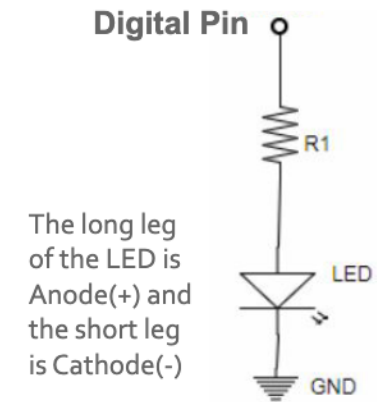
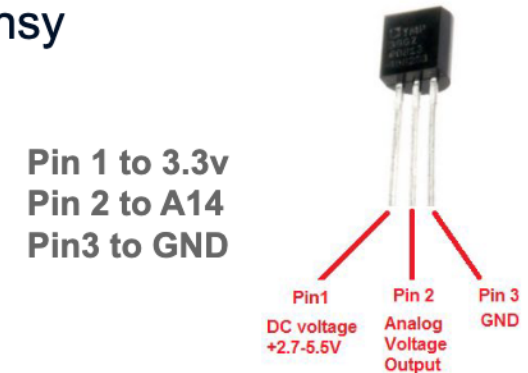


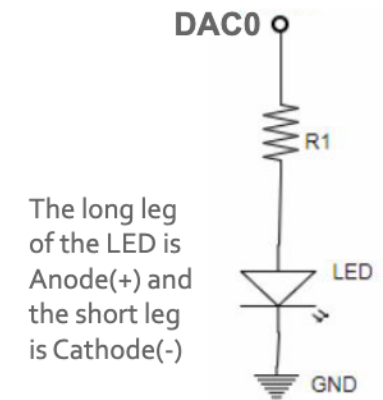
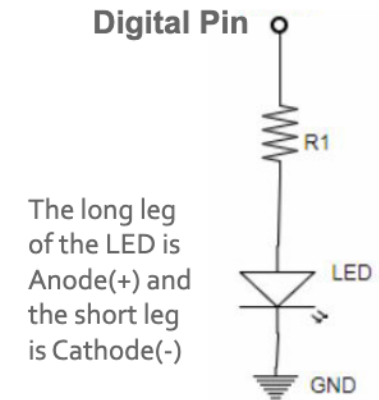
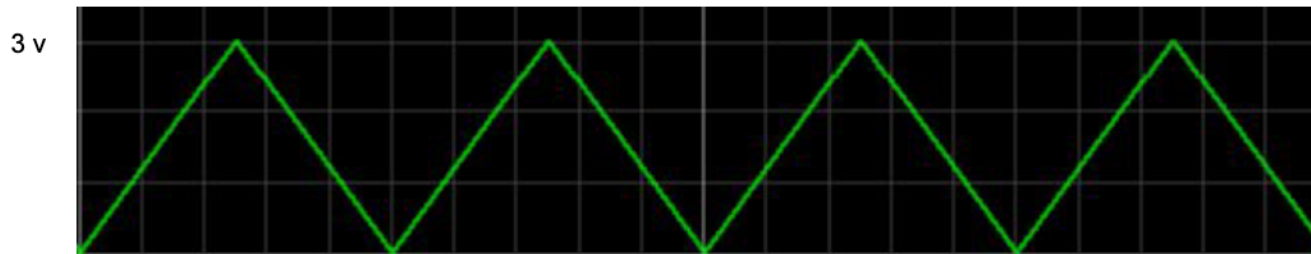
Exercises

- ❖ 1. Connect your TMP36 temperature sensor to an **analog** pin on Teensy
 - Read the ambient temperature every second and print it to the terminal.
 - For timing, use the delay() function.
 - Be careful to connect the pins correctly. Look at the [datasheet](#).
- ❖ 2. Connect an LED series with a 120Ω resistor to a digital pin on Teensy
 - Make the LED blinking every second using a **digital** signal
 - For timing, measure time using millis()
- ❖ 3. Connect an LED series with a 120Ω resistor to a pwm pin on Teensy
 - Make the LED fading in/out using **PWM** signals.
 - For timing use the Metro library.



Exercises

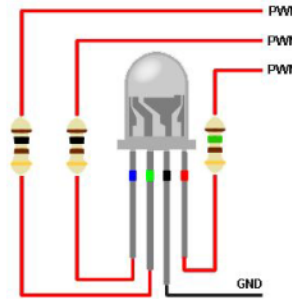
- ❖ 4. Connect an LED series with a 120Ω resistor to a pwm pin on Teensy
 - Make the LED fading in/out with step 5 using **PWM** signals.
 - For timing use an interval timer with interval 50 ms.
- ❖ 5. Connect an LED series with a 120Ω resistor to the **DAC0** on Teensy
 - Make the LED fading in/out using a periodic triangle signal
 - Every 50 ms increase/decrease the voltage with step 0.15v
 - For timing, use the delay() function



Exercises

❖ 6. Connect an RGB LED to series with three 120 resistors to 3 analog pins on Teeny

- Make the LED shining with random colors using **PWM** signals.
- For timing, use Metro. Every 500ms change the color.
- For the pinout of the LED look at the [datasheet](#).



❖ 7. Connect a pushbutton to a digital input pin on Teensy

- Enable the internal pull-up resistor and read the pin and print it to the terminal.
- Try the button. Debounce the button using Bounce.h with interval 10ms

❖ 8. Connect your LDR to an analog pin on Teensy ($R = 4.7k$)

- Turn the built-in LED on Teensy on if the ambient light intensity is lesser than 10 lux(1.0 ftc)
- Look at the datasheet of the LDR in [Photoresistor CdS 4 - 7 kohm](#)



❖ 9. Using an interval timer make an example code which

- Shows the necessity of using the type qualifier **volatile** for shared variables

