

Frozen Sets!

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A2

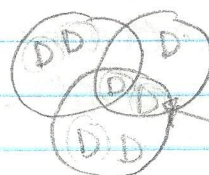
SETS can't *contain* mutable objects, BUT sets are mutable themselves.

```
>>> x = set([1, 2, 3])
```

```
>>> x.add(4)
```

```
>>> x
```

```
set([1, 2, 3, 4])
```



FROZEN SETS - like sets, except these are immutable (can't be modified)

```
>>> F = frozenset(['a', 'b', 'c'])
```

X F.add(4) → **ERROR**: 'frozenset' obj has no attribute 'add'

SIMPLIFIED NOTATION

can use curly braces to define sets instead of built-in func

```
>>> mySet = {"woah", "easy", 42}
```

```
>>> mySet
```

```
set(['woah', 'easy', 42])
```

SET OPERATIONS:

• is disjoint()
- True if 2 sets have a null intersection

• is subset()
- checks if set is a proper subset of a set

• is superset()
- but superset

• pop()
- removes & returns an arbitrary set element

• add(element) - adds element if immutable, not already

• clear() - all elements removed from set

• copy() - creates a shallow copy, gets returned

set X = set Y creates a **POINTER** to same DS

set X = set Y.copy() is what you want!

• difference() - returns diff of 2 or more sets

▷ X.difference(y) or X.difference(y, diff=) (as a new set)

▷ could use operator X-y

• difference_update() - basically X = X-y

• discard(e) - removes 'e' element from set if there

• remove(e) - Key Error will be thrown if e not in set

• intersection(s)

▷ X.intersection(y) returns elements in both

▷ x & y