

# DYLAN GOODMAN

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## TECHNICAL SKILLS

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**Languages :** C(C99 & ANSI), Java(Gradle), Assembly, HTML/CSS, Python

**Operating Systems :** Linux, Windows, Mac OSX

**Tools/Skills :** Git, JSON, JUnit, Trello, Microsoft Office, Slack

## EDUCATION

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**University of Guelph**

*Sept 2019-Present*

Bachelor of Computing, Computer Science (Co-op)

Minoring in Philosophy

Overall GPA: 84.286

**Dean's honour list** Fall 2019

## PROJECTS

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**Rogue Game**

September 2020 - December 2020

*Java*

- Used Java to build a Rogue-like game that reads map & item information from a series of JSON files
- Player can save & load a game using serialization, as well as use a Working inventory system to hold, use and move items

**Personal Website**

December 2020

*HTML/CSS*

- Created a personal website to link to my Resume, GitHub and show personal projects

## EXPERIENCE

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**Boba Bubble Tea**

July 2018 - October 2018

*Tea Master*

*Toronto, ON*

- Worked under pressure in a fast paced environment to provide quality products to clients
- Trained new employees to use and maintain a recipe database

**Dog Walking**

September 2013 - June 2019

*Walker*

*Toronto, ON*

- Provide a timely dog walking service to various clients at 6AM ~6 times/week