# **Synthra - Documentation**

#### General

Synthra is a file hosting application, which was developed for purposes of the courses Implementation of free and open source systems and Team project at FCSE. Several key features include uploading and downloading files, user registration and login, file sharing with specific users and encryption

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This documentation is very detailed, and if you do not want to read it, it is summarized in the project's README.md in the repository root.

#### Live Version

The live version of the project is available here: https://synthra.delemangi.com (https://synthra.delemangi.com)

## **Features**

Synthra includes the following features, and probably some more:

#### Registration & Login

Users are able to register themselves, and to login

# File Uploads & Downloads

Users are able to upload all types of files to Synthra, and are then able to share links to the uploaded files to other users to download them

#### File Whitelist

Share your files to only some users, but not all. You cannot share private files to users which do not exist.

Users are only able to upload so much data, so that the server does not get filled up with too much data.

#### File Expiration

Files are set to expire after some time, at which point they get deleted from the server and their links are deactivated.

## Two factor authentication (2FA)

Users can set up an authenticator app to generate 2FA codes for their application.

# Intuitive UI

The user can see his files, webhooks and account details on the user interface of the application. The UI includes intuitive buttons and tooltips to explain to beginners what each option and button does.

# Encryption

Files can be encrypted using a password which is not kept on the server, and instead the file gets encrypted, so attackers will not be able to access your encrypted files

# Webhooks

Users can define their own webhooks to send files to them.

Users can preview some types of uploaded files (such as images or text)

# Responsive

The user interface of the application is mobile friendly.

# Dark Mode Toggle

Please always use dark mode. Light mode is stupid.

# **Technologies**

Synthra contains a frontend and a backend application in a monorepo pattern

The backend application is built using FastAPI (https://github.com/tiangolo/fastapi), which is a pretty fast and lightweight Python web server, with supported Python versions including 3.11 and 3.12, SQLAlchemy (https://github.com/sqlalchemy/ automatically applying them.

FastAPI implements the ASGI specification for Python web servers, and so it needs an ASGI server to run the application. We are using Uvicom (https://github.com/encode/uvicom).

The frontend application it built using SvelteKit (https://github.com/sveltejs/kit), which is a web framework for building single page apps or server side rendering. It also includes a built in folder based router.

The data is persisted into the PostgreSQL (https://github.com/postgres/postgres) relational database, using the ORM and migration technologies from above.

For dependency management, the backend application uses Poetry (https://github.com/python-poetry/poetry), which defines its details in the pyproject.toml and poetry.lock files. The frontend application's counterparts are NPM, with the files package.joon and package-lock.json. The files with lock in their names define the entire dependency structure frozen, so that anyone else installing the dependencies will end up with the exact same structure as the developer.

# **Linters & Formatters**

The backend application contains the following linters and formatters:

- Backend
  - Ruff (https://github.com/astral-sh/ruff) (linter & formatter)

  - MyPy (https://github.com/python/mypy) (linter)
     Or alternatively, if you wish to use the other supported stack of linters:
    - Black (https://github.com/psf/black) (linter & code formatter)
    - Flake8 (https://github.com/PyCQA/flake8) (linter)
       isort (https://github.com/PyCQA/isort) (linter)

- Frontend
  - Svelte Language Tools (https://github.com/sveltejs/language-tools) (linter & code formatter)
  - ESLint (https://github.com/eslint/eslint) (linter)
  - Prettier (https://github.com/prettier/prettier) (code formatter)
- General
  - . SonarLint (https://www.sonarsource.com) (linter) available as a CI, and as an extension (plugin) for common IDEs

The project also contains an .editorconfig, the universal configuration for code and text formatting.

For pre-commit hooks, the pre-commit PyPI package is being used. The linters have to pass before being able to create a commit. If you wish to install the pre-commit hooks, run poetry run pre-commit install (after you've installed the backend's dependencies with Poetry).

These linters are being ran in a CI. More details below.

## Tests

Both the frontend and backend contains unit tests, using <u>pytest (https://github.com/pytest-dev/pytest)</u> on the backend, and <u>Vitest (https://github.com/vitest-dev/vitest)</u> on the frontend. The tests are written for verifying the correct functionality and behaviour of different functions with important logic for functioning of the application. They are being ran in a Cl. More details below.

To run the tests on the backend, run poetry run pytest. To run the tests on the frontend, run npm run test. You have to be in the respective directories (either backend or frontend) to be able to run these commands.

### Docker

Synthra is designed to run inside a Docker environment, although it is not required. Docker automates orchestrating all the services of the project, so that the user does not have to setup several services manually.

The frontend and backend both contain their own Docker image defined by their respective <code>Dockerfile</code>, which is optimized as much as possible and designed to be possible to be built for varying platforms (<code>linux/am64</code> and <code>linux/am64</code> were tested, but it's likely that other newer Linux based platforms and architectures are supported as well).

The repository contains several Docker Compose configurations

- 1. docker-compose, yam1 is for testing and development purposes. It runs the database, frontend, backend and an instance of pgAdmin for testing purposes (to be able to peek into the database). It features multiple open ports for testing.
- 2. docker-compose\_prod.yam1 is for production purposes. It runs the required services just for running the application: frontend, backend and database. It features less open ports and no pgAdmin instance because of security concerns (no one should be able to access the database in production, except for the backend application).
- 3. .devcontainer/docker-compose.yaml is for the Dev Container configuration. More details below.

It is possible to run this outside a Docker environment, but it's not recommended. Use a Dev Container if you need to test features on the backend or frontend (using hot reloading).

The Docker Compose configurations also expose some volumes: the backend application exposes a volume for the uploaded files and the database exposes a volume for its files. This is to ensure that, even if the containers are removed or turned off, the data will be persisted and no state will be lost.

#### **Environment Variables**

Here are the environment variables used by the project, as well as the default assigned values to them (as per the .env.schema file, which contains these default values);

```
POSTGRES_DB=synthra
POSTGRES_HOST=database
POSTGRES_PORT=5432
POSTGRES_USER=synthra
POSTGRES_PASSWORD=synthra

DATABASE_URL=postgresq1+asyncpg://$POSTGRES_USER:$POSTGRES_PASSWORD@$POSTGRES_HOST:$POSTGRES_PORT/$POSTGRES_DB
VITE_BASE_URL=postgresq1+asyncpg://$POSTGRES_USER:$POSTGRES_PASSWORD@$POSTGRES_HOST:$POSTGRES_PORT/$POSTGRES_DB
```

The first part of the environment variables with the FOSTGRES\_ prefix as well as the DATABASE\_URL, are for the database connection. These are being pulled by the backend during runtime.

However, the VITE\_BASE\_URL environment variable (which represents the URL to the backend) is being pulled during build time of the frontend (by Dockerfile ARG and ENV instructions). There is a default value of http://localhost:8002 (which is where the backend would be accessible during a Docker Compose orchestration). This environment variable is not utilized during runtime. In the repository, this is set in the repository settings as a globally available environment variable. More details below.

# **Development Workflow**

The project utilizes the following development workflow:

- $\bullet\,\,$  The  $\mathtt{main}$  branch contains the latest version of the application
- For any commits, branch off the main branch, and create a pull request to merge back in once the feature or bugfix is done

For all pull requests, there is a GitHub Actions workflow defined that includes several checks. More details below.

# Migrations

When making a change to the database schema, a migration has to be created. It contains the changes to the database schema, so they can be applied in order.

To create a migration, make sure that you have installed all of the dependencies on the backend, and:

- 1. Sync your database with the latest migrations if it isn't already: poetry run alembic upgrade head
- Make a change in the models
- 3. Create a new migration: poetry run alembic revision --autogenerate -m "Migration name"
- Run your new migration: poetry run alembic upgrade head

The settings for the migrations are specified in alemic.ini and env.py in the alembic folder. They are set to pull the database connection string from the environment variables. Alembic requires no building, and instead just has to be ran to apply all migrations to the database before starting the FastAPI server. However, FastAPI will run all migrations before startup so you don't have to.

It is also possible to reverse migrations by running poetry run alembic downgrade -1.

# CI/CD

Synthra is making heavy use of continuous integrations (CIs) to verify the quality of the code being merged into the main branch.

 $The \ Cls \ are \ Git Hub \ Action \ work flows \ which \ are \ triggered \ on \ the \ branch \ main \ and \ all \ pull \ requests \ with \ their target \ branch \ set \ to \ main.$ 

The following CIs are created

- TypeScript & Svelte (code build, linter)
- ESLint & Prettier (linter)
- Vitest (tests)
- Ruff (linter)
- MyPy (linter)pytest (tests)
- pytest (tests)
   SonarCloud (linter)
- Docker Backend (Docker image build & push to DockerHub)
- Docker Frontend (Docker image build & push to DockerHub)
- GitLab mirror (code mirroring to another remote)
- Dependabot (create pull requests to bump outdated dependencies)

· CodeQL (security vulnerabilities)

The automated project continuous deployment (CD) works such that, whenever there is a push to the main branch, the Cls for Docker image building will be run, and they will upload two new images to DockerHub (one for the frontend, and one for the backend). Once complete, on the host machine, an instance of Watchtower (https://github.com/containmr/watchtower) is running. It works such that on an interval, it checks whether any running Docker container on the machine has a newer version on the registry it was pulled from. If there is a new version, it will be pulled and the container will be restarted. To ensure flawless deployments, pull requests cannot be merged while there are issues reported by the Cls from above, and all database schema changes have to go through migrations, so that the database does not have to be wiped on each restart, and to maintain data persistency.

The VITE BASE URL environment variable is overwritten in the repository, so that the backend URL can point to the correct location in the automated deployment.

## **Dev Container**

This project includes a Dev Container. The Dev Container is a way of developing with VS Code inside of a Docker environment. The upsides of this are that you can achieve with just a few clicks hot reloading inside of a Docker container, while the database is always running. The downsides are that this generally requires much more computer resources (CPU and RAM) to run, as it spins up a heavy

The Dev Container is just a Docker image (which also has its own Dockerfile, located in the .devcontainer directory, just like all the other configuration for the Dev Container). However, for running the database as well, there is a Docker Compose configuration as well in the same directory. It includes the Dev Container image, the database, and a pgAdmin instance for testing.

For automating all of the tedious and common tasks when setting up this project, the Dev Container runs a shell script on creation to install all dependencies, create all required directories, setup permissions and such, so that the developer can start working on the project right away, without having to read much documentation on how to set it up.

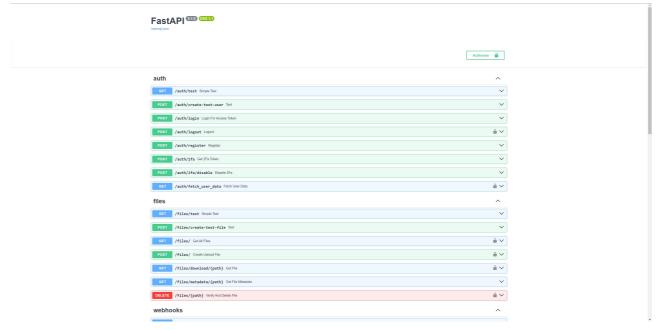
The Dev Container also contains a recommended set of VS Code extensions and settings which can be used when developing this project. They are also recommended to the developer if running the

## Debuggers

Debugging configurations are available for both the frontend and backend applications in VS Code. However, because of the complexity of spinning up all required services to run the application (mostly the database), it is recommended to run the debuggers inside a Dev Container if you happen to need them. If you have a PostgreSQL database ready on your system (whether it is locally or in a Docker container), you can skip this step and directly start a debugger locally.

## **Endpoints**

You can view all of the endpoints on the /docs endpoint of the backend. If you are running the development docker-compose.yaml, you can view them on http://localhost:8002/docs (http://localhost:8002/docs), which is a Swagger OpenAPI instance. It includes a view like this:



# **Quick Setup**

Check this section out if you wish to deploy the project locally to test it out. Otherwise, if you wish to test it out without deploying it locally, check out the next section.

The quickest setup is the one using Docker. You will lose your sanity if you begin building and running this project manually. So:

- 1. Install Docker (on Linux), or Docker Desktop (on Windows or MacOS)
- 2. Get the docker-compose.prod.yaml file (or docker-compose.yaml) from the repository
- 3. If you chose the first option, rename it to docker-compose.yaml
- 4. Get the env.schema file from the repository
- 5. Open it, edit the environment variables to your liking, and rename it to .env
- 6. Run docker compose up -d

You should now have Synthra up and running. It should be running on <a href="http://localhost.3000">http://localhost.3000</a> (http://localhost.3000), assuming that you followed the instructions above and made no error. If you chose the development Docker Compose configuration (the docker-compose.yaml file from the repository), then you can also access pgAdmin on <a href="http://localhost:5050">http://localhost:5050</a> (http://localhost:5050).

# **Automated Deployment**

Using the Docker images uploaded to DockerHub from the CIs, Watchtower redeploys them. Using an nginx reverse proxy, the backend and frontend are proxied independently on different subdomains (https://synthra.delemangi.com (https://synthra.delemangi.com) for the frontend, and https://synthra-backend.delemangi.com (https://synthra-backend.delemangi.com) for the backend). CORS is configured appropriately to let all valid requests in (those originating from the frontend). Both of these subdomains are protected by SSL certificates issued by CloudFlare.

You can check out the automated deployment at https://synthra.delemangi.com (https://synthra.delemangi.com). This contains the version of the code as it is on the main branch.

# Installation

You should probably use Docker for this. However, a non-Docker guide is available below

# Docker (Installation)

While building the frontend, the environment variable VITE\_BASE\_URL should be present, which is the URL to the API. Refer to the section Environment Variables for more information. Afterwards:

- 1. Run git clone git@github.com;Delemangi/synthra.git (or git clone https://github.com/Delemangi/synthra.git)
- 2. Run docker compose build

# Manual (Installation)

The manual setup requires that you have the following tools installed:

- Python (https://www.python.org/) >= v3.11
   Poetry (https://python-poetry.org/) (whichever version pip installs for you)
- Node.js (https://nodejs.org/en) >= v20
   PostgreSQL (https://www.postgresql.org/) >= v16

Once you have all these dependencies installed, then:

- 1. Run git clone git@github.com;Delemangi/synthra.git (or git clone https://github.com/Delemangi/synthra.git)
  2. Next, you have to install each module separately.

# For the backend:

- Navigate to the backend folder od backend
   Run poetry install --no-root

## For the frontend:

- 1. Navigate to the frontend folder od frontend
- Run npm i
   Run npm run build

# Running

You should probably use Docker for this. However, a non-Docker guide is available below.

## Running (Docker)

- 1. Copy or rename the <code>.env.sample</code> file to <code>.env</code>, and edit it to your liking, or leave it as is 2. Run docker <code>compose</code> up <code>-d</code>

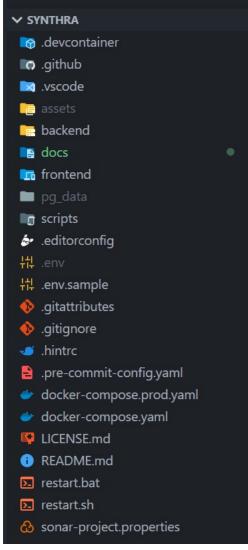
## Running (Manual Setup)

- Start the PostgreSQL service
   Apply all migrations: alembic upgrade head
- 3. Start the backend service
  - 1. Open the project in your terminal

  - 2. Run cd backend
    3. Run python -m app.main (you can also run this with hot reloading with the --reload argument)
- 4. Start the frontend service
  - 1. Open the project in your terminal
  - 2. Run cd frontend
  - 3. If you would like to start the application in a development environment with hot reloading, then run npm run dev, otherwise npm run preview, provided that you have run npm run build previously

# **Architecture**

The project is structured as follows:



- .devcontainer Dev Container configuration
- . github GitHub repository configuration, as well as GitHub Actions workflows and Cls
- .vscode VS Code configuration, including extensions, settings and launch configurations (debuggers)
   assets non version controlled folder for keeping all uploaded files
   backend backend (FastAPI) code

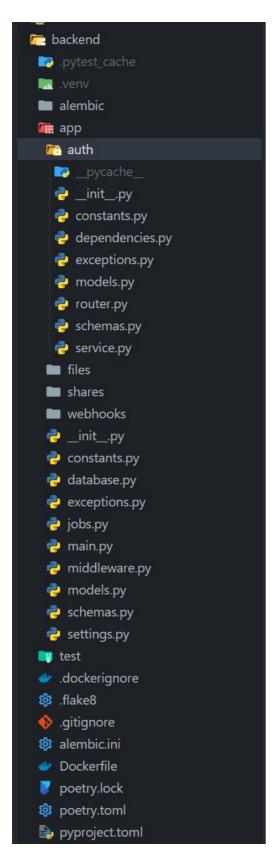
- does this documentation
- frontend frontend (SvelteKit) code
- pg\_data non version controlled folder for the database
- scripts scripts for testing

All files not contained within these folders (in the project root) specify metadata for the application or repository. There are also convenient application restarting scripts for development purposes.

The backend code is separated into the app folder, while the tests are in the test folder, and migrations in the alembic folder than the alembic folder. All other files specify project metadata, dependencies or Docker configuration

The backend code (app folder) is divided up into Python modules (with folders and \_\_init\_\_.py files) by their respective concern, e.g. all services and endpoints regarding file uploads and downloads are located within the files module. This is to follow the separation of concerns philosophy.

The backend's modules are files (for handling file related tasks, such as downloading, uploading, encrypting), auth (for authentication, logging in and registering), shares (for handling file sharing and whitelists) and webhooks (for webhooks). Each module contains its own endpoints (in router.py), services (in service.py), contants (in contants.py), PyDantic schemas (in schemas.py), HTTP exceptions (in exceptions.py), and several others unique to only one or some modules, but not all.



# Frontend (Architecture)

The frontend code is separated into the src folder, while the tests are in the test folder. There is also some static content available in the static folder (content which gets included by the bundler always, such as a favicon or robots.txt). All other files specify project metadata, dependencies or Docker configuration.

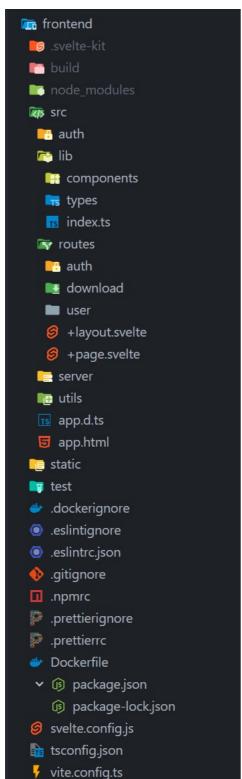
Inside the src folder, much like the backend's code, the frontend's code is split also by separation of concerns. The auth folder contains authentication related logic, the lib folder contains reusable components, as well as types, the routes folder is the actual application structure (explained in more detail below), the server folder is for data fetching and mutating (through requests to the backend), and the utils folder contains various logic reused in many parts of the SvelteKit application.

SvelteKit uses what's known as directory routing. This means that instead of defining the routing inside the code, it is defined by the folder structure inside the routes folder. For example, the path routes/auth/login corresponds to that exact URL. All routes are structured by page and layout routes. Page views are defined by +page.svelte, and that corresponds to the actual page located at that IRIR

Layout routes are a little different. They are for including some piece of code (such as styles, or a theme provider, or a fetching client provider) to the entire application. The layout route is always available to the client when he is within a route that includes one in one of its parent routes.

The available routes of the application are:

- /auth/login login route
- /auth/register register route
- /download download file route
   /user/2fa configure 2FA route
- /user/account account route
   /user/home files view route
- /user/webhooks webhooks view route



# Communication

The communication between the frontend and the backend is done by sending HTTP requests from the frontend to the backend, and parsing the responses. The backend's URL is specified in the frontend during the build process, in which Vite takes in all environment variables prefixed with VITE\_, and injects them into the frontend code. Since there are no environment variables in the browser, they have to be injected during the build time.

# **Route Protection**

Most of the routes, both on the frontend, and the backend, are protected.

The backend contains several testing endpoints for health checks if it's functioning correctly, but most of the other routes are protected.

Route protection on the backend is by session token, which means that non logged in users (guests) cannot access most of the endpoints there. That makes sense, because non logged in users should not be able to upload or download files, or do other actions, other than being able to register and login. Once a user is logged in, he is allowed access to most routes, but he is not allowed to do actions on other people's content (such as deleting someone else's file).

Route protection on the frontend functions in a similar way. The logged in user's information (session and username) is kept in the browser's local storage, and some routes are disallowed by checking whether the local storage has a valid session. If the backend rejects as token (such as when it expires after some time of user inactivity), the frontend will automatically clean up its local storage and ask the user to login again. If a guest tries accessing an endpoint which depends on a logged in user, such as their uploaded files, they will be redirected to the login screen.

# Middleware

The backend contains CORS middleware, as well as a URL normalizer middleware

The CORS middleware is so that requests coming in to the backend can only be allowed from certain origins, such as the frontend. Requests originating from other places are disallowed.

The URL normalizer middleware is to help with the routing for when the application is behind a reverse proxy, such as nginx.

## Dependencies

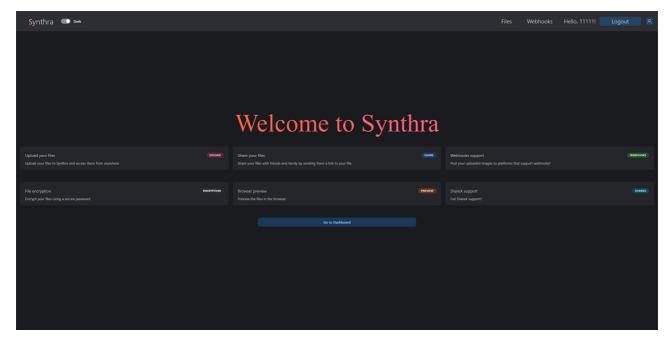
Here is an exhaustive list of dependencies utilized by the frontend and backend:

- @svelteis/adapter-node
- @sveltejs/kit
- @sveltejs/vite-plugin-svelte
- @typescript-eslint/eslint-plugin
- @typescript-eslint/parser
- eslint-config-prettier
- eslint-plugin-svelte
- prettier
- prettier-plugin-svelte
- rimraf
- svelte-check
- tslib
- typescript vite
- vitest
- @svelteuidev/composables
- @svelteuidev/core
- axios
- radix-icons-svelte

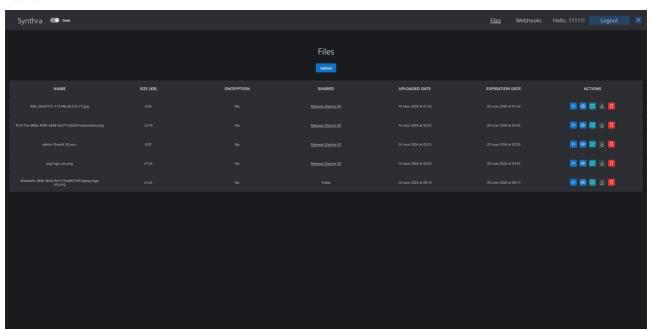
- fastapi
- asyncpg
   uvicorn
- python-jose
- passlib
- python-multipart
- pydantic-settings APScheduler
- discord-webhook
- alembic
- psycopg2-binary
- pytest
- pytest-asyncio
- httpx
- trio • bcrypt
- aiosqlite
- pytest-mock
- cryptography pyotp
- ruff
- pre-commit
- types-python-jose
- types-passlib • black
- flake8
- isort

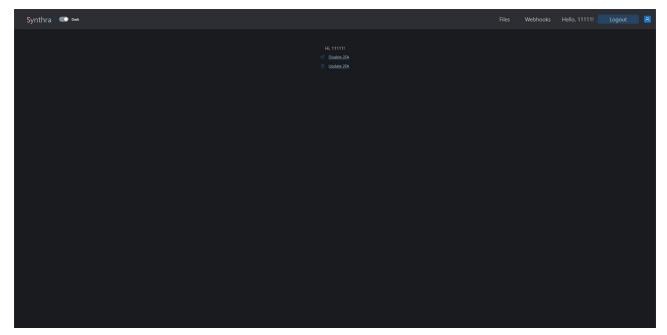
# Screenshots

# Main Screen

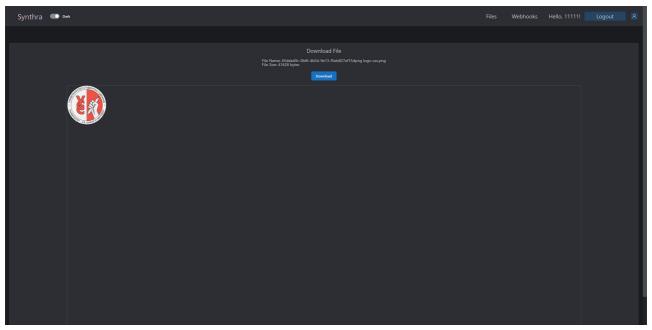


# Files List

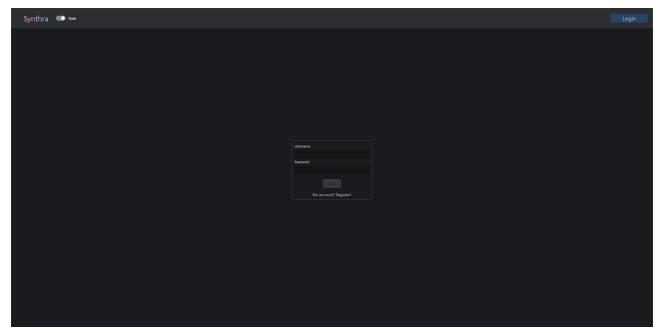




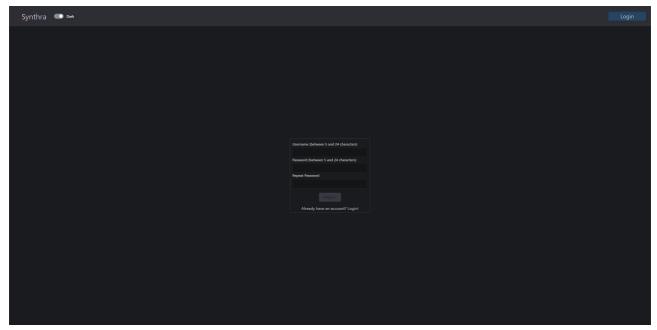
# Preview



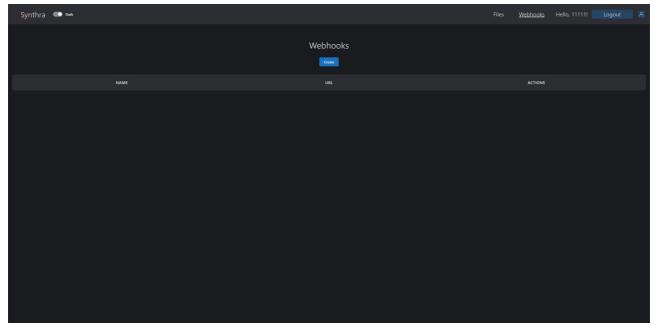
Login



# Register



Webhooks List



# 2FA (Update)

