Unit 7

Vectors

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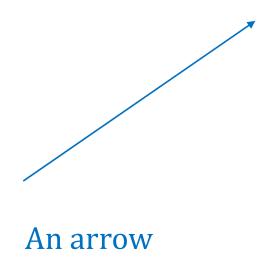
Outlines

- □ 7.1 Vector Space
- □ 7.2 Inner Product, Norm, and Distance
- □ 7.3 Cauchy-Schwarz Inequality
- □ 7.4 Statistical Measures

Unit 7.1

Vector Space

What is a Vector?



$$\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

n numbers putting in a certain order

An *n*-vector can be used to represent *n* quantities or values in an application.

Special Vectors

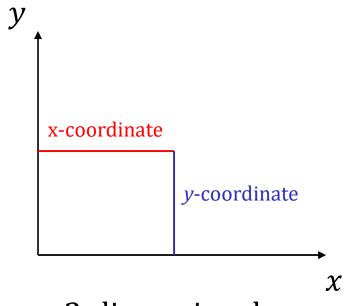
- ☐ Zero Vector:
 - \circ **0**_n: An *n*-vector with all entries equal to 0.
 - Sometimes simply written as **0**.
- Ones Vector:
 - \circ **1**_n: An *n*-vector with all entries equal to 1.
 - Sometimes simply written as **1**.
- Unit Vectors:
 - \circ e_i : An n-vector with all entries equal to 0 except entry i equal to 1.
 - Example: In 3-dimensional space,

$$e_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \ e_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \ e_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

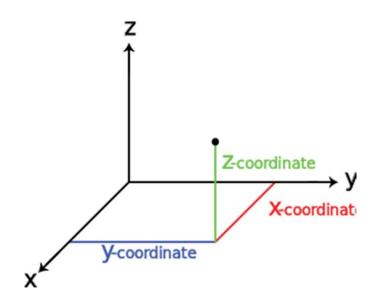
Vector Spaces: Examples

A vector is an element of a vector space.

a set with some special properties



2-dimensional Euclidean space, \mathbb{R}^2



3-dimensional Euclidean space, \mathbb{R}^3

What is a Vector Space?

- ☐ A vector space is
 - a set of elements, and
 - two operations within the space.
- The two operations are
 - i. (Vector Addition) Adding two vectors, and
 - ii. (Scalar Multiplication) Multiplying a vector by a scalar.
 - These operations need to satisfy eight properties to be defined in the next slide.

Eight Properties

No need to memorize them.

- 1. (Commutative) x + y = y + x.
- 2. (Associative) x + (y + z) = (x + y) + z.
- 3. (Zero) There exists an element $\mathbf{0}$, called zero vector, such that $x + \mathbf{0} = x$ for all x.
- 4. (Inverse) For each x, there exists a unique vector -x such that $x + (-x) = \mathbf{0}$.
- 5. (Associative) $(c_1c_2)x = c_1(c_2x)$.
- 6. (Unitarity) 1x = x.
- 7. (Distributive I) c(x + y) = cx + cy.
- 8. (Distributive II) $(c_1 + c_2)x = c_1x + c_2x$.

Example 1: Matrices

- \square Consider the set of all 2× 2 matrices with real entries, denoted by $\mathbb{R}^{2\times 2}$.
- ☐ The two operations are defined as follows:

• Addition:
$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} + \begin{bmatrix} w & x \\ y & z \end{bmatrix} = \begin{bmatrix} a+w & b+x \\ c+y & d+z \end{bmatrix}$$
.

- Scalar Multiplication: $\alpha \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} \alpha a & \alpha b \\ \alpha c & \alpha d \end{bmatrix}$.
- Do these two operations satisfy the eight conditions?
 - Yes. (The checking is tedious, thus omitted).
 - Details can be found here:
 https://www.youtube.com/watch?v=ug3FpapN8Ng
 (start from 7:38)

Example 2: Real Functions

- \square Consider the set of all functions $f: \mathbb{R} \to \mathbb{R}$.
- ☐ The two operations are defined as follows:
 - Addition: (f+g)(x) = f(x) + g(x).
 - \circ Scalar Multiplication: $(\alpha f)(x) = \alpha f(x)$.
- Next, check the eight conditions.
- Yes, they are satisfied.
- \square Zero element is the constant function $\mathbf{0}(x) = 0$.

Example 3: Polynomials

- □ A real polynomial p is of the form $p = a_0 + a_1 x + \dots + a_n x^n,$ where the coefficients are real numbers.
- ☐ The two operations are defined in the usual way.
- ☐ It can be checked that the set of all polynomials is a vector space.

7-11

Subspace

- ☐ A vector space is a set with two operations that satisfy eight conditions.
- Its subset is called a subspace if the subset is also a vector space.
- We only need to check:

Is it closed under addition and scalar multiplication?

"Closed" means that the result remains in the subset.

☐ The eight conditions will automatically be satisfied, since it is a subset of a vector space.

Example 4: The x-y plane in \mathbb{R}^3

- \square Is the *x*-*y* plane a subspace of \mathbb{R}^3 ?
- □ The x-y plane consists of all vectors in the form of (x, y, 0).
- Closed under addition:
 - $(x_1, y_1, 0) + (x_2, y_2, 0) = (x_1 + x_2, y_1 + y_2, 0)$ is still in the *x*-*y* plane.
- Closed under scalar multiplication:
 - c(x, y, 0) = (cx, cy, 0) is still in the x-y plane.
- ☐ Therefore, it is a subspace.

Example 5: A non-example

- What if we life the x-y plane by 1 unit along the z-axis? Is it a subspace of \mathbb{R}^3 ?
- □ No.
 - Not closed under addition:

$$(x_1, y_1, 1) + (x_2, y_2, 1) = (x_1 + x_2, y_1 + y_2, 2)$$

 \circ Not closed under scalar multiplication if $c \neq 1$:

$$c(x, y, 1) = (cx, cy, c)$$

Recall that condition 3 says that there must be a zero element. In this case, the zero vector is not in the lifted x-y plane, so it must not be a vector space.

Linear Combination

- \square Let $a_1, a_2, ..., a_m$ belong to a vector space.
- □ The vector $y = \beta_1 a_1 + \beta_2 a_2 + \dots + \beta_m a_m$ is said to be a linear combination of a_1, a_2, \dots, a_m .
 - y also belongs to the vector space.
- Example
 - There are *n* students enrolled in EE2302.
 - \circ a_1 : the course work marks of the *n* students
 - \circ a_2 : the examination marks of the *n* students
 - $y = 0.55a_1 + 0.45a_2$: the final mark of the *n* students
 - It's called weighted average when $\beta_1 + \beta_2 + \cdots + \beta_m = 1$, and all $\beta_i \geq 0$

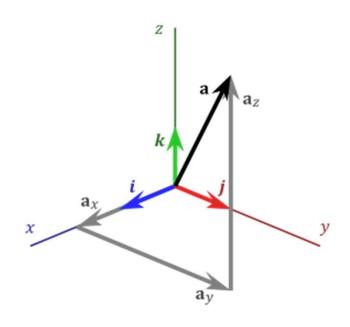
Standard Basis

- □ In the *n*-dimensional Euclidean space, \mathbb{R}^n , the set $\{e_1, e_2, ..., e_n\}$ is called standard basis.
- \square Any vector $x \in \mathbb{R}^n$ can be written as a linear combination of the standard basis vectors.
 - In 3-dimensional space,

$$e_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, e_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, e_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}.$$

• Any vector *a* can be expressed as

$$a = \begin{bmatrix} a_x \\ a_y \\ a_z \end{bmatrix} = a_x e_1 + a_y e_2 + a_z e_3.$$



Linear Combination of Audio Signals

□ (6.5 min) https://www.youtube.com/watch?v=sNigRX9-z1A



Unit 7.2

Inner Product, Norm, and Distance

Inner Product

□ The inner product (or dot product) of two vectors $u = (u_1, u_{2_1}, ..., u_n)$ and $v = (v_1, v_{2_1}, ..., v_n)$ is defined as the scalar

$$u^{T}v = \begin{bmatrix} u_{1} & u_{2} & \dots & u_{n} \end{bmatrix} \begin{bmatrix} v_{1} \\ v_{2} \\ \vdots \\ v_{n} \end{bmatrix}$$
$$= u_{1}v_{1} + u_{2}v_{2} + \dots + u_{n}v_{n}$$

<u>Properties of Inner Product</u>

1. Commutativity

$$a^Tb = b^Ta$$

2. Linearity (in the first argument)

$$(\gamma a)^T b = \gamma (a^T b)$$
$$(a+c)^T b = a^T b + c^T b$$

3. Positive-Definiteness

$$a^T a > 0$$

with equality holds if and only if a = 0.

Norm

■ The Euclidean norm of a vector can be defined by the inner product:

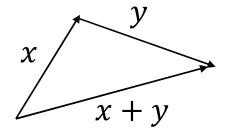
$$||x|| \triangleq \sqrt{x^T x} = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2},$$

which can be interpreted as the length of x.

 Any real-valued function of a vector that satisfies the three properties in the next slide is called a (general) norm. In this unit, we focus mainly on the Euclidean norm.

Properties of Norm

- 1) Absolute Scalability (or Absolute Homogenity) $||\beta x|| = |\beta| ||x||$
- 2) Triangle Inequality $||x + y|| \le ||x|| + ||y||$



3) Positive-definiteness

$$||x|| \ge 0$$

with equality holds only if x = 0.

(Unobvious algebraically; to be proved later)

7-22

Quadratic Formula for Vector Norm

□ A useful formula:

$$||x + y||^2 = ||x||^2 + 2x^Ty + ||y||^2$$

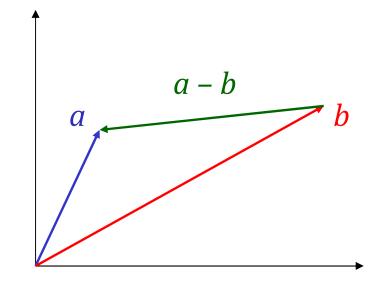
■ How to prove it?

• Hint: $||x + y||^2 = (x + y)^T (x + y)$

Euclidean Distance

■ The distance between two vectors *a* and *b* can be defined by the norm:

$$d(a,b) \triangleq ||a-b||.$$



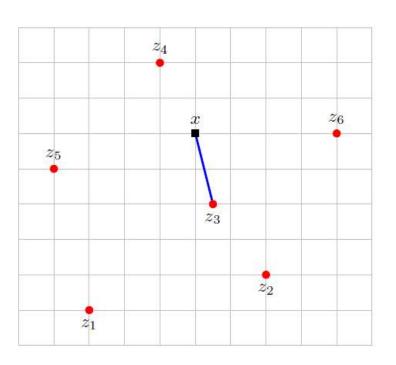
□ Symmetry:

$$d(a,b) = d(b,a)$$

Nearest Neighbor

- $\square z_1, z_2, ..., z_k$ are all *n*-vectors.
- $\square x$ is another *n*-vector.
- We say that z_j is the nearest neighbour of x if $||x z_i|| \le ||x z_i||$, $\forall i$.

 This concept is used in many applications, e.g., demodulation, decoding, clustering, ...



Example: Movie Preference









■ Alice, Bob, and Charlie rank the four movies using a 5-point scale:

$$a = (2, 1, 5, 5)$$

$$\|b - a\| = \sqrt{38}$$

$$b = (5, 3, 2, 1)$$

$$c = (1, 3, 4, 5)$$
Who has a similar taste as me?

Unit 7.3

Cauchy-Schwarz Inequality

Cauchy-Schwarz Inequality

■ An important inequality:

$$|a^T b| \le ||a|| ||b||$$

This can be written out as

$$|a_1b_1 + \dots + a_nb_n| \le (a_1^2 + \dots + a_n^2)^{1/2} (b_1^2 + \dots + b_n^2)^{1/2}$$

□ This inequality is clearly true if either a or b is a zero vector. In the proof shown in next page, we assume that both of them are non-zero.

Proof: $(a \neq 0, b \neq 0)$

- \square Define $\alpha \triangleq ||a||$ and $\beta \triangleq ||b||$.
- $0 \le \|\beta a \alpha b\|^{2}$ $= \|\beta a\|^{2} 2(\beta a)^{T}(\alpha b) + \|\alpha b\|^{2}$ (quadratic formula) $= \beta^{2} \|a\|^{2} 2\beta \alpha (a^{T}b) + \alpha^{2} \|b\|^{2}$ $= 2\|a\|^{2} \|b\|^{2} 2\|a\| \|b\| (a^{T}b)$ $= 2\|a\|\|b\| (\|a\|\|b\| a^{T}b)$
- $\Box \text{ Therefore, } a^T b \leq ||a|| ||b||. \qquad \text{(because } a \neq 0, b \neq 0\text{)}$
- □ Apply this inequality to -a and b, $-a^Tb \le ||a|||b||$.
- \square Combining them, $|a^Tb| \le ||a|| ||b||$. *Q.E.D.*

Triangle Inequality (proof)

$$||a + b||^2 = ||a||^2 + 2a^Tb + ||b||^2$$
 (quadratic formula)
$$\leq ||a||^2 + 2||a|||b|| + ||b||^2$$
 (Cauchy-Schwarz)
$$= (||a|| + ||b||)^2$$

Taking the square root,

$$||a + b|| \le ||a|| + ||b||$$

Q.E.D.

<u>Angle</u>

 \Box The angle between two vectors a and b is defined as

$$\theta \triangleq \cos^{-1}\left(\frac{a^Tb}{\|a\|\|b\|}\right)$$
 By Cauchy-Schwarz inequality, this ratio is always between -1 and $+1$.

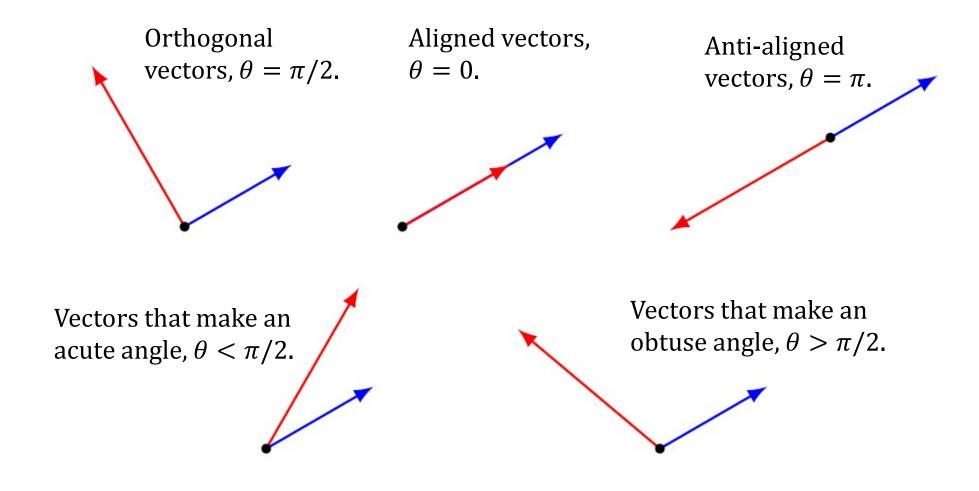


In other words, θ is the unique number between 0 and π (in radians) that satisfies

$$a^T b = ||a|| ||b|| \cos \theta$$

- \square a and b are said to be orthogonal if $\theta = \frac{\pi}{2}$.
 - \circ Or equivalently, $a^Tb = 0$.

Examples



Unit 7.4

Statistical Measures

<u>Mean</u>

- \square Given an *n*-vector $x = (x_1, x_2, ..., x_n)$.
- ☐ The mean (or average) of the *n* elements is given by

$$\mathbf{avg}(x) \triangleq \frac{1}{n} \mathbf{1}^T x = \frac{x_1 + x_2 + \dots + x_n}{n}$$

- \square Traditionally, the mean is denoted by μ .
- ☐ It is also called arithmetic mean.

De-Meaned Vector

□ Given any vector x, the associated de-meaned vector is obtained by subtracting avg(x) from each entry of x:

$$\tilde{x} = x - \mu \mathbf{1}$$

- □ It is useful for understanding how the entries of x deviate from their mean, μ .
- \square Q: What is \tilde{x} if all entries of x are equal?

Geometric Mean

- □ The geometric mean is defined as $\sqrt[n]{x_1x_2 ... x_n}$.
- Comparison with arithmetic mean.
 - multiplication instead of addition
 - \circ *n*-th root instead of division by *n*.
- □ Given any *n* non-negative numbers,

arithmetic mean ≥ geometric mean

A.M. \geq G.M. (for n=2)

Prove $\frac{x_1+x_2}{2} \ge \sqrt{x_1x_2}$ using Cauchy-Schwarz inequality.

Proof:

$$||a|||b|| \ge |a^T b|$$

Root-Mean-Square Value

□ The root-mean-square (RMS) of an n-vector x is defined as "norm normalized by root-n",

$$\mathbf{rms}(x) \triangleq \sqrt{\frac{x_1^2 + x_2^2 + \dots + x_n^2}{n}} = \frac{\|x\|}{\sqrt{n}}$$

- It is also called quadratic mean, which roughly reflects the typical value of $|x_i|$.
- \square Q: What is the RMS of (1, 1, 1)? (1, 1, 2)?

Application: Estimation Error

- □ Suppose the *n*-vector *y* represents a time series of temperature at some location.
- \square Suppose the n-vector \hat{y} represents an estimation of y based on other information.
- ☐ The RMS estimation error,

$$\mathbf{rms}(y-\hat{y})$$
,

is often used to measure the accuracy of an estimation.

This concept is used in many signal processing applications.

Standard Deviation

□ The standard deviation of x is defined as the RMS of the de-meaned vector $x - \mu \mathbf{1}$, i.e.,

$$\mathbf{std}(x) \triangleq \sqrt{\frac{(x_1 - \mu)^2 + \dots + (x_n - \mu)^2}{n}}.$$

- We interpret this number as a "typical" value by which the entries differ from the mean of the entries.
- ☐ It can also be expressed as

$$\mathbf{std}(x) = \frac{\|x - \mu \mathbf{1}\|}{\sqrt{n}} = \frac{\|x - (\mathbf{1}^T x/n)\mathbf{1}\|}{\sqrt{n}}.$$

 \Box Traditionally, the standard deviation is denoted by σ .

Properties of Standard Deviation

☐ Adding a constant *c* to each component:

$$\mathbf{std}(x+c\mathbf{1})=\mathbf{std}(x)$$

- \circ σ is the RMS of the demeaned vector of x. The constant will be removed after "demeaning".
- Multiplying by a scalar:

$$std(ax) = |a|std(x)$$

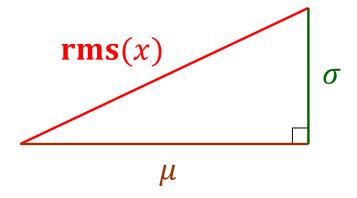
- O Standard deviation is a "length" (normalized by the dimension).
- Multiplying the vector by a (no matter it is positive or negative) will "lengthen" the vector by |a|.

<u>Useful Identity</u>

$$(\mathbf{rms}(x))^2 = \mu^2 + \sigma^2$$

(Proof omitted.)

☐ Its form is the same as the Pythagoras' Theorem:



Chebyshev's Inequality for Data Set

The proportion of entries of *x* that satisfy

$$|x_i - \mu| \ge m\sigma$$

is less than or equal to $\frac{1}{m^2}$.

Proof

 \square Let k of its entries satisfy

$$|x_i - \mu| \ge m\sigma$$

 \square The other n-k entries must satisfy

$$|x_i - \mu| \ge 0$$
 (because of the absolute sign)

By definition,

$$\sigma = \mathbf{std}(x) = \sqrt{\frac{\sum (x_i - \mu)^2}{n}} \ge \sqrt{\frac{k(m\sigma)^2}{n}} = \sqrt{\frac{k}{n}} m\sigma$$

 \square Cancelling out σ and rearranging the terms,

$$\frac{k}{n} \le \frac{1}{m^2} \qquad Q.E.D.$$

7-44

Example

□ Computers from a certain company are found to last on average for 3 years without any hardware malfunction, with standard deviation of 2 months. At least what proportion of the computers last between 31 months and 41 months?

Answer:

- $\sigma = 2, m\sigma = 5$. Therefore, m = 2.5.
- At least $1 \frac{1}{m^2} = 1 16\% = 84\%$.

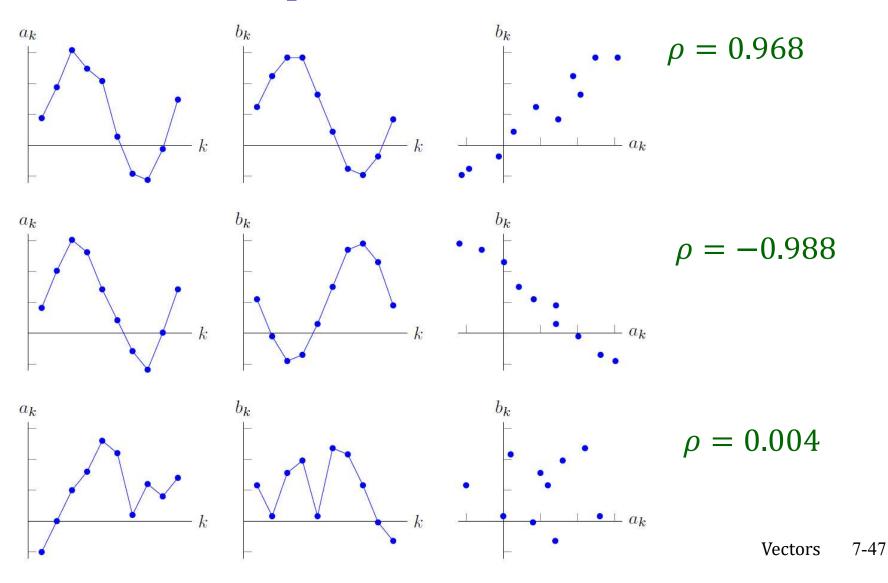
Correlation Coefficient

- lacksquare Let \tilde{a} and \tilde{b} be the demeaned vectors of a and b, respectively.
- \square Assume that \tilde{a} and \tilde{b} are not zero.
 - i.e., not all entries of the original vector are equal.
- \square The correlation coefficient of a and b is defined as

$$\rho \triangleq \frac{\tilde{a}^T \tilde{b}}{\|\tilde{a}\| \|\tilde{b}\|} = \cos \theta$$

- \circ $|\rho|$ measures the strength of linear relationship.
- \circ The sign of ρ measures the indicates the direction of the relationship.
- When $\rho = 0$, a and b are said to be uncorrelated.

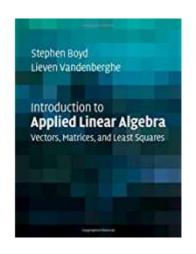
Example: Three pairs of vectors with their scatter plots



Example: Coursework Score up to Test 1

- ☐ There are 101 students enrolled in this course.
- □ Consider the following three 101-vectors:
 - t: Scores of Test 1
 - *a*: Scores of Assignment 1 4
 - \circ *q*: Scores of Quizzes 1 4
- □ Correlation between *t* and *a*: 0.39
- \square Correlation between t and q: 0.41
- □ Correlation between *q* and *a*: 0.55

Recommended Reading



- □ Chapters 1, 3 and 4, S. Boyd and L. Vandenberghe, *Introduction to Applied Linear Algebra: Vectors, Matrices, and Least Squares*, Cambridge University Press, 2018.
 - The book is available on the web, http://web.stanford.edu/~boyd/vmls/
 - There are many examples and exercises in this book!