Prim's Spanning Tree Algorithm Greedy algorithm starts of empty spanning tree \* hisjort -idea, is to maintain a sets of vertices subset 07s+ SC+ Contains the vertices already included in the MIT pother Iset = vertices not included @ every step it considers all the edger that sets & picks the win neight edge from these edges. After picking edge, it moves the other endpoints the edge to the set containing CUTIN GRAPH 2 group of edges that councils I sets of vert HOWITWORKES - a spanning free = all ventices connected - so the two disjoint subsets of Vartices must be connected to make a spanning force. Minimum S.T. = Vertices connected w/ min weight ALGORITHM 1) evedte a set mst set (keeps track or vertices in mo 2) Assign a ken value to all vertices in input graph. Initialize all mey values as INFINITE. Assign Keg value as O for the first vivites 50 -1624 it is pretectives 3) while mst Set + include all vertices a) Pick a vertex us which is not there in mother minimum 210/206) Include Ultom st Stat 1 0 0 Update keep value of gallace of vertexly, (2 (1)) (if weight of Elge 6-8 is & (the previous tray value of y, up dote the key value as weight of ye