will not be called anymore. For example, MW2.m calculates objective values and constraint violations in a single function:

```
function Population = Evaluation(obj,varargin)
   X = varargin{1};
   X=max(min(X,repmat(obj.upper,size(X,1),1)),repmat(obj.lower,size(X,1),1));
   z=1-exp(-10*(X(:,obj.M:end)-(repmat(obj.M:obj.D,size(X,1),1)-1)/obj.D).^2);
   g = 1+sum((1.5+(0.1/obj.D)*z.^2-1.5*cos(2*pi*z)),2);
   PopObj(:,1) = X(:,1);
   PopObj(:,2) = g.*(1-PopObj(:,1)./g);
   L = sqrt(2)*PopObj(:,2)-sqrt(2)*PopObj(:,1);
   PopCon = sum(PopObj,2)-1-0.5*sin(3*pi*1).^8;
   Population = SOLUTION(X,PopObj,PopCon,varargin{2:end});
   obj.FE = obj.FE+length(Population);
end
```

The default method <code>CalGrad()</code> estimates the gradients of objectives and constraints via finite difference, while this method can be redefined to calculate gradients more accurately. The method <code>GetOptimum()</code> can be redefined to specify the optimal values of the problem, which are used for metric calculation. For example, <code>SOP\_F8.m</code> returns the optimal value of the objective function:

```
function R = GetOptimum(obj,N)
   R = -418.9829*obj.D;
end
```

and DTLZ2.m returns a set of uniformly distributed points on the Pareto front:

```
function R = GetOptimum(obj,N)
    R = UniformPoint(N,obj.M);
    R = R./repmat(sqrt(sum(R.^2,2)),1,obj.M);
end
```

The strategies for sampling points on different Pareto fronts can be found *here*. The method <code>GetPF()</code> can be redefined to specify the Pareto front or feasible regions of multi-objective optimization problems for the visualization achieved in <code>DrawObj()</code>. For example, <code>DTLZ2.m</code> returns the data for plotting the 2-D and 3-D Pareto fronts:

```
function R = GetPF(obj)
  if obj.M == 2
    R = obj.GetOptimum(100);
  elseif obj.M == 3
    a = linspace(0,pi/2,10)';
    R = {sin(a)*cos(a'),sin(a)*sin(a'),cos(a)*ones(size(a'))};
  else
    R = [];
  end
end
```

and MW1.m returns the data for plotting the feasible regions:

```
function R = GetPF(obj)
    [x,y] = meshgrid(linspace(0,1,400),linspace(0,1.5,400));
    z = nan(size(x));
    fes = x+y-1-0.5*sin(2*pi*(sqrt(2)*y-sqrt(2)*x)).^8 <= 0;
    z(fes&0.85*x+y>=1) = 0;
    R = {x,y,z};
end
```

The default method CalMetric () feeds a population and the optimal values optimum to a metric function to calculate the metric value. This method can be redefined to feed

different variables to metric functions. For example, SMMOP1.m feeds the Pareto optimal set rather than the points on the Pareto front when calculating the metric value of IGDX:

```
function score = CalMetric(obj,metName,Population)
    switch metName
        case 'IGDX'
            score = feval(metName,Population,obj.POS);
        otherwise
            score = feval(metName,Population,obj.optimum);
    end
end
```

The default method <code>DrawDec()</code> displays the decision variables of a population, which is used for the visualization of results in the GUI. This method can be redefined to specify a novel visualization method. For example, <code>TSP.m</code> displays the route of the best solution:

```
function DrawDec(obj,P)
   [~,best] = min(P.objs);
   Draw(obj.R(P(best).dec([1:end,1]),:),'-k','LineWidth',1.5);
   Draw(obj.R);
end
```

The default method <code>DrawObj</code> () displays the objective values of a population, which is used for the visualization of results in the GUI. This method can be redefined to specify a novel visualization method. For example, <code>Sparse CD.m</code> adds labels to the axes:

```
function DrawObj(obj,P)
    Draw(P.objs,{'Kernel k-means','Ratio cut',[]});
end
```

where Draw() is a function in the folder PlatEMO\GUI for displaying data.

#### C. SOLUTION Class

A SOLUTION object denotes an individual, and an array of SOLUTION objects denote a population. The SOLUTION class contains the following properties and methods:

Property	Specified by	Description
dec	Users	Decision variables of the solution
obj	SOLUTION()	Objective values of the solution
con	SOLUTION()	Constraint violations of the solution

add	adds () Additional properties (e.g., velocity) of the solution		
Method	Description		
	Generate SOLUTION objects		
	Input 1: A matrix consisting of decision vectors		
SOLUTION	Input 2: A matrix consisting of objective values		
SOLUTION	Input 3: A matrix consisting of constraint violations		
	Input 4: A matrix consisting of additional properties		
	Output: An array of SOLUTION objects		
	Get the decision variables of multiple solutions		
decs	Input: None		
	Output: A matrix consisting of decision vectors		
	Get the objective values of multiple solutions		
objs	Input: None		
	Output: A matrix consisting of objective values		
	Get the constraint violations of multiple solutions		
cons	Input: None		
	Output: A matrix consisting of constraint violations		
	Set and get the additional properties of multiple solutions		
adds	Input: Default additional properties		
	Output: A matrix consisting of additional properties		
	Get the feasible and best solution for single-objective optimization, or the		
best	feasible and non-dominated solutions for multi-objective optimization		
Desc	Input: None		
	Output: A subarray of best SOLUTION objects in the population		

For example, the following code generates a population with ten solutions, then gets the objective matrix of the best solutions in the population:

```
Population = SOLUTION(rand(10,5), rand(10,1), zeros(10,1));
BestObjs = Population.best.objs
```

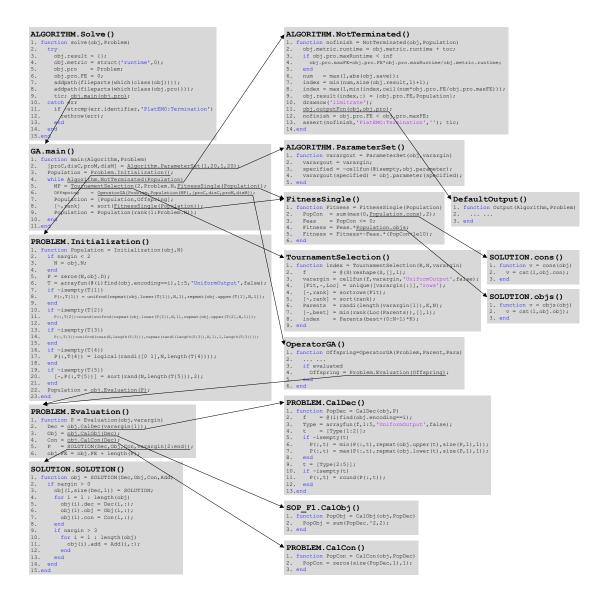
Note that SOLUTION() should be called only in the method Evaluation() of PROBLEM class.

## D. Whole Procedure of One Run

The following code uses the genetic algorithm to solve the sphere function:

```
Alg = GA();
Pro = SOP_F1();
Alg.Solve(Pro);
```

where the functions called in the execution of Alg. Solve (Pro) are as follows.



#### E. Metric Function

A metric should be written as a function and put in the folder PlatEMO\Metrics. For example, the code of IGD.m is

```
% Machines, 2005, 6(2): 163-190.
10
11
      PopObj = Population.best.objs;
12
      if size(PopObj,2) ~= size(optimum,2)
13
14
          score = nan;
15
      else
          score = mean(min(pdist2(optimum, PopObj), [], 2));
16
17
      end
18
  end
```

The functions of each line are as follows:

- Line 1: Function declaration, where the first input is a population (i.e., an array of SOLUTION objects), the second input is the optimums of a problem (i.e., the optimum property of the problem), and the output is the metric value;
- Line 2: Tagging the metric with labels (see *Labels of Algorithms, Problems, and Metrics* for details); note that <min> or <max> should be the first label;
- Line 3: Full name of the metric;
- Lines 5-10: Reference of the metric;
- Line 12: Obtaining the feasible and non-dominated solutions in the population;
- Lines 13-14: Returns nan if there is no feasible solution in the population;
- Lines 15-16: Returns the IGD value of the feasible and non-dominated solutions.

# V. List of Algorithms

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
1	ABC	Artificial bee colony algorithm	$\checkmark$			$\sqrt{}$	$\sqrt{}$				$\sqrt{}$	$\sqrt{}$							
2	AB-SAEA	Adaptive Bayesian based surrogate-assisted evolutionary algorithm		<b>√</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$						<b>√</b>						
3	AC-MMEA	Adaptive merging and coordinated offspring generation based multi-modal multi-objective evolutionary algorithm		<b>√</b>		<b>√</b>	√				√			√	<b>√</b>				
4	ACO	Ant colony optimization	$\sqrt{}$							$\checkmark$	$\sqrt{}$								
5	Adam	Adaptive moment estimation				$\checkmark$					$\sqrt{}$								
6	AdaW	Evolutionary algorithm with adaptive weights		$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	$\checkmark$	$\checkmark$									
7	ADSAPSO	Adaptive dropout based surrogate-assisted particle swarm optimization		$\checkmark$			$\sqrt{}$						$\checkmark$						
8	AGE-II	Approximation-guided evolutionary multi- objective algorithm II		$\sqrt{}$		$\sqrt{}$	<b>V</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
9	AGE-MOEA	Adaptive geometry estimation-based many- objective evolutionary algorithm		$\checkmark$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\checkmark$	$\sqrt{}$		$\sqrt{}$							
10	AGE-MOEA-II	Adaptive geometry estimation-based many- objective evolutionary algorithm II		<b>√</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\checkmark$	$\sqrt{}$		$\sqrt{}$							
11	AGSEA	Automated guiding vector selection-based evolutionary algorithm		$\rightarrow$			$\sqrt{}$		$\checkmark$		<b>V</b>	$\sqrt{}$			$\checkmark$				
12	A-NSGA-III	Adaptive NSGA-III		~	$\checkmark$	$\checkmark$		$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$							
13	AR-MOEA	Adaptive reference points based multi- objective evolutionary algorithm		$\checkmark$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\checkmark$	$\sqrt{}$		$\sqrt{}$							
14	AVG-SAEA	Adaptive variable grouping based surrogate- assisted evolutionary algorithm		$\checkmark$		$\sqrt{}$	$\sqrt{}$				√		<b>√</b>						
15	BCE-IBEA	Bi-criterion evolution based IBEA		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
16	BCE-MOEA/D	Bi-criterion evolution based MOEA/D		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
17	BFGS	A quasi-Newton method proposed by Broyden, Fletcher, Goldfarb, and Shanno	$\sqrt{}$			$\sqrt{}$					<b>V</b>								
18	BiCo	Bidirectional coevolution constrained multiobjective evolutionary algorithm		$\sqrt{}$		<b>V</b>	V	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		<b>V</b>							
19	BiGE	Bi-goal evolution			$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
20	BLEAQII	Bilevel evolutionary algorithm based on quadratic approximations II		<b>V</b>		$\sqrt{}$						$\sqrt{}$						$\sqrt{}$	
21	BL-SAEA	Bi-level surrogate modelling based evolutionary algorithm		$\checkmark$		$\sqrt{}$						$\sqrt{}$						$\sqrt{}$	
22	BSPGA	Binary space partition tree based genetic algorithm	$\checkmark$						$\checkmark$		$\sqrt{}$	$\sqrt{}$							
23	СЗМ	Constraint, multiobjective, multi-stage, multi-constraint evolutionary algorithm		$\checkmark$		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\checkmark$	$\sqrt{}$		$\sqrt{}$							
24	CAEAD	Dual-population evolutionary algorithm based on alternative evolution and degeneration		<b>√</b>		√	√	<b>V</b>	$\sqrt{}$	$\sqrt{}$		<b>V</b>							
25	CA-MOEA	Clustering based adaptive multi-objective				$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
26	CCGDE3	Cooperative coevolution GDE3		V		<b>√</b>	<b>√</b>				1								
27	ССМО	Coevolutionary constrained multi-objective optimization framework		√ √		√	√	<b>√</b>	<b>√</b>	<b>√</b>	<u> </u>	<b>√</b>							
28	c-DPEA	Constrained dual-population evolutionary algorithm		1		<b>√</b>	<b>√</b>	1	<b>V</b>	<b>√</b>		<b>√</b>							
29	CLIA	Evolutionary algorithm with cascade clustering and reference point incremental learning		1	<b>V</b>			$\sqrt{}$	<b>V</b>	<b>V</b>									
30	CMaDPPs	Constrained many-objective optimization with determinantal point processes		1	<b>V</b>	<b>V</b>	<b>√</b>	<b>V</b>	<b>V</b>	<b>V</b>		<b>V</b>							
31	CMA-ES	Covariance matrix adaptation evolution strategy				<b>V</b>	$\sqrt{}$				$\sqrt{}$	$\sqrt{}$							
32	CMEGL	Constrained evolutionary multitasking with global and local auxiliary tasks		1		<b>√</b>	<b>√</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$							
33	CMME	Constrained many-objective evolutionary algorithm with enhanced mating and environmental selections		√		√	√	√	<b>V</b>	$\sqrt{}$		<b>V</b>							
34	CMMO	Coevolutionary multi-modal multi-objective optimization framework		1		$\sqrt{}$	$\sqrt{}$	$\checkmark$	$\sqrt{}$	$\sqrt{}$				1					
35	CMOCSO	Competitive and cooperative swarm optimization constrained multi-objective optimization algorithm		√		√					$\sqrt{}$	$\sqrt{}$							
36	CMODE-FTR	Constrained multiobjective differential evolution based on the fusion of two rankings		1		<b>√</b>	<b>√</b>					$\sqrt{}$							
37	C-MOEA/D	Constraint-MOEA/D						$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$							
38	CMOEA-MS	Constrained multiobjective evolutionary algorithm with multiple stages		1		$\checkmark$	$\checkmark$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$							
39	CMOEA-MSG	Multi-stage constrained multi-objective evolutionary algorithm		V			<b>√</b>					$\checkmark$							
40	CMOEMT	Constrained multi-objective optimization based on evolutionary multitasking optimization		1		<b>V</b>						<b>V</b>							
41	CMOES	Constrained multi-objective optimization based on even search		1		<b>√</b>	<b>√</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$							
42	CMOPSO	Competitive mechanism based multi- objective particle swarm optimizer		√		$\checkmark$	$\checkmark$												
43	CMOQLMT	Constrained multi-objective optimization based on Q-learning and multitasking		1		$\checkmark$						$\sqrt{}$							
44	CMOSMA	Constrained multi-objective evolutionary algorithm with self-organizing map		1	<b>√</b>	<b>√</b>	<b>√</b>					$\sqrt{}$							
45	CNSDE/DVC	Constrained nondominated sorting differential evolution based on decision variable classification		1		<b>√</b>	<b>√</b>												$\sqrt{}$
46	CoMMEA	Coevolutionary multimodal multi-objective evolutionary algorithm		<b>V</b>		$\checkmark$	$\checkmark$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$				1					
47	CPS-MOEA	Classification and Pareto domination based multi-objective evolutionary		1															
48	CSEA	Classification based surrogate-assisted evolutionary algorithm		1	<b>V</b>	<b>V</b>							$\sqrt{}$						
49	CSO	Competitive swarm optimizer									$\sqrt{}$	$\sqrt{}$							
50	C-TAEA	Two-archive evolutionary algorithm for constrained MOPs		1	<b>V</b>	$\sqrt{}$	$\checkmark$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$							
51	C-TSEA	Constrained two-stage evolutionary algorithm		√				$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$							
52	DAEA	Duplication analysis based evolutionary algorithm							$\sqrt{}$										

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
53	DCNSGA-III	Dynamic constrained NSGA-III		√	√	1	1	$\sqrt{}$	$\sqrt{}$	√		1							
54	DE	Differential evolution	√								√	$\sqrt{}$							
55	DEA-GNG	Decomposition based evolutionary algorithm guided by growing neural gas		1	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
56	DGEA	Direction guided evolutionary algorithm									$\sqrt{}$								
57	DirHV-EI	Expected direction-based hypervolume improvement			$\checkmark$	$\checkmark$	$\sqrt{}$												
58	DKCA	Dynamic knowledge-guided coevolutionary algorithm		<b>V</b>		$\checkmark$			$\checkmark$		$\sqrt{}$	$\sqrt{}$			$\sqrt{}$				
59	DMOEA-eC	Decomposition-based multi-objective evolutionary algorithm with the e-constraint framework		√		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
60	dMOPSO	MOPSO based on decomposition		$\sqrt{}$															
61	DN-NSGA-II	Decision space based niching NSGA-II		$\sqrt{}$		$\sqrt{}$	$\sqrt{}$							$\sqrt{}$					
62	DNSGA-II	Dynamic NSGA-II				$\checkmark$	$\checkmark$	$\sqrt{}$	$\checkmark$	$\checkmark$						$\sqrt{}$			
63	DP-PPS	Tri-population based push and pull search		√		$\checkmark$													
64	DRLOS- EMCMO	EMCMO with deep reinforcement learning- assisted operator selection		1			$\sqrt{}$	$\sqrt{}$		<b>V</b>		<b>V</b>							
65	DSPCMDE	Dynamic selection preference-assisted constrained multiobjective differential evolution		1			$\sqrt{}$					V							
66	DWU	Dominance-weighted uniformity multi- objective evolutionary algorithm		1		$\checkmark$	$\sqrt{}$	$\sqrt{}$	$\checkmark$	$\sqrt{}$									
67	EAG-MOEA/D	External archive guided MOEA/D				$\checkmark$	$\checkmark$	$\sqrt{}$	$\checkmark$	$\checkmark$									
68	ЕСРО	Electric charged particles optimization					$\checkmark$				$\sqrt{}$								
69	EDN-ARMOEA	Efficient dropout neural network based AR-MOEA			$\checkmark$	$\checkmark$	$\checkmark$												
70	EFR-RR	Ensemble fitness ranking with a ranking restriction scheme		1	<b>V</b>	$\checkmark$	$\sqrt{}$		$\checkmark$	<b>V</b>									
71	EGO	Efficient global optimization				$\checkmark$	$\checkmark$												
72	EIM-EGO	Expected improvement matrix based efficient global optimization		1		$\checkmark$	$\sqrt{}$												
73	ЕМСМО	Evolutionary multitasking-based constrained multiobjective optimization		1			$\sqrt{}$			$\sqrt{}$		$\sqrt{}$							
74	EMMOEA	Expensive multi-/many-objective evolutionary algorithm		1		$\sqrt{}$	$\sqrt{}$												
75	e-MOEA	Epsilon multi-objective evolutionary algorithm		$\sqrt{}$	$\checkmark$	$\checkmark$	$\sqrt{}$	$\sqrt{}$	$\checkmark$	$\sqrt{}$									
76	EMOSKT	Evolutionary multi-objective optimization with sparsity knowledge transfer		1		$\checkmark$			$\checkmark$		$\sqrt{}$	$\sqrt{}$			$\sqrt{}$		$\sqrt{}$		
77	EMyO/C	Evolutionary many-objective optimization algorithm with clustering-based		1	$\checkmark$	$\checkmark$	$\sqrt{}$												
78	ENS-MOEA/D	Ensemble of different neighborhood sizes based MOEA/D		1	<b>V</b>	$\sqrt{}$	$\sqrt{}$												
79	ESBCEO	Bayesian co-evolutionary optimization based entropy search		1		$\sqrt{}$													
80	FDV	Fuzzy decision variable framework with various internal optimizers		1	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$				<b>V</b>								
81	FEP	Fast evolutionary programming		L			$\sqrt{}$				$\sqrt{}$	$\sqrt{}$							
82	FLEA	Fast sampling based evolutionary algorithm				$\sqrt{}$					$\sqrt{}$								

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
83	FRCG	Fletcher-Reeves conjugate gradient									$\sqrt{}$								
84	FRCGM	Fletcher-Reeves conjugate gradient (for multi-objective optimization)		<b>√</b>	<b>√</b>	√					$\sqrt{}$	$\sqrt{}$							
85	FROFI	Feasibility rule with the incorporation of objective function information	$\checkmark$			<b>√</b>	$\sqrt{}$				$\sqrt{}$	$\sqrt{}$							
86	GA	Genetic algorithm	$\sqrt{}$			$\checkmark$	$\checkmark$	$\sqrt{}$	$\checkmark$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$						1	ı
87	GDE3	Generalized differential evolution 3		$\checkmark$		$\checkmark$	$\checkmark$					$\sqrt{}$							
88	GFM-MOEA	Generic front modeling based multi-objective evolutionary algorithm		<b>V</b>	<b>V</b>	<b>V</b>	<b>V</b>	V	<b>V</b>	<b>V</b>									
89	GLMO	Grouped and linked mutation operator algorithm		$\checkmark$		$\checkmark$	$\checkmark$				$\checkmark$								
90	g-NSGA-II	g-dominance based NSGA-II		<b>√</b>															
91	GPSO	Gradient based particle swarm optimization algorithm	<b>√</b>			<b>√</b>					V	$\sqrt{}$							
92	GPSOM	Gradient based particle swarm optimization algorithm (for multi-objective optimization)		<b>√</b>	$\sqrt{}$	<b>√</b>					V	$\sqrt{}$							
93	GrEA	Grid-based evolutionary algorithm			$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$										
94	GWO	Grey wolf optimizer					$\sqrt{}$				$\sqrt{}$	$\sqrt{}$							
95	HEA	Hyper-dominance based evolutionary algorithm		$\checkmark$	$\checkmark$	$\checkmark$			$\checkmark$										
96	HeE-MOEA	Multiobjective evolutionary algorithm with heterogeneous ensemble based infill criterion		<b>√</b>		$\checkmark$	$\checkmark$												
97	HHC-MMEA	Hybrid hierarchical clustering based multi- modal multi-objective evolutionary algorithm		<b>√</b>		<b>√</b>					$\sqrt{}$			<b>√</b>	$\sqrt{}$				
98	hpaEA	Hyperplane assisted evolutionary algorithm		$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$										
99	HREA	Hierarchy ranking based evolutionary algorithm		$\checkmark$		$\checkmark$	$\sqrt{}$							$\checkmark$					
100	НурЕ	Hypervolume estimation algorithm		$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\sqrt{}$	$\checkmark$	$\sqrt{}$									
101	IBEA	Indicator-based evolutionary algorithm		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$								ı	
102	ICMA	Indicator based constrained multi-objective algorithm		$\checkmark$			$\sqrt{}$					$\sqrt{}$							
103	I-DBEA	Improved decomposition-based evolutionary algorithm			$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$							
104	IM-C-MOEA/D	Inverse modeling constrained MOEA/D		$\checkmark$		$\checkmark$	$\checkmark$				$\checkmark$	$\checkmark$							
105	IM-MOEA	Inverse modeling based multiobjective evolutionary algorithm		<b>√</b>		$\checkmark$	$\checkmark$				<b>√</b>								
106	IM-MOEA/D	Inverse modeling MOEA/D		$\checkmark$		$\checkmark$	$\checkmark$				$\checkmark$								
107	IMODE	Improved multi-operator differential evolution					$\sqrt{}$				$\sqrt{}$	$\sqrt{}$							
108	IMTCMO	Improved evolutionary multitasking-based CMOEA		$\checkmark$		$\checkmark$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$		$\sqrt{}$							
109	IMTCMO_BS	Improved evolutionary multitasking-based CMOEA with bidirectional sampling		$\checkmark$	$\checkmark$	$\checkmark$	$\sqrt{}$	$\sqrt{}$	$\checkmark$	$\sqrt{}$		$\sqrt{}$							
110	I-SIBEA	Interactive simple indicator-based evolutionary algorithm		$\checkmark$			$\sqrt{}$	$\sqrt{}$	$\checkmark$	<b>V</b>									
111	Izui	An aggregative gradient based multi- objective optimizer proposed by Izui et al.		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$	$\sqrt{}$							
112	KnEA	Knee point driven evolutionary algorithm			$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$							

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	nultimodal	sparse	dynamic	multitask	bilevel	robust
110	IZ DAZEA	Comments and DVEA		اما	√	<b>√</b>	√			be		co	√ √	m		-	П		
113 114	K-RVEA KTA2	Surrogate-assisted RVEA Kriging-assisted Two_Arch2		√ √	√ √	√ √	√ √						√ √						$\Box$
115	KTS	Kriging-assisted Two_Arch2  Kriging-assisted evolutionary algorithm with two search modes		√ √	<b>√</b>	٧	√ √					<b>√</b>	<b>√</b>						
116	L2SMEA	Linear subspace surrogate modeling assisted evolutionary algorithm	<b>V</b>										<b>√</b>						
117	LCMEA	Large-scale constrained multi-objective evolutionary algorithm		1		$\sqrt{}$					<b>V</b>	<b>V</b>							
118	LCSA	Linear combination-based search algorithm		1	√		$\sqrt{}$				$\sqrt{}$								
119	LDS-AF	Low-dimensional surrogate aggregation function				$\checkmark$	$\checkmark$				$\sqrt{}$								
120	LERD	Large-scale evolutionary algorithm with reformulated decision variable analysis		1	<b>V</b>	$\sqrt{}$					<b>V</b>								
121	LMEA	Evolutionary algorithm for large-scale many- objective optimization		1	<b>√</b>	$\checkmark$	$\sqrt{}$				$\sqrt{}$								
122	LMOCSO	Large-scale multi-objective competitive swarm optimization algorithm		1	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$				<b>V</b>	<b>V</b>							
123	LMOEA-DS	Large-scale evolutionary multi-objective optimization assisted by directed sampling		1		$\sqrt{}$	$\sqrt{}$				$\sqrt{}$								
124	LMPFE	Evolutionary algorithm with local model based Pareto front estimation		1	<b>V</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
125	LRMOEA	Large-scale robust multi-objective evolutionary algorithm		V							$\sqrt{}$	$\sqrt{}$			$\sqrt{}$				<b>√</b>
126	LSMOF	Large-scale multi-objective optimization framework with NSGA-II		1		$\sqrt{}$	$\sqrt{}$				√								
127	MaOEA-CSS	Many-objective evolutionary algorithms based on coordinated selection		1	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
128	MaOEA-DDFC	Many-objective evolutionary algorithm based on directional diversity and favorable convergence		1	√	$\sqrt{}$	$\sqrt{}$	√	$\sqrt{}$	$\sqrt{}$									
129	MaOEA/IGD	IGD based many-objective evolutionary algorithm					$\sqrt{}$	√		$\sqrt{}$									Ш
130	MaOEA/IT	Many-objective evolutionary algorithms based on an independent two-stage		1	√	$\sqrt{}$	√					V							
131	MaOEA-R&D	Many-objective evolutionary algorithm based on objective space reduction			$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
132	МССМО	Multi-population coevolutionary constrained multi-objective optimization		1		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$							
133	MCEA/D	Multiple classifiers-assisted evolutionary algorithm based on decomposition		1	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$												
134	MFEA	Multifactorial evolutionary algorithm					$\sqrt{}$	$\sqrt{}$		$\sqrt{}$	$\sqrt{}$						$\sqrt{}$		
135	MFEA-II	Multifactorial evolutionary algorithm II				$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$						$\sqrt{}$		
136	MFFS	Multiform feature selection		$\sqrt{}$					$\checkmark$										
137	MFO-SPEA2	Multiform optimization framework based on SPEA2		1		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$							
138	MGCEA	Multi-granularity clustering based evolutionary algorithm		1		<b>√</b>			<b>√</b>		<b>V</b>	<b>V</b>		_	<b>V</b>				
139	MGSAEA	Multigranularity surrogate-assisted constrained evolutionary algorithm		√		<b>√</b>						<b>√</b>	<b>√</b>						
140	MMEAPSL	Multimodal multi-objective evolutionary					$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									

	Abbreviation	Full name algorithm assisted by Pareto set learning	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
141	MMEA-WI	Weighted indicator-based evolutionary algorithm for multimodal multi-objective optimization		<b>√</b>		<b>√</b>	<b>√</b>							<b>√</b>					
142	MMOPSO	MOPSO with multiple search strategies		<b>√</b>		√	V												
143	MO_Ring_ PSO_SCD	Multiobjective PSO using ring topology and special crowding distance		√		√	√							1					
144	MOBCA	Multi-objective besiege and conquer algorithm		$\sqrt{}$			$\sqrt{}$												
145	MOCell	Cellular genetic algorithm		$\sqrt{}$					$\sqrt{}$			$\sqrt{}$							
146	MOCGDE	Multi-objective conjugate gradient and differential evolution algorithm		<b>V</b>	<b>√</b>	<b>√</b>					<b>V</b>	<b>V</b>							
147	MO-CMA	Multi-objective covariance matrix adaptation evolution strategy		<b>√</b>		$\sqrt{}$	$\sqrt{}$												
148	MOEA/CKF	Multi-objective evolutionary algorithm based on cross-scale knowledge fusion		<b>V</b>		$\sqrt{}$			$\sqrt{}$		V	V			$\sqrt{}$				
149	MOEA/D	Multiobjective evolutionary algorithm based on decomposition		<b>V</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	√									
150	MOEA/D-2WA	MOEA/D with two-type weight vector adjustments		$\sqrt{}$			$\sqrt{}$			$\sqrt{}$		$\sqrt{}$							
151	MOEA/D-AWA	MOEA/D with adaptive weight adjustment		$\sqrt{}$	$\sqrt{}$		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
152	MOEA/D-CMA	MOEA/D with covariance matrix adaptation evolution strategy		<b>V</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$												
153	MOEA/D-CMT	MOEA/D with competitive multitasking		$\sqrt{}$		$\sqrt{}$						$\sqrt{}$							
154	MOEA/DD	Many-objective evolutionary algorithm based on dominance and decomposition		<b>V</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	<b>V</b>	V		√							
155	MOEA/D-DAE	MOEA/D with detect-and-escape strategy		$\sqrt{}$		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$							
156	MOEA/D- DCWV	MOEA/D with distribution control of weight vector set		<b>V</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
157	MOEA/D-DE	MOEA/D based on differential evolution		$\sqrt{}$			$\sqrt{}$												
158	MOEA/D-DQN	MOEA/D based on deep Q-network		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$												
159	MOEA/D-DRA	MOEA/D with dynamical resource allocation		$\sqrt{}$	$\sqrt{}$		$\sqrt{}$												
160	MOEA/D-DU	MOEA/D with a distance based updating strategy		$\sqrt{}$															
161	MOEA/D- DYTS	MOEA/D with dynamic Thompson sampling		√	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$												
162	MOEA/D-EGO	MOEA/D with efficient global optimization				$\sqrt{}$	$\sqrt{}$												
163	MOEA/D- FRRMAB	MOEA/D with fitness-rate-rank-based multiarmed bandit		√	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$												
164	MOEA/D- M2M	MOEA/D based on MOP to MOP		<b>V</b>		$\sqrt{}$	$\sqrt{}$												
165	MOEA/D- MRDL	MOEA/D with maximum relative diversity loss		<b>V</b>		$\sqrt{}$	$\sqrt{}$												
166	MOEA/D-PaS	MOEA/D with Pareto adaptive scalarizing approximation		√	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$												
167	MOEA/D-PFE	MOEA/D with Pareto front estimation		√	$\sqrt{}$		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
168	MOEA/D-STM	MOEA/D with stable matching		√	$\sqrt{}$		$\sqrt{}$												
169	MOEA/D-UR	MOEA/D with update when required			$\sqrt{}$		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
170	MOEA/D- URAW	MOEA/D with uniform randomly adaptive weights		<b>V</b>						$\sqrt{}$									
171	MOEA/DVA	Multi-objective evolutionary algorithm based on decision variable				~	$\checkmark$				<b>√</b>								
172	MOEA/D-VOV	MOEA/D with virtual objective vectors			$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\sqrt{}$									
173	MOEA/IGD- NS	Multi-objective evolutionary algorithm based on an enhanced IGD		<b>V</b>		<b>V</b>	<b>V</b>	<b>V</b>	<b>V</b>	<b>V</b>									
174	MOEA-NZD	Multi-objective evolutionary algorithm with nonzero detection		√	$\sqrt{}$	$\checkmark$					$\sqrt{}$	$\sqrt{}$			$\sqrt{}$				
175	MOEA-PC	Multiobjective evolutionary algorithm based on polar coordinates				$\sqrt{}$	$\sqrt{}$												
176	MOEA/PSL	Multi-objective evolutionary algorithm based on Pareto optimal subspace		$\sqrt{}$		$\sqrt{}$	$\sqrt{}$		$\sqrt{}$		$\sqrt{}$	$\sqrt{}$			$\sqrt{}$				
177	MOEA-RE	Multi-objective evolutionary algorithm with robustness enhancement		√		√	√	$\sqrt{}$	√	√									√
178	MO-EGS	Multi-objective evolutionary gradient search									$\sqrt{}$								
179	MO-L2SMEA	Multi-objective linear subspace surrogate modeling assisted evolutionary algorithm		√		$\sqrt{}$					<b>V</b>		$\sqrt{}$						
180	MOMBI-II	Many objective metaheuristic based on the R2 indicator II		<b>V</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
181	MO-MFEA	Multi-objective multifactorial evolutionary algorithm				$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$					$\sqrt{}$	i	
182	MO-MFEA-II	Multi-objective multifactorial evolutionary algorithm II		<b>V</b>		$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	<b>V</b>		<b>√</b>					V		
183	MOMFEA- SADE	Multi-objective multifactorial evolutionary algorithm with subspace alignment and adaptive differential evolution		<b>V</b>				<b>√</b>		√		<b>V</b>					√		
184	MOPSO	Multi-objective particle swarm optimization		<b>√</b>		$\checkmark$	$\sqrt{}$										1	1	
185	MOPSO-CD	MOPSO with crowding distance				$\checkmark$	$\checkmark$												
186	MOSD	Multiobjective steepest descent				$\checkmark$					$\checkmark$	$\checkmark$							
187	M-PAES	Memetic algorithm with Pareto archived evolution strategy		<b>V</b>		<b>V</b>	<b>V</b>												
188	MP-MMEA	Multi-population multi-modal multi- objective evolutionary algorithm		<b>√</b>		$\checkmark$	$\sqrt{}$				$\sqrt{}$			$\checkmark$	$\sqrt{}$				
189	MPSO/D	Multi-objective particle swarm optimization algorithm based on decomposition		<b>V</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$												
190	MSCEA	Multi-stage constrained multi-objective evolutionary algorithm		<b>V</b>		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	V		$\sqrt{}$							
191	MSCMO	Multi-stage constrained multi-objective evolutionary algorithm		√		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	V		$\sqrt{}$							
192	MSEA	Multi-stage multi-objective evolutionary algorithm				$\checkmark$	$\checkmark$	$\sqrt{}$	$\checkmark$	$\sqrt{}$								i	ı
193	MSKEA	Multi-stage knowledge-guided evolutionary algorithm		$\sqrt{}$		$\sqrt{}$	$\sqrt{}$		$\sqrt{}$		$\sqrt{}$	$\sqrt{}$			$\sqrt{}$				
194	MSOPS-II	Multiple single objective Pareto sampling II			$\sqrt{}$	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$						[	
195	MTCMO	Multitasking constrained multi-objective optimization		√		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	<b>V</b>		<b>V</b>							
196	MTDE-MKTA	Multitasking differential evolution with multiple knowledge types and transfer adaptation					$\sqrt{}$			$\sqrt{}$		$\sqrt{}$					$\sqrt{}$		

1																-			
	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
197	MTEA/D-DN	Multiobjective multitask evolutionary algorithm based on decomposition with dual neighborhoods		<b>V</b>		<b>V</b>	<b>V</b>	<b>V</b>		<b>V</b>		<b>V</b>					<b>V</b>		
198	MTS	Multiple trajectory search				$\sqrt{}$	$\sqrt{}$												
199	MultiObjective EGO	Multi-objective efficient global optimization		<b>V</b>		<b>√</b>	<b>√</b>					<b>√</b>	$\checkmark$						
200	MVPA	Most valuable player algorithm	1			$\checkmark$	$\sqrt{}$				$\sqrt{}$								
201	MyO-DEMR	Many-objective differential evolution with mutation restriction		<b>V</b>	<b>V</b>	<b>V</b>	<b>V</b>												
202	NBLEA	Nested bilevel evolutionary algorithm		<b>V</b>		$\sqrt{}$													
203	NelderMead	The Nelder-Mead algorithm	V			$\checkmark$													
204	NMPSO	Novel multi-objective particle swarm optimization		<b>V</b>		$\checkmark$	$\checkmark$												
205	NNDREA-MO	Evolutionary algorithm with neural network-based dimensionality reduction (multi-objective)		<b>V</b>					$\sqrt{}$		V	$\sqrt{}$			V				
206	NNDREA-SO	Evolutionary algorithm with neural network-based dimensionality reduction (single-objective)		√					$\sqrt{}$		$\sqrt{}$	<b>V</b>			$\sqrt{}$				
207	NNIA	Nondominated neighbor immune algorithm				$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
208	NRV-MOEA	Adaptive normal reference vector-based multi- and many-objective evolutionary algorithm		√	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
209	NSBiDiCo	Non-dominated sorting bidirectional differential coevolution algorithm				$\checkmark$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$		$\sqrt{}$							
210	NSGA-II	Nondominated sorting genetic algorithm II				$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$							
211	NSGA-II+ARSBX	NSGA-II with adaptive rotation based simulated binary crossover		<b>V</b>		<b>V</b>	<b>V</b>					<b>V</b>							
212	NSGA-II- conflict	NSGA-II with conflict-based partitioning strategy			<b>V</b>	<b>V</b>	<b>V</b>	<b>V</b>	<b>V</b>	<b>V</b>									
213	NSGA-II-DTI	NSGA-II of Deb's type I robust version		<b>V</b>			$\sqrt{}$			$\sqrt{}$		$\sqrt{}$							V
214	NSGA-III	Nondominated sorting genetic algorithm III		<b>V</b>	1	$\checkmark$	$\sqrt{}$	1		$\sqrt{}$									
215	NSGA-II/SDR	NSGA-II with strengthened dominance relation			$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$									
216	NSLS	Multiobjective optimization framework based on nondominated sorting and local search				$\checkmark$	$\checkmark$												
217	NUCEA	Non-uniform clustering based evolutionary algorithm				$\sqrt{}$			$\sqrt{}$		$\sqrt{}$	$\sqrt{}$			$\sqrt{}$				
218	OFA	Optimal foraging algorithm				$\sqrt{}$	$\sqrt{}$				$\sqrt{}$	$\sqrt{}$							
219	one-by-one EA	Many-objective evolutionary algorithm using a one-by-one selection		<b>√</b>	$\sqrt{}$	$\checkmark$	$\sqrt{}$	$\sqrt{}$	$\checkmark$	$\sqrt{}$									
220	OSP-NSDE	Non-dominated sorting differential evolution with prediction in the objective space		<b>V</b>			$\checkmark$												
221	ParEGO	Efficient global optimization for Pareto optimization		<b>√</b>		$\checkmark$	$\checkmark$												
222	PB-NSGA-III	NSGA-III based on Pareto based bi-indicator infill sampling criterion		<b>V</b>	$\checkmark$	$\checkmark$	$\checkmark$						$\checkmark$						
223	PB-RVEA	RVEA based on Pareto based bi-indicator infill sampling criterion		<b>V</b>	<b>√</b>	<b>V</b>	$\sqrt{}$						$\sqrt{}$						
224	PC-SAEA	Pairwise comparison based surrogate-assisted evolutionary algorithm		<b>V</b>	<b>√</b>								$\sqrt{}$						
225	PeEA	Pareto front shape estimation based evolutionary algorithm		<b>V</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$									
226	PESA-II	Pareto envelope-based selection algorithm II		<b>V</b>		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$									

			1								1				1				
	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
227	PICEA-g	Preference-inspired coevolutionary algorithm with goals		1	<b>V</b>	<b>√</b>	<b>V</b>	<b>√</b>	<b>√</b>	<b>V</b>									
228	PM-MOEA	Pattern mining based multi-objective evolutionary algorithm		√		$\sqrt{}$	$\sqrt{}$		$\sqrt{}$		√	$\sqrt{}$			√				
229	POCEA	Paired offspring generation based constrained evolutionary algorithm		1			$\sqrt{}$				<b>V</b>	<b>V</b>							
230	PPS	Push and pull search algorithm		$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$					$\checkmark$							
231	PRDH	Problem reformulation and duplication handling							$\checkmark$										
232	PREA	Promising-region based EMO algorithm		$\sqrt{}$	$\checkmark$	$\checkmark$	$\checkmark$	$\sqrt{}$	$\checkmark$	$\sqrt{}$									
233	PSO	Particle swarm optimization	1				$\checkmark$				$\sqrt{}$	$\sqrt{}$							
234	REMO	Expensive multiobjective optimization by relation learning and prediction		1	<b>√</b>	<b>√</b>							<b>√</b>						
235	RGA-M1-2	Real-coded genetic algorithm with framework M1-2		1		$\checkmark$						$\sqrt{}$	$\checkmark$						
236	RGA-M2-2	Real-coded genetic algorithm with framework M2-2		1		$\sqrt{}$						√	$\sqrt{}$						
237	RM-MEDA	Regularity model-based multiobjective estimation of distribution		1		$\sqrt{}$	$\sqrt{}$												
238	RMOEA/DVA	Robust multi-objective evolutionary algorithm with decision variable assortment		1		$\checkmark$	$\sqrt{}$												√
239	RMSProp	Root mean square propagation				$\checkmark$					$\sqrt{}$								
240	r-NSGA-II	r-dominance based NSGA-II				$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$										
241	RPD-NSGA-II	Reference point dominance-based NSGA-II			$\checkmark$		$\sqrt{}$												
242	RPEA	Reference points-based evolutionary algorithm			$\checkmark$		$\sqrt{}$	$\checkmark$		$\sqrt{}$									
243	RSEA	Radial space division based evolutionary algorithm		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
244	RVEA	Reference vector guided evolutionary algorithm		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$							
245	RVEAa	RVEA embedded with the reference vector regeneration strategy			$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	V									
246	RVEA-iGNG	RVEA based on improved growing neural gas		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
247	S3-CMA-ES	Scalable small subpopulations based covariance matrix adaptation		1	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$				√								
248	SA	Simulated annealing									$\sqrt{}$	$\sqrt{}$							
249	SACC-EAM-II	Surrogate-assisted cooperative co- evolutionary algorithm of Minamo	<b>V</b>				$\sqrt{}$												
250	SACOSO	Surrogate-assisted cooperative swarm optimization				$\sqrt{}$	$\sqrt{}$				$\sqrt{}$		$\sqrt{}$						
251	SADE-ATDSC	Surrogate-assisted differential evolution with adaptation of training data selection criterion	<b>V</b>			$\sqrt{}$	$\sqrt{}$						$\sqrt{}$						
252	SADE- Sammon	Sammon mapping assisted differential evolution	√			$\sqrt{}$	√						$\sqrt{}$						
253	SAMSO	Multiswarm-assisted expensive optimization	√				$\sqrt{}$				1		$\sqrt{}$						
254	SAPO	Surrogate-assisted partial optimization	$\sqrt{}$			$\sqrt{}$	$\sqrt{}$					$\sqrt{}$	$\sqrt{}$						
255	S-CDAS	Self-controlling dominance area of solutions			$\sqrt{}$		$\sqrt{}$	$\sqrt{}$		$\sqrt{}$									
256	SCEA	Sparsity clustering basec evolutionary algorithm		√		$\sqrt{}$			$\sqrt{}$		√	$\sqrt{}$			√				
257	SD	Steepest descent	√			$\sqrt{}$					$\sqrt{}$								

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
258	S-ECSO	Enhanced competitive swarm optimizer for sparse optimization		1		$\sqrt{}$					<b>V</b>				$\sqrt{}$				
259	SFADE	Scalarization function approximation based differential evolution algorithm		1	<b>√</b>	$\checkmark$	$\sqrt{}$												
260	SGEA	Steady-state and generational evolutionary algorithm		$\sqrt{}$		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$				$\sqrt{}$			
261	SGECF	Sparsity-guided elitism co-evolutionary framework		$\sqrt{}$		$\sqrt{}$			$\sqrt{}$		$\sqrt{}$	$\sqrt{}$			$\sqrt{}$				
262	SHADE	Success-history based adaptive differential evolution	<b>√</b>			$\sqrt{}$	$\sqrt{}$				1	$\sqrt{}$							
263	SIBEA	Simple indicator-based evolutionary algorithm		$\sqrt{}$		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
264	SIBEA- kEMOSS	SIBEA with minimum objective subset of size k with minimum error			$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
265	SLMEA	Super-large-scale multi-objective evolutionary algorithm		1		$\sqrt{}$	$\sqrt{}$		$\sqrt{}$		1	$\sqrt{}$			$\sqrt{}$				
266	SMEA	Self-organizing multiobjective evolutionary algorithm		1		$\sqrt{}$	$\sqrt{}$												
267	SMOA	Supervised multi-objective optimization algorithm		$\sqrt{}$		$\sqrt{}$													
268	SMPSO	Speed-constrained multi-objective particle swarm optimization		1		$\checkmark$	$\sqrt{}$												
269	SMS-EGO	S metric selection based efficient global optimization				$\checkmark$	$\sqrt{}$												
270	SMS-EMOA	S metric selection based evolutionary multiobjective optimization		1		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\checkmark$	<b>V</b>									
271	S-NSGA-II	Sparse NSGA-II		$\sqrt{}$		$\checkmark$					$\sqrt{}$	$\sqrt{}$							
272	SparseEA	Evolutionary algorithm for sparse multi- objective optimization problems		1		$\sqrt{}$	$\sqrt{}$				√	$\sqrt{}$			$\sqrt{}$				
273	SparseEA2	Improved SparseEA		$\sqrt{}$		$\sqrt{}$	$\sqrt{}$		$\sqrt{}$		$\sqrt{}$	$\sqrt{}$			$\sqrt{}$				
274	SPEA2	Strength Pareto evolutionary algorithm 2		$\sqrt{}$		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
275	SPEA2+SDE	SPEA2 with shift-based density estimation				$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
276	SPEA/R	Strength Pareto evolutionary algorithm based on reference direction		1	<b>V</b>	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	V									
277	SQP	Sequential quadratic programming									$\sqrt{}$	$\sqrt{}$							
278	SRA	Stochastic ranking algorithm				$\sqrt{}$	$\sqrt{}$	$\sqrt{}$		$\sqrt{}$									
279	SSCEA	Subspace segmentation based co- evolutionary algorithm		1	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$												
280	SSDE	Self-organized surrogate-assisted differential evolution		1	√	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$							
281	t-DEA	theta-dominance based evolutionary algorithm		$\sqrt{}$		$\checkmark$		$\checkmark$		$\sqrt{}$									
282	tDEA-CPBI	Theta-dominance based evolutionary algorithm with CPBI		1	√	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	V		$\sqrt{}$							
283	TELSO	Two-layer encoding learning swarm optimizer		$\sqrt{}$					$\sqrt{}$		$\sqrt{}$	$\sqrt{}$							
284	TiGE-2	Tri-Goal Evolution Framework for CMaOPs					$\sqrt{}$	$\sqrt{}$		$\sqrt{}$		$\sqrt{}$							
285	ToP	Two-phase framework with NSGA-II		√			$\sqrt{}$					$\sqrt{}$							
286	TPCMaO	Three-population based constrained many- objective co-evolutionary algorithm			√	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	V		$\sqrt{}$							
287	TriMOEA-	Multi-modal MOEA using two-archive and					$\sqrt{}$												

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
	TA&R	recombination strategies																	
288	TS-NSGA-II	Two-stage NSGA-II		$\checkmark$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$	$\sqrt{}$									
289	TS-SparseEA	Two-stage SparseEA		<b>√</b>		$\sqrt{}$			$\sqrt{}$			$\sqrt{}$							
290	TSTI	Two-stage evolutionary algorithm with three indicators		<b>√</b>		<b>V</b>	<b>V</b>	<b>V</b>	<b>V</b>	<b>V</b>		<b>V</b>							
291	Two_Arch2	Two-archive algorithm 2		$\checkmark$	$\checkmark$	$\checkmark$	$\sqrt{}$		$\checkmark$										
292	URCMO	Utilizing the relationship between constrained and unconstrained Pareto fronts for constrained multi-objective optimization		<b>√</b>		<b>√</b>	<b>V</b>					<b>V</b>							
293	VaEA	Vector angle based evolutionary algorithm		$\checkmark$	~	$\checkmark$	$\sqrt{}$		$\checkmark$										
294	WOF	Weighted optimization framework				$\sqrt{}$	$\sqrt{}$				$\sqrt{}$								
295	WV-MOEA-P	Weight vector based multi-objective optimization algorithm with preference		<b>√</b>		√	<b>V</b>												

## VI. List of Problems

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
1	BT1	Benchmark MOP with bias feature		$\checkmark$		$\checkmark$					~								
2	BT2	Benchmark MOP with bias feature				$\checkmark$					$\sqrt{}$								
3	BT3	Benchmark MOP with bias feature				$\checkmark$					$\checkmark$								
4	BT4	Benchmark MOP with bias feature		$\checkmark$		$\checkmark$					$\checkmark$								
5	BT5	Benchmark MOP with bias feature		$\checkmark$		$\checkmark$					$\checkmark$								
6	BT6	Benchmark MOP with bias feature		V		<b>√</b>													
7	BT7	Benchmark MOP with bias feature		$\checkmark$		$\checkmark$					$\checkmark$								
8	BT8	Benchmark MOP with bias feature				$\checkmark$					$\checkmark$								
9	BT9	Benchmark MOP with bias feature		√		<b>√</b>													
10	C10MOP1	Neural architecture search on CIFAR-10		√		<b>√</b>					1								
11	C10MOP2	Neural architecture search on CIFAR-10		$\sqrt{}$		$\checkmark$													
12	C10MOP3	Neural architecture search on CIFAR-10		√		$\checkmark$					$\sqrt{}$								
13	C10MOP4	Neural architecture search on CIFAR-10		$\sqrt{}$		$\checkmark$													
14	C10MOP5	Neural architecture search on CIFAR-10		$\sqrt{}$		$\checkmark$													
15	C10MOP6	Neural architecture search on CIFAR-10		√		<b>√</b>					1								
16	C10MOP7	Neural architecture search on CIFAR-10		√		<b>√</b>													
17	C10MOP8	Neural architecture search on CIFAR-10		√		<b>√</b>													
18	C10MOP9	Neural architecture search on CIFAR-10		√		<b>√</b>					1								
19	CEC2008_F1	Shifted sphere function	$\sqrt{}$			$\checkmark$													
20	CEC2008_F2	Shifted Schwefel's function	$\checkmark$			<b>√</b>					$\sqrt{}$								
21	CEC2008_F3	Shifted Rosenbrock's function	√			<b>√</b>													
22	CEC2008_F4	Shifted Rastrign's function	$\sqrt{}$			$\checkmark$													
23	CEC2008_F5	Shifted Griewank's function	√			<b>√</b>					1								
24	CEC2008_F6	Shifted Ackley's function	√			<b>√</b>													
25	CEC2008_F7	FastFractal 'DoubleDip' function				$\checkmark$					$\sqrt{}$								
26	CEC2010_F1	CEC'2010 constrained optimization benchmark problem	1			<b>√</b>						<b>V</b>							
27	CEC2010_F2	CEC'2010 constrained optimization benchmark problem	<b>V</b>			<b>√</b>						$\sqrt{}$							
28	CEC2010_F3	CEC'2010 constrained optimization benchmark problem	1			<b>V</b>						$\sqrt{}$							
29	CEC2010_F4	CEC'2010 constrained optimization benchmark problem	1			<b>√</b>						$\sqrt{}$							
30	CEC2010_F5	CEC'2010 constrained optimization benchmark problem	1			<b>√</b>						$\sqrt{}$							

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
31	CEC2010_F6	CEC'2010 constrained optimization benchmark problem	<b>V</b>			$\sqrt{}$						V							
32	CEC2010_F7	CEC'2010 constrained optimization benchmark problem	<b>V</b>			V						$\sqrt{}$							
33	CEC2010_F8	CEC'2010 constrained optimization benchmark problem	1			$\sqrt{}$						<b>V</b>							
34	CEC2010_F9	CEC'2010 constrained optimization benchmark problem	1			$\sqrt{}$						$\sqrt{}$							
35	CEC2010_F10	CEC'2010 constrained optimization benchmark problem	1			$\sqrt{}$						$\sqrt{}$							
36	CEC2010_F11	CEC'2010 constrained optimization benchmark problem	1			√						<b>V</b>							
37	CEC2010_F12	CEC'2010 constrained optimization benchmark problem	1			√						<b>V</b>							
38	CEC2010_F13	CEC'2010 constrained optimization benchmark problem	√			$\sqrt{}$						$\sqrt{}$							
39	CEC2010_F14	CEC'2010 constrained optimization benchmark problem	<b>V</b>			$\sqrt{}$						$\sqrt{}$							
40	CEC2010_F15	CEC'2010 constrained optimization benchmark problem	<b>V</b>			$\sqrt{}$						$\sqrt{}$							
41	CEC2010_F16	CEC'2010 constrained optimization benchmark problem	<b>V</b>			$\sqrt{}$						$\sqrt{}$							
42	CEC2010_F17	CEC'2010 constrained optimization benchmark problem	<b>V</b>			$\sqrt{}$						$\sqrt{}$							
43	CEC2010_F18	CEC'2010 constrained optimization benchmark problem	√			$\sqrt{}$						$\sqrt{}$							
44	CEC2013_F1	Shifted elliptic function				$\sqrt{}$					$\sqrt{}$								
45	CEC2013_F2	Shifted Rastrigin's function				$\sqrt{}$					$\checkmark$								
46	CEC2013_F3	Shifted Ackley's function				$\checkmark$					$\checkmark$								
47	CEC2013_F4	7-nonseparable, 1-separable shifted and rotated elliptic function	1			<b>V</b>					<b>V</b>								
48	CEC2013_F5	7-nonseparable, 1-separable shifted and rotated Rastrigin's function	<b>√</b>			$\sqrt{}$					$\sqrt{}$								
49	CEC2013_F6	7-nonseparable, 1-separable shifted and rotated Ackley's function	1			$\sqrt{}$					√								
50	CEC2013_F7	7-nonseparable, 1-separable shifted and rotated Schwefel's function	1			$\sqrt{}$					√								
51	CEC2013_F8	20-nonseparable shifted and rotated elliptic function	<b>V</b>			$\sqrt{}$					$\sqrt{}$								
52	CEC2013_F9	20-nonseparable shifted and rotated Rastrigin's function	1			$\sqrt{}$					√								
53	CEC2013_F10	20-nonseparable shifted and rotated Rastrigin's function	<b>V</b>			$\sqrt{}$					√								
54	CEC2013_F11	20-nonseparable shifted and rotated Schwefel's function	<b>V</b>			$\sqrt{}$					<b>V</b>								
55	CEC2013_F12	Shifted Rosenbrock's function	<b>V</b>		_	$\sqrt{}$				_	$\sqrt{}$						_		
56	CEC2013_F13	Shifted Schwefel's function with conforming overlapping subcomponents	<b>V</b>			<b>V</b>					<b>V</b>								

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
57	CEC2013_F14	Shifted Schwefel's function with conflicting overlapping subcomponents	1			$\checkmark$					$\sqrt{}$								
58	CEC2013_F15	Shifted Schwefel's function				$\checkmark$					$\checkmark$							1	
59	CEC2017_F1	CEC'2017 constrained optimization benchmark problem	V			<b>V</b>						<b>V</b>							
60	CEC2017_F2	CEC'2017 constrained optimization benchmark problem	1			$\checkmark$						<b>V</b>							
61	CEC2017_F3	CEC'2017 constrained optimization benchmark problem	1			$\sqrt{}$						<b>V</b>							
62	CEC2017_F4	CEC'2017 constrained optimization benchmark problem	V									<b>V</b>							
63	CEC2017_F5	CEC'2017 constrained optimization benchmark problem	V			$\sqrt{}$						<b>V</b>							
64	CEC2017_F6	CEC'2017 constrained optimization benchmark problem	1			$\sqrt{}$						√							
65	CEC2017_F7	CEC'2017 constrained optimization benchmark problem	V			$\sqrt{}$						<b>V</b>							
66	CEC2017_F8	CEC'2017 constrained optimization benchmark problem	V			$\sqrt{}$						<b>V</b>							
67	CEC2017_F9	CEC'2017 constrained optimization benchmark problem	V									<b>V</b>							
68	CEC2017_F10	CEC'2017 constrained optimization benchmark problem	1									√							
69	CEC2017_F11	CEC'2017 constrained optimization benchmark problem	V									<b>V</b>							
70	CEC2017_F12	CEC'2017 constrained optimization benchmark problem	1			$\sqrt{}$						<b>V</b>							
71	CEC2017_F13	CEC'2017 constrained optimization benchmark problem	1			$\sqrt{}$						<b>V</b>							
72	CEC2017_F14	CEC'2017 constrained optimization benchmark problem	1									√							
73	CEC2017_F15	CEC'2017 constrained optimization benchmark problem	1			$\sqrt{}$						√							
74	CEC2017_F16	CEC'2017 constrained optimization benchmark problem	1			$\sqrt{}$						√							
75	CEC2017_F17	CEC'2017 constrained optimization benchmark problem	1			$\sqrt{}$						√							
76	CEC2017_F18	CEC'2017 constrained optimization benchmark problem	1			$\sqrt{}$						√							
77	CEC2017_F19	CEC'2017 constrained optimization benchmark problem	1			√						√							
78	CEC2017_F20	CEC'2017 constrained optimization benchmark problem	1			$\sqrt{}$						√							
79	CEC2017_F21	CEC'2017 constrained optimization benchmark problem	1			$\sqrt{}$						√							
80	CEC2017_F22	CEC'2017 constrained optimization benchmark problem	V									<b>V</b>							
81	CEC2017_F23	CEC'2017 constrained optimization benchmark problem	V			$\sqrt{}$						√							

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
82	CEC2017_F24	CEC'2017 constrained optimization benchmark problem	1			$\sqrt{}$						$\sqrt{}$							
83	CEC2017_F25	CEC'2017 constrained optimization benchmark problem	1			$\sqrt{}$						$\sqrt{}$							
84	CEC2017_F26	CEC'2017 constrained optimization benchmark problem	1																
85	CEC2017_F27	CEC'2017 constrained optimization benchmark problem	1																
86	CEC2017_F28	CEC'2017 constrained optimization benchmark problem	V																
87	CEC2020_F1	Bent cigar function				$\sqrt{}$												1	1
88	CEC2020_F2	Shifted and rotated Schwefel's function				$\checkmark$												i	
89	CEC2020_F3	Shifted and rotated Lunacek bi-Rastrigin function	1			<b>V</b>													
90	CEC2020_F4	Expanded Rosenbrock's plus Griewangk's function	V			$\sqrt{}$													
91	CEC2020_F5	Hybrid function 1				$\checkmark$													
92	CEC2020_F6	Hybrid function 2				$\checkmark$													
93	CEC2020_F7	Hybrid function 3				$\checkmark$													
94	CEC2020_F8	Composition function 1	√			$\checkmark$													
95	CEC2020_F9	Composition function 2				$\sqrt{}$													
96	CEC2020_F10	Composition function 3	√																
97	CF1	Constrained benchmark MOP		$\sqrt{}$		$\checkmark$					$\checkmark$	$\checkmark$							
98	CF2	Constrained benchmark MOP		$\sqrt{}$							$\checkmark$								
99	CF3	Constrained benchmark MOP		<b>√</b>							$\sqrt{}$								
100	CF4	Constrained benchmark MOP		$\sqrt{}$		$\checkmark$					$\checkmark$	$\checkmark$							
101	CF5	Constrained benchmark MOP		<b>√</b>							$\sqrt{}$								
102	CF6	Constrained benchmark MOP		$\sqrt{}$		$\checkmark$					$\checkmark$	$\checkmark$							
103	CF7	Constrained benchmark MOP		$\sqrt{}$							$\checkmark$								
104	CF8	Constrained benchmark MOP		$\sqrt{}$		$\checkmark$					$\checkmark$	$\checkmark$							
105	CF9	Constrained benchmark MOP		$\sqrt{}$		$\checkmark$					$\checkmark$	$\checkmark$							
106	CF10	Constrained benchmark MOP		<b>√</b>							$\checkmark$								
107	CI_HS	Multitasking problem (Griewank function + Rastrigin function)	1			$\checkmark$					$\sqrt{}$						<b>V</b>		
108	CI_LS	Multitasking problem (Ackley function + Schwefel function)	V			$\checkmark$											√		
109	CI_MS	Multitasking problem (Ackley function + Rastrigin function)	1			$\sqrt{}$					$\sqrt{}$						<b>V</b>		
110	CitySegMOP1	Neural architecture search on Cityscape segmentation datasets		<b>V</b>		$\checkmark$					$\sqrt{}$		$\sqrt{}$						
111	CitySegMOP2	Neural architecture search on Cityscape segmentation datasets		<b>√</b>		$\sqrt{}$					$\sqrt{}$		<b>√</b>						
112	CitySegMOP3	Neural architecture search on Cityscape																	

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
113	CitySegMOP4	Neural architecture search on Cityscape segmentation datasets		<b>√</b>		<b>√</b>					√		<b>√</b>						
114	CitySegMOP5	Neural architecture search on Cityscape segmentation datasets		<b>V</b>		$\sqrt{}$					√		$\sqrt{}$						
115	CitySegMOP6	Neural architecture search on Cityscape segmentation datasets		<b>V</b>		<b>V</b>					V		<b>V</b>						
116	CitySegMOP7	Neural architecture search on Cityscape segmentation datasets		√		$\sqrt{}$					√		$\sqrt{}$						
117	CitySegMOP8	Neural architecture search on Cityscape segmentation datasets		<b>V</b>		$\sqrt{}$					V		$\sqrt{}$						
118	CitySegMOP9	Neural architecture search on Cityscape segmentation datasets		<b>V</b>							V		$\sqrt{}$						
119	CitySegMOP10	Neural architecture search on Cityscape segmentation datasets		<b>V</b>							√		$\sqrt{}$						
120	CitySegMOP11	Neural architecture search on Cityscape segmentation datasets		<b>V</b>							V		$\sqrt{}$						
121	CitySegMOP12	Neural architecture search on Cityscape segmentation datasets		<b>V</b>							V								
122	CitySegMOP13	Neural architecture search on Cityscape segmentation datasets		<b>V</b>		$\sqrt{}$					√		$\sqrt{}$						
123	CitySegMOP14	Neural architecture search on Cityscape segmentation datasets		<b>V</b>		$\sqrt{}$					√		$\sqrt{}$						
124	CitySegMOP15	Neural architecture search on Cityscape segmentation datasets		<b>V</b>		$\sqrt{}$					√		$\sqrt{}$						
125	Community Detection	The community detection problem with label based encoding	<b>√</b>					$\sqrt{}$			√								
126	DAS-CMOP1	Difficulty-adjustable and scalable constrained benchmark MOP		√		$\sqrt{}$					√	$\sqrt{}$							
127	DAS-CMOP2	Difficulty-adjustable and scalable constrained benchmark MOP		<b>V</b>							V	$\sqrt{}$							
128	DAS-CMOP3	Difficulty-adjustable and scalable constrained benchmark MOP		<b>V</b>							V	$\sqrt{}$							
129	DAS-CMOP4	Difficulty-adjustable and scalable constrained benchmark MOP		<b>V</b>							V	$\sqrt{}$							
130	DAS-CMOP5	Difficulty-adjustable and scalable constrained benchmark MOP		1							V	$\sqrt{}$							
131	DAS-CMOP6	Difficulty-adjustable and scalable constrained benchmark MOP		<b>V</b>		$\sqrt{}$					√	<b>V</b>							
132	DAS-CMOP7	Difficulty-adjustable and scalable constrained benchmark MOP		√		$\sqrt{}$					√	$\sqrt{}$							
133	DAS-CMOP8	Difficulty-adjustable and scalable constrained benchmark MOP		√		$\checkmark$					$\sqrt{}$	$\sqrt{}$							
134	DAS-CMOP9	Difficulty-adjustable and scalable constrained benchmark MOP		<b>V</b>		$\checkmark$					<b>V</b>	$\sqrt{}$							
135	DOC1	Benchmark MOP with constraints in decision and objective spaces		<b>V</b>		$\checkmark$						$\sqrt{}$							
136	DOC2	Benchmark MOP with constraints in decision and objective spaces		√		$\checkmark$						$\sqrt{}$							

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
137	DOC3	Benchmark MOP with constraints in decision and objective spaces		√		√						$\sqrt{}$							
138	DOC4	Benchmark MOP with constraints in decision and objective spaces										$\sqrt{}$							
139	DOC5	Benchmark MOP with constraints in decision and objective spaces		1		<b>√</b>						$\sqrt{}$							
140	DOC6	Benchmark MOP with constraints in decision and objective spaces		<b>V</b>		<b>√</b>						$\sqrt{}$							
141	DOC7	Benchmark MOP with constraints in decision and objective spaces		1								$\sqrt{}$							
142	DOC8	Benchmark MOP with constraints in decision and objective spaces		1								$\checkmark$							
143	DOC9	Benchmark MOP with constraints in decision and objective spaces		1		<b>V</b>						<b>V</b>							
144	DTLZ1	Benchmark MOP proposed by Deb, Thiele, Laumanns, and Zitzler		1							<b>V</b>								
145	DTLZ2	Benchmark MOP proposed by Deb, Thiele, Laumanns, and Zitzler		1	<b>V</b>	<b>V</b>					1		<b>V</b>						
146	DTLZ3	Benchmark MOP proposed by Deb, Thiele, Laumanns, and Zitzler		1		<b>V</b>					<b>V</b>								
147	DTLZ4	Benchmark MOP proposed by Deb, Thiele, Laumanns, and Zitzler		1		~					<b>V</b>								
148	DTLZ5	Benchmark MOP proposed by Deb, Thiele, Laumanns, and Zitzler		1		~					<b>V</b>								
149	DTLZ6	Benchmark MOP proposed by Deb, Thiele, Laumanns, and Zitzler		1	$\checkmark$	$\checkmark$					√								
150	DTLZ7	Benchmark MOP proposed by Deb, Thiele, Laumanns, and Zitzler		1	$\checkmark$	$\checkmark$					√								
151	DTLZ8	Benchmark MOP proposed by Deb, Thiele, Laumanns, and Zitzler		1	$\checkmark$	$\checkmark$					√	$\sqrt{}$							
152	DTLZ9	Benchmark MOP proposed by Deb, Thiele, Laumanns, and Zitzler		1	$\checkmark$	<b>√</b>					√	$\sqrt{}$							
153	CDTLZ2	Convex DTLZ2		<b>√</b>	~						$\sqrt{}$								
154	IDTLZ1	Inverted DTLZ1			$\checkmark$						$\sqrt{}$								
155	IDTLZ2	Inverted DTLZ2			$\checkmark$														
156	SDTLZ1	Scaled DTLZ1		$\sqrt{}$	$\checkmark$						$\sqrt{}$								
157	SDTLZ2	Scaled DTLZ2			$\sqrt{}$	√					$\sqrt{}$								
158	C1-DTLZ1	Constrained DTLZ1		$\sqrt{}$	$\sqrt{}$	<b>V</b>					$\sqrt{}$	$\sqrt{}$	<b>V</b>						
159	C1-DTLZ3	Constrained DTLZ3		$\sqrt{}$	$\sqrt{}$	√					$\sqrt{}$	$\sqrt{}$							
160	C2-DTLZ2	Constrained DTLZ2		$\sqrt{}$	$\sqrt{}$	<b>V</b>					$\sqrt{}$	$\sqrt{}$	<b>V</b>						
161	C3-DTLZ4	Constrained DTLZ4		$\sqrt{}$	$\sqrt{}$	<b>V</b>					$\sqrt{}$	$\sqrt{}$							-
162	DC1-DTLZ1	DTLZ1 with constrains in decision space		$\sqrt{}$	$\sqrt{}$	<b>V</b>					$\sqrt{}$	$\sqrt{}$							-
163	DC1-DTLZ3	DTLZ3 with constrains in decision space		<b>V</b>	$\sqrt{}$	<b>V</b>					1	$\sqrt{}$							
164	DC2-DTLZ1	DTLZ1 with constrains in decision space		<b>V</b>	<b>V</b>	<b>V</b>					1	$\sqrt{}$	<b>√</b>						
165	DC2-DTLZ3	DTLZ3 with constrains in decision space		<b>V</b>							$\sqrt{}$	$\sqrt{}$							

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
166	DC3-DTLZ1	DTLZ1 with constrains in decision space		$\sqrt{}$	$\sqrt{}$						$\sqrt{}$	$\sqrt{}$							
167	DC3-DTLZ3	DTLZ3 with constrains in decision space		$\sqrt{}$	$\sqrt{}$						$\sqrt{}$	$\sqrt{}$						ı	
168	FCP1	Benchmark constrained MOP proposed by Yuan		$\sqrt{}$								$\sqrt{}$						ı	
169	FCP2	Benchmark constrained MOP proposed by Yuan		$\sqrt{}$								$\sqrt{}$						ı	
170	FCP3	Benchmark constrained MOP proposed by Yuan				$\checkmark$						$\checkmark$							
171	FCP4	Benchmark constrained MOP proposed by Yuan																	
172	FCP5	Benchmark constrained MOP proposed by Yuan				$\checkmark$						$\checkmark$						ı	
173	FDA1	Benchmark dynamic MOP proposed by Farina, Deb, and Amato		1		<b>√</b>					1					$\sqrt{}$			
174	FDA2	Benchmark dynamic MOP proposed by Farina, Deb, and Amato		√		√					$\sqrt{}$					$\sqrt{}$			
175	FDA3	Benchmark dynamic MOP proposed by Farina, Deb, and Amato		√		√					√					$\sqrt{}$			
176	FDA4	Benchmark dynamic MOP proposed by Farina, Deb, and Amato		√		√					√					$\sqrt{}$			
177	FDA5	Benchmark dynamic MOP proposed by Farina, Deb, and Amato		√		√					$\sqrt{}$					$\sqrt{}$			
178	GLSMOP1	General large-scale benchmark MOP			$\checkmark$						$\sqrt{}$								
179	GLSMOP2	General large-scale benchmark MOP		$\sqrt{}$	$\sqrt{}$						$\sqrt{}$								
180	GLSMOP3	General large-scale benchmark MOP		$\sqrt{}$	$\sqrt{}$						$\sqrt{}$								
181	GLSMOP4	General large-scale benchmark MOP		$\sqrt{}$	$\sqrt{}$						$\sqrt{}$								
182	GLSMOP5	General large-scale benchmark MOP		$\sqrt{}$	$\sqrt{}$						$\sqrt{}$								
183	GLSMOP6	General large-scale benchmark MOP		$\sqrt{}$	$\sqrt{}$						$\sqrt{}$								
184	GLSMOP7	General large-scale benchmark MOP			$\sqrt{}$						$\sqrt{}$								
185	GLSMOP8	General large-scale benchmark MOP		$\sqrt{}$	$\sqrt{}$						$\sqrt{}$								
186	GLSMOP9	General large-scale benchmark MOP		$\sqrt{}$	$\sqrt{}$						$\sqrt{}$								
187	IMMOEA_F1	Benchmark MOP for testing IM-MOEA		$\sqrt{}$							$\sqrt{}$								
188	IMMOEA_F2	Benchmark MOP for testing IM-MOEA		$\sqrt{}$							$\sqrt{}$							ı	
189	IMMOEA_F3	Benchmark MOP for testing IM-MOEA		$\sqrt{}$							$\sqrt{}$								
190	IMMOEA_F4	Benchmark MOP for testing IM-MOEA		$\sqrt{}$							$\sqrt{}$								
191	IMMOEA_F5	Benchmark MOP for testing IM-MOEA		$\sqrt{}$							$\sqrt{}$								
192	IMMOEA_F6	Benchmark MOP for testing IM-MOEA		$\sqrt{}$							$\sqrt{}$								
193	IMMOEA_F7	Benchmark MOP for testing IM-MOEA		$\sqrt{}$							$\sqrt{}$							ı	
194	IMMOEA_F8	Benchmark MOP for testing IM-MOEA		$\sqrt{}$							$\sqrt{}$							ı	
195	IMMOEA_F9	Benchmark MOP for testing IM-MOEA		$\sqrt{}$							$\sqrt{}$							1	
196	IMMOEA_F10	Benchmark MOP for testing IM-MOEA		$\sqrt{}$							$\sqrt{}$							1	
197	IMOP1	Benchmark MOP with irregular Pareto front		$\sqrt{}$															
198	IMOP2	Benchmark MOP with irregular Pareto front		√															
199	IMOP3	Benchmark MOP with irregular Pareto front		V															
200	IMOP4	Benchmark MOP with irregular Pareto front																	

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
201	IMOP5	Benchmark MOP with irregular Pareto front		√		√							√						
202	IMOP6	Benchmark MOP with irregular Pareto front																	
203	IMOP7	Benchmark MOP with irregular Pareto front																	
204	IMOP8	Benchmark MOP with irregular Pareto front		$\sqrt{}$															
205	IN1KMOP1	Neural architecture search on ImageNet 1K									$\sqrt{}$								
206	IN1KMOP2	Neural architecture search on ImageNet 1K		$\sqrt{}$							$\sqrt{}$								
207	IN1KMOP3	Neural architecture search on ImageNet 1K				$\checkmark$					$\sqrt{}$								
208	IN1KMOP4	Neural architecture search on ImageNet 1K		$\checkmark$							$\checkmark$								
209	IN1KMOP5	Neural architecture search on ImageNet 1K		$\sqrt{}$		<b>V</b>					$\sqrt{}$								
210	IN1KMOP6	Neural architecture search on ImageNet 1K		$\sqrt{}$		<b>V</b>					$\sqrt{}$								
211	IN1KMOP7	Neural architecture search on ImageNet 1K		$\sqrt{}$							$\sqrt{}$								
212	IN1KMOP8	Neural architecture search on ImageNet 1K									$\sqrt{}$								
213	IN1KMOP9	Neural architecture search on ImageNet 1K		$\sqrt{}$							$\sqrt{}$								
214	Instance1	Multitasking multi-objective problem (ZDT4-R + ZDT4-G)		1		<b>V</b>					<b>V</b>						<b>V</b>		
215	Instance2	Multitasking multi-objective problem (ZDT4-RC + ZDT4-A)		1		<b>V</b>					<b>V</b>	<b>V</b>					<b>V</b>		
216	KP	The knapsack problem							$\sqrt{}$		$\sqrt{}$	$\sqrt{}$							
217	LIR-CMOP1	Constrained benchmark MOP with large infeasible regions		1		<b>V</b>					<b>V</b>	<b>V</b>							
218	LIR-CMOP2	Constrained benchmark MOP with large infeasible regions		1		√					$\sqrt{}$	$\sqrt{}$							
219	LIR-CMOP3	Constrained benchmark MOP with large infeasible regions		1		$\sqrt{}$					<b>V</b>	$\sqrt{}$							
220	LIR-CMOP4	Constrained benchmark MOP with large infeasible regions		1		<b>√</b>					$\sqrt{}$	$\sqrt{}$							
221	LIR-CMOP5	Constrained benchmark MOP with large infeasible regions		1							$\sqrt{}$	$\sqrt{}$							
222	LIR-CMOP6	Constrained benchmark MOP with large infeasible regions		1		√					√	√							
223	LIR-CMOP7	Constrained benchmark MOP with large infeasible regions		1		$\sqrt{}$					√	$\sqrt{}$							
224	LIR-CMOP8	Constrained benchmark MOP with large infeasible regions		1		√					√	√							
225	LIR-CMOP9	Constrained benchmark MOP with large infeasible regions		1		√					$\sqrt{}$	$\sqrt{}$							
226	LIR-CMOP10	Constrained benchmark MOP with large infeasible regions		1							$\sqrt{}$	$\sqrt{}$							
227	LIR-CMOP11	Constrained benchmark MOP with large infeasible regions		1		√					√	√							
228	LIR-CMOP12	Constrained benchmark MOP with large infeasible regions		1		√					√	√							
229	LIR-CMOP13	Constrained benchmark MOP with large infeasible regions		√		$\sqrt{}$					$\sqrt{}$	$\sqrt{}$							

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
230	LIR-CMOP14	Constrained benchmark MOP with large infeasible regions				$\sqrt{}$					$\sqrt{}$	V							
231	LRMOP1	Large-scale robust multi-objective benchmark problem		$\checkmark$	$\sqrt{}$	$\checkmark$					$\sqrt{}$		$\sqrt{}$		$\sqrt{}$				1
232	LRMOP2	Large-scale robust multi-objective benchmark problem		$\checkmark$	$\sqrt{}$	$\checkmark$					$\sqrt{}$				$\sqrt{}$				√
233	LRMOP3	Large-scale robust multi-objective benchmark problem		$\checkmark$	$\sqrt{}$	$\checkmark$					$\sqrt{}$				$\sqrt{}$				√
234	LRMOP4	Large-scale robust multi-objective benchmark problem		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$				$\sqrt{}$				1
235	LRMOP5	Large-scale robust multi-objective benchmark problem		$\checkmark$	$\sqrt{}$	$\checkmark$					$\sqrt{}$				$\sqrt{}$				1
236	LRMOP6	Large-scale robust multi-objective benchmark problem		$\checkmark$	$\sqrt{}$	$\checkmark$					$\sqrt{}$				$\sqrt{}$				1
237	LSCM1	Large-scale constrained multiobjective benchmark problem		$\checkmark$		$\checkmark$					$\sqrt{}$	$\sqrt{}$							
238	LSCM2	Large-scale constrained multiobjective benchmark problem		$\checkmark$		$\checkmark$					$\sqrt{}$	$\sqrt{}$							
239	LSCM3	Large-scale constrained multiobjective benchmark problem		~		$\checkmark$					$\sqrt{}$	V							
240	LSCM4	Large-scale constrained multiobjective benchmark problem		<b>√</b>		$\checkmark$					$\sqrt{}$	<b>V</b>							
241	LSCM5	Large-scale constrained multiobjective benchmark problem		<b>√</b>		$\checkmark$					$\sqrt{}$	<b>V</b>							
242	LSCM6	Large-scale constrained multiobjective benchmark problem		$\checkmark$		$\checkmark$					$\sqrt{}$	$\sqrt{}$							
243	LSCM7	Large-scale constrained multiobjective benchmark problem		$\sqrt{}$		$\sqrt{}$					√	√							
244	LSCM8	Large-scale constrained multiobjective benchmark problem		$\sqrt{}$		$\sqrt{}$					√	√							
245	LSCM9	Large-scale constrained multiobjective benchmark problem		<b>√</b>		$\sqrt{}$					$\sqrt{}$	√							
246	LSCM10	Large-scale constrained multiobjective benchmark problem		<b>√</b>		$\sqrt{}$					$\sqrt{}$	√							
247	LSCM11	Large-scale constrained multiobjective benchmark problem		<b>√</b>		$\sqrt{}$					<b>V</b>	√							
248	LSCM12	Large-scale constrained multiobjective benchmark problem		$\sqrt{}$		$\sqrt{}$					√	√							
249	LSMOP1	Large-scale benchmark MOP		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$								
250	LSMOP2	Large-scale benchmark MOP		$\sqrt{}$	$\sqrt{}$	$\checkmark$					$\sqrt{}$								
251	LSMOP3	Large-scale benchmark MOP		$\checkmark$	$\checkmark$	$\checkmark$					$\checkmark$								
252	LSMOP4	Large-scale benchmark MOP									$\sqrt{}$								
253	LSMOP5	Large-scale benchmark MOP		<b>V</b>	$\sqrt{}$	$\sqrt{}$					1								
254	LSMOP6	Large-scale benchmark MOP			$\sqrt{}$	$\sqrt{}$					$\sqrt{}$								
255	LSMOP7	Large-scale benchmark MOP		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$					1								
256	LSMOP8	Large-scale benchmark MOP			$\sqrt{}$						V								

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
257	LSMOP9	Large-scale benchmark MOP									$\sqrt{}$								
258	MaF1	Inverted DTLZ1									$\sqrt{}$								
259	MaF2	DTLZ2BZ									$\sqrt{}$								
260	MaF3	Convex DTLZ3									$\sqrt{}$							ı	
261	MaF4	Inverted and scaled DTLZ3			$\checkmark$	$\checkmark$					$\sqrt{}$						1	ı	
262	MaF5	Scaled DTLZ4			7	7													
263	MaF6	DTLZ5IM			<b>~</b>	$\checkmark$													
264	MaF7	DTLZ7		$\checkmark$	$\checkmark$						$\checkmark$								
265	MaF8	MP-DMP		√	√	<b>V</b>													
266	MaF9	ML-DMP																	
267	MaF10	WFG1																	
268	MaF11	WFG2																	
269	MaF12	WFG9																	
270	MaF13	Р7																	
271	MaF14	LSMOP3																	
272	MaF15	Inverted LSMOP8		<b>V</b>		<b>V</b>					$\sqrt{}$								
273	MaOPP_binary	Many-objective pathfinding problem based on binary encoding			1				<b>V</b>		<b>V</b>		$\sqrt{}$						
274	MaOPP_real	Many-objective pathfinding problem based on real encoding			<b>V</b>	<b>V</b>					<b>V</b>		<b>V</b>						
275	Mario	Play with Mario					$\sqrt{}$	$\sqrt{}$										ı	
276	MaxCut	The max-cut problem							$\sqrt{}$										
277	MLDMP	The multi-line distance minimization problem			7	$\checkmark$													
278	MMF1	Multi-modal multi-objective test function				7								7					
279	MMF2	Multi-modal multi-objective test function				$\checkmark$								$\checkmark$			1	ı	
280	MMF3	Multi-modal multi-objective test function				7								7					
281	MMF4	Multi-modal multi-objective test function		$\checkmark$															
282	MMF5	Multi-modal multi-objective test function		$\checkmark$										$\checkmark$					
283	MMF6	Multi-modal multi-objective test function				7								7					
284	MMF7	Multi-modal multi-objective test function				$\checkmark$								$\checkmark$			1	ı	
285	MMF8	Multi-modal multi-objective test function				$\checkmark$								$\checkmark$			1	ı	
286	MMMOP1	Multi-modal multi-objective optimization problem			7	7								7					
287	MMMOP2	Multi-modal multi-objective optimization problem		$\checkmark$	$\checkmark$									$\checkmark$					
288	MMMOP3	Multi-modal multi-objective optimization problem																	
289	MMMOP4	Multi-modal multi-objective optimization problem		$\checkmark$															
290	MMMOP5	Multi-modal multi-objective optimization problem																	
291	MMMOP6	Multi-modal multi-objective optimization problem			<b>V</b>	<b>V</b>								<b>V</b>					
292	MMOP_HS1	Large-scale sparse multitasking multi- objective optimization problem		1		<b>V</b>					<b>V</b>				<b>√</b>		√		

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
293	MMOP_HS2	Large-scale sparse multitasking multi- objective optimization problem		√		$\sqrt{}$					$\sqrt{}$				√		$\sqrt{}$		
294	MMOP_LS1	Large-scale sparse multitasking multi- objective optimization problem		<b>V</b>		$\sqrt{}$					V				√		$\sqrt{}$		
295	MMOP_LS2	Large-scale sparse multitasking multi- objective optimization problem		<b>V</b>		$\sqrt{}$					$\sqrt{}$				√		$\sqrt{}$		
296	MMOP_MS1	Large-scale sparse multitasking multi- objective optimization problem		<b>V</b>		$\sqrt{}$					$\sqrt{}$				√		V		
297	MMOP_MS2	Large-scale sparse multitasking multi- objective optimization problem		<b>V</b>		$\sqrt{}$					V				V		$\sqrt{}$		
298	MMOP_NS1	Large-scale sparse multitasking multi- objective optimization problem		<b>V</b>		$\sqrt{}$					$\sqrt{}$				V		V		
299	MMOP_NS2	Large-scale sparse multitasking multi- objective optimization problem		1		$\sqrt{}$					√				√		$\sqrt{}$		
300	MOEADDE_F1	Benchmark MOP for testing MOEA/D-DE		$\sqrt{}$		$\checkmark$					$\sqrt{}$								
301	MOEADDE_F2	Benchmark MOP for testing MOEA/D-DE		$\sqrt{}$		$\checkmark$					$\checkmark$								
302	MOEADDE_F3	Benchmark MOP for testing MOEA/D-DE		$\sqrt{}$		$\checkmark$					$\sqrt{}$								
303	MOEADDE_F4	Benchmark MOP for testing MOEA/D-DE				$\sqrt{}$					V								
304	MOEADDE_F5	Benchmark MOP for testing MOEA/D-DE		$\sqrt{}$							$\sqrt{}$								
305	MOEADDE_F6	Benchmark MOP for testing MOEA/D-DE		$\sqrt{}$							$\sqrt{}$								
306	MOEADDE_F7	Benchmark MOP for testing MOEA/D-DE		$\sqrt{}$		$\checkmark$					$\sqrt{}$								
307	MOEADDE_F8	Benchmark MOP for testing MOEA/D-DE		$\sqrt{}$		$\checkmark$					$\sqrt{}$								
308	MOEADDE_F9	Benchmark MOP for testing MOEA/D-DE		$\sqrt{}$		$\checkmark$					$\sqrt{}$								
309	MOEADM2M_F1	Benchmark MOP for testing MOEA/D-M2M		$\sqrt{}$							$\sqrt{}$								
310	MOEADM2M_F2	Benchmark MOP for testing MOEA/D-M2M		$\sqrt{}$							$\sqrt{}$								
311	MOEADM2M_F3	Benchmark MOP for testing MOEA/D-M2M		$\sqrt{}$		$\checkmark$					$\sqrt{}$								
312	MOEADM2M_F4	Benchmark MOP for testing MOEA/D-M2M		$\sqrt{}$		$\sqrt{}$					$\sqrt{}$								
313	MOEADM2M_F5	Benchmark MOP for testing MOEA/D-M2M		$\sqrt{}$		$\sqrt{}$					V								
314	MOEADM2M_F6	Benchmark MOP for testing MOEA/D-M2M		√							V								
315	MOEADM2M_F7	Benchmark MOP for testing MOEA/D-M2M		$\sqrt{}$		$\checkmark$					$\sqrt{}$								
316	MOKP	The multi-objective knapsack problem		$\sqrt{}$	$\sqrt{}$				$\sqrt{}$		$\sqrt{}$	$\sqrt{}$							
317	MONRP	The multi-objective next release problem		√					1		V								
318	MOTSP	The multi-objective traveling salesman problem		$\sqrt{}$	$\sqrt{}$					$\sqrt{}$	V								
319	MPDMP	The multi-point distance minimization problem		$\sqrt{}$															
320	mQAP	The multi-objective quadratic assignment problem		$\sqrt{}$	$\checkmark$					$\checkmark$	$\sqrt{}$								
321	MW1	Constrained benchmark MOP proposed by Ma and Wang		<b>V</b>		$\checkmark$					<b>V</b>	<b>V</b>							
322	MW2	Constrained benchmark MOP proposed by Ma and Wang		<b>V</b>		<b>√</b>					<b>V</b>	<b>V</b>							
323	MW3	Constrained benchmark MOP proposed by Ma and Wang		<b>V</b>		<b>V</b>					<b>V</b>	<b>V</b>							
324	MW4	Constrained benchmark MOP proposed by Ma and Wang		<b>√</b>	<b>V</b>	<b>√</b>					<b>V</b>	<b>V</b>							

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	nultimodal	sparse	dynamic	multitask	bilevel	robust
			S	n	n	1	in		bj	pern		cons	exb	mul	Sł	dy	nuı	bi	r
325	MW5	Constrained benchmark MOP proposed by Ma and Wang		$\checkmark$							<b>V</b>	$\sqrt{}$							
326	MW6	Constrained benchmark MOP proposed by Ma and Wang		$\checkmark$		$\checkmark$					1	<b>V</b>							
327	MW7	Constrained benchmark MOP proposed by Ma and Wang		<b>V</b>		$\sqrt{}$					√	<b>V</b>							
328	MW8	Constrained benchmark MOP proposed by Ma and Wang		$\checkmark$	$\sqrt{}$						V	$\sqrt{}$							
329	MW9	Constrained benchmark MOP proposed by Ma and Wang		$\checkmark$		$\checkmark$					$\sqrt{}$	$\sqrt{}$							
330	MW10	Constrained benchmark MOP proposed by Ma and Wang		<b>√</b>		$\sqrt{}$					√	$\sqrt{}$							
331	MW11	Constrained benchmark MOP proposed by Ma and Wang		$\sqrt{}$		$\sqrt{}$					√	<b>V</b>							
332	MW12	Constrained benchmark MOP proposed by Ma and Wang		<b>√</b>		$\sqrt{}$					√	$\sqrt{}$							
333	MW13	Constrained benchmark MOP proposed by Ma and Wang		<b>√</b>		$\sqrt{}$					√	$\sqrt{}$							
334	MW14	Constrained benchmark MOP proposed by Ma and Wang		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$					1	$\sqrt{}$							
335	NI_HS	Multitasking problem (Rosenbrock function + Rastrigin function)	√			$\checkmark$					$\sqrt{}$						$\sqrt{}$		
336	NI_MS	Multitasking problem (Griewank function + Weierstrass function)	√			$\sqrt{}$					1						$\sqrt{}$		
337	RMMEDA_F1	Benchmark MOP for testing RM-MEDA		$\checkmark$		$\checkmark$					$\sqrt{}$								
338	RMMEDA_F2	Benchmark MOP for testing RM-MEDA		$\checkmark$		$\checkmark$					$\sqrt{}$								
339	RMMEDA_F3	Benchmark MOP for testing RM-MEDA		$\checkmark$		$\checkmark$					$\sqrt{}$								
340	RMMEDA_F4	Benchmark MOP for testing RM-MEDA		$\checkmark$		$\checkmark$					$\sqrt{}$								
341	RMMEDA_F5	Benchmark MOP for testing RM-MEDA		<b>√</b>															
342	RMMEDA_F6	Benchmark MOP for testing RM-MEDA		<b>√</b>							$\sqrt{}$								
343	RMMEDA_F7	Benchmark MOP for testing RM-MEDA		$\checkmark$		$\checkmark$					$\sqrt{}$								
344	RMMEDA_F8	Benchmark MOP for testing RM-MEDA		$\checkmark$		$\checkmark$					$\sqrt{}$								
345	RMMEDA_F9	Benchmark MOP for testing RM-MEDA		$\checkmark$		$\checkmark$					$\sqrt{}$								
346	RMMEDA_F10	Benchmark MOP for testing RM-MEDA		$\checkmark$		$\checkmark$					$\sqrt{}$								
347	RWMOP1	Pressure vessal problem		$\checkmark$		$\checkmark$						$\sqrt{}$							
348	RWMOP2	Vibrating platform		$\sqrt{}$								$\sqrt{}$							
349	RWMOP3	Two bar truss design problem				$\sqrt{}$						$\sqrt{}$							
350	RWMOP4	Weldan beam design problem		$\sqrt{}$		$\sqrt{}$						$\sqrt{}$							
351	RWMOP5	Disc brake design problem		$\sqrt{}$		$\sqrt{}$						$\sqrt{}$							
352	RWMOP6	Speed reducer design problem		$\sqrt{}$		$\sqrt{}$						$\sqrt{}$							
353	RWMOP7	Gear train design problem		<b>V</b>		$\sqrt{}$						<b>V</b>							
354	RWMOP8	Car side impact design problem		<b>V</b>		$\sqrt{}$						<b>V</b>							
355	RWMOP9	Four bar plane truss				$\sqrt{}$						$\sqrt{}$							

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
356	RWMOP10	Two bar plane truss		$\sqrt{}$								$\sqrt{}$							
357	RWMOP11	Water resource management problem		$\sqrt{}$								$\sqrt{}$							
358	RWMOP12	Simply supported I-beam design		$\sqrt{}$								$\sqrt{}$							
359	RWMOP13	Gear box design		$\sqrt{}$								$\sqrt{}$							
360	RWMOP14	Multiple-disk clutch brake design problem				$\sqrt{}$						$\checkmark$							
361	RWMOP15	Spring design problem										$\sqrt{}$							
362	RWMOP16	Cantilever beam design problem				√													
363	RWMOP17	Bulk carriers design problem				V						$\checkmark$							
364	RWMOP18	Front rail design problem				V													
365	RWMOP19	Multi-product batch plant		√		V						$\sqrt{}$							
366	RWMOP20	Hydro-static thrust bearing design problem				V													
367	RWMOP21	Crash energy management for high-speed train				√													
368	RWMOP22	Haverly's pooling problem		$\sqrt{}$		√						$\sqrt{}$							
369	RWMOP23	Reactor network design		$\sqrt{}$		√						$\sqrt{}$							
370	RWMOP24	Heat exchanger network design				√						$\sqrt{}$							
371	RWMOP25	Process synthesis problem				√						$\sqrt{}$							
372	RWMOP26	Process sythesis and design problem				V						$\sqrt{}$							
373	RWMOP27	Process flow sheeting problem				√						$\sqrt{}$							
374	RWMOP28	Two reactor problem		$\sqrt{}$		1						$\sqrt{}$							
375	RWMOP29	Process synthesis problem				1						$\sqrt{}$							
376	RWMOP30	Synchronous pptimal pulse-width modulation of 3-level inverters		1		1						<b>V</b>							
377	RWMOP31	Synchronous pptimal pulse-width modulation of 5-level inverters		1		1						$\sqrt{}$							
378	RWMOP32	Synchronous pptimal pulse-width modulation of 7-level inverters		1		1						√							
379	RWMOP33	Synchronous pptimal pulse-width modulation of 9-level inverters		1		1						$\sqrt{}$							
380	RWMOP34	Synchronous pptimal pulse-width modulation of 11-level inverters		1		1						$\sqrt{}$							
381	RWMOP35	Synchronous pptimal pulse-width modulation of 13-level inverters		1		1						√							
382	RWMOP36	Optimal sizing of single phase distributed generation with reactive power support for phase balancing at main transformer/grid and active power loss		1		1						$\sqrt{}$							
383	RWMOP37	Optimal Sizing of Single Phase Distributed Generation with reactive power support for Phase Balancing at Main Transformer/Grid and reactive Power loss		1		√						<b>√</b>							
384	RWMOP38	Optimal sizing of single phase distributed generation with reactive power support for active and reactive power loss		√		1						<b>V</b>							
385	RWMOP39	Optimal sizing of single phase distributed generation with reactive power support for		√		√						$\sqrt{}$							

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
		phase balancing at main transformer/grid and active and reactive power loss																	
386	RWMOP40	Optimal power flow for minimizing active and reactive power loss		<b>√</b>								$\sqrt{}$							
387	RWMOP41	Optimal power flow for minimizing voltage deviation, active and reactive power loss		<b>√</b>		~						$\sqrt{}$							
388	RWMOP42	Optimal power flow for minimizing voltage deviation, and active power loss		<b>√</b>		$\checkmark$						$\sqrt{}$							
389	RWMOP43	Optimal power flow for minimizing fuel cost, and active power loss		<b>√</b>		$\checkmark$						$\sqrt{}$							
390	RWMOP44	Optimal power flow for minimizing fuel cost, active and reactive power loss		<b>V</b>		$\sqrt{}$						<b>V</b>							
391	RWMOP45	Optimal power flow for minimizing fuel cost, voltage deviation, and active power loss		<b>V</b>		$\checkmark$						<b>V</b>							
392	RWMOP46	Optimal power flow for minimizing fuel cost, voltage deviation, active and reactive power loss		<b>V</b>		$\sqrt{}$						<b>V</b>							
393	RWMOP47	Optimal droop setting for minimizing active and reactive power loss		<b>√</b>		$\checkmark$						$\sqrt{}$							
394	RWMOP48	Optimal droop setting for minimizing voltage deviation and active power loss		<b>√</b>								$\sqrt{}$							
395	RWMOP49	Optimal droop setting for minimizing voltage deviation, active, and reactive power loss		1		<b>V</b>						<b>V</b>							
396	RWMOP50	Power distribution system planning		<b>V</b>								$\sqrt{}$							
397	SDC1	Scalable high-dimensional decicsion constraint benchamrk		<b>√</b>		~						$\sqrt{}$							
398	SDC2	Scalable high-dimensional decicsion constraint benchamrk		<b>√</b>		$\checkmark$						$\sqrt{}$							
399	SDC3	Scalable high-dimensional decicsion constraint benchamrk		<b>√</b>		$\checkmark$						$\sqrt{}$							
400	SDC4	Scalable high-dimensional decicsion constraint benchamrk		1		<b>V</b>						<b>V</b>							
401	SDC5	Scalable high-dimensional decicsion constraint benchamrk		1		<b>V</b>						<b>V</b>							
402	SDC6	Scalable high-dimensional decicsion constraint benchamrk		<b>V</b>		<b>V</b>						<b>V</b>							
403	SDC7	Scalable high-dimensional decicsion constraint benchamrk		<b>√</b>								$\sqrt{}$							
404	SDC8	Scalable high-dimensional decicsion constraint benchamrk		<b>√</b>		$\checkmark$						$\sqrt{}$							
405	SDC9	Scalable high-dimensional decicsion constraint benchamrk		<b>√</b>		$\checkmark$						$\sqrt{}$							
406	SDC10	Scalable high-dimensional decicsion constraint benchamrk		<b>√</b>		$\checkmark$						$\sqrt{}$							
407	SDC11	Scalable high-dimensional decicsion constraint benchamrk		1		<b>V</b>						<b>V</b>							
408	SDC12	Scalable high-dimensional decicsion constraint benchamrk		<b>V</b>		<b>V</b>						<b>√</b>							
409	SDC13	Scalable high-dimensional decicsion constraint benchamrk		<b>√</b>		<b>V</b>						<b>V</b>							

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
410	SDC14	Scalable high-dimensional decicsion constraint benchamrk		$\checkmark$		$\checkmark$						<b>V</b>							
411	SDC15	Scalable high-dimensional decicsion constraint benchamrk		<b>√</b>		<b>√</b>						√							
412	SMD1	Bilevel optimization problems proposed by Sinha, Malo, and Deb		~		$\overline{}$												<b>√</b>	
413	SMD2	Bilevel optimization problems proposed by Sinha, Malo, and Deb		$\checkmark$		$\checkmark$												<b>V</b>	
414	SMD3	Bilevel optimization problems proposed by Sinha, Malo, and Deb				$\sqrt{}$											1	$\sqrt{}$	
415	SMD4	Bilevel optimization problems proposed by Sinha, Malo, and Deb		<b>√</b>		$\checkmark$												<b>V</b>	
416	SMD5	Bilevel optimization problems proposed by Sinha, Malo, and Deb		<b>V</b>		<b>V</b>												<b>V</b>	
417	SMD6	Bilevel optimization problems proposed by Sinha, Malo, and Deb		<b>V</b>		<b>V</b>												<b>V</b>	
418	SMD7	Bilevel optimization problems proposed by Sinha, Malo, and Deb		<b>V</b>		<b>V</b>												<b>V</b>	
419	SMD8	Bilevel optimization problems proposed by Sinha, Malo, and Deb		<b>V</b>		<b>V</b>												<b>V</b>	
420	SMD9	Bilevel optimization problems proposed by Sinha, Malo, and Deb		<b>V</b>		<b>V</b>						<b>V</b>						<b>V</b>	
421	SMD10	Bilevel optimization problems proposed by Sinha, Malo, and Deb		<b>√</b>		$\checkmark$						<b>V</b>						<b>V</b>	
422	SMD11	Bilevel optimization problems proposed by Sinha, Malo, and Deb		<b>√</b>		$\checkmark$						<b>V</b>						$\sqrt{}$	
423	SMD12	Bilevel optimization problems proposed by Sinha, Malo, and Deb		<b>√</b>		$\checkmark$						<b>V</b>						<b>V</b>	
424	SO_ISCSO_2016	International student competition in structural optimization									$\sqrt{}$	<b>V</b>							
425	SO_ISCSO_2017	International student competition in structural optimization					<b>√</b>				$\sqrt{}$	<b>V</b>							
426	SO_ISCSO_2018	International student competition in structural optimization	<b>V</b>				<b>V</b>				<b>V</b>	<b>V</b>							
427	SO_ISCSO_2019	International student competition in structural optimization	<b>√</b>				$\sqrt{}$				$\sqrt{}$	<b>V</b>							
428	SO_ISCSO_2021	International student competition in structural optimization	<b>√</b>				$\sqrt{}$				$\sqrt{}$	<b>V</b>							
429	SO_ISCSO_2022	International student competition in structural optimization					$\sqrt{}$				$\sqrt{}$	√						ı	
430	Sparse_CD	The community detection problem		$\checkmark$					$\sqrt{}$		$\sqrt{}$								
431	Sparse_CN	The critical node detection problem		$\checkmark$							$\checkmark$								
432	Sparse_FS	The feature selection problem							1		$\sqrt{}$				<b>V</b>				
433	Sparse_IS	The instance selection problem							1		$\sqrt{}$				$\sqrt{}$				
434	Sparse_KP	The sparse multi-objective knapsack problem			$\sqrt{}$				1		$\sqrt{}$								
435	Sparse_NN	The neural network training problem		<b>V</b>							<b>V</b>				1				
436	Sparse_PM	The pattern mining problem							√		$\sqrt{}$				$\sqrt{}$				

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
437	Sparse_PO	The portfolio optimization problem		√							$\sqrt{}$				$\sqrt{}$				
438	Sparse_SR	The sparse signal reconstruction problem				$\sqrt{}$					$\sqrt{}$		$\sqrt{}$		$\sqrt{}$				
439	SMMOP1	Sparse multi-modal multi-objective optimization problem		1	$\sqrt{}$	$\sqrt{}$					V			$\sqrt{}$	$\sqrt{}$				
440	SMMOP2	Sparse multi-modal multi-objective optimization problem		1	$\sqrt{}$	$\checkmark$					$\sqrt{}$				$\sqrt{}$				
441	SMMOP3	Sparse multi-modal multi-objective optimization problem		1	$\sqrt{}$	$\checkmark$					$\sqrt{}$			<b>√</b>	$\sqrt{}$				
442	SMMOP4	Sparse multi-modal multi-objective optimization problem		1	$\sqrt{}$	$\checkmark$					$\sqrt{}$			$\checkmark$	$\sqrt{}$				
443	SMMOP5	Sparse multi-modal multi-objective optimization problem		1	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$			$\sqrt{}$	$\sqrt{}$				
444	SMMOP6	Sparse multi-modal multi-objective optimization problem		1	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$			$\sqrt{}$	<b>V</b>				
445	SMMOP7	Sparse multi-modal multi-objective optimization problem		1	$\sqrt{}$	$\checkmark$					$\sqrt{}$			$\checkmark$	$\sqrt{}$				
446	SMMOP8	Sparse multi-modal multi-objective optimization problem		1	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$			$\sqrt{}$	$\sqrt{}$				
447	SMOP1	Benchmark MOP with sparse Pareto optimal solutions		1	$\sqrt{}$	$\checkmark$					$\sqrt{}$		$\sqrt{}$		$\sqrt{}$				
448	SMOP2	Benchmark MOP with sparse Pareto optimal solutions		1		$\checkmark$					$\sqrt{}$		$\sqrt{}$		$\sqrt{}$				
449	SMOP3	Benchmark MOP with sparse Pareto optimal solutions		1	$\sqrt{}$	$\checkmark$					$\sqrt{}$		$\sqrt{}$		$\sqrt{}$				
450	SMOP4	Benchmark MOP with sparse Pareto optimal solutions		1	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$		$\sqrt{}$		√				
451	SMOP5	Benchmark MOP with sparse Pareto optimal solutions		1	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$		$\sqrt{}$		$\sqrt{}$				
452	SMOP6	Benchmark MOP with sparse Pareto optimal solutions		1	$\sqrt{}$						$\sqrt{}$		$\sqrt{}$		$\sqrt{}$				
453	SMOP7	Benchmark MOP with sparse Pareto optimal solutions		1	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$		$\sqrt{}$		$\sqrt{}$				
454	SMOP8	Benchmark MOP with sparse Pareto optimal solutions		1	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$				$\sqrt{}$				
455	SOP_F1	Sphere function											$\sqrt{}$						
456	SOP_F2	Schwefel's function 2.22				$\sqrt{}$							$\sqrt{}$					ı	
457	SOP_F3	Schwefel's function 1.2	$\checkmark$			$\checkmark$							$\sqrt{}$						
458	SOP_F4	Schwefel's function 2.21				$\checkmark$							$\checkmark$						
459	SOP_F5	Generalized Rosenbrock's function				$\checkmark$							$\checkmark$						
460	SOP_F6	Step function	V																
461	SOP_F7	Quartic function with noise																	
462	SOP_F8	Generalized Schwefel's function 2.26																	
463	SOP_F9	Generalized Rastrigin's function	V			$\sqrt{}$							$\sqrt{}$						
464	SOP_F10	Ackley's function	V																
465	SOP_F11	Generalized Griewank's function	V										$\sqrt{}$						

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
466	SOP_F12	Generalized penalized function				$\sqrt{}$											1		
467	SOP_F13	Generalized penalized function				$\sqrt{}$											1		
468	SOP_F14	Shekel's foxholes function				$\sqrt{}$													
469	SOP_F15	Kowalik's function				$\sqrt{}$													
470	SOP_F16	Six-hump camel-back function	$\checkmark$			$\checkmark$													
471	SOP_F17	Branin function																	
472	SOP_F18	Goldstein-price function																	
473	SOP_F19	Hartman's family	$\checkmark$			$\checkmark$													
474	SOP_F20	Hartman's family	<b>V</b>																
475	SOP_F21	Shekel's family				$\checkmark$													
476	SOP_F22	Shekel's family				$\checkmark$													
477	SOP_F23	Shekel's family				$\checkmark$													
478	TP1	Test problem for robust multi-objective optimization		<b>√</b>							$\sqrt{}$								<b>√</b>
479	TP2	Test problem for robust multi-objective optimization		$\sqrt{}$							$\sqrt{}$								<b>√</b>
480	TP3	Test problem for robust multi-objective optimization		<b>√</b>							$\sqrt{}$								√
481	TP4	Test problem for robust multi-objective optimization		$\sqrt{}$							$\sqrt{}$								<b>√</b>
482	TP5	Test problem for robust multi-objective optimization		$\checkmark$		$\checkmark$					$\sqrt{}$								$\sqrt{}$
483	TP6	Test problem for robust multi-objective optimization		<b>√</b>							$\sqrt{}$								<b>√</b>
484	TP7	Test problem for robust multi-objective optimization		$\checkmark$		$\checkmark$													$\sqrt{}$
485	TP8	Test problem for robust multi-objective optimization		$\checkmark$		$\checkmark$													$\sqrt{}$
486	TP9	Test problem for robust multi-objective optimization		<b>√</b>							$\sqrt{}$								<b>√</b>
487	TP10	Test problem for robust multi-objective optimization		$\checkmark$		$\checkmark$						$\checkmark$							$\sqrt{}$
488	TREE1	The time-varying ratio error estimation problem		$\checkmark$							$\sqrt{}$	$\checkmark$							
489	TREE2	The time-varying ratio error estimation problem		$\sqrt{}$							$\sqrt{}$	$\sqrt{}$							
490	TREE3	The time-varying ratio error estimation problem		$\checkmark$		$\sqrt{}$					$\sqrt{}$	$\checkmark$							
491	TREE4	The time-varying ratio error estimation problem		$\sqrt{}$							$\sqrt{}$	$\sqrt{}$							
492	TREE5	The time-varying ratio error estimation problem		$\sqrt{}$							$\sqrt{}$	$\sqrt{}$							
493	TREE6	The time-varying ratio error estimation problem		$\checkmark$		$\checkmark$					$\sqrt{}$	$\checkmark$							
494	TSP	The traveling salesman problem									$\sqrt{}$								
495	UF1	Unconstrained benchmark MOP		$\checkmark$		$\checkmark$					$\sqrt{}$								
496	UF2	Unconstrained benchmark MOP		$\sqrt{}$		$\checkmark$													
497	UF3	Unconstrained benchmark MOP				$\checkmark$													
498	UF4	Unconstrained benchmark MOP		$\sqrt{}$		$\checkmark$													
499	UF5	Unconstrained benchmark MOP		$\checkmark$		$\checkmark$					$\sqrt{}$								
500	UF6	Unconstrained benchmark MOP									$\sqrt{}$								
501	UF7	Unconstrained benchmark MOP				$\sqrt{}$					$\sqrt{}$								
502	UF8	Unconstrained benchmark MOP				$\sqrt{}$					$\sqrt{}$								

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
503	UF9	Unconstrained benchmark MOP									$\sqrt{}$								
504	UF10	Unconstrained benchmark MOP		√							$\sqrt{}$								
505	VNT1	Benchmark MOP proposed by Viennet		$\sqrt{}$															
506	VNT2	Benchmark MOP proposed by Viennet		$\sqrt{}$															
507	VNT3	Benchmark MOP proposed by Viennet																	
508	VNT4	Benchmark MOP proposed by Viennet		$\sqrt{}$								$\sqrt{}$							
509	WFG1	Benchmark MOP proposed by Walking Fish Group		$\sqrt{}$							$\sqrt{}$								
510	WFG2	Benchmark MOP proposed by Walking Fish Group		$\sqrt{}$	$\checkmark$	$\checkmark$					$\sqrt{}$								
511	WFG3	Benchmark MOP proposed by Walking Fish Group		$\sqrt{}$	7	7					$\sqrt{}$								
512	WFG4	Benchmark MOP proposed by Walking Fish Group			$\checkmark$						$\sqrt{}$								
513	WFG5	Benchmark MOP proposed by Walking Fish Group									$\sqrt{}$								
514	WFG6	Benchmark MOP proposed by Walking Fish Group									$\sqrt{}$								
515	WFG7	Benchmark MOP proposed by Walking Fish Group		√							1								
516	WFG8	Benchmark MOP proposed by Walking Fish Group		√	<b>V</b>						1								
517	WFG9	Benchmark MOP proposed by Walking Fish Group		√							<b>V</b>								
518	ZCAT1	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	<b>V</b>	<b>V</b>					<b>V</b>		$\sqrt{}$						
519	ZCAT2	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		V	<b>√</b>	<b>√</b>					<b>V</b>								
520	ZCA3	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	<b>V</b>	<b>V</b>					<b>V</b>								
521	ZCA4	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	<b>V</b>	<b>V</b>					1		<b>V</b>						
522	ZCA5	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		V	<b>V</b>						<b>V</b>								
523	ZCAT6	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	<b>V</b>						<b>V</b>								
524	ZCAT7	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		<b>V</b>	<b>√</b>	<b>√</b>					<b>V</b>								
525	ZCAT8	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	<b>V</b>	√					<b>V</b>								
526	ZCAT9	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	<b>V</b>	√					<b>V</b>								
527	ZCAT10	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	<b>V</b>	√					<b>V</b>								
528	ZCAT11	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	<b>√</b>	√					<b>V</b>								
529	ZCAT12	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		√	<b>√</b>	$\checkmark$					$\sqrt{}$								
530	ZCAT13	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	<b>V</b>	√					<b>V</b>		<b>V</b>						
531	ZCAT14	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	<b>V</b>	<b>V</b>					<b>V</b>								
532	ZCAT15	Benchmark MOP proposed by Zapotecas,		<b>V</b>							$\sqrt{}$								

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
		Coello, Aguirre, and Tanaka																	
533	ZCAT16	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka									$\sqrt{}$								
534	ZCAT17	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	<b>√</b>	<b>V</b>					<b>V</b>		<b>V</b>						
535	ZCAT18	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$		$\checkmark$						
536	ZCAT19	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$		$\sqrt{}$						
537	ZCAT20	Benchmark MOP proposed by Zapotecas, Coello, Aguirre, and Tanaka		1	$\sqrt{}$						$\sqrt{}$		$\sqrt{}$						
538	ZDT1	Benchmark MOP proposed by Zitzler, Deb, and Thiele		1		$\sqrt{}$					$\sqrt{}$		$\sqrt{}$						
539	ZDT2	Benchmark MOP proposed by Zitzler, Deb, and Thiele		1		$\sqrt{}$					$\sqrt{}$		$\sqrt{}$						
540	ZDT3	Benchmark MOP proposed by Zitzler, Deb, and Thiele		1		√					$\sqrt{}$		$\sqrt{}$						
541	ZDT4	Benchmark MOP proposed by Zitzler, Deb, and Thiele		1		$\sqrt{}$					$\sqrt{}$		$\sqrt{}$						
542	ZDT5	Benchmark MOP proposed by Zitzler, Deb, and Thiele		V					$\sqrt{}$		$\sqrt{}$		$\sqrt{}$						
543	ZDT6	Benchmark MOP proposed by Zitzler, Deb, and Thiele		1		$\sqrt{}$					$\sqrt{}$		$\sqrt{}$						
544	ZXH_CF1	Constrained benchmark MOP proposed by Zhou, Xiang, and He		1	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$	$\sqrt{}$							
545	ZXH_CF2	Constrained benchmark MOP proposed by Zhou, Xiang, and He		1	$\sqrt{}$	√					<b>V</b>	<b>V</b>							
546	ZXH_CF3	Constrained benchmark MOP proposed by Zhou, Xiang, and He		1	$\sqrt{}$						$\sqrt{}$	$\sqrt{}$							
547	ZXH_CF4	Constrained benchmark MOP proposed by Zhou, Xiang, and He		1	$\sqrt{}$						$\sqrt{}$	$\sqrt{}$							
548	ZXH_CF5	Constrained benchmark MOP proposed by Zhou, Xiang, and He		1	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$	$\sqrt{}$							
549	ZXH_CF6	Constrained benchmark MOP proposed by Zhou, Xiang, and He		1	$\checkmark$	$\sqrt{}$					$\sqrt{}$	$\sqrt{}$							
550	ZXH_CF7	Constrained benchmark MOP proposed by Zhou, Xiang, and He		1	√	√					√	√							
551	ZXH_CF8	Constrained benchmark MOP proposed by Zhou, Xiang, and He		1		$\sqrt{}$					$\sqrt{}$	$\sqrt{}$							
552	ZXH_CF9	Constrained benchmark MOP proposed by Zhou, Xiang, and He		$\sqrt{}$	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$	$\sqrt{}$							
553	ZXH_CF10	Constrained benchmark MOP proposed by Zhou, Xiang, and He		V		$\sqrt{}$					$\sqrt{}$	$\sqrt{}$							
554	ZXH_CF11	Constrained benchmark MOP proposed by Zhou, Xiang, and He		V	$\sqrt{}$	$\sqrt{}$					$\sqrt{}$	$\sqrt{}$							
555	ZXH_CF12	Constrained benchmark MOP proposed by Zhou, Xiang, and He		1	<b>√</b>	√					√	√							
556	ZXH_CF13	Constrained benchmark MOP proposed by Zhou, Xiang, and He		√		$\sqrt{}$					$\sqrt{}$	$\sqrt{}$							

	Abbreviation	Full name	single	multi	many	real	integer	label	binary	permutation	large	constrained	expensive	multimodal	sparse	dynamic	multitask	bilevel	robust
557	ZXH_CF14	Constrained benchmark MOP proposed by Zhou, Xiang, and He		1	<b>V</b>														
558	ZXH_CF15	Constrained benchmark MOP proposed by Zhou, Xiang, and He		1	<b>V</b>														
559	ZXH_CF16	Constrained benchmark MOP proposed by Zhou, Xiang, and He		1	<b>V</b>	<b>V</b>					<b>V</b>	<b>V</b>							