



A SOFTWARE LANGUAGE APPROACH FOR

DESCRIBING AND PROGRAMMING

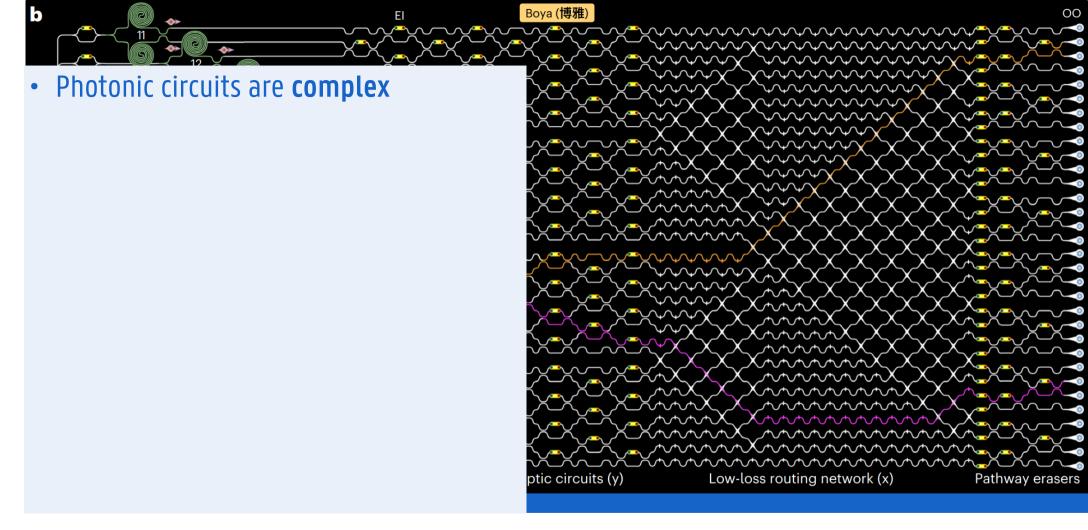
PHOTONICS HARDWARE

Master's thesis defence - Sébastien d'Herbais de Thun - 29th of June 2023 Promoters: Prof. dr. ir. Wim Bogaerts, Prof. dr. ir. Dirk Stroobandt



THE ELEVATOR PITCH

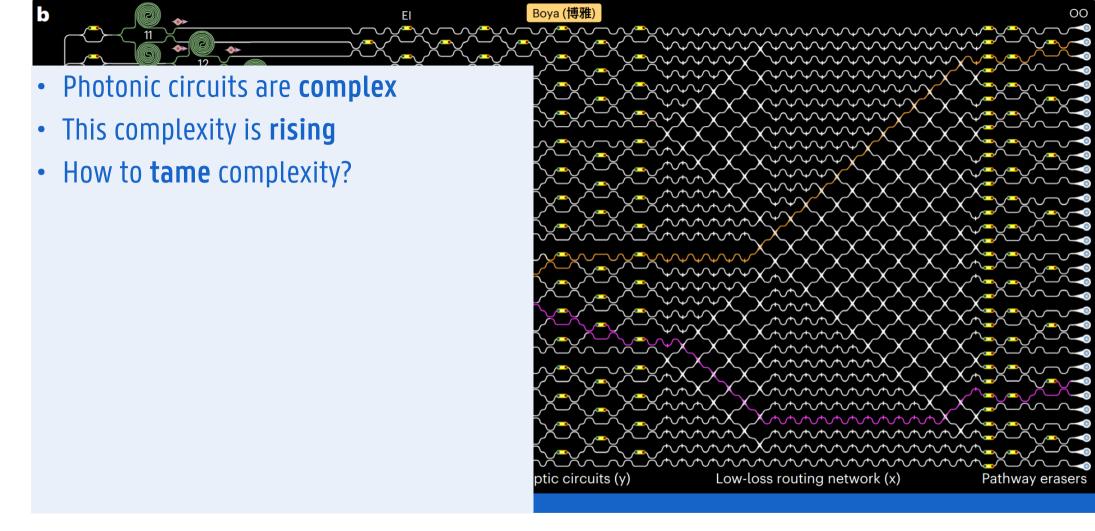




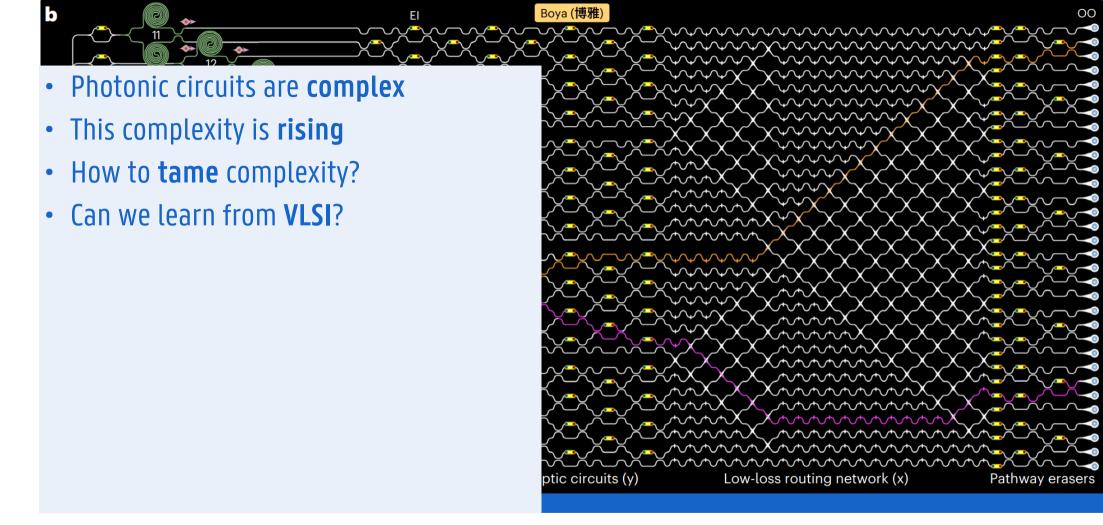




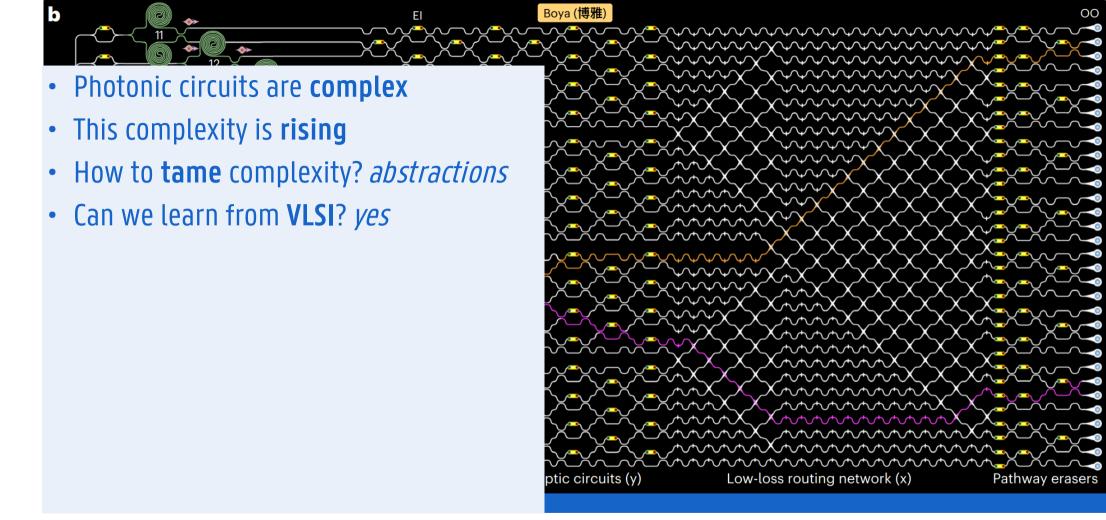






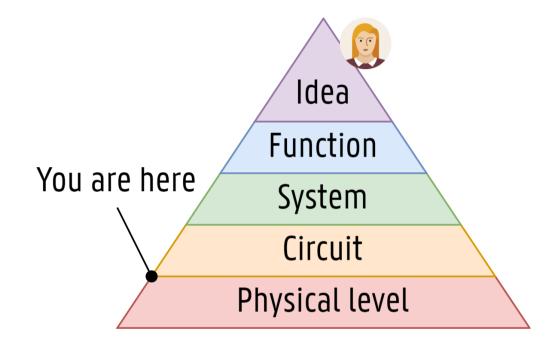






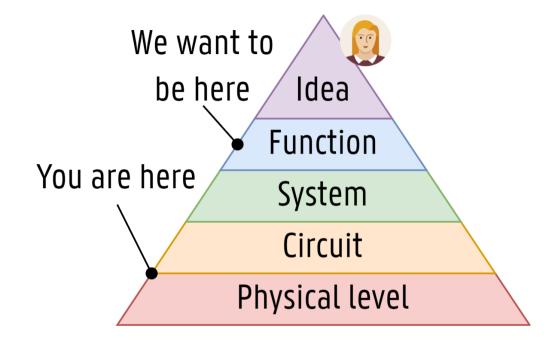


Currently low



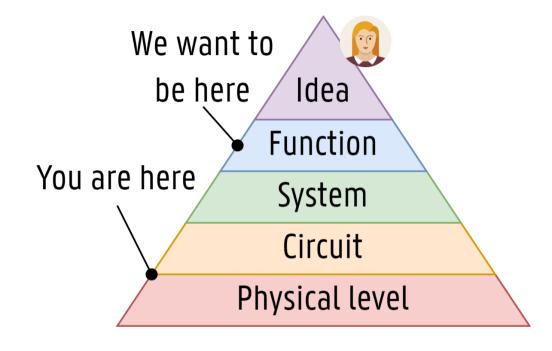


- Currently low
- We want to go higher



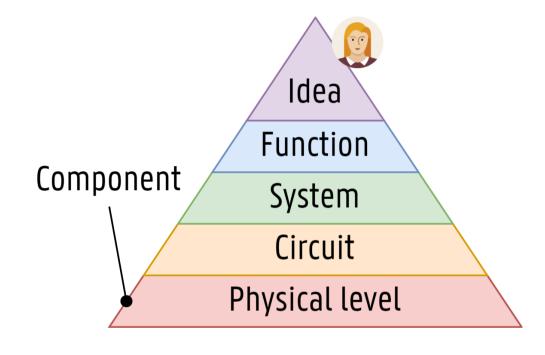


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- We want to go much higher



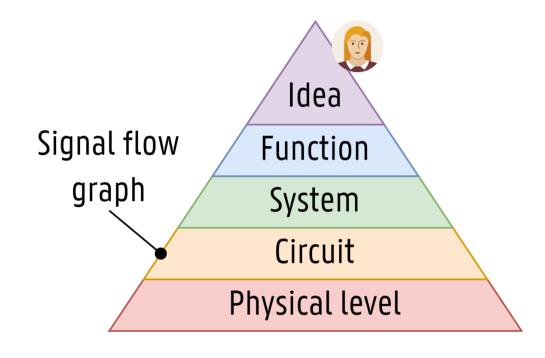


- Currently low
- We want to go higher
- We want to go much higher
- We need to build abstractions
 - Components (parametric)



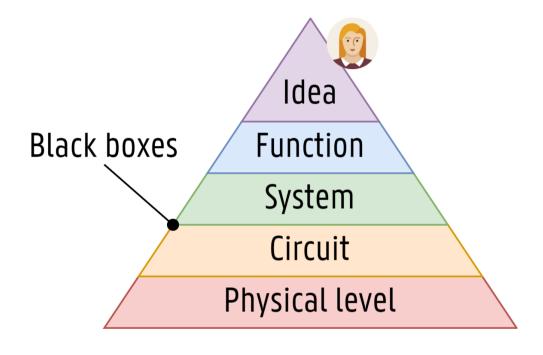


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 - Signal flow graphs



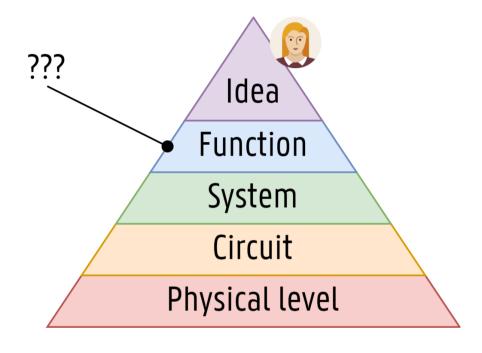


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 - Black boxes





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 - ???





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- PHÔS is expressive



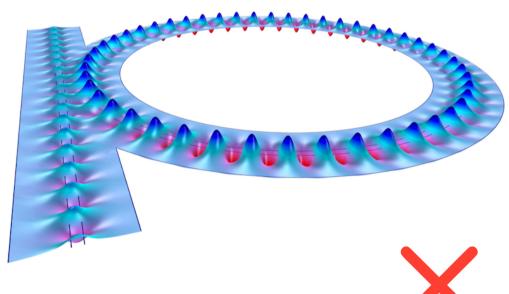
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- PHÔS is expressive
- PHÔS is extensible
- PHÔS is not finished nor perfect
 - We need **you** to make it better!

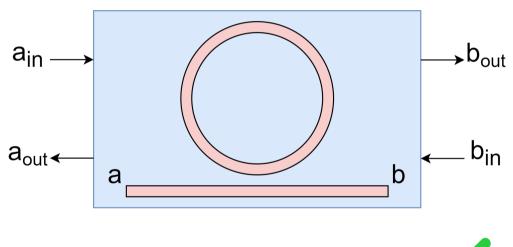
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 - Component design
 - Component simulation
 - Component optimization





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 - Filter synthesis
 - Signal flow graph generation
 - Component modeling & instantiation
 - Reconfigurability & tunability
 - Optimization





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About this presentation

- Elevator pitch
- Programmatic description: an overview
- Example: 16-QAM modulator
- Example: Lattice filter
- Conclusion
- Future work



PROGRAMMATIC

DESCRIPTION: AN

OVERVIEW



- How do we tell the computer what we want?
- What do we want the computer to do for us?
- How does the computer do it?



- How do we tell the computer what we want? Programming!
- What do we want the computer to do for us?
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- How do we tell the computer what we want? Programming!
- What do we want the computer to do for us? As much as possible!
- How does the computer do it?



- How do we tell the computer what we want? Programming!
- What do we want the computer to do for us? As much as possible!
- How does the computer do it? Compilation, Evaluation, and Synthesis!



Scaling graphical circuits is really hard

• Scaling code is **really** easy



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- Scaling code is **really** easy
- Code is flexible

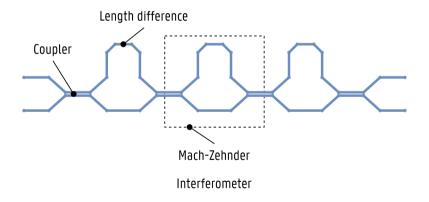


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- Existing languages do not works for photonics
 - Hardware description languages: VHDL, MyHDL
 - High-level synthesis languages: SystemC
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 - Digital Analog



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- Libraries are not expressive enough
- Why? Because photonics is different
 - Sequential Continuous
 - Digital Analog
- We need a domain-specific language



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- Tunability: implicit tunability

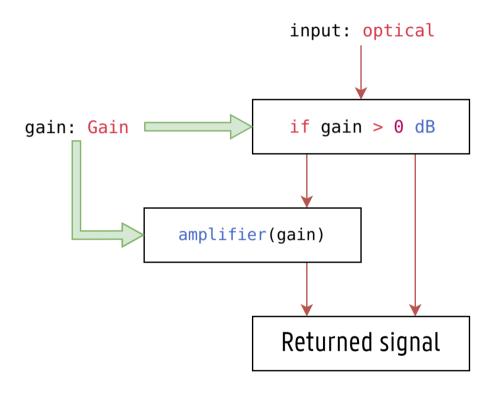


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- **Simulation**: simulator, interface with existing ones
- Platform independence: process, foundry, processor architecture
- Visualization: signal flow graphs, circuit diagrams
- Reconfigurability: reconfigurability through branching
- Tunability: implicit tunability
- Programmability: hardware abstraction layer (HAL)



Reconfigurability and Tunability

```
°A'PHÔS
    syn my circuit(
2
      input: optical,
3
      gain: Gain
     ) -> optical {
5
      if gain > 0 dB {
6
         input |> amplifier(gain)
      } else {
8
         input
9
10
```





• Express constraints on the signals and values



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- Used to **reduce** reconfigurability space
- Used to simulate the circuit

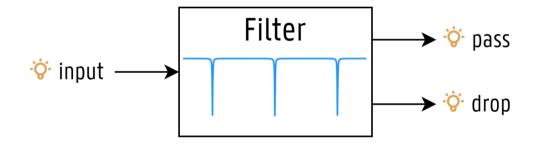


- Express constraints on the signals and values
- Used for verification and optimization
- Used to **reduce** reconfigurability space
- Used to simulate the circuit

```
syn amplifier(
                                    PHÔS
        @power(max(0 dBm - gain))
3
        input: optical,
4
5
        @max(10 dB)
6
        gain: Gain,
    ) -> @power(input + gain) optical {
8
         . . .
9
    }
```



Filters



Wavelength constraint



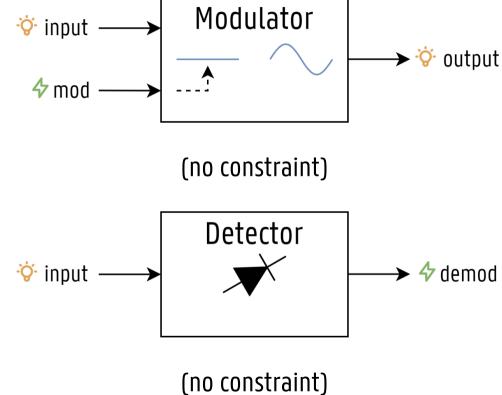
- Filters
- Gain and loss elements



Power constraint



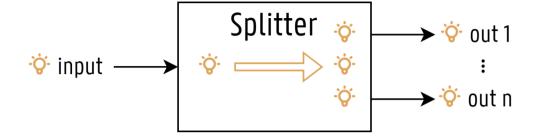
- Filters
- Gain and loss elements
- Modulators and detectors



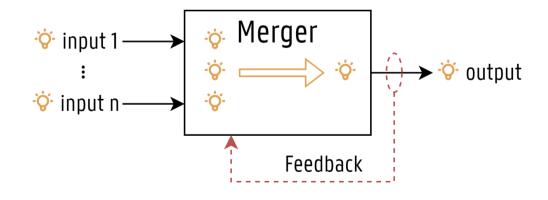




- Filters
- Gain and loss elements
- Modulators and detectors
- Splitters and combiners



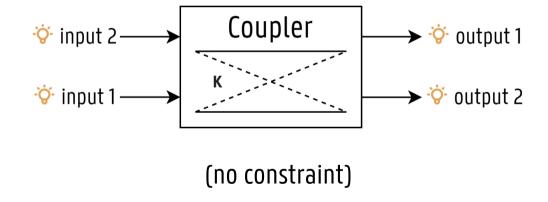
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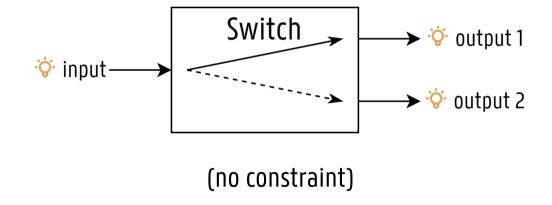


- Filters
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- Modulators and detectors
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- Couplers



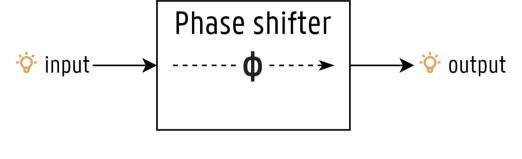


- Filters
- Gain and loss elements
- Modulators and detectors
- Splitters and combiners
- Couplers
- Switches

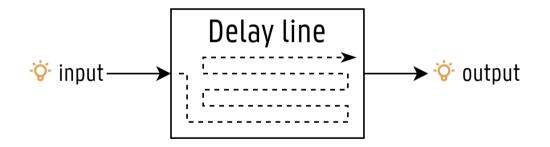




- Filters
- Gain and loss elements
- Modulators and detectors
- Splitters and combiners
- Couplers
- Switches
- Phase shifters and delay lines



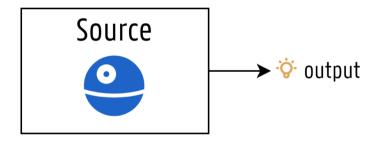
Phase constraint



Delay constraint



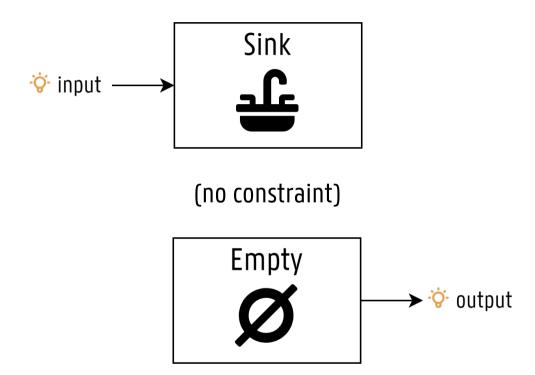
- Filters
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- Sources



Power and Wavelength constraint



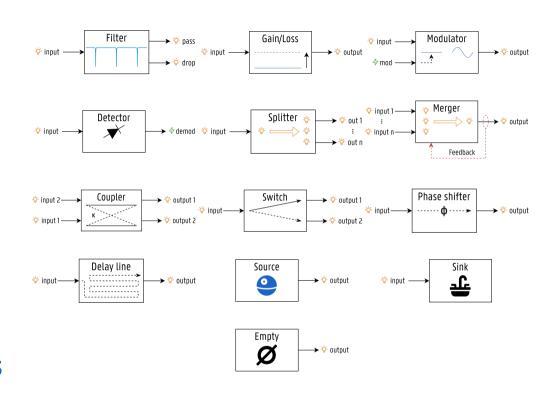
- Filters
- Gain and loss elements
- Modulators and detectors
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- Couplers
- Switches
- Phase shifters and delay lines
- Sources
- Sinks, and empty signals



Power and Wavelength constraint

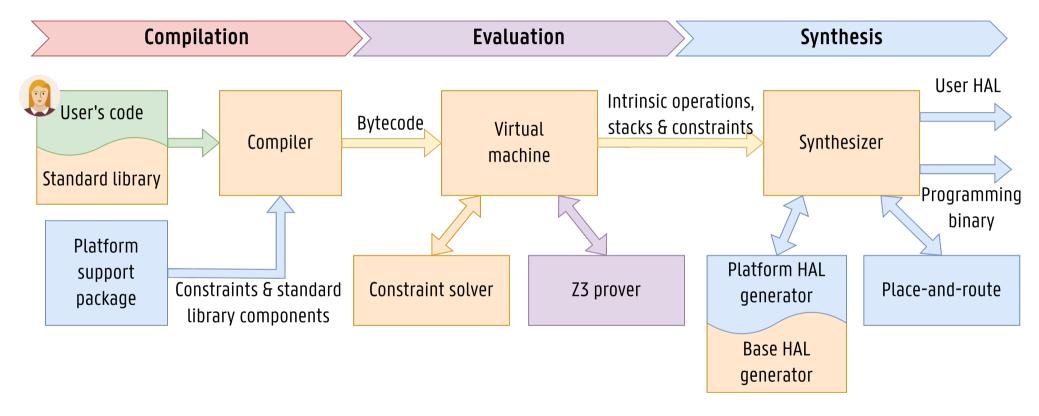


- Filters
- Gain and loss elements
- Modulators and detectors
- Splitters and combiners
- Couplers
- Switches
- Phase shifters and delay lines
- Sources
- Sinks, and empty signals
- Together, these form the intrinsic operations





<u>Overview</u>

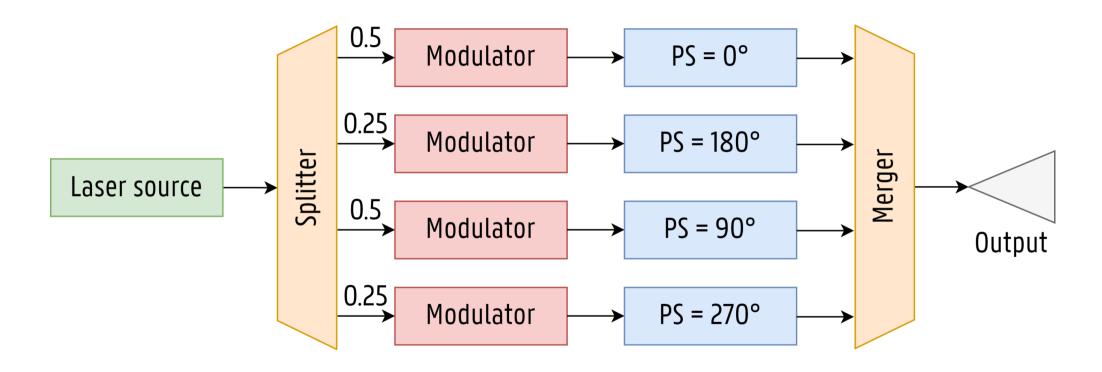




EXAMPLES



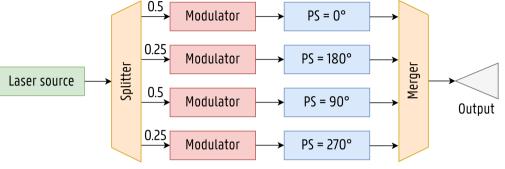
16-QAM 400 Gb/s modulator

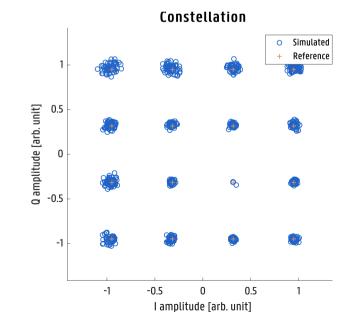




16-QAM 400 Gb/s modulator (cont.)

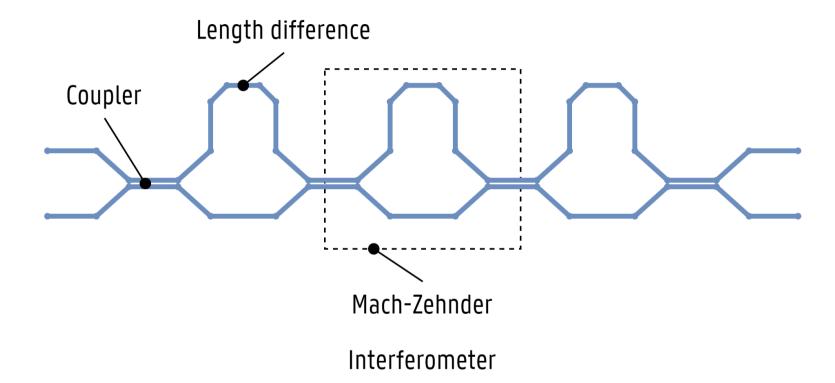
```
°∆°PHÔS
    syn coherent transmitter(
        input: optical,
        [a, b, c, d]: [electrical; 4],
3
     ) -> optical {
5
        input
6
             |> split((1.0, 1.0, 0.5, 0.5))
             |> zip((a, c, b, d))
8
             |> modulate(Modulation::Amplitude)
             |> constrain(d phase = 90°)
9
10
             > merge()
11 }
```







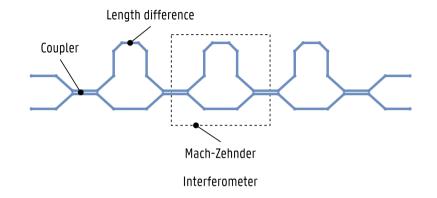
Lattice filter

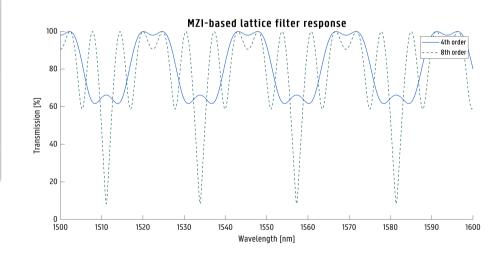




Lattice filter (cont.)

```
°∆°PHÔS
    syn lattice filter(
      a: optical,
      b: optical,
3
      filter kind: FilterKind
5
    ) -> (optical, optical) {
      filter kind coefficients(filter kind)
6
         |> fold((a, b), |acc, (coeff, phase)| {
          acc |> coupler(coeff)
8
               |> constrain(d_phase = phase)
        })
10
11 }
```







CONCLUSION



Future works

- Implementing PHÔS fully
- Co-simulation with digital and analog circuits
- Place-and-route
- Language improvements
- Advanced constraint inference
- TEST ALL THE THINGS!



Key takeaways

- Novel programmatic way of describing photonics:
 - Expressive, flexible, reusable, and programmable
 - Opens the way to VLSI for photonics



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 - Opens the way to VLSI for photonics
- Novel constraint system for photonics:
 - Optimization, verification, simulation



<u>Key takeaways</u>

- Novel programmatic way of describing photonics:
 - Expressive, flexible, reusable, and programmable
 - Opens the way to VLSI for photonics
- Novel constraint system for photonics:
 - Optimization verification simulation
- Now we need you to improve it!



THANK YOU FOR

LISTENING





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Sources

- [1] J. Bao, Z. Fu, et al., "Very-large-scale integrated quantum graph photonics," *Nature Photon.*, pp. 1–9, Apr. 2023, doi: 10.1038/s41566-023-01187-z.
- [2] B. Christopher, "Calculating the Spectral Properties of an Optical Ring Resonator." Accessed: Jun. 28, 2023. [Online]. Available: https://www.comsol.fr/blogs/calculating-the-spectral-properties-of-an-optical-ring-resonator/



BACKUP



Why a compiled language?

- Why not an intepreted language like Python?
 - Stack collection for tunability, reconfigurability, and programmability
 - Static analysis with a prover
 - Good separation of concerns
 - Dynamic languages are error prone



