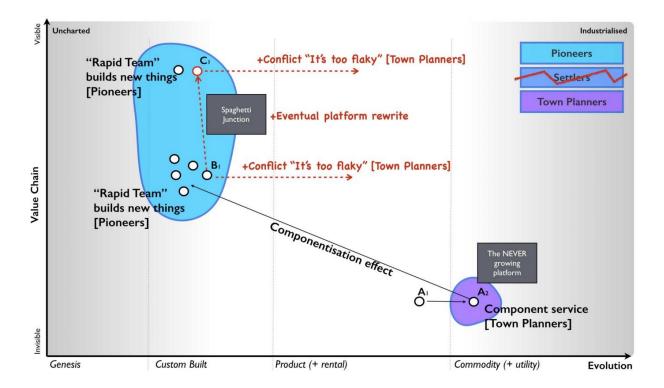
sensible but as I discovered long ago it creates a headache best explained through mapping, see figure 65.

Figure 65— The dual problem



This figure is derived from figure 42 (chapter 4) and I've simply cut out the middle "settler" group. What happens is your town planner build a new component service (A1 to A2) which your pioneers build upon (B1). All is working well so far until the pioneers ask the town planners to take over the new activity. The response will generally be negative as in "it's too flaky" because it hasn't become a well formed product yet, it's unstable and it lacks documentation as there is no-one managing its evolution. The pioneers also want to move on and so arguments ensue. Eventually the pioneers start building on top of their own component (B1 to C1). The net result is a never growing