

accurate but that's the point. Maps are fundamentally about communication. It's also important to note, that every choice you make (if you have a map) can be reviewed in the future and learnt from. Mapping itself isn't about giving you an answer, it's about helping you think about a space and learn from what you did. You won't get good at mapping or strategic play if you don't either act or put the effort into understanding a space before you act and review it later. It's a bit like playing a guitar — there's only so much you can read from books, eventually you have to pick up the instrument and use it. This is when you really start learning.

Hence I'll give you my answer which took about thirty minutes but on the provision that we all understand that many of you will have a better answer. If you shared those maps with me, then I might learn (something I'd appreciate). Let us start with a map on which I've marked my play (see figure 248) and I'll go through my reasoning after.

*Figure 248 — My answer*