Django

January 7, 2019

1 Django

1.1 Create a project (application container)

- Creates a directory with same name
- A manage.py utility to manage project
- a directory containing
- settings.py to setup applications
- urls.py to setup URL to application/function mapping
- wsgi.py WSGI interpreter to use in Apache or other web servers

1.2 Create an application

Use manage.py to create your application. manage.py startapp applicationname

This will create application directory and put necessary files in it: * models.py Model descriptions for ORM database mapping * views.py Controller functions (functions to call on URL requests) * admin.py For administration of application * apps.py Application configuration *

```
tests.py Test cases and unit testing
```

```
In [4]: %%!
     python3 manage.py startapp student
```

Out[4]: ["CommandError: 'student' conflicts with the name of an existing Python module and can

1.3 Update Model

Update models.py for your data if there is any.

1.4 Create database

models.py contain the application data. In the first time and each time models.py is modified, call makemigrations and migrate to update database.

Depending on the database back end choosen in settings.py it will create/update the tables. Default backend is *sqlite3*.

1.5 Update url.py and views.py

Add your views as a function:

```
from django.http import HttpResponse

# Create your views here.

def index(request):
    return HttpResponse("Hello, world.")

In urls.py add an include statement url(r'^/student/', include('student.urls'))
```

1.6 Start Server

```
manage.py runserver will start the server
```

```
In [24]: %%!
     # following blocks Jupyter, stop kernel
     python3 ./manage.py runserver

^C
Out[24]: []
   http://localhost:8000/student will give "Hello world" in the view
In []: %%!
```

python3 ./manage.py sqlmigrate student 0001