

Security Assessment for DLC.Link Jul 4

July 06, 2024



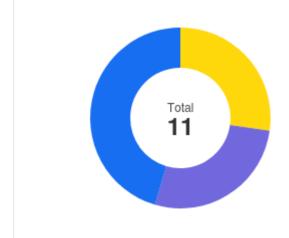
Executive Summary

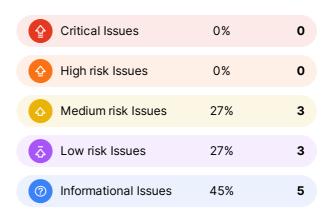
Overview		
Project Name	DLC.Link Jul 4	
Codebase URL	https://github.com/DLC-link/dlc-solidity	
Scan Engine	Security Analyzer	
Scan Time	2024/07/06 08:00:00	
Commit Id	d81667bd439f0a12ed0e8f277f70ee6d6f aaf0e5 f340c5cae916ce987d63a3040c0f2ecf7 a6cf0f0	

Critical Issues	The issue can cause large economic losses, large-scale data disorder, loss of control of authority management, failure of key functions, or indirectly affect the correct operation of other smart contracts interacting with it.	
High Risk Issues	The issue puts a large number of users' sensitive information at risk or is reasonably likely to lead to catastrophic impacts on clients' reputations or serious financial implications for clients and users.	
Medium Risk Issues	The issue puts a subset of users' sensitive information at risk, would be detrimental to the client's reputation if exploited, or is reasonably likely to lead to moderate financial impact.	

Total		
Critical Issues	0	
High risk Issues	0	
Medium risk Issues	3	
Low risk Issues	3	
Informational Issues	5	

Medium Risk Issues	sensitive information at risk, would be detrimental to the client's reputation if exploited, or is reasonably likely to lead to moderate financial impact.
Low Risk Issues	The risk is relatively small and could not be exploited on a recurring basis, or is a risk that the client has indicated is low-impact in view of the client's business circumstances.
Informational Issue The issue does not pose an immediate risk but is relevant to security best practices or Defe in Depth.	







Summary of Findings

MetaScan security assessment was performed on **July 06**, **2024 08:00:00** on project **DLC.Link Jul 4** with the repository on branch **default branch**. The assessment was carried out by scanning the project's codebase using the scan engine **Security Analyzer**. There are in total **11** vulnerabilities / security risks discovered during the scanning session, among which **3** medium risk vulnerabilities, **3** low risk vulnerabilities, **5** informational issues.

ID	Description	Severity	Alleviation
MSA-001	Centralization Risk	Medium risk	Mitigated
MSA-002	Update the dlcBTC Incurs the Side Effect	Medium risk	Acknowledged
MSA-003	The withdraw Function Burns dlcbtc	Medium risk	Acknowledged
MSA-004	Update the valueMinted Incurs Side Effect	Low risk	Acknowledged
MSA-005	The dlc Can be Updated Repeatedly by Invoking the setStatusFunded and the setStatusPending in Order	Low risk	Fixed
MSA-006	The msg.sender is Not Always Same as tx.origin	Low risk	Fixed
MSA-007	The member closingTxId is deprecated	Informational	Fixed
MSA-008	Typo: Comment of the btcTxId	Informational	Fixed
MSA-009	Missing emit event	Informational	Fixed
MSA-010	Redundant External Call	Informational	Fixed
MSA-011	Both valueMinted and valueLocked equal to newValueLocked	Informational	Fixed



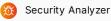
Findings



Medium risk (3)

1. Centralization Risk





In the **DLCManager** contract, the owner has the privilege of the following functions:

- pauseContract: Allows the admin to pause the contract;
- unpauseContract: Allows the admin to unpause the contract;
- getThreshold: Allows the admin to view the current threshold;
- setThreshold: Allows the admin to set a new threshold:
- getMinimumThreshold: Allows the admin to view the minimum threshold;
- getSignerCount: Allows the admin to view the number of approved signers;
- setTSSCommitment: Allows the admin to set the TSS commitment;
- setAttestorGroupPubKey: Allows the admin to set the attestor group public key;
- whitelistAddress: Allows the admin to whitelist an address;
- unwhitelistAddress: Allows the admin to remove an address from the whitelist;
- setMinimumDeposit: Allows the admin to set a new minimum deposit;
- setMaximumDeposit: Allows the admin to set a new maximum deposit;
- setBtcMintFeeRate: Allows the admin to set a new BTC mint fee rate;
- setBtcRedeemFeeRate: Allows the admin to set a new BTC redeem fee rate;
- setBtcFeeRecipient: Allows the admin to set a new BTC fee recipient;
- setWhitelistingEnabled: Allows the admin to enable or disable whitelisting;
- transferTokenContractOwnership: Allows the admin to transfer ownership of the token contract;
- blacklistOnTokenContract: Allows the admin to blacklist an address on the token contract;
- unblacklistOnTokenContract: Allows the admin to unblacklist an address on the token contract;
- setMinterOnTokenContract: Allows the admin to set a minter on the token contract:
- setBurnerOnTokenContract: Allows the admin to set a burner on the token contract:
- setUserVaultUUIDs: Allows the admin to set the UUIDs for a user's vaults;
- importData: Allows the admin to import various data into the contract;
- setValueMinted: Allows the admin to set the value minted for a specific UUID;
- setValueLocked: Allows the admin to set the value locked for a specific UUID.

In the DLCManager contract, the approved signer has the privilege of the following functions:

- setStatusFunded: Allows the approved signer to set the status of a DLC to funded;
- setStatusPending: Allows the approved signer to set the status of a DLC to pending.

In the ${ t DLCBTC}$ contract, the ${ t owner}$ has the privilege of the following functions:

- mint: Allows the owner to mint new tokens to a specified address;
- burn: Allows the owner to burn tokens from a specified address;
- blacklist: Allows the owner to add an address to the blacklist, preventing it from transferring tokens;
- unblacklist: Allows the owner to remove an address from the blacklist, allowing it to transfer tokens again;
- setMinter: Allows the owner to set the minter address;
- setBurner: Allows the owner to set the burner address.

In the **DLCBTC** contract, the **CCIPBurner** has the privilege of the following functions:

burn: Allows the CCIPBurner to burn their own tokens.

In the **DLCBTC** contract, the **CCIPMINTER** has the privilege of the following functions:

mint: Allows the CCIPMinter to mint new tokens to a specified address;.



File(s) Affected

DLCManager.sol #27-27

27 contract DLCManager is

DLCBTC #23-23

23 contract DLCBTC is

Recommendation

Consider implementing a decentralized governance mechanism or a multi-signature scheme that requires consensus among multiple parties before pausing or unpausing the contract. This can help mitigate the centralization risk associated with a single owner controlling critical contract functions. Alternatively, you can provide a clear justification for the centralization aspect and ensure that users are aware of the potential risks associated with a single point of control.

Alleviation Mitigated

The team responded that the DLCAdmin is a 4/6 multisig of the team.

2. Update the dlcBTC Incurs the Side Effect



Medium risk



Security Analyzer

The privileged function importData can update the key state variable, aleBTC, which incur risk for the old dlcBTC holder.

Example:

- Alice deposits 1 BTC on BitCoin;
- Alice gets 1 dlcBTC(address(0×123)), despite any fees;
- Now, the dlcBTC address is updated to a new address(address(0×456))
- Alice only holds the old alcstc(address(0×123)) and can not redeem albstc for the \$BTC on BitCoin back.

File(s) Affected

DLCManager.sol #644-644

dlcBTC = _dlcBTC;

Recommendation

Here are two potential solutions:

- Require all the users redeem the old dlcBTC before updating of the dlcBTC.
- Buy back the olddlcBTC after the updating of the dlcBTC.

Alleviation Acknowledged

The team responded that it is a temporary migration function from two separate contracts to one. The TokenManager is deleted, so its data has to migrate. After migration, this function will be removed.

3. The withdraw Function Burns dlcBTC



Medium risk



Security Analyzer

The withdraw function can be called by the vault creator, used to update a die whose status is FUNDED, and burn creator's diebte on EVM chains.

The design to the withdraw function probably tries to burn dlobTC on the EVM chains, then the other component of the DLC.Link protocol releases the locked BTC on the BitCoin.

The concern is how a user is guaranteed to receive the BTC on the BitCoin after a call to the withdraw function.



DLCManager.sol #397-418

```
function withdraw(
   bytes32 uuid,
   uint256 amount
) external onlyVaultCreator(uuid) whenNotPaused {
   DLCLink.DLC storage dlc = dlcs[dlcIDsByUUID[uuid]];
   // Validation checks
   if (dlc.uuid == bytes32(0)) revert DLCNotFound();
   if (dlc.status != DLCLink.DLCStatus.FUNDED) revert DLCNotFunded();
   if (amount > dlcBTC.balanceOf(dlc.creator))
        revert InsufficientTokenBalance(
           dlcBTC.balanceOf(dlc.creator),
           amount
    if (amount > dlc.valueMinted) {
        revert InsufficientMintedBalance(dlc.valueMinted, amount);
   dlc.valueMinted -= amount;
   _burnTokens(dlc.creator, amount);
   emit Withdraw(uuid, amount, msg.sender);
```

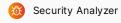
Alleviation Acknowledged

The team responded that BTC is only released after the user has burned their dlcBTC tokens. This is a security feature so no BTC can be released without the appropriate burn.

\Lambda Low risk (3)

1. Update the valueMinted Incurs Side Effect





The privileged function <code>setValueMinted</code> can update <code>valueMinted</code> for a <code>dlc</code>. It lacks check if the <code>dlc</code> exists or not, and lacks check if the status of the <code>dlc</code> is ok or not for updating.

More importantly, this function will block users from withdrawing if users <code>dlc</code>'s valueMinted being decreased, due to there is substraction between <code>dlc.valueMinted</code> and the amount to be withdrew, <code>amount</code>:

```
function withdraw(
    bytes32 uuid,
    uint256 amount
) external onlyVaultCreator(uuid) whenNotPaused {
    ...
    dlc.valueMinted -= amount;
    _burnTokens(dlc.creator, amount);
    ...
}
```



DLCManager.sol #654-661

```
function setValueMinted(
bytes32 uuid,
uint256 valueMinted

) external onlyAdmin {
DLCLink.DLC storage dlc = dlcs[dlcIDsByUUID[uuid]];
dlc.valueMinted = valueMinted;

}
```

Recommendation

Checking if it is an intended design, and removing it if it is unnecessary.

Alleviation Acknowledged

The team responded that it is only a temporary function, like the other migration functions. When the team introduces withdraw/deposit functionality, to keep existing vaults backwards compatible, the team needs to manually update them to reflect the new state machine transitions. After migration, these functions will be deleted in a second upgrade.

The dlc Can be Updated Repeatedly by Invoking the 2. setStatusFunded and the setStatusPending in Order





The status of a dlc can be updated by the following functions:

- setupVault(): Null → READY
- setStatusFunded(): READY or AUX_STATE_1(Pending) → FUNDED
- setStatusPending(): FUNDED → AUX_STATE_1(Pending)
- withdraw(): FUNDED → FUNDED

The concern is that the dlc can be updated repeatedly by invoking the setStatusFunded and the setStatusPending in order, with the status transitions between AUX_STATE_1(Pending) and FUNDED.

As a result, the members of the dic only record the latest values after a call to setStatusFunded or setStatusPending:

```
function setStatusFunded(
   bytes32 uuid,
   string calldata btcTxId,
   bytes[] calldata signatures,
   string calldata taprootPubKey,
   uint256 newValueLocked
) external whenNotPaused onlyApprovedSigners {
   dlc.fundingTxId = btcTxId;
   dlc wdTxId = "":
   dlc.status = DLCLink.DLCStatus.FUNDED;
   dlc.taprootPubKey = taprootPubKey;
   dlc.valueLocked = newValueLocked;
   dlc.valueMinted += amountToMint;
function setStatusPending(
   bvtes32 uuid,
   string calldata btcTxId,
   bytes[] calldata signatures.
   uint256 newValueLocked
) external whenNotPaused onlyApprovedSigners {
    attestorMultisigIsValid(
       abi.encode(
```



```
uuid,
btcTxId,
    "set-status-redeem-pending",
    newValueLocked
),
signatures
);
...
dlc.status = DLCLink.DLCStatus.AUX_STATE_1;
dlc.wdTxId = btcTxId;
...
}
```

Then the old values of a ${\tt dlc}$ will be overwritten.

We would like to confirm with client if it is an intended design, if so, at least it is recommended to record all the parameter of each call by emitting an event.

Example:

```
event SetStatusFunded(...);
emit SetStatusFunded(uuid, btcTxId, wdTxId, dlc.creator, taprootPubKey, valueLocked, valueMinted);
```



DLCManager.sol #310-355

```
function setStatusFunded(
   bytes32 uuid,
   string calldata btcTxId,
   bytes[] calldata signatures,
   string calldata taprootPubKey,
    uint256 newValueLocked
) external whenNotPaused onlyApprovedSigners {
   _attestorMultisigIsValid(
       abi.encode(uuid, btcTxId, "set-status-funded", newValueLocked),
        signatures
    );
    DLCLink.DLC storage dlc = dlcs[dlcIDsByUUID[uuid]];
    if (dlc.uuid == bytes32(0)) revert DLCNotFound();
        dlc.status != DLCLink.DLCStatus.READY &&
        dlc.status != DLCLink.DLCStatus.AUX_STATE_1
    ) revert DLCNotReadyOrPending();
    if (newValueLocked < dlc.valueMinted) {</pre>
        // During a withdrawal, a burn should have already happened
        revert UnderCollateralized(newValueLocked, dlc.valueMinted);
    uint256 amountToMint = newValueLocked - dlc.valueMinted;
    if (amountToMint > maximumDeposit) {
        revert DepositTooLarge(amountToMint, maximumDeposit);
    // Add this back later when we want a minimum
    if (amountToMint > 0 && amountToMint < minimumDeposit) {</pre>
        revert DepositTooSmall(amountToMint, minimumDeposit);
    dlc.fundingTxId = btcTxId;
    dlc.wdTxId = "";
    dlc.status = DLCLink.DLCStatus.FUNDED;
    dlc.taprootPubKey = taprootPubKey;
    dlc.valueLocked = newValueLocked;
    dlc.valueMinted += amountToMint;
    _mintTokens(dlc.creator, amountToMint);
    emit SetStatusFunded(uuid, btcTxId, dlc.creator);
```



DLCManager.sol #365-389

```
function setStatusPending(
   bytes32 uuid,
   string calldata btcTxId,
   bytes[] calldata signatures,
   uint256 newValueLocked
) external whenNotPaused onlyApprovedSigners {
    _attestorMultisigIsValid(
       abi.encode(
           uuid,
           btcTxId,
            "set-status-redeem-pending",
           newValueLocked
       ),
       signatures
   );
   DLCLink.DLC storage dlc = dlcs[dlcIDsByUUID[uuid]];
   if (dlc.uuid == bytes32(0)) revert DLCNotFound();
   if (dlc.status != DLCLink.DLCStatus.FUNDED) revert DLCNotFunded();
   dlc.status = DLCLink.DLCStatus.AUX_STATE_1;
   dlc.wdTxId = btcTxId;
    emit SetStatusPending(uuid, btcTxId, dlc.creator);
```

Recommendation

The findings is addressed by extending the event signatures, in the commit 9f9cfad. \

The team also responded that it is expected behaviour in the new State Machine.

Alleviation Fixed

3. The msg. sender is Not Always Same as tx.origin





In the setupVault, the tx.origin is assigned to dlcs[index].creator, but the msg.sender is assigned to the creator field of the event

Note that the tx.origin is not always same as msg.sender, especially if a contract invoke the setupVault function to create a vault.

The same as the address used in the uservaults mapping.

The tx.origin is used to be the creator, in the setupvault function that has a modifier onlyWhitelisted to validate the caller, but, the implementation of the onlyWhitelisted checks the msg.sender rather than the tx.orign.

Or, is it an intended design for the onlyWhitelisted modifier to check on msg.sender to allow contract to create a vault.



DLCManager.sol #114-118

```
modifier onlyWhitelisted() {
   if (whitelistingEnabled && !_whitelistedAddresses[msg.sender])
       revert NotWhitelisted();
```

DLCManager.sol #275-295

```
dlcs[_index] = DLCLink.DLC({
   uuid: _uuid,
   protocolContract: msg.sender,
    valueLocked: 0,
   valueMinted: 0,
   timestamp: block.timestamp,
   creator: tx.origin,
   status: DLCLink.DLCStatus.READY,
   fundingTxId: "",
   closingTxId: "",
   wdTxId: "",
   btcFeeRecipient: btcFeeRecipient,
   btcMintFeeBasisPoints: btcMintFeeRate,
   btcRedeemFeeBasisPoints: btcRedeemFeeRate,
   taprootPubKey: ""
});
emit CreateDLC(_uuid, msg.sender, block.timestamp);
dlcIDsByUUID[_uuid] = _index;
userVaults[msg.sender].push(_uuid);
```

Recommendation

Updating the paramter passed to the <code>createDlc</code> event, and the <code>userVaults</code> mapping to be <code>tx.origin</code>.

Checking if the onlyWhitelisted modifier tries to check on msg.sender to allow contract to create a vault.

Alleviation Fixed

The team addressed this finding by changing the msg.sender to the tx.origin, in the commit 74837e. The team keeps the option for contracts open.

Informational (5)

1. The member closingTxId is deprecated



Informational



Security Analyzer

Due to the delete of the postCloseDLC function, the member closingTxId turns deprecated and unused.

File(s) Affected

DLCManager.sol #284-284

```
closingTxId: "",
```

Alleviation Fixed

The team responded that due to upgrade-compatibility, the team cannot delete it from storage. Marked as deprecated.



2. Typo: Comment of the btcTxId





The setStatusPending updates status of a dlc rather than funding a dlc, so the comment below is not right:

```
* @param btcTxId DLC Funding Transaction ID on the Bitcoin blockchain.//@audit not a DLC Funding Transaction ID
...
function setStatusPending(
   bytes32 uuid,
   string calldata btcTxId,
   bytes[] calldata signatures,
   uint256 newValueLocked
) external whenNotPaused onlyApprovedSigners {
   _attestorMultisigIsValid(
      abi.encode(
            uuid,
            btcTxId,
            "set-status-redeem-pending",
            newValueLocked
      ),
      signatures
    );
    ...
    dlc.wdTxId = btcTxId;
    emit SetStatusPending(uuid, btcTxId, dlc.creator);
    ...
```

Meanwhile, the parameter btcTxId is assigned to the state variable dlc.wdTxId, so its name intended to be wdTxId.



DLCManager.sol #361-389

```
* @param
           btcTxId DLC Funding Transaction ID on the Bitcoin blockchain.
 * @param
           signatures Signatures of the Attestors
 * @param
           newValueLocked New value locked in the DLC. For this function this will always be 0
function setStatusPending(
  bytes32 uuid,
   string calldata btcTxId,
   bytes[] calldata signatures,
   uint256 newValueLocked
) external whenNotPaused onlyApprovedSigners {
    _attestorMultisigIsValid(
       abi.encode(
          uuid,
           btcTxId,
           "set-status-redeem-pending",
           newValueLocked
       ),
       signatures
   );
   DLCLink.DLC storage dlc = dlcs[dlcIDsByUUID[uuid]];
   if (dlc.uuid == bytes32(0)) revert DLCNotFound();
   if (dlc.status != DLCLink.DLCStatus.FUNDED) revert DLCNotFunded();
   dlc.status = DLCLink.DLCStatus.AUX_STATE_1;
   dlc.wdTxId = btcTxId;
    emit SetStatusPending(uuid, btcTxId, dlc.creator);
```

Recommendation

Updating the above typos.

Alleviation Fixed

The finding is addressed by the team, in the commit 150d29.

3. Missing emit event





Functions update key state variables are recommended to emit event to record their historical values, for better tracking.



DLCManager.sol #629-669

```
address user,
            bytes32[] calldata uuids
        ) external onlyAdmin {
            userVaults[user] = uuids;
        function importData(
           DLCBTC _dlcBTC,
            string calldata _btcFeeRecipient,
            uint256 _minimumDeposit,
            uint256 _maximumDeposit,
            uint256 _btcMintFeeRate,
            uint256 _btcRedeemFeeRate,
            bool _whitelistingEnabled
        ) external onlyAdmin {
            dlcBTC = _dlcBTC;
            btcFeeRecipient = _btcFeeRecipient;
            minimumDeposit = _minimumDeposit;
            maximumDeposit = _maximumDeposit;
            btcMintFeeRate = _btcMintFeeRate;
            btcRedeemFeeRate = _btcRedeemFeeRate;
            whitelistingEnabled = _whitelistingEnabled;
        // Temporary migration functions to bring old vaults up to speed with withdraw PR
        function setValueMinted(
           bytes32 uuid,
            uint256 valueMinted
        ) external onlyAdmin {
            DLCLink.DLC storage dlc = dlcs[dlcIDsByUUID[uuid]];
            dlc.valueMinted = valueMinted;
        function setValueLocked(
           bytes32 uuid,
            uint256 valueLocked
        ) external onlyAdmin {
            DLCLink.DLC storage dlc = dlcs[dlcIDsByUUID[uuid]];
            dlc.valueLocked = valueLocked;
669 }
```

Recommendation

Emitting events for state variables update functions.

Alleviation Fixed

This finding is addressed by the team by emitting events, in commit 1ad8fb0

4. Redundant External Call





The getvault function call the getplc function of the same contract with the keyword this, which will perform an external call and use more gas.



```
function getVault(bytes32 uuid) public view returns (DLCLink.DLC memory) {
   return this.getDLC(uuid);
function getDLC(bytes32 uuid) external view returns (DLCLink.DLC memory) {
   DLCLink.DLC memory _dlc = dlcs[dlcIDsByUUID[uuid]];
   if (_dlc.uuid == bytes32(0)) revert DLCNotFound();
   if (_dlc.uuid != uuid) revert DLCNotFound();
   return _dlc;
```

File(s) Affected

DLCManager.sol #461-463

```
function getVault(bytes32 uuid) public view returns (DLCLink.DLC memory) {
   return this.getDLC(uuid);
```

Recommendation

Updating the visibility of the getDLC from external to public and invoking it from the getVault function without the this keyword.

Alleviation Fixed

This finding is addressed, in the commit b36cba

Both valueMinted and valueLocked equal to 5. newValueLocked



? Informational



👸 Security Analyzer

In the setStatusFunded function, the valueLocked is assigned with newValueLocked:

```
dlc.valueLocked = newValueLocked;
```

the valueMinted is increased by amountToMint:

```
uint256 amountToMint = newValueLocked - dlc.valueMinted;
dlc.valueMinted += amountToMint;
```

Note that, the amountToMint comes from newValueLocked - dlc.valueMinted, thus, after the increment of the valueMinted by amountToMint, the valueMinted finally equals to the newValueLocked.

Consider if it is an intended design, if so the operation += could be replace by an assignment as below to save gas:

```
dlc.valueMinted = newValueLocked;
```



DLCManager.sol #334-350

```
uint256 amountToMint = newValueLocked - dlc.valueMinted;

if (amountToMint > maximumDeposit) {
    revert DepositTooLarge(amountToMint, maximumDeposit);

}

// Add this back later when we want a minimum

if (amountToMint > 0 && amountToMint < minimumDeposit) {
    revert DepositTooSmall(amountToMint, minimumDeposit);

}

dlc.fundingTxId = btcTxId;

dlc.wdTxId = "";

dlc.status = DLCLink.DLCStatus.FUNDED;

dlc.taprootPubKey = taprootPubKey;

dlc.valueLocked = newValueLocked;

dlc.valueMinted += amountToMint;</pre>
```

Alleviation Fixed

This finding is addressed by the team by replacing the += operation, in the commit f340c5



Audit Scope

File	SHA256	File Path
DLCManager.sol	1cd9efe5f7e2ee65680030e5768d63e8	/DLCManager.sol
DLCBTC	b3d4ef9687517def4c7a525c15a9c237	/DLCBTC



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