# RPG GEEK RANDOM DESIGN 2022



ANDOM TABLES are the primordial ooze from which all games originate. The Geeks of RPGG present the results of their enthusiastic enumeration of

eclectic effects - AKA the RPGG R-A-N-D-O-M Design Experience of 2022.

We did this in 2016 and it worked. Oops, we did it again in 2017. Then we forgot about it for 2 years. Then we did 2020. And it worked. As Ned Flanders might say:

Ding dang diddly! If we did it once, we can do it again!

The theme this year was events that I don't want to go through all the trouble to run.

#### **TABLES**

## EVENTS THAT I DON'T WANT TO GO THROUGH ALL THE TROUBLE TO RUN

#### Roll Result

- 1 A *temporal conflict* between *leader*, *person*, my *relative*, and myself whether or not *book* should be "read as written" or "read as intended."<sup>1</sup>
- A diplomatic meeting between Faction and Leader to stop a Conflicts over the import of Forbidden Things on Planet, located at Location/Structures over (a) Meal.<sup>2</sup>
- A game of *games* between *leaders*, *persons*, *relatives persons*, and sentient *building materials*.<sup>3</sup>
- 4 A lost *color pet* mucking about in the *swampy-adjective structure* beneath *faction structure*<sup>4</sup>
- 5 A petty argument between *person* and *person* over *petty thing* that results in *person* being hurt<sup>5</sup>
- 6 A richly detailed feast between *person*(s) and *monster*(s) with conversation ranging from *petty* thing to *forbidden thing*.<sup>6</sup>
- 7 A sub-light voyage from *Planet* to *Star* in a *Spacecraft*<sup>7</sup>
- 8 Another dungeon crawl through a gilded hole<sup>8</sup>
- 9 Delivering *Meals* to *Leaders or Persons* incarcerated at *Locations or Structures* for crimes against *Planets or Factions* in an attempt to get more information about illegal *Beasts or (Farm) Animals* smuggling.<sup>2</sup>
- Discord in faction over the petty thing inflames conflict against the size temperament person who rules location<sup>4</sup>
- Herding farm-animals using a flexibility-adjective pokey-thing through/along/down a street<sup>7</sup>
- 12 Invasion of monsters from star's planet seeking forbidden things<sup>9</sup>
- The monster apocalypse brought on by the leader's quest for forbidden forbidden things. 10
- The occupational duty of beasts created from the combination of forbidden things and building materials by swampy-adjective persons on planets streets<sup>11</sup>
- 15 The *temperament* people of *location* are menaced by a *monster*<sup>12</sup>
- 16 The temporal conflict between faction and faction brought on by the assassination of leader<sup>13</sup>
- 17 The *temporal conflicts* between the *faekind* and the *goblinoids* for control of the *building materials*. <sup>14</sup>
- 18 The *temporal* acquisition of *faction* by *faction*, facilitated by *persons*, as a result of *petty things* at *locations* leading to the discovery by *leaders* of *building materials*.<sup>3</sup>
- 19 Event that I don't want to go through all the trouble to run resulting from Event that I don't want to go through all the trouble to run<sup>6</sup>
- 20 Temporal escape from Building Material Structure that the party didn't know was ruled by Rank Beast. 15

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#### ANIMALS

| Roll | Result   |
|------|--|
| 1    | Aurochs <sup>16</sup>                          |
| 2    | Barn Owl <sup>16</sup>                         |
| 3    | Beetle <sup>14</sup>                           |
| 4    | Border collie <sup>17</sup>                    |
| 5    | Chicken <sup>8</sup>                           |
| 6    | Cow <sup>14</sup>                              |
| 7    | Cows <sup>7</sup>                              |
| 8    | Duck <sup>8</sup>                              |
| 9    | $Elk^{18}$                                     |
| 10   | Engineered Mammoths <sup>2</sup>               |
| 11   | Escaped zoo <i>Animal</i> <sup>19</sup>        |
| 12   | Extra-Wooly Sheep <sup>2</sup>                 |
| 13   | Hound Dog <sup>9</sup>                         |
| 14   | Llama <sup>9</sup>                             |
| 15   | Musk Ox <sup>18</sup>                          |
| 16   | Sheep Dog <sup>17</sup>                        |
| 17   | Sloth <sup>19</sup>                            |
| 18   | beast <sup>6</sup>                             |
| 19   | size color pet <sup>4</sup>                    |
| 20   | alpacas <sup>5</sup>                           |
| 21   | cats <sup>7</sup>                              |
| 22   | domesticated milk <i>monsters</i> <sup>4</sup> |
| 23   | epihippus <sup>3</sup>                         |
| 24   | muppet drummer <sup>3</sup>                    |
| 25   | porcuswine <sup>6</sup>                        |
| 26   | pygmy goats <sup>5</sup>                       |

#### **BEASTS**

| Roll | Result  |
|------|---|
| 1    | Baloz <sup>16</sup>   |
| 2    | Cameleopard <sup>8</sup>                                    |
| 3    | Dhevështruesi <sup>16</sup>                                 |
| 4    | $Dog^9$   |
| 5    | Herd of <i>size</i> attack <i>farm animals</i> <sup>7</sup> |
| 6    | Rabbit <sup>9</sup>   |
| 7    | Ravenous Bugblatter Beast of Traal <sup>7</sup>             |
| 8    | $Slorg	ext{-}beast^2$                                       |
| 9    | Spined pangolin <sup>2</sup>                                |
| 10   | Good Adjective Aardvark <sup>19</sup>                       |
| 11   | Swampy Adjective duck <sup>19</sup>                         |
| 12   | <b>Temperaments Building Materials</b> Golem <sup>8</sup>   |
| 13   | animal $^{13}$  |
| 14   | ${\sf goblinoid}^{13}$                                      |
| 15   | size temperaments color elephant with an extra              |
|      | <b>bodypart</b> and <b>bodypart</b> <sup>3</sup>            |
| 16   | <i>size</i> spider <sup>6</sup>                             |
| 17   | <b>undead</b> dragon <sup>4</sup>                           |
| 18   | bestial <i>monster</i> <sup>6</sup>                         |
| 19   | kitten <sup>3</sup>   |
| 20   | mutant <b>pet/monster</b> hybrid <sup>4</sup>               |

### BODY PARTS

| Roll | Result                              |
|------|-------------------------------------|
| 1    | Arm <sup>3</sup>                    |
| 2    | Chest <sup>13</sup>                 |
| 3    | Coccyx <sup>12</sup>                |
| 4    | Gas-bloated stomach <sup>6</sup>    |
| 5    | $Kidney^{16}$                       |
| 6    | $Knuckles^2$                        |
| 7    | Leg <sup>3</sup>                    |
| 8    | Liver <sup>9</sup>                  |
| 9    | Pelvis <sup>2</sup>                 |
| 10   | Rib <sup>19</sup>                   |
| 11   | Shoulder <sup>9</sup>               |
| 12   | Spleen <sup>16</sup>                |
| 13   | Twitching cat tails <sup>6</sup>    |
| 14   | Uvula <sup>12</sup>                 |
| 15   | Wisdom tooth <sup>19</sup>          |
| 16   | swampy-adjective color bone $^{13}$ |
| 17   | belly button <sup>4</sup>           |
| 18   | columella <sup>7</sup>              |
| 19   | pinky toe $^4$                      |
| 20   | spleen <sup>7</sup>                 |

### Books

| Roll | Result  |
|------|---|
| 1    | A Comprehensive Guide to the Differences between                  |
|      | <b>Animals</b> and <b>Animals</b> $^{13}$                         |
| 2    | A manifesto <sup>6</sup>  |
| 3    | A pamphlet <sup>18</sup>  |
| 4    | A quarto <sup>6</sup>   |
| 5    | A scroll <sup>3</sup>   |
| 6    | A slender volume <sup>12</sup>                                    |
| 7    | A textbook <sup>8</sup>   |
| 8    | A tome <sup>7</sup>   |
| 9    | A treatise <sup>18</sup>  |
| 10   | Almanac <sup>9</sup>  |
| 11   | An ancient scroll 12  |
| 12   | An encyclopedia <sup>8</sup>                                      |
| 13   | Cthäat Aquadingen <sup>16</sup>                                   |
| 14   | De Vermis Mysteriis <sup>16</sup>                                 |
| 15   | Dungeons and Dragons <b>d6</b> edition <sup>1</sup>               |
| 16   | E-Reader <sup>9</sup>   |
| 17   | How To Siphon Energy from <i>Quarrels/Petty Things</i>            |
|      | into Pure Power using <i>Forbidden Things</i> <sup>2</sup>        |
| 18   | Ruminations of 19 different <i>Animals</i> <sup>5</sup>           |
| 19   | The Life and Times of <i>Leader</i> , the <i>temperament</i> , as |
|      | chronicled by <b>person</b> <sup>13</sup>                         |
| 20   | The <b>Animal</b> in the <b>Structure</b> <sup>19</sup>           |
| 21   | What <i>Beast</i> Body Parts make the Best Sacrifices to          |
|      | Deity <sup>2</sup>  |
| 22   | What your <i>Pet</i> actually thinks of you <sup>5</sup>          |
| 23   | Writings of <i>leader</i> on <i>forbidden thing</i> <sup>4</sup>  |
| 24   | <b>Leader</b> 's Thesis <sup>19</sup>                             |
| 25   | quasi religious text of the <i>factions</i> <sup>4</sup>          |
| 26   | tablets of <i>building materials</i> <sup>3</sup>                 |

#### BUILDING MATERIALS

| Roll | Result   |
|------|--|
| 1    | Adobe <sup>16</sup>  |
| 2    | Bones <sup>20</sup>  |
| 3    | Bricks <sup>13</sup>                                       |
| 4    | Carbon fiber composites <sup>14</sup>                      |
| 5    | Cardboard and Duct Tape <sup>17</sup>                      |
| 6    | Cedar <sup>21</sup>  |
| 7    | Discarded leather shoes <sup>20</sup>                      |
| 8    | Duplo blocks <sup>17</sup>                                 |
| 9    | $Gold^{21}$  |
| 10   | Gypsum Board <sup>8</sup>                                  |
| 11   | Highly Polished Serpentine <sup>2</sup>                    |
| 12   | Laminated plywood <sup>14</sup>                            |
| 13   | Plasteel <sup>12</sup>                                     |
| 14   | Pretzels <sup>7</sup>                                      |
| 15   | Rice paper <sup>7</sup>                                    |
| 16   | Rough Cut Basalt <sup>2</sup>                              |
| 17   | Still-living trees <sup>9</sup>                            |
| 18   | String <sup>19</sup>                                       |
| 19   | Tabby <sup>9</sup>   |
| 20   | $Wattle	ext{-and-daub}^{16}$                               |
| 21   | <b>beast</b> bones <sup>13</sup>                           |
| 22   | <b>book</b> pages <sup>19</sup>                            |
| 23   | <i>color</i> Plastic <sup>8</sup>                          |
| 24   | <i>color</i> glass <sup>4</sup>                            |
| 25   | <i>monster</i> pieces <sup>6</sup>                         |
| 26   | basmati rice cooked in <i>icky-stuffs</i> <sup>3</sup>     |
| 27   | gingerbread <sup>10</sup>                                  |
| 28   | iron untouched by <b>temperaments faekind</b> <sup>3</sup> |
| 29   | rock cakes <sup>10</sup>                                   |
| 30   | rusted metal <sup>4</sup>                                  |
| 31   | windows <sup>6</sup>                                       |
|      |  |

### Colors

| Roll | Result  |
|------|---|
| 1    | Black <sup>4</sup>                                  |
| 2    | Blood orange <sup>19</sup>                          |
| 3    | Bluish-Green <sup>3</sup>                           |
| 4    | Clover <sup>16</sup>                                |
| 5    | Copper <sup>3</sup>                                 |
| 6    | Crimson <sup>9</sup>                                |
| 7    | Crimson <sup>16</sup>                               |
| 8    | Fuliginous <sup>2</sup>                             |
| 9    | Gamboge <sup>2</sup>                                |
| 10   | Lavender <sup>7</sup>                               |
| 11   | Pewter <sup>19</sup>                                |
| 12   | Pistachio <sup>8</sup>                              |
| 13   | Prussian Blue <sup>9</sup>                          |
| 14   | Puce <sup>8</sup>                                   |
| 15   |   |
| 16   | Yellow <sup>7</sup>                                 |
| 17   | <i>color</i> and <i>color</i> striped <sup>13</sup> |
| 18   | <i>color-color</i> melange <sup>13</sup>            |
| 19   | brown <sup>6</sup>                                  |
| 20   | white <sup>6</sup>                                  |

#### CONFLICTS

| Roll | Result  |
|------|---|
| 1    | Civil War <sup>8</sup>  |
| 2    | Civil War <sup>16</sup>   |
| 3    | Ideological Crusade <sup>2</sup>                                |
| 4    | Nuclear escalation <sup>20</sup>                                |
| 5    | Official and structured duel <sup>9</sup>                       |
| 6    | Online trolling <sup>20</sup>                                   |
| 7    | Political Campaign <sup>9</sup>                                 |
| 8    | Speed-reading contest <sup>13</sup>                             |
| 9    | Street fight <sup>13</sup>                                      |
| 10   | The <i>good-adjective</i> great war of attrition <sup>7</sup>   |
| 11   | Trade Embargo <sup>2</sup>                                      |
| 12   | Transtellar war <sup>8</sup>                                    |
| 13   | War Between the <i>Beasts</i> and <i>Monsters</i> <sup>16</sup> |
| 14   | Dance-off <sup>11</sup>   |
| 15   | <i>beasts</i> thumb war <sup>3</sup>                            |
| 16   | <i>game</i> tournament <sup>6</sup>                             |
| 17   | <i>relative</i> spat <sup>7</sup>                               |
| 18   | street gang hit <sup>4</sup>                                    |
| 19   | duel between the elected champions <i>leader</i> &              |
|      | leader <sup>6</sup>   |
| 20   | skirmish <sup>4</sup>   |
| 21   | staring contest <sup>1</sup>                                    |
| 22   | uprising of the <i>ranks</i> s <sup>3</sup>                     |

## DANCES

| Roll | Result                                   |
|------|--|
| 1    | Ballet (en pointe) <sup>8</sup>          |
| 2    | Beratçe <sup>16</sup>                    |
| 3    | Boot-scoot <sup>3</sup>                  |
| 4    | Charleston <sup>7</sup>                  |
| 5    | Contemporary Lyrical <sup>8</sup>        |
| 6    | Foxtrot <sup>14</sup>                    |
| 7    | Ghillie Callum <sup>17</sup>             |
| 8    | Irish jig <sup>17</sup>                  |
| 9    | Lindy Hop <sup>2</sup>                   |
| 10   | Macarena <sup>11</sup>                   |
| 11   | Monster Mash <sup>6</sup>                |
| 12   | Morris dance <sup>7</sup>                |
| 13   | Ritual Dance <sup>9</sup>                |
| 14   | Swing <sup>14</sup>                      |
| 15   | The Time Warp <sup>9</sup>               |
| 16   | The <b>planet</b> jig <sup>3</sup>       |
| 17   | Vallja e cobanit <sup>16</sup>           |
| 18   | Waltz <sup>11</sup>                      |
| 19   | <i>Flower</i> walk $^{13}$               |
| 20   | <b>Monster</b> Mash <sup>13</sup>        |
| 21   | <i>Stars</i> Waltz <sup>2</sup>          |
| 22   | <i>evil adjectives</i> romp <sup>4</sup> |
| 23   | <i>monster</i> slide <sup>4</sup>        |
| 24   | breakdance <sup>6</sup>                  |

#### **DEITIES**

| Roll | Result  |
|------|---|
| 1    | Al-Fresco the <i>superlative</i> , patron of strong fresh             |
|      | breezes, and those who eat quickly. $^3$                              |
| 2    | Aldomon, God of <b>body part</b> -breaking <b>building</b>            |
|      | materials $^{13}$   |
| 3    | Amelia the <i>good-adjectives</i> <sup>7</sup>                        |
| 4    | Aseripe, Herald of <i>icky thing</i> <sup>13</sup>                    |
| 5    | Aslok the <b>temperament</b> , god of <b>pokey thing</b> <sup>4</sup> |
| 6    | Bedliam the <i>temporal</i> <sup>4</sup>                              |
| 7    | Bob-Bob the <i>color</i> , patron of those who cannot stay            |
|      | still, musicians, docked boats, and apples in water                   |
|      | barrels <sup>3</sup>  |
| 8    | Captain of Kukudh <sup>16</sup>                                       |
| 9    | Coriander the <i>Temperaments</i> <sup>14</sup>                       |
| 10   | Isssish, Beloved of <i>Planet</i> , Holder of the <i>Good</i> -       |
|      | adjective Pokey thing <sup>2</sup>                                    |
| 11   | Mogron the <i>evil-adjectives</i> <sup>7</sup>                        |
| 12   | Sonalda, Keeper of the 9 Sacred Ways to Pacify Your                   |
|      | Relatives During the Holidays and the 6 Sacred Ways                   |
|      | to End <i>Conflicts</i> Without Dying <sup>2</sup>                    |
| 13   | The Moon <sup>9</sup>   |
| 14   | The Scarred One, God of Goblins <sup>6</sup>                          |
| 15   | The Sun <sup>9</sup>  |
| 16   | The Wild, Protector of Faekind <sup>6</sup>                           |
| 17   | The other One True God <sup>14</sup>                                  |
| 18   | $Tony^{19}$   |
| 19   | Conflicts God of Temporal Beasts <sup>8</sup>                         |
| 20   | <i>Dance</i> Maker <sup>19</sup>                                      |
| 21   | Goblinoid Demigod of Occupational duty <sup>8</sup>                   |
| 22   | 16  |

#### **DIRECTIONS**

| Roll | Result   |
|------|--|
| 1    | Abaft <sup>8</sup>   |
| 2    | Back to the last town you passed through <sup>16</sup>           |
| 3    | Behind <sup>19</sup>   |
| 4    | Closer to the <i>building materials</i> than before <sup>3</sup> |
| 5    | Four streets ahead, take a $left^{16}$                           |
| 6    | Go <i>Directions</i> , then head <i>Directions</i> and finally   |
|      | Directions. <sup>7</sup>   |
| 7    | North <sup>10</sup>  |
| 8    | Over There <sup>9</sup>  |
| 9    | South <sup>10</sup>  |
| 10   | Spinward <sup>2</sup>  |
| 11   | $Sunward^2$  |
| 12   | Under <sup>19</sup>  |
| 13   | Up <sup>7</sup>  |
| 14   | Upward <sup>3</sup>  |
| 15   | West <sup>8</sup>  |
| 16   | past the <i>structure</i> by the <i>location</i> <sup>4</sup>    |
| 17   | thither <sup>4</sup>   |
| 18   | through wild and dangerous places $^6$                           |
| 19   | toward <i>location</i> <sup>6</sup>                              |

#### DISTANCES

| Roll | Result   |
|------|--|
| 1    | $1d10 \; Hands^2$  |
| 2    | 1d6 Astronomical Units <sup>2</sup>                                |
| 3    | 1d6 Fathoms <sup>9</sup>   |
| 4    | 1d8 Arshins <sup>8</sup>   |
| 5    | 2 meters <sup>20</sup>   |
| 6    | Adjacent <sup>12</sup>   |
| 7    | Cubit <sup>21</sup>  |
| 8    | $Hairbreadth^{21}$   |
| 9    | Light Year <sup>8</sup>  |
| 10   | Lightyear <sup>16</sup>  |
| 11   | Parsec <sup>16</sup>   |
| 12   | Right behind you <sup>9</sup>                                      |
| 13   | between thought and $deed^6$                                       |
| 14   | closer than they appear in this mirror $^3$                        |
| 15   | down <i>street</i> <sup>6</sup>                                    |
| 16   | far far away $^{20}$   |
| 17   | faraway <sup>7</sup>   |
| 18   | further away than <i>leaders</i> is willing to travel <sup>3</sup> |
| 19   | the other side of <i>location</i> <sup>4</sup>                     |
| 20   | $yonder^4$   |

### **FACTIONS**

| Roll | Result   |
|------|--|
| 1    | 7th Ave Window Cleaners <sup>20</sup>  |
| 2    | Akuebs <sup>8</sup>  |
| 3    | Albanian Association for Animal Assimilation <sup>16</sup>   |
| 4    | Association for the Peaceful Annexation of <b>Planet</b> by our Benevolent Ancient Ones (APA <b>P</b> BAO for short) $^{13}$ |
| 5    | Authoritarian Secret Police <sup>9</sup>   |
| 6    | Bards <sup>6</sup>   |
| 7    | Bullies from North High School <sup>19</sup>   |
| 8    | Coven of the Great Unwashed $^{20}$  |
| 9    | Grandma's Sewing and Knitting Group (beware all the sharp pointy things) <sup>7</sup>  |
| 10   | Guild of Slaughtering Sloths <sup>8</sup>  |
| 11   | International Wizards of the World <sup>9</sup>  |
| 12   | Mothers for Responsible use of <i>building material</i> <sup>4</sup>   |
| 13   | Mutant Association <sup>6</sup>  |
| 14   | Neanderthals' Association <sup>16</sup>  |
| 15   | People's Assemblage Against the <i>factions</i> and <i>factions</i> <sup>3</sup>   |
| 16   | Right Honorable Society for the Freedom of<br><i>Monsters</i> <sup>2</sup>   |
| 17   | Spacefarer's <i>bodyparts</i> and <i>bodyparts</i> Recovery Fund <sup>3</sup>  |
| 18   | The Ornery Ones <sup>14</sup>  |
| 19   | The Posh Gentleman's Social Club (monocles at ten paces!) <sup>7</sup>   |
| 20   | The Society for the Advancement of <i>profession</i> <sup>14</sup>   |
| 21   | The <i>Street</i> Brigade, Dedicated to Rising   |
|      | Quarrels/Petty Things to a Fine Art Form <sup>2</sup>  |
| 22   | Thieves' Guild <sup>13</sup>   |
| 23   | <b>Planet</b> Senior Center Advocates <sup>19</sup>  |
| 24   | street beast Riders <sup>4</sup>   |

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#### FAEKIND

| Roll | Result  |
|------|---|
| 1    | Arbitrary and capricious spirit <sup>8</sup>      |
| 2    | Brownie <sup>4</sup>                              |
| 3    | Bushtra <sup>16</sup>                             |
| 4    | Clurichaun <sup>2</sup>                           |
| 5    | Frost Maiden <sup>9</sup>                         |
| 6    | Fuath <sup>2</sup>                                |
| 7    | Half-elf/Half- <i>goblinoid</i> <sup>11</sup>     |
| 8    | Kolivilor <sup>16</sup>                           |
| 9    | Pixie <sup>7</sup>                                |
| 10   | Red Cap <sup>9</sup>                              |
| 11   | <i>Evil-Adjective animal-</i> Sprite <sup>8</sup> |
| 12   | <b>beast</b> -fae $^{13}$                         |
| 13   | <i>faekind-faekind</i> hybrid <sup>13</sup>       |
| 14   | ancient elven <i>rank</i> <sup>6</sup>            |
| 15   | eladrin <sup>3</sup>                              |
| 16   | elemental <sup>4</sup>                            |
| 17   | fae- <i>monster</i> <sup>3</sup>                  |
| 18   | selkie <sup>6</sup>                               |

#### **FLOWERS**

| Roll | Result  |
|------|---|
| 1    | Bloom of <i>Beasts</i> <sup>16</sup>                              |
| 2    | Brugmansia <sup>2</sup>   |
| 3    | Camelias <sup>7</sup>   |
| 4    | Corpse <i>Flowers</i> <sup>11</sup>                               |
| 5    | Daffodil <sup>8</sup>   |
| 6    | Dracunculus vulgaris <sup>8</sup>                                 |
| 7    | Oleander <sup>2</sup>   |
| 8    | Orchid <sup>9</sup>   |
| 9    | Pansies <sup>7</sup>  |
| 10   | Poppy <sup>9</sup>  |
| 11   | Roses <sup>11</sup>   |
| 12   | Building-materials Blossom <sup>16</sup>                          |
| 13   | color beast-flower <sup>13</sup>                                  |
| 14   | color lily <sup>4</sup>   |
| 15   | superlative color temperament bell <sup>4</sup>                   |
| 16   | swampy-adjective fluzior <sup>13</sup>                            |
| 17   | bottlebrush <sup>3</sup>  |
| 18   | foxglove <sup>6</sup>   |
| 19   | plastic pentunias that smell <i>swampy-adjective</i> <sup>3</sup> |
| 20   | poppy <sup>6</sup>  |

#### FORBIDDEN THINGS

| Roll | Result  |
|------|---|
| 1    | A Jar from the <i>Temporal Structure</i> <sup>2</sup>               |
| 2    | A complete set of accounting books for <i>faction</i> <sup>14</sup> |
| 3    | A cuban cigar <sup>21</sup>   |
| 4    | A different gender's toilet <sup>7</sup>                            |
| 5    | Breaking the 4th wall <sup>6</sup>                                  |
| 6    | Captured Souls <sup>9</sup>   |
| 7    | Esoteric Knowledge <sup>9</sup>                                     |
| 8    | Ezoran Logic <sup>16</sup>  |
| 9    | Golem of <i>building material</i> <sup>4</sup>                      |
| 10   | Gossip <sup>21</sup>  |
| 11   | Krokodil (dihydrodesoxymorphine-D) <sup>8</sup>                     |
| 12   | Onanism <sup>16</sup>   |
| 13   | Photosynthesis <sup>8</sup>   |
| 14   | Secret recipe <sup>19</sup>   |
| 15   | Shrine of <i>deity</i> <sup>4</sup>                                 |
| 16   | The Preserved Left Hand of <i>Deity</i> <sup>2</sup>                |
| 17   | Your wife's purse <sup>14</sup>                                     |
| 18   | <b>Undead</b> eyeball <sup>11</sup>                                 |
| 19   | <b>book</b> of <b>evil-adjective</b> knowledge <sup>7</sup>         |
| 20   | faekind building material <sup>13</sup>                             |
| 21   | <i>leader</i> 's secret diary <sup>13</sup>                         |
| 22   | temperament gas under high pressure <sup>12</sup>                   |
| 23   | undead summoning bracelet <sup>3</sup>                              |
| 24   | artefacts <sup>10</sup>   |
| 25   | caramelised coffee beans <sup>5</sup>                               |
| 26   | consciousness transfer equipment and or spell <sup>6</sup>          |
| 27   | discarded toenail clippings <sup>20</sup>                           |
| 28   | knowledge of who revealed <i>petty things</i> in the                |
|      | presence of <i>person</i> <sup>20</sup>                             |
| 29   | raw monsters bodyparts <sup>3</sup>                                 |
| 30   | transparent garden gnomes <sup>5</sup>                              |

#### GAMES

| Roll | Result  |
|------|---|
| 1    | Dice Game <sup>6</sup>                                    |
| 2    | Dragon Poker <sup>6</sup>                                 |
| 3    | <i>animal</i> Poker <sup>13</sup>                         |
| 4    | ${\it rank}$ s and ${\it rank}$ s $^{13}$                 |
| 5    | boules <sup>3</sup>                                       |
| 6    | pin the <b>bodypart</b> on the <b>animal</b> <sup>3</sup> |

### GOBLINOID

| Roll | Result  |
|------|---|
| 1    | Divi <sup>16</sup>  |
| 2    | Goblin Wizard <sup>9</sup>  |
| 3    | Hajnjeri <sup>16</sup>  |
| 4    | Hobgoblin Warrior <sup>9</sup>  |
| 5    | Nilbog <sup>8</sup>   |
| 6    | Pukwudgie <sup>2</sup>  |
| 7    | Temperament Boggart <sup>2</sup>  |
| 8    | Temperament Undead Chieftan seeking Conflict <sup>8</sup>                                 |
| 9    | <b>beast</b> rider <sup>6</sup>   |
| 10   | color goblinoid <sup>6</sup>  |
| 11   | goblin <sup>7</sup>   |
| 12   | goblin $\mathit{rank}^{13}$   |
| 13   | half <b>goblinoid</b> , half <b>goblinoid</b> , covered in <b>icky thing</b> <sup>3</sup> |
| 14   | hobgoblin <sup>3</sup>  |

### **ICKY THINGS**

| Roll | Result   |
|------|--|
| 1    | Corpse <sup>16</sup>                             |
| 2    | Effluent <sup>2</sup>                            |
| 3    | —····  |
| 4    | Ingrown toenail $^{12}$                          |
| 5    | Knackerman's floor <sup>6</sup>                  |
| 6    | Pus <sup>2</sup>                                 |
| 7    | Unclean <i>goblinoid</i> <sup>6</sup>            |
| 8    | Used bandage <sup>19</sup>                       |
| 9    | <b>Relatives</b> 's porridge <sup>19</sup>       |
| 10   | <i>farm animal</i> vomit $^{12}$                 |
| 11   | <i>monster</i> scat <sup>4</sup>                 |
| 12   | swampy-adjective icky thing $^{13}$              |
| 13   | children's glue <sup>3</sup>                     |
| 14   | decomposing <i>beast body part</i> <sup>13</sup> |
| 15   | diarrhea <sup>7</sup>                            |
| 16   | mucus <sup>3</sup>                               |
| 17   | pond scum <sup>7</sup>                           |
| 18   | unidentified <i>color</i> slime <sup>4</sup>     |

#### LEADERS

| Roll | Result   |
|------|--|
| 1    | A time-traveling android that's unaware it's not the real Napoleon Bonaparte <sup>8</sup>  |
| 2    | Alaric the <i>Evil-adjectives</i> <sup>16</sup>  |
| 3    | Average Stan, known best for being forgettable <sup>6</sup>  |
| 4    | Brain Mouse, the anthropomorphic mouse whose masterminding skills have kept <i>faction</i> running for years <sup>6</sup>  |
| 5    | Brandon <sup>14</sup>  |
| 6    | Charlene, Head of the Local Chapter for the Beautification of <i>Structures</i> <sup>2</sup>   |
| 7    | Dame Hortense III <sup>19</sup>  |
| 8    | Emperor Bob <sup>19</sup>  |
| 9    | Gorblid the <i>temperament</i> <sup>4</sup>  |
| 10   | Green Egg Ham $^{20}$  |
| 11   | HOA President <sup>1</sup>   |
| 12   | Jimmy-James, <i>distance</i> from being dubbed the<br>temporal friend to all <i>monsters</i> and beasts <sup>3</sup>   |
| 13   | Keeper of the <i>color pet</i> <sup>4</sup>  |
| 14   | Leader of the <i>Monsters</i> from <i>Planets</i> <sup>16</sup>  |
| 15   | Llilliandrillyn Fillfellynfrynd, the <i>temperaments</i> and <i>temperaments</i> starter of the <i>conflicts</i> of <i>swampy-adjective locations</i> <sup>3</sup> |
| 16   | Mighty Oath Healer of <i>planets</i> <sup>20</sup>   |
| 17   | Portramax the rather large, chief accountant of $\it faction^{13}$   |
| 18   | Reverend Sir Dr Jonathon Wilhelm Mohammad<br>Greenman-Suzuki the third <sup>7</sup>  |
| 19   | Sin-Muballit <sup>8</sup>  |
| 20   | Sir Dreisal of Erestil, <i>temperament</i> knight of the realm <sup>13</sup>   |
| 21   | The Skinless One, bringer of <i>Forbidden Things</i> <sup>14</sup>   |
| 22   | The <i>good-adjective</i> queen of the realm <sup>7</sup>  |
| 23   | Vrell, Slaughterer of <i>Animals</i> , Devourer of <i>Beasts</i> ,<br><i>Rank</i> of <i>Planet</i> <sup>2</sup>  |
| 24   | Color Star, charismatic cult leader9   |
| 25   | Size Sword, top executioner <sup>9</sup>   |

#### LOCATIONS

| Roll | Result   |
|------|--|
| 1    | A swampy-adjective structure beneath location <sup>13</sup>  |
| 2    | Breached Fortress of Anoros <sup>16</sup>  |
| 3    | Cruise ship <sup>19</sup>  |
| 4    | Disgraced <i>Rank</i> Bar and <i>Monster</i> Grill <sup>2</sup>                                      |
| 5    | Madame DuPont's back room at <i>faction</i> 's speakeasy <sup>20</sup>                               |
| 6    | Moon of <b>Planet</b> $^{16}$  |
| 7    | Pancreas <sup>8</sup>  |
| 8    | Skyscraper <sup>9</sup>  |
| 9    | Space Port <sup>9</sup>  |
| 10   | St Pancras <sup>20</sup>   |
| 11   | The <i>Color</i> Arts District <sup>2</sup>  |
| 12   | Vault of the <i>forbidden thing</i> <sup>4</sup>   |
| 13   | <b>Leader</b> 's <b>Size Planet</b> Base <sup>13</sup>   |
| 14   | <i>Monster</i> 's Lair <sup>6</sup>  |
| 15   | <i>Person</i> 's Tavern <sup>19</sup>  |
| 16   | planet <sup>12</sup>   |
| 17   | structure beneath street <sup>4</sup>  |
| 18   | a <i>distant</i> land <sup>7</sup>   |
| 19   | $pond^6$   |
| 20   | the <b>bodyparts</b> of a <b>goblinoid</b> <sup>3</sup> _  |
| 21   | the <b>swampy-adjective</b> swamp <sup>7</sup>   |
| 22   | the ground between a pile of <i>icky-stuffs</i> and a pile of <i>building materials</i> <sup>3</sup> |

#### MEALS

| Roll | Result   |
|------|--|
| 1    | 7-Course Dinner <sup>19</sup>                                      |
| 2    | Afternoon Tea <sup>2</sup>   |
| 3    | Against the diet snack <sup>6</sup>                                |
| 4    | Celebratory feast <sup>6</sup>                                     |
| 5    | Elevenses <sup>12</sup>  |
| 6    | Full Breakfast <sup>9</sup>  |
| 7    | Hearty Brunch <sup>2</sup>   |
| 8    | High tea <sup>12</sup>   |
| 9    | locaine laced tisane <sup>7</sup>                                  |
| 10   | Midnight Snack <sup>4</sup>  |
| 11   | Packed Lunch <sup>9</sup>  |
| 12   | Picnic <sup>19</sup>   |
| 13   | Second Breakfast <sup>4</sup>                                      |
| 14   | The Last Supper <sup>3</sup>                                       |
| 15   | Trail rations <sup>7</sup>   |
| 16   | animal soup <sup>13</sup>  |
| 17   | <i>farm-animal, monster</i> , and <i>person</i> salad <sup>3</sup> |
| 18   | swampy-adjective meal $^{13}$                                      |

#### MONSTERS

| Roll | Result  |
|------|---|
| 1    | Breached Fortress of Anoros <sup>16</sup>                               |
| 2    | Dust bunnies <sup>19</sup>  |
| 3    | Moon of <i>Planet</i> <sup>16</sup>                                     |
| 4    | Obviously Mechanical <i>Person</i> or <i>Monster</i> <sup>9</sup>       |
| 5    | Rogue, sentient, <i>spacecraft</i> <sup>6</sup>                         |
| 6    | Building Materials Golem <sup>19</sup>                                  |
| 7    | <i>Color</i> Dragon <sup>9</sup>  |
| 8    | Faekind <sup>7</sup>  |
| 9    | Faekind who thinks it's a beast <sup>8</sup>                            |
| 10   | Goblinoid <sup>7</sup>  |
| 11   | Goblinoid who thinks it's a Goblinoid <sup>8</sup>                      |
| 12   | <i>Size</i> Gelatinous cube <sup>12</sup>                               |
| 13   | Temperaments Pets <sup>2</sup>  |
| 14   | $beast^{13}$  |
| 15   | size planets devourer <sup>20</sup>                                     |
| 16   | size undead goblinoid $^3$  |
| 17   | size amorphous glob of animated icky-stuffs covered                     |
|      | with <i>bodyparts</i> <sup>3</sup>                                      |
| 18   | <i>star</i> ian <i>beast</i> <sup>20</sup>                              |
| 19   | swampy-adjective Beast <sup>2</sup>                                     |
| 20   | <b>temperament</b> revenant of <b>leader</b> 's <b>pet</b> <sup>4</sup> |
| 21   | ${\it undead}^{10}$   |
| 22   | undead beast $^4$   |
| 23   | clockwork robot inhabited by the consciousness of                       |
|      | person <sup>6</sup>   |
| 24   | hamster archer <sup>5</sup>   |
| 25   | monstrous <i>animal</i> <sup>13</sup>                                   |
| 26   | swarm of flat flies <sup>5</sup>  |

#### OCCUPATIONAL DUTIES

| Roll | Result  |
|------|---|
| 1    | Alphabetization <sup>11</sup>                                   |
| 2    | Begging <sup>16</sup>   |
| 3    | Cleaning <sup>9</sup>   |
| 4    | Fixing other people's problems <sup>2</sup>                     |
| 5    | Gardening <sup>9</sup>  |
| 6    | Grading <sup>6</sup>  |
| 7    | Guiding <sup>6</sup>  |
| 8    | Hypnotherapy <sup>8</sup>                                       |
| 9    | Necropsy <sup>11</sup>  |
| 10   | Playing the Mountebank <sup>8</sup>                             |
| 11   | Praying to <i>Diety</i> <sup>13</sup>                           |
| 12   | Scavenging <sup>16</sup>  |
| 13   | Tallying items <sup>2</sup>                                     |
| 14   | <i>animal</i> -herding $^{13}$                                  |
| 15   | <i>monster</i> translation <sup>3</sup>                         |
| 16   | characterization of <i>temporal size</i> anomalies <sup>4</sup> |
| 17   | emptying the ${\sf trash}^4$                                    |
| 18   | $piloting^3$  |
| 19   | sublimation <sup>7</sup>  |
| 20   | weighing <sup>7</sup>   |

#### PERSONS

| Roll | Result   |
|------|--|
| 1    | Bill, from <i>location</i> <sup>4</sup>  |
| 2    | Crazy Ivan <sup>8</sup>  |
| 3    | Cyprian, Gardener at the <i>Faction</i> Consulate on <i>Planet</i> <sup>2</sup>                    |
| 4    | Dungeonkeeper <sup>19</sup>  |
| 5    | Emmeld, Keeper of the Verdilean <i>Book</i> at <i>Structure</i> <sup>2</sup>                       |
| 6    | Ex-spouse <sup>21</sup>  |
| 7    | Genghis Khan <sup>7</sup>  |
| 8    | Half a dozen red shirts <sup>3</sup>   |
| 9    | Illegitmate child of <i>leader</i> <sup>20</sup>   |
| 10   | Jorge, the friendly town undertaker who looks like David Bowie $^{10}$                             |
| 11   | Police Person <sup>9</sup>   |
| 12   | Secret Agent <sup>9</sup>  |
| 13   | Sir Cumference <sup>21</sup>   |
| 14   | THAT guy <sup>1</sup>  |
| 15   | The crazy cat lady across the <i>street</i> <sup>7</sup>   |
| 16   | Wealthy Procuress <sup>16</sup>  |
| 17   | Faekind cosplayer <sup>11</sup>  |
| 18   | Goblinoid Beggar <sup>16</sup>   |
| 19   | Leader <sup>6</sup>  |
| 20   | <i>persons</i> 's ex-partner, who is now in a secret relationship with <i>leaders</i> <sup>3</sup> |
| 21   | relative <sup>6</sup>  |
| 22   | size bad monster who's having some trouble blowing down a building material house 13               |
| 23   | an innocent bystander <sup>20</sup>  |
| 24   | frenemy <sup>4</sup>   |
| 25   | lover <sup>5</sup>   |
| 26   | member of <i>faction</i> <sup>6</sup>  |
| 27   | Ögödei <sup>8</sup>  |

### PETS

| Roll | Result   |
|------|--|
| 1    | $Hedgehog^{16}$  |
| 2    | Pet rock <sup>12</sup>   |
| 3    | Pikachu <sup>16</sup>  |
| 4    | Robotic <i>beast</i> <sup>2</sup>                              |
| 5    | Slave-collared <i>person</i> (Reroll if this idea offends your |
|      | table too much) <sup>6</sup>                                   |
| 6    | Taxidermied <i>beast</i> <sup>2</sup>                          |
| 7    | Very dumb <i>faekind or goblinoid</i> <sup>6</sup>             |
| 8    | Structurs rat <sup>19</sup>                                    |
| 9    | animal <sup>13</sup>   |
| 10   | <b>evil-adjective</b> Cat <sup>9</sup>                         |
| 11   | <i>evil-adjective</i> parrot <sup>12</sup>                     |
| 12   | evil-adjectives (farm) animal <sup>7</sup>                     |
| 13   | good-adjective Dog <sup>9</sup>                                |
| 14   | good-adjective undead <sup>13</sup>                            |
| 15   | good-adjective skunk <sup>19</sup>                             |
| 16   | temperament size farm animal <sup>4</sup>                      |
| 17   | friendly <b>beast</b> <sup>4</sup>                             |
| 18   | friendly <i>undead monster</i> <sup>3</sup>                    |
| 19   | goldfish <sup>3</sup>  |
| 20   | hermit crab <sup>7</sup>                                       |

#### **PLANETS**

|  | Roll | Result  |
|--|------|---|
|  | 1    | ASO#### <sup>4</sup>                                |
|  | 2    | At Last <sup>6</sup>                                |
|  | 3    | Claire <sup>8</sup>                                 |
|  | 4    | Cyberpong <sup>19</sup>                             |
|  | 5    | Earth <sup>13</sup>                                 |
|  | 6    | Galifour <sup>20</sup>                              |
|  | 7    | $Hardship^6$  |
|  | 8    | lm-Berhallia <sup>2</sup>                           |
|  | 9    | K'Cha'kri <sup>4</sup>                              |
|  | 10   | New Amerika <sup>9</sup>                            |
|  | 11   | Not Pluto <sup>7</sup>                              |
|  | 12   | Not Pluto II <sup>8</sup>                           |
|  | 13   | Paradyse <sup>9</sup>                               |
|  | 14   | $Proteoepsilon^2$                                   |
|  | 15   | Satin, 4 Weft of Yarns <sup>3</sup>                 |
|  | 16   | Third Rock of the <i>size</i> celestial orb $^{20}$ |
|  | 17   | Uranus <sup>3</sup>                                 |
|  | 18   | <i>Person</i> 's World <sup>19</sup>                |
|  | 19   | Star IV <sup>16</sup>                               |
|  | 20   | <i>Star</i> planet 4 <sup>7</sup>                   |
|  | 21   | $	ilde{O}bod^{16}$                                  |
|  |      |   |

## POKEY THINGS

| Roll | Result  |
|------|---|
| 1    | A Stick <sup>9</sup>                          |
| 2    | Beard <sup>19</sup>                           |
| 3    | Dagger <sup>2</sup>                           |
| 4    | Fingernails <sup>16</sup>                     |
| 5    | Hedgehog <sup>8</sup>                         |
| 6    | Pocuswine quill <sup>6</sup>                  |
| 7    | Purcupine <sup>8</sup>                        |
| 8    | Railroad Spike <sup>16</sup>                  |
| 9    | Sewing Needle <sup>19</sup>                   |
| 10   | Stubborn fact <sup>6</sup>                    |
| 11   | Trowel <sup>2</sup>                           |
| 12   | Wand <sup>9</sup>                             |
| 13   | <b>Building Materials</b> Sword <sup>13</sup> |
| 14   | bodyparts <sup>3</sup>                        |
| 15   | monster talon <sup>4</sup>                    |
| 16   | carrot <sup>5</sup>                           |
| 17   | cattle prod <sup>5</sup>                      |
| 18   | finger <sup>13</sup>                          |
| 19   | fork <sup>4</sup>                             |
| 20   | sharpened wooden <i>object</i> <sup>3</sup>   |
| 21   | strand of spaghetti <sup>7</sup>              |

#### PROFESSIONS

| Roll | Result                                   |
|------|--|
| 1    | Children's book illustrator <sup>3</sup> |
| 2    | Cistern shoveller <sup>7</sup>           |
| 3    | Doctor <sup>9</sup>                      |
| 4    | Engineering <sup>14</sup>                |
| 5    | Guard <sup>6</sup>                       |
| 6    | Guide <sup>19</sup>                      |
| 7    | Lawyer <sup>9</sup>                      |
| 8    | Lawyering <sup>14</sup>                  |
| 9    | Priest of <i>deity</i> <sup>13</sup>     |
| 10   | Retail manager <sup>6</sup>              |
| 11   | Translator <sup>19</sup>                 |
| 12   | Wheelwright <sup>7</sup>                 |
| 13   | beast-Tamer <sup>13</sup>                |
| 14   | <b>bodyparts</b> merchant <sup>3</sup>   |

## QUARRELS AND PETTY THINGS

| Roll | Result   |
|------|--|
| 1    | Being late for dinner <sup>3</sup>   |
| 2    | Bringing up the time <i>Leader</i> 's <i>conflict</i> killed your <i>Flowers</i> <sup>11</sup> |
| 3    | Common sense political position <sup>6</sup>   |
| 4    | Cutting in line <sup>19</sup>  |
| 5    | Lunch money $^{21}$  |
| 6    | $Pogs^{21}$  |
| 7    | Pointing out <i>person</i> 's bad habits <sup>3</sup>  |
| 8    | Proper cutlery to use when eating <b>Beast</b> <sup>2</sup>                                    |
| 9    | Shades of mauve <sup>7</sup>   |
| 10   | Telling <i>flowers</i> and <i>flowers</i> apart $^{13}$  |
| 11   | The correct and precise way to make and serve tea <sup>6</sup>                                 |
| 12   | The nutritious value of <i>meal</i> <sup>13</sup>  |
| 13   | The proper way to pronounce scone <sup>7</sup>   |
| 14   | Using internet slang in face to face conversation <sup>9</sup>                                 |
| 15   | Whether LEGO® is a mass noun <sup>12</sup>   |
| 16   | Why it is never a good idea to live next to <i>Location</i> <sup>2</sup>                       |
| 17   | disagreements about <i>leader</i> "s role in the formation                                     |
|      | of <i>faction</i> on <i>planet</i> <sup>4</sup>  |
| 18   | the use of the Oxford comma <sup>5</sup>   |
| 19   | toilet seats being left up <sup>20</sup>   |
| 20   | whether Oswald acted alone $^{16}$   |
| 21   | who Killed Bambi <sup>16</sup>   |
| 22   | who's been leaving the lid off the toothpaste tube $^{20}$                                     |
| 23   | whose turn it is to scoop <b>pet</b> waste <sup>4</sup>  |

#### RANKS

| Roll | Result  |
|------|---|
| 1    | Fourth rate <sup>7</sup>                            |
| 2    | Gunnery Sergeant <sup>8</sup>                       |
| 3    | Level 5 Initiate <sup>2</sup>                       |
| 4    | Master <sup>4</sup>                                 |
| 5    | Nënadmiral <sup>16</sup>                            |
| 6    | Nëntoger <sup>16</sup>                              |
| 7    | Personal Assistant to the <i>ranks</i> <sup>3</sup> |
| 8    | Private First Class <sup>2</sup>                    |
| 9    | Rear Admiral <sup>3</sup>                           |
| 10   | Secretary of State <sup>19</sup>                    |
| 11   | Squire <sup>9</sup>                                 |
| 12   | Thane <sup>21</sup>                                 |
| 13   | Thrall <sup>21</sup>                                |
| 14   | Trainee <sup>9</sup>                                |
| 15   | Uber Associate <sup>20</sup>                        |
| 16   | Underling <sup>20</sup>                             |
| 17   | Occupational duty Intern <sup>11</sup>              |
| 18   | # star superlative general4                         |
| 19   | captain <sup>6</sup>                                |
| 20   | courtier <sup>6</sup>                               |
| 21   | Капитан-лейтенант (Captain-Lieutenant) <sup>7</sup> |
| 22   | Ünter- <b>Ranks</b> <sup>8</sup>                    |

### RELATIVES

| Roll | Result                                      |
|------|---|
| 1    | Adopted Sibling <sup>9</sup>                |
| 2    | Adoptive Uncle <sup>2</sup>                 |
| 3    | Brother from another mother <sup>12</sup>   |
| 4    | Child <sup>16</sup>                         |
| 5    | Cool Aunt <sup>9</sup>                      |
| 6    | Cousin <sup>18</sup>                        |
| 7    | $Grandchild^{16}$                           |
| 8    | Grandma Esmerelda <sup>12</sup>             |
| 9    | Great Aunt <sup>8</sup>                     |
| 10   | Great Aunt <sup>2</sup>                     |
| 11   | Mother-in-law <sup>1</sup>                  |
| 12   | Second Cousin, Once Removed <sup>8</sup>    |
| 13   | Sibling <sup>7</sup>                        |
| 14   | Step- <b>Relative</b> <sup>18</sup>         |
| 15   | # cousin <sup>4</sup>                       |
| 16   | relative of relative <sup>6</sup>           |
| 17   | relative's relative's relative's former     |
|      | roommate <sup>3</sup>                       |
| 18   | superlative superlative father <sup>4</sup> |
| 19   | parent <sup>6</sup>                         |
| 20   | twelfth cousin <sup>3</sup>                 |

#### SIZES

| Roll | Result                                      |
|------|---|
| 1    | 10-Gallon <sup>19</sup>                     |
| 2    | Average <sup>9</sup>                        |
| 3    | $Brobdingnagian^{22}$                       |
| 4    | Cawnie <sup>8</sup>                         |
| 5    | Cow <sup>20</sup>                           |
| 6    | Cyclopean <sup>2</sup>                      |
| 7    | Epic <sup>4</sup>                           |
| 8    | Giant <sup>6</sup>                          |
| 9    | Massive <sup>9</sup>                        |
| 10   | $Minuscule^{21}$                            |
| 11   | Petite <sup>2</sup>                         |
| 12   | Quantum <sup>4</sup>                        |
| 13   | Small <sup>7</sup>                          |
| 14   | Subcompact <sup>21</sup>                    |
| 15   | XXL <sup>19</sup>                           |
| 16   | Goblinoid sized <sup>16</sup>               |
| 17   | <b>Monsters</b> sized <sup>16</sup>         |
| 18   | <b>beasts bodyparts</b> -sized <sup>3</sup> |
| 19   | <i>monster</i> -sized <sup>13</sup>         |
| 20   | size size <sup>6</sup>                      |
| 21   | kind of <i>size</i> to average <sup>3</sup> |
| 22   | most bodacious <sup>20</sup>                |

### SPACECRAFT

| 1 A bunch of building material welded together that's somehow flyable 13 2 A giant flying pet 13 3 A phone booth 14 4 Abandoned Explorer 3 5 Astral beast 3 6 Cold sleep colony ship 6 7 Dreadnaught 21 8 Emergency Rescue Ship 9 9 Garbage Scow 2 10 Heart of Gold 20 11 Hulking Wreck of Zombie Goblinoids and Undead 16 12 Ice hauler 19 13 Lysander Planet Miner 8 14 Mark XII Interplanetary Roamer, powered by Cermet NERVA 14 15 Mining Vessel 20 16 PX-11 Science Vessel 2 17 Scavenger 21 18 System Customs Ship 9 19 The Tartarus 16 20 Tramp Freighter 22 21 USS Enterprise 8 22 Size Shuttle 7 23 Temperaments Destroyer 11 24 color squadron fighter 4 25 rank person's personal transport 4 26 self-sufficient carrier of air & space superiority fighters 6   | Roll | Result   |
|--|------|--|
| A giant flying pet <sup>13</sup> A phone booth <sup>14</sup> Abandoned Explorer <sup>3</sup> Cold sleep colony ship <sup>6</sup> Dreadnaught <sup>21</sup> Emergency Rescue Ship <sup>9</sup> Garbage Scow <sup>2</sup> Heart of Gold <sup>20</sup> Hulking Wreck of Zombie Goblinoids and Undead <sup>16</sup> Lysander Planet Miner <sup>8</sup> Mark XII Interplanetary Roamer, powered by Cermet NERVA <sup>14</sup> Mining Vessel <sup>20</sup> PX-11 Science Vessel <sup>2</sup> Scavenger <sup>21</sup> System Customs Ship <sup>9</sup> The Tartarus <sup>16</sup> Tramp Freighter <sup>22</sup> USS Enterprise <sup>8</sup> Size Shuttle <sup>7</sup> Temperaments Destroyer <sup>11</sup> Color squadron fighter <sup>4</sup> Fank person's personal transport <sup>4</sup> Self-sufficient carrier of air & space superiority                                   | 1    |  |
| A phone booth <sup>14</sup> Abandoned Explorer <sup>3</sup> Astral beast <sup>3</sup> Cold sleep colony ship <sup>6</sup> Dreadnaught <sup>21</sup> Emergency Rescue Ship <sup>9</sup> Garbage Scow <sup>2</sup> Heart of Gold <sup>20</sup> Hulking Wreck of Zombie Goblinoids and Undead <sup>16</sup> Lysander Planet Miner <sup>8</sup> Mark XII Interplanetary Roamer, powered by Cermet NERVA <sup>14</sup> Mining Vessel <sup>20</sup> PX-11 Science Vessel <sup>2</sup> Scavenger <sup>21</sup> System Customs Ship <sup>9</sup> The Tartarus <sup>16</sup> Tramp Freighter <sup>22</sup> USS Enterprise <sup>8</sup> Size Shuttle <sup>7</sup> Temperaments Destroyer <sup>11</sup> Color squadron fighter <sup>4</sup> Self-sufficient carrier of air & space superiority  |      |  |
| Abandoned Explorer <sup>3</sup> Astral beast <sup>3</sup> Cold sleep colony ship <sup>6</sup> Dreadnaught <sup>21</sup> Emergency Rescue Ship <sup>9</sup> Garbage Scow <sup>2</sup> Heart of Gold <sup>20</sup> Hulking Wreck of Zombie Goblinoids and Undead <sup>16</sup> Lysander Planet Miner <sup>8</sup> Mark XII Interplanetary Roamer, powered by Cermet NERVA <sup>14</sup> Mining Vessel <sup>20</sup> PX-11 Science Vessel <sup>2</sup> Scavenger <sup>21</sup> System Customs Ship <sup>9</sup> The Tartarus <sup>16</sup> Tramp Freighter <sup>22</sup> USS Enterprise <sup>8</sup> Size Shuttle <sup>7</sup> Temperaments Destroyer <sup>11</sup> color squadron fighter <sup>4</sup> rank person's personal transport <sup>4</sup> self-sufficient carrier of air & space superiority  | 2    |  |
| 5 Astral beast <sup>3</sup> 6 Cold sleep colony ship <sup>6</sup> 7 Dreadnaught <sup>21</sup> 8 Emergency Rescue Ship <sup>9</sup> 9 Garbage Scow <sup>2</sup> 10 Heart of Gold <sup>20</sup> 11 Hulking Wreck of Zombie Goblinoids and Undead <sup>16</sup> 12 Ice hauler <sup>19</sup> 13 Lysander Planet Miner <sup>8</sup> 14 Mark XII Interplanetary Roamer, powered by Cermet NERVA <sup>14</sup> 15 Mining Vessel <sup>20</sup> 16 PX-11 Science Vessel <sup>2</sup> 17 Scavenger <sup>21</sup> 18 System Customs Ship <sup>9</sup> 19 The Tartarus <sup>16</sup> 20 Tramp Freighter <sup>22</sup> 21 USS Enterprise <sup>8</sup> 22 Size Shuttle <sup>7</sup> 23 Temperaments Destroyer <sup>11</sup> 24 color squadron fighter <sup>4</sup> 25 rank person's personal transport <sup>4</sup> 26 self-sufficient carrier of air & space superiority                | 3    |  |
| 6 Cold sleep colony ship <sup>6</sup> 7 Dreadnaught <sup>21</sup> 8 Emergency Rescue Ship <sup>9</sup> 9 Garbage Scow <sup>2</sup> 10 Heart of Gold <sup>20</sup> 11 Hulking Wreck of Zombie <i>Goblinoids</i> and <i>Undead</i> <sup>16</sup> 12 Ice hauler <sup>19</sup> 13 Lysander Planet Miner <sup>8</sup> 14 Mark XII Interplanetary Roamer, powered by Cermet NERVA <sup>14</sup> 15 Mining Vessel <sup>20</sup> 16 PX-11 Science Vessel <sup>2</sup> 17 Scavenger <sup>21</sup> 18 System Customs Ship <sup>9</sup> 19 The Tartarus <sup>16</sup> 20 Tramp Freighter <sup>22</sup> 21 USS Enterprise <sup>8</sup> 22 <i>Size</i> Shuttle <sup>7</sup> 23 <i>Temperaments</i> Destroyer <sup>11</sup> 24 <i>color</i> squadron fighter <sup>4</sup> 25 <i>rank person</i> 's personal transport <sup>4</sup> 26 self-sufficient carrier of air & space superiority | -    |  |
| 7 Dreadnaught <sup>21</sup> 8 Emergency Rescue Ship <sup>9</sup> 9 Garbage Scow <sup>2</sup> 10 Heart of Gold <sup>20</sup> 11 Hulking Wreck of Zombie <i>Goblinoids</i> and <i>Undead</i> <sup>16</sup> 12 Ice hauler <sup>19</sup> 13 Lysander Planet Miner <sup>8</sup> 14 Mark XII Interplanetary Roamer, powered by Cermet NERVA <sup>14</sup> 15 Mining Vessel <sup>20</sup> 16 PX-11 Science Vessel <sup>2</sup> 17 Scavenger <sup>21</sup> 18 System Customs Ship <sup>9</sup> 19 The Tartarus <sup>16</sup> 20 Tramp Freighter <sup>22</sup> 21 USS Enterprise <sup>8</sup> 22 <i>Size</i> Shuttle <sup>7</sup> 23 <i>Temperaments</i> Destroyer <sup>11</sup> 24 <i>color</i> squadron fighter <sup>4</sup> 25 <i>rank person</i> 's personal transport <sup>4</sup> 26 self-sufficient carrier of air & space superiority                                       |      | , 15.1 cl. 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2   |
| 8 Emergency Rescue Ship <sup>9</sup> 9 Garbage Scow <sup>2</sup> 10 Heart of Gold <sup>20</sup> 11 Hulking Wreck of Zombie <i>Goblinoids</i> and <i>Undead</i> <sup>16</sup> 12 Ice hauler <sup>19</sup> 13 Lysander Planet Miner <sup>8</sup> 14 Mark XII Interplanetary Roamer, powered by Cermet NERVA <sup>14</sup> 15 Mining Vessel <sup>20</sup> 16 PX-11 Science Vessel <sup>2</sup> 17 Scavenger <sup>21</sup> 18 System Customs Ship <sup>9</sup> 19 The Tartarus <sup>16</sup> 20 Tramp Freighter <sup>22</sup> 21 USS Enterprise <sup>8</sup> 22 <i>Size</i> Shuttle <sup>7</sup> 23 <i>Temperaments</i> Destroyer <sup>11</sup> 24 <i>color</i> squadron fighter <sup>4</sup> 25 <i>rank person</i> 's personal transport <sup>4</sup> 26 self-sufficient carrier of air & space superiority   | 6    |  |
| 9 Garbage Scow <sup>2</sup> 10 Heart of Gold <sup>20</sup> 11 Hulking Wreck of Zombie Goblinoids and Undead <sup>16</sup> 12 Ice hauler <sup>19</sup> 13 Lysander Planet Miner <sup>8</sup> 14 Mark XII Interplanetary Roamer, powered by Cermet NERVA <sup>14</sup> 15 Mining Vessel <sup>20</sup> 16 PX-11 Science Vessel <sup>2</sup> 17 Scavenger <sup>21</sup> 18 System Customs Ship <sup>9</sup> 19 The Tartarus <sup>16</sup> 20 Tramp Freighter <sup>22</sup> 21 USS Enterprise <sup>8</sup> 22 Size Shuttle <sup>7</sup> 23 Temperaments Destroyer <sup>11</sup> 24 color squadron fighter <sup>4</sup> 25 rank person's personal transport <sup>4</sup> 26 self-sufficient carrier of air & space superiority   | 7    |  |
| <ul> <li>Heart of Gold<sup>20</sup></li> <li>Hulking Wreck of Zombie Goblinoids and Undead<sup>16</sup></li> <li>Ice hauler<sup>19</sup></li> <li>Lysander Planet Miner<sup>8</sup></li> <li>Mark XII Interplanetary Roamer, powered by Cermet NERVA<sup>14</sup></li> <li>Mining Vessel<sup>20</sup></li> <li>PX-11 Science Vessel<sup>2</sup></li> <li>Scavenger<sup>21</sup></li> <li>System Customs Ship<sup>9</sup></li> <li>The Tartarus<sup>16</sup></li> <li>Tramp Freighter<sup>22</sup></li> <li>USS Enterprise<sup>8</sup></li> <li>Size Shuttle<sup>7</sup></li> <li>Temperaments Destroyer<sup>11</sup></li> <li>color squadron fighter<sup>4</sup></li> <li>rank person's personal transport<sup>4</sup></li> <li>self-sufficient carrier of air &amp; space superiority</li> </ul>  | 8    |  |
| 11 Hulking Wreck of Zombie Goblinoids and Undead <sup>16</sup> 12 Ice hauler <sup>19</sup> 13 Lysander Planet Miner <sup>8</sup> 14 Mark XII Interplanetary Roamer, powered by Cermet NERVA <sup>14</sup> 15 Mining Vessel <sup>20</sup> 16 PX-11 Science Vessel <sup>2</sup> 17 Scavenger <sup>21</sup> 18 System Customs Ship <sup>9</sup> 19 The Tartarus <sup>16</sup> 20 Tramp Freighter <sup>22</sup> 21 USS Enterprise <sup>8</sup> 22 Size Shuttle <sup>7</sup> 23 Temperaments Destroyer <sup>11</sup> 24 color squadron fighter <sup>4</sup> 25 rank person's personal transport <sup>4</sup> 26 self-sufficient carrier of air & space superiority  | 9    |  |
| 12 Ice hauler 19 13 Lysander Planet Miner 8 14 Mark XII Interplanetary Roamer, powered by Cermet NERVA 14 15 Mining Vessel 20 16 PX-11 Science Vessel 2 17 Scavenger 21 18 System Customs Ship 9 19 The Tartarus 16 20 Tramp Freighter 22 21 USS Enterprise 8 22 Size Shuttle 7 23 Temperaments Destroyer 11 24 color squadron fighter 4 25 rank person's personal transport 4 26 self-sufficient carrier of air & space superiority   | 10   |  |
| 13 Lysander Planet Miner <sup>8</sup> 14 Mark XII Interplanetary Roamer, powered by Cermet NERVA <sup>14</sup> 15 Mining Vessel <sup>20</sup> 16 PX-11 Science Vessel <sup>2</sup> 17 Scavenger <sup>21</sup> 18 System Customs Ship <sup>9</sup> 19 The Tartarus <sup>16</sup> 20 Tramp Freighter <sup>22</sup> 21 USS Enterprise <sup>8</sup> 22 Size Shuttle <sup>7</sup> 23 Temperaments Destroyer <sup>11</sup> 24 color squadron fighter <sup>4</sup> 25 rank person's personal transport <sup>4</sup> 26 self-sufficient carrier of air & space superiority   | 11   |  |
| <ul> <li>Mark XII Interplanetary Roamer, powered by Cermet NERVA<sup>14</sup></li> <li>Mining Vessel<sup>20</sup></li> <li>PX-11 Science Vessel<sup>2</sup></li> <li>Scavenger<sup>21</sup></li> <li>System Customs Ship<sup>9</sup></li> <li>The Tartarus<sup>16</sup></li> <li>Tramp Freighter<sup>22</sup></li> <li>USS Enterprise<sup>8</sup></li> <li>Size Shuttle<sup>7</sup></li> <li>Temperaments Destroyer<sup>11</sup></li> <li>color squadron fighter<sup>4</sup></li> <li>rank person's personal transport<sup>4</sup></li> <li>self-sufficient carrier of air &amp; space superiority</li> </ul>  | 12   | 100 1144101  |
| NERVA <sup>14</sup> 15 Mining Vessel <sup>20</sup> 16 PX-11 Science Vessel <sup>2</sup> 17 Scavenger <sup>21</sup> 18 System Customs Ship <sup>9</sup> 19 The Tartarus <sup>16</sup> 20 Tramp Freighter <sup>22</sup> 21 USS Enterprise <sup>8</sup> 22 Size Shuttle <sup>7</sup> 23 Temperaments Destroyer <sup>11</sup> 24 color squadron fighter <sup>4</sup> 25 rank person's personal transport <sup>4</sup> 26 self-sufficient carrier of air & space superiority  | 13   |  |
| 16 PX-11 Science Vessel <sup>2</sup> 17 Scavenger <sup>21</sup> 18 System Customs Ship <sup>9</sup> 19 The Tartarus <sup>16</sup> 20 Tramp Freighter <sup>22</sup> 21 USS Enterprise <sup>8</sup> 22 Size Shuttle <sup>7</sup> 23 Temperaments Destroyer <sup>11</sup> 24 color squadron fighter <sup>4</sup> 25 rank person's personal transport <sup>4</sup> 26 self-sufficient carrier of air & space superiority   | 14   |  |
| 17 Scavenger <sup>21</sup> 18 System Customs Ship <sup>9</sup> 19 The Tartarus <sup>16</sup> 20 Tramp Freighter <sup>22</sup> 21 USS Enterprise <sup>8</sup> 22 Size Shuttle <sup>7</sup> 23 Temperaments Destroyer <sup>11</sup> 24 color squadron fighter <sup>4</sup> 25 rank person's personal transport <sup>4</sup> 26 self-sufficient carrier of air & space superiority  | 15   | Mining Vessel <sup>20</sup>                        |
| <ul> <li>System Customs Ship<sup>9</sup></li> <li>The Tartarus<sup>16</sup></li> <li>Tramp Freighter<sup>22</sup></li> <li>USS Enterprise<sup>8</sup></li> <li>Size Shuttle<sup>7</sup></li> <li>Temperaments Destroyer<sup>11</sup></li> <li>color squadron fighter<sup>4</sup></li> <li>rank person's personal transport<sup>4</sup></li> <li>self-sufficient carrier of air &amp; space superiority</li> </ul>  | 16   | PX-11 Science Vessel <sup>2</sup>                  |
| <ul> <li>System Customs Ship<sup>9</sup></li> <li>The Tartarus<sup>16</sup></li> <li>Tramp Freighter<sup>22</sup></li> <li>USS Enterprise<sup>8</sup></li> <li>Size Shuttle<sup>7</sup></li> <li>Temperaments Destroyer<sup>11</sup></li> <li>color squadron fighter<sup>4</sup></li> <li>rank person's personal transport<sup>4</sup></li> <li>self-sufficient carrier of air &amp; space superiority</li> </ul>  | 17   | Scavenger <sup>21</sup>                            |
| 20 Tramp Freighter <sup>22</sup> 21 USS Enterprise <sup>8</sup> 22 Size Shuttle <sup>7</sup> 23 Temperaments Destroyer <sup>11</sup> 24 color squadron fighter <sup>4</sup> 25 rank person's personal transport <sup>4</sup> 26 self-sufficient carrier of air & space superiority   | 18   |  |
| 21 USS Enterprise <sup>8</sup> 22 Size Shuttle <sup>7</sup> 23 Temperaments Destroyer <sup>11</sup> 24 color squadron fighter <sup>4</sup> 25 rank person's personal transport <sup>4</sup> 26 self-sufficient carrier of air & space superiority  | 19   | The Tartarus <sup>16</sup>                         |
| <ul> <li>Size Shuttle<sup>7</sup></li> <li>Temperaments Destroyer<sup>11</sup></li> <li>color squadron fighter<sup>4</sup></li> <li>rank person's personal transport<sup>4</sup></li> <li>self-sufficient carrier of air &amp; space superiority</li> </ul>  | 20   | Tramp Freighter <sup>22</sup>                      |
| <ul> <li>723 Temperaments Destroyer<sup>11</sup></li> <li>24 color squadron fighter<sup>4</sup></li> <li>25 rank person's personal transport<sup>4</sup></li> <li>26 self-sufficient carrier of air &amp; space superiority</li> </ul>   | 21   |  |
| <ul> <li>24 color squadron fighter<sup>4</sup></li> <li>25 rank person's personal transport<sup>4</sup></li> <li>26 self-sufficient carrier of air &amp; space superiority</li> </ul>  | 22   | <i>Size</i> Shuttle <sup>7</sup>                   |
| <ul> <li>24 color squadron fighter<sup>4</sup></li> <li>25 rank person's personal transport<sup>4</sup></li> <li>26 self-sufficient carrier of air &amp; space superiority</li> </ul>  | 23   |  |
| 26 self-sufficient carrier of air & space superiority  | 24   | <i>color</i> squadron fighter <sup>4</sup>         |
| 26 self-sufficient carrier of air & space superiority  | 25   | rank person's personal transport <sup>4</sup>      |
|  | 26   | self-sufficient carrier of air & space superiority |

#### **S**TARS

| Roll | Result                                  |
|------|---|
| 1    | 115b Kevin <sup>2</sup>                 |
| 2    | Alpha Blue <sup>9</sup>                 |
| 3    | Azathoth <sup>16</sup>                  |
| 4    | Betelgeuse <sup>7</sup>                 |
| 5    | Binary <i>Star</i> <sup>16</sup>        |
| 6    | Bright Light <sup>20</sup>              |
| 7    | Centauri <sup>22</sup>                  |
| 8    | Cygnus <sup>22</sup>                    |
| 9    | Cygnus X1 <sup>20</sup>                 |
| 10   | Lux Æterna <sup>8</sup>                 |
| 11   | Prenova <sup>19</sup>                   |
| 12   | $Sumarru^2$                             |
| 13   | Transmaniacon <sup>8</sup>              |
| 14   | UY Scuti $^{21}$                        |
| 15   | Vega <sup>4</sup>                       |
| 16   | Wolf-963 <sup>9</sup>                   |
| 17   | Z4UID7SMYNU-5 <sup>3</sup>              |
| 18   | <b>Leader</b> 's Gift <sup>19</sup>     |
| 19   | <i>color</i> dwarf <sup>4</sup>         |
| 20   | <b>person</b> 's star <sup>3</sup>      |
| 21   | planet <sup>6</sup>                     |
| 22   | nameless <i>color size</i> <sup>6</sup> |

#### **STREETS**

| Roll | Result   |
|------|--|
| 1    | 42nd street <sup>21</sup>  |
| 2    | Boulevard of broken <i>building materials</i> <sup>11</sup>      |
| 3    | Cobble Circle <sup>8</sup>                                       |
| 4    | Dark Alley <sup>20</sup>   |
| 5    | Downing Street <sup>8</sup>                                      |
| 6    | Dr. <i>Undead Feakind Beasts</i> Boulevard <sup>16</sup>         |
| 7    | Easy street <sup>21</sup>  |
| 8    | Lane <sup>7</sup>  |
| 9    | Main Street <sup>16</sup>  |
| 10   | Sesame Street <sup>9</sup>                                       |
| 11   | Sunlit Uplands <sup>20</sup>                                     |
| 12   | <i>Deity</i> 's Avenue $^{13}$                                   |
| 13   | <i>Flower</i> Crescent <sup>2</sup>                              |
| 14   | <i>Leader</i> Way <sup>2</sup>                                   |
| 15   | Undead Crossing <sup>19</sup>                                    |
| 16   | color building material street <sup>4</sup>                      |
| 17   | <i>direction</i> street <sup>9</sup>                             |
| 18   | <i>flower</i> Street <sup>13</sup>                               |
| 19   | <i>leaders</i> 's <i>color</i> Avenue <sup>3</sup>               |
| 20   | ${\it location}^6$   |
| 21   | <b>swampy-adjective forbidden things</b> Boulevarde <sup>3</sup> |
| 22   | road to <i>location</i> <sup>4</sup>                             |

#### STRUCTURES

| Roll | Result  |
|------|---|
| 1    | A swampy-adjective structure beneath location <sup>13</sup> |
| 2    | Aquaduct <sup>9</sup>                                       |
| 3    | Barbican <sup>8</sup>                                       |
| 4    | Bridge <sup>9</sup>   |
| 5    | Collapsed <i>material</i> house <sup>16</sup>               |
| 6    | Crypt of <i>leader</i> <sup>4</sup>                         |
| 7    | Hidden Warehouse 187 <sup>2</sup>                           |
| 8    | Maze <sup>6</sup>   |
| 9    | Palace of Thought and Irony <sup>16</sup>                   |
| 10   | Pyramid <sup>14</sup>                                       |
| 11   | Repair Shop <sup>19</sup>                                   |
| 12   | Sewer <sup>4</sup>  |
| 13   | Skyscraper <sup>14</sup>                                    |
| 14   | Space Dock <sup>8</sup>                                     |
| 15   | Wizard tower made of <i>building material</i> & force,      |
|      | guarded by <i>monster</i> <sup>6</sup>                      |
| 16   | Ziggurat of temporal deity <sup>2</sup>                     |
| 17   | Icky things Tavern <sup>19</sup>                            |
| 18   | <b>Leaders</b> 's Ringworld <sup>7</sup>                    |
| 19   | Size gazebo <sup>7</sup>                                    |
| 20   | <b>faction</b> 's headquarters $^{13}$                      |
| 21   | bunker <sup>3</sup>   |
| 22   | cave under <i>street</i> <sup>3</sup>                       |

### TEMPERAMENTS

| Roll | Result  |
|------|---|
| 1    | As bashful as a <i>monster</i> <sup>16</sup>                            |
| 2    | As serious as a $\mathit{rank}^{16}$                                    |
| 3    | Belligerent <sup>21</sup>   |
| 4    | Buzzing <sup>20</sup>   |
| 5    | Calculatingly <i>evil-adjectives</i> <sup>2</sup>                       |
| 6    | Drug-addled <sup>8</sup>  |
| 7    | Erratic <sup>4</sup>  |
| 8    | Furious <sup>8</sup>  |
| 9    | Inflexible <sup>9</sup>   |
| 10   | Kind <sup>9</sup>   |
| 11   | Noble <sup>13</sup>   |
| 12   | Stoic <sup>7</sup>  |
| 13   | Stressed about <i>Conflicts</i> or visiting <i>Leaders</i> <sup>2</sup> |
| 14   | Timid <sup>21</sup>   |
| 15   | Tired <sup>20</sup>   |
| 16   | Valorous <sup>4</sup>   |
| 17   | Volatile <sup>7</sup>   |
| 18   | Good adjective <sup>12</sup>  |
| 19   | evil adjective <sup>3</sup>   |
| 20   | $exasperated^6$   |
| 21   | quavering <sup>6</sup>  |
| 22   | vivaciously <b>temperaments</b> <sup>3</sup>                            |

#### TEMPORAL

| Roll | Result  |
|------|---|
| 1    | Anti-chronological $^{16}$  |
| 2    | Anticline Reflection <sup>8</sup>   |
| 3    | Carnal Perpetuity <sup>8</sup>  |
| 4    | In the distant past <sup>9</sup>  |
| 5    | Just Completed <sup>2</sup>   |
| 6    | Lingering 20  |
| 7    | Mañana <sup>16</sup>  |
| 8    | Will already have happened (time travel related tense) <sup>9</sup>   |
| 9    | Yet to Come to Pass <sup>2</sup>  |
| 10   | temperaments 1d8 minutes <sup>3</sup>   |
| 11   | brief in the geological sense <sup>7</sup>  |
| 12   | d6 microfortnights <sup>7</sup>   |
| 13   | decades-long <sup>1</sup>   |
| 14   | during <i>game</i> playtime <sup>6</sup>  |
| 15   | instant <sup>4</sup>  |
| 16   | retroactive <sup>4</sup>  |
| 17   | spontaneous <sup>6</sup>  |
| 18   | sudden <sup>13</sup>  |
| 19   | time it takes a <i>monster</i> to walk from <i>location</i> to the nearest <i>building materials</i> <sup>3</sup> |
| 20   | yet to be announced <sup>20</sup>   |

#### UNDEAD

| Roll | Result   |
|------|--|
| 1    | Avullushe <sup>16</sup>  |
| 2    | Dhampir <sup>16</sup>  |
| 3    | Draugr <sup>2</sup>  |
| 4    | Fast, wet zombie <sup>8</sup>  |
| 5    | Head in a jar <sup>9</sup>   |
| 6    | Living Shadow <sup>9</sup>   |
| 7    | Possessed <i>Building Material</i> , inhabited by the spirit of <i>Relative</i> <sup>2</sup>   |
| 8    | The last vampire <sup>20</sup>   |
| 9    | $WereRabbit^{20}$  |
| 10   | Temperaments Goblinoid Revenant seeking<br>Conflicts <sup>8</sup>  |
| 11   | evil-adjective ghost <sup>7</sup>  |
| 12   | rank skeletal goblinoid <sup>13</sup>  |
| 13   | <i>undead</i> of <i>ranks person</i> , returned from the dead <sup>3</sup>   |
| 14   | capybara <sup>5</sup>  |
| 15   | corpse eater <sup>6</sup>  |
| 16   | dung beetle <sup>5</sup>   |
| 17   | ghost <sup>6</sup>   |
| 18   | $ghoul^4$  |
| 19   | lich <sup>4</sup>  |
| 20   | shambling mass of <i>icky-stuffs</i> with a <i>monsters</i> bodyparts, monsters bodyparts, monsters bodyparts, and monsters bodyparts randomly poking out from it <sup>3</sup> |
| 21   | skeletal <i>beast</i> <sup>7</sup>   |
| 22   | zombie <sup>10</sup>   |
| 23   | zombie <i>beast</i> <sup>13</sup>  |

#### **EVIL-ADJECTIVES**

| Roll | Result   |
|------|--|
| 1    | Blood-thirsty <sup>9</sup>                     |
| 2    | Contemptible <sup>2</sup>                      |
| 3    | Crudescent <sup>8</sup>                        |
| 4    | Evil <sup>12</sup>                             |
| 5    | Foul <sup>9</sup>                              |
| 6    | Iniquitous <sup>8</sup>                        |
| 7    | Lustful <sup>12</sup>                          |
| 8    | Murderous <sup>16</sup>                        |
| 9    | Pernicious <sup>2</sup>                        |
| 10   | Racist <sup>16</sup>                           |
| 11   | Vile <sup>7</sup>                              |
| 12   | <i>flower</i> -scented <sup>13</sup>           |
| 13   | good-adjective $^{13}$                         |
| 14   | swamp-adjective <sup>3</sup>                   |
| 15   | depraved <sup>4</sup>                          |
| 16   | foresworn <sup>6</sup>                         |
| 17   | lying <sup>6</sup>                             |
| 18   | malicious <sup>4</sup>                         |
| 19   | not at all <i>good-adjectives</i> <sup>3</sup> |

#### **GOOD-ADJECTIVES**

| Roll | Result                                 |
|------|--|
| 1    | Beauteous <sup>2</sup>                 |
| 2    | Charitable <sup>12</sup>               |
| 3    | $Good^{12}$                            |
| 4    | Honorable <sup>9</sup>                 |
| 5    | Loving <sup>16</sup>                   |
| 6    | Mothering <sup>16</sup>                |
| 7    | Pearlescent <sup>8</sup>               |
| 8    | Pure <sup>9</sup>                      |
| 9    | Righteous <sup>7</sup>                 |
| 10   | Super <sup>4</sup>                     |
| 11   | Uber <sup>4</sup>                      |
| 12   | $Unblemished^2$                        |
| 13   | Valiant <sup>8</sup>                   |
| 14   | evil-adjective <sup>13</sup>           |
| 15   | <i>flower</i> -scented <sup>13</sup>   |
| 16   | temperaments and punctual <sup>3</sup> |
| 17   | compassionate <sup>6</sup>             |
| 18   | delightful <sup>3</sup>                |
| 19   | merciful <sup>6</sup>                  |
|      |  |

#### SWAMPY-ADJECTIVE

| Roll | Result  |
|------|---|
| 1    | Dank <sup>9</sup>                               |
| 2    | Dreary <sup>16</sup>                            |
| 3    | Miasmic <sup>2</sup>                            |
| 4    | Noisome <sup>8</sup>                            |
| 5    | Sinking <sup>16</sup>                           |
| 6    | Squelchy <sup>2</sup>                           |
| 7    | Stinky <sup>9</sup>                             |
| 8    | <b>body part</b> -filled $^{13}$                |
| 9    | <i>color</i> moss-filled <sup>4</sup>           |
| 10   | icky thing-scented <sup>13</sup>                |
| 11   | <i>monster</i> -infested <sup>6</sup>           |
| 12   | $dreary^4$                                      |
| 13   | expanse of decaying <i>flowers</i> <sup>8</sup> |
| 14   | gloomy <sup>7</sup>                             |
| 15   | heavy <sup>20</sup>                             |
| 16   | malodorous <sup>20</sup>                        |
| 17   | shrunken <i>bodyparts</i> -shaped <sup>3</sup>  |
| 18   | surprisingly affable <sup>3</sup>               |
| 19   | three-danger <sup>6</sup>                       |

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