Tutorial 10: Concurrency Control

CS3402 Database Systems

Question 1

Consider the following arrival order of operations to the scheduler. If the scheduler adopts a serial execution method for concurrency control, define the serial schedule if the arrival order of operations remains the same as those shown in the table. If the scheduler uses strict two phase locking to schedule the operations, modify the above table to show the new schedule.

T _a	T _b	T _c
	Write(x)	
Read(y)		
	Read(z)	
		Read(x)
	Write(y)	
Write(x)		
	Read(x)	
	Commit	
		Write(z)
Commit		
		Commit

Question 1 (Answer)

Serial schedule: T_b, T_a, T_c

T _a	T _b	T _c
	WL(x); Write(x)	
RL(y); Read(y)		
	RL(z); Read(z)	
		RL(x); Read(x); blocked
	WL(y); Write(y); blocked	
WL(x); Write(x); blocked		

ightharpoonup There is a deadlock; (a cycle in the wait-for-graph: $T_b \rightarrow T_a \rightarrow T_b$)

Question 2

Consider the following schedule at a single server system.



- a) Add lock and unlock operations to the schedule if Conservative 2PL is adopted.
- b) Add lock and unlock operations to the schedule if Strict 2PL is adopted.
- c) Which one (S2PL or C2PL) will you choose for scheduling the two transactions?

Question 2a (Answer)

T ₁	T ₂
WriteLock(a)	
Read(a)	
Write(a)	
Unlock(a)	
	WriteLock(a)
	Read(a)
	Write(a)
	Unlock(a)

Question 2b (Answer)

T ₁	T ₂
ReadLock(a)	
Read(a)	
	ReadLock(a)
	Read(a)
WriteLock(a); blocked	
	WriteLock(a); blocked

Question 2c (Answer)

➤ C2PL since it does not have the deadlock problem and the transactions are short.

Question 3

The following table shows the schedule for transactions T₁ and T₂ with T₁ having an "older" time-stamp than T₂.

T ₁	T ₂
Read(a)	
	Read(b)
Write(b)	
	Write(a)

- a) Data items a and b are maintained by servers X and Y, respectively, and Strict Two Phase Locking is used for concurrency control. Define the wait-for-graph at each server.
- b) Show the new schedule if the wait-die method is used.
- c) Show the new schedule if the wound-wait method is used.

Question 3 (Answer)

- > Part a
 - a: $T2 \rightarrow T1$
 - b: $T1 \rightarrow T2$
- > Part b
 - Wait-die: If $TS(T_i) < TS(T_i)$, T_i waits else T_i dies
 - Thus, Write(a) from T₂ will make it to abort and release the lock of data item b. Thus, the final schedule will be T₁ and then T₂.
- > Part c
 - Wound-wait: If TS(T_i) < TS(T_j), T_j wounds else T_i waits
 - When the Write(b) from T₁ arrives, T₂ is aborted. Thus, the final schedule will also be T₁ and then T₂.