



*Figure 4 — Chess World*

Now both players can see what the other has pressed, white started with Pawn (w), black countered with Pawn (b) and so on. The game will continue until a draw is determined or someone has won. Neither player is aware of the concept of a board or that each of the characters may represent one of many pieces (i.e. there are eight Pawns).

However, this lack of awareness won't stop people playing and others collecting numerous sequences from different games. With enough games, people will start to discover "magic sequences" of success. If you press Knight, I should counter with Pawn, Pawn, and Bishop!