

Jaeger Tracing Realtime Chat Server with GO and Websockets

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Contents

1	Introduction	2
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1 Introduction

This exercise is built up from *Setup Jaeger on Centos in MOC*, an exercise to trace a distributable software with Jaeger. The distributable software is a Realtime Chat Server with GO and Websockets. The Documentation for setting it up is available online¹.

- “go get github.com/gorilla/websocket”
- “mkdir -p ChatServer/src/ && touch ChatServer/src/main.go” at the root

¹<https://scotch.io/bar-talk/build-a-realtime-chat-server-with-go-and-websockets>