Sous

A statically typed language made for culinary enthusiasts with improved and combined culinary practices.

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The Story
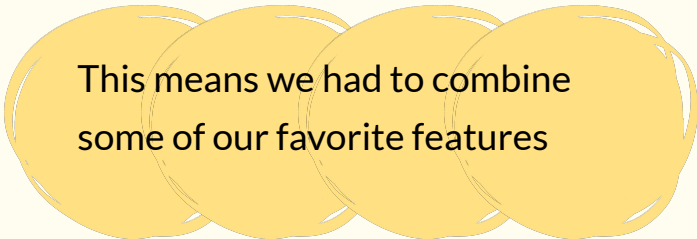
Deciding on a language

- Thematic vs. Practical Language

- Cooking Theme

  - Food

  - Universality

  - Common Love

Features

We wanted our language to be intuitive but innovative.

This means we had to combine some of our favorite features

- Keywords
- Functions
- Classes
- Optionals
- Static Typing
- Error Handling
- Try-Catch-Finally
- 3 Different For Loops
- Range — like Python

Fibonacci in Sous

```
1    ingredient N := 10 | const; // Number of Fibonacci numbers to generate
2    ingredient first := 0, second := 1, next := 0;
3
4    serve("Fibonacci Sequence up to ", N, "| numbers:");
5
6    for (ingredient plate := 0; plate < N; ++plate) {
7        if (plate <= 1) {
8            next = plate;
9        } else {
10           next = first + second;
11           first = second;
12           second = next;
13       }
14       serve(next, " ");
15   }
16   '''
17   for loop can be replaced as seen below:
18   ingredient Z := 0;
19   FPrZN {
20       ingredient plate := P;
21       ...
22   }
23   '''
```

Try-Catch-Finally in Sous

```
1    prep {
2        ingredient _x := 0;
3        serve("Started");
4        eightysix("Error Entered", TypeError);
5    } rescue (Exception e) {
6        serve(e.stack);
7    } cleanup {
8        serve("Finished");
9    }
10
```

Classes in Sous

```
1      // Example usage of private variables in classes
2
3      Dish FamilyRecipe {
4          ingredient _ingredients : string;
5          ingredient _instructions : string;
6          ingredient _heat : int;
7
8          recipe bake() {
9              serve("start preheating at ", _heat+340, " degrees");
10             ingredient i := 0;
11             ingredient e := _heat;
12             while (i < e) {
13                 serve("preheating... ", i+340," degrees");
14                 i = i + 1;
15             }
16
17             serve("preheating complete");
18             serve("mixing ingredients: ", _ingredients);
19             serve("baking at ", _heat+340, " degrees for 30 minutes");
20             return;
21         }
22     }
23
24     FamilyRecipe grandma_cookies := new FamilyRecipe("flour, sugar, eggs, butter", "mix ingredients, bake at 350 degrees", 10);
25     grandma_cookies.bake();
26
27     '''
28     grandma_cookies._ingredients; // Error: _ingredients is a private variable
29     '''
```

Note

Variables with an _ signify a private class variable

Thank you!