# Learn You a Haskell for Great Good!

#### 1. Introduction

- About this tutorial
- So what's Haskell?
- What you need to dive in

# 2. Starting Out

- Ready, set, go!
- Baby's first functions
- An intro to lists
- Texas ranges
- I'm a list comprehension
- Tuples

# 3. Types and Typeclasses

- Believe the type
- Type variables
- Typeclasses 101

### 4. Syntax in Functions

- Pattern matching
- Guards, guards!
- Where!?
- Let it be
- Case expressions

#### 5. Recursion

- Hello recursion!
- Maximum awesome
- A few more recursive functions
- Quick, sort!
- Thinking recursively

# 6. Higher Order Functions

- Curried functions
- Some higher-orderism is in order
- Maps and filters
- Lambdas
- Only folds and horses
- Function application with \$
- Function composition

#### 7. Modules

- Loading modules
- Data.List
- Data.Char
- Data.Map
- Data.Set
- Making our own modules

# 8. Making Our Own Types and Typeclasses

- Algebraic data types intro
- Record syntax
- Type parameters
- Derived instances
- Type synonyms
- Recursive data structures
- Typeclasses 102
- A yes-no typeclass
- The Functor typeclass
- Kinds and some type-foo

#### 9. Input and Output

- Hello, world!
- Files and streams
- Command line arguments
- Randomness
- Bytestrings
- Exceptions

#### 10. Functionally Solving Problems

- Reverse Polish notation calculator
- Heathrow to London

# 11. Functors, Applicative Functors and Monoids

- Functors redux
- Applicative functors
- The newtype keyword
- Monoids

#### 12. A Fistful of Monads

- Getting our feet wet with Maybe
- The Monad type class
- Walk the line

- do notation
- The list monad
- Monad laws

#### 13. For a Few Monads More

- Writer? I hardly know her!
- Reader? Ugh, not this joke again.
- Tasteful stateful computations
- Error error on the wall
- Some useful monadic functions
- Making monads

# 14. Zippers

- Taking a walk
- A trail of breadcrumbs
- Focusing on lists
- A very simple file system
- Watch your step