ILIE COSMIN-MIHAI

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PROFILE

I am currently frontend engineer at 8x8 Cluj-Napoca, working remotely. I am interested in all fields of Computer Science, and willing to work and learn in this field. My most advanced knowledge is in web development, but I am currently taking interest in learning game development, AI, machine learning and automation.

EXPERIENCE

Frontend Engineer - 8x8 — 2021-Present

I am currently working as a remote frontend engineer at 8x8 Cluj-Napoca. Here I am helping develop and maintain the frontend of a product with a lot of users worldwide, as part of a team. This taught me to collaborate with people from different fields in a professional environment, as well as a lot of technical skills that I managed to pick up from my more experienced colleagues. Used technologies: React, Redux, styled-components, JS, TS

Volunteer Programming Teacher - Dalia's Book — 2021-2021

One of my goals in life is showing people the wonderful things you can achieve with programming. I was very excited when I discovered Cartea Daliei and I decided to volunteer as a programming teacher, in order to introduce children in this wonderful world of programming that I love. This project also taught and continues to teach me working in a team, collaborating and sharing ideas with likeminded people

Used technologies: Scratch, Google Suite

Design Team Volunteer - ExplorIT Bacău — 2019

My first volunteering experience in the field of IT was helping organise the ExplorIT contest in Bacau. This was a country-wide programming, photography and design contest. I was part of the design team, working in a large team and contributing to the contest's website, designing participant and staff badges, and contributing to the creation of the media in the social media posts.

Used technologies: Angular

(Erasmus) Frontend Developer; Droid House; Valencia; Spain - July 2018

During my Erasmus+ mobility in Valencia, Spain, I worked for a local company as a Frontend web developer. I learned how it is to work in a professional environment for a client, while exceeding their expectations while respecting the deadline. Used technologies: JS, HTML, CSS, jQuery

EDUCATION

"Babeş Bolyai" University, Cluj-Napoca (Mathematics & CS) - 2020-2023 University of Bucharest, Bucharest (CS) - 2023-2024

SKILLS

One of my favorite things to do in my free time is to learn new and exciting technologies, while applying them on fun project ideas that I have. This lead me to be able to bring a website from an idea to a MVP quite fast, and learn best practices for all parts of developing a web application, gathering knowledge about backend, devops, and deployment processes. My current favorite stack to work on my projects with is the T3 stack (Next.js, TS, Tailwind, tRPC, Prisma, NextAuth.js) due to the speed of development that it allows.

The project that I am currently working on is a typing game powered by GPT-3.5-turbo, witch can be currently accessed at gpt-typing-game.vercel.app.