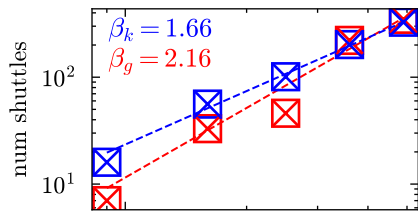
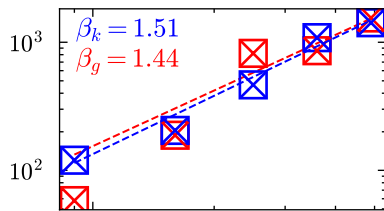


toric code



brickwork 2d



sequential 2d

