



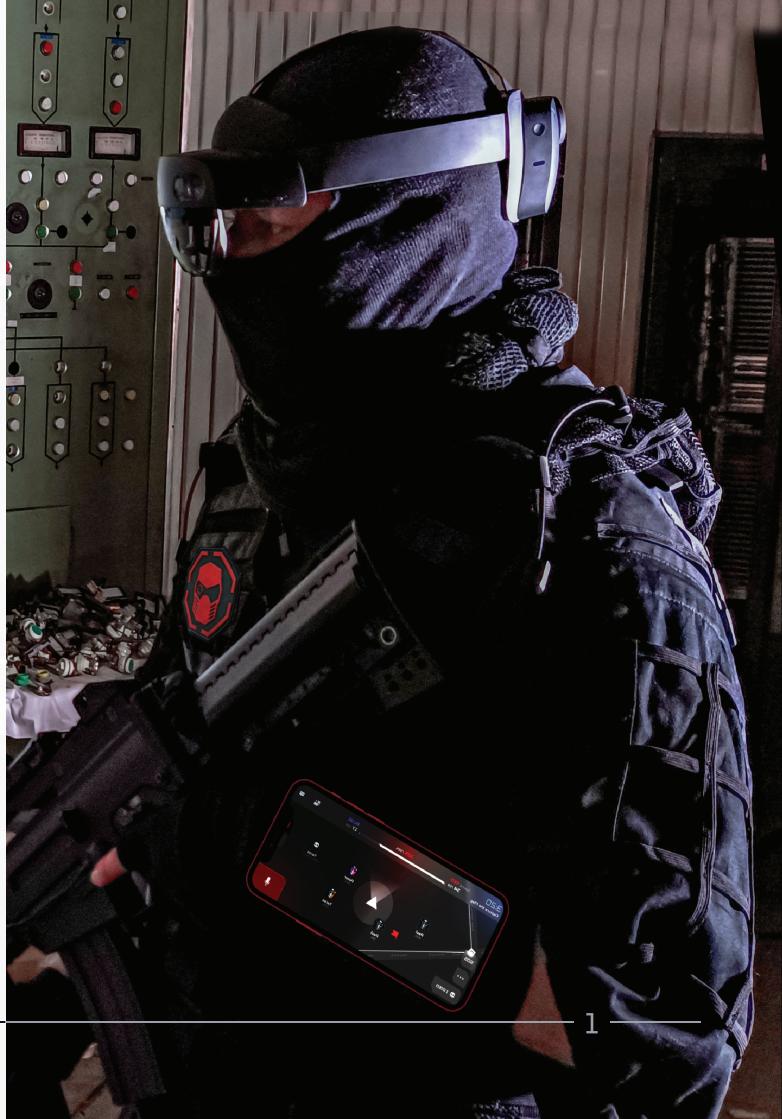
CONREALITY



ENTER THE

THE MIXED REALITY ARENA

Conreality is a startup innovating the field of live-action games like airsoft & paintball with arena robotics, augmented reality and blockchain gaming.

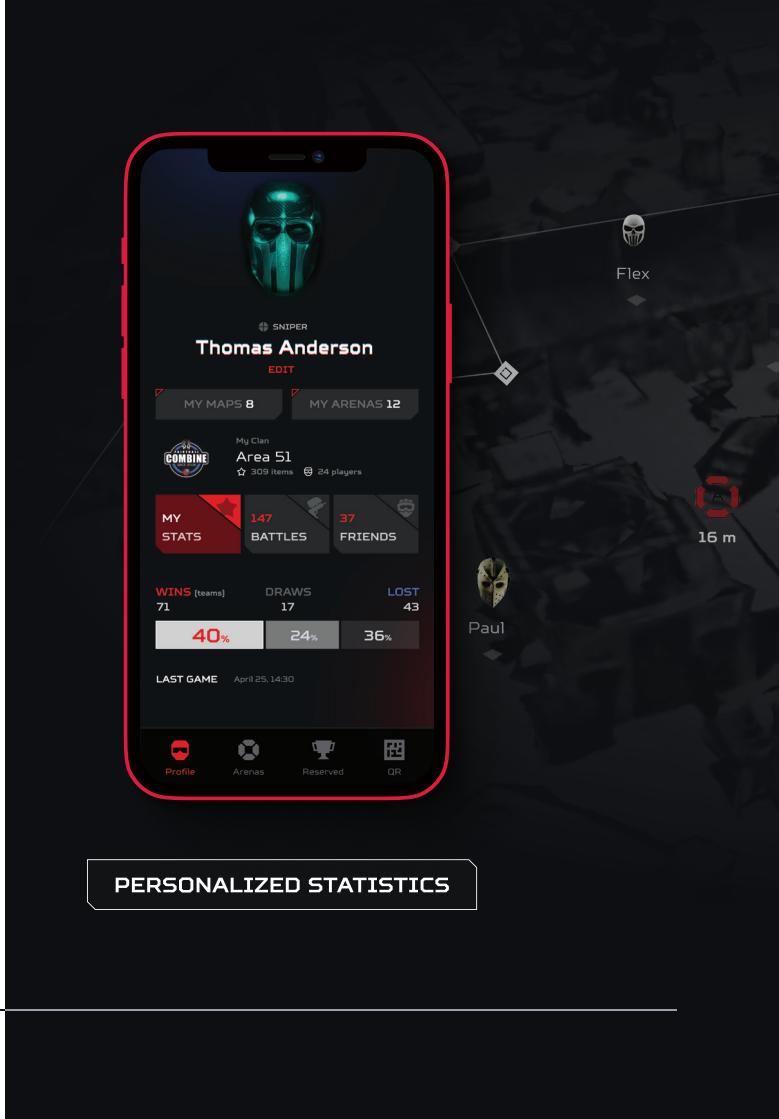


MOBILE FIRST

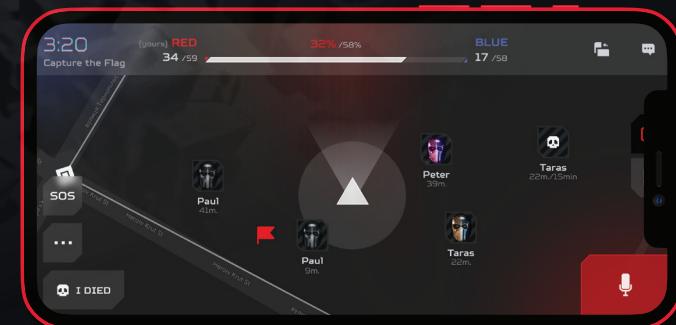
TACTICAL SOFTWARE

We create mobile-first software that helps players and teams communicate, coordinate and plan better their game strategy & tactics.

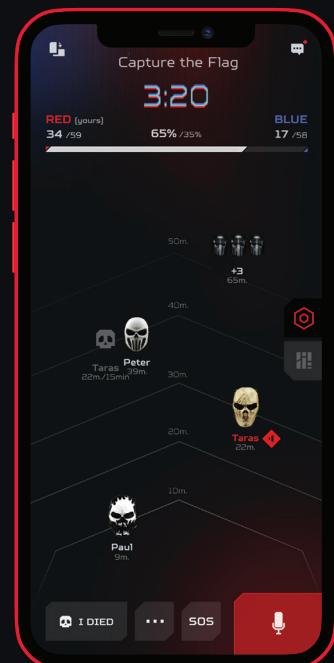
We're also introducing support for augmented reality wearables for a unique, never before seen live-action game experience.



I will cover you and you go to the front



- Arena Minimap
- Team Comms
- Game Matchmaking & Orchestration

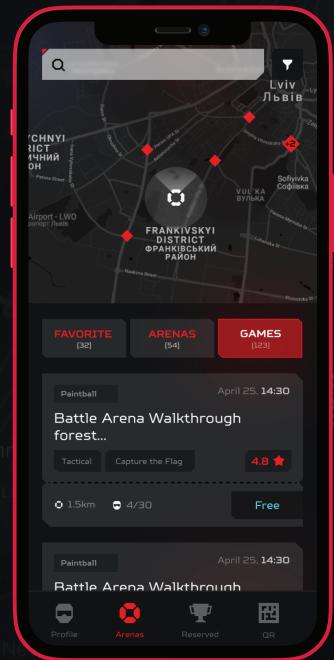


PARTNERSHIPS

B2B SOLUTIONS

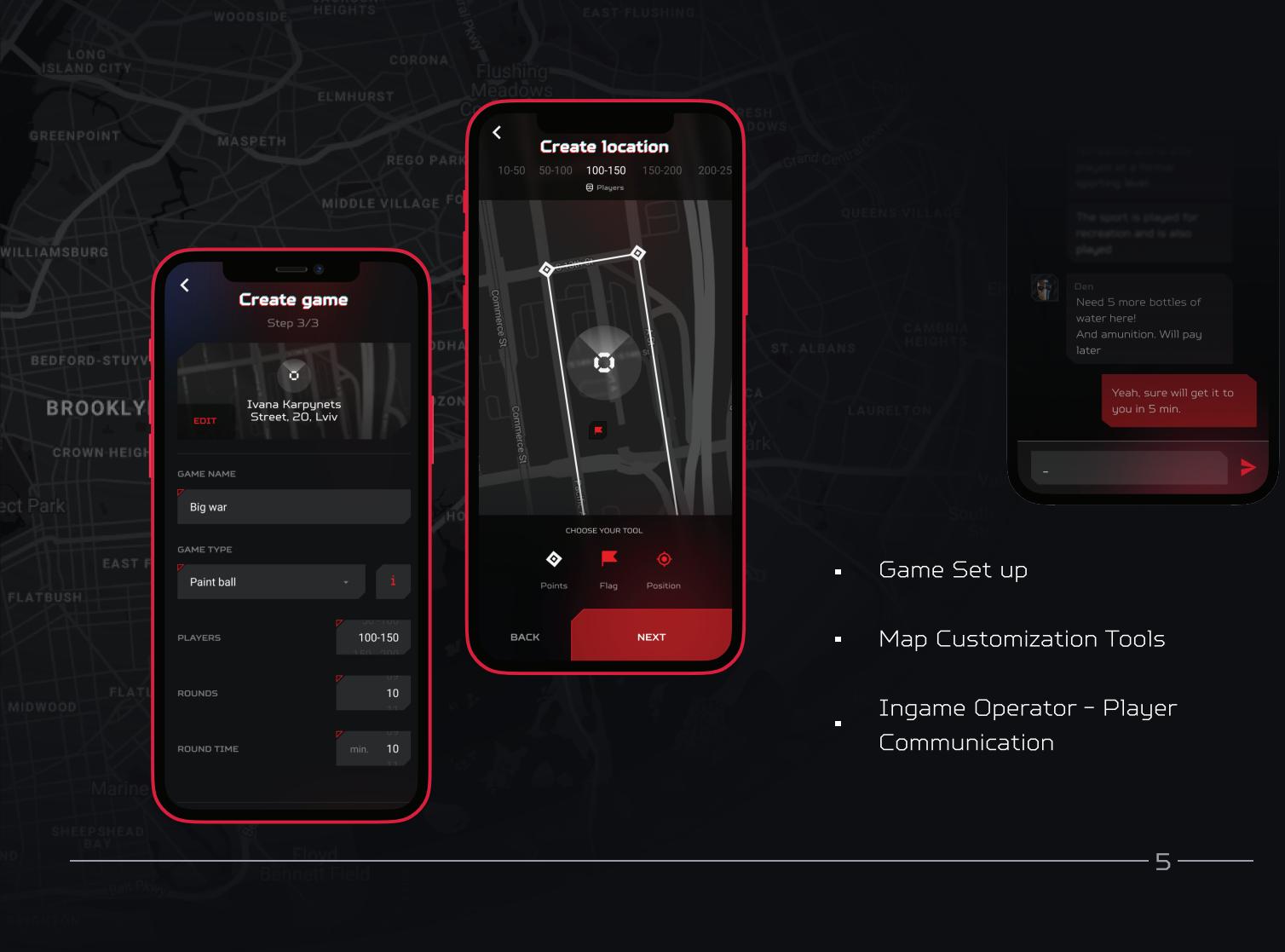
Conreality for Arenas is the platform for managing your day-to-day games booking as well as organizing massive live-action gaming events.

With flexible controls, features and whitelabeling options, Conreality for Arenas can be tailored to your company's requirements.



GLOBAL SEARCH

- ARENAS
- EVENTS
- MAPS
- GAMES
- PLAYERS



BLOCKCHAIN GAMING

Play to Earn game economy model is making strides in the world of digital blockchain gaming projects like Axie Infinity.

Conreality uses this model in our ecosystem to offer the same incentives in the live-action gaming players & businesses.

♦ In-game Currency

\$CTRL (Conreality Federal Reserve) is an ERC-20 token used as in-game currency, inspired by digital currencies from cyberpunk literature.

♦ Minting

\$CTRL is obtained by participating in live-action games on our platform, player exchange, via DEX pair swaps, and 3rd party integrations (Bitrefill).

\$CTRL is spent in the game economy via UGC-scenarios, NFT microcosmetics, event & esports ticket purchases, match bonuses, and in-game interactions.

NFT

- ◆ **Permissionless Innovation**

Support for cross-platform development on multiple blockchains.

- ◆ **Creator Economy**

Unique game scenarios ("Battle Royale where floor is a lava!") tradeable with other players.

- ◆ **Metaverse**

Objects obtained or won in live-action games resellable at NFT marketplaces. & esports ticket purchases, match bonuses, and in-game interactions.

ARENA ROBOTICS

A new dimension in the live-action gaming industry – aerial, stationary, and ground “arena robotics”. Custom build & designed by us, with provided schematics for your own implementation.

The Humans vs Robots simulated combat awaits :)



MK1 DRONE GUNSHIP CONCEPT

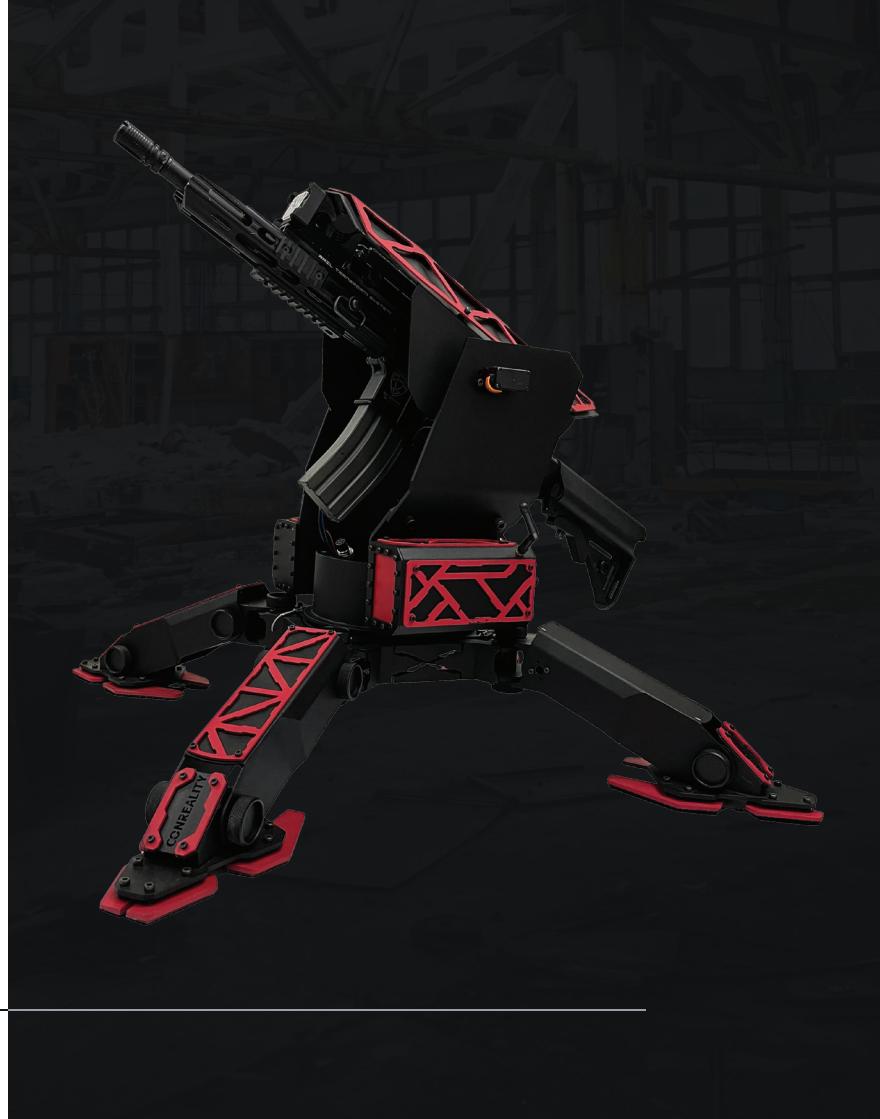
Built around the proven DJI Matrice 600 heavy-lift platform, our prototype drone gunship is manned by a crew of two. The payload is our bespoke gimballed paintball turret with a carrying capacity of several hundred rounds of ammo.

In 2022 we're starting our own line of UAVs for arena games in joint partnership with the Johnnette Technologies Pvt Ltd. company.



MK2 SENTRY TURRET PROTOTYPE

The turret comes in several form factors, materials, and payload options. It features automatic trigger control and object recognition enabling your team to cover crucial choke points on the field or during CQB. Weyland-Yutani Corporation approved.





OTHERS





ABOUT US

HISTORY

Conreality was conceived during a September 2015 hackathon taking place in a friend's kitchen in Bratislava, Slovakia as an open-source robotics project for live-action games.

After several years of conceptioning and R&D we launched the company in 2019 and raised our first \$100,000 from an angel investment.

In 2020 we opened our first showroom in Lviv, Ukraine displaying the manufactured prototypes & products.

In summer 2021 we've expanded to Dubai & UAE, raised another \$250,000, which is followed by opening the platform to the general audience and business partners.

CONTACT US

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