

Question	Scale	Question	Scale
<b>Driver Capability</b>			
For Offensive Robots		For Defensive Robots	
Using Full Potential of Bot?	0-2	Using Full Potential of Bot?	0-2
Are They Clumsy?	0-2	Are They Clumsy?	0-2
Approach Targets Well?	0-2	Can They Get In The Way?	0-3
Line Shote Up Well?	0-2	Avoid Penalties?	0-3
Easily Defensed	0-2		
<b>Scoring Capability</b>		<b>Defense Capability</b>	
Shots Made per Attempted	0-5	Attracting Attention?	0-3
Are the Misses Close?	0-2	Able to Pin?	0-1
Speed	0-3	Can they Move Quickly?	0-2
		Did the Get in the Way?	0-4
<b>Efficiency of Feeder</b>			
Wall Feeding		Ground Collecting	
Lines Up Quickly?	0-3	Lines Up Quickly?	0-2
Feeds Quickly?	0-4	Feeds Quickly?	0-2
Did the Disk Get Stuck?	0-3	Did the Disk Get Stuck?	0-1
		Consistency of G. Collecting	0-5
<b>Climber Capability</b>			
For 10 Point Climbers		For 30 Point Climbers	
Speed	0-10	Speed	0-3
For 20 Point Climbers		Apparent Stability	0-5
Speed	0-6	Can it Dump Frisbees?	0-2
Apparent Stability	0-4		

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Approach Targets Well?	0-2	Can They Get In The Way?	0-3
Line Shote Up Well?	0-2	Avoid Penalties?	0-3
Easily Defensed	0-2		
<b>Scoring Capability</b>		<b>Defense Capability</b>	
Shots Made per Attempted	0-5	Attracting Attention?	0-3
Are the Misses Close?	0-2	Able to Pin?	0-1
Speed	0-3	Can they Move Quickly?	0-2
		Did the Get in the Way?	0-4
<b>Efficiency of Feeder</b>			
Wall Feeding		Ground Collecting	
Lines Up Quickly?	0-3	Lines Up Quickly?	0-2
Feeds Quickly?	0-4	Feeds Quickly?	0-2
Did the Disk Get Stuck?	0-3	Did the Disk Get Stuck?	0-1
		Consistency of G. Collecting	0-5
<b>Climber Capability</b>			
For 10 Point Climbers		For 30 Point Climbers	
Speed	0-10	Speed	0-3
For 20 Point Climbers		Apparent Stability	0-5
Speed	0-6	Can it Dump Frisbees?	0-2
Apparent Stability	0-4		