ILIE COSMIN-MIHAI

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PROFILE

I am currently frontend engineer at 8x8 Cluj-Napoca, working remotely. I am interested in all fields of Computer Science, and willing to work and learn in this field. My most advanced knowledge is in web development, but I am currently taking interest in learning game development, AI, machine learning and automation.

EXPERIENCE

Frontend Engineer - 8x8 — 2021-Present

I am currently working as a remote frontend engineer at 8x8 Cluj-Napoca. Here I am helping develop and maintain the frontend of a product with a lot of users worldwide, as part of a team. This taught me to collaborate with people from different fields in a professional environment, as well as a lot of technical skills that I managed to pick up from my more experienced colleagues.
Used technologies: React, Redux, styled-components, JS, TS

Volunteer Programming Teacher - Dalia's Book — 2021-2021

One of my goals in life is showing people the wonderful things you can achieve with programming. I was very excited when I discovered Cartea Daliei and I decided to volunteer as a programming teacher, in order to introduce children in this wonderful world of programming that I love. This project also taught and continues to teach me working in a team, collaborating and sharing ideas with like-minded people
Used technologies: Scratch, Google Suite

Design Team Volunteer - ExplorIT Bacău — 2019

My first volunteering experience in the field of IT was helping organise the ExplorIT contest in Bacau. This was a country-wide programming, photography and design contest. I was part of the design team, working in a large team and contributing to the contest's website, designing participant and staff badges, and contributing to the creation of the media in the social media posts.
Used technologies: Angular

(Erasmus) Frontend Developer; Droid House; Valencia; Spain – July 2018

During my Erasmus+ mobility in Valencia, Spain, I worked for a local company as a Frontend web developer. I learned how it is to work in a professional environment for a client, while exceeding their expectations while respecting the deadline.
Used technologies: JS, HTML, CSS, jQuery

EDUCATION

„Babeș Bolyai" University, Cluj-Napoca (Mathematics & CS) — 2020-2023
University of Bucharest, Bucharest (CS) — 2023-2024

SKILLS

One of my favorite things to do in my free time is to learn new and exciting technologies, while applying them on fun project ideas that I have. This lead me to be able to bring a website from an idea to a MVP quite fast, and learn best practices for all parts of developing a web application, gathering knowledge about backend, devops, and deployment processes. My current favorite stack to work on my projects with is the T3 stack *(Next.js, TS, Tailwind, tRPC, Prisma, NextAuth.js)* due to the speed of development that it allows.
The project that I am currently working on is a typing game powered by GPT-3.5-turbo, witch can be currently accessed at gpt-typing-game.vercel.app.