

*duplication.*

5. Convert the small contracts into a cell-based structure with autonomous teams (i.e. *think small teams*)
6. Apply appropriate attitudes to the teams, such as pioneer, settler and town planner, and introduce a system of theft to enable a system that copes with constant change (i.e. *think aptitude and attitude*).

Though we can deduce an order for some of the principles within doctrine, beyond broad strokes then I don't know what bits of doctrine matter more i.e. is transparency more important than setting exceptional standards?

Alas, it will probably take me many decades to sort through this and obviously due to co-evolution effects then new practices and new forms of organisation will appear during that time. Hence doctrine is itself changing over time. This is one of those painting the Forth bridge situations which by the time I've finally sorted out an order, it has changed. However, I can take a guess on the order of importance based upon experience. I've split doctrine into a set of discrete phases which you should consider but at the same time, I want you to remember that I will be suffering from my own biases. So, take it with a big pinch of salt and don't feel concerned about deviating from this. It is only a guide. My phases of doctrine are provided in figure 236.

*Figure 236 — Phases of Doctrine*