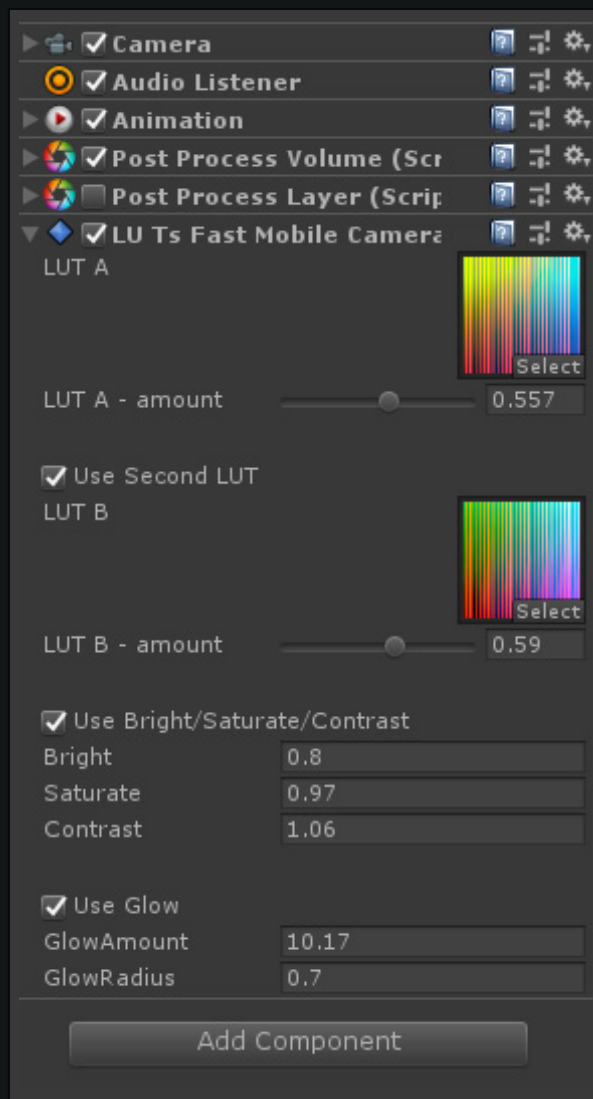


for convenience, the asset includes a targeted 2.0 shader for mobile devices (1000+ only)



which can be assigned two LUT tables or adjust the brightness of them

