

algorithm.

T.E. (Computer) (Semester – VI) Examination, May/June 2014 (Revised Course) MODERN ALGORITHM DESIGN FOUNDATION

Duration: 3 Hours Total Marks: 100

Instructions: 1) Answer any five full questions, at least one from each Module.

2) Make suitable assumptions wherever necessary.

MODULE-I

1. a) What is a randomized algorithm? Mention its characteristics. 2 b) Explain the divide and conquer strategy to compute the product of two nxn matrices. Give the recurrence relation and analyze for the worst case time complexity. 10 c) Write an efficient algorithm for finding maximum and minimum element for a given array. Determine the time and space complexity of the above algorithm. 8 2. a) Solve the recurrence relation T(n) = aT(n/b) + f(n) where a = 28, b = 3 and $f(n) = cn^3$. 3 b) Analyse the merge sort algorithm using divide and conquer for best case, worst case and average case time complexity. 8 c) Explain the control abstraction for divide and conquer. 3 d) Given the set of numbers S = { 10, 2, 4, 6, 15, 1}, draw the recursive quick sort tree. 6 MODULE - II 3. a) Consider the following directed weighted graph G = (V, E, W) where $V = \{ \ s, \ a, \ b, \ c, \ d, \ e, \ f\}, \ E = \{ < s, \ a >, < s, \ b >, < b, \ a >, < b, \ f >, < c, \ a >, <$

b >,< c, d >, < c, e>, < d, e >, < e, f >}, W = $\{3, 2, -2, 3, 4, 5, -3, 2, 1, -2\}$. Find the shortest path from s to f using dynamic programming. Also write the

(6+4)

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- b) Consider the directed weighted graph G = (V, E, W) where $V = \{1, 2, 3, 4\}$, $E = \{<1, 2>, <1, 3>, <1, 4>, <2, 1>, <2, 3>, <2, 4>, <3, 1>, <3, 2>, <3, 4>, <4, 1>, <4, 2>, <4, 3>\}, W = \{5, 2, 3, 4, 2, 3, 4, 2, 3, 7, 6, 8\}.$ Find the optimal tour of the graph using dynamic programming technique.
- c) Using greedy method, write the algorithm to find the optimal solution to the fractional knapsack problem.
- 4. a) Write the algorithm to find all pair shortest path for the directed weighted graph G = (V, E, W), where $V = \{1, 2, 3, 4\}$, $E = \{<1, 2>, <1, 4>, <4, 3>, <4, 2>, <2, 3>, <3, 1>\}$, and corresponding weights on the edges are $W = \{5, 4, 1, 3, 6, 3\}$. Solve the instance.
 - b) Explain how dynamic programming is applied to solve 0/1 knapsack problem. Consider the knapsack instance n = 4, $(w_1, w_2, w_3, w_4, w_5) = (2, 3, 4, 5, 9)$, $(p_1, p_2, p_3, p_4, p_5) = (3, 4, 5, 8, 10)$, m = 20. Determine the optimal solution for the 0/1 knapsack problem.
 - c) Write the algorithm to obtain the optimal solution for the problem of job sequencing with deadlines. State its time complexity.

MODULE - III

- 5. a) Draw the state space trees generated by LCBB and FIFO branch and bound method for the 0/1 knapsack instance n = 5, p (1..5) = (10, 15, 6, 8, 4), w (1..5) = (4, 6, 3, 4, 2), m = 12.
 - b) Explain the implicit and explicit constraints for the 8-queens problem and subset-sum problem.
 - c) Using backtracking technique, write the algorithm to solve the 4-queen problem.

 Draw the state space solution tree for the 4-queen problem.
- 6. a) Compare backtracking and branch and bound techniques with examples. 6
 - b) Develop the backtracking algorithm which finds all the Hamiltonian cycles in a graph.
 - c) Using backtracking technique, write the algorithm to solve the 0/1 knapsack problem. Using the algorithm draw the state space solution tree for fixed sized tuple, for the following instance of 0/1 knapsack problem n = 4, w(1..4) = (2, 5,10, 5), v(1..5) = (40, 30, 50,10), m = 16.



MODULE - IV

7. a) Write the Knuth Morris Pratt algorithm for finding patterns in text. Find if pattern "abab" is in text "bbaabbabaaabab" using the above algorithm. 8 b) Explain and analyze the asynchronous algorithm for computing the breadth first search tree in a connected network of processors. 8 c) Draw the compressed trie and the compact representation of a compressed trie for the set of strings given below: 4 S = {abab, baba, ccccc, bbaaaa, caa, bbaacc, cbcc, cbca} 8. a) Write the algorithm to find the longest common subsequence. Also analyze the algorithm. 6 b) Explain and analyze the following algorithms: 10 i) Flooding algorithm for broadcast routing ii) Link-state algorithm for unicast routing. c) Obtain a set of optimal Huffman codes for the messages m(1..7) with relative frequencies q(1..7) = (4, 5, 7, 8, 10, 12, 20). Also write the algorithm. 4