

Introduction

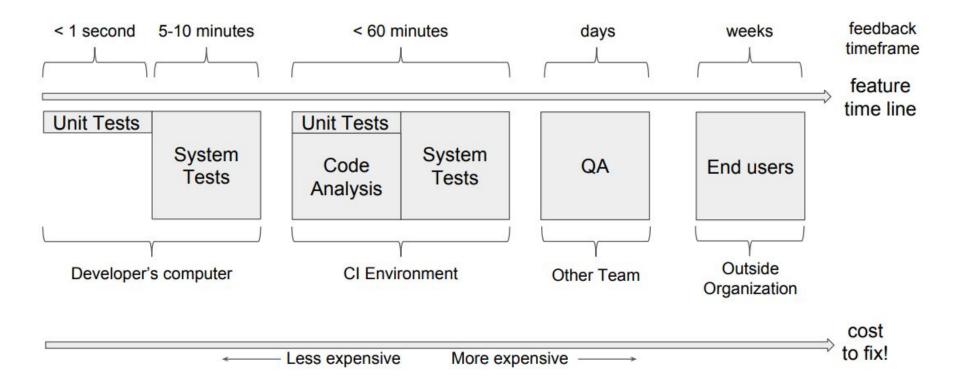
Continuous Integration and Test Driven Development

- What is Continuous Integration (CI)?
 - > A software development practice where members of a team integrate their work frequently
 - Usually each member integrates at least daily leading to multiple integrations per day.
 - > Each integration is verified by an automated build and test
 - To detect integration errors as quickly as possible.
- Why continuous integration?
 - Easier to handle smaller integrations often, than one big at the end.
 - All tests are always run automatically for all changes to the codebase; not at the developer's discretion
 - Code quality feedback comes sooner rather than later
 - Reduces "It works on my computer"-related issues
 - Increases confidence in the product



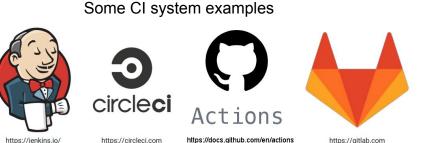


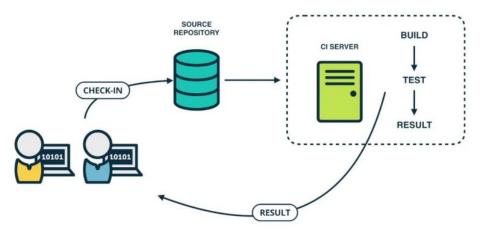
- Why continuous integration?
 - Finding and fixing bugs earlier reduce the cost.





- How do we make it happen?
 - Maintain a single source repository
 - Automate the build
 - Automate testing and make the build self-testing
 - > Everyone commits to the **mainline** every day
 - > Every commit should build the **mainline** on an integration machine (CI server)
 - Keep the build fast
 - Test in a clone of the production environment
 - Make results easily accessible
- A CI server is used to automate
 - > Building, testing, reporting and etc.







Test-Driven Development (TDD)

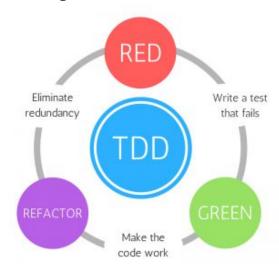
- Test-Driven Development is a technique for building software incrementally
 - Small steps help form better components
- A failing test is followed immediately by code satisfying the test
 - Healthy code growth, components are less prone of bugs.
- The focus is on the requirements instead of coding
 - > Tests shall be based on the requirements
 - > Tests shall enforce a specific behaviour
 - > Tests shall encourage refactoring and make components easier to understand
 - Refactoring is the process of restructuring code without changing its external behavior.
- Test automation is key to TDD
 - Testing is automatically performed by machine over and over. No need for manual testing.



Test-Driven Development (TDD)

Three rules of TDD

- Write production code only to pass a failing unit test.
- Write no more of a unit test than sufficient to fail.
 - Compilation failures are failures
- Write no more production code than necessary to pass the one failing unit test.
- The steps of the TDD cycle
 - Add a small test
 - Run all the tests and see the new one fails
 - Make the small changes needed to pass the failing test
 - Run all the tests and see the new one passes
 - > Refactor to remove duplication and improve expressiveness





Some useful links

- CI/CD An Overview
- Professional Guides: CI/CD
- ➤ What is CI/CD?
- Continuous Integration
- ➤ What is TDD?
- What is Test Driven Development (TDD)?
- What is Test Driven Development?
- What are TDD and automated testing?
- What is Automated Testing?

