

CONSUMER MARKETS AND BUYER BEHAVIOR

Bibliography:

Kotler and Keller (2012), Marketing Management, 14ed., Pearson, cap. 6

MIEIC - MARKETING
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Consumer behavior

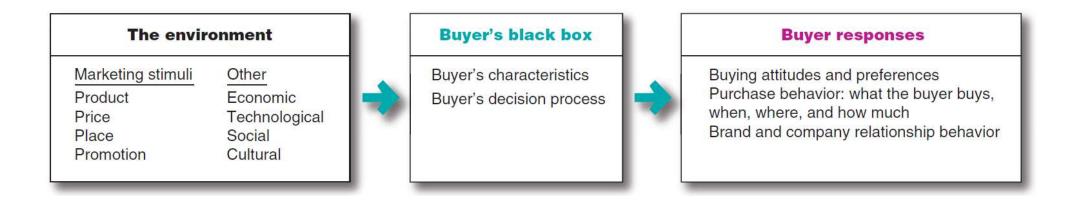
- The study of how individuals, groups, and organizations select, buy, use, and dispose of goods, services, ideas, or experiences to satisfy their needs or wants.
 - □ Crucial tasks for marketing in order to provide information about customer needs and support the company in offering satisfying services



□ Consumer Markets

■ All the individuals and households that buy or acquire goods and services for personal consumption

Model of Buyer Behavior



Fonte: Marketing: An Introduction, 12 ed. Armstrong & Kotler, 2015

Cultural Factors









Social Factors





Psychological Factors





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Culture

• Set of basic values, perceptions, wants, and behaviors learned by an individual from family and other important institutions

Subculture

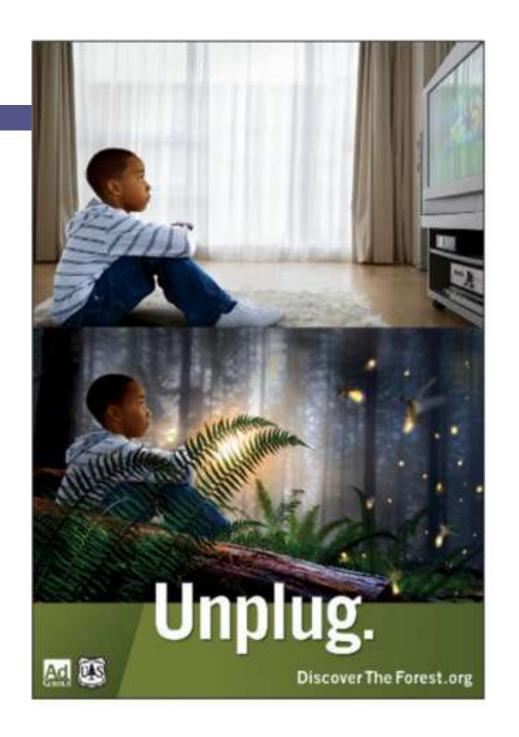
- Group of people with shared value systems based on common life experiences and situations
- Cross-cultural marketing: Including ethnic themes and cross-cultural perspectives within a brand's mainstream marketing

Social class

 Relatively permanent and ordered divisions in a society whose members share similar values, interests, and behaviors

Sub-culture

Targeting african american consumers: the U.S. forest service and ad council joined forces to create the "Discover the forest" public service campaign to raise awareness among african american families of the benefits for children of getting outside and enjoying nature.



Groups

Word-ofmouth influence

Opinion leader

Online social networks

Family

Roles and status

Word-of-Mouth



>> Creating word of mouth: Mercedes-Benz's "Take the Wheel" influencer campaign really got people buzzing about its all-new CLA model, helping to create millions of positive social conversations and record sales.

Social Factors

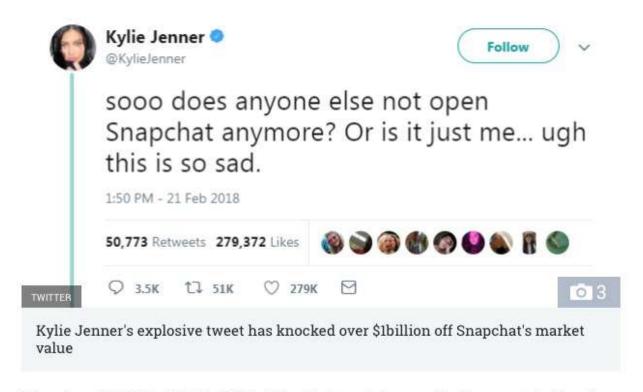






KYLIE Jenner has wiped more than £1BILLION from Snapchat's market value after she sensationally admitted she doesn't use the app anymore.

Kim Kardashian half-sister slashed seven per cent off parent firm Snap's shares when she tweeted "sooo does anyone else not open Snapchat anymore? Or is it just me... ugh this is so sad."



More than 270,000 of Kylie's 24.5 million Twitters followers liked her post sinking the tech firm's value.

Personal Factors

Age and lifecycle stage

Occupation

Economic situation

Lifestyle

Personality and self-concept

Personal Factors

Triumph doesn't just
sell motorcycles; it sells an independent,
"Go your own way"
lifestyle"



Psychological Factors

Motivation

Memory

Learning

Emotions

Perception

Beliefs and Attitudes

Psychological Factors

- □ Emotions
 - Many different kinds of emotions can be linked to brands







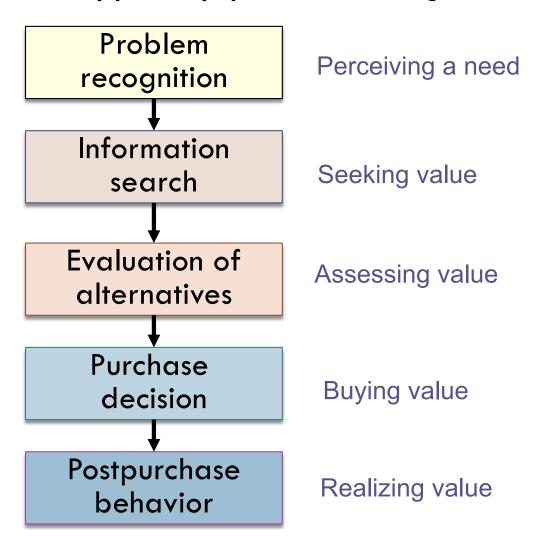
Beliefs and Attitudes



Beliefs and attitudes: By matching today's attitudes about life and healthful living, the SoBe brand has become a leader in the New Age beverage category

Stages of the Buying Decision Process

□ The consumer typically passes through five stages

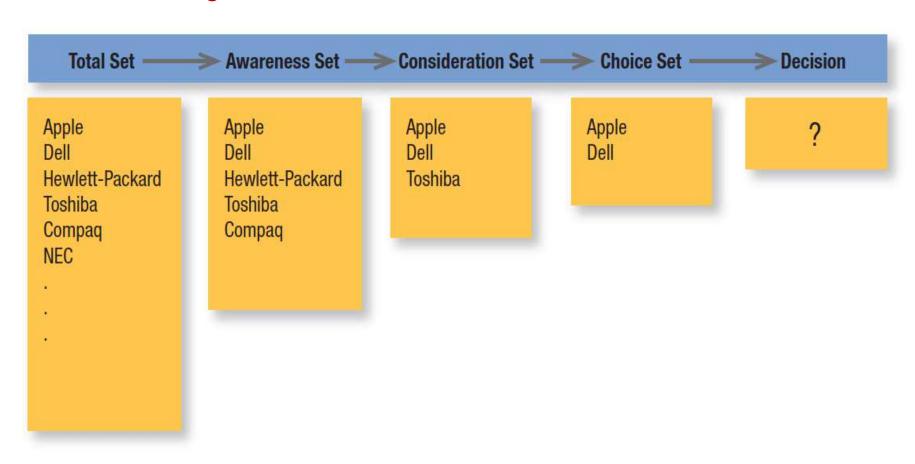


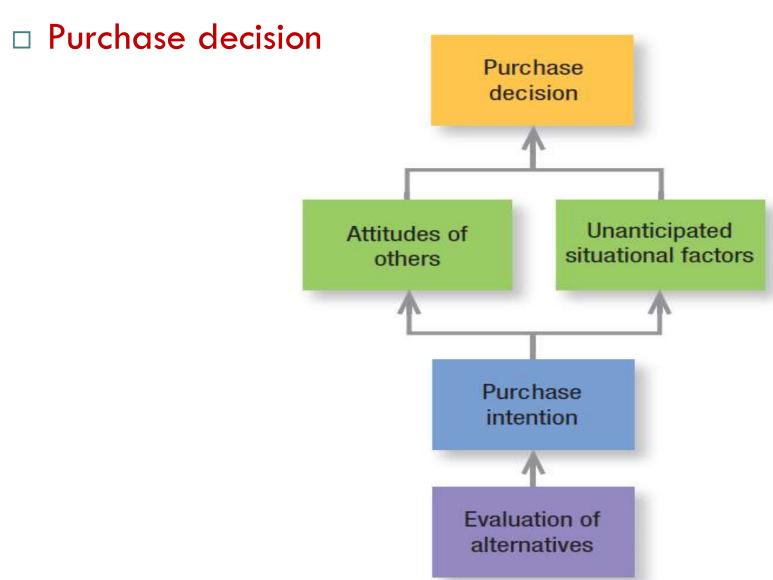
- □ Problem recognition
 - The buyer recognizes a problem/need triggered by internal/external stimuli
 - Advertising can be very helpful in stimulating need recognition
 - Marketers need to identify the circumstances that trigger a particular need by gathering information from a number of consumers.
 - They can then develop marketing strategies spark consumer interest.

□ Information search

- Personal sources Family, friends, neighbors, acquaintances
- □ Commercial sources Advertising, Web sites, e-mails, salespersons, dealers, packaging, displays
- Public sources Mass media, social media, consumer-rating organizations
- Experiential sources Handling, examining, using the product

Evaluating alternatives





- Postpurchase behavior
 - Postpurchase satisfaction

■ Postpurchase actions

Postpurchase uses and disposal







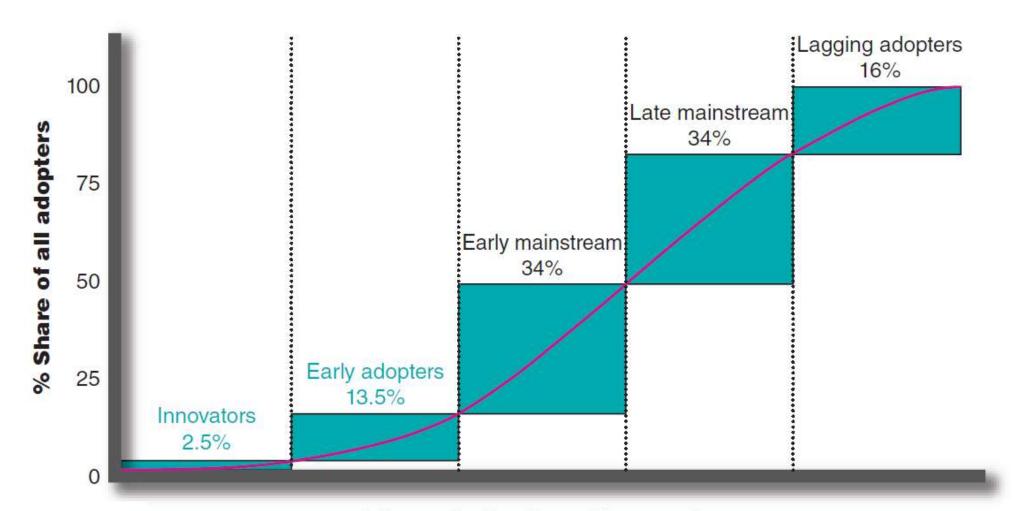


Consumer decision making

Not all decisions go through the same process

Routine	Simple problem	Complex problem
Low cost Frequent purchase Low consumer involvement High familiarity Little time and effort dedicated to purchase process		Expensive purchase Infrequent purchase High consumer involvement Low familiarity Long time and effort dedicated to purchase process
Cinema	Car repair	Mortgage loan

Adopter Categories Based on Relative Time of Adoption of Innovations



Time of adoption of innovation

The Buyer Decision Process for New Products

The **adoption process** is the mental process an individual goes through from first learning about an innovation to final regular use.

Stages in the adoption process include:



Where E-Commerce Is Growing Fastest

Projected increase in e-commerce sales in selected countries between 2019 and 2024 (in billion U.S. dollars)



^{*} projected

^{**} out of a total of 151 countries Source: Statista Digital Market Outlook



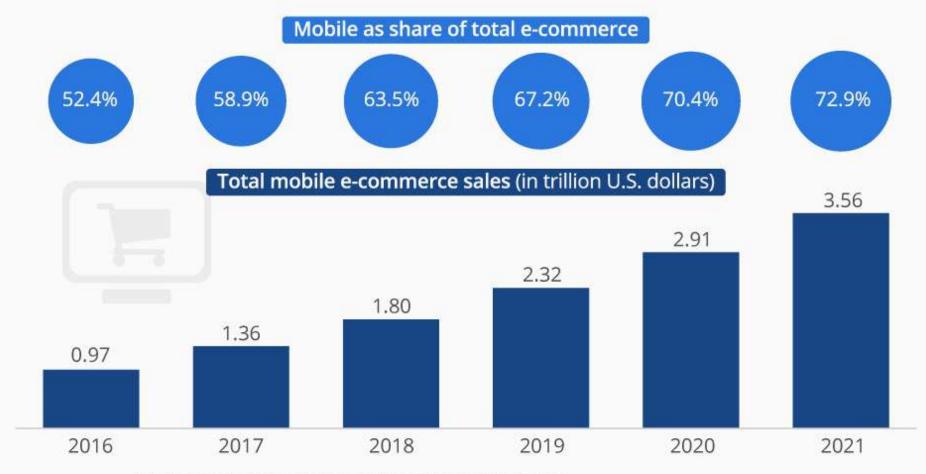






Mobile E-Commerce is up and Poised for Further Growth

Estimated mobile e-commerce sales worldwide



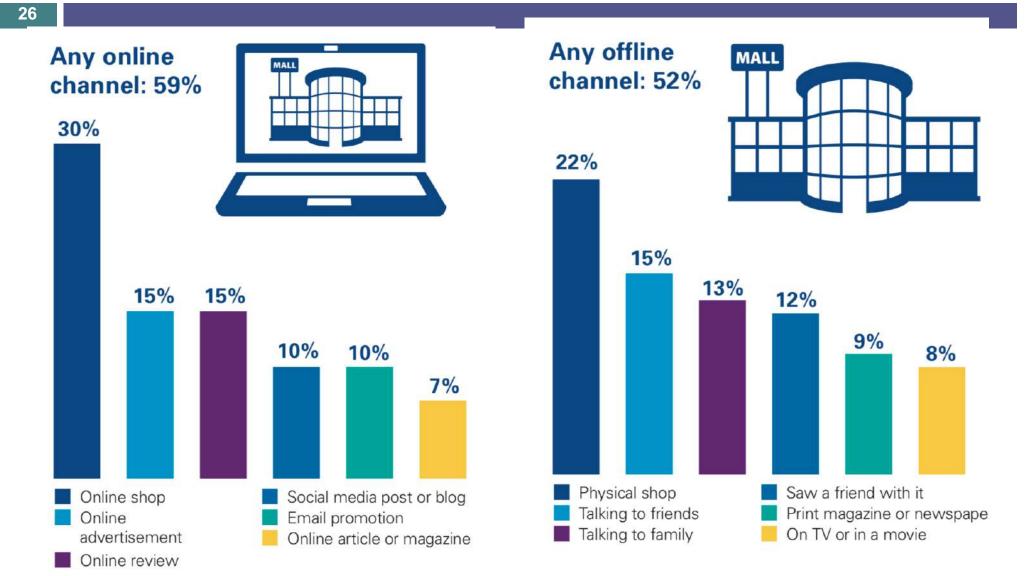
Includes products or services purchased via mobile devices (including tablets) regardless of the method of payment or fulfilment; excludes travel and event tickets As of January 2018



Source: eMarketer



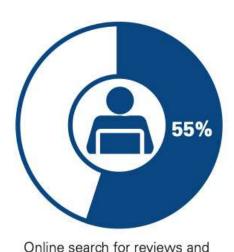
Channels where consumers saw the product before purchasing



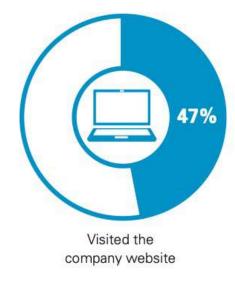
Source: https://assets.kpmg/content/dam/kpmg/xx/pdf/2017/01/the-truth-about-online-consumers.pdf

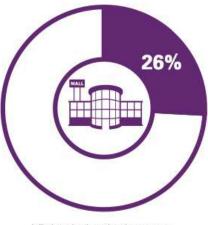
Consideration: product and company research

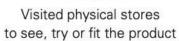
Percentage of consumers using the following channels to research products they bought online

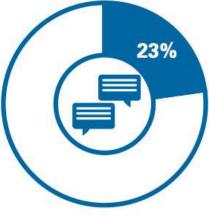


recommendations



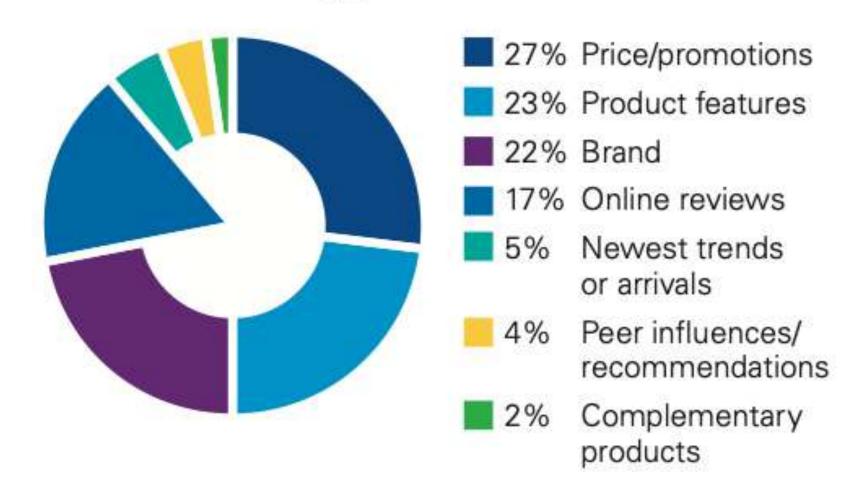




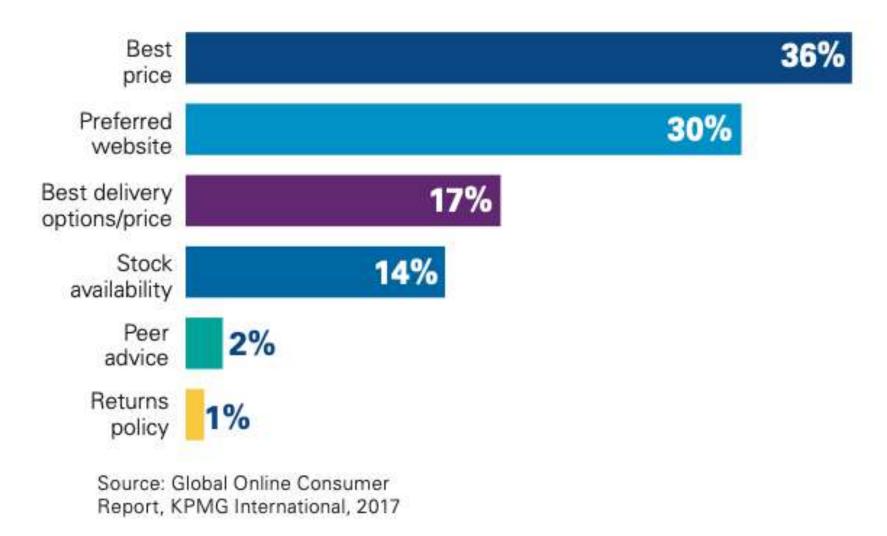


Spoke with my friends or family about it

Factors driving purchase decisions

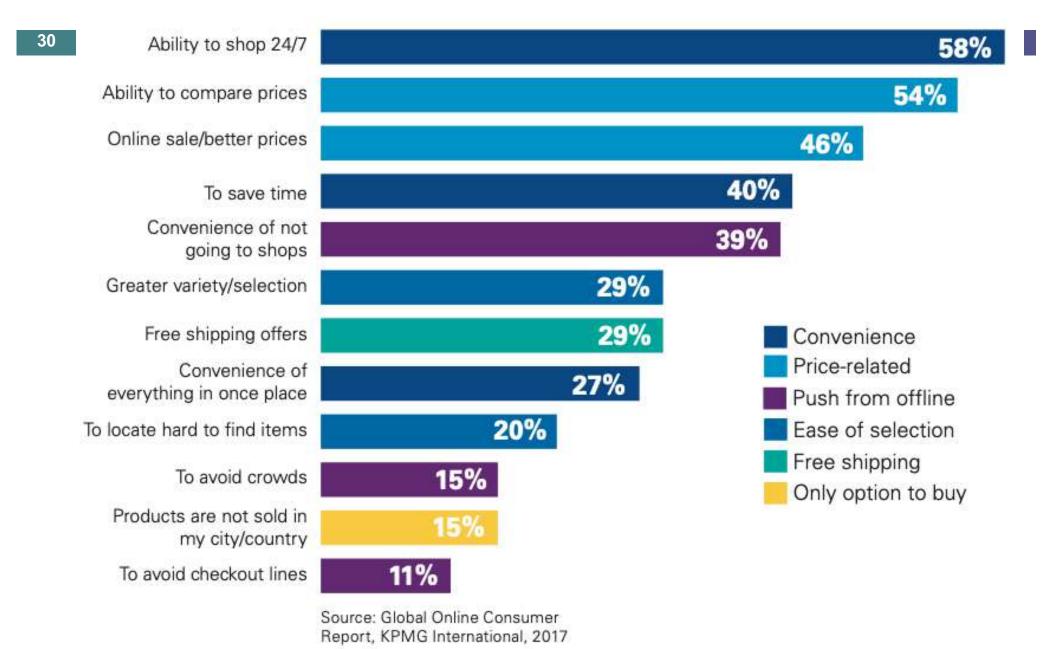


Most important attributes when deciding where to buy

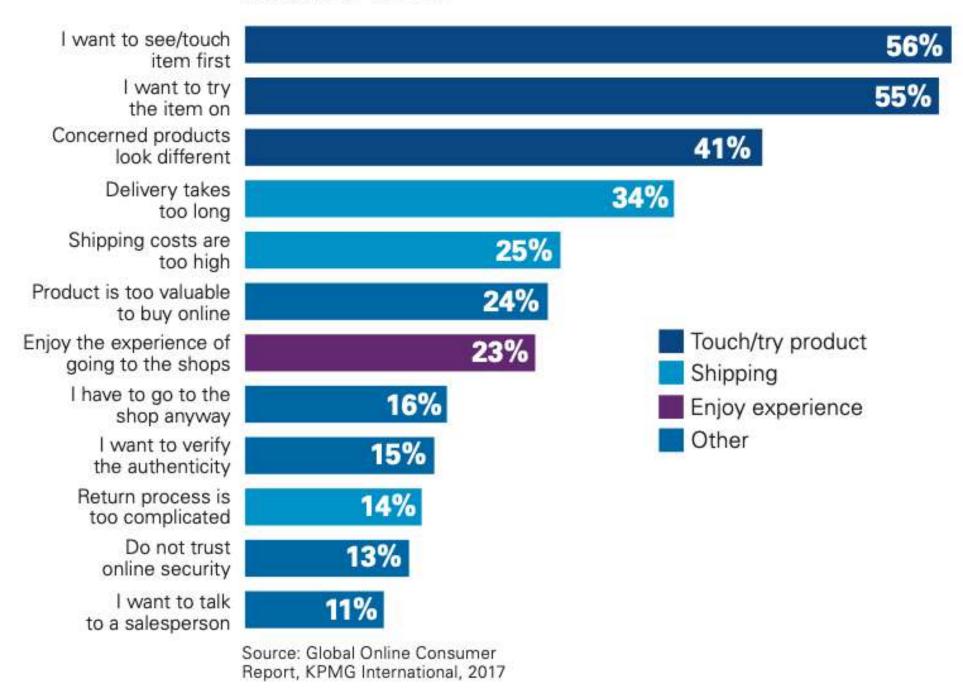


Source: https://assets.kpmg/content/dam/kpmg/xx/pdf/2017/01/the-truth-about-online-consumers.pdf

Reasons consumers shop online instead of in stores



Reasons consumers shop in stores instead of online





BUSINESS MARKETS AND BUSINESS BUYER BEHAVIOR

Bibliography:

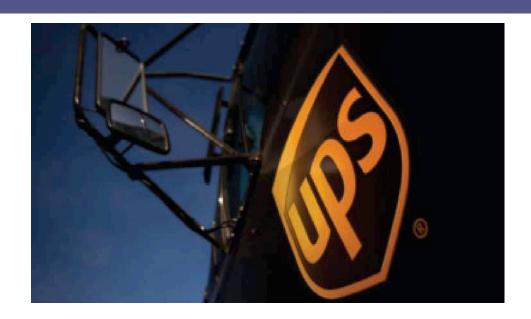
Kotler and Keller (2012), Marketing Management, 14ed., Pearson, cap. 7

B2B markets



- Organizations that buy goods and services used in the production of other products or services that are sold, rented, or supplied to others
 - Fewer and larger clients.
 - Close supplier-customer relationship
 - Professional purchasing
 - Each purchase requires several contacts
 - Derived demand from the demand for consumer goods
 - Fluctuating demand
 - Geographically concentrated buyers
 - Direct purchasing without intermediaries

Business Markets and Business Buyer Behavior



- In its business markets, UPS does much more than just deliver packages.
- It works hand in hand with business customers to become a logistics partner, helping them to shape and sharpen their entire logistics strategy and operations.

Business Buyer Behavior

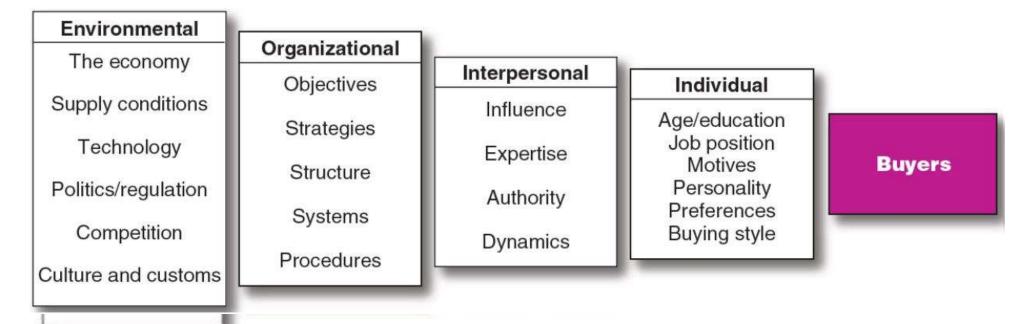
Business buyer behavior refers to the buying behavior of the organizations that buy goods and services for use in the production of other products and services that are sold, rented, or supplied to others.

The business buying process is the process where business buyers determine which products and services are needed to purchase, and then find, evaluate, and choose among alternative brands.

- Key differences exist between business and consumer buying situations:
 - Business buyers usually face more complex buying decisions
 - The business buying process tends to be more formalized
 - Buyers and sellers are much more dependent on each other in business markets

Major Influences on Business Buyers

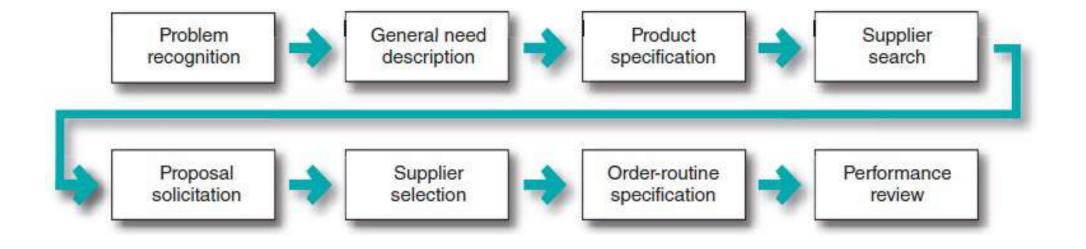
Factors Influencing Business Buyers



Fonte: Marketing: An Introduction, 12 ed. Armstrong & Kotler, 2015

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Stages in the B2B buying process



Customer relationship management in B2B markets

- B2B Business markets are huge and involve more money and items than consumer markets.
 - Fewer but larger buyers
 - Derived demand: Business demand that comes from the demand for consumer goods
- Supplier development: Systematic development of networks of supplier-partners
 - Buying and selling relationship
 - Long term supplier relationship
 - Strategic outsourcing
 - Integration of supply chains

Learning Objectives

- Understand the consumer market and the major factors that influence consumer buyer behavior.
- Identify and discuss the stages in the buyer decision process.
- Define the business market and identify the major factors that influence business buyer behavior.
- Understand the key differences between consumer and business buying situations.

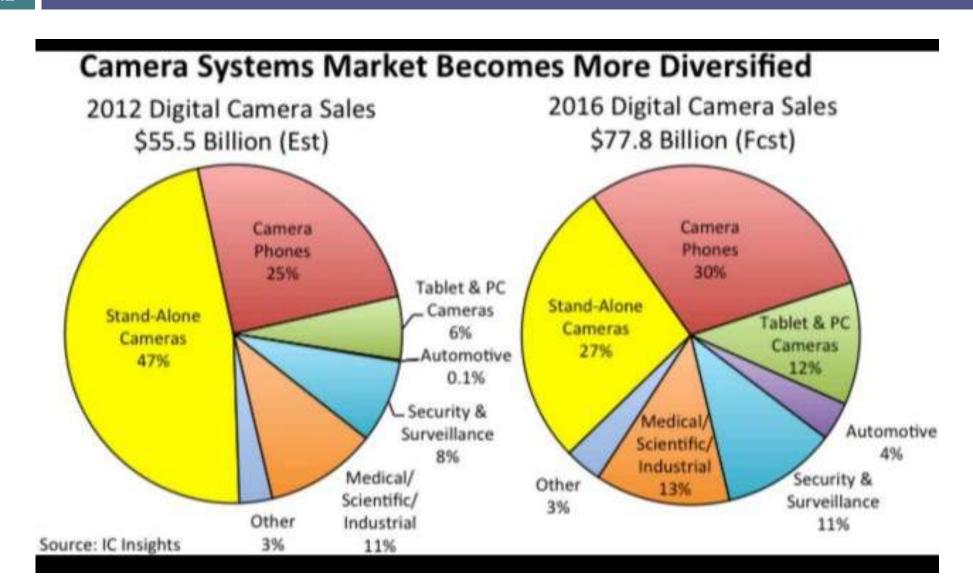
Example: GoPro: Be a Hero!



- □ GoPro, fast-growing company that makes tiny, wearable HD video cameras, drones, apps,....
- GoPro acquired a digital-video software company, CineForm, and now provides free software for creating 3D videos from footage shot by GoPro cameras rigged side-by-side and calibrated to shoot simultaneously.
- GoPro has partnered with YouTube to create a GoPro YouTube network offering a Wi-Fi plug-in that lets GoPro customers upload video directly from their cameras or with a mobile app.
- □ GoPro's YouTube channel long ago passed 200 million video views.
- □ GoPro now airs TV commercials created from the best videos submitted by customers at its Web site.

Example: GoPro: Be a Hero!





Example: GoPro: Be a Hero!



- 1. Beyond a small, durable video camera, what is GoPro really selling its customers?
- 2. How does GoPro story relate to consumer behavior?

