### 1. Introduction

As organizations face increasing levels of pressure to deliver more efficient and effective operations, business process simulation and analysis is being recognized as an integral part of optimizing performance. Inadequate or poorly designed business processes lead to undesired organizational behavior that may in turn lead to loss of revenues, goodwill or worst. This is why it is important to thoroughly analyse business processes in a safe isolated environment before they are deployed.

Although recognized as desired and relevant within the practice of Business Process management (BPM), simulation and analysis of business processes is still not systematically used in most business process improvement projects. The reasons for this may be many (availability, tooling, training, etc.) but one certain factor is the lack of existence of standards. While mature standards exist for the definition of business process models (e.g. BPMN and XPDL) there is no generally accepted standard for business process simulation and analysis.

In analysing business processes many different possibilities to improve the process are at hand. Structural analysis will concentrate on the structural aspects (e.g. configuration) of a business process model. These will usually consist of statistical analysis often using static methods. Capacity Analysis will on the other hand concentrate on the capacity aspects of a business process model (e.g. limitations) usually based on dynamic analysis often using discreet simulation methods.

To carry out all these analyses, business process models often need to be augmented with process analysis data. Both estimated values and historical execution values are often used as parameterization of the business process model in support of pre-execution or post-execution optimization. Pre-execution optimization will concentrate on "what if" analysis of estimated values as input parameters. While post-execution optimization will concentrate on "what if" analysis of historical values as input parameters.

## 2. Scope

This document introduces the Process Analysis Framework (PAF), a standardized specification that allows business process models captured in either BPMN or XPDL to be augmented with information in support of rigorous methods of analysis.

This specification defines the parameterization and interchange of process analysis data allowing structural and capacity analysis of process models. This specification is meant to support both pre-execution and post-execution optimization of said process models.

This specification consists of an underlying computer-interpretable representation (meta-model) and an accompanying electronic file format to ease the safeguard and transfer of this data between different tools (interchange format).

The meta-model is captured using the Unified Modeling Language (UML) and the interchange format is defined using an XML Schema Definition (XSD). Note that the meta-model and the interchange format represent the core of the normative material of this specification.

In defining the meta-model and the interchange format, priority was given to ensure a resulting XML file that is more human consumable. Conversely, this decision of favoring a more human consumable interchange format has for known side effect that the resulting meta-model does not adhere to all best practices of the object orientation.

In order to support both pre-execution and post-execution optimization, the meta-model and interchange format allow for the capture of both inputs and outputs of the process analysis. Both estimated values and historical execution values are supported as parameterization of the business process model.

One of the goals of this specification is to be complementary to already existing standards related to business process modeling. This first version of this specification is scoped based on the Business Process Model and Notation (BPMN) version 2.0 from the Object Management Group (OMG) and the XML Process Definition Language (XPDL) version 2.2 from the Workflow Management Coalition (WfMC).

In realizing this first version, attention was given as to not duplicate any process model information already provided by these two process modeling standards whenever possible. Great care was also taken to ensure that proper extension mechanism of both BPMN and XPDL were respected as to ensure that interchange could take place within a proper BPMN file, a proper XPDL file or as a standalone XML file.

#### 3. Conformance

The meta-model and the interchange format represent the core of the normative material of this specification.

This rest of this specification is organized into sections. All sections of this document are normative except where specifically indicated as none normative.

An individual or organization (vendor or otherwise) cannot claim conformance to this specification unless addressing all normative sections of this specification.

## 4. Elements

### 4.1 Scenario

Process analysis data is used to provide complimentary information to a BPMN or XPDL business process model in the context of process analysis, simulation and optimization. Business process models and their business process elements are external sources. Scenarios within the process analysis data are always in reference to a single business process model (note that many processes can be captured into a single BPMN or XPDL business process model). Thus the business process model is a

separately defined fixed point with variations possible on scenarios.

Scenarios can be used to capture: input parameter specification for analysis, simulation and optimization; or results from analysis, simulation and optimization; or historical data from past real world execution of the business process model.

Scenarios of results will often reference a scenario of input specification (i.e. the results for the referenced input set).

It is possible for a scenario to overload or augment (inherit from) another scenario. In such case, only the changes to the element parameter values, or the added element parameter and their values, need to be specified in the inheriting scenario.

A scenario is composed of a collection of element parameters. Each element parameter of a scenario references a specific element of a process within the business process model.

Each scenario may possess scenario parameters.

An extension capability is provided to the process analysis data. Both scenarios and element parameters can be extended with proprietary vendor extensions.

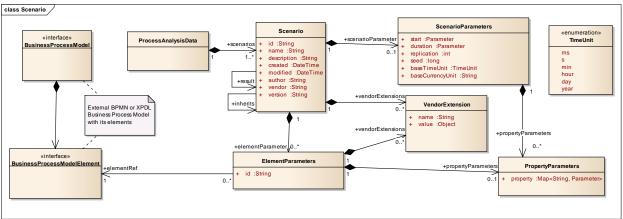


Figure 1

## **ProcessAnalysisData**

The ProcessAnalysis Data class is the root class where all scenarios are defined.

Attribute	Description
Scenario : scenarios	A collection of scenarios

#### Scenario

## The Scenario class regroups all ElementParameter for a given scenario.

Attribute	Description
String : id	Unique scenario identifier
String : name	A name for this scenario
String: description	A description of this scenario
DateTime : created	When this scenario was created
DateTime : modified	When this scenario was last modified
String: author	The scenario author name
String: vendor	The name of the software tool that was used to
	create this scenario
String: version	The version of this scenario
Scenario : result	In the case that this scenario is the output of an
	analysis and that the source of the analysis is also
	provided in the model, this field references the
	source scenario.
Scenario : inherits	Reference to the scenario that this scenario inherits
	from. When inheriting from scenario, only overload
	values and added ElementParameter with values
	are provided.
ElementParameter : elementParameter	Collection that compose this scenario
ScenarioParameter : scenarioParameter	Parameters about this scenario
VendorExtension : vendorExtension	Proprietary vendor extensions for this Scenario

## **ScenarioParameters**

## The ScenarioParameter class defines the parameters about the scenario.

Attribute	Description
Parameter : start	Start time of the scenario
Parameter : duration	Duration of the scenario
int : replication	Number of replication of that scenario that needs to be executed. Defaults to 1.
long : seed	A random seed to be used to initialize a pseudo random number generator.
	Given the exact same model (Business Process Model and Process Analysis Framework Model) and a given seed, the results should be the same across executions.
	Using replication, giving a seed does not mean that each replication will return the same result but that for a given seed and a given number of replication the exact same results are generated.
TimeUnit : baseTimeUnit	Base time unit of this scenario. All integer values representing time should be considered as being expressed in that unit.
	Variable costs are represented as the number of baseCurrencyUnit/baseTimeUnit. The default value

	if unspecified is seconds.
String : baseCurrencyUnit	Base currency international currency code for this schema expressed using the ISO 4217 (three letter codes).

#### **TimeUnit**

The TimeUnit enumeration represents all the possible time unit.

Attribute	Description
: ms	milliseconds
: s	seconds
: min	minutes
: hour	hours
: day	days
: year	year

#### **VendorExtension**

The VendorExtension class is a proprietary vendor extension holder. Vendors can add non normative extensions.

Attribute	Description
String : name	The name of the vendor extension. Use an appropriate prefix to your extension names to prevent collision
Object : value	The value of the Vendor Extension

## 4.2 Parameters

Each element parameter of a scenario references a specific element of a process within the business process model.

To address separation of concerns, element parameters are divided into different perspectives. Each perspective regroups a collection of parameters from a common concern.

The values of parameters may be attached to a specific calendar.

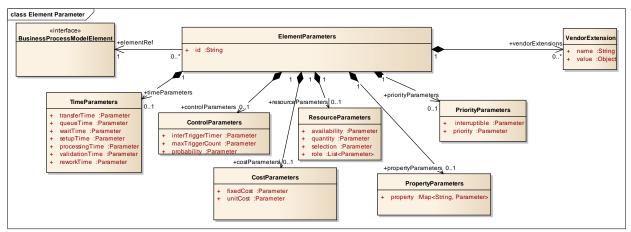


Figure 2

#### **ElementParameters**

The ElementParameter class is the concrete class definition of all parameter perspectives.

Attribute	Description
String : id	A unique identifier for this parameters
BusinessProcessModelElement : elementRef	A reference to the business process element for
	which we are defining a parameter
VendorExtension : vendorExtensions	Proprietary vendor extensions for this
	ElementParameter

#### **TimeParameters**

The TimeParameter class regroups all parameters that specify time related parameters for a business process element.

All TimeParemeters capture time intervals and are defined from an external observer point of view.

The two main time interval of interest are duration and lagTime. The duration time interval captures the elapsed time from the start of a work effort to its completion, while the lagTime interval captures the elapsed time from the completion of a predecessor work effort until the start of the successor work effort.

A duration value can be obtained from the sum of setupTime, processingTime, validationTime and reworkTime.

A lagTime value can be obtained from the sum of transferTime, queueTime and

waitTime.

TimeParemeters values must resolve to either a NumericParameter, FloatingParameter or DurationParameter.

The default value of all unspecified TimeParameters is considered to be 0 seconds.

Parameters from the temporal perspective only apply to types of business process elements that take place over an interval of time.

Attribute	Description
Parameter : transferTime	The time spent traveling from the previous
	processing step
Parameter : queueTime	The delay between the Successor being offered
	and the successor being allocated
Parameter : waitTime	The time between the Successor being allocated
	and it being actually started.
Parameter : setupTime	The time expended prior to performing the actual
	work .
Parameter : processingTime	The time actually spent doing the work at hand.
Parameter : validationTime	The time spent reviewing or inspecting the work
	done.
Parameter : reworkTime	The time spent correcting or redoing the work done

#### **ControlParameters**

The ControlParameter class regroups all parameters that specify the control flow of a business process element

Parameters from the control perspective only apply to certain types of business process elements.

Attribute	Description
Parameter : interTriggerTimer	The time interval between occurrences. After the specified time interval, the event occurs and will keep occuring every time interval until the maxTriggerCount is reached.
	Modeler should be careful when putting an inter trigger time to a boundary event that can be triggered otherwise (ex signal or timer).
	This parameter must resolve to either a NumericParameter, FloatingParameter or DurationParameter.
	The default value of this parameter is that the event never occurs. Setting a duration of 0 seconds would mean that the event occurs instantly.

Parameter : maxTriggerCount	The maximum number of times to trigger of this event.
	This parameter must resolve to a NumericParameter.
	The default value of this parameter is considered to be the infinity so not defining it means that the event will not stop occurring after a maximum
Parameter : probability	number of times.  The probability of the control being passed to this element.
	This parameter must resolve to either a NumericParameter or a FloatingParameter.
	The default value of this parameter varies depending on the element being referenced.
	For sequence flow, the default probability is distributed evenly between outgoing sequence flow that does not have a probability defined.
	ex: 4 outgoing sequence flow, none with defined probability, they each have a probability of 0.25
	ex: 3 outgoing sequence flow, one with a probability of 0.4 defined, the other two that don't have a probability defined will receive the probability of 0.3.
	For events, the default probability is 0.

### **ResourceParameters**

The ResourceParameter class regroups all parameters that specify the resources of a business process element

Parameters from the resources perspective only apply to certain types of business process elements.

Attribute	Description
Parameter : availability	Determine wether a resource is available or not. This will often be varied according to a calendar to represent when a resource is available.
	This parameter must resolve to a BooleanParameter.
	The default value of this parameter is true (the resource is available)
Parameter : quantity	The quantity of resources.

	This parameter must resolve to a
	NumericParameter.
	The default value of this parameter is 1.
Parameter : selection	Criteria for selecting the desired resource.
	This is an override of the BPMN ResourceRole
	element behavior to assign roles to resources.
	This parameter can reference roles defined using
	the Role ResourceParameters to easily reference
	the resources associated with the activity.
	This parameter must resolve to either a
	StringParameter or NumericParameter.
	The default value of this parameter is to conserve
	the BPMN ResourceRole behavior and not override it.
List <parameter> : role</parameter>	The roles (may be more than one) of a resource.
	Theses roles can be reused in the Selection
	ResourceParameter.
	Each role must resolve to a StringParameter
	The default value of this parameter is to not define roles for the resource.

#### **CostParameters**

The CostParameter class regroups all parameters that specify the cost of a business process element

Parameters from the cost perspective only apply to certain types of business process elements.

The variable cost of the activity is the sum of the variable human, utility and material cost.

The cost of an activity is the sum of the variable and fixed cost.

Attribute	Description
Parameter : fixedCost	The fixed cost that has to be paid each time.
	The cost is expressed as the number of baseCurrencyUnit defined in the Scenario Parameters.
	This parameter must resolve to either a NumericParameter or a FloatingParameter.

	The default value of this parameter is 0.
Parameter : unitCost	The cost per unit of time that has to be paid.
	The cost is expressed as the number of baseCurrencyUnit per baseTimeUnit defined in the Scenario Parameters.
	This parameter must resolve to either a NumericParameter or a FloatingParameter.
	The default value of this parameter is 0.

## **PropertyParameters**

The PropertyParameter class regroups all parameters that specify the property parameters of a business process element

Parameters from the property perspective only apply to certain types of business process elements.

Attribute	Description
Map <string, parameter=""> : property</string,>	Specify additional properties that are assigned to BPMN Elements.  Those properties can be accessed in
	ExpressionParameters.
	Property parameters are evaluated as soon as a token enter the element and before everything else.
	This parameter can resolve to any type of parameter and does not have a default value.

## **PriorityParameters**

The PriorityParameters class regroups all parameters that specify the property parameters of a business process element

Parameters from the instance perspective only apply to certain types of business process elements.

Attribute	Description
Parameter : interruptible	Determine wether the execution of this element is interruptible.
	This parameter must resolve to a BooleanParameter.

	The default value of this parameter is false (the
	element is uninterruptible).
Parameter : priority	Determine the priority of a business process
	element.
	This parameter must resolve to either a FloatingParameter or a NumericParameter.
	The default value of this parameter is 0.

## 4.3 Parameter Types

A parameter must have a default value. The default value of a parameter can be modified for various intervals of time by enumerating additional values for the parameter. Each additional value must specify a calendar of applicability.

Each value provided for a parameter must be of a specific type.

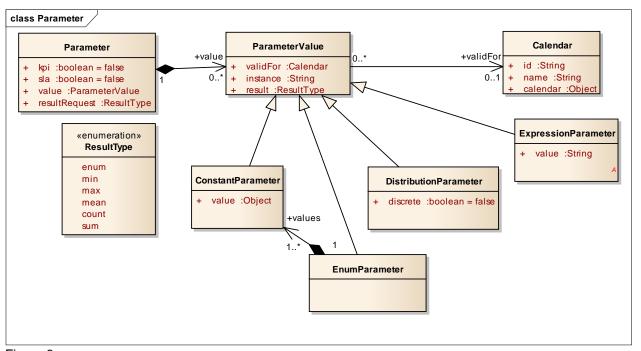


Figure 3

#### **Parameter**

The Parameter class regroups the ParameterValues for a parameter.

Attribute	Description
boolean : kpi	Determine if this Parameter is a Key Performance
	Indicator
boolean : sla	Determine if this Parameter is a Service Level

	Agreement
ParameterValue : value	The value of the parameter
ResultType : resultRequest	Used for input only, this indicates the result types
	that we expect to see in the result scenario for this
	parameter.

#### **ParameterValue**

The ParameterValue class is the abstract class definition of all ParameterValue types.

Attribute	Description
Calendar : validFor	References a calendar of applicability for this
	value. If unspecified, the ParameterValue is the
	default value of this parameter.
String: instance	The unique identifier of the process instance that
	this value was obtained from. Used for
	representing an output value only.
ResultType : result	Used for result values only, this indicates the type
	of result being requested.

## ResultType

The ResultType enumeration represents all the possible output that can be generated from the analysis.

Attribute	Description
: enum	Output all the data points as a result
: min	Output the minimum value as a result
: max	Output the max value as a result
: mean	Output the mean value as a result
: count	Output the number of occurence as a result
: sum	Output the sum of all results

## 4.3.1 Constant Parameters

Constant parameters are parameters that will always resolve to the same value over time.

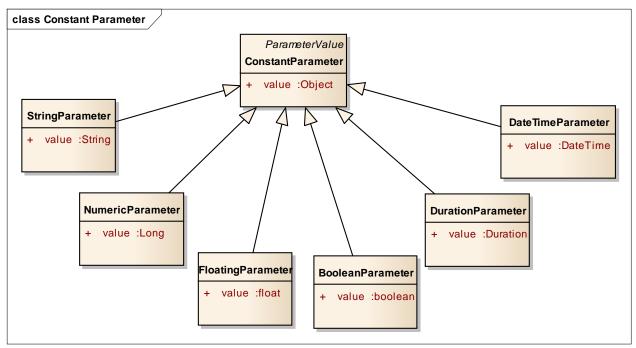


Figure 4

#### **BooleanParameter**

Attribute	Description
boolean : value	true or false

#### **ConstantParameter**

Attribute	Description
Object : value	

### **DateTimeParameter**

An instant in time defined using the ISO 8601 format

Attribute	Description
DateTime : value	Using the YYYY-MM-DDThh:mm:ssZ format. All
	DateTime are assumed to be in Zulu time.

#### **DurationParameter**

## A duration defined using the ISO 8601 format

Attribute	Description
	Duration is specified using either the long format (PnnYnnMnnDTnnHnnMnnS) or the short format
	(e.g. PnnW)

## **FloatingParameter**

Attribute	Description
float : value	a floating point value

#### **NumericParameter**

Attribute	Description
Long : value	Integer value

## **StringParameter**

Attribute	Description
String : value	String value

## 4.3.2 Distribution Parameters

Distribution parameters are parameters that have different values over time but will statistically be distributed according to a given distribution.

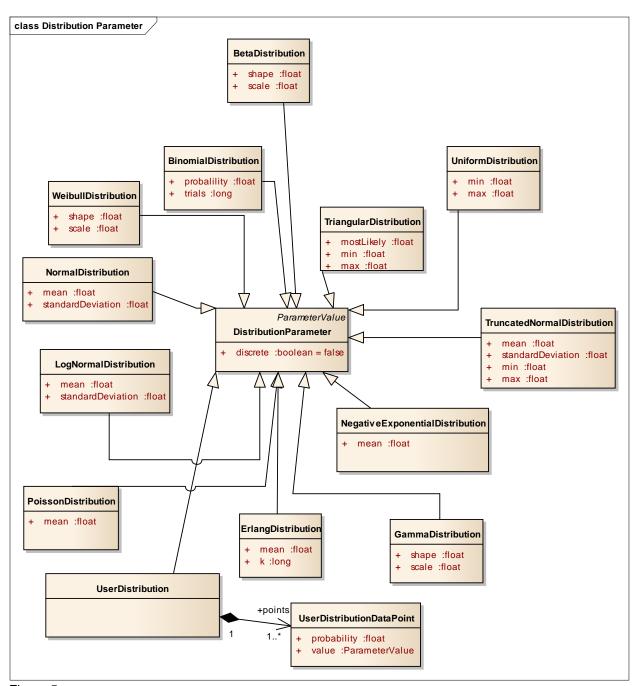


Figure 5

#### **DistributionParameter**

Attribute	Description
boolean : discrete	If set to true than the distribution is discrete, if set
	to false than the distribution is continuous. The

_	
	default value is set to false.

#### **BetaDistribution**

The BetaDistribution class provides a sample from the beta distribution, which is a real distribution. The beta distribution can assume a wide variety of shapes and is often used as a rough model where real-life data is limited

Attribute	Description
float : shape	The shape value
float : scale	The scale value

#### **Binomial Distribution**

The BinomailDistribution class provides a sample from the binomial distribution, which is an integer distribution. It returns the expected number of successes, given a number of trials and a probability of success. For example, if light bulbs from a supplier are known to be 10% faulty, you could use the binomial distribution to estimate the number of faulty bulbs in a batch of five.

Attribute	Description
float : probalility	The probability of success
long: trials	The number of trials

#### **ErlangDistribution**

The ErlangDistribution class provides a sample from an ERLANG K distribution, which is a real distribution. The Erlang is a family of distributions: it has a different curve depending on the value of the K parameter.

When K = 1, the Erlang distribution is identical to the **negative exponential** distribution (this is because it is based on the sum of K samples from a negative exponential distribution with the same mean).

When K = 2, the Erlang distribution is a bell-shaped distribution, strongly skewed to the left (similar in shape to the **Log Normal** distribution).

When K is larger than 2, the Erlang distribution starts to resemble the **normal** distribution.

However, unlike the **Normal** or **Log Normal** distributions, the **Erlang** distribution is characterized by its mean alone.

You can use the Erlang distribution for sensitivity analysis by changing the K parameter (for example, for testing the effect of stoppages). Low K values cause maximum chaos,

while high K values reduce chaos.

Attribute	Description
float : mean	The mean value
long : k	The K Value

#### **GammaDistribution**

The GammaDistribution class provides a sample from the gamma distribution, which is a real distribution. It returns a sample from the distribution with a specified shape and scale.

Attribute	Description
float : shape	The shape value
float : scale	The scale value

## LogNormalDistribution

The LogNormalDistribution class provides a sample from a Log Normal distribution, which is a real distribution. It is a bell-shaped distribution, strongly skewed to the right.

Data is said to come from a log normal distribution if the logarithms of the sample values follow a normal distribution.

Attribute	Description
float : mean	The mean value
float : standardDeviation	The standard deviation value

#### NegativeExponentialDistribution

The NegativeExponentialDistribution class provides a sample from the Negative Exponential distribution, which is a real distribution. It may be thought of as the complement of the Poisson distribution.

Attribute	Description
float : mean	The mean value

#### **NormalDistribution**

The NormalDistribution class provides a sample from the Normal distribution, which is a real distribution. This is one of the most common distributions in nature, and has a symmetrical bell-shaped curve. It is useful for modeling situations where values are evenly distributed around a mean.

Attribute	Description
float : mean	The mean value
float : standardDeviation	The standard deviation

#### **PoissonDistribution**

The PoissonDistribution class provides a sample from the Poisson distribution, which is an integer distribution. Typically, it is used to estimate the number of arrivals within a given period (for example, size of batches for tokens). It may be thought of as the complement of the negative exponential distribution.

Attribute	Description
float : mean	The mean value

#### **Triangular Distribution**

This provides a sample from the Triangular distribution. As its name suggests, this distribution has a triangular 'curve'.

Attribute	Description
float : mostLikely	The most likely value
float : min	The lower bound of the generated numbers
float : max	The upper bound of the generated numbers

#### **TruncatedNormalDistribution**

The TruncatedNormalDistribution class provides a sample from the Truncated Normal distribution, which is a real distribution. This is similar to the normal distribution with the difference being that minimum and maximum values for sampling are specified.

Attribute	Description
float : mean	The mean value
float : standardDeviation	The standard deviation value
float : min	The lower bound of the generated numbers
float : max	The upper bound of the generated numbers

#### **UniformDistribution**

The UniformDistribution class provides a sample from the Uniform distribution, which is a real distribution. It may be used when there is equal probability of obtaining any real value in the specified range.

Attribute	Description
float : min	The lower bound of the generated numbers
float : max	The upper bound of the generated numbers

#### **UserDistribution**

The UserDistribution class provides a custom sampling of points with the likeliness of each one to occurs.

Attribute	Description
UserDistributiobnDataPoint : points	A list of data point.

#### **UserDistributionDataPoint**

The UserDistributionDataPoint class represents a data point in the User Distribution

Attribute	Description
float : probability	The probability of this data point occurring expressed as a fraction from 0 to 1.The sum of all
	data point probabilities should add to 1.0
ParameterValue : value	The value of the Data Point

#### WeibullDistribution

The WeibullDistribution class provides a sample from the weibull distribution. It returns a sample from the distribution with a specified shape and scale.

Attribute	Description
float : shape	The shape value
float : scale	The scale value

## 4.3.3 Enumeration parameters

Enumeration parameters are collections of constant parameters. Enumeration parameters provide a collection of data points resulting from analysis, simulation and optimization or from real world execution of the business process model (historical data).

Every time the parameter is evaluated, the next value in the collection is returned.

#### **EnumParameter**

Attribute	Description
ConstantParameter : values	A collection of values for this enumeration

## 4.3.4 Expression parameters

Expression parameters are parameters that have different values over time according to the output of an expression.

## **ExpressionParameter**

Attribute	Description
String : value	The XPATH expression

The expression has to be expressed using the XPATH 1.0 language defined at http://www.w3.org/TR/1999/REC-xpath-19991116/. For the purpose of the process analysis framework, XPATH is extended to provide these additional functions under the "paf" namespace:

XPath Extension Function	Description / Usage
paf:getProperty(name)	Returns the value of a property parameter.
	Arguments
	name: the name of the property parameter.
	Return
	Returns the value
paf:getResource(name, qty)	Selects a collection of available resource(s) required for an Activity.
	Arguments
	name: the name of the resource required by the Activity. In the case of BPMN this is the attribute used to uniquely identify BPMN resource element.
	qty: the quantity of the resource required by the Activity,
	expressed as an integer.
	Return
	Collection of resource(s) or an empty collection if the
	resource requirements were not satisfied.
	Remarks

	Resources are defined in the BPMN interchange using the <resource> element.</resource>
paf:getResourceByRoles([role,], qty)	Selects a collection of available resource(s) that can satisfy the role(s) required for an Activity. Selected resource(s) will play all roles specified by the list of roles required.
	Arguments
	[role]: the variable list of required role(s).
	qty: the quantity of a resource that satisfies the specified role(s), required by the Activity, expressed as an integer.
	Return
	Collection of resource(s) or an empty collection if the resource requirements were not satisfied
	Remarks
	A role can be applied to a resource using the PAF <i>role</i> parameter from the <i>ResourceParameters</i> perspective.
paf:orResource([resources,])	Select the first collection of available resource(s) from the list of alternative resource(s) used for an Activity.
	Arguments
	A variable list of resources returned by the getResource() or getResourceByRoles() functions.
	Return
	Collection of resource(s).
	Remarks
	This allows alternative behaviour for resource selection.  The evaluation order of resources is from left to right.

## 4.4 Calendar

Calendars are defined at the scenario level and Parameter Values references them.

A calendar is serialized using the iCalendar (RFC 5545) format and it provides the time interval for which a parameter value should be used.

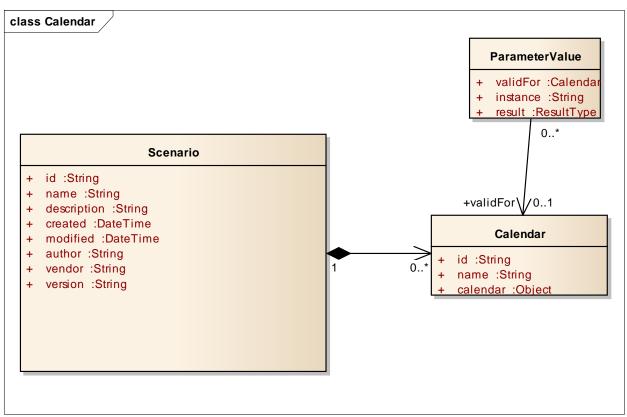


Figure 6

#### Calendar

The calendar class serializes the iCalendar format.

Attribute	Description	
String: id	Calendar unique identifier	
String : name	Descriptive name for this calendar	
Object : calendar iCalendar serialization of events (VEVENT)		
	describing this calendar	

# 5. Parameters usage for BPMN 2.0

## **5.1 Time Parameters**

		Time Parameters							
		transferTime	queueTime	waitTime	setupTime	processingTime	validationTime	reworkTime	
	Start Event								
Events	Intermediate Event	No - BPM	No - BPMN Events map to time point and thus cannot have Time Parameters which are time intervals						
	End Event								
	Task	Yes							
	Sub Process								
Activities	Transasction		Yes - but only for activities without decomposition						
	Call Activity								
	Event Sub Process								
Gateways	Gateway	No - BPMN Gateways do not map to time intervals as they are only visualizations of branching logic			ng logic				
	Sequence Flow								
Connecting	Message Flow	No - BPMN Connecting Objects do not have time interval associated to them							
Objects	Data Association		No - Brivin Connecting Objects do not have time interval associated to them						
	Association								
Data	Data Object	No - BPMN Data Elements have no impact on the Simulation or the Analysis of the Process					000		
Dala	Data Store						255		
Curimlanaa	Lane	No. DDMN Cuitalana have as insert as the Circulation as the A. J. C. C.							
Swimlanes	Pool	No - BPMN Swimlanes have no impact on the Simulation or the Analysis of the Process			S				
Artifacts	Artifact	No - BPMN Artifacts have no impact on the Simulation or the Analysis of the Process							
Attributos	ResourceRole		No						
Attributes	Resource		INU						

Time Parameters are applicable only to Activities that does have a decomposition in the model. If an activity have a decomposition in the BPMN model, the Time Parameters of the decomposition should be used and the abstraction can't have Time Parameters defined.

### **5.2 Control Parameters**

		Control Parameters			
		interTriggerTimer	maxTriggerCount	probability	
	Start Event	Yes	Yes	Yes - but inside Event Sub Process only	
Events	Intermediate Event	Yes - but for Catch Event only	No	Yes - but for Boundary Event only	
	End Event				
	Task				
	Sub Process	Yes - but only for activities without of	No		
Activities	Transasction	sequence	INO		
	Call Activity				
	Event Sub Process	Yes - but only for Event Sub Process without decomposition			
Gateways	Gateway	Yes - but only for Event Based Gateway starting a process No			
	Sequence Flow				
Connecting	Message Flow	No			
Objects	Data Association				
	Association				
Data	Data Object	a Object		the Anglysis of the Process	
Dala	Data Store	No - BPMN Data Elements have no impact on the Simulation or the Analysis of the Process			
Swimlanes	Lane	No - BPMN Swimlanes have no impact on the Simulation or the Analysis of the Process			
Swimianes	Pool				
Artifacts	Artifact	No - BPMN Artifacts have no impact on the Simulation or the Analysis of the Process		Analysis of the Process	
Attributes	ResourceRole	No			
Attributes	Resource	INU			

InterTriggerTime is applicable to all type of Start Events, Intermediate Catching Events and Event Sub Process without decomposition. It can also be applied to Activities that are initiating the process because they don't have an incoming sequence flow (Task, Sub Process, Transaction and Call Activity).

MaxTriggerCount can be applied to the al type of Start Events, Event Sub Process without decomposition and Activities that are initiating the process because they don't have an incoming sequence flow (Task, Sub Process, Transaction and Call Activity).

Probability can be applied to Boundary Intermediate Events. It can also be applied on Event Sub Process without decomposition or on the Start Event inside the decomposition of the Event Sub Process. It can also be applied on an Event Based Gateway that starts a process.

# **5.3 Resource Parameters**

		Resource Parameters						
		availability	quantity	role	selection			
Events	Start Event							
	Intermediate		No					
	Event							
	End Event							
	Task							
	Sub Process		No					
Activities	Transasction							
	Call Activity							
	Event Sub							
	Process							
Gateways	Gateway	No						
	Sequence Flow							
Connecting	Message Flow							
Objects	Data		No					
•	Association							
	Association							
Data	Data Object	No - BPMN Data Elements have no impact on the Simulation or the Analysis of the Process						
Dala	Data Store							
Swimlanes	Lane	No DDMA Control and the Control and the Control and the Application and the Applicatio						
Swimianes	Pool	No - BPMN Swimlanes have no impact on the Simulation or the Analysis of the Process						
Artifacts	Artifact	No - BPMN	No - BPMN Artifacts have no impact on the Simulation or the Analysis of the Process					
Attributes	ResourceRole		No		Yes			
Aundules	Resource		Yes		No			

Availability, Quantity and Role are applied to a BPMN Resource while the Selection Resource Parameter is applied to a BPMN ResourceRole.

# **5.4 Cost Parameters**

	[	Cost Parameters		
		fixedCost	unitCost	
	Start Event			
Events	Intermediate	N	0	
	Event End Event			
	Task			
	1 0.011			
	Sub Process			
Activities	Transasction	Ye	es	
	Call Activity			
	Event Sub			
	Process			
Gateways	Gateway	N	0	
	Sequence Flow			
Connecting	Message Flow			
Objects	Data	N	0	
,	Association			
	Association			
Data	Data Object	No - BPMN Data Elements have no impact on	Simulation or the Analysis of the Dragge	
Data	Data Store	No - Brivin Data Liements have no impact on	The difficiation of the Arialysis of the Frocess	
Swimlanes	Lane	No. PDMN Swimlanes have no impact on th	Cimulation as the Anglusia of the Dragge	
Swiiiiailes	Pool	No - BPMN Swimlanes have no impact on the Simulation or the Analysis of the Process		
Artifacts	Artifact	No - BPMN Artifacts have no impact on the	e Simulation or the Analysis of the Process	
Attributes	ResourceRole	N	0	
Allibutes	Resource	Ye	es	

The FixedCost Cost Parameter can be applied to Activities and the both FixedCost and UnitCost can be applied to BPMN Resource.

# **5.5 Property Parameters**

	_	Property Parameters	
		property	
Events	Start Event		
	Intermediate Event	Yes	
	End Event		
	Task		
	Sub Process		
Activities	Transasction	Yes	
	Call Activity		
	Event Sub Process		
Gateways	Gateway	No	
	Sequence Flow		
Connecting	Message Flow	Yes	
Objects	Data Association	No	
	Association		
Data	Data Object	No. DDMM Data Flaments have no impact on the Circulation at the Analysis of the Drases	
Data	Data Store	No - BPMN Data Elements have no impact on the Simulation or the Analysis of the Process	
Swimlanes	Lane	No. DDMM Cuirolance have no impact on the Circulation at the Analysis of the Drocess	
	Pool	No - BPMN Swimlanes have no impact on the Simulation or the Analysis of the Process	
Artifacts	Artifact	No - BPMN Artifacts have no impact on the Simulation or the Analysis of the Process	
Attributes	ResourceRole	No	
Ambutes	Resource	IVU	

Property Parameters can be applied to Events, Activities, Sequence Flow and Message Flow.

# **5.6 Priority Parameters**

	_	Priority Parameters			
		interuptible	priority		
Events	Start Event				
	Intermediate Event	No	No		
	End Event				
	Task	Yes			
Activities	Sub Process	Voc. but only for activities	without decomposition		
	Transasction	Yes - but only for activities without decomposition			
Gateways	Gateway	No			
	Sequence Flow				
Connecting	Message Flow				
Objects	Data Association	No			
	Association				
Data	Data Object	No. DDMN Data Flaments have no impact on th	a Circulation or the Analysis of the Drasses		
Dala	Data Store	No - BPMN Data Elements have no impact on the Simulation or the Analysis of the Process			
Swimlanes	Lane	No. DDMM Curintance have no impact on the	evilation or the Analysis of the Drosses		
	Pool	No - BPMN Swimlanes have no impact on the	Simulation of the Analysis of the Process		
Artifacts	Artifact	No - BPMN Artifacts have no impact on the S	imulation or the Analysis of the Process		
Attributes	ResourceRole	No			
Aunoutes	Resource	NO			

Priority Parameters can be applied only to Activities without decomposition.