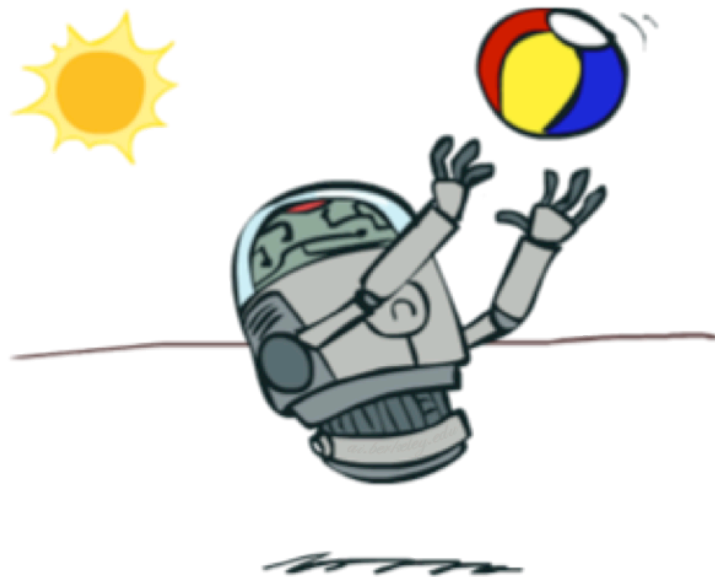


Welcome back from spring break!



Announcements

- P4 Bayes' Nets / Treasure Hunting has been released.
 - It's due Monday April 4th at 11:59pm.
- HW7 has been released.
 - It's due Tuesday April 5th, at 11:59pm. It's about twice as long as a typical homework. We encourage you to get started early!
- Regrade request window for the Midterm
 - Monday through Wednesday this week.

Probability Recap

$$P(x) = \sum_y P(x, y)$$

$$P(x, y) = P(x|y)P(y)$$

$$P(X|y) = \frac{P(X, y)}{P(y)} = \frac{P(X, y)}{\sum_x P(x, y)} = \frac{P(y|X)P(X)}{\sum_x P(y|x)P(x)}$$

CS 188: Artificial Intelligence

Hidden Markov Models



Instructors: Pieter Abbeel & Anca Dragan --- University of California, Berkeley

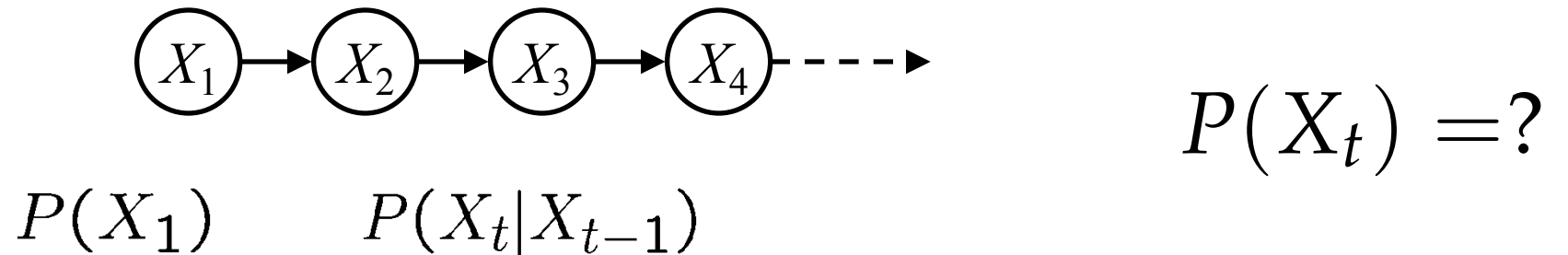
[These slides were created by Dan Klein, Pieter Abbeel, Anca Dragan for CS188 Intro to AI at UC Berkeley. All CS188 materials are available at <http://ai.berkeley.edu>.]

Reasoning over Time or Space

- Often, we want to reason about a sequence of observations
 - Speech recognition
 - Robot localization
 - User attention
 - Medical monitoring
- Need to introduce time (or space) into our models

Markov Models

- Value of X at a given time is called the **state**

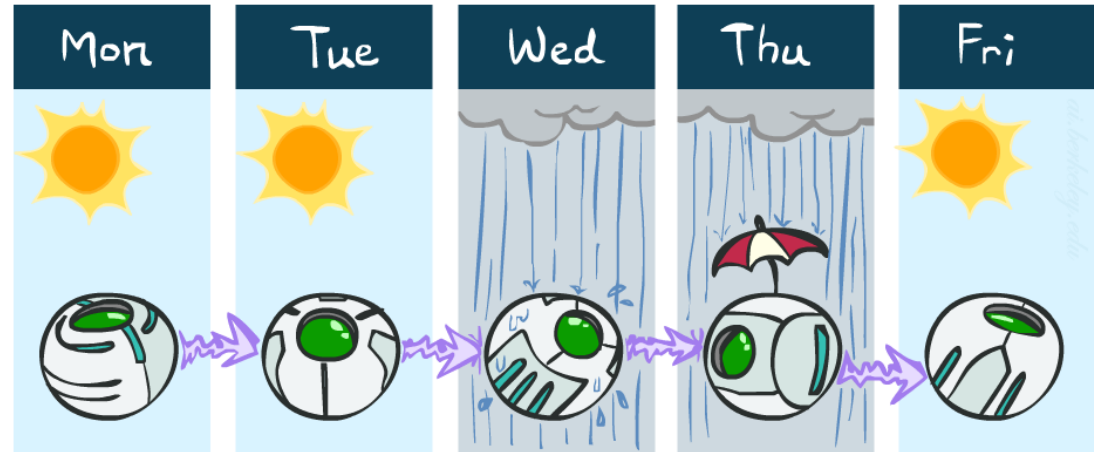


- Parameters: called **transition probabilities** or dynamics, specify how the state evolves over time (also, initial state probabilities)
- Stationarity assumption: transition probabilities the same at all times

Example Markov Chain: Weather

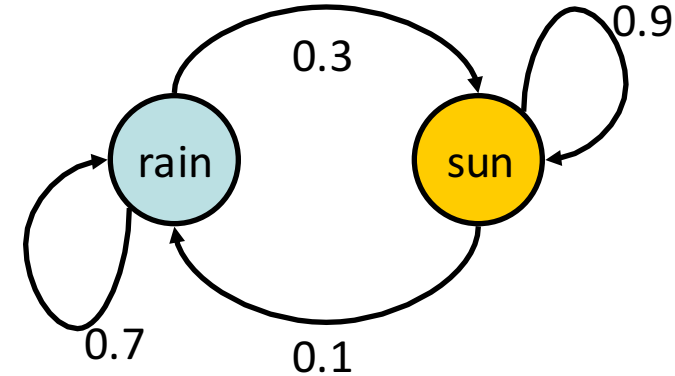
- States: $X = \{\text{rain}, \text{sun}\}$
- Initial distribution: 1.0 sun
- CPT $P(X_t \mid X_{t-1})$:

X_{t-1}	X_t	$P(X_t \mid X_{t-1})$
sun	sun	0.9
sun	rain	0.1
rain	sun	0.3
rain	rain	0.7



Example Markov Chain: Weather

- Initial distribution: 1.0 sun



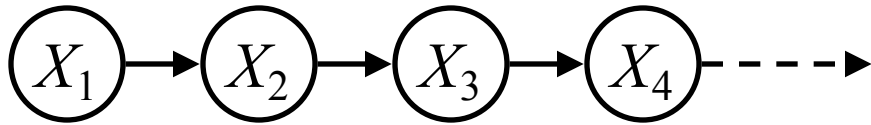
- What is the probability distribution after one step?

$$P(X_2 = sun) = \sum_{x_1} P(x_1, X_2 = sun) = \sum_{x_1} P(X_2 = sun | x_1) P(x_1)$$

$$\begin{aligned} P(X_2 = sun) &= P(X_2 = sun | X_1 = sun) P(X_1 = sun) + \\ &\quad P(X_2 = sun | X_1 = rain) P(X_1 = rain) \\ &= 0.9 \cdot 1.0 + 0.3 \cdot 0.0 = 0.9 \end{aligned}$$

Mini-Forward Algorithm

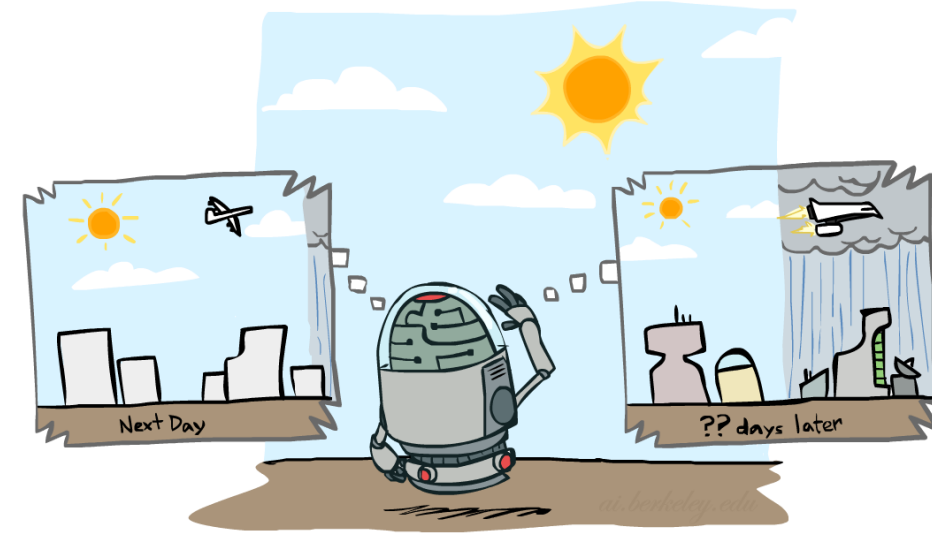
- Question: What's $P(X)$ on some day t ?



$P(x_1)$ = known

$$\begin{aligned} P(x_t) &= \sum_{x_{t-1}} P(x_{t-1}, x_t) \\ &= \sum_{x_{t-1}} P(x_t \mid x_{t-1}) P(x_{t-1}) \end{aligned}$$

Forward simulation



Video of Demo Ghostbusters Basic Dynamics



Video of Demo Ghostbusters Circular Dynamics



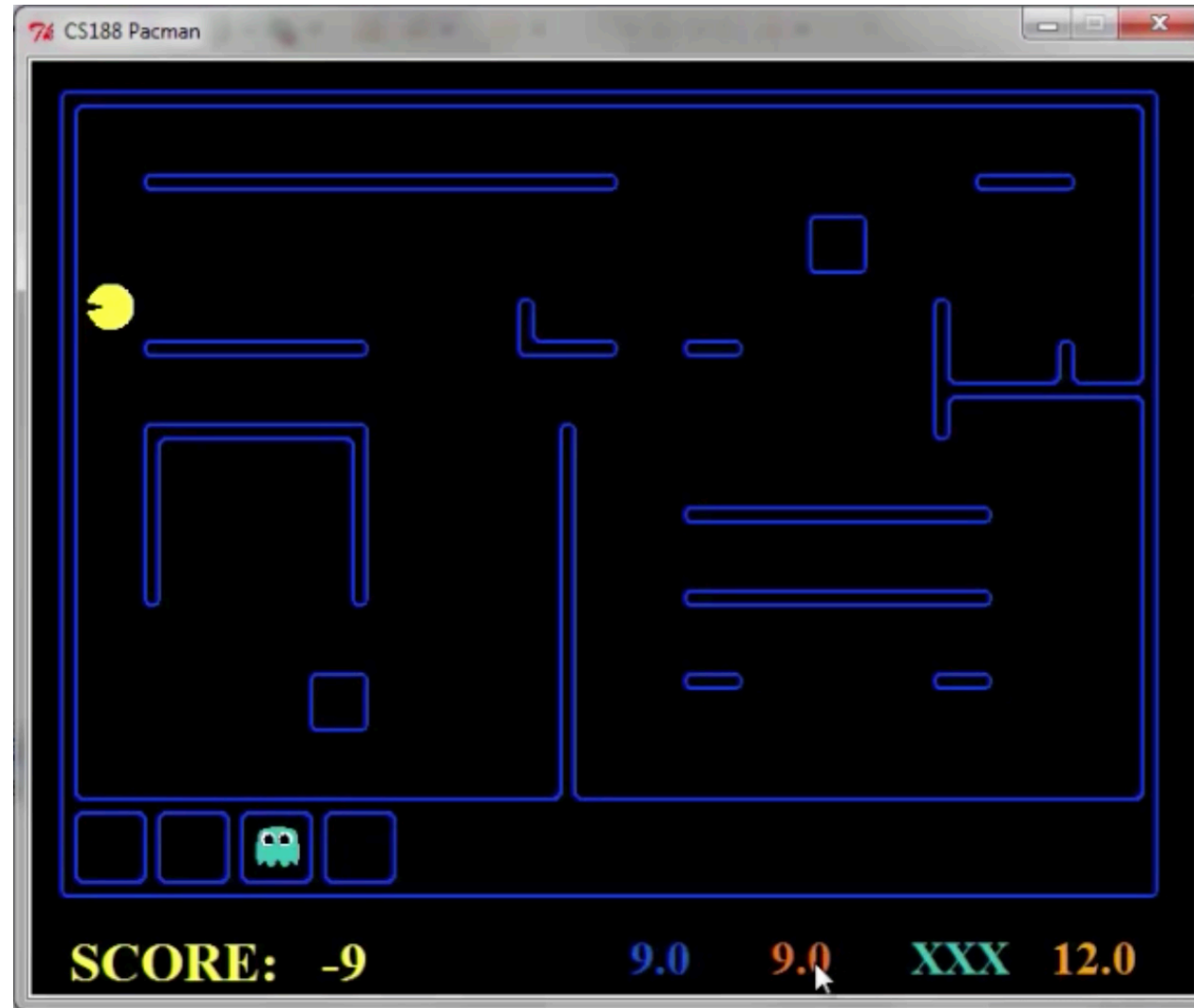
Video of Demo Ghostbusters Whirlpool Dynamics



Hidden Markov Models



Pacman – Sonar

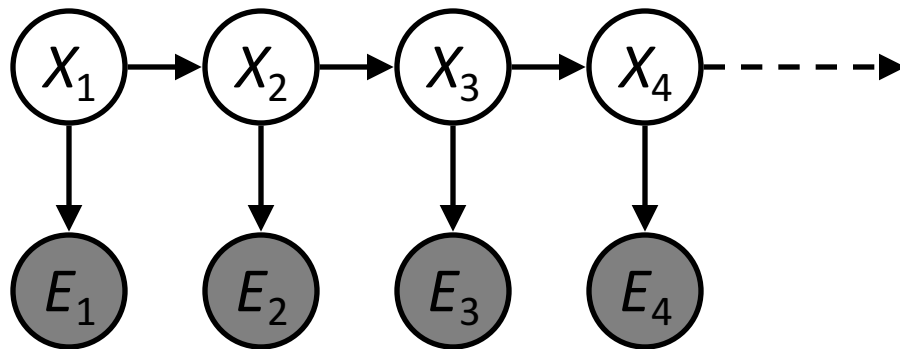


Video of Demo Pacman – Sonar (no beliefs)

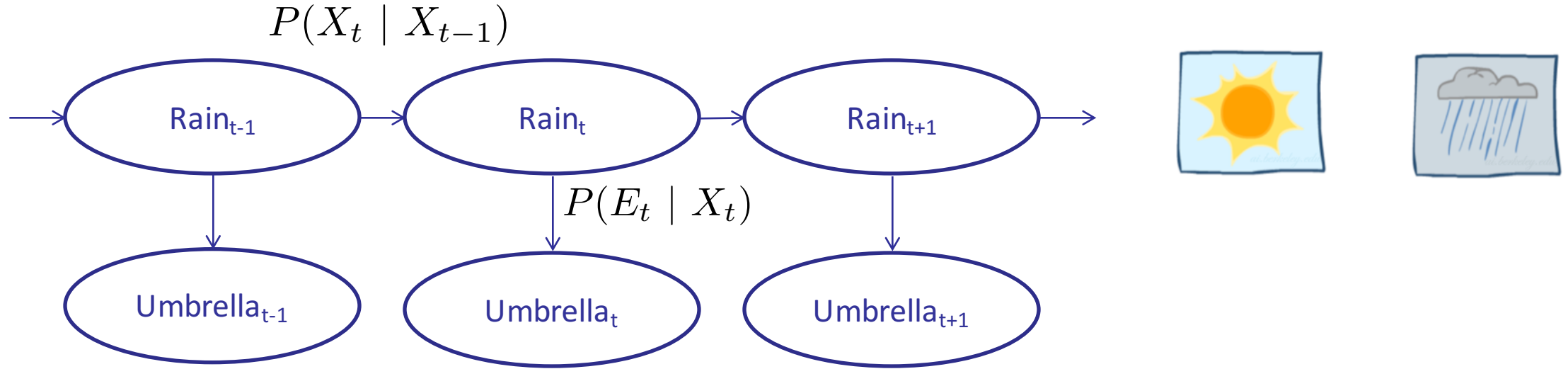


Hidden Markov Models

- Markov chains not so useful for most agents
 - Need observations to update your beliefs
- Hidden Markov models (HMMs)
 - Underlying Markov chain over states X
 - You observe outputs (effects) at each time step



Example: Weather HMM



- An HMM is defined by:

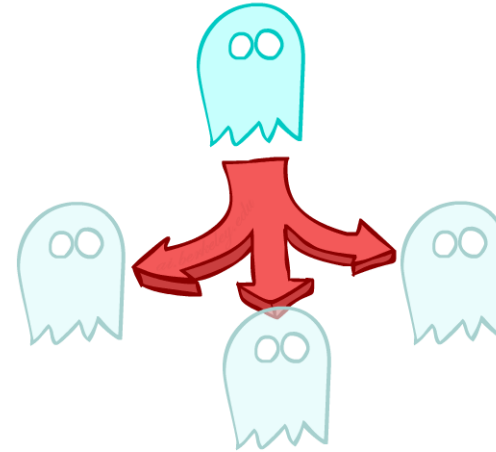
- Initial distribution: $P(X_1)$
- Transitions: $P(X_t | X_{t-1})$
- Emissions: $P(E_t | X_t)$

R_{t-1}	R_t	$P(R_t R_{t-1})$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7

R_t	U_t	$P(U_t R_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8

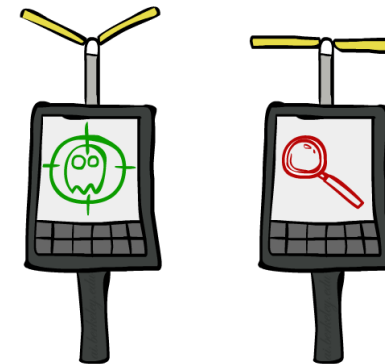
Example: Ghostbusters HMM

- $P(X_1) = \text{uniform}$
- $P(X|X') = \text{usually move clockwise, but sometimes move in a random direction or stay in place}$
- $P(R_{ij}|X) = \text{same sensor model as before: red means close, green means far away.}$



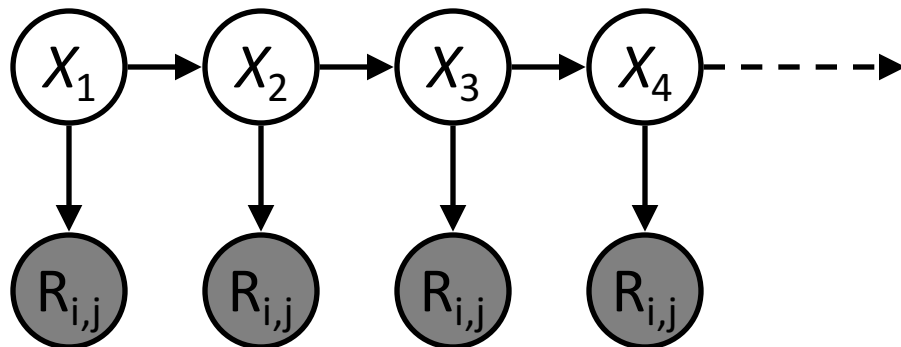
1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

$P(X_1)$



1/6	1/6	1/2
0	1/6	0
0	0	0

$P(X|X' = \langle 1, 2 \rangle)$

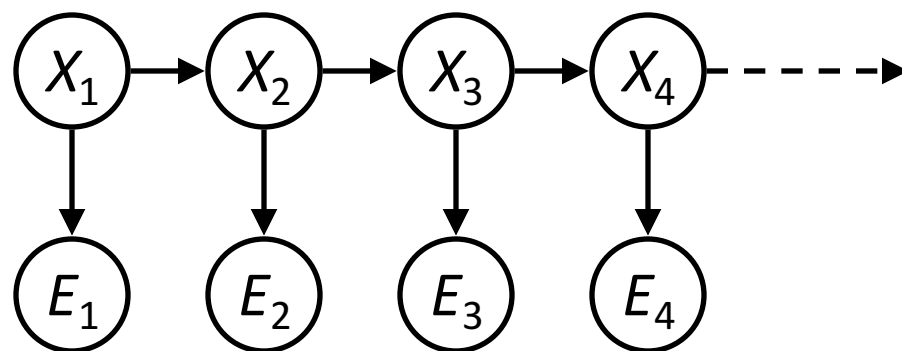


Video of Demo Ghostbusters – Circular Dynamics -- HMM



Conditional Independence

- HMMs have two important independence properties:
 - Markov hidden process: future depends on past via the present
 - Current observation independent of all else given current state



- Does this mean that evidence variables are guaranteed to be independent?
 - [No, they tend to be correlated by the hidden state]

Real HMM Examples

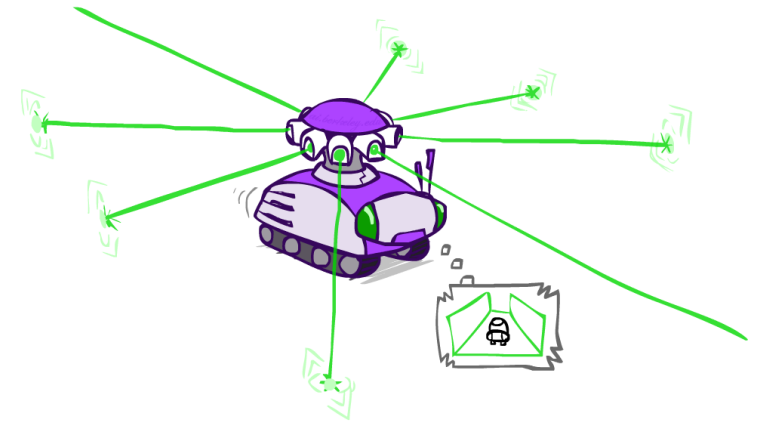
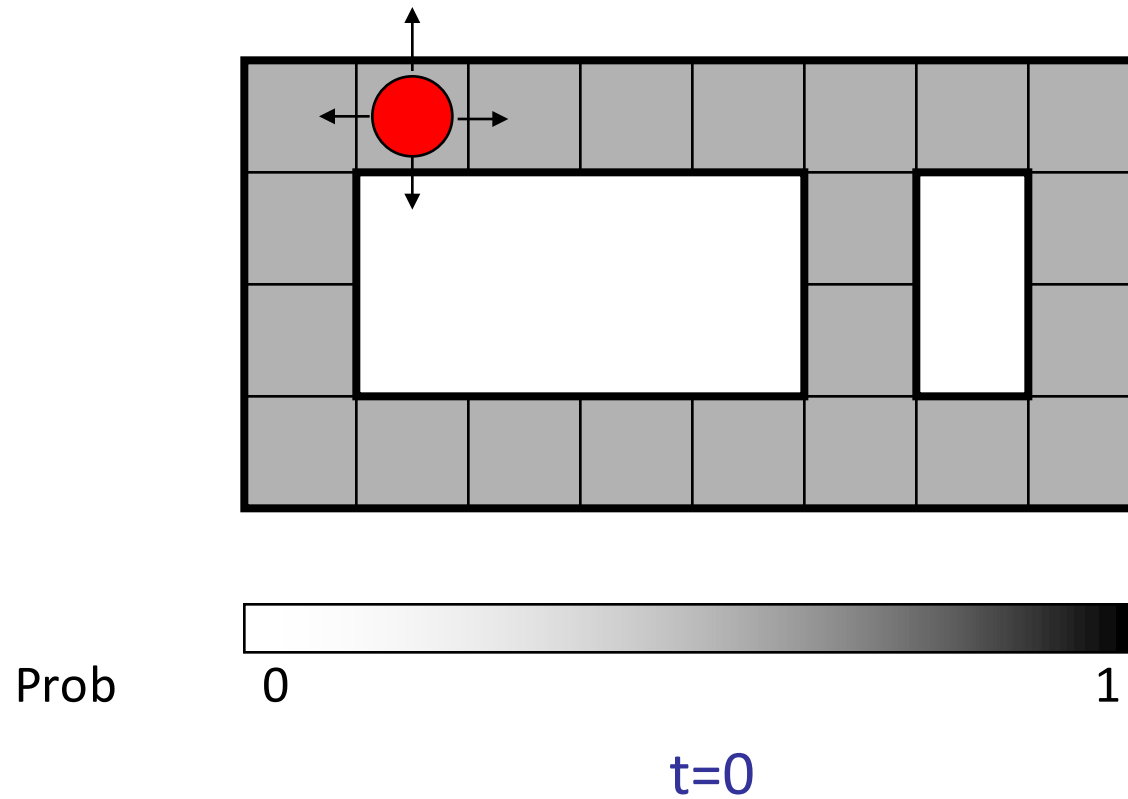
- Robot tracking:
 - Observations are range readings (continuous)
 - States are positions on a map (continuous)
- Speech recognition HMMs:
 - Observations are acoustic signals (continuous valued)
 - States are specific positions in specific words (so, tens of thousands)
- Machine translation HMMs:
 - Observations are words (tens of thousands)
 - States are translation options

Filtering / Monitoring

- Filtering, or monitoring, is the task of tracking the distribution $B_t(X) = P_t(X_t \mid e_1, \dots, e_t)$ (the belief state) over time
- We start with $B_1(X)$ in an initial setting, usually uniform
- As time passes, or we get observations, we update $B(X)$
- The Kalman filter was invented in the 60's and first implemented as a method of trajectory estimation for the Apollo program

Example: Robot Localization

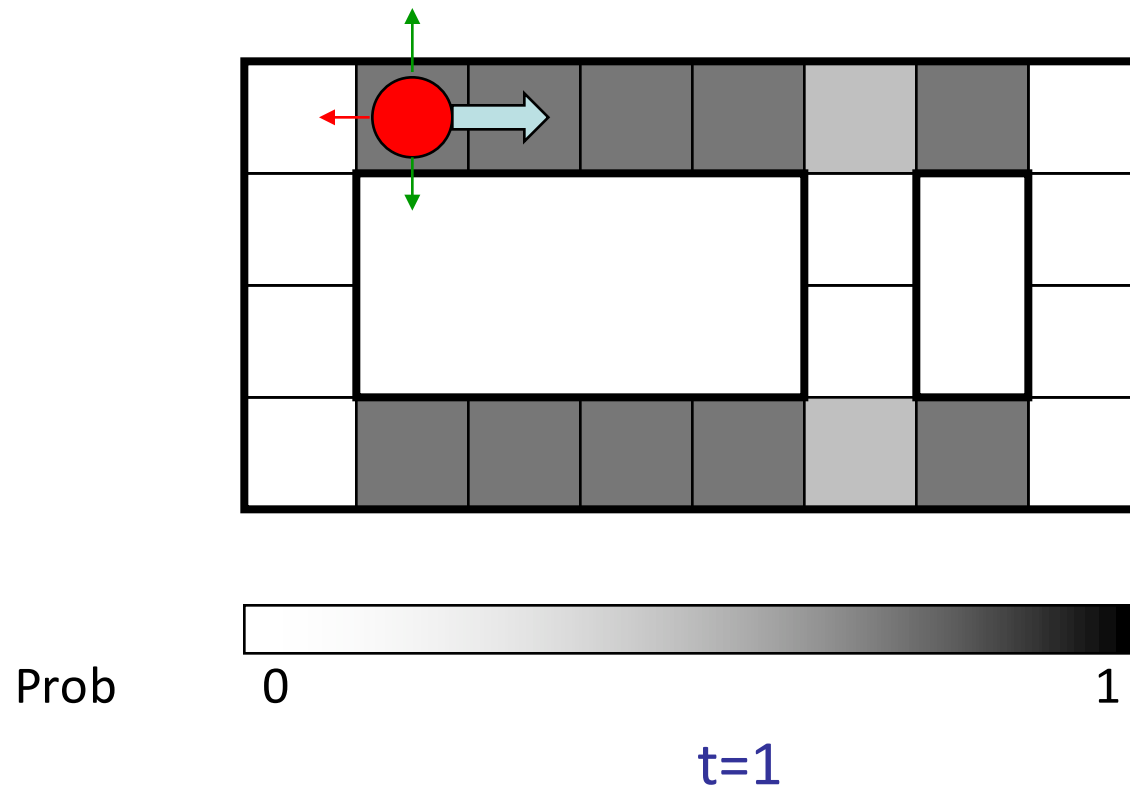
*Example from
Michael Pfeiffer*



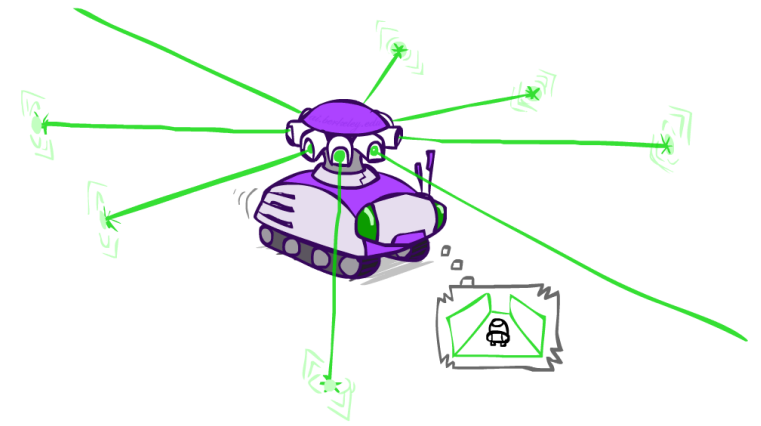
Sensor model: can read in which directions there is a wall,
never more than 1 mistake

Motion model: may not execute action with small prob.

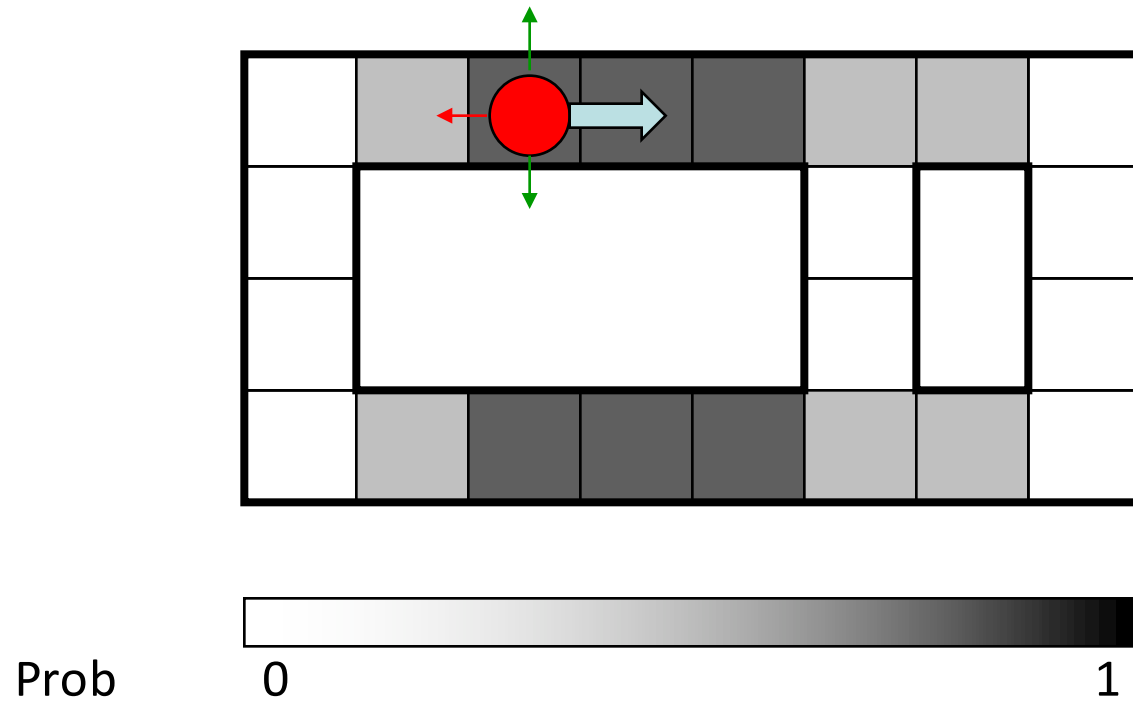
Example: Robot Localization



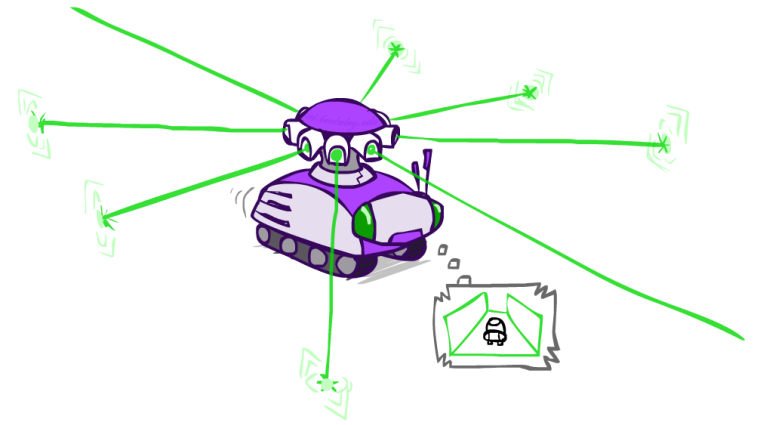
Lighter grey: was possible to get the reading, but less likely b/c required 1 mistake



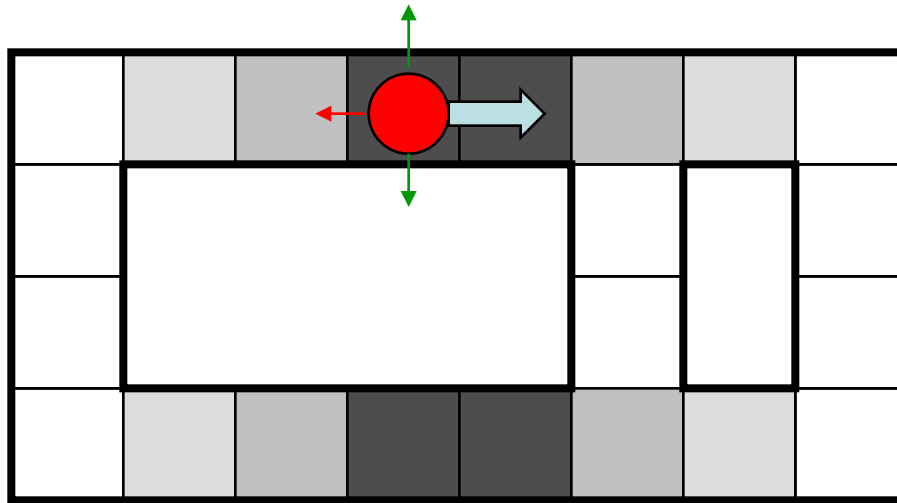
Example: Robot Localization



$t=2$



Example: Robot Localization

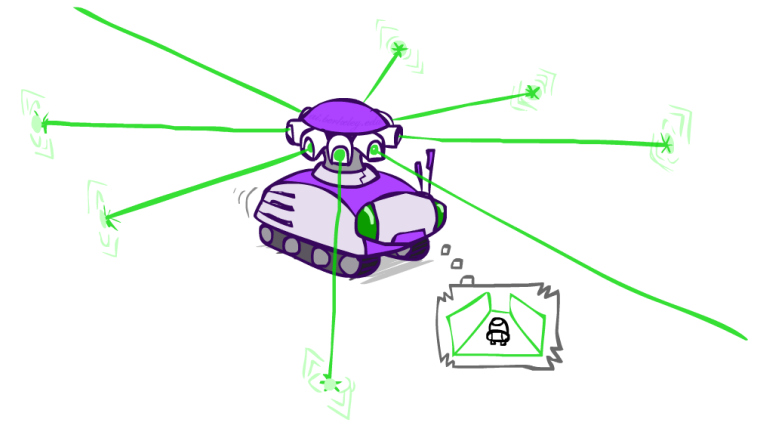


Prob

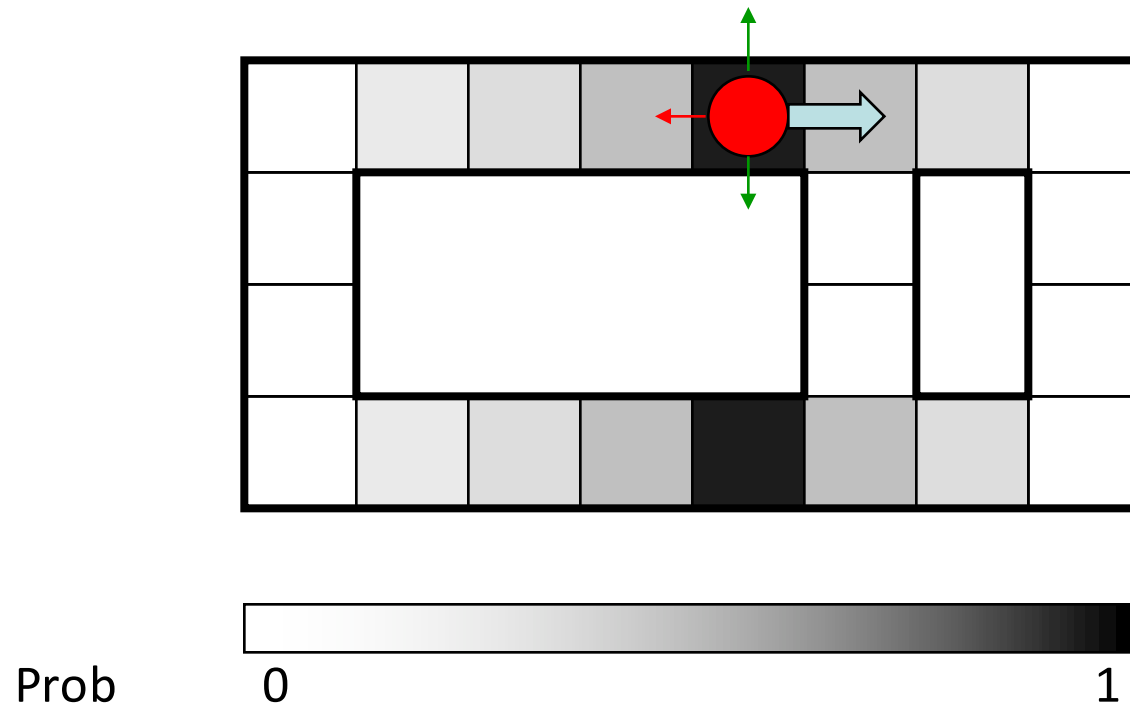
0

1

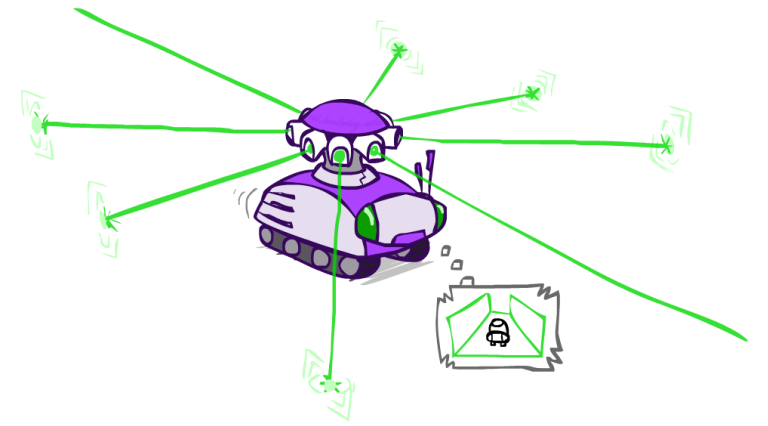
$t=3$



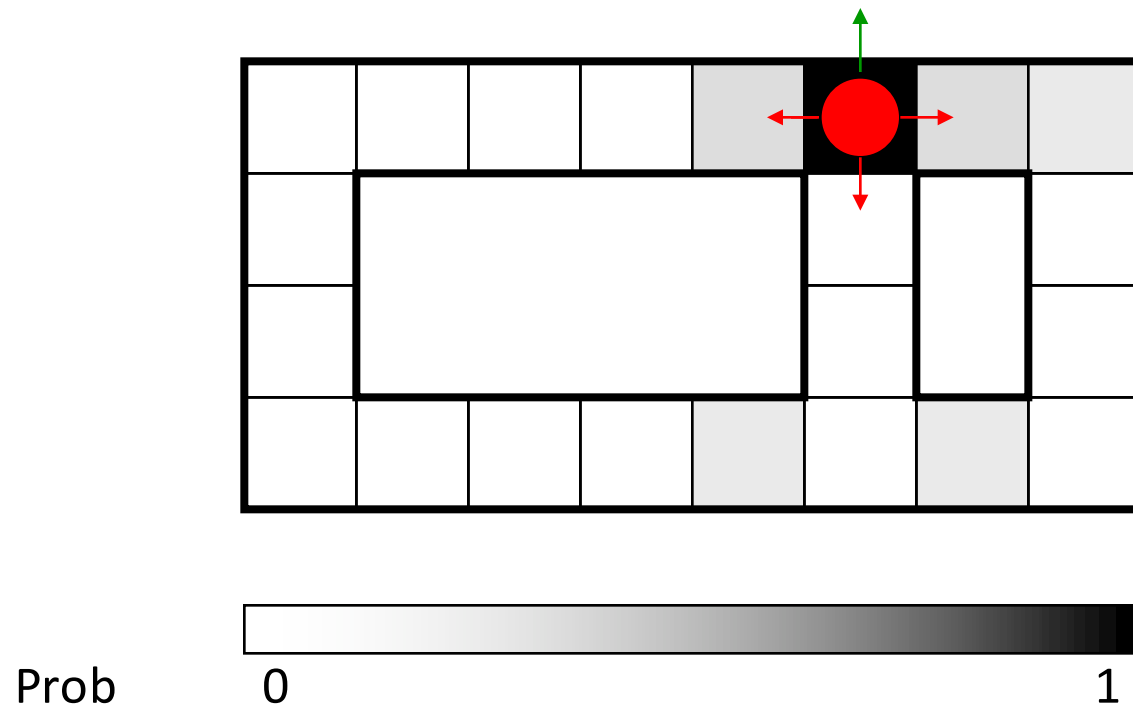
Example: Robot Localization



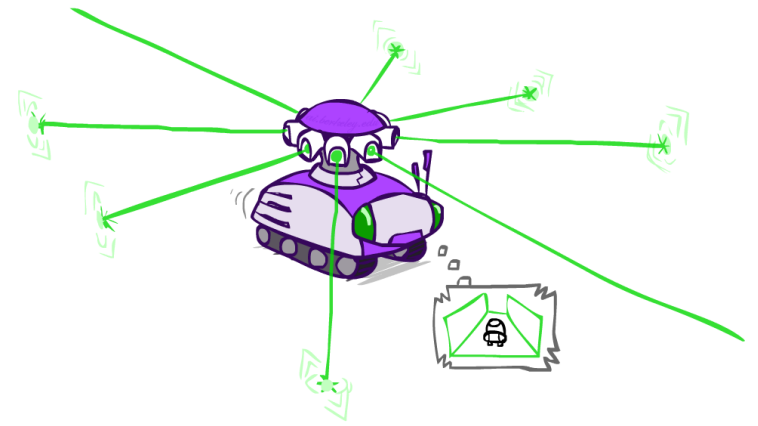
$t=4$



Example: Robot Localization



t=5



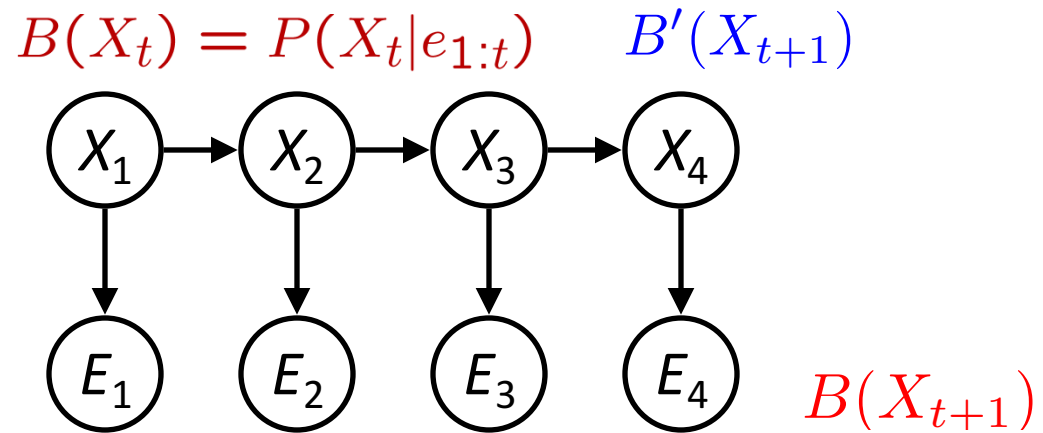
Inference: Find State Given Evidence

- We are given evidence at each time and want to know

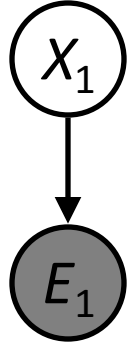
$$B_t(X) = P(X_t | e_{1:t})$$

- Idea: start with $P(X_1)$ and derive B_t in terms of B_{t-1}
 - equivalently, derive B_{t+1} in terms of B_t

Two Steps: Passage of Time + Observation



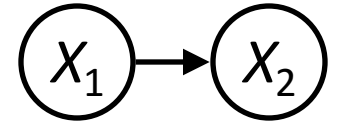
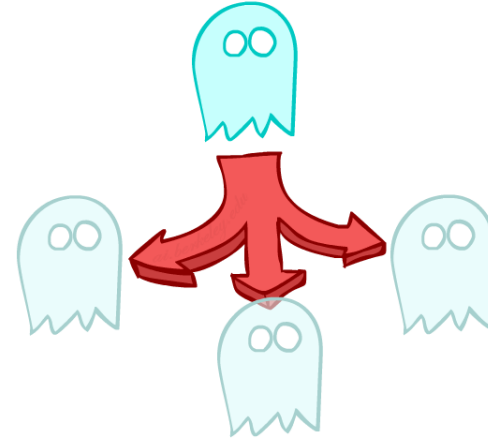
Inference: Base Cases



$$P(X_1|e_1)$$

$$P(X_1|e_1) = \frac{P(X_1, e_1)}{\sum_{x_1} P(x_1, e_1)}$$

$$P(X_1|e_1) = \frac{P(X_1|e_1)P(X_1)}{\sum_{x_1} P(x_1|e_1)P(x_1)}$$



$$P(X_2)$$

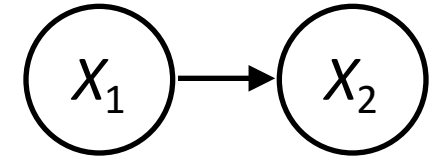
$$P(X_2) = \sum_{x_1} P(x_1, X_2)$$

$$P(X_2) = \sum_{x_1} P(X_2|x_1)P(x_1)$$

Passage of Time

- Assume we have current belief $P(X \mid \text{evidence to date})$

$$B(X_t) = P(X_t | e_{1:t})$$



- Then, after one time step passes:

$$\begin{aligned} P(X_{t+1} | e_{1:t}) &= \sum_{x_t} P(X_{t+1}, x_t | e_{1:t}) \\ &= \sum_{x_t} P(X_{t+1} | x_t, e_{1:t}) P(x_t | e_{1:t}) \\ &= \sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t}) \end{aligned}$$

- Or compactly:

$$B'(X_{t+1}) = \sum_{x_t} P(X' | x_t) B(x_t)$$

- Basic idea: beliefs get “pushed” through the transitions
 - With the “B” notation, we have to be careful about what time step t the belief is about, and what evidence it includes

Example: Passage of Time

- As time passes, uncertainty “accumulates”

(Transition model: ghosts usually go clockwise)

<0.01	<0.01	<0.01	<0.01	<0.01	<0.01
<0.01	<0.01	<0.01	<0.01	<0.01	<0.01
<0.01	<0.01	1.00	<0.01	<0.01	<0.01
<0.01	<0.01	<0.01	<0.01	<0.01	<0.01

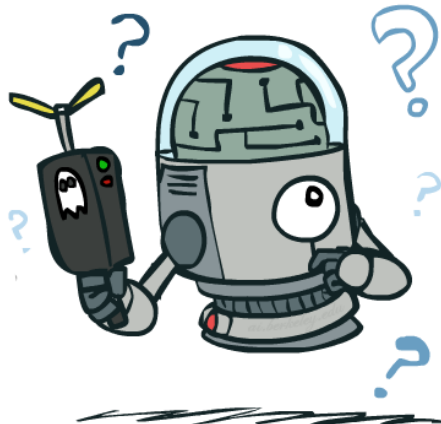
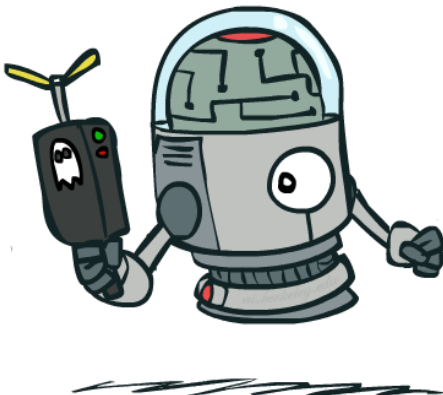
T = 1

<0.01	<0.01	<0.01	<0.01	<0.01	<0.01
<0.01	<0.01	0.06	<0.01	<0.01	<0.01
<0.01	0.76	0.06	0.06	<0.01	<0.01
<0.01	<0.01	0.06	<0.01	<0.01	<0.01

T = 2

0.05	0.01	0.05	<0.01	<0.01	<0.01
0.02	0.14	0.11	0.35	<0.01	<0.01
0.07	0.03	0.05	<0.01	0.03	<0.01
0.03	0.03	<0.01	<0.01	<0.01	<0.01

T = 5



Observation

- Assume we have current belief $P(X \mid \text{previous evidence})$:

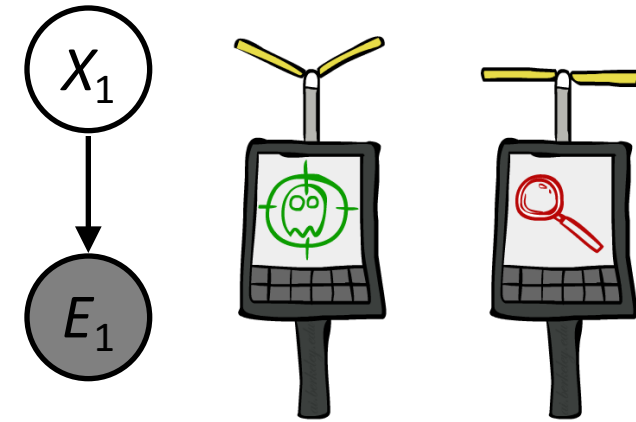
$$B'(X_{t+1}) = P(X_{t+1} | e_{1:t})$$

- Then, after evidence comes in:

$$\begin{aligned} P(X_{t+1} | e_{1:t+1}) &= P(X_{t+1}, e_{t+1} | e_{1:t}) / P(e_{t+1} | e_{1:t}) \\ &\propto_{X_{t+1}} P(X_{t+1}, e_{t+1} | e_{1:t}) \\ &= P(e_{t+1} | e_{1:t}, X_{t+1}) P(X_{t+1} | e_{1:t}) \\ &= P(e_{t+1} | X_{t+1}) P(X_{t+1} | e_{1:t}) \end{aligned}$$

- Or, compactly:

$$B(X_{t+1}) \propto_{X_{t+1}} P(e_{t+1} | X_{t+1}) B'(X_{t+1})$$



- Basic idea: beliefs “reweighted” by likelihood of evidence
- Unlike passage of time, we have to renormalize

Example: Observation

- As we get observations, beliefs get reweighted, uncertainty “decreases”

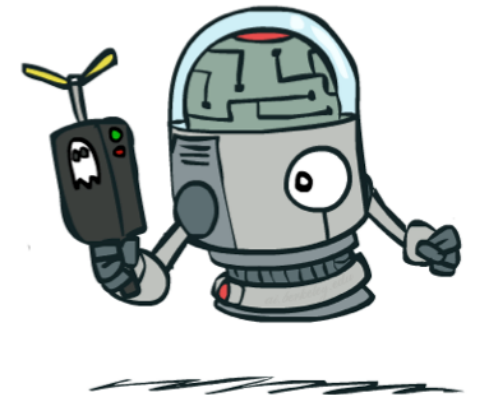
0.05	0.01	0.05	<0.01	<0.01	<0.01
0.02	0.14	0.11	0.35	<0.01	<0.01
0.07	0.03	0.05	<0.01	0.03	<0.01
0.03	0.03	<0.01	<0.01	<0.01	<0.01

Before observation

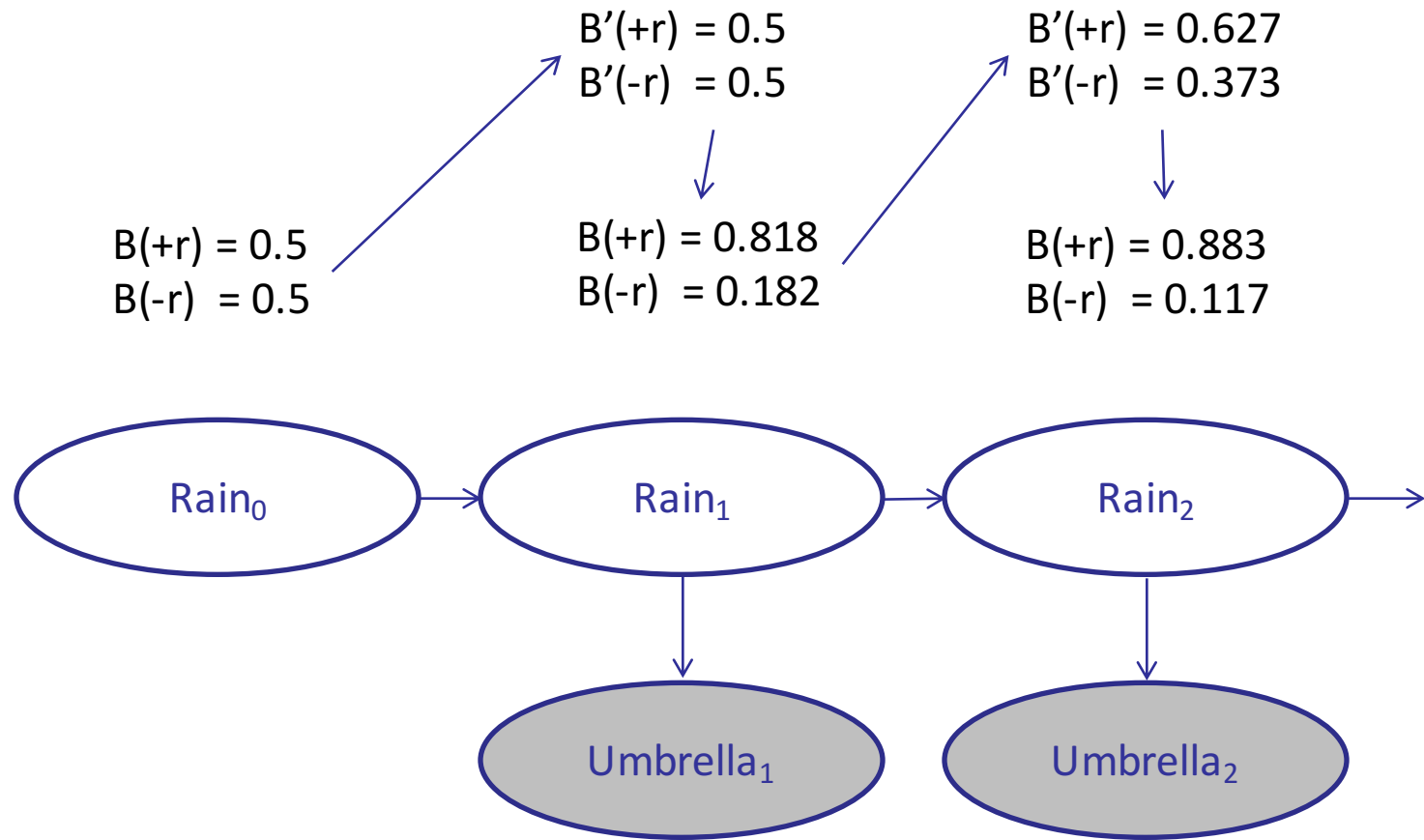
<0.01	<0.01	<0.01	<0.01	0.02	<0.01
<0.01	<0.01	<0.01	0.83	0.02	<0.01
<0.01	<0.01	0.11	<0.01	<0.01	<0.01
<0.01	<0.01	<0.01	<0.01	<0.01	<0.01

After observation

$$B(X) \propto P(e|X)B'(X)$$



Example: Weather HMM



R_t	R_{t+1}	$P(R_{t+1} R_t)$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7

R_t	U_t	$P(U_t R_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8

Online Belief Updates

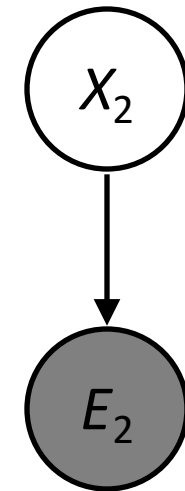
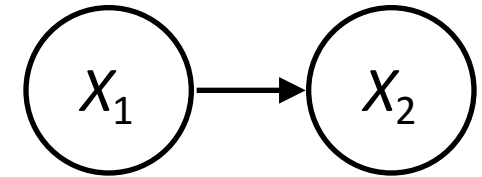
- Every time step, we start with current $P(X \mid \text{evidence})$
- We update for time:

$$P(x_t | e_{1:t-1}) = \sum_{x_{t-1}} P(x_{t-1} | e_{1:t-1}) \cdot P(x_t | x_{t-1})$$

- We update for evidence:

$$P(x_t | e_{1:t}) \propto_X P(x_t | e_{1:t-1}) \cdot P(e_t | x_t)$$

- The forward algorithm does both at once (and doesn't normalize)



The Forward Algorithm

- We are given evidence at each time and want to know

$$B_t(X) = P(X_t|e_{1:t})$$

- We can derive the following updates

$$\begin{aligned} P(x_t|e_{1:t}) &\propto_X P(x_t, e_{1:t}) \\ &= \sum_{x_{t-1}} P(x_{t-1}, x_t, e_{1:t}) \\ &= \sum_{x_{t-1}} P(x_{t-1}, e_{1:t-1}) P(x_t|x_{t-1}) P(e_t|x_t) \\ &= P(e_t|x_t) \sum_{x_{t-1}} P(x_t|x_{t-1}) P(x_{t-1}, e_{1:t-1}) \end{aligned}$$

We can normalize as we go if we want to have $P(x|e)$ at each time step, or just once at the end...

Pacman – Sonar (P4)



[Demo: Pacman – Sonar – No Beliefs(L14D1)]

Video of Demo Pacman – Sonar (with beliefs)



Next Time: Particle Filtering and Applications of HMMs
