

# 3dcv hw3 report

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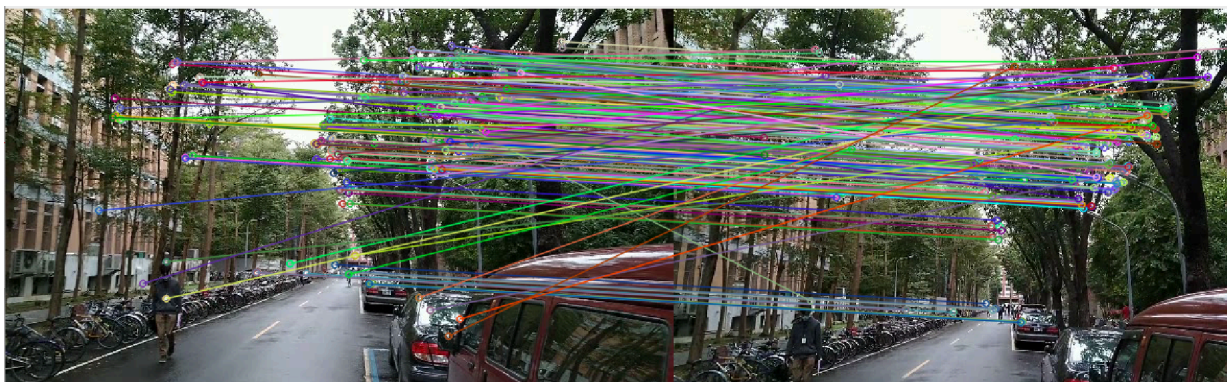
Visualize result of each step:

- camera calibration

```
Camera Intrinsic  
[[509.92078168  0.          315.59389194]  
 [  0.          511.48484623 188.22287863]  
 [  0.           0.           1.          ]]  
Distortion Coefficients  
[[ 1.23434407e-01 -8.63212852e-01 -2.84564989e-03  6.91425805e-04  
  1.53322970e+00]]
```

- feature matching

Corresponding key points from ORB



Inlier key points for finding essential matrix



Inlier key points for recover pose



Rescale  $t$  and plot camera pose



- Demo video

[https://drive.google.com/file/d/1ipUg3B4kXd7G3VuWuHMfmW7wRzp\\_eFL6/view?usp=sharing](https://drive.google.com/file/d/1ipUg3B4kXd7G3VuWuHMfmW7wRzp_eFL6/view?usp=sharing)

## Discussion:

1. For feature matching, I use `cv.ORB_create()` and `cv.BFMatcher(cv.NORM_HAMMING, crossCheck=True)`. From above image we can observe that it include come outliers.
2. Then, I use `cv.findEssentialMat` and `cv.recoverPose`. I sorted inlier in every step. We can see that there is almost no outlier.
3. I have to rescale  $t$  after `cv.recoverPose`, it is the hardest part in this work. I tried the method in the slide. At first, I randomly choose one scene points pair appear

$$\frac{\| {}^{k-1}\mathbf{t}_k \|}{\| {}^k\mathbf{t}_{k+1} \|} = \frac{\| {}^k\mathbf{X}_{k-1,k} - {}^k\mathbf{X}'_{k-1,k} \|}{\| {}^k\mathbf{X}_{k,k+1} - {}^k\mathbf{X}'_{k,k+1} \|}$$

in both two images pair to calculate the scale of  $t$ . However, the  $t$  value change a lots when different pair are chosen. So I choose many pairs and calculate their median for final scale.

4. To plot camera position and rotation, I use similar code as hw2.

To run my code, just type: "python vo.py frames"