



# Controllable Music Generation via Factorized Representation of Pitch and Rhythm





Code Repo

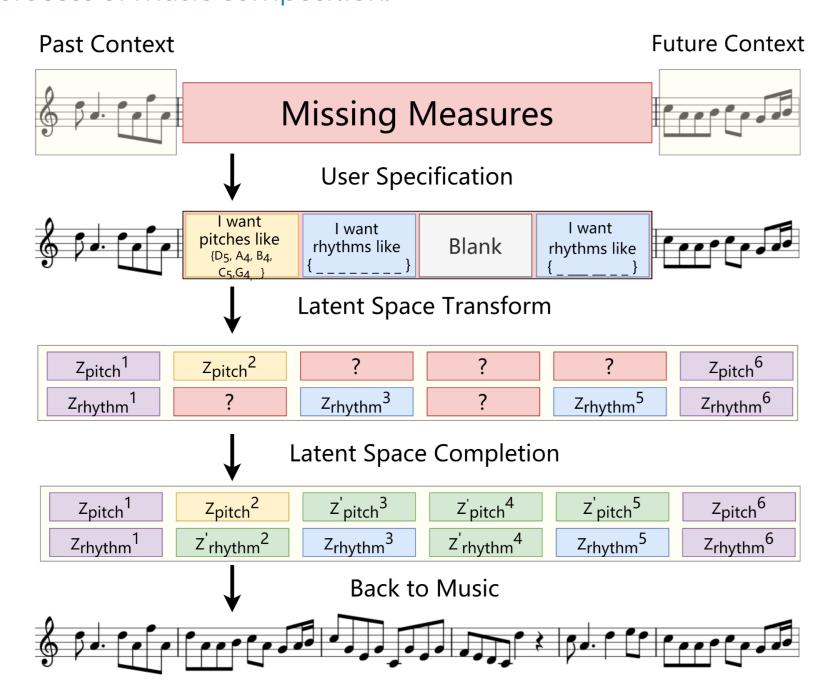


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# What is Music SketchNet?

The Music SketchNet is a model that allows users to specify partial music ideas, namely rhythm and pitch contour, in the process of music composition.



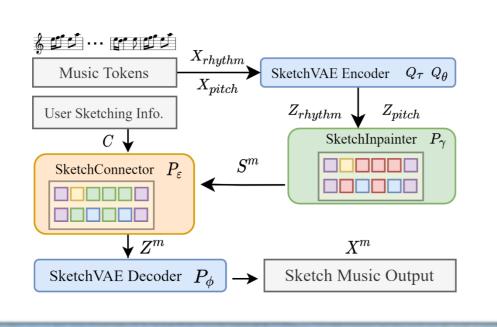
The Music SketchNet is constructed in a context completion scenario:

- Given past and future contexts. it allows to generate the missing middle measures.
- Users can specify <u>rhythm</u> and <u>pitch contour</u> in the missing measures.
- The model will try to meet the user's specifications in the generation in specific musical style.

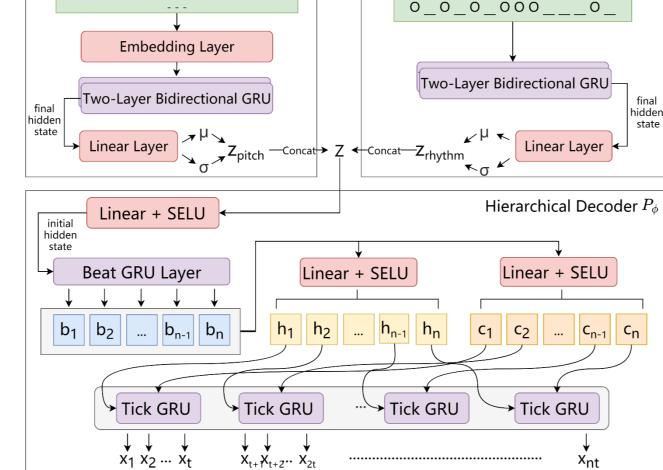
# The Pipeline and Components

The Music SketchNet has:

- The SketchVAE
- The SketchInpainter
- The SketchConnector



# I. SketchVAE Convert a single measure to a latent code with the disentangled pitch part and the rhythm part. $D_5 A_4 A_4 A_4 B_4 C_5 G_4$ Rhythm Encoder $Q_\tau$ Pitch Encoder $Q_{\theta}$ Pitch Tokens D<sub>5</sub> A<sub>4</sub> A<sub>4</sub> A<sub>4</sub> B<sub>4</sub> C<sub>5</sub> G<sub>4</sub> -0\_0\_0\_000\_\_\_0\_

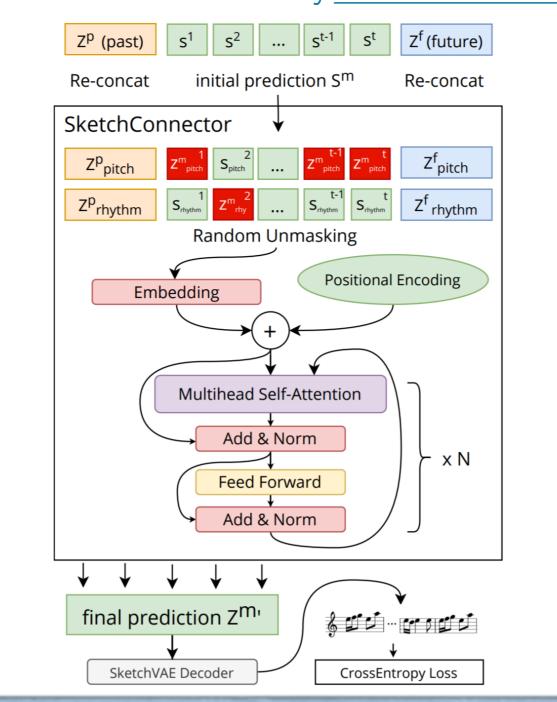


#### III. SketchConnector

Finalize the generation from the SketchInpainter. Simulate the user controls by random unmasking.

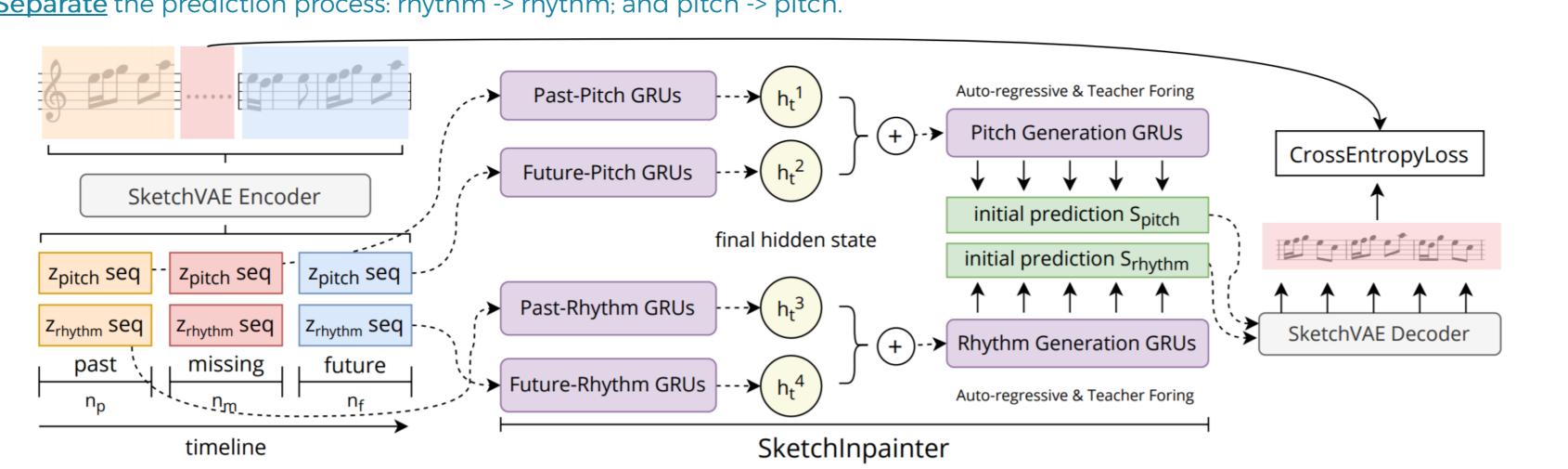
D<sub>5</sub> \_ A<sub>4</sub> \_ A<sub>4</sub> \_ A<sub>4</sub> B<sub>4</sub> C<sub>5</sub> \_ \_ \_ G<sub>4</sub> \_

**Output Melody Tokens** 



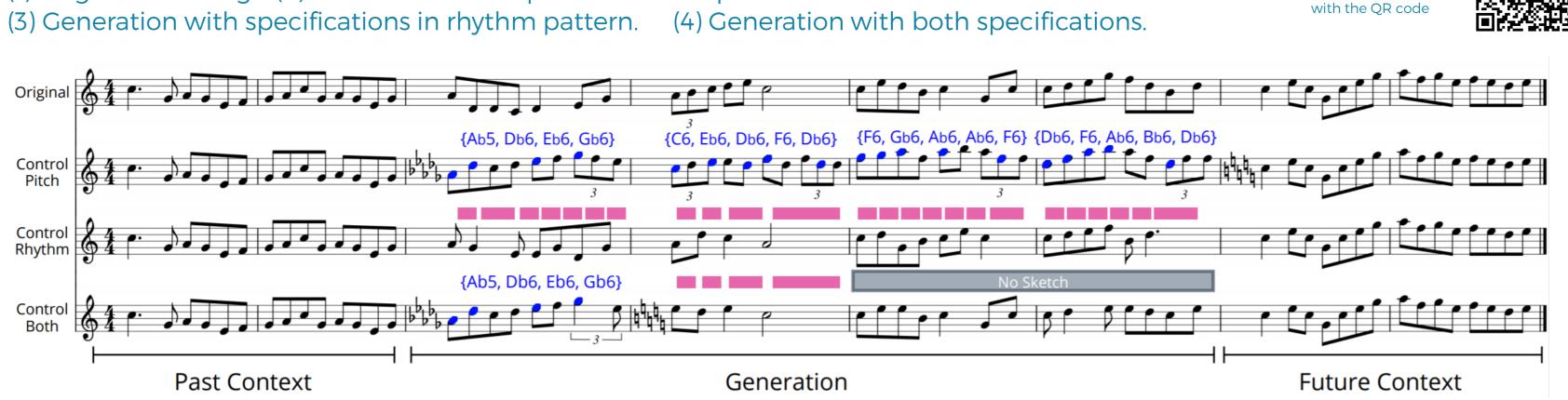
## II. SketchInpainter

Predict the missing middle measures based on the previous and future contexts in the latent space. Separate the prediction process: rhythm -> rhythm; and pitch -> pitch.



#### **Generation Demos**

(1) Original folk song. (2) Generation with specifications in pitch contour. (3) Generation with specifications in rhythm pattern. (4) Generation with both specifications.



# **Experiments**

(1) The reconstruction performance comparison among existing models in three test sets.

Irish-		Irish-Test	Test Irish-Test-R			R	Irish-Test-NR		
Model	loss↓	pAcc ↑	rAcc ↑   loss	s \prip pA	Acc↑	rAcc ↑   los	s↓ pAcc↑	rAcc ↑	
Music InpaintNet	0.662	0.511	0.972   0.3	12 0	0.636	0.975   0.9	97 0.354	0.959	
SketchVAE + InpaintRNN	0.714	0.510	0.975   0.4	73 0	.619	0.981   1.0	75 0.374	0.964	
SketchVAE + SketchInpainter	0.693	0.552	0.985   0.2	95 0	0.692	0.991   1.0	02 0.389	0.977	
SketchNet	0.516	0.651	0.985   0.2	06 0	.799	0.991   0.7	83 0.461	0.977	

#### (2) The subjective listening test with three criteria.

Model	Complexity <sup>↑</sup>	Structure <sup>†</sup>	Musicality <sup>↑</sup>
Original	3.22	3.47	3.56
InpaintNet	2.98	3.01	3.09
SketchNet	3.04	3.29	3.26

## (3) Virtual control test (details in paper)

Control Info.	Rhythm	Pitch
Pitch Acc.	0.189	0.881
Rhythm Acc.	0.973	0.848

#### Conclusion

- A new model for controllable music generation.
- Three components for different tasks in the generation pipeline.
- Both objective and subjective experiments in evaluating generations.
- Broader potential applications with music latent variables.