

RPG GEEK RANDOM DESIGN 2022

RANDOM TABLES are the primordial ooze from which all games originate. The Geeks of RPGG present the results of their enthusiastic enumeration of eclectic effects - AKA the RPGG R-A-N-D-O-M Design Experience of 2022.

We did this in 2016 and it worked. Oops, we did it again in 2017. Then we forgot about it for 2 years. Then we did 2020. And it worked. As Ned Flanders might say:

Ding dang diddly! If we did it once, we can do it again!

The theme this year was *events that I don't want to go through all the trouble to run.*

THE TABLES

EVENTS THAT I DON'T WANT TO GO THROUGH ALL THE TROUBLE TO RUN

Roll	Result
1	The temporal conflict between <i>Faction</i> and <i>Faction</i> brought on by the assassination of <i>leader</i>
2	A sub-light voyage from <i>Planet</i> to <i>Star</i> in a <i>Spacecraft</i>
3	A petty argument between <i>Person</i> and <i>Person</i> over a <i>Petty Thing</i> that results in <i>Person</i> being hurt
4	The <i>Temperament</i> people of <i>Location</i> are menaced by a <i>Monster</i>
5	The <i>Monster</i> apocalypse brought on by the <i>Leader's</i> quest for forbidden <i>Forbidden Things</i>