



As previously discussed, there are many forms that inertia can take. However, the question I want us to consider is what represents legacy in this map? The two obvious areas for legacy are those trapped behind inertia barriers e.g. compute as a product and platform as a product (i.e. platform stacks). The next obvious includes those related practices i.e. best architectural practice associated with compute as a product. What is not so obvious to begin with is the issue that as components evolve enabling higher order systems to appear then the lower order systems become less visible and for most of us legacy. The departments that ran switchboards in most companies were once a highly important and often visible aspect of communication. For many companies, that activity has been consumed into either reception or call centres in much the same way that email has consumed the postal room. We still send letters to each other (more than ever before) but they are digital. In the map above, the role of the components