

Chris
Cov's.

Hunter.
Howard

Galactic disk

① Intro

ch 1

course overview
student preparation
stars constellations coord.

② telescopes optics light.

ch 2

2.3
Prob. 2.5
appet. Synth signal vs re

③ Physics ch 3

~~gravitation~~ newtons laws def of force
gravity
gausses law.
conserv. of energy
centripetal accel.
EM

class.

(3.1)

3.4
3.5!

3.6
3.7.

uncertainty princ.
hydrogen atom line spectra
Pauli excl. Princ.

1 wk. ④ Stat mech.

special rel.

time dilatation. 310
length contraction.
doppler shift. 313*
mass energy equivalence 316

315 class.

④ Stat mech.

thermo \rightarrow entropy.

2nd law increasing entr.

connect. of am to SM $S = k \ln(\Omega)$ Ω count from QM

Ideal Gases. waves 4.4 in class.

4.1
4.2
4.5

4.8 problem handed out in class. evaluate C eq 4.4
4.5

1 wk.
end of 3rd fall
wk.

1/2 → 2 wks.

⑤ Stars

Sun. Luminosity, Blackbody, Stellar types
B.8, 5.9 in class.
metals vs temp.
~~hydrostatic equil.~~

5.1
derive wein's law. from BB spec.

5.4
5.5

5.11
5.13
5.14

mostly from other texts!
{ hydrostatic equil.
L(r) 5.12 in class.
eq. of stellar structure

2 lect.

⑥ nuclear energy, nucleosynthesis forces.

6.1 calculation of $E(r)$.
6.5 PP chain CNO cycle
6.7 Helium burning.

6.10
calculate req. density for triple α .

6.12

from { 6.13
6.14

white dwarfs neutron stars black holes

1/2 wks.

⑦

WD. { 7.1 derive ch. eq. properly.
7.3 Rel. Q.M. S.M.
7.4.

7.6 neutron stars / pulsars.

7.7 Black holes / General Rel ①

7.8
7.9

mid term.

P, T, S in electron deg. cases

Theory of stellar properties/evolution HR diagram.

In class Grav energy of Dyson

Population I/II stars

radiation press in $M > 60 M_{\odot}$ stars

HR diagram

show exp. evid.

1 wk (8)

* class ??

8.1

8.2 In class.

red giants

red super giants

planetary nebula

Super novae.

Helium burning
in detail

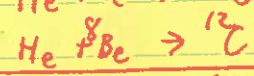
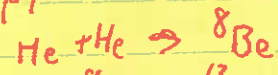
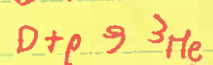
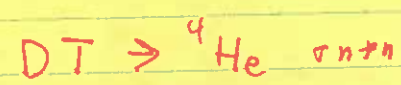
8.3

8.4

8.6

8.7.

need x sec tables.



1 wk (9)

Observational HR diagram

stellar types.

distances

9.2 magnitudes

9.3.

star clusters

HR diagrams

moving cluster distance.

Cepheids I/II

← Schw. ?
other sources

9.8

9.9

9.10

9.12

Virgo cluster.

mainly qualitative.

1 wk. (16) Binary stars
10.1 in class. orbit prop. masses. expand

10.1 roche surfaces??

lagrange points,
mass transfer \leftarrow yes. wrt xray sources.

10.3 contact binaries
semi detached mass transfer

10.4 novae

10.5 xray sources

Algol type.

mass transfer from lighter \rightarrow heavier

how can lighter be larger more evolved?

ans. was more massive

never see transf. from more massive to

less because too rapid.

accretion disks.

10.6

nova

Entropy.

The second and third laws discuss the concept of entropy or the disorder of a system

$$S \equiv k \ln(\Omega_\alpha)$$

where $\sum k = S$

$S =$ entropy

$k =$ Boltzmann's constant

where Ω_α is the number of ways the state α can be constructed. (The state α being defined as all states in the infinitesimal energy range E to $E + \Delta E$ for example.)

One can then show that this quantity has some remarkable properties

$$\frac{1}{T} = \frac{1}{kT} = \frac{\partial S}{\partial U}$$

$k =$ Boltzmann's Constant.

$T =$ temperature

$U =$ Internal energy of the system.

(total kinetic energy of the molecules)

this defining a temperature.

assume

~~our~~ our ensemble of systems is in thermal contact

with an infinite reservoir at temperature T . A way

of doing this is to take the macroscopic system divide

it up into a large number of subsystems each

one still macroscopic. (ex divide the room into 1 cm^3 cubes)

Then for any of the subsystems the rest of the system

acts as a reservoir. In such a case the probability

that a given subsystem will have an energy

E_L will be proportional to the Boltzmann factor

$$P(\epsilon_i) \propto \exp(-\epsilon_i/kT)$$

Since the sum of all probabilities must be 1,

$$\sum_i P(\epsilon_i) = 1$$

define

$$Z = \sum_i e^{-\epsilon_i/kT} \quad \text{the partition function.}$$

$$P(\epsilon_i) = \frac{e^{-\epsilon_i/kT}}{Z} = \frac{e^{-\epsilon_i/\tau}}{Z} \quad \tau \equiv kT$$

and

$$\text{the internal energy} \\ U = \langle \epsilon \rangle = \frac{\sum \epsilon_i e^{-\epsilon_i/kT}}{Z} = \frac{1}{Z} \left(\frac{\partial Z}{\partial \tau} \right)^2$$

$$= \tau^2 \frac{\partial}{\partial \tau} \ln Z$$

if one considers a piston and conservation of energy if the piston moves an infinitesimal amount changing the volume by dV . then the internal ~~energy~~ energy will become

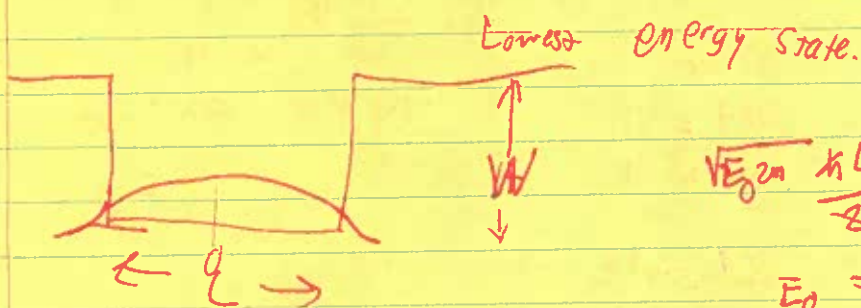
$$U(V+dV) = U_0(V_0) + \left(\frac{\partial U}{\partial V} \right)_{S,N} \Delta V$$

where the derivative is taken holding everything else fixed.
(S = entropy, N = number of particles)

The pressure is

$$P = - \left(\frac{\partial U}{\partial V} \right)_{S,N}$$

now the



$$\sqrt{E_0} \frac{\hbar L}{2} = \frac{\pi}{2} \cdot \frac{\pi(2n+1)}{2}$$

$$E_0 = \frac{\pi^2 (2n+1)^2}{\hbar^2 L^2 2m}$$

$$E_1 = \frac{p_1^2}{2m} = \Theta(x^2 - L^2/4) W$$

$$\frac{1}{2m} \left(-\frac{1}{\hbar^2} \right) \frac{\partial^2 \psi}{\partial x^2} + V\psi = E_n \psi$$

$$A_1 = ? \quad B_1 = 0$$

$$x \text{ in well } \psi_1 \quad \psi_n = A_n \cos(\sqrt{E_n} x / \hbar) + B_n \sin(\sqrt{E_n} x / \hbar)$$

x out of well.

$$\psi_2 \quad \frac{1}{2m} \left(-\frac{1}{\hbar^2} \right) \frac{\partial^2 \psi}{\partial x^2} = (E_n - W) \psi$$

$$\psi = A' \exp(\sqrt{W - E_n} x / \hbar)$$

$$\psi_1(y_2) = \psi_2(y_2)$$

$$\psi'_1(y_2) = \psi'_2(y_2)$$

$$A_1 \cos(\sqrt{E_n} x / \hbar) = A' \exp(\sqrt{W - E_n} x / \hbar)$$

$$\sqrt{2mE_n} \hbar A_1 \sin(\quad) = -\sqrt{W - E_n} \hbar A' \exp(\quad)$$

$$\Rightarrow \sqrt{2mE_n} \hbar A_1 \sin(\quad) = -\sqrt{W - E_n} \hbar A_1 \cos(\quad)$$

$$\sqrt{\frac{W - E_n}{E_n}} = \tan(\sqrt{2mE_n} \hbar L / 2)$$

$$W \rightarrow \infty$$

$$\tan \rightarrow \infty$$

$$\cos \rightarrow 0$$

$$2\pi \int_{-1}^1 1-x^2 dx$$

$$2 - \frac{2x^3}{3} = \frac{4}{3} 2\pi \cdot I_1$$

Energy transfer.

$$I(r, \theta)$$

$$I dw = \text{energy flux/cm}^2$$

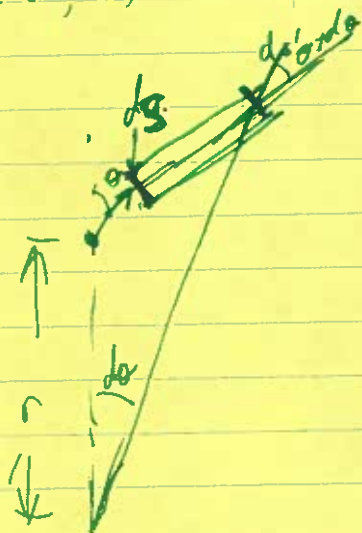
($d\theta < 0$)

$$\frac{\partial I}{\partial \theta} \sin^2 \cos \theta \, d\theta \, d\phi$$

$$\frac{1}{r} \int I \frac{\partial}{\partial \theta} \sin^2 \cos \theta \, d\theta$$

$$\cos^2 - \sin^2$$

$$\frac{1}{r} \int I 2 \cos^2 - 1 \, d\theta \, d\phi$$



why are sides ignored?
became gains/losses into dw
centered at ray direction θ !

$$\frac{\partial I}{\partial r} \cos \theta - \frac{\partial I}{\partial \theta} \frac{\sin \theta}{r} + \chi \rho I - \frac{1}{4\pi} j \rho = 0$$

dens. $E = \frac{1}{c} \int I dw$

flux $H = \int I \cos \theta dw$

press $P = \frac{1}{c} \int I \cos^2 \theta dw$

$$\frac{\partial}{\partial r} \int I \cos \theta dw - \frac{\partial}{\partial \theta} \int I \frac{\sin \theta}{r} dw + \chi \rho \int I - \frac{1}{4\pi} j \rho \int dw = 0$$

$$\frac{\partial H}{\partial r} - \frac{1}{r} \int \frac{\partial I}{\partial \theta} \sin \theta dw$$

integ by parts

$$+ \frac{1}{r} \int I \cos \theta dw$$

$$\cos^2 - \sin^2$$

$$= (1 - \cos^2)$$

$$\frac{\partial H}{\partial r} + \frac{H}{r} + c \chi \rho E - j \rho = 0$$

$$\frac{\partial}{\partial r} \int I \cos^2 \theta dw - \frac{1}{r} \int \frac{\partial I}{\partial \theta} \sin \theta \cos \theta dw + \chi \rho \int I \cos \theta dw - \frac{1}{4\pi} j \rho \int \cos \theta dw = 0$$

$$c \frac{\partial P}{\partial r} + \frac{1}{r} \int I \frac{\partial}{\partial \theta} (\sin \theta \cos \theta) dw + \chi \rho H = 0$$

$$\frac{dP}{dr} + \frac{1}{r} (2P - E) + \frac{\chi \rho}{c} H = 0$$

$$\frac{dH}{dr} + \frac{1}{r} H + c \chi \rho E - c \chi \rho a T^4 - \epsilon \rho = 0$$

$$\frac{1}{4\pi r^2} \frac{dL}{dr} = \epsilon \rho$$

$$H = \frac{1}{4\pi r^2} L$$

$$\Rightarrow \frac{dH}{dr} = \frac{1}{4\pi r^2} \frac{dL}{dr} - \frac{1}{2\pi r^3} L$$

$$= \left(\frac{2H}{r} \right)$$

$$\left(\frac{-2I}{\partial \theta} \right) \frac{\sin \theta}{r} dw$$

$$-\frac{1}{r} \int_{\partial \theta} \frac{\partial I}{\partial \theta} \sin \theta dw = -\frac{1}{r} \int -\sin \theta \frac{\partial I}{\partial x} \sin \theta dx d\phi$$

$$= -\frac{1}{r} \int (1-x^2) \frac{\partial I}{\partial x} dx d\phi$$

$$= \frac{1}{r} \int \frac{\partial (1-x^2)}{\partial x} I dx d\phi$$

$$= \frac{1}{r} \int 2x I dx d\phi$$

$$-\frac{1}{r} \int_{\partial \theta} \frac{\partial I}{\partial \theta} \cos \theta \sin \theta dw = \frac{1}{r} \int \sin \theta \cos \theta \sin \theta \frac{dI}{dx} dx d\phi$$

$$= +\frac{1}{r} \int x(1-x^2) \frac{dI}{dx} dx d\phi$$

$$= -\frac{1}{r} \int \frac{d}{dx} (x-x^3) I dx d\phi$$

AST 3033

D. Levinthal

508 keen

X6760

X1492

text The Physical Universe

R. Shu

recommended: structure and evolution of stars

M. Schwarzschild

Prob.

Ch 1

~~constellations~~

overview, constellations, solar system, greek astronomy

Ch 2

light optics telescopes

2.3, 2.5

Ch 3

General Physics

3.4, 3.5, 3.6, 3.7

newtons laws

3.10, 3.13, 3.16

gravity, gauss' law

conservation of energy

centripetal acceleration.

Electro Magnetism.

~~Quantum~~ Quantum Mechanics

Uncertainty principle

hydrogen atom.

Pauli exclusion principle

Special relativity

time dilatation

length contraction

~~doppler~~ doppler shift.

mass-energy equivalence

Ch 4.

Statistical mechanics.

4.1 4.2 4.5 4.8

thermodynamics, entropy

and problems to

Second law.

be handed out.

connection of QM to SM

Ideal gas law

Quantum Statistical Mechanics.

ch 5 Stars.

Sun, Luminosity, Blackbody radiation
stellar types

5.1, 5.4, 5.5, 5.11, 5.13, 5.14
and problem to be handed
out.

Stellar structure. (Schwarzschild)

Hydrostatic equilibrium
radiative transport
Convection.

ch 6 nuclear energy

nucleosynthesis

proton proton chain

CNO cycle

Helium burning.

~~Calculation of~~ energy production density of stars

6.1, 6.5, 6.7, 6.10, 6.12, 6.13, 6.14

ch 7 White dwarfs neutron stars black holes

7.1, 7.3, 7.4, 7.5, 7.7, 7.8, 7.9

Structure of white dwarfs

Chandrasekhar mass limit

neutron stars / pulsars

Black holes / General relativity

ch 8 Theoretical Hertzsprung - Russell diagram

stellar properties / evolution

Population I / II stars

HR diagram

radiation pressure in high mass stars

red giants

red super giants

planetary nebula

Super novae

8.1, 8.3, 8.4, 8.6, 8.

Ch 9 Observational Hertzsprung-Russell diagram 9.2 9.3 9.8 9.9 9.10 9.12

Stellar types

distances - magnitudes

star clusters

H R diagrams

moving cluster distance

Cepheid variables.

Virial theorem of clusters.

Ch 10 Binary stars. 10.1 10.3 10.4 10.5 10.6

Orbit parameters

Stellar masses

roche surfaces

mass transfer

contact binaries

Semi detached binaries

Algol type binaries

accretion disks

nova

recommended: Eddington Internal structure of stars
Mathematical theory of relativity.
Weinberg General relativity.

lecture 1.

①. Background to course Astro 3033
prof. D. Levinthal
508 Keen

X 6760 / 1492

text: Physical Universe F Shu, \$35.00
University Science Books.

highly recommended: Structure and Evolution of Stars.
M. Schwarzschild.
Dover press \$6.00

②. student background.

How many have taken calculus

" 2048

" 2049

" Physics majors.

Pass out syllabus.

Grades 10% homework.

1 or 2 midterms	discuss	25%	25%	50%
1 final	cumulative	40%		55%

Solutions to problems will be passed out
ie can't be turned in afterwards.

Note: most problems are trivial plug ins
don't worry about the quantity.

Shu's book will be direct ordered from publisher
this saves ~\$12.00 But. ~~we need~~ money orders
should be sent by mon/tues to get them soon
Kay Caudill 302 Keen will collect money orders

Pass out syllabus.

①. overview

Stars : structure / evolution, galaxies, cosmology

Astronomy : passive experimental science. (for the most part)

Symbols.

x	= position	vector
v	= velocity = $\frac{dx}{dt} = \dot{x}$	vector
m	= mass	scalar
c	speed of light = 3×10^8 m/sec.	scalar
F	force	vector
a	acceleration. $\equiv dv/dt = \dot{v}$	vector
T	= kinetic energy = $\frac{1}{2}mv^2$	scalar
V (or U sometimes)	Potential Energy $F_x = -\frac{dV}{dx}$	
L	Lagrangian $T - V$	
H	hamiltonian = total energy = $T + V$	
$\psi(x, t)$	wave function. (psi)	
h	planks constant.	
\hbar	= $h/2\pi$	
G	gravitational constant.	
e	charge of an electron	
r	distance to between two objects or radius.	
λ	wave length.	
f or γ (nu)	frequency.	
β	= v/c	
γ	= $\frac{1}{\sqrt{1-v^2/c^2}} = \frac{1}{\sqrt{1-\beta^2}}$ (gamma)	
k	used in 2 ways. k is charge constant in electrostatic force law similar to G in concept. or wave number $1/\lambda$.	
J	= mvr = angular momentum.	
θ	angle. theta.	

Ch 1.

Coordinates:

①. constellations.

brightest to dimmest $\alpha, \beta, \gamma, \delta$
countries / cities

Celestial sphere fixed stars.

north } celestial pole zenith.
south }

meridian ~~the~~ great circle
connecting zenith
to poles.

celestial equator.

longitude latitude

right ascension declination

Sun \rightarrow ecliptic.

zero right ascension intersection of
equator / ecliptic.

②. Time.

mean solar day.

meridian crossing to meridian crossing.
average over one year

sidereal day

same but with a particular star.
 $= 23 \text{ hr } 56 \text{ min } 4 \text{ sec}$ (solar time).

right ascension = sidereal time.

year: sidereal yr. sun obscures same star.
 365.2564 in solar days.

Precession of earth axis.

wobbles celestial sphere not ecliptic.

\Rightarrow intersection of ecliptic / celestial eq. moves around
 360° every 26,000 yrs

6)

tropical yr. vernal eq. to vernal eq.
365.2422 days

julius ~~sever~~ Caesar 365 $\frac{1}{4}$.

by Pope Gregory XIII 1582.

vernal equinox off by 10 days.
adds 10 day and.

Only centuries divisible by 400 leap yrs.

\Rightarrow 1700 1800 1900 not leap years
2000 is.

Gregorian year 365, 2425.

also occasional adjustments for wobbles.

ex. 1 extra second was added at end
of this last yr 1982

Ch 2.

Newtons laws.

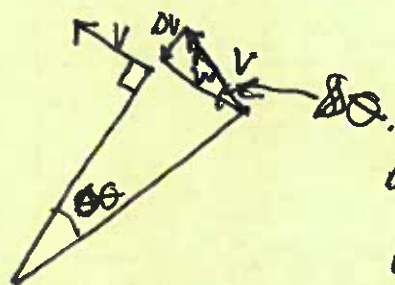
①. principle of inertia concept of mass.

②. $F = ma$

$$F = \frac{dp}{dt}$$

$$p = mv$$

$$a = \frac{dv}{dt} \equiv \dot{v}$$



$$dv = v d\theta$$

$$\frac{dv}{dt} = v \frac{d\theta}{dt} \Rightarrow v \frac{d\theta}{dt}$$

$$v = r \frac{d\theta}{dt} \Rightarrow \frac{v}{r} = \frac{d\theta}{dt}$$

Centripetal
acceleration.

$$a = \frac{dv}{dt} = v \frac{d\theta}{dt} = \frac{v^2}{r}$$

light. Electro magnetic wave

changing electric field cause changing magnetic field
& vice versa.

①. Speed of propagation in vacuum $= c = 3 \times 10^8 \text{ m/s}$

②. Wave length.

$$f\lambda = c \quad \text{or} \quad \lambda = \frac{c}{f}$$

③. Polarization. transverse wave.

direction of E field \perp to B field
 \perp to direction of motion.

carries energy.
energy density

$$= \frac{1}{2\epsilon_0} (\vec{E} \cdot \vec{E} + \vec{B} \cdot \vec{B})$$

flux. = Poynting's vector

$$\vec{f} = \frac{c}{4\pi} (\vec{E} \times \vec{B})$$

for light $\langle E \rangle_0 = \langle B \rangle_0$

$$\Rightarrow \frac{c}{4\pi} E B = \frac{c}{8\pi} (E^2 + B^2) = c \times \text{energy dens.}$$

Source are charges i.e. charged particles.
~~force~~ Electrons / protons.

$$\vec{F}_q = q \left(\vec{E} + \frac{\vec{v}}{c} \times \vec{B} \right)$$

Lorentz force.

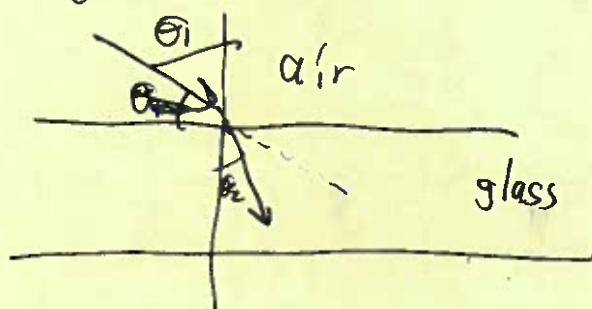
cross product. Right hand rule.

force \perp to \vec{v} and \vec{B} .

\Rightarrow particle goes in a circle.

interaction with material (telescopes/spectrum analyzers)

refraction,



Snell's law

$$\frac{\sin \theta_1}{\sin \theta_2} = \frac{n_2}{n_1}$$

n = index of refraction

air = vac = 1

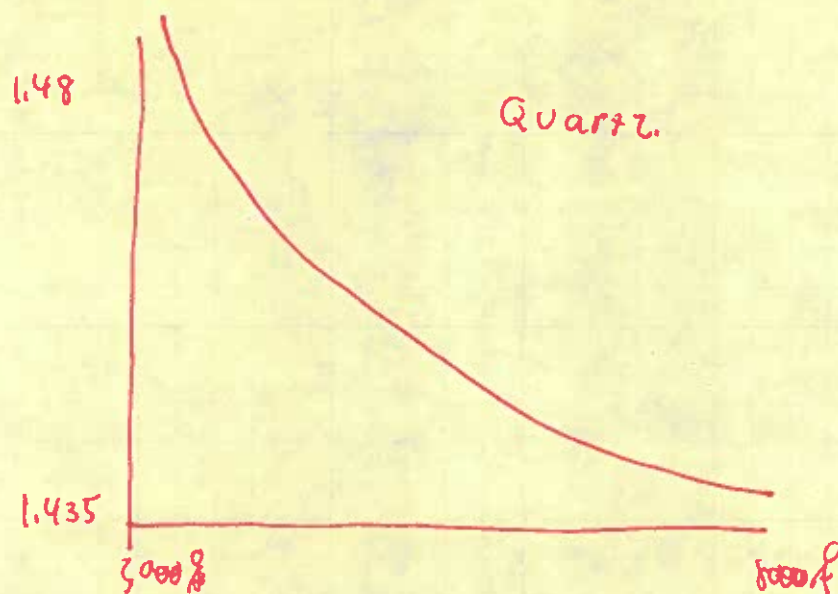
water ~~glass~~ = 1.3333

glass 1.5 \Rightarrow 2.

diamond 2.4.

(3)

The index of refraction of materials typically depends on wavelength.



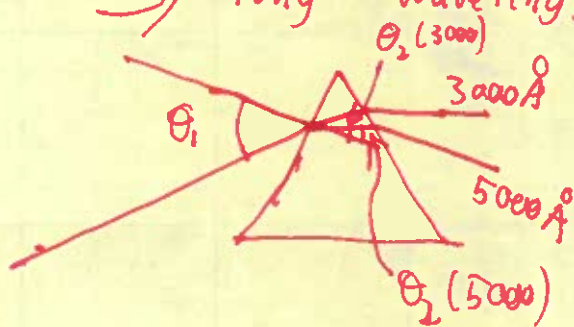
So at the interface of air (^{medium 1} = vacuum) and Glass (medium 2)

$$\frac{\sin \theta_1}{\sin \theta_2(\lambda)} = n_2(\lambda)$$

$$\text{or } \frac{\sin \theta_2(\lambda)}{\sin \theta_1} = \frac{1}{n_2(\lambda)}$$

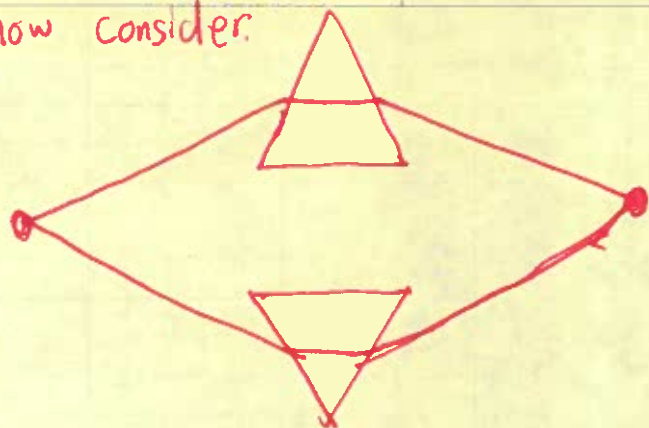
note $n(3000 \text{ Å}) > n(5000 \text{ Å})$

\Rightarrow long wavelengths bend less.

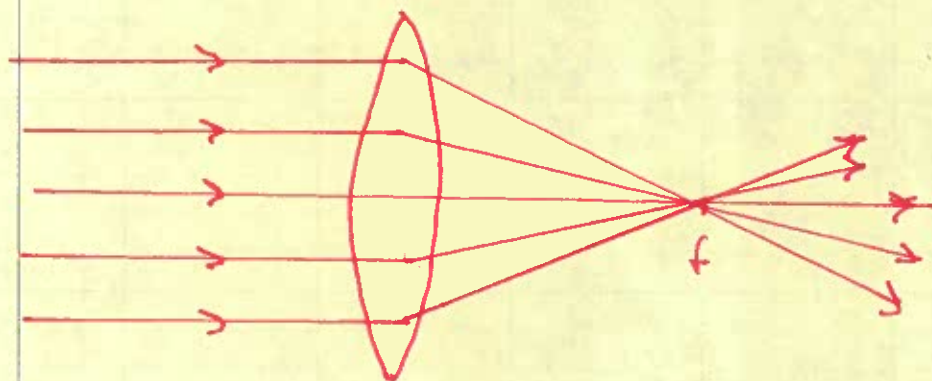


i.e. refraction can be used to disperse the light spectrum into a rainbow.

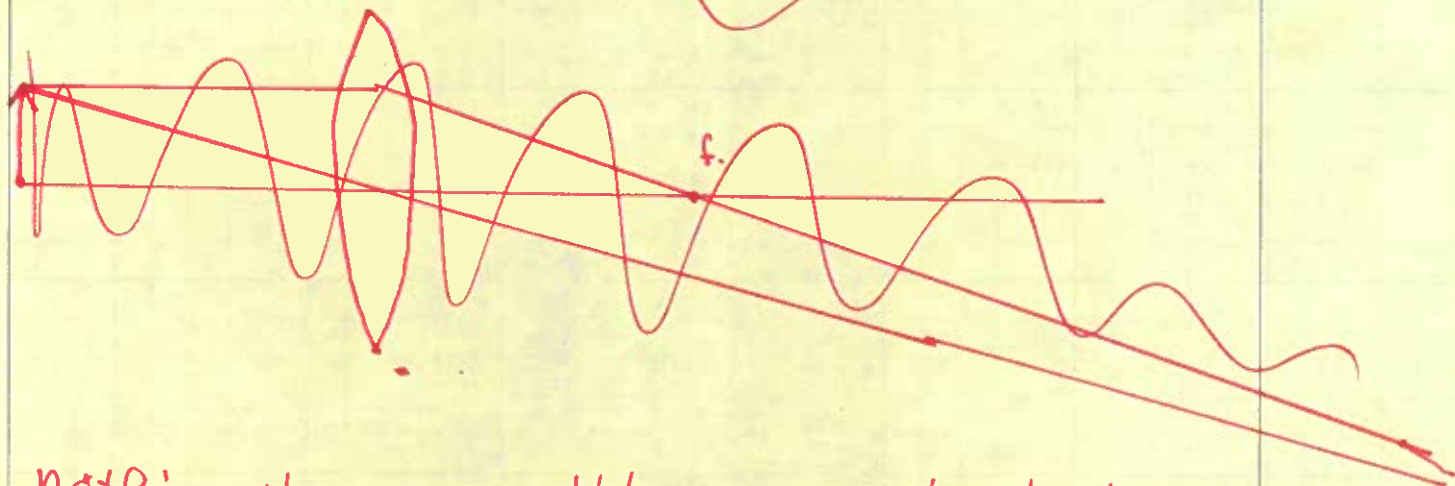
now consider.



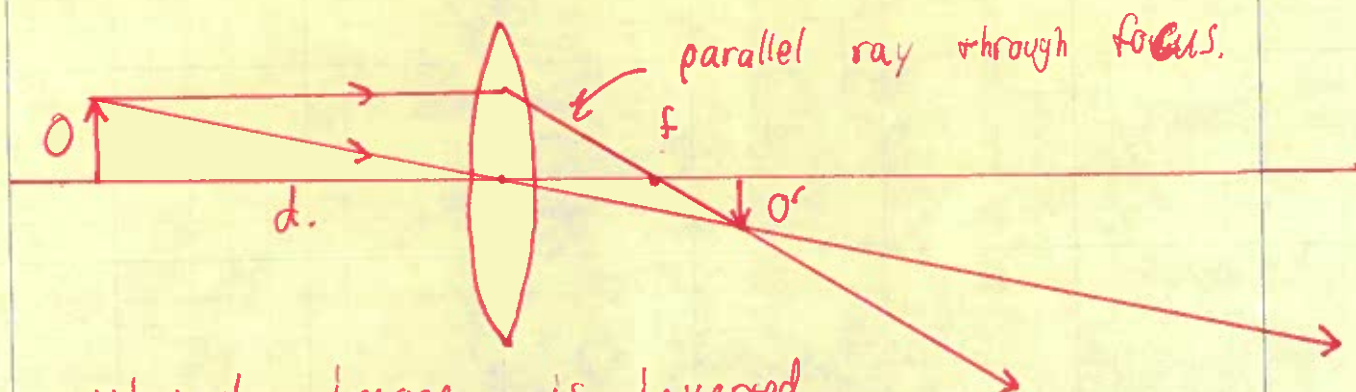
lens. (ray tracing.).



parallel light is all converged on the focus.
consider an object.



note: the ray which passes through the center of the lens is undeflected.



Virtual Image is Inverted

matrix technique of lens systems.

a ray of light is written as a 2 component vector.

$$\begin{pmatrix} x \\ x' \end{pmatrix} \quad \text{where } x' \equiv \frac{dx}{dz} = \text{slope.}$$

the position of the ray after a distance L is.

$$x(L) = x + x' \cdot L.$$

~~can be so~~ the slope is still $x' \Rightarrow x'(L) = x'$

this can be written as.

$$\begin{pmatrix} x(L) \\ x'(L) \end{pmatrix} = \begin{pmatrix} 1 & L \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ x' \end{pmatrix}$$

with the matrix being the drift matrix.

the effect of a thin lens is

$$x(\text{after lens}) = x(\text{before lens}) \quad \text{infinitely thin.}$$

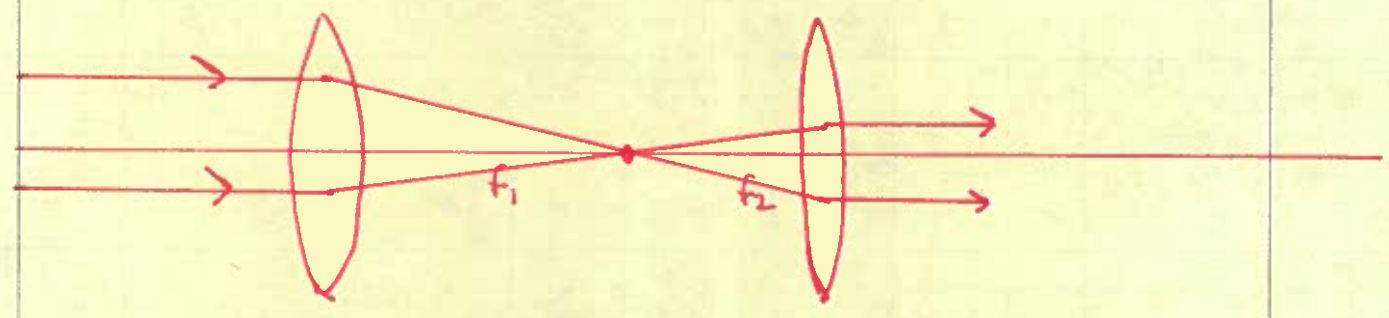
$$x'(\text{after}) = \frac{x(\text{before})}{-f} + x'(\text{before})$$

where f is the focal length.

thus, a lens has the effect.

$$\begin{pmatrix} x \\ x' \end{pmatrix}_{\text{after}} = \begin{pmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{pmatrix} \begin{pmatrix} x \\ x' \end{pmatrix}_{\text{before}}$$

the matrix being the focussing matrix.
consider a compound system.



if $f_1 \gg f_2$ then the parallel light is concentrated. ie an infinitely far away object appears brighter to the eye

in matrix notation this would become.

$$\begin{matrix} \text{lens 2} & \text{drift.} & \text{lens 1} \\ \begin{pmatrix} 1 & 0 \\ -\frac{1}{f_2} & 1 \end{pmatrix} \begin{pmatrix} 1 & f_1+f_2 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ -\frac{1}{f_1} & 1 \end{pmatrix} \begin{pmatrix} x \\ 0 \end{pmatrix} \\ \begin{pmatrix} 1 & 0 \\ -\frac{1}{f_2} & 1 \end{pmatrix} \begin{pmatrix} 1 - \frac{f_1+f_2}{f_1} & f_1+f_2 \\ -\frac{1}{f_1} & 1 \end{pmatrix} \begin{pmatrix} x \\ 0 \end{pmatrix} \\ \begin{pmatrix} 1 - \frac{f_1+f_2}{f_1} & f_1+f_2 \\ \frac{f_1+f_2}{f_1 f_2} - \frac{1}{f_1} - \frac{1}{f_2} & 1 - \frac{f_1+f_2}{f_2} \end{pmatrix} \begin{pmatrix} x \\ 0 \end{pmatrix} \\ \begin{pmatrix} 1 - \frac{f_1+f_2}{f_1} \\ 0 \end{pmatrix} = \begin{pmatrix} 1 - \frac{f_1+f_2}{f_1} & f_1+f_2 \\ 0 & 1 - \frac{f_1+f_2}{f_2} \end{pmatrix} \begin{pmatrix} x \\ 0 \end{pmatrix} \end{matrix}$$

The significance of the lower left element being zero is that the outgoing ray's direction is independent of its incoming position hence parallel light coming in is parallel light going out though direction may be changed (comment on beam lines/accelerators Quads = lens)

Telescopes can also be made with mirrors like the one we used last night. This is much more common because it is vastly less expensive.

A parabola has the property that it focus' ~~light~~ parallel light at the parabolic focus. This is well illustrated in the book so I won't harp on it. As far as the matrix approach is concerned mirrors can be treated like lens'. There are a variety of standard reflecting telescope configurations.

Prime

Newtonian

Cassegrain (like the one we used)

Coudé

Two important features of telescopes

(1) Signal.

The brightness focussed onto your eye or a camera is proportional to the area of the telescope. i.e. $B \propto D^2$.

(2) resolution.

$$\begin{aligned}\theta_{\text{diff. limit}} &= 1.22 \lambda / D \quad (\text{in radians}) \\ &= 206265 \cdot 1.22 \lambda / D \quad (\text{in seconds of arc})\end{aligned}$$

The shorter the wavelength the better the resolution therefore two very close stars will be blurred into one object in the red but resolvable in the blue

The largest optical telescope is in the Soviet Union with a diameter of 6 meters. The largest in the West is on Mt. Palomar Calif and is 200 in (~ 5 m.)

the resolution of this device at say 5000 \AA

$$\theta_{\min} = 2.063 \times 10^5 \cdot 1.22 * \frac{5 \times 10^{-7} \text{ m}}{5.}$$

$$= .025 \text{ sec of arc.}$$

This cannot be achieved due to atmospheric distortions and the air limits it to

$$\theta_{\text{seeing}} \sim .25 \text{ sec of arc.}$$

on Mauna Kea Hawaii 14,000 ft.!

$$\theta_{\text{seeing}} \sim .1 \text{ sec of arc.}$$

the space telescope (2.4 m.) which will be above the atmosphere will achieve its theoretical resolution and because it is above the water vapor can be run in the Ultra Violet

$$\lambda \sim 1000 \rightarrow 2000 \text{ \AA}$$

Aperture Synthesis radio telescopes

telescopes can be made to run at radio wavelengths using metallic parabolic reflectors. The signals can be added electronically preserving the phase information to create the interference pattern which corresponds to focussing, hence.



two telescopes of diameter D separated by a length L can have a resolution,

$$\theta = 2.063 \times 10^5 \cdot 1.22 \cdot \lambda / L$$

and a signal $\propto D^2$.

VLA very large array in NM. has 75 25 m dishes spread out on rail road track 15 miles long laid out in a Y

At optical wavelengths the frequencies are far too high to play this game but large ~~mirrors~~ telescopes can be made using multiple mirrors to gather more signal.

What can be done is.

moving mirror
speckle interferometry

$$1/r^2$$

Ch 3.

forces.

There are four known forces in nature

the gravitational force 10^{-40}

the weak nuclear force 10^{-10}

the electro magnetic force 1

the strong nuclear force 100

To date ~~these~~ two of these forces (the weak nuclear and electromagnetic forces) have been unified into a single mathematical description. Gravity is described geometrically by general relativity and the strong nuclear force is currently best described by a theory something like electromagnetism but with some major differences

① the force mediators (like the EM photon) are "charged." (Non Abelian).

② there are three charges instead of one in EM.

Gravity is the force we will mainly be concerned with it has the form,

$$\vec{F}_g = -G \frac{M_1 M_2}{r_{12}^3} (\vec{r}_1 - \vec{r}_2)$$

$$G = 6.67 \times 10^{-11} \text{ m}^3/\text{kg sec}^2$$

$$6.67 \times 10^{-8} \text{ cm}^3/\text{gm sec}^2.$$

mechanics has led to certain understandings of the universe among them that there exist certain physical quantities whose values do not change in time. ~~among them~~. These conserved quantities in fact are fundamentally tied to the invariance properties of the universe.

Conserved quantity	invariance
① Energy	laws of physics are constant in time
② momentum	laws of physics are independent of absolute position
③ Angular momentum	laws of physics are independent of rotations.

The assigned problem 3.1 is to explicitly show that for gravitation Energy is conserved