# RPG GEEK RANDOM DESIGN 2022



ANDOM TABLES are the primordial ooze from which all games originate. The Geeks of RPGG present the results of their enthusiastic enumeration of

eclectic effects - AKA the RPGG R-A-N-D-O-M Design Experience of 2022.

We did this in 2016 and it worked. Oops, we did it again in 2017. Then we forgot about it for 2 years. Then we did 2020. And it worked. As Ned Flanders might say:

Ding dang diddly! If we did it once, we can do it again!

The theme this year was events that I don't want to go through all the trouble to run.

#### **TABLES**

## EVENTS THAT I DON'T WANT TO GO THROUGH ALL THE TROUBLE TO RUN.

#### Roll Result

- A diplomatic meeting between faction and leader to stop a conflict over the import of forbidden things on planet, located at location/structures over Meal.<sup>1</sup>
- A game of *games* between *leaders*, *persons*, *relatives persons*, and sentient *building materials*.<sup>2</sup>
- 3 A lost color pet mucking about in the swampyadjective structure beneath faction structure.<sup>3</sup>
- 4 A petty argument between *person* and *person* over *petty thing* that results in *person* being hurt.<sup>4</sup>
- 5 A richly detailed feast between *person*(s) and *monster*(s) with conversation ranging from *petty* thing to *forbidden thing*.<sup>5</sup>
- 6 A sub-light voyage from *Planet* to *Star* in a *Spacecraft*.<sup>6</sup>
- 7 A temporal conflict between leader, person, my relative, and myself whether or not book should be "read as written" or "read as intended". 7
- 8 Another dungeon crawl through a gilded hole.8
- 9 Delivering *meals* to *leaders or persons* incarcerated at *locations or structures* for crimes against *planets or factions* in an attempt to get more information about illegal *beast or animal* smuggling.<sup>1</sup>
- Discord in *faction* over the *petty thing* inflames conflict against the sizetemperament person who rules location.<sup>3</sup>
- 11 Event that I don't want to go through all the trouble to run resulting from event that I don't want to go through all the trouble to run.<sup>5</sup>
- 12 Herding *farm-animals* using a *pokey-thing* through/along/down a *street*.
- 13 Invasion of monsters from star's planet seeking forbidden things.
- 14 Temporal escape from Building Material Structure that the party didn't know was ruled by a rank beast.<sup>10</sup>
- 15 The *monster* apocalypse brought on by the *leader*'s quest for forbidden *forbidden things*.<sup>11</sup>
- The occupational duty of beasts created from the combination of forbidden things and building materials by swampy-adjective persons on planets streets.<sup>12</sup>
- 17 The temperament people of location are menaced by a monster.<sup>13</sup>
- 18 The *temporal* acquisition of *faction* by *faction*, facilitated by *person*, as a result of *petty thing* at *location* leading to the discovery by *leader* of *building materials*.<sup>2</sup>
- 19 The *temporal conflict* between *faction* and *faction* brought on by the assassination of *leader*. 14
- The temporal conflicts between the faekind and the goblinoids for control of the building materials. 15

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#### ANIMALS

| Roll | Result   |
|------|--|
| 1    | alpacas <sup>4</sup>                           |
| 2    | Aurochs <sup>16</sup>                          |
| 3    | Barn Owl <sup>16</sup>                         |
| 4    | beast <sup>5</sup>                             |
| 5    | Beetle <sup>15</sup>                           |
| 6    | Border collie <sup>17</sup>                    |
| 7    | cats <sup>6</sup>                              |
| 8    | Chicken <sup>8</sup>                           |
| 9    | $Cow^{15}$                                     |
| 10   | Cows <sup>6</sup>                              |
| 11   | domesticated milk <i>monsters</i> <sup>3</sup> |
| 12   | Duck <sup>8</sup>                              |
| 13   | $Elk^{18}$                                     |
| 14   | Engineered Mammoths <sup>1</sup>               |
| 15   | $epihippus^2$                                  |
| 16   | Escaped zoo Animal <sup>12</sup>               |
| 17   | Extra-Wooly Sheep <sup>1</sup>                 |
| 18   | Hound Dog <sup>9</sup>                         |
| 19   | Llama <sup>9</sup>                             |
| 20   | muppet drummer <sup>2</sup>                    |
| 21   | Musk Ox <sup>18</sup>                          |
| 22   | porcuswine <sup>5</sup>                        |
| 23   | pygmy goats <sup>4</sup>                       |
| 24   | Sheep Dog <sup>17</sup>                        |
| 25   | size color $\operatorname{	extsf{pet}}^3$      |
| 26   | Sloth <sup>12</sup>                            |

#### **BEASTS**

| Roll | Result   |
|------|--|
| 1    | animal $^{14}$   |
| 2    | Baloz <sup>16</sup>                                    |
| 3    | bestial <i>monster</i> <sup>5</sup>                    |
| 4    | Cameleopard <sup>8</sup>                               |
| 5    | Dhevështruesi <sup>16</sup>                            |
| 6    | Dog <sup>9</sup>                                       |
| 7    | goblinoid $^{14}$                                      |
| 8    | <i>Good Adjective</i> Aardvark <sup>12</sup>           |
| 9    | Herd of <i>size</i> attack <i>animals</i> <sup>6</sup> |
| 10   | kitten <sup>2</sup>                                    |
| 11   | mutant <b>pet/monster</b> hybrid <sup>3</sup>          |
| 12   | Rabbit <sup>9</sup>                                    |
| 13   | Ravenous Bugblatter Beast of Traal <sup>6</sup>        |
| 14   | <i>size</i> spider <sup>5</sup>                        |
| 15   | size temperaments color elephant with an extra         |
|      | <b>bodypart</b> and <b>bodypart</b> <sup>2</sup>       |
| 16   | Slorg-beast <sup>1</sup>                               |
| 17   | Spined pangolin <sup>1</sup>                           |
| 18   | Swampy Adjective duck <sup>12</sup>                    |
| 19   | Temperaments Building Materials Golem <sup>8</sup>     |
| 20   | <b>undead</b> dragon <sup>3</sup>                      |

#### BODY PARTS

| Roll | Result                                    |
|------|---|
| 1    | Arm <sup>2</sup>                          |
| 2    | belly button <sup>3</sup>                 |
| 3    | Chest <sup>14</sup>                       |
| 4    | Coccyx <sup>13</sup>                      |
| 5    | columella <sup>6</sup>                    |
| 6    | Gas-bloated stomach <sup>5</sup>          |
| 7    | $Kidney^{16}$                             |
| 8    | Knuckles <sup>1</sup>                     |
| 9    | Leg <sup>2</sup>                          |
| 10   | Liver <sup>9</sup>                        |
| 11   | Pelvis <sup>1</sup>                       |
| 12   | pinky toe <sup>3</sup>                    |
| 13   | Rib <sup>12</sup>                         |
| 14   | Shoulder <sup>9</sup>                     |
| 15   | spleen <sup>6</sup>                       |
| 16   | Spleen <sup>16</sup>                      |
| 17   | swampy-adjective color bone <sup>14</sup> |
| 18   | Twitching cat tails <sup>5</sup>          |
| 19   | Uvula <sup>13</sup>                       |
| 20   | Wisdom tooth <sup>12</sup>                |

#### Воокѕ

| Roll | Result  |
|------|---|
| 1    | A Comprehensive Guide to the Differences between                  |
|      | Animals and Animals <sup>14</sup>                                 |
| 2    | A manifesto <sup>5</sup>  |
| 3    | A pamphlet <sup>18</sup>  |
| 4    | A quarto <sup>5</sup>   |
| 5    | A scroll <sup>2</sup>   |
| 6    | A slender volume <sup>13</sup>                                    |
| 7    | A textbook <sup>8</sup>   |
| 8    | A tome <sup>6</sup>   |
| 9    | A treatise <sup>18</sup>  |
| 10   | Almanac <sup>9</sup>  |
| 11   | An ancient scroll 13  |
| 12   | An encyclopedia <sup>8</sup>                                      |
| 13   | Cthäat Aquadingen <sup>16</sup>                                   |
| 14   | De Vermis Mysteriis <sup>16</sup>                                 |
| 15   | Dungeons and Dragons <b>d6</b> edition <sup>7</sup>               |
| 16   | E-Reader <sup>9</sup>   |
| 17   | How To Siphon Energy from <i>Quarrels/Petty Things</i>            |
|      | into Pure Power using <i>Forbidden Things</i> <sup>1</sup>        |
| 18   | <b>Leader</b> 's Thesis <sup>12</sup>                             |
| 19   | quasi religious text of the <i>factions</i> <sup>3</sup>          |
| 20   | Ruminations of 19 different <i>Animals</i> <sup>4</sup>           |
| 21   | tablets of <i>building materials</i> <sup>2</sup>                 |
| 22   | The <b>Animal</b> in the <b>Structure</b> <sup>12</sup>           |
| 23   | The Life and Times of <i>Leader</i> , the <i>temperament</i> , as |
|      | chronicled by <b>person</b> <sup>14</sup>                         |
| 24   | What <i>Beast</i> Body Parts make the Best Sacrifices to          |
|      | Deity <sup>1</sup>  |
| 25   | What your <i>Pet</i> actually thinks of you <sup>4</sup>          |
| 26   | Writings of <i>leader</i> on <i>forbidden thing</i> <sup>3</sup>  |

#### BUILDING MATERIALS

| basmati rice cooked in icky-stuffs <sup>2</sup> beast bones <sup>14</sup> Bones <sup>19</sup> book pages <sup>12</sup> Bricks <sup>14</sup> Carbon fiber composites <sup>15</sup> Cardboard and Duct Tape <sup>17</sup> Cedar <sup>17</sup> Coolor glass <sup>3</sup> Color Plastic <sup>8</sup> Duplo blocks <sup>17</sup> singerbread <sup>11</sup> Gypsum Board <sup>8</sup> Highly Polished Serpentine <sup>1</sup> ron untouched by temperaments faekind <sup>2</sup> Haminated plywood <sup>15</sup> monster pieces <sup>5</sup> Plasteel <sup>13</sup> Pretzels <sup>6</sup> Rice paper <sup>6</sup> Rough Cut Basalt <sup>1</sup> Still-living trees <sup>9</sup> String <sup>12</sup> Tabby <sup>9</sup> Wattle-and-daub <sup>16</sup>   | Roll | Result   |
|---|------|--|
| 3 beast bones <sup>14</sup> 4 Bones <sup>19</sup> 5 book pages <sup>12</sup> 6 Bricks <sup>14</sup> 7 Carbon fiber composites <sup>15</sup> 8 Cardboard and Duct Tape <sup>17</sup> 9 Cedar <sup>17</sup> 10 color glass <sup>3</sup> 11 color Plastic <sup>8</sup> 12 Discarded leather shoes <sup>19</sup> 13 Duplo blocks <sup>17</sup> 14 gingerbread <sup>11</sup> 15 Gold <sup>17</sup> 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by temperaments faekind <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 monster pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>        | 1    | Adobe <sup>16</sup>  |
| 4 Bones <sup>19</sup> 5 <b>book</b> pages <sup>12</sup> 6 Bricks <sup>14</sup> 7 Carbon fiber composites <sup>15</sup> 8 Cardboard and Duct Tape <sup>17</sup> 9 Cedar <sup>17</sup> 10 <b>color</b> glass <sup>3</sup> 11 <b>color</b> Plastic <sup>8</sup> 12 Discarded leather shoes <sup>19</sup> 13 Duplo blocks <sup>17</sup> 14 gingerbread <sup>11</sup> 15 Gold <sup>17</sup> 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by <b>temperaments faekind</b> <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 <b>monster</b> pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup> | 2    | basmati rice cooked in <i>icky-stuffs</i> <sup>2</sup>     |
| 5 book pages 12 6 Bricks 14 7 Carbon fiber composites 15 8 Cardboard and Duct Tape 17 9 Cedar 17 10 color glass 3 11 color Plastic 8 12 Discarded leather shoes 19 13 Duplo blocks 17 14 gingerbread 11 15 Gold 17 16 Gypsum Board 8 17 Highly Polished Serpentine 1 18 iron untouched by temperaments faekind 2 19 Laminated plywood 15 20 monster pieces 5 21 Plasteel 13 22 Pretzels 6 23 Rice paper 6 24 rock cakes 11 25 Rough Cut Basalt 1 26 rusted metal 3 27 Still-living trees 9 28 String 12 29 Tabby 9 30 Wattle-and-daub 16  | 3    |  |
| 6 Bricks <sup>14</sup> 7 Carbon fiber composites <sup>15</sup> 8 Cardboard and Duct Tape <sup>17</sup> 9 Cedar <sup>17</sup> 10 color glass <sup>3</sup> 11 color Plastic <sup>8</sup> 12 Discarded leather shoes <sup>19</sup> 13 Duplo blocks <sup>17</sup> 14 gingerbread <sup>11</sup> 15 Gold <sup>17</sup> 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by temperaments faekind <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 monster pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>   | 4    | Bones <sup>19</sup>  |
| 6 Bricks <sup>14</sup> 7 Carbon fiber composites <sup>15</sup> 8 Cardboard and Duct Tape <sup>17</sup> 9 Cedar <sup>17</sup> 10 color glass <sup>3</sup> 11 color Plastic <sup>8</sup> 12 Discarded leather shoes <sup>19</sup> 13 Duplo blocks <sup>17</sup> 14 gingerbread <sup>11</sup> 15 Gold <sup>17</sup> 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by temperaments faekind <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 monster pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>   | 5    | <b>book</b> pages <sup>12</sup>                            |
| 8 Cardboard and Duct Tape <sup>17</sup> 9 Cedar <sup>17</sup> 10 color glass <sup>3</sup> 11 color Plastic <sup>8</sup> 12 Discarded leather shoes <sup>19</sup> 13 Duplo blocks <sup>17</sup> 14 gingerbread <sup>11</sup> 15 Gold <sup>17</sup> 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by temperaments faekind <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 monster pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 6    | Bricks <sup>14</sup>                                       |
| 9 Cedar <sup>17</sup> 10 color glass <sup>3</sup> 11 color Plastic <sup>8</sup> 12 Discarded leather shoes <sup>19</sup> 13 Duplo blocks <sup>17</sup> 14 gingerbread <sup>11</sup> 15 Gold <sup>17</sup> 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by temperaments faekind <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 monster pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 7    | Carbon fiber composites <sup>15</sup>                      |
| 10 color glass <sup>3</sup> 11 color Plastic <sup>8</sup> 12 Discarded leather shoes <sup>19</sup> 13 Duplo blocks <sup>17</sup> 14 gingerbread <sup>11</sup> 15 Gold <sup>17</sup> 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by temperaments faekind <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 monster pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 8    | Cardboard and Duct Tape <sup>17</sup>                      |
| 11 color Plastic <sup>8</sup> 12 Discarded leather shoes <sup>19</sup> 13 Duplo blocks <sup>17</sup> 14 gingerbread <sup>11</sup> 15 Gold <sup>17</sup> 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by temperaments faekind <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 monster pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 9    | Cedar <sup>17</sup>  |
| 12 Discarded leather shoes <sup>19</sup> 13 Duplo blocks <sup>17</sup> 14 gingerbread <sup>11</sup> 15 Gold <sup>17</sup> 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by <i>temperaments faekind</i> <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 <i>monster</i> pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 10   | color glass <sup>3</sup>                                   |
| 13 Duplo blocks <sup>17</sup> 14 gingerbread <sup>11</sup> 15 Gold <sup>17</sup> 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by <i>temperaments faekind</i> <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 <i>monster</i> pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>   | 11   |  |
| 14 gingerbread <sup>11</sup> 15 Gold <sup>17</sup> 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by <i>temperaments faekind</i> <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 <i>monster</i> pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>   | 12   | Discarded leather shoes <sup>19</sup>                      |
| 15 Gold <sup>17</sup> 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by <i>temperaments faekind</i> <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 <i>monster</i> pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 13   | Duplo blocks <sup>17</sup>                                 |
| 16 Gypsum Board <sup>8</sup> 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by <i>temperaments faekind</i> <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 <i>monster</i> pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 14   | gingerbread <sup>11</sup>                                  |
| 17 Highly Polished Serpentine <sup>1</sup> 18 iron untouched by temperaments faekind <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 monster pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>   | 15   | 00.0   |
| 18 iron untouched by temperaments faekind <sup>2</sup> 19 Laminated plywood <sup>15</sup> 20 monster pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 16   | Gypsum Board <sup>8</sup>                                  |
| 19 Laminated plywood <sup>15</sup> 20 monster pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>   | 17   |  |
| 19 Laminated plywood <sup>15</sup> 20 monster pieces <sup>5</sup> 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>   | 18   | iron untouched by <i>temperaments faekind</i> <sup>2</sup> |
| 21 Plasteel <sup>13</sup> 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>   | 19   | Laminated plywood <sup>15</sup>                            |
| 22 Pretzels <sup>6</sup> 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>   | 20   | monster pieces <sup>5</sup>                                |
| 23 Rice paper <sup>6</sup> 24 rock cakes <sup>11</sup> 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 21   | Plasteel <sup>13</sup>                                     |
| <ul> <li>rock cakes<sup>11</sup></li> <li>Rough Cut Basalt<sup>1</sup></li> <li>rusted metal<sup>3</sup></li> <li>Still-living trees<sup>9</sup></li> <li>String<sup>12</sup></li> <li>Tabby<sup>9</sup></li> <li>Wattle-and-daub<sup>16</sup></li> </ul>   | 22   | Pretzels <sup>6</sup>                                      |
| 25 Rough Cut Basalt <sup>1</sup> 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>   | 23   | Rice paper <sup>6</sup>                                    |
| 26 rusted metal <sup>3</sup> 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 24   | rock cakes <sup>11</sup>                                   |
| 27 Still-living trees <sup>9</sup> 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>   | 25   | Rough Cut Basalt <sup>1</sup>                              |
| 28 String <sup>12</sup> 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 26   | rusted metal <sup>3</sup>                                  |
| 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 27   |  |
| 29 Tabby <sup>9</sup> 30 Wattle-and-daub <sup>16</sup>  | 28   | String <sup>12</sup>                                       |
|   | 29   | Tabby <sup>9</sup>   |
| 21 windows <sup>5</sup>   | 30   | Wattle-and-daub <sup>16</sup>                              |
| 31 WINDOWS  | 31   | windows <sup>5</sup>                                       |

#### Colors

| Roll | Result  |
|------|---|
| 1    | Black <sup>3</sup>                                  |
| 2    | Blood orange $^{12}$                                |
| 3    | Bluish-Green <sup>2</sup>                           |
| 4    | brown <sup>5</sup>                                  |
| 5    | Clover <sup>16</sup>                                |
| 6    | <i>color</i> and <i>color</i> striped <sup>14</sup> |
| 7    | <i>color-color</i> melange <sup>14</sup>            |
| 8    | Copper <sup>2</sup>                                 |
| 9    | Crimson <sup>9</sup>                                |
| 10   | Crimson <sup>16</sup>                               |
| 11   | Fuliginous <sup>1</sup>                             |
| 12   | Gamboge <sup>1</sup>                                |
| 13   | Lavender <sup>6</sup>                               |
| 14   | Pewter <sup>12</sup>                                |
| 15   |   |
| 16   | Prussian Blue <sup>9</sup>                          |
| 17   | Puce <sup>8</sup>                                   |
| 18   | Red <sup>3</sup>                                    |
| 19   | white <sup>5</sup>                                  |
| 20   | Yellow <sup>6</sup>                                 |

#### CONFLICTS

| Roll | Result  |
|------|---|
| 1    | <i>beasts</i> thumb war <sup>2</sup>  |
| 2    | Civil War <sup>8</sup>  |
| 3    | Civil War <sup>16</sup>   |
| 4    | extstyle 	ext |
| 5    | duel between the elected champions $\emph{leader}$ & $\emph{leader}^5$  |
| 6    | <i>game</i> tournament <sup>5</sup>   |
| 7    | Ideological Crusade <sup>1</sup>  |
| 8    | Nuclear escalation <sup>19</sup>  |
| 9    | Official and structured duel <sup>9</sup>   |
| 10   | Online trolling <sup>19</sup>   |
| 11   | Political Campaign <sup>9</sup>   |
| 12   | <i>relative</i> spat <sup>6</sup>   |
| 13   | skirmish <sup>3</sup>   |
| 14   | Speed-reading contest <sup>14</sup>   |
| 15   | staring contest <sup>7</sup>  |
| 16   | Street fight <sup>14</sup>  |
| 17   | <i>street</i> gang hit <sup>3</sup>   |
| 18   | The <i>good adjective</i> great war of attrition <sup>6</sup>   |
| 19   | Trade Embargo <sup>1</sup>  |
| 20   | Transtellar war <sup>8</sup>  |
| 21   | uprising of the <i>rank</i> s <sup>2</sup>  |
| 22   | War Between the <b>Beasts</b> and <b>Monsters</b> $^{16}$   |

#### DANCES

| Roll | Result                                   |
|------|--|
| 1    | Ballet (en pointe) <sup>8</sup>          |
| 2    | Beratçe <sup>16</sup>                    |
| 3    | Boot-scoot <sup>2</sup>                  |
| 4    | breakdance <sup>5</sup>                  |
| 5    | Charleston <sup>6</sup>                  |
| 6    | Contemporary Lyrical <sup>8</sup>        |
| 7    | <i>evil adjectives</i> romp <sup>3</sup> |
| 8    | <b>Flower</b> walk $^{14}$               |
| 9    | Foxtrot <sup>15</sup>                    |
| 10   | Ghillie Callum <sup>17</sup>             |
| 11   | Irish jig <sup>17</sup>                  |
| 12   | Lindy Hop <sup>1</sup>                   |
| 13   | Macarena <sup>12</sup>                   |
| 14   | Monster Mash <sup>5</sup>                |
| 15   | <b>Monster</b> Mash <sup>14</sup>        |
| 16   | <i>monster</i> slide <sup>3</sup>        |
| 17   | Morris dance <sup>6</sup>                |
| 18   | Ritual Dance <sup>9</sup>                |
| 19   | Stars Waltz <sup>1</sup>                 |
| 20   | Swing <sup>15</sup>                      |
| 21   | The <b>planet</b> jig <sup>2</sup>       |
| 22   | The Time Warp $^9$                       |
| 23   | Vallja e cobanit <sup>16</sup>           |
| 24   | Waltz <sup>12</sup>                      |

#### **DEITIES**

| Roll | Result  |
|------|---|
| 1    | Al-Fresco the <i>good-adjective</i> , patron of strong fresh          |
|      | breezes, and those who eat quickly. $^{2}$                            |
| 2    | Aldomon, God of <b>body part</b> -breaking <b>building</b>            |
|      | materials <sup>14</sup>   |
| 3    | Amelia the <i>good adjectives</i> <sup>6</sup>                        |
| 4    | Aseripe, Herald of <i>icky thing</i> <sup>14</sup>                    |
| 5    | Aslok the <b>temperament</b> , god of <b>pokey thing</b> <sup>3</sup> |
| 6    | Bedliam the <i>temporal</i> <sup>3</sup>                              |
| 7    | Bob-Bob the <i>color</i> , patron of those who cannot stay            |
|      | still, musicians, docked boats, and apples in water                   |
|      | barrels <sup>2</sup>  |
| 8    | Captain of Kukudh <sup>16</sup>                                       |
| 9    | Conflicts God of Temporal Beasts <sup>8</sup>                         |
| 10   | Coriander the <i>Temperaments</i> <sup>15</sup>                       |
| 11   | Dance Maker <sup>12</sup>   |
| 12   | Goblinoid Demigod of Occupational duty <sup>8</sup>                   |
| 13   | Isssish, Beloved of <i>Planet</i> , Holder of the <i>good</i>         |
|      | adjective Pokey thing <sup>1</sup>                                    |
| 14   | Mogron the <i>evil adjectives</i> <sup>6</sup>                        |
| 15   | Sonalda, Keeper of the 9 Sacred Ways to Pacify Your                   |
|      | Relatives During the Holidays and the 6 Sacred Ways                   |
| 4.6  | to End <i>Conflicts</i> Without Dying <sup>1</sup>                    |
| 16   | The Moon <sup>9</sup>   |
| 17   | The other One True God <sup>15</sup>                                  |
| 18   | The Scarred One, God of Goblins <sup>5</sup>                          |
| 19   | The Sun <sup>9</sup>  |
| 20   | The Wild, Protector of Faekind <sup>5</sup>                           |
| 21   | Tony <sup>12</sup>  |
| 22   | 'Αλέξανδρος <sup>16</sup>   |

#### **DIRECTIONS**

| Roll | Result   |
|------|--|
| 1    | Abaft <sup>8</sup>   |
| 2    | Back to the last town you passed through <sup>16</sup>                             |
| 3    | $Behind^{12}$  |
| 4    | Closer to the <i>building materials</i> than before <sup>2</sup>                   |
| 5    | Four streets ahead, take a left <sup>16</sup>                                      |
| 6    | Go <i>Directions</i> , then head <i>Directions</i> and finally <i>Directions</i> . |
| 7    | North <sup>11</sup>  |
| 8    | Over There <sup>9</sup>  |
| 9    | past the <i>structure</i> by the <i>location</i> <sup>3</sup>                      |
| 10   | South <sup>11</sup>  |
| 11   | Spinward <sup>1</sup>  |
| 12   | Sunward <sup>1</sup>   |
| 13   | thither <sup>3</sup>   |
| 14   | through wild and dangerous places $^5$   |
| 15   | toward <i>location</i> <sup>5</sup>  |
| 16   | $Under^{12}$   |
| 17   | $Up^6$   |
| 18   | $Upward^2$   |
| 19   | West <sup>8</sup>  |

#### DISTANCES

| Roll | Result   |
|------|--|
| 1    | 1d10 Hands <sup>1</sup>  |
| 2    | 1d6 Astronomical Units <sup>1</sup>                                |
| 3    | 1d6 Fathoms <sup>9</sup>   |
| 4    | 1d8 Arshins <sup>8</sup>   |
| 5    | 2 meters <sup>19</sup>   |
| 6    | $Adjacent^{13}$  |
| 7    | between thought and deed <sup>5</sup>                              |
| 8    | closer than they appear in this $mirror^2$                         |
| 9    | Cubit <sup>17</sup>  |
| 10   | down <i>street</i> <sup>5</sup>                                    |
| 11   | far far away <sup>19</sup>   |
| 12   | faraway <sup>6</sup>   |
| 13   | further away than <i>leaders</i> is willing to travel <sup>2</sup> |
| 14   | Hairbreadth <sup>17</sup>  |
| 15   | Light Year <sup>8</sup>  |
| 16   | $Lightyear^{16}$   |
| 17   | Parsec <sup>16</sup>   |
| 18   | Right behind you <sup>9</sup>                                      |
| 19   | the other side of <i>location</i> <sup>3</sup>                     |
| 20   | yonder <sup>3</sup>  |

#### EVIL ADJECTIVES

| Roll | Result   |
|------|--|
| 1    | Blood-thirsty <sup>9</sup>                     |
| 2    | Contemptible <sup>1</sup>                      |
| 3    | Crudescent <sup>8</sup>                        |
| 4    | depraved <sup>3</sup>                          |
| 5    | $\dot{Evil}^{13}$                              |
| 6    | <i>flower</i> -scented <sup>14</sup>           |
| 7    | foresworn <sup>5</sup>                         |
| 8    | Foul <sup>9</sup>                              |
| 9    | good adjective $^{14}$                         |
| 10   | Iniquitous <sup>8</sup>                        |
| 11   | $Lustful^{13}$                                 |
| 12   | lying <sup>5</sup>                             |
| 13   | malicious <sup>3</sup>                         |
| 14   | Murderous <sup>16</sup>                        |
| 15   | not at all <b>good adjectives</b> <sup>2</sup> |
| 16   | Pernicious <sup>1</sup>                        |
| 17   | Racist <sup>16</sup>                           |
| 18   | swamp-adjective $^{2}$                         |
| 19   | Vile <sup>6</sup>                              |

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#### FACTIONS

| Roll | Result   |
|------|--|
| 1    | 7th Ave Window Cleaners <sup>19</sup>  |
| 2    | Akuebs <sup>8</sup>  |
| 3    | Albanian Association for Animal Assimilation <sup>16</sup>   |
| 4    | Association for the Peaceful Annexation of <i>Planet</i> by our Benevolent Ancient Ones (APA <i>P</i> BAO for short) <sup>14</sup> |
| 5    | Authoritarian Secret Police <sup>9</sup>   |
| 6    | Bards <sup>5</sup>   |
| 7    | Bullies from North High School <sup>12</sup>   |
| 8    | Coven of the Great Unwashed <sup>19</sup>  |
| 9    | Grandma's Sewing and Knitting Group (beware all the sharp pointy things) <sup>6</sup>  |
| 10   | Guild of Slaughtering Sloths <sup>8</sup>  |
| 11   | International Wizards of the World $^9$  |
| 12   | Mothers for Responsible use of <i>building material</i> <sup>3</sup>   |
| 13   | Mutant Association <sup>5</sup>  |
| 14   | Neanderthals' Association <sup>16</sup>  |
| 15   | People's Assemblage Against the <i>factions</i> and <i>factions</i> <sup>2</sup>   |
| 16   | Planet Senior Center Advocates <sup>12</sup>   |
| 17   | Right Honorable Society for the Freedom of<br><i>Monsters</i> <sup>1</sup>   |
| 18   | Spacefarer's <i>bodyparts</i> and <i>bodyparts</i> Recovery Fund <sup>2</sup>  |
| 19   | street beast Riders <sup>3</sup>   |
| 20   | The Ornery Ones <sup>15</sup>  |
| 21   | The Posh Gentleman's Social Club (monocles at ten paces!) <sup>6</sup>   |
| 22   | The Society for the Advancement of <i>profession</i> <sup>15</sup>   |
| 23   | The <b>Street</b> Brigade, Dedicated to Rising <b>Quarrels/Petty Things</b> to a Fine Art Form <sup>1</sup>                        |
| 24   | Thieves' Guild <sup>14</sup>   |

#### FAEKIND

| Roll | Result  |
|------|---|
| 1    | ancient elven <i>rank</i> <sup>5</sup>            |
| 2    | Arbitrary and capricious spirit <sup>8</sup>      |
| 3    | beast-fae <sup>14</sup>                           |
| 4    | Brownie <sup>3</sup>                              |
| 5    | Bushtra <sup>16</sup>                             |
| 6    | Clurichaun <sup>1</sup>                           |
| 7    | $eladrin^2$                                       |
| 8    | elemental <sup>3</sup>                            |
| 9    | <i>evil adjective animal-</i> Sprite <sup>8</sup> |
| 10   | fae- <i>monster</i> <sup>2</sup>                  |
| 11   | <i>faekind-faekind</i> hybrid <sup>14</sup>       |
| 12   | Frost Maiden <sup>9</sup>                         |
| 13   | Fuath <sup>1</sup>                                |
| 14   | Half-elf/Half- <b>goblinoid</b> <sup>12</sup>     |
| 15   | Kolivilor <sup>16</sup>                           |
| 16   | Pixie <sup>6</sup>                                |
| 17   | Red Cap <sup>9</sup>                              |
| 18   | selkie <sup>5</sup>                               |

#### FLOWERS

|   | Roll | Result  |
|---|------|---|
|   | 1    | Bloom of <i>Beasts</i> <sup>16</sup>                              |
|   | 2    | bottlebrush <sup>2</sup>  |
|   | 3    | Brugmansia <sup>1</sup>   |
| / | 4    | Building-materials Blossom <sup>16</sup>                          |
| 4 | 5    | Camelias <sup>6</sup>   |
|   | 6    | color beast-flower <sup>14</sup>                                  |
|   | 7    | color lily <sup>3</sup>   |
|   | 8    | Corpse <i>Flowers</i> <sup>12</sup>                               |
|   | 9    | Daffodil <sup>8</sup>   |
| е | 10   | Dracunculus vulgaris <sup>8</sup>                                 |
|   | 11   | foxglove <sup>5</sup>   |
|   | 12   | good-adjective color temperament bell <sup>3</sup>                |
|   | 13   | Oleander <sup>1</sup>   |
|   | 14   | Orchid <sup>9</sup>   |
|   | 15   | Pansies <sup>6</sup>  |
|   | 16   | plastic pentunias that smell <i>swampy-adjective</i> <sup>2</sup> |
|   | 17   | poppy <sup>5</sup>  |
|   | 18   | Poppy <sup>9</sup>  |
|   | 19   | Roses <sup>12</sup>   |
|   | 20   | swampy-adjective fluzior <sup>14</sup>                            |

#### FORBIDDEN THINGS

| Roll | Result  |
|------|---|
| 1    | A complete set of accounting books for <i>faction</i> <sup>15</sup> |
| 2    | A cuban cigar <sup>17</sup>   |
| 3    | A different gender's toilet <sup>6</sup>                            |
| 4    | A Jar from the <i>Temporal Structure</i> <sup>1</sup>               |
| 5    | artefacts <sup>11</sup>   |
| 6    | <b>book</b> of <b>evil adjective</b> knowledge <sup>6</sup>         |
| 7    | Breaking the 4th wall <sup>5</sup>                                  |
| 8    | Captured Souls <sup>9</sup>   |
| 9    | caramelised coffee beans <sup>4</sup>                               |
| 10   | consciousness transfer equipment and or spell <sup>5</sup>          |
| 11   | discarded toenail clippings <sup>19</sup>                           |
| 12   | Esoteric Knowledge <sup>9</sup>                                     |
| 13   | Ezoran Logic <sup>16</sup>  |
| 14   | faekind building material <sup>14</sup>                             |
| 15   | Golem of <b>building material</b> <sup>3</sup>                      |
| 16   | Gossip <sup>17</sup>  |
| 17   | knowledge of who revealed <i>petty things</i> in the                |
|      | presence of <b>person</b> <sup>19</sup>                             |
| 18   | Krokodil (dihydrodesoxymorphine-D) <sup>8</sup>                     |
| 19   | <i>leader</i> 's secret diary <sup>14</sup>                         |
| 20   | Onanism <sup>16</sup>   |
| 21   | Photosynthesis <sup>8</sup>   |
| 22   | raw monsters bodyparts <sup>2</sup>                                 |
| 23   | Secret recipe <sup>12</sup>   |
| 24   | Shrine of <i>deity</i> <sup>3</sup>                                 |
| 25   | temperament gas under high pressure <sup>13</sup>                   |
| 26   | The Preserved Left Hand of <b>Deity</b> <sup>1</sup>                |
| 27   | transparent garden gnomes <sup>4</sup>                              |
| 28   | Undead eyeball <sup>12</sup>  |
| 29   | undead summoning bracelet <sup>2</sup>                              |
| 30   | Your wife's purse <sup>15</sup>                                     |

#### GAMES

|   | Roll | Result  |
|---|------|---|
|   | 1    | animal Poker <sup>14</sup>                                |
| í | 2    | boules <sup>2</sup>                                       |
|   | 3    | Dice Game <sup>5</sup>                                    |
| i | 4    | Dragon Poker <sup>5</sup>                                 |
|   | 5    | pin the <b>bodypart</b> on the <b>animal</b> <sup>2</sup> |
|   | 6    | ranks and ranks <sup>14</sup>                             |

#### GOBLINOID

| Roll | Result  |
|------|---|
| 1    | <i>beast</i> rider <sup>5</sup>   |
| 2    | color goblinoid $^5$  |
| 3    | Divi <sup>16</sup>  |
| 4    | goblin <sup>6</sup>   |
| 5    | goblin $\mathit{rank}^{14}$   |
| 6    | Goblin Wizard <sup>9</sup>  |
| 7    | Hajnjeri <sup>16</sup>  |
| 8    | half <i>goblinoid</i> , half <i>goblinoid</i> , covered in <i>icky thing</i> <sup>2</sup> |
| 9    | hobgoblin <sup>2</sup>  |
| 10   | Hobgoblin Warrior <sup>9</sup>  |
| 11   | Nilbog <sup>8</sup>   |
| 12   | Pukwudgie <sup>1</sup>  |
| 13   | Temperament Boggart <sup>1</sup>  |
| 14   | <b>Temperament Undead</b> Chieftan seeking <b>Conflict</b> <sup>8</sup>                   |

#### GOOD ADJECTIVES

| Roll | Result                                 |
|------|--|
| 1    | Beauteous <sup>1</sup>                 |
| 2    | Charitable <sup>13</sup>               |
| 3    | $compassionate^5$                      |
| 4    | $delightful^2$                         |
| 5    | evil adjective $^{14}$                 |
| 6    | <i>flower</i> -scented <sup>14</sup>   |
| 7    | Good <sup>13</sup>                     |
| 8    | Honorable <sup>9</sup>                 |
| 9    | Loving <sup>16</sup>                   |
| 10   | merciful <sup>5</sup>                  |
| 11   | Mothering <sup>16</sup>                |
| 12   | Pearlescent <sup>8</sup>               |
| 13   | Pure <sup>9</sup>                      |
| 14   | Righteous <sup>6</sup>                 |
| 15   | Super <sup>3</sup>                     |
| 16   | temperaments and punctual <sup>2</sup> |
| 17   | Uber <sup>3</sup>                      |
| 18   | Unblemished <sup>1</sup>               |
| 19   | Valiant <sup>8</sup>                   |

#### ICKY THINGS

| Roll | Result   |
|------|--|
| 1    | <i>animal</i> vomit $^{13}$                      |
| 2    | children's glue <sup>2</sup>                     |
| 3    | Corpse <sup>16</sup>                             |
| 4    | decomposing <i>beast body part</i> <sup>14</sup> |
| 5    | diarrhea <sup>6</sup>                            |
| 6    | Effluent <sup>1</sup>                            |
| 7    | Effluvia <sup>16</sup>                           |
| 8    | Ingrown toenail $^{13}$                          |
| 9    | Knackerman's floor <sup>5</sup>                  |
| 10   | <b>monster</b> scat <sup>3</sup>                 |
| 11   | mucus <sup>2</sup>                               |
| 12   | pond scum <sup>6</sup>                           |
| 13   | Pus <sup>1</sup>                                 |
| 14   | <b>Relatives</b> 's porridge $^{12}$             |
| 15   | swampy-adjective icky thing $^{14}$              |
| 16   | Unclean <i>goblinoid</i> <sup>5</sup>            |
| 17   | unidentified <i>color</i> slime <sup>3</sup>     |
| 18   | Used bandage <sup>12</sup>                       |

#### LEADERS

| BENDERO |  |  |
|---------|--|--|
| Roll    | Result   |  |
| 1       | A time-traveling android that's unaware it's not the   |  |
|         | real Napoleon Bonaparte <sup>8</sup>   |  |
| 2       | Alaric the <i>evil adjectives</i> <sup>16</sup>  |  |
| 3       | Average Stan, known best for being forgettable <sup>5</sup>  |  |
| 4       | Brain Mouse, the anthropomorphic mouse whose   |  |
|         | masterminding skills have kept <i>faction</i> running for years <sup>5</sup>                                 |  |
| 5       | Brandon <sup>15</sup>  |  |
| 6       | Charlene, Head of the Local Chapter for the  |  |
| Ū       | Beautification of <i>Structures</i> <sup>1</sup>   |  |
| 7       | Color Star. charismatic cult leader <sup>9</sup>   |  |
| 8       | Dame Hortense III <sup>12</sup>  |  |
| 9       | Emperor Bob <sup>12</sup>  |  |
| 10      | Gorblid the temperament <sup>3</sup>   |  |
| 11      | Green Egg Ham <sup>19</sup>  |  |
| 12      | HOA President <sup>7</sup>   |  |
| 13      | Jimmy-James, <i>distance</i> from being dubbed the   |  |
|         | temporal friend to all monsters and beasts <sup>2</sup>  |  |
| 14      | Keeper of the <i>color pet</i> <sup>3</sup>  |  |
| 15      | Leader of the <i>Monsters</i> from <i>Planets</i> <sup>16</sup>  |  |
| 16      | Llilliandrillyn Fillfellynfrynd, the temperaments and  |  |
|         | temperaments starter of the conflicts of swampy-   |  |
|         | adjective locations <sup>2</sup>   |  |
| 17      | Mighty Oath Healer of <i>planets</i> <sup>19</sup>   |  |
| 18      | Portramax the rather large, chief accountant of  |  |
| 40      | faction <sup>14</sup>  |  |
| 19      | Reverend Sir Dr Jonathon Wilhelm Mohammad  |  |
| 20      | Greenman-Suzuki the third <sup>6</sup>   |  |
| 20      | Sin-Muballit <sup>8</sup>  |  |
| 21      | Sir Dreisal of Erestil, <i>temperament</i> knight of the realm <sup>14</sup>                                 |  |
| 22      | <i>Size</i> Sword, top executioner <sup>9</sup>  |  |
| 23      | The <b>good adjective</b> queen of the realm <sup>6</sup>  |  |
| 24      | The Skinless One, bringer of <i>Forbidden Things</i> $^{15}$   |  |
| 25      | Vrell, Slaughterer of <i>Animals</i> , Devourer of <i>Beasts</i> , <i>Rank</i> of <i>Planet</i> <sup>1</sup> |  |

#### LOCATIONS

| Roll | Result  |
|------|---|
| 1    | a <i>distant</i> land <sup>6</sup>                              |
| 2    | A swampy-adjective structure beneath location <sup>14</sup>     |
| 3    | Breached Fortress of Anoros <sup>16</sup>                       |
| 4    | Cruise ship $^{12}$   |
| 5    | Disgraced <i>Rank</i> Bar and <i>Monster</i> Grill <sup>1</sup> |
| 6    | <b>Leader</b> 's <b>Size Planet</b> Base <sup>14</sup>          |
| 7    | Madame DuPont's back room at <i>faction</i> 's                  |
|      | speakeasy <sup>19</sup>   |
| 8    | <i>Monster</i> 's Lair <sup>5</sup>                             |
| 9    | Moon of <b>Planet</b> $^{16}$                                   |
| 10   | Pancreas <sup>8</sup>   |
| 11   | <i>Person</i> 's Tavern <sup>12</sup>                           |
| 12   | $	extstyle planet^{13}$   |
| 13   | $pond^5$  |
| 14   | Skyscraper <sup>9</sup>   |
| 15   | Space Port <sup>9</sup>   |
| 16   | St Pancras <sup>19</sup>  |
| 17   | <i>structure</i> beneath <i>street</i> <sup>3</sup>             |
| 18   | the <b>bodyparts</b> of a <b>goblinoid</b> <sup>2</sup>         |
| 19   | The <i>Color</i> Arts District <sup>1</sup>                     |
| 20   | the ground between a pile of icky-stuffs and a pile of          |
|      | building materials $^{2}$                                       |
| 21   | the <i>swampy-adjective</i> swamp <sup>6</sup>                  |
| 22   | Vault of the <i>forbidden thing</i> <sup>3</sup>                |

#### MEALS

| Roll | Result   |
|------|--|
| 1    | 7-Course Dinner <sup>12</sup>  |
| 2    | Afternoon Tea <sup>1</sup>   |
| 3    | Against the diet snack <sup>5</sup>  |
| 4    | animal soup <sup>14</sup>  |
| 5    | Celebratory feast <sup>5</sup>   |
| 6    | Elevenses <sup>13</sup>  |
| 7    | <i>farm-animal</i> , <i>monster</i> , and <i>person</i> salad <sup>2</sup> |
| 8    | Full Breakfast <sup>9</sup>  |
| 9    | Hearty Brunch <sup>1</sup>   |
| 10   | High tea <sup>13</sup>   |
| 11   | locaine laced tisane <sup>6</sup>  |
| 12   | Midnight Snack <sup>3</sup>  |
| 13   | Packed Lunch <sup>9</sup>  |
| 14   | Picnic <sup>12</sup>   |
| 15   | Second Breakfast <sup>3</sup>  |
| 16   | swampy-adjective meal $^{14}$  |
| 17   | The Last Supper <sup>2</sup>   |
| 18   | Trail rations <sup>6</sup>   |

#### MONSTERS

| Roll | Result  |
|------|---|
| 1    | beast <sup>14</sup>   |
| 2    | Breached Fortress of Anoros <sup>16</sup>                         |
| 3    | Building Materials Golem <sup>12</sup>                            |
| 4    | clockwork robot inhabited by the consciousness of                 |
|      | ${\sf person}^5$  |
| 5    | <i>Color</i> Dragon <sup>9</sup>                                  |
| 6    | Dust bunnies <sup>12</sup>  |
| 7    | Faekind <sup>6</sup>  |
| 8    | <i>Faekind</i> who thinks it's a <i>beast</i> <sup>8</sup>        |
| 9    | Goblinoid <sup>6</sup>  |
| 10   | Goblinoid who thinks it's a Goblinoid <sup>8</sup>                |
| 11   | hamster archer <sup>4</sup>                                       |
| 12   | monstrous $\emph{animal}^{14}$                                    |
| 13   | Moon of <i>Planet</i> <sup>16</sup>                               |
| 14   | Obviously Mechanical <i>Person</i> or <i>Monster</i> <sup>9</sup> |
| 15   | Rogue, sentient, <i>spacecraft</i> <sup>5</sup>                   |
| 16   | size amorphous glob of animated icky-stuffs covered               |
|      | with <b>bodyparts</b> <sup>2</sup>                                |
| 17   | Size Gelatinous cube <sup>13</sup>                                |
| 18   | size planets devourer <sup>19</sup>                               |
| 19   | size undead goblinoid <sup>2</sup>                                |
| 20   | starian beast <sup>19</sup>                                       |
| 21   | swampy-adjective Beast <sup>1</sup>                               |
| 22   | swarm of flat flies <sup>4</sup>                                  |
| 23   | temperament revenant of leader's pet <sup>3</sup>                 |
| 24   | Temperaments Pets <sup>1</sup>                                    |
| 25   | undead <sup>11</sup>  |
| 26   | undead beast <sup>3</sup>   |

#### OCCUPATIONAL DUTIES

| Roll | Result  |  |  |  |
|------|---|--|--|--|
| 1    | Alphabetization <sup>12</sup>                                   |  |  |  |
| 2    | <i>animal</i> -herding <sup>14</sup>                            |  |  |  |
| 3    | Begging <sup>16</sup>   |  |  |  |
| 4    | characterization of <i>temporal size</i> anomalies <sup>3</sup> |  |  |  |
| 5    | Cleaning <sup>9</sup>   |  |  |  |
| 6    | emptying the trash <sup>3</sup>                                 |  |  |  |
| 7    | Fixing other people's problems <sup>1</sup>                     |  |  |  |
| 8    | Gardening <sup>9</sup>  |  |  |  |
| 9    | Grading <sup>5</sup>  |  |  |  |
| 10   | Guiding <sup>5</sup>  |  |  |  |
| 11   | Hypnotherapy <sup>8</sup>                                       |  |  |  |
| 12   | monster translation <sup>2</sup>                                |  |  |  |
| 13   | Necropsy <sup>12</sup>  |  |  |  |
| 14   | piloting <sup>2</sup>   |  |  |  |
| 15   | Playing the Mountebank <sup>8</sup>                             |  |  |  |
| 16   | Praying to <i>Diety</i> <sup>14</sup>                           |  |  |  |
| 17   | Scavenging <sup>16</sup>  |  |  |  |
| 18   | sublimation <sup>6</sup>  |  |  |  |
| 19   | Tallying items <sup>1</sup>                                     |  |  |  |
| 20   | weighing <sup>6</sup>   |  |  |  |

#### **PERSONS**

| Roll | Result  |  |  |  |  |
|------|---|--|--|--|--|
| 1    | an innocent bystander <sup>19</sup>   |  |  |  |  |
| 2    | Bill, from <i>location</i> <sup>3</sup>   |  |  |  |  |
| 3    | Crazy Ivan <sup>8</sup>   |  |  |  |  |
| 4    | Cyprian, Gardener at the <i>Faction</i> Consulate on <i>Planet</i> <sup>1</sup>     |  |  |  |  |
| 5    | Dungeonkeeper <sup>12</sup>   |  |  |  |  |
| 6    | Emmeld, Keeper of the Verdilean <i>Book</i> at <i>Structure</i> <sup>1</sup>        |  |  |  |  |
| 7    | Ex-spouse <sup>17</sup>   |  |  |  |  |
| 8    | Faekind cosplayer <sup>12</sup>   |  |  |  |  |
| 9    | frenemy <sup>3</sup>  |  |  |  |  |
| 10   | Genghis Khan <sup>6</sup>   |  |  |  |  |
| 11   | Goblinoid Beggar <sup>16</sup>  |  |  |  |  |
| 12   | Half a dozen red shirts <sup>2</sup>  |  |  |  |  |
| 13   | Illegitmate child of <i>leader</i> <sup>19</sup>                                    |  |  |  |  |
| 14   | Jorge, the friendly town undertaker who looks like David Bowie <sup>11</sup>        |  |  |  |  |
| 15   | Leader <sup>5</sup>   |  |  |  |  |
| 16   | lover <sup>4</sup>  |  |  |  |  |
| 17   | member of <i>faction</i> <sup>5</sup>   |  |  |  |  |
| 18   | persons's ex-partner, who is now in a secret relationship with leaders <sup>2</sup> |  |  |  |  |
| 19   | Police Person <sup>9</sup>  |  |  |  |  |
| 20   | relative <sup>5</sup>   |  |  |  |  |
| 21   | Secret Agent <sup>9</sup>   |  |  |  |  |
| 22   | Sir Cumference <sup>17</sup>  |  |  |  |  |
| 23   | size bad monster who's having some trouble blowing                                  |  |  |  |  |
|      | down a <i>building material</i> house <sup>14</sup>                                 |  |  |  |  |
| 24   | THAT guy <sup>7</sup>   |  |  |  |  |
| 25   | The crazy cat lady across the <i>street</i> <sup>6</sup>                            |  |  |  |  |
| 26   | Wealthy Procuress <sup>16</sup>   |  |  |  |  |
| 27   | Ögödei <sup>8</sup>   |  |  |  |  |

#### PETS

| Roll | Result   |  |  |  |
|------|--|--|--|--|
| 1    | $a$ nimal $^{14}$  |  |  |  |
| 2    | evil adjective (farm) animal <sup>6</sup>                      |  |  |  |
| 3    | <b>evil adjective</b> Cat <sup>9</sup>                         |  |  |  |
| 4    | evil adjective parrot <sup>13</sup>                            |  |  |  |
| 5    | friendly <i>beast</i> <sup>3</sup>                             |  |  |  |
| 6    | friendly undead monster <sup>2</sup>                           |  |  |  |
| 7    | goldfish <sup>2</sup>  |  |  |  |
| 8    | good adjective Dog <sup>9</sup>                                |  |  |  |
| 9    | good adjective skunk <sup>12</sup>                             |  |  |  |
| 10   | good adjective undead <sup>14</sup>                            |  |  |  |
| 11   | Hedgehog <sup>16</sup>   |  |  |  |
| 12   | hermit crab <sup>6</sup>                                       |  |  |  |
| 13   | Pet rock <sup>13</sup>   |  |  |  |
| 14   | Pikachu <sup>16</sup>  |  |  |  |
| 15   | Robotic <i>beast</i> <sup>1</sup>                              |  |  |  |
| 16   | Slave-collared <i>person</i> (Reroll if this idea offends your |  |  |  |
|      | table too much) <sup>5</sup>                                   |  |  |  |
| 17   | Structurs rat <sup>12</sup>                                    |  |  |  |
| 18   | Taxidermied <i>beast</i> <sup>1</sup>                          |  |  |  |
| 19   | temperament size animal <sup>3</sup>                           |  |  |  |
| 20   | Very dumb <i>faekind or goblinoid</i> <sup>5</sup>             |  |  |  |

#### **PLANETS**

| Roll | Result  |  |  |
|------|---|--|--|
| 1    | ASO#### <sup>3</sup>                                      |  |  |
| 2    | At Last <sup>5</sup>                                      |  |  |
| 3    |   |  |  |
| 4    | Cyberpong <sup>12</sup>                                   |  |  |
| 5    | Earth <sup>14</sup>                                       |  |  |
| 6    | Galifour <sup>19</sup>                                    |  |  |
| 7    | Hardship <sup>5</sup>                                     |  |  |
| 8    | lm-Berhallia <sup>1</sup>                                 |  |  |
| 9    | K'Cha'kri <sup>3</sup>                                    |  |  |
| 10   | New Amerika <sup>9</sup>                                  |  |  |
| 11   | Not Pluto <sup>6</sup>                                    |  |  |
| 12   |   |  |  |
| 13   | Paradyse <sup>9</sup>                                     |  |  |
| 14   | <b>Person</b> 's World $^{12}$                            |  |  |
| 15   | $Proteoepsilon^1$   |  |  |
| 16   | Satin, 4 Weft of Yarns <sup>2</sup>                       |  |  |
| 17   | Star IV <sup>16</sup>                                     |  |  |
| 18   | Star planet 4 <sup>6</sup>                                |  |  |
| 19   | Third Rock of the <i>size</i> celestial orb <sup>19</sup> |  |  |
| 20   | Uranus <sup>2</sup>                                       |  |  |
| 21   | $	ilde{O}bod^{16}$  |  |  |

## POKEY THINGS

| Roll | Result                                      |  |  |  |
|------|---|--|--|--|
| 1    | A Stick <sup>9</sup>                        |  |  |  |
| 2    | Beard <sup>12</sup>                         |  |  |  |
| 3    | bodyparts <sup>2</sup>                      |  |  |  |
| 4    | Building Materials Sword <sup>14</sup>      |  |  |  |
| 5    | carrot <sup>4</sup>                         |  |  |  |
| 6    | cattle prod <sup>4</sup>                    |  |  |  |
| 7    | Dagger <sup>1</sup>                         |  |  |  |
| 8    | finger <sup>14</sup>                        |  |  |  |
| 9    | Fingernails <sup>16</sup>                   |  |  |  |
| 10   | fork <sup>3</sup>                           |  |  |  |
| 11   | Hedgehog <sup>8</sup>                       |  |  |  |
| 12   | monster talon <sup>3</sup>                  |  |  |  |
| 13   | Pocuswine quill <sup>5</sup>                |  |  |  |
| 14   | Purcupine <sup>8</sup>                      |  |  |  |
| 15   | Railroad Spike <sup>16</sup>                |  |  |  |
| 16   | Sewing Needle <sup>12</sup>                 |  |  |  |
| 17   | sharpened wooden <i>object</i> <sup>2</sup> |  |  |  |
| 18   | strand of spaghetti <sup>6</sup>            |  |  |  |
| 19   | Stubborn fact $^5$                          |  |  |  |
| 20   | Trowel <sup>1</sup>                         |  |  |  |
| 21   | Wand <sup>9</sup>                           |  |  |  |

#### PROFESSIONS

| Roll | Result                                   |  |  |  |
|------|--|--|--|--|
| 1    | <i>beast</i> -Tamer <sup>14</sup>        |  |  |  |
| 2    | <b>bodyparts</b> merchant <sup>2</sup>   |  |  |  |
| 3    | Children's book illustrator <sup>2</sup> |  |  |  |
| 4    | Cistern shoveller <sup>6</sup>           |  |  |  |
| 5    | Doctor <sup>9</sup>                      |  |  |  |
| 6    | Engineering <sup>15</sup>                |  |  |  |
| 7    | Guard <sup>5</sup>                       |  |  |  |
| 8    | Guide <sup>12</sup>                      |  |  |  |
| 9    | Lawyer <sup>9</sup>                      |  |  |  |
| 10   | Lawyering <sup>15</sup>                  |  |  |  |
| 11   | Priest of <i>deity</i> <sup>14</sup>     |  |  |  |
| 12   | Retail manager <sup>5</sup>              |  |  |  |
| 13   | Translator <sup>12</sup>                 |  |  |  |
| 14   | Wheelwright <sup>6</sup>                 |  |  |  |

## QUARRELS AND PETTY THINGS

| Roll | Result   |  |  |  |
|------|--|--|--|--|
| 1    | Being late for dinner <sup>2</sup>   |  |  |  |
| 2    | Bringing up the time <i>Leader</i> 's <i>conflict</i> killed your <i>Flowers</i> <sup>12</sup>             |  |  |  |
| 3    | Common sense political position <sup>5</sup>   |  |  |  |
| 4    | Cutting in line <sup>12</sup>  |  |  |  |
| 5    | disagreements about <i>leader</i> "s role in the formation of <i>faction</i> on <i>planet</i> <sup>3</sup> |  |  |  |
| 6    | Lunch money <sup>17</sup>  |  |  |  |
| 7    | Pogs <sup>17</sup>   |  |  |  |
| 8    | Pointing out <i>person</i> 's bad habits <sup>2</sup>  |  |  |  |
| 9    | Proper cutlery to use when eating <b>Beast</b> <sup>1</sup>  |  |  |  |
| 10   | Shades of mauve <sup>6</sup>   |  |  |  |
| 11   | Telling <i>flowers</i> and <i>flowers</i> apart <sup>14</sup>  |  |  |  |
| 12   | The correct and precise way to make and serve tea <sup>5</sup>   |  |  |  |
| 13   | The nutritious value of <i>meal</i> <sup>14</sup>  |  |  |  |
| 14   | The proper way to pronounce scone <sup>6</sup>   |  |  |  |
| 15   | the use of the Oxford comma <sup>4</sup>   |  |  |  |
| 16   | toilet seats being left up $^{19}$   |  |  |  |
| 17   | Using internet slang in face to face conversation <sup>9</sup>   |  |  |  |
| 18   | Whether LEGO® is a mass noun <sup>13</sup>   |  |  |  |
| 19   | whether Oswald acted alone 16  |  |  |  |
| 20   | who Killed Bambi <sup>16</sup>   |  |  |  |
| 21   | who's been leaving the lid off the toothpaste tube <sup>19</sup>   |  |  |  |
| 22   | whose turn it is to scoop <b>pet</b> waste <sup>3</sup>  |  |  |  |
| 23   | Why it is never a good idea to live next to <i>Location</i> <sup>1</sup>                                   |  |  |  |

#### RANKS

| Roll | Result  |  |  |  |
|------|---|--|--|--|
| 1    | # star good-adjective general <sup>3</sup>          |  |  |  |
| 2    | captain <sup>5</sup>                                |  |  |  |
| 3    | courtier <sup>5</sup>                               |  |  |  |
| 4    | Fourth rate <sup>6</sup>                            |  |  |  |
| 5    | Gunnery Sergeant <sup>8</sup>                       |  |  |  |
| 6    | Level 5 Initiate <sup>1</sup>                       |  |  |  |
| 7    | Master <sup>3</sup>                                 |  |  |  |
| 8    | Nënadmiral <sup>16</sup>                            |  |  |  |
| 9    | Nëntoger <sup>16</sup>                              |  |  |  |
| 10   | Occupational duty Intern <sup>12</sup>              |  |  |  |
| 11   | Personal Assistant to the <i>ranks</i> <sup>2</sup> |  |  |  |
| 12   | Private First Class <sup>1</sup>                    |  |  |  |
| 13   | Rear Admiral <sup>2</sup>                           |  |  |  |
| 14   | Secretary of State <sup>12</sup>                    |  |  |  |
| 15   | Squire <sup>9</sup>                                 |  |  |  |
| 16   | Thane <sup>17</sup>                                 |  |  |  |
| 17   | Thrall <sup>17</sup>                                |  |  |  |
| 18   | Trainee <sup>9</sup>                                |  |  |  |
| 19   | Uber Associate <sup>19</sup>                        |  |  |  |
| 20   | Underling <sup>19</sup>                             |  |  |  |
| 21   | Капитан-лейтенант (Captain-Lieutenant) <sup>6</sup> |  |  |  |
| 22   | Ünter- <b>Ranks</b> <sup>8</sup>                    |  |  |  |

#### RELATIVES

| Roll  | Result  |  |  |  |
|---|---|--|--|--|
| 1   | # cousin <sup>3</sup>                             |  |  |  |
| 2   | Adopted Sibling <sup>9</sup>                      |  |  |  |
| 3   | Adoptive Uncle <sup>1</sup>                       |  |  |  |
| 4   | Brother from another mother <sup>13</sup>         |  |  |  |
| 5   | Child <sup>16</sup>                               |  |  |  |
| 6   | Cool Aunt <sup>9</sup>                            |  |  |  |
| 7   | Cousin <sup>18</sup>                              |  |  |  |
| 8   | good-adjective good-adjective father <sup>3</sup> |  |  |  |
| 9   | Grandchild <sup>16</sup>                          |  |  |  |
| 10  | Grandma Esmerelda <sup>13</sup>                   |  |  |  |
| 11  | Great Aunt <sup>8</sup>                           |  |  |  |
| 12  | Great Aunt <sup>1</sup>                           |  |  |  |
| 13  | Mother-in-law <sup>7</sup>                        |  |  |  |
| 14  | parent <sup>5</sup>                               |  |  |  |
| 15  | relative of relative <sup>5</sup>                 |  |  |  |
| 16 relative's relative's relative's relative's former |   |  |  |  |
|   | roommate <sup>2</sup>                             |  |  |  |
| 17  | Second Cousin, Once Removed <sup>8</sup>          |  |  |  |
| 18  | Sibling <sup>6</sup>                              |  |  |  |
| 19  | Step- <i>Relative</i> <sup>18</sup>               |  |  |  |
| 20  | twelfth $cousin^2$                                |  |  |  |

#### Sizes

| Roll | Result                                      |  |  |  |
|------|---|--|--|--|
| 1    | 10-Gallon <sup>12</sup>                     |  |  |  |
| 2    | Average <sup>9</sup>                        |  |  |  |
| 3    | <b>beasts bodyparts</b> -sized <sup>2</sup> |  |  |  |
| 4    | Brobdingnagian <sup>20</sup>                |  |  |  |
| 5    | Cawnie <sup>8</sup>                         |  |  |  |
| 6    | Cow <sup>19</sup>                           |  |  |  |
| 7    | Cyclopean <sup>1</sup>                      |  |  |  |
| 8    | Épic <sup>3</sup>                           |  |  |  |
| 9    | Giant <sup>5</sup>                          |  |  |  |
| 10   | Goblinoid sized <sup>16</sup>               |  |  |  |
| 11   | kind of <i>size</i> to average <sup>2</sup> |  |  |  |
| 12   | Massive <sup>9</sup>                        |  |  |  |
| 13   | Minuscule <sup>17</sup>                     |  |  |  |
| 14   | monster-sized <sup>14</sup>                 |  |  |  |
| 15   | <b>Monsters</b> sized <sup>16</sup>         |  |  |  |
| 16   | most bodacious <sup>19</sup>                |  |  |  |
| 17   | Petite <sup>1</sup>                         |  |  |  |
| 18   | Quantum <sup>3</sup>                        |  |  |  |
| 19   | size size <sup>5</sup>                      |  |  |  |
| 20   | Small <sup>6</sup>                          |  |  |  |
| 21   | Subcompact <sup>17</sup>                    |  |  |  |
| 22   | XXL <sup>12</sup>                           |  |  |  |

#### SPACECRAFT

| Roll | Result  |  |  |  |
|------|---|--|--|--|
| 1    | A bunch of <i>building material</i> welded together that's                |  |  |  |
|      | somehow flyable <sup>14</sup>   |  |  |  |
| 2    | A giant flying <b>pet</b> <sup>14</sup>                                   |  |  |  |
| 3    | A phone booth <sup>15</sup>   |  |  |  |
| 4    | Abandoned Explorer <sup>2</sup>   |  |  |  |
| 5    | Astral <b>beast</b> <sup>2</sup>  |  |  |  |
| 6    | Cold sleep colony ship <sup>5</sup>                                       |  |  |  |
| 7    | <i>color</i> squadron fighter <sup>3</sup>                                |  |  |  |
| 8    | Dreadnaught <sup>17</sup>   |  |  |  |
| 9    | Emergency Rescue Ship <sup>9</sup>  |  |  |  |
| 10   | Garbage Scow <sup>1</sup>   |  |  |  |
| 11   | Heart of Gold <sup>19</sup>   |  |  |  |
| 12   | Hulking Wreck of Zombie <i>Goblinoids</i> and <i>Undead</i> <sup>16</sup> |  |  |  |
| 13   | Ice hauler <sup>12</sup>  |  |  |  |
| 14   | Lysander Planet Miner <sup>8</sup>  |  |  |  |
| 15   | Mark XII Interplanetary Roamer, powered by Cermet NERVA <sup>15</sup>     |  |  |  |
| 16   | Mining Vessel <sup>19</sup>   |  |  |  |
| 17   | PX-11 Science Vessel <sup>1</sup>   |  |  |  |
| 18   | rank person's personal transport <sup>3</sup>                             |  |  |  |
| 19   | Scavenger <sup>17</sup>   |  |  |  |
| 20   | self-sufficient carrier of air & space superiority fighters <sup>5</sup>  |  |  |  |
| 21   | <i>Size</i> Shuttle <sup>6</sup>  |  |  |  |
| 22   | System Customs Ship <sup>9</sup>  |  |  |  |
| 23   | Temperaments Destroyer <sup>12</sup>                                      |  |  |  |
| 24   | The Tartarus <sup>16</sup>  |  |  |  |
| 25   | Tramp Freighter $^{20}$   |  |  |  |
| 26   | USS Enterprise <sup>8</sup>   |  |  |  |

#### **S**TARS

| Roll | Result                                  |
|------|---|
| 1    | 115b Kevin <sup>1</sup>                 |
| 2    | Alpha Blue <sup>9</sup>                 |
| 3    | Azathoth <sup>16</sup>                  |
| 4    | Betelgeuse <sup>6</sup>                 |
| 5    | Binary <b>Star</b> <sup>16</sup>        |
| 6    | Bright Light <sup>19</sup>              |
| 7    | Centauri <sup>20</sup>                  |
| 8    | <i>color</i> dwarf <sup>3</sup>         |
| 9    | Cygnus <sup>20</sup>                    |
| 10   | Cygnus XI <sup>19</sup>                 |
| 11   | <b>Leader</b> 's Gift $^{12}$           |
| 12   | Lux Æterna <sup>8</sup>                 |
| 13   | nameless <i>color size</i> <sup>5</sup> |
| 14   | <b>person</b> 's star <sup>2</sup>      |
| 15   | $	extstyle planet^5$                    |
| 16   | Prenova <sup>12</sup>                   |
| 17   | Sumarru <sup>1</sup>                    |
| 18   | Transmaniacon <sup>8</sup>              |
| 19   | UY Scuti <sup>17</sup>                  |
| 20   | Vega <sup>3</sup>                       |
| 21   |   |
| 22   | Z4UID7SMYNU-5 <sup>2</sup>              |

#### STREETS

| ъ п  | D. K  |
|------|---|
| Roll | Result  |
| 1    | 42nd street <sup>17</sup>                                   |
| 2    | Boulevard of broken <i>building materials</i> <sup>12</sup> |
| 3    | Cobble Circle <sup>8</sup>                                  |
| 4    | <i>color building material</i> street <sup>3</sup>          |
| 5    | Dark Alley <sup>19</sup>                                    |
| 6    | <i>Deity</i> 's Avenue <sup>14</sup>                        |
| 7    | direction street <sup>9</sup>                               |
| 8    | Downing Street <sup>8</sup>                                 |
| 9    | Dr. <i>Undead Feakind Beasts</i> Boulevard <sup>16</sup>    |
| 10   | Easy street <sup>17</sup>                                   |
| 11   | Flower Crescent <sup>1</sup>                                |
| 12   | <i>flower</i> Street <sup>14</sup>                          |
| 13   | Lane <sup>6</sup>   |
| 14   | Leader Way <sup>1</sup>                                     |
| 15   | <i>leaders</i> 's <i>color</i> Avenue <sup>2</sup>          |
| 16   | location <sup>5</sup>                                       |
| 17   | Main Street <sup>16</sup>                                   |
| 18   | road to <i>location</i> <sup>3</sup>                        |
| 19   | Sesame Street <sup>9</sup>                                  |
| 20   | Sunlit Uplands <sup>19</sup>                                |
| 21   | swampy-adjective forbidden things Boulevarde <sup>2</sup>   |
| 22   | Undead Crossing 12  |

#### STRUCTURES

| Roll | Result  |
|------|---|
| 1    | A swampy-adjective structure beneath location <sup>14</sup> |
| 2    | Aquaduct <sup>9</sup>                                       |
| 3    | Barbican <sup>8</sup>                                       |
| 4    | Bridge <sup>9</sup>   |
| 5    | bunker <sup>2</sup>   |
| 6    | cave under <i>street</i> <sup>2</sup>                       |
| 7    | Collapsed <i>material</i> house <sup>16</sup>               |
| 8    | Crypt of <i>leader</i> <sup>3</sup>                         |
| 9    | <i>faction</i> 's headquarters <sup>14</sup>                |
| 10   | Hidden Warehouse 187 <sup>1</sup>                           |
| 11   | Icky things Tavern <sup>12</sup>                            |
| 12   | <i>Leaders</i> 's Ringworld <sup>6</sup>                    |
| 13   | Maze <sup>5</sup>   |
| 14   | Palace of Thought and Irony $^{16}$                         |
| 15   | Pyramid <sup>15</sup>                                       |
| 16   | Repair Shop $^{12}$   |
| 17   | Sewer <sup>3</sup>  |
| 18   | Size gazebo <sup>6</sup>                                    |
| 19   | Skyscraper <sup>15</sup>                                    |
| 20   | Space Dock <sup>8</sup>                                     |
| 21   | Wizard tower made of <i>building material</i> & force,      |
|      | guarded by <i>monster</i> <sup>5</sup>                      |
| 22   | Ziggurat of <b>temporal deity</b> <sup>1</sup>              |

#### SWAMPY ADJECTIVES

| Roll | Result  |  |
|------|---|--|
| 1    | <b>body part</b> -filled <sup>14</sup>          |  |
| 2    | <i>color</i> moss-filled <sup>3</sup>           |  |
| 3    | Dank <sup>9</sup>                               |  |
| 4    | dreary <sup>3</sup>                             |  |
| 5    | $Dreary^{16}$                                   |  |
| 6    | expanse of decaying <i>flowers</i> <sup>8</sup> |  |
| 7    | $gloomy^6$                                      |  |
| 8    | heavy <sup>19</sup>                             |  |
| 9    | $\it icky thing$ -scented $^{14}$               |  |
| 10   | malodorous <sup>19</sup>                        |  |
| 11   | Miasmic <sup>1</sup>                            |  |
| 12   | <i>monster</i> -infested <sup>5</sup>           |  |
| 13   | Noisome <sup>8</sup>                            |  |
| 14   | shrunken <i>bodyparts</i> -shaped <sup>2</sup>  |  |
| 15   | $Sinking^{16}$                                  |  |
| 16   | Squelchy <sup>1</sup>                           |  |
| 17   | Stinky <sup>9</sup>                             |  |
| 18   | surprisingly affable <sup>2</sup>               |  |
| 19   | three-danger <sup>5</sup>                       |  |

#### TEMPERAMENTS

|  | Roll | Result  |
|--|------|---|
|  | 1    | As bashful as a <i>monster</i> <sup>16</sup>                            |
|  | 2    | As serious as a <i>rank</i> <sup>16</sup>                               |
|  | 3    | Belligerent <sup>17</sup>   |
|  | 4    | Buzzing <sup>19</sup>   |
|  | 5    | Calculatingly <i>evil adjectives</i> <sup>1</sup>                       |
|  | 6    | Drug-addled <sup>8</sup>  |
|  | 7    | Erratic <sup>3</sup>  |
|  | 8    | evil adjective <sup>2</sup>   |
|  | 9    | exasperated $^5$  |
|  | 10   | Furious <sup>8</sup>  |
|  | 11   | Good adjective <sup>13</sup>  |
|  | 12   | Inflexible <sup>9</sup>   |
|  | 13   | Kind <sup>9</sup>   |
|  | 14   | Noble <sup>14</sup>   |
|  | 15   | quavering <sup>5</sup>  |
|  | 16   | Stoic <sup>6</sup>  |
|  | 17   | Stressed about <i>Conflicts</i> or visiting <i>Leaders</i> <sup>1</sup> |
|  | 18   | Timid <sup>17</sup>   |
|  | 19   | Tired <sup>19</sup>   |
|  | 20   | Valorous <sup>3</sup>   |
|  | 21   | vivaciously <b>temperaments</b> <sup>2</sup>                            |
|  | 22   | Volatile <sup>6</sup>   |

#### TEMPORAL

| Roll | Result  |  |  |
|------|---|--|--|
| 1    | Anti-chronological <sup>16</sup>                                    |  |  |
| 2    | Anticline Reflection <sup>8</sup>                                   |  |  |
| 3    | brief in the geological sense <sup>6</sup>                          |  |  |
| 4    | Carnal Perpetuity <sup>8</sup>                                      |  |  |
| 5    | d6 microfortnights <sup>6</sup>                                     |  |  |
| 6    | decades-long <sup>7</sup>   |  |  |
| 7    | during <i>game</i> playtime <sup>5</sup>                            |  |  |
| 8    | In the distant past <sup>9</sup>                                    |  |  |
| 9    | instant <sup>3</sup>  |  |  |
| 10   | Just Completed <sup>1</sup>   |  |  |
| 11   | $Lingering^{19}$  |  |  |
| 12   | Mañana <sup>16</sup>  |  |  |
| 13   | retroactive <sup>3</sup>  |  |  |
| 14   | spontaneous <sup>5</sup>  |  |  |
| 15   | sudden <sup>14</sup>  |  |  |
| 16   | temperaments 1d8 minutes <sup>2</sup>                               |  |  |
| 17   | time it takes a <i>monster</i> to walk from <i>location</i> to the  |  |  |
|      | nearest <i>building materials</i> <sup>2</sup>                      |  |  |
| 18   | Will already have happened (time travel related tense) <sup>9</sup> |  |  |
| 19   | yet to be announced <sup>19</sup>                                   |  |  |
| 20   | Yet to Come to Pass <sup>1</sup>                                    |  |  |

#### Undead

| Roll | Result   |
|------|--|
| 1    | Avullushe <sup>16</sup>  |
| 2    | capybara <sup>4</sup>  |
| 3    | corpse eater <sup>5</sup>  |
| 4    | Dhampir <sup>16</sup>  |
| 5    | Draugr <sup>1</sup>  |
| 6    | dung beetle <sup>4</sup>   |
| 7    | <i>evil adjective</i> ghost <sup>6</sup>   |
| 8    | Fast, wet zombie <sup>8</sup>  |
| 9    | ghost <sup>5</sup>   |
| 10   | ghoul <sup>3</sup>   |
| 11   | Head in a jar <sup>9</sup>   |
| 12   | lich <sup>3</sup>  |
| 13   | Living Shadow <sup>9</sup>   |
| 14   | Possessed <i>Building Material</i> , inhabited by the spirit of <i>Relative</i> <sup>1</sup>   |
| 15   | rank skeletal goblinoid <sup>14</sup>  |
| 16   | shambling mass of <i>icky-stuffs</i> with a <i>monsters</i> bodyparts, monsters bodyparts, monsters bodyparts, and monsters bodyparts randomly poking out from it <sup>2</sup> |
| 17   | skeletal <i>beast</i> <sup>6</sup>   |
| 18   | Temperaments Goblinoid Revenant seeking<br>Conflicts <sup>8</sup>  |
| 19   | The last vampire 19  |
| 20   | <b>undead</b> of <b>ranks person</b> , returned from the dead $^2$   |
| 21   | WereRabbit <sup>19</sup>   |
| 22   | zombie <sup>11</sup>   |
| 23   | zombie <i>beast</i> <sup>14</sup>  |

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