

# CS4335 Algorithm Design & Analysis

## Tutorial Week 1

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# Information

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# Overview for each Tutorial

- ▶ Recall the important knowledge of last lecture.
- ▶ Teach some excises.
- ▶ Ask questions.

# Euler circuit

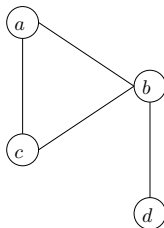
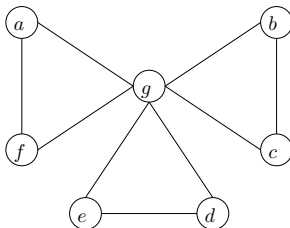
## Definition

A circuit in graph  $G(V, E)$  that uses each edge exactly once.

- ▶ You can use a vertex more than once.
- ▶ A graph may have many different Euler circuits.

## Euler's theorem

An un-directed connected graph has an Euler circuit **if and only if** all the vertices in the graph have even degrees.



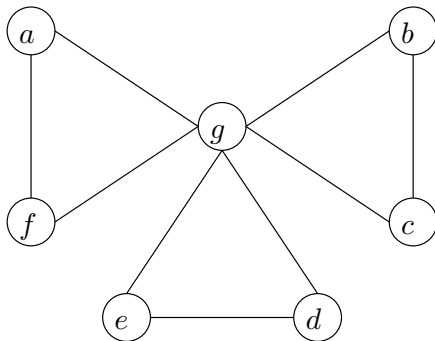
# Euler circuit

The algorithm to find the Euler circuit.

1. Starting with any vertex  $u$  in  $G$ , take an unused edge  $(u,v)$  (if there is any) incident to  $u$
2. Do Step 1 for  $v$  and continue the process until  $v$  has no unused edge. (a circuit  $C$  is obtained)
3. If every node in  $C$  has no unused edge, stop.
4. Otherwise, select a vertex, say,  $u$  in  $C$ , with some unused edge incident to  $u$  and do Steps 1 and 2 until another circuit is obtained.
5. Merge the two circuits obtained to form one circuit
6. Goto Step 3.

# Euler circuit

Example for algorithm



# Hamilton circuit

## Definition

A circuit in graph  $G(V, E)$  that visits each vertex exactly once.

- ▶ Given an arbitrary undirected connected graph, determine whether there is a Hamilton circuit or not is a NP-hard problem.

