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T.E. (Computer) Semester-VI (Revised Course 2007-08)
EXAMINATION Aug/Sept 2019
Modern Algorithm Design Foundation

[Duration : Three Hours]

[Max. Marks : 100]

Instructions:-

- 1) Assume Data wherever necessary.
- 2) Answer any five full questions at least one from each module.

MODULE –I

- Q.1 a) What is an algorithm? Discuss the criteria for designing an efficient algorithm. 6
- b) Define Recursive algorithm write a recursive algorithm to print all possible permutations of 8 the given set containing elements $S = \{10,20,30,40\}$.
- c) Calculate the space complexity of the following algorithm. 6
- ```

float Test (a,b,c)
{
 return (a + b+b*c +(a +b- c) / (a+b) +4.0)i
}

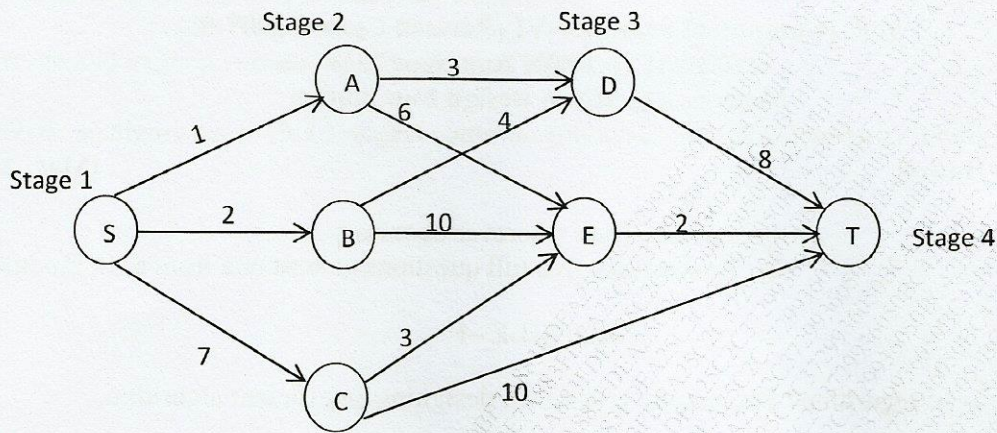
```
- Q.2 a) Prove the following with respect to the problem size n 4
- i)  $6 * 2^n + n^2 = O(2^n)$
  - ii)  $10n^2 + 4n + 2 = \Omega(n^2)$
- b) Show strassen's Matrix multiplication process on the following matrices A and B 6
- $A = \begin{bmatrix} 2 & 3 \\ 4 & 2 \end{bmatrix}$   $B = \begin{bmatrix} 1 & 3 \\ 6 & 5 \end{bmatrix}$
- c) Explain the control abstraction for Divide and conquer technique 4
- d) With suitable example, prove that the algorithm to find the smallest and largest element in an array using divide and conquer strategy is better than Naive algorithm. 6

**MODULE – II**

- Q.3 a) Find the optimal solution for the given knapsack instance using greedy strategy 6
- $n=5$  ,  $P(1.....5) = (10,15,8,6,7)$  ,  $w(1....5) = (4,6,3,4,2)$  with the knapsack of capacity 12
- b) Write an algorithm for forward approach of multistage graph illustrate your algorithm with the help of the following graph. 8

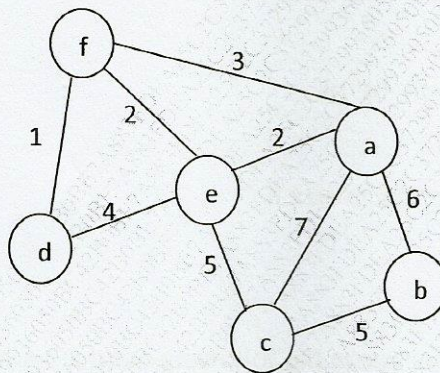






- c) Using Dijkstra shortest path algorithm find the shortest path from vertex 'd' to all other vertices and state its complexity

6



Q.4

- a) Construct an Optimal Binary search tree for the given set containing 4 elements  $(a_1, a_2, a_3, a_4) = (10, 22, 34, 45)$  and probabilities are  $P(1 \dots 4) = (3, 3, 2, 4)$  and  $Q(0 \dots 4) = (1, 2, 1, 3, 2, 2)$
- b) Explain the control abstraction for the Greedy strategy.
- c) State the principle of optimality
- d) Consider the following 4 jobs with their processing time on a two machine system.

10

3

2

5

| Jobs  | $M_1$ | $M_2$ |
|-------|-------|-------|
| $J_1$ | 3     | 2     |
| $J_2$ | 0     | 3     |
| $J_3$ | 4     | 2     |
| $J_4$ | 5     | 2     |



- i) Obtain a dynamic programming formulation to determine the minimum time needed to process all the jobs.
- ii) Compute the Mean Finish Time, Finish time for each job.

### MODULE –III

- Q.5
- a) Write the algorithm for N- Queens problem Draw solution space for 4 Queens problem. 6
  - b) Solve the following instance of 0/1 knapsack problem by using branch and bound technique where  $n=4$   $W(1,2,3,4) = (9,5,7,2)$   $V(1,2,3,4) = (15,6,5,1)$   $m=16$ . 8
  - c) With the help of an example explain the concept of Hamiltonian cycle in a graph Develop a backtracking algorithm that finds all possible Hamiltonian cycles in the graph 6
- Q.6
- a) Write an backtracking algorithm for sum of subset problem. 6
  - b) Explain the principle of FIFO branch and bound. 4
  - c) Explain the implicit and explicit constraint for sum of subset problem. Solve the following problem using backtracking approach to find sum of subset. 10  
 $W = \{ 5,7,10,12,15,18,20 \}$   $M = 25$   
 Draw the state space tree.

### MODULE- IV

- Q.7
- a) Implement Brute force algorithm on the following to check whether pattern is present in text or not 5  
 Text : it is a rainy day  
 Pattern : day
  - b) Explain the following with respect to multicast algorithm 6  
 i) Center Based Tree's  
 ii) Steiner Trees
  - c) Explain leader election in a tree in a asynchronous model. 5
  - d) Write an algorithm to compute Failure Function in KMP algorithm 4



- Q.8 a) Draw standard trie and its compact representation for the following set of strings.  
{ bear, bell, bid, bull, buy, sell, stock ,stop } 8
- b) Write and explain complexity measures of Network Algorithms 6
- c) Write an algorithm to find Longest common subsequence in text similarity Testing. 6